

# SMAP<sup>®</sup> - 3D

Structure Medium Analysis Program

3-D Static, Consolidation and Dynamic  
Analysis for Dry, Saturated and  
Partially Saturated Soils  
and Rock Mass

User's Manual Version 7.06

COMTEC RESEARCH



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## Introduction

### 1.1 Overview

SMAP-3D is an advanced three-dimensional finite element computer program developed for the geometric and material nonlinear structure-medium interaction analysis. The program can be a powerful tool for the geomechanical analysis since it can solve static, consolidation and dynamic problems in dry, partially saturated or fully saturated soils and porous rock mass. The program has been designed to integrate the pre-, main-, and post-processors as shown at the end of this section.

### 1.2 Features

#### Features of SMAP-3D include:

- Three-dimensional isoparametric continuum element
  - Models soils, rocks and concrete media
  - Allows yielding and tension cut-off
  - Models dry, saturated and partially saturated porous media
- Joint element
  - Models faults, joints, and interfaces
  - Allows sliding and debonding

- Shell element
  - Models slabs, shear walls, tunnel linings, etc.
  - Considers membrane deformation, bending and torsional resistance
- Beam element
  - Models structural frames
  - Considers axial deformation, bending and torsional resistance
- Truss element
  - Models rock bolts and anchor bar
  - Allows yielding, buckling and post-buckling
- External loads
  - Pressure time history
  - Displacement/Velocity/Acceleration time history
  - Initial velocity
  - Gravity load
  - Base acceleration time history
- Special boundary condition
  - Skew boundary (Not Available)
  - Transmitting boundary
- Simulation of a sequence of excavation and construction
- Nonlinear material model
  - Von Mises model
  - Mohr-Coulomb model
  - In Situ Rock model
  - JWL Explosive Source model
  - Modified Cam-Clay model
  - Hyperbolic model
  - Engineering model
  - User defined model
- Large deformations
  - Use updated Lagrangian

## **1.3 Applications**

### **Applications of SMAP-3D include:**

- Dynamic analysis
  - Wave propagation
  - Ground motions due to tunnel blasting
  - Blast-induced liquefaction
  - Earthquake analysis
- Consolidation analysis
  - Foundation settlement
  - Earth dam stability during construction
  - Ground water flow through tunnel liner
- Rock-structure interaction analysis
  - Underground power plant chamber
  - Lined or unlined shafts and tunnels subjected to internal water pressures as well as external earth pressures
- Shallow and deep foundation analysis
- Slope stability analysis
- Framed structural analysis
- Plate or shell structural analysis

### Overview of SMAP-3D Program Structure

<b>USER INPUT</b>	User prepares Mesh, Main, and Post Files according to SMAP-3D User's Manual as described in Section 4.
<b>PRESMAP</b>	Pre-processors to automatically generate Mesh File which contains nodal coordinates, boundary constraints, and element indexes.
<b>SMAP-3D</b>	Main-processor executing Mesh and Main Files to compute displacements, stresses and strains. Output files include: CONTSS.DAT Stresses/strains in continuum SHELMEF.DAT Shell member end forces SHELISM.DAT Shell stresses/moments BEAMSF.DAT Section forces in beam TRUSS.DAT Stresses/strains in truss DISPLT.DAT Nodal displacements, velocities and accelerations
<b>PLOT-XY</b> <b>PLOT-2D</b> <b>PLOT-3D</b>	Post-processors executing Post File for graphical output: <ul style="list-style-type: none"><li>• Finite element mesh</li><li>• Deformed shape</li><li>• Principal stress distribution</li><li>• Section forces in beam elements</li><li>• Axial force/stress/strain in truss element</li><li>• Contours of stresses and factor of safety</li><li>• 3D iso surface of stresses and strains</li><li>• Time histories of displacements/stresses/strains</li></ul>



## **Installing SMAP -3D**

### **2.1 Minimum System Requirements**

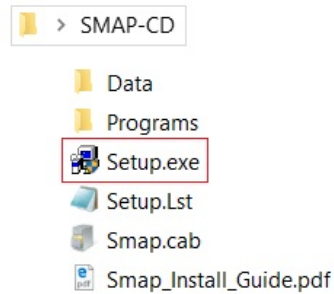
- ✓ Windows 64 bit operating system
- ✓ Intel Pentium 4 or AMD processors
- ✓ 4 GB Ram with 30 GB free space in Drive C
- ✓ SVGA monitor

### **2.2 Installation Procedure**

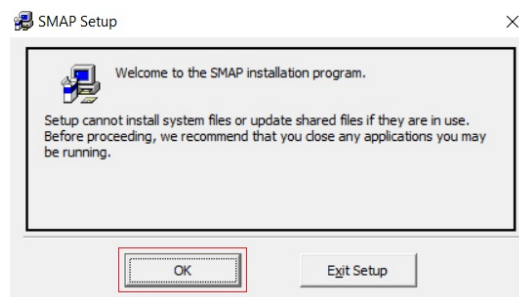
1. Uninstall if there are pre-existing SMAP programs.  
To uninstall SMAP programs, remove following program using Add/Remove in Control Panel:  
    SMAP  
Delete following files if they are existing:  
    C:\Program Files\Smapi  
    C:\Windows\Setup1.exe  
Rename or delete following folders if they are existing:  
    C:\SMAP  
    C:\SmapiKey
2. Download SMAP-CD.exe from the Download section of [www.ComtecResearch.com](http://www.ComtecResearch.com)
3. Run SMAP-CD.exe  
    SMAP-CD folder will be created with SMAP installation programs

## 2-2 Installing SMAP-3D

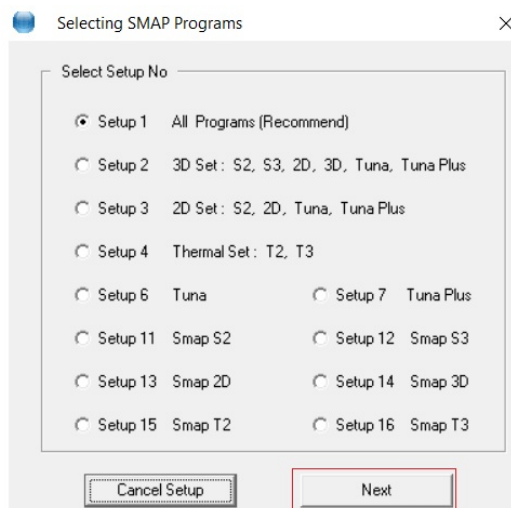
4. Double-click **Setup.exe**



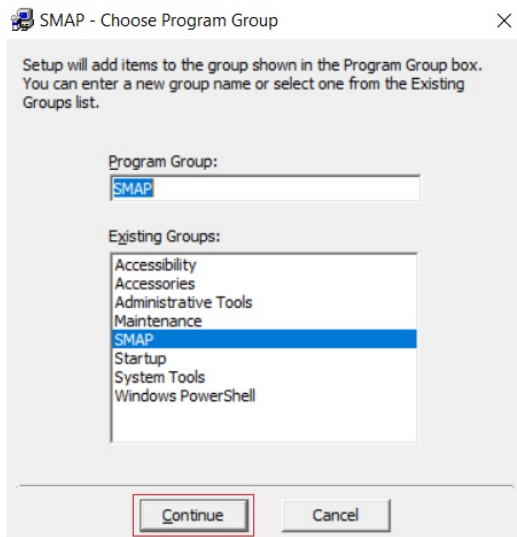
5. Click **OK**



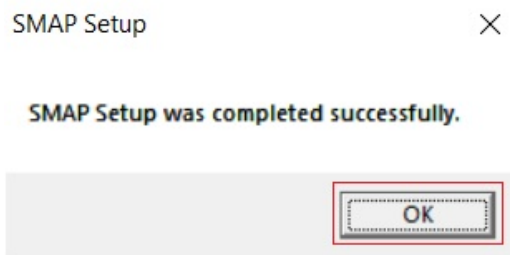
6. Click **Next**  
It will take few minutes.  
Wait until next step.



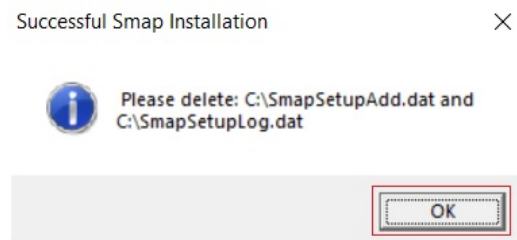
7. Click **Continue**



8. Click **OK**



9. Click **OK**



Note:

Following two log files will be generated once finished:

C:\SmapSetupAdd.dat

C:\SmapSetupLog.dat

If Smap Installation is successful, delete these two files.

If Smap Installation is not successful,  
follow the instruction in SmapSetupAdd.dat.

If you still have problems with Smap Installation,  
send these two files to [info@ComtecResearch.com](mailto:info@ComtecResearch.com)

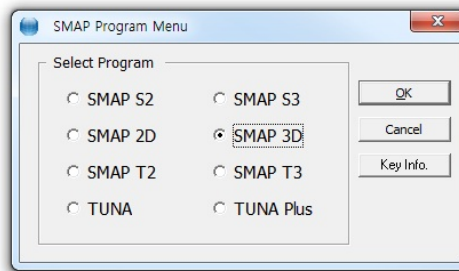
## **Running Programs**

### **3.1 Introduction**

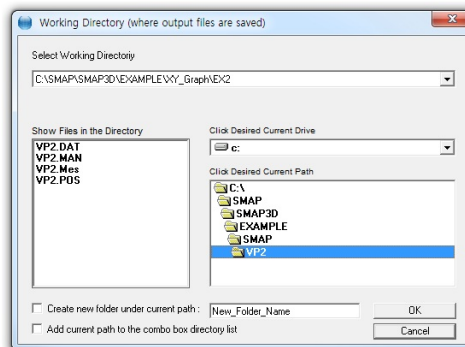
Generally, SMAP-3D consists of pre-, main-, and post-processing programs. Pre-processing programs are mainly used to automatically generate Mesh Files which will contain nodal coordinates, boundary conditions, and element indexes. Main-processing program of SMAP-3D is the one which computes static, consolidation and dynamic response of three-dimensional problems. Post-processing programs are used to show graphically the results from the main-processing program.

### Accessing SMAP-3D Programs

1. When it is the first time, you copy Smap.exe in C:\Ct \Ctmenu and setup a Shortcut to SMAP Icon on your computer desktop. Then You simply double-click SMAP Shortcut.
2. Select **SMAP-3D** radio button and then click **OK** button.



3. Next, you need to select **Working Directory**. Working Directory should be the existing directory where all the output files are saved. It is a good idea to have all your input files for the current project in this Working Directory. Click the disk drive, double-click the directory, and then **OK** button. Note that when you select **Working Directory**, a sub directory **Temp** is created automatically. All intermediate scratch files are saved in this sub directory **Temp**.

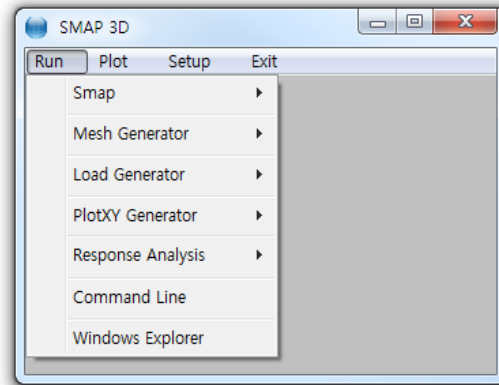
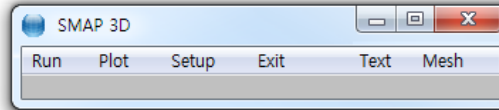


## SMAP-3D Menu

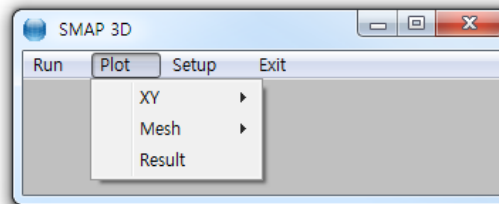
**SMAP-3D** provides following Main Menus; Run, Plot, Setup, Exit, Text and Mesh.

**RUN** executes main- and pre-processing programs and has following Sub Menus;

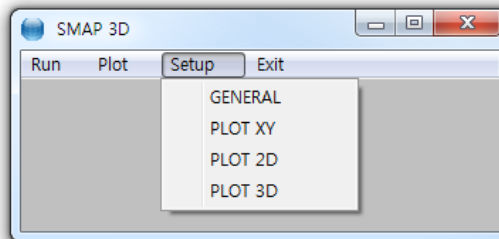
Smag,  
Mesh Generator,  
Load Generator,  
PlotXY Generator,  
Response Analysis,  
Command Line and  
Windows Explorer.



**PLOT** executes XY, Mesh, and Result. Result is associated with post-processing programs to show graphically the computed results.



**SETUP** is mainly used to set plotting control parameters for PLOT-XY, PLOT-2D, and PLOT-3D and has the following Sub Menus; General, PLOT-XY, PLOT-2D and PLOT-3D.



**EXIT** is used to end SMAP-3D.

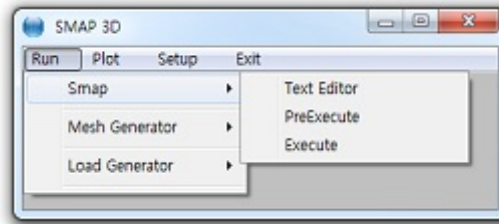
**TEXT** is used to edit Text files. **MESH** is used to plot F. E. Mesh files.

### 3.2 RUN Menu

#### 3.2.1 SMAP

Once you have prepared the input files (Mesh, Main, and Post) according to the SMAP-3D User's Manual in Section 4, you are ready to execute SMAP-3D main-processing program.

**SMAP** Menu has the following Sub Menus; Text Editor, PreExecute, and Execute.



**TEXT EDITOR** is used to create or modify the input file using Notepad.

**PRE EXECUTE** is used either to check the input file or to generate plotting information files. **PRE EXECUTE** is especially useful when you want to check input data to see whether there is any input error. It is also useful when you have finished **EXECUTE** but you want to add or modify the Post File for plot. In this case, you edit the Post File as you want, run **PRE EXECUTE**, and then run post-processing programs in **PLOT** menu.

**EXECUTE** executes SMAP-3D main-processing program.



### SMAP-3D Output Files

Once you execute SMAP-3D, generally you can obtain following output files:

CONTSS.DAT	Contains stresses/strains in continuum element
SHELSE.DAT	Contains shell member end section forces
SHELSE.DAT	Contains shell stresses/moments
SHELRE.DAT	Contains shell reinforcing bar axial stresses
BEAMSE.DAT	Contains section forces in beam element
TRUSS.DAT	Contains stresses/strains in truss element
DISP.LT.DAT	Contains nodal displacements

It should be noted that all of your output files are saved in the Working Directory that you specified at the beginning.

### SMAP-3D Graphical Output

SMAP-3D Post-processing programs can generate the following graphical output:

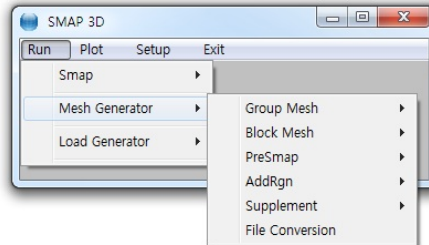
- Finite element mesh
- Deformed shape
- Principal stress distribution
- Section forces in beam element
- Extreme fiber stresses/strains in beam elements
- Axial force/stress/strain in truss element
- Contours of stresses, strains and factor of safety
- 3D iso surface of stresses and strains
- Time histories of displacements/stresses/strains

Graphical output can be followed by running RESULT from PLOT Menu.

### 3.2.2 MESH GENERATOR

**MESH GENERATOR** is mainly used to model two and three dimensional finite element meshes that are used as Mesh File.

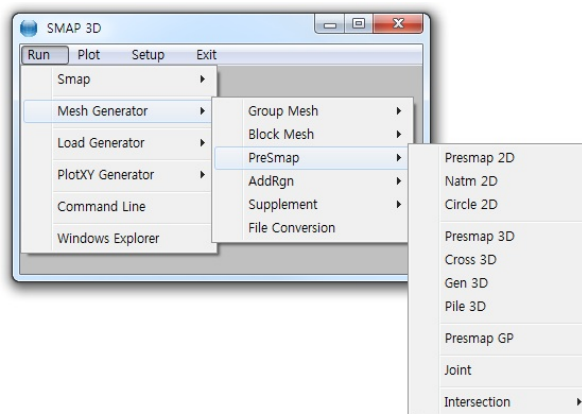
**MESH GENERATOR** Menu has the following Sub Menus; Group Mesh, Block Mesh, PreSmap, AddRgn, Supplement, and File Conversion.



**GROUP MESH** is a two-dimensional CAD program specially designed to build group mesh which can be used to generate finite element mesh with the aid of program ADDRGN-2D. Section 5 in SMAP-3D Example Problems describes in detail about running Group Mesh.

**BLOCK MESH** is a three-dimensional CAD program specially designed to build block mesh which can be used to generate finite element mesh with the aid of program PRESMAP-GP. Section 6 in SMAP-3D Example Problems describes in detail about running Block Mesh.

**PRESMAP** menu includes two and three dimensional pre-processing programs to generate finite element meshes: Section 7 in SMAP-3D Example Problems describes in detail about running PRESMAP Programs.



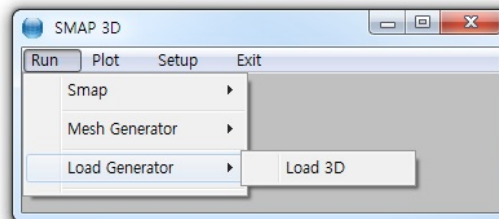
**ADDRGN** is the pre-processing program which has the following two basic functions: Combine two different meshes and modify existing meshes. Section 8 in SMAP-3D Example Problems describes in detail about running ADDRGN programs.

**SUPPLEMENT** contains supporting programs which are useful to prepare input data for pre- and main-processing programs. Section 9 in SMAP-3D Example Problems describes in detail about running SUPPLEMENT programs.

**FILE CONVERSION** is to convert Mesh File formats between different programs. IGES or FEMAP (Version 4.1- 4.5) can be converted to SMAP Mesh File format. Section 10 in SMAP-3D User's Manual describes in detail about running FILE CONVERSION program.

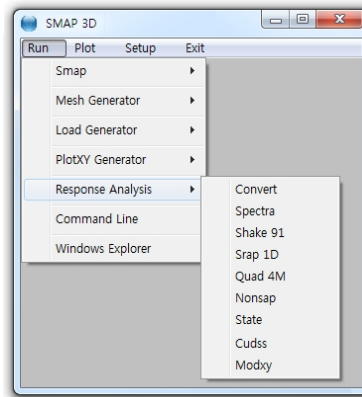
### 3.2.3 LOAD GENERATOR

**LOAD GENERATOR** includes the pre-processing program **LOAD-3D** which generates nodal values of external forces, specified velocities, initial velocities, accelerations and transmitting boundaries. Section 10 in SMAP-3D Example Problems describes in detail about running **LOAD-3D** program.



### 3.2.4 PlotXY GENERATOR

**PlotXY GENERATOR** is the graphical user interface which is mainly used to generate or edit [Simplified Time History](#) and [Simplified Snapshot](#) of Card Group 12 in [SMAP Post File](#). Section 12.7 in SMAP-3D User's Manual describes in detail about running [PlotXY Generator](#) program.



### 3.2.5 RESPONSE ANALYSIS

**RESPONSE ANALYSIS** runs following programs for seismic analysis:

- [Convert](#) Changing format of input earthquake acceleration data
  - [Spectra](#) Constructing response spectra from acceleration history
  - [Shake 91](#) Solving 1D seismic response by frequency domain analysis
  - [Srap 1D](#) Solving 1D seismic response by finite element analysis
  - [Quad 4M](#) Solving 2D seismic response by finite element analysis
  - [Nonsap](#) Solving static and dynamic response of nonlinear systems
  - [State](#) Plotting stress state on p-q space and octahedral plane
  - [Cudss](#) Solving cyclic undrained direct simple shear for PM4Sand
  - [Modxy](#) Modifying each XY data curve separately for PLOT-XY
- All Examples enclosed in the directory C:\Smmap\Response

### 3.2.6 COMMAND LINE

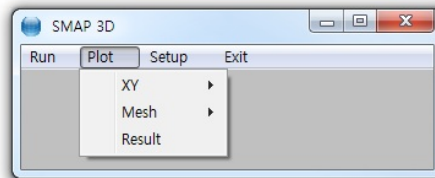
**COMMAND LINE** opens [Windows Command Prompt](#) at the current Working Directory. You can use a keyboard to navigate, access, and modify files and folders by entering commands. For example, COMMAND LINE is used when executing manually [SMAP](#) main solvers.

### 3.2.7 WINDOWS EXPLORER

**WINDOWS EXPLORER** opens [Windows File Explorer](#) at the current Working Directory. You can use a mouse to navigate and manage the drives, folders and files on your computer.

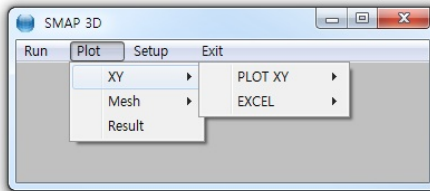
## 3.3 PLOT Menu

**PLOT Menu** is to show graphically XY graph, Mesh and Computed Result.



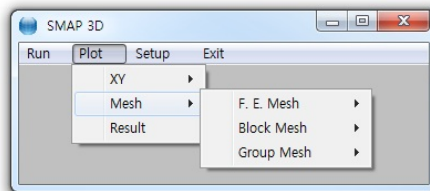
### 3.3.1 XY

**XY** graph can be displayed by PLOT-XY or EXCEL. Section 11 in SMAP-3D Example Problems describes in detail about running XY graph.



### 3.3.2 MESH

**MESH** has following Sub Menus; F. E. Mesh, Block Mesh and Group Mesh.



**F. E. Mesh** is used to open or create Finite Element Mesh File.

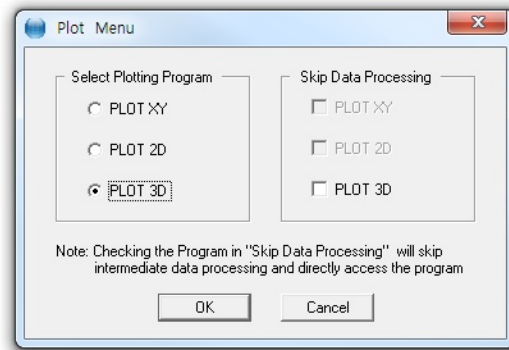
**Block Mesh** is used to open or build Block Mesh. Section 6 in SMAP-3D Example Problems describes in detail about running Block Mesh.

**Group Mesh** is used to open or build Group Mesh. Section 5 in SMAP-3D Example Problems describes in detail about running Group Mesh.

### 3.3.3 RESULT

Once you finished executing SMAP-3D main-processing program, you need to run post-processing programs to show graphically numerical results.

**PLOT Menu** contains PLOT-XY, PLOT-2D, and PLOT-3D.



**PLOT-XY** reads Card 12 in Post File and plots time histories of stress/strain/displacement and snapshots of stress/strain/displacement vs. distance. Refer to PLOT-XY User's Manual in Section 13.

**PLOT-2D** reads Card 11 in Post File and plots contours of continuum stress/strain, beam section forces, truss axial force/stress/strain, principal stress vectors, and deformed shapes. Refer to PLOT-2D User's Manual in Section 14.

**PLOT-3D** reads Mesh File and Smap Output Files and with no input for Post File, plots contours of stress/strain/displacement, iso surface, principal stress vectors, and deformed shapes. Refer to PLOT-3D User's Manual in Section 15.

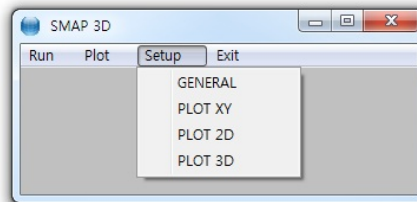
Note: When you first plot results, do not check the check box in Skip Data Processing. When you replot results, however, you can check the check box to skip intermediate data processing. This will save time and keep modified output data.

## 3.4 SETUP Menu

You need to run SETUP Menu

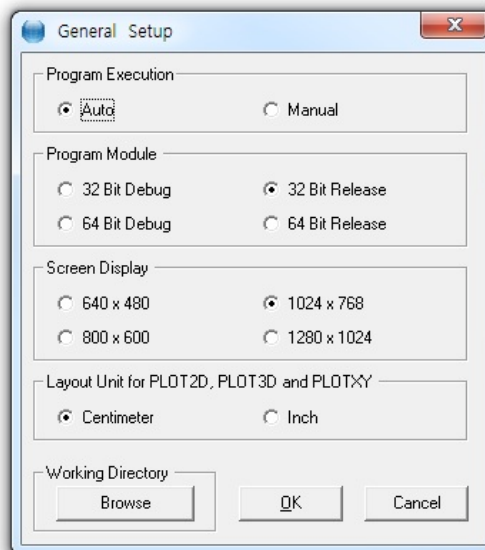
- To specify SMAP-3D main-processing program module.
- To adjust scales of graphical outputs from PLOT-XY, PLOT-2D, and PLOT-3D

**SETUP Menu** has four Sub Menus; General, PLOT-XY, PLOT-2D, and PLOT-3D



### 3.4.1 General Setup

**General Setup** has five different items; Program Execution, Program Module, Screen Display, Layout Unit, and Working Directory.



**Program Execution** has two options; Auto and Manual. For Manual Execution, refer to Section 3.5 in User's Manual.

**Program Module** has four options. 32 Bit Debug, 32 Bit Release, 64 Bit Debug, and 64 Bit Release. Debug program modules run slower but gives more detailed information when run time errors occur. For most cases, 32 Bit Release is recommended. 64 Bit Modules are designed to run large problems.

**Screen Display** has four options; 640x480, 800x600, 1024x768, and 1280x1024. This will affect the size of child window in PLOT-XY and PLOT-2D.

**Layout Unit** is used for PLOT-XY, PLOT-2D, and PLOT-3D. You can select either Centimeter or Inch in specifying plot scales and dimensions.

**Working Directory** is to change the current working directory. When you click the Browse button, Working Directory dialog will be shown so that you can select new directory.



### 3.4.2 PLOT-XY Setup

**PLOT-XY Setup** is mainly used to specify scales and dimensions of post processing program PLOT-XY. It has six different items; Drawing Size, Margins, Line Thickness, Character Size, Line Type, and Plotting Program.

The screenshot shows the 'PLOT XY Setup' dialog box with the following settings:

- Drawing Size**
  - Width of Legend Box: 3.0 Cm (Range: 1.5 - 3.0)
  - Horizontal Length: 30.0 Cm
  - Vertical Length: 23.0 Cm
  - View button
- Margins**
  - Left: 2.54 Cm
  - Right: 2.54 Cm
  - Top: 2.54 Cm
  - Bottom: 5.0 Cm
- Line Thickness**
  - ☒ Standard
  - ☐ Doubled
  - ☐ Tripled
- Character Size For Numbers and Titles**
  - ☒ Standard
  - ☐ Small
  - ☐ Large
- Line Type**
  - ☐ Symbol only
  - ☐ Line
  - ☒ Line with Symbol
  - ☐ Default in C:\Smap\CD\data\CURVE.TIT
- Plotting Program**
  - ☒ Smap Results by PLOT XY
  - ☐ Smap Results by EXCEL
  - ☐ Smap Results by PLOT XY or EXCEL

Buttons: OK, Cancel

**Drawing Size** controls the size of output. Once you specify Legend Box Width, Horizontal and Vertical Length, you can click **View** button to see the scaled layout.

**Margins** is used to shift the drawing area. Left margin is the distance from the left edge of printer page to the left frame line. In the similar way, you can specify Top, Right, and Bottom margins.

**Line Thickness** specifies the thickness of lines. This option is not used.

**Character Size for Numbers and Titles** specifies the size of characters for numbers and titles. It has three options; Standard, Small, and Large.

**Line type** is used to specify default line type and has four options; Symbol only, Line, Line with Symbol, and Default in C:\ Smap\Ct\Ctdata\Curve.tit.

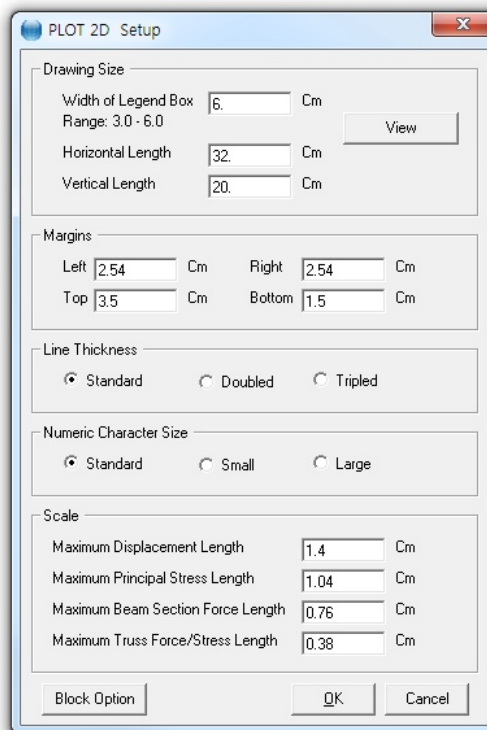
**Plotting Program** is used to specify default program to plot Smap results. It has three options; PLOT-XY, EXCEL, and PLOT-XY or EXCEL. Last option is to select either PLOT-XY or EXCEL at the time you plot results.

### 3.4.3 PLOT-2D Setup

**PLOT-2D Setup** is mainly used to specify scales and dimensions of post processing program PLOT-2D. It has six different items; Drawing Size, Margins, Line Thickness, Numeric Character Size, Scale and Block Option. The first four items are much similar to those described in PLOT-XY Setup.

**Scale** specifies Maximum Displacement Length, Maximum Principal Stress Length, Maximum Beam Section Force Length, and Maximum Truss Force/Stress Length, which will be shown on PLOT-2D.

**Block Option** specifies options to generate either PRESMAP Output or Block Diagram.



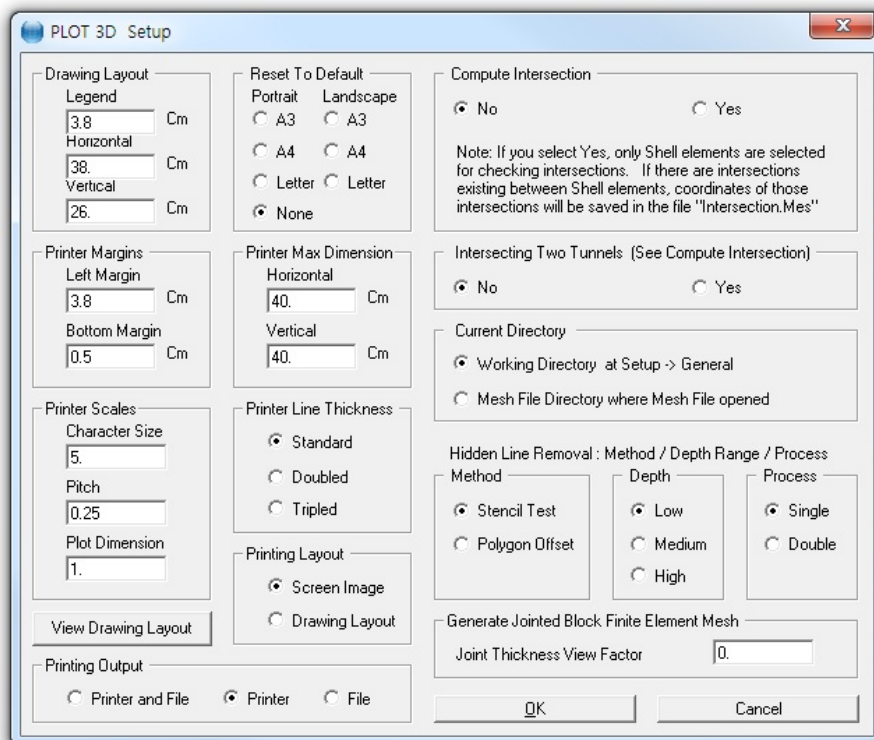
The screenshot shows the 'PLOT 2D Setup' dialog box with the following settings:

- Drawing Size:**
  - Width of Legend Box: 6.00 Cm (Range: 3.0 - 6.0)
  - Horizontal Length: 32.00 Cm
  - Vertical Length: 20.00 Cm
  - View button
- Margins:**
  - Left: 2.54 Cm
  - Right: 2.54 Cm
  - Top: 3.50 Cm
  - Bottom: 1.50 Cm
- Line Thickness:**
  - ☒ Standard
  - ☐ Doubled
  - ☐ Tripled
- Numeric Character Size:**
  - ☒ Standard
  - ☐ Small
  - ☐ Large
- Scale:**
  - Maximum Displacement Length: 1.40 Cm
  - Maximum Principal Stress Length: 1.04 Cm
  - Maximum Beam Section Force Length: 0.76 Cm
  - Maximum Truss Force/Stress Length: 0.38 Cm
- Block Option:** (button)
- Buttons:** OK, Cancel

### 3.4.4 PLOT-3D Setup

**PLOT-3D Setup** is mainly used to specify scales and dimensions of post processing program PLOT-3D. In addition, it can compute intersection of shell elements and intersecting two tunnels. And It can also generate jointed block finite element meshes. It has thirteen different items; Drawing Layout, Printer Margins, Printer Scales, Reset To Default, Printer Max Dimension, Printer Line Thickness, Printing Layout, Printing Output, Compute Intersection, Intersecting Two Tunnels, Current Directory, Hidden Line Removal and Generate Jointed Block Finite Element Mesh.

Refer to descriptions shown in the PLOT-3D Setup dialog.



### 3.5 Manual Procedure to Run SMAP-3D

Occasionally, you need to execute SMAP-3D main-processing program manually to see what is going on each step, specially when terminated due to some errors.

#### Method 1

1. Select Setup -> General -> Manual in Program Execution
2. Select Run -> Smap -> Execute
3. Select Smap project file when displaying file open dialog
4. Now Smap is running on Windows Command Line
5. Type **Enter key** to continue to next step or **Control C** to stop

#### Method 2

1. Select Run -> Command Line
2. Change to **Temp** sub directory  
Create **Temp** sub directory if not existing.  
Type **MD Temp**  
Then change to this sub directory.  
Type **CD Temp**  
Now, the files in the Working Directory can be accessed by prefixing **"..\\"** to the file name.
3. Type **C:\Smap\Ct\Ctbat\Smap3D**
4. Type **..\VP1.Dat** to access input file in Working Directory, for example
5. Type **Enter key** to continue to next step or **Control C** to stop

### 3.6 Debugging SMAP-3D Main-Processing Program

Debug information would be helpful in the following cases:

- Having run time errors
- Extracting convergence
- Checking elapsed time

In order to get debug information, you need to modify the file

"Smap\_3D.dat" in the directory C:\Smap\Ct\Ctdata\Debug

```

1,      11,      1,      1,      1,      100,      90
IDEBUG, NCLDEB, IOUTDEB, ICONVER, NELDEB, NO_MAX, NO_RESTART

```

This "DEBUG.DAT" file allows listing of status with elapsed time information while running main process of SMAP programs. This is the very useful features to see where it spends most time and where it stops.

```

IDEBUG  =  0 : Do not print debug information.
           1 : Print debug information. Refer to IOUTDEB.
           2 : Print debug information in each individual
               files based on NO_MAX and NO_RESTART and
               save in C:\SMAP\SMAP2D\DEBUG for SMAP-2D
               and in C:\SMAP\SMAP3D\DEBUG for SMAP-3D

NCLDEB   : Ending cycle number.
           No printing debug information after NCLDEB.

IOUTDEB =  0 : Debug information on screen.
           1 : Debug information on file,
               Smap_3D.deb in Working Directory\Temp

ICONVER  =  0 : Do not print convergence information.
           1 : Print the ratio of displacement increment
               to current displacement (DU/U)

NELDEB   = -1 : Do not print element information in element
               level operation.
           =  0 : Print current element number in element
               level operation.
           >  0 : Print debug information for the element
               number NELDEB in element level operation.

NO_MAX    : Maximum number of individual files.
           Used for IDEBUG = 2.

NO_RESTART : Restart number for individual file
           once it reaches NO_MAX.
           Used for IDEBUG = 2.

```

## **SMAP-3D User's Manual**

### **4.1 Introduction**

To run SMAP-3D main-processing program, you need to prepare a Project File which contains Mesh File name, Main File name, and Post File name.

Mesh File contains nodal coordinates, boundary conditions, element indexes and material property numbers. This Mesh File is normally generated by Mesh Generator programs.

Main File contains all the other data required for the three-dimensional numerical analysis of static, consolidation, or dynamic problems.

Post File contains information which is used to show graphically the results from the main-processing program.

## 4.2 Project File

Project File is a collection of names of Mesh, Main, and Post Files with the following text format:

```
Mesh File Name
  Full path of Mesh File
Main File Name
  Full path of Main File
Post File Name
  Full path of Post File
```

As an example, a Project File **VP2.Dat** can be written as:

```
Mesh File Name
  D:\Example\VP2.Mes
Main File Name
  D:\Example\VP2.Man
Post File Name
  D:\Example\VP2.Pos
```



### **4.3 Mesh File**

Mesh File contains nodal coordinates, boundary conditions, element indexes and material property numbers. This Mesh File is normally generated by Mesh Generator programs.

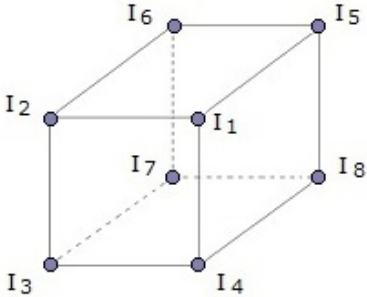
To plot Mesh File, select Mesh in Plot menu.

Mesh File

Card Group	Input Data and Definitions (Mesh File)	
1	1.1	TITLE [Character string]  TITLE            Project title
	1.2	LABEL1 [Character string]  LABEL1        Label for Card 1.3
	1.3	NUMNP, NCONT, NBEAM, NTRUSS  NUMNP        Total number of nodal points NCONT        Total number of continuum elements NBEAM        Total number of beam elements NTRUSS       Total number of truss elements

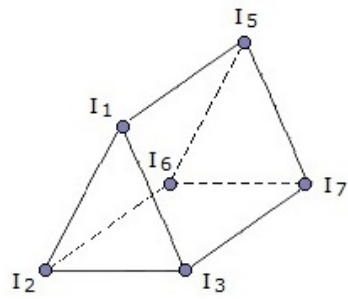
Card Group	Input Data and Definitions (Mesh File)
2	<p>2.1</p> <p>LABEL2A [Character string]  LABEL2B [Character string]</p> <p>LABEL2A      Label for coordinate  LABEL2B      Label for Card 2.2</p>
	<p>2.2</p> <p>NUMNP      [      NODE, ISX, ISY, ISZ, IFX, IFY, IFZ, IRX, IRY,  Cards      IRZ,    IEX, IEY, IEZ, XA, YA, ZA  [      -      -      -      -      -      -  [      -      -      -      -      -      -</p> <p>NODE      Node Number</p> <p>ISX      Skeleton X DOF (Degree of Freedom)  ISY      Skeleton Y DOF  ISZ      Skeleton Z DOF</p> <p>IFX      X DOF for relative pore fluid motion  IFY      Y DOF for relative pore fluid motion  IFZ      Z DOF for relative pore fluid motion</p> <p>IRX      Rotational DOF about X axis for bending  IRY      Rotational DOF about Y axis for bending  IRZ      Rotational DOF about Z axis for bending</p> <p>IEX      Slip X DOF  IEY      Slip Y DOF  IEZ      Slip Z DOF</p> <p>ISX, ISY, ISZ, IFX, IFY, IFZ, IRX, IRY, IRZ, IEX, IEY, IEZ  = 0    Free to move in specified direction  = 1    Fixed in specified direction</p>

Card Group	Input Data and Definitions (Mesh File)
<div data-bbox="217 793 250 932" data-label="Text">Coordinate</div>	<div data-bbox="298 386 331 407" data-label="Text">2.2</div> <div data-bbox="337 571 993 1167" data-label="Diagram"> </div>

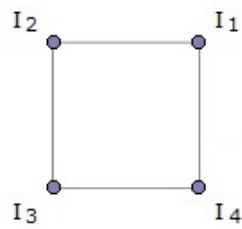
Card Group	Input Data and Definitions (Mesh File)
3  Continuum Element ( If NCONT = 0, skip this card group )	3.1 LABEL3A [Character string] LABEL3B [Character string]  <div> <div>LABEL3A</div> <div>Label for continuum element</div> </div> <div> <div>LABEL3B</div> <div>Label for Card 3.2</div> </div>
	3.2 NCONT [ NEL, I <sub>1</sub> , I <sub>2</sub> , I <sub>3</sub> , I <sub>4</sub> , I <sub>5</sub> , I <sub>6</sub> , I <sub>7</sub> , I <sub>8</sub> , MATC, KS, KF, Cards [ INTR, INTS, INTT, TBJWL [ - - - - -   <div> <div>NEL</div> <div>Element number</div> </div> <div> <div>I<sub>1</sub>, I<sub>2</sub>, I<sub>3</sub>, I<sub>4</sub>, I<sub>5</sub>, I<sub>6</sub>, I<sub>7</sub>, I<sub>8</sub></div> <div>Element corner node numbers</div> </div> <div> <div>MATC</div> <div>Material property number</div> </div>

Card Group	Input Data and Definitions (Mesh File)	
3	3.2	
Continuum Element	<p>KS = -1    Element has high explosive solid phase</p> <p>     = 0    Element has solid phase 3D continuum</p> <p>     = 1-6   Element has joint and <b>KS</b> represents face designation number.              Refer to description in the following page.</p> <p>     = 15    Element has SHELL element</p> <p>KF = 0    Element has fluid phase</p> <p>     = 1    Element has no fluid phase</p> <p>INTR      Use INTR = 2</p> <p>INTS      Use INTS = 2</p> <p>INTT      Use INTT = 2</p> <p>TBJWL     Detonation time (Required for <b>KS</b> = -1)              Time from initial detonation to the detonation of this element.</p>	

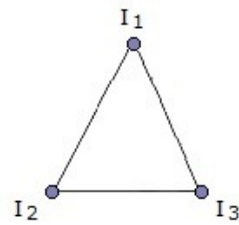
Wedge Element ( $I_4 = I_8 = 0$ )



Quadrilateral Shell Element ( $I_5 = I_6 = I_7 = I_8 = 0$ )



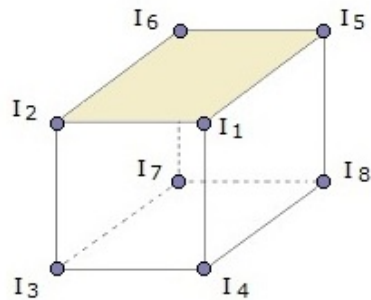
Triangular Shell Element ( $I_4 = I_5 = I_6 = I_7 = I_8 = 0$ )



Joint Element Face Designation

KS	I <sub>1</sub> '	I <sub>2</sub> '	I <sub>3</sub> '	I <sub>4</sub> '
1	5	6	2	1
2	6	7	3	2
3	7	8	4	3
4	8	5	1	4
5	1	2	3	4
6	6	5	8	7

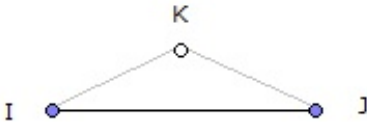
For KS = 1



It should be noted that the thickness of joint element is determined Not by gap between two faces ( $I_5 I_6 I_2 I_1$  and  $I_8 I_7 I_3 I_4$ ), But by joint thickness (t) specified in Card 5.3.2.4.11 in Main File input The nodal coordinates of  $I_5, I_6, I_2, I_1$  represent the Location of Joint Face but nodal coordinates of  $I_8, I_7, I_3, I_4$  are used only For Plotting Purpose



Beam Element (If NBEAM = 0, skip this card group)

Card Group	Input Data and Definitions (Mesh File)
5	<div>5.1</div> <div>LABEL5A [Character string]</div> <div>LABEL5B [Character string]</div> <div><div>LABEL5A</div><div>Label for truss element</div></div> <div><div>LABEL5B</div><div>Label for Card 5.2</div></div>
	<div>5.2</div> <div><div>NTRUSS</div><div>Cards</div><div><div>NEL, I, J, MATT, K, NELPI, NELPJ</div><div>- - - - - - -</div><div>- - - - - - -</div></div></div> <div><div>NEL</div><div>Truss element number</div></div> <div><div>I, J</div><div>Node number at truss end points</div></div> <div><div>MATT</div><div>Material property number</div></div> <div><div>K</div><div>Reference node number</div></div> <div><div>NELPI</div><div>Parent continuum element number for embedded truss node I</div></div> <div><div>NELPJ</div><div>Parent continuum element number for embedded truss node J</div></div> <div><div><div><div>I</div><div>J</div><div>K</div></div></div></div>

## 4.4 Main File

Mesh File in the previous section 4.3 contains the geometrical data of the structure to be analyzed.

Main File contains all the other data required for the three-dimensional numerical analysis of static, consolidation, or dynamic problems.

Main File consists of ten different card groups:

- System Control and Title
- Analysis Type
- Computational Parameters
- Coordinate
- Continuum Element
- Beam Element
- Truss Element
- Element Activity
- Loads
- Requested Output

Card Group	Input Data and Definitions (Main File)
Version No, System Control and Title	<p>1.0</p> <p>VERSION</p> <p>VERSION    Version No (Current Version = 7.05)</p>
	<p>1.1</p> <p>IBATCH, IVMDK, IOPTDB, ISYMSOL</p> <p>IBATCH    = 0    Interactive terminal job                     = 1    Batch job (not available)                     = 2    Generate Mesh File PlotMesh.Mes                              (This will not execute input)                     = -1   Terminal interactive job with beep sound                              when the calculation is finished                     = -11   Same as IBATCH = -1 except long beep                              sound and character based screen display                     &lt; -11   Same as IBATCH = -11 except no display</p> <p>IVMDK     = 0    Use hard disk to store internal variables                     = 1    Use addressable memory to store internal                              variables</p> <p>IOPTDB    = 0    Use single precision to solve equation                     = 1    Use double precision to solve equation</p> <p>ISYMSOL   = 0    Program determines solution scheme                     = 1    Impose symmetric solution scheme                     = 2    Impose unsymmetric solution scheme</p>
	<p>1.2</p> <p>LTITLE</p> <p>LTITLE    Main title (Max = 80 characters)</p>
	<p>1.3</p> <p>LSUBTL</p> <p>LSUBTL    Subtitle (Max = 80 characters)</p>

Card Group	Input Data and Definitions (Main File)
2	<p>2.1</p> <p>NTCSF, NLNR, NGEN, IQUAD, NTEMP, ITDIS, MODAL</p> <p>NTCSF = 1 Static analysis  = 2 Consolidation analysis  = 3 Dynamic analysis (Implicit method)  = 4 Dynamic analysis (Explicit method)  = 5 Mode superposition analysis  For NTCSF = -5, computes only natural frequencies and mode shapes</p> <p>NLNR = 0 Linear elastic material  = 1 Nonlinear material</p> <p>NGEN = 0 Small displacement  = 1 Large displacement (Updated Lagrangian)</p> <p>IQUAD = 0 No automatic generation  = 1 Automatic generation of quadratic elements  All linear continuum elements are automatically transformed into quadratic elements. For IQUAD = 16, transformed into 16 node hexahedral elements.</p> <p>NTEMP = 0 Thermal expansion is not considered  = 1 Thermal properties and element temperatures are read from input file ELTEMP.DAT that should be located in working directory. See Table in the next page</p> <p>ITDIS = 0 Output motions when base acceleration applied  = 0 Relative displacement &amp; Relative velocity  = 1 Total displacement &amp; Total velocity</p> <p>MODAL = 0 Modal analysis options for NTCSF = 5 or -5  = 0 Subspace iteration method  = 1 Determinant search method  = 2 Jacobi iteration method</p>

Input File ELTEMP.DAT

Card Group	Input Data and Definitions (Main File)	
Thermal Property	1.1	TITLE
		TITLE    Project title (Max = 80 characters)
	2.1	LABEL 1 [Character string] - LABEL 6 [Character string]
		LABEL 1-6   Labels for Card 2.2
For Each Material	2.2	2.2.1
		MATNO, MODEL
		<p>MATNO            Material property number If MATNO = -1, end of Card 2.2</p> <p>MODEL    = 1   Constant thermal expansion           = 2   Step thermal expansion           = 3   Porosity rate dependent expansion</p> <p>Note MODEL = 2 and 3 are not available</p>
	2.2.2	T_o, E_da
		<p>T_o            Freezing temperature (Degree C) E_da           Anisotropic expansion parameter (<math>\xi</math>)</p>

## Input File ELTEMP.DAT

Card Group	Input Data and Definitions (Main File)	
Thermal Property	2.2	<p>2.2.3</p> <p>E_u, V_u, E_f, V_f</p> <p>E_u Unfrozen Young's modulus  V_u Unfrozen Poisson's ratio  E_f Frozen Young's modulus  V_f Frozen Poisson's ratio</p>
	For Each Material	<p>2.2.4</p> <p>Required only for MODEL = 1</p> <p>Alpha_c</p> <p>Alpha_c Coefficient of thermal expansion (L/L/Temperature)</p>
		<p>2.2.5</p> <p>Required only for MODEL = 2</p> <p>Strain_m, dT_o</p> <p>Strain_m Maximum expansive strain  dT_o Strain_m distributed over dT_o (Deg C)</p>
		<p>2.2.6</p> <p>Required only for MODEL = 3</p> <p>RateN_m, T_m, g_T, Z_eta</p> <p>RateN_m Maximum porosity rate  T_m Temperature (Deg C) at RateN_m  g_T Temperature gradient (Deg C/m) at RateN_m  Z_eta Stress parameter, <math>\zeta</math>, in stress unit (Mpa) used for reducing porosity rate</p>

Input File ELTEMP.DAT

Card Group	Input Data and Definitions (Main File)																													
3  Temperature Profile, Can be repeated for each TIME <sub>i</sub>	3.1																													
	LABEL 2 [Character string]																													
	LABEL 1		Label for Card 3.2																											
	3.2																													
TIME <sub>i</sub>																														
TIME <sub>i</sub> Time. TIME <sub>i</sub> should be 0.0 for initial state If TIME <sub>i</sub> = -1.0, end of data																														
3.3																														
LABEL 3 [Character string]																														
LABEL 3		Label for Card 3.4																												
3.4																														
<table><tr><td>┌</td><td>NELNO,</td><td>MATNO</td><td>T<sub>top</sub></td><td>T<sub>bot</sub></td><td>T<sub>rx</sub></td><td>T<sub>ry</sub></td><td>T<sub>rz</sub></td></tr><tr><td> </td><td>-</td><td>-</td><td>-</td><td>-</td><td>-</td><td>-</td><td>-</td></tr><tr><td>└</td><td>-</td><td>-</td><td>-</td><td>-</td><td>-</td><td>-</td><td>-</td></tr></table>							┌	NELNO,	MATNO	T <sub>top</sub>	T <sub>bot</sub>	T <sub>rx</sub>	T <sub>ry</sub>	T <sub>rz</sub>		-	-	-	-	-	-	-	└	-	-	-	-	-	-	-
┌	NELNO,	MATNO	T <sub>top</sub>	T <sub>bot</sub>	T <sub>rx</sub>	T <sub>ry</sub>	T <sub>rz</sub>																							
	-	-	-	-	-	-	-																							
└	-	-	-	-	-	-	-																							
NELNO		Element number If NELNO <sub>i</sub> = -1, end of Card 3.4																												
MATNO		Material property number.																												
T <sub>top</sub>		Temperature on top surface																												
T <sub>bot</sub>		Temperature on bottom surface																												
T <sub>rx</sub>		Temperature gradient in x direction																												
T <sub>ry</sub>		Temperature gradient in y direction																												
T <sub>rz</sub>		Temperature gradient in z direction																												



Card Group	Input Data and Definitions (Main File)	
3	3.1	
Computational Parameters	<a href="#">Cycles and Time Step</a>	
	NCYCL, DT, NDTGR, NITER, MNEWRP, TOLER, IRANGE, KRANGE	
	NCYCL	Number of total solution cycles
	DT	Global time step: Duration of each cycle
	NDTGR	Number of time step group (Max=100) If NDTGR = 0, constant time steps are used. For NDTGR > 0, NLNR=1 should be specified in Card Group 2.1
	NITER	Number of maximum iteration (Iteration is available for NTCSF = 1)
	MNEWRP = 0	Modified Newton-Raphson method
	= 1	Newton-Raphson method
	=-1	Newton-Raphson method with first iteration as trial guess For specified velocity, use MNEWRP = 0
	TOLER	Tolerance for convergence, defined as the ratio of displacement increment to current displacement (Default TOLER=0.001)
	IRANGE = 0	NITER is applied throughout NCYCL
	= 1	NITER is applied based on Cycle No
	= 2	NITER is applied based on Time
	KRANGE = 0	Stiffness update option is not used
	= 1	Stiffness update option based on Cycle No
	= 2	Stiffness update option based on Time

Card Group	Input Data and Definitions (Main File)	
3	3.1.1	<p>If NDTGR = 0, go to Card Group 3.1.3</p> <p>ICYCLTIME</p> <p>ICYCLTIME = 0 Selection of time step is based on Cycle No = 1 Selection of time step is based on Time</p>
	3.1.2	<p>3.1.2.1</p> <p>STIME, ITYPE</p> <p>STIME Starting Cycle No for ICYCLTIME = 0 Starting Time (<math>t_0</math>) for ICYCLTIME = 1 For the first time group, use STIME = 0</p> <p>ITYPE = 0 Constant time step = 1 Constant log time step = 2 Arbitrary specified time step</p> <p><u>If ITYPE = 0</u> DT</p> <p>DT Time step</p> <p><u>If ITYPE = 1</u> DT<sub>1</sub>, CLDT</p> <p>DT<sub>1</sub> Starting time step CLDT Constant log time step CLDT = <math>\log_{10}(t_{i+1} - t_0) - \log_{10}(t_i - t_0)</math></p> <p><u>If ITYPE = 2</u> NUMDT DT<sub>1</sub>, ..., DT<sub>NUMDT</sub></p> <p>NUMDT Number of time step DT<sub>1</sub>, ..., DT<sub>NUMDT</sub> Listing of specified time steps</p>

Computational Parameters

For Each Time Step Group

Card Group	Input Data and Definitions (Main File)	
3	3.1.3	<p>If IRANGE = 0, go to Card Group 3.1.5</p> <p>NRANGE</p> <p>NRANGE      Number of specified ranges where NITER is applied (Max=100)</p>
	3.1.4	<div>3.1.4.1</div> <p>SFTIME, SLTIME</p> <p>SFTIME</p> <p>Starting Cycle No    for IRANGE = 1</p> <p>Starting Time        for IRANGE = 2</p> <p>SLTIME</p> <p>Ending Cycle No    for IRANGE = 1</p> <p>Ending Time        for IRANGE = 2</p>

Card Group	Input Data and Definitions (Main File)	
3	3.1.5	<p>If KRANGE = 0, go to Card Group 3.2</p> <p>NRANGE</p> <p>NRANGE      Number of specified ranges where stiffness update option is applied (Max=100)</p>
	3.1.6	<p>3.1.6.1</p> <p>SFTIME, SLTIME, NST</p> <p>SFTIME</p> <p>Starting Cycle No    for KRANGE = 1</p> <p>Starting Time        for KRANGE = 2</p> <p>SLTIME</p> <p>Ending Cycle No    for KRANGE = 1</p> <p>Ending Time        for KRANGE = 2</p> <p>NST      Number of time steps for which the global stiffness matrix is assumed to be constant. Ex. For NST = 2, stiffness matrix is updated every other step during the specified ranges from SFTIME to SLTIME</p>



Card Group	Input Data and Definitions (Main File)
3	<p>3.2</p> <p>Numerical Time-Integration and Artificial Viscosity</p> <p>If NTCSF &lt; 3, go to Card Group 3.3</p> <p>TETA, BETA, GAMA, CQ, CL, F1, F3, RD, NTMODE</p> <p>TETA      <math>\theta</math> See Table 1</p> <p>BETA      <math>\beta</math> See Table 1</p> <p>GAMA      <math>\gamma</math> See Table 1</p> <p>CQ          Quadratic artificial viscosity coefficient</p> <p>CL          Linear artificial viscosity coefficient</p> <p>F1          First natural frequency</p> <p>F3          Third natural frequency or Predominant frequency of input motion</p> <p>RD          For NTCSF = 5, RD as critical damping ratio. For NTCSF = 3 and RD &gt; 0, program first computes F1 and F3 and then automatically reruns. Actual RD is defined in element material input sections.</p> <p>Note:      Both F1 and F3 are used to compute Rayleigh mass and stiffness proportional damping coefficients.</p> <p>NTMODE    Number of mode shapes to be considered</p> <p>Note:      If NTCSF = 4, only CQ and CL are used</p>

Card Group	Input Data and Definitions (Main File)	
3	3.3	<p>3.3.1</p> <p>If NTCSF = 4, go to Card Group 4</p> <p>NCLMCH</p> <p style="padding-left: 40px;">NCLMCH = 0 Do not change calculation mode</p> <p style="padding-left: 40px;">&gt; 0 Change calculation mode at cycle NCLMCH</p>
	Calculation Mode Change	<p>3.3.2</p> <p>If NCLMCH = 0, go to Card Group 4</p> <p>NTCNEW, DTNEW</p> <p>TETANNEW, BETANNEW, GAMANNEW, CQNEW, CLNEW, F1NEW, F3NEW, RDNEW, NTMODENNEW</p> <p style="padding-left: 40px;">NTCNEW New value of NTCSF after NCLMCH</p> <p style="padding-left: 40px;">DTNEW New value of DT after NCLMCH</p> <p style="padding-left: 40px;">TETANNEW, BETANNEW, GAMANNEW, CQNEW, CLNEW, F1NEW, F3NEW, RDNEW, NTMODENNEW are new values of Card 3.2 after NCLMCH, respectively</p>

Table 1 Values of  $\beta$  and  $\theta$  for  $\gamma = 1/2$  \*

Integration Method	$\beta$	$\theta$
Explicit second central difference	0	1.0
Fox-Goodwin	1/12	1.0
Linear acceleration	1/6	1.0
Newmark's constant acceleration	1/4	1.0
Wilson	1/6	2.0
Stiff linear acceleration	1/6	1.5
<p>*<math>\gamma = 1/2</math> indicates no damping</p> <p><math>\gamma &gt; 1/2</math> introduces numerical damping and <math>\beta = (\gamma + 1/2)^2 / 4</math></p> <p>For more information, refer to  Ghaboussi and Wilson, "Variational Formulation of Dynamic of Fluid Saturated Porous Elastic Solids," ASCE Engineering Mechanics Journal, August 1972</p>		



Card Group	Input Data and Definitions (Main File)	
4	4.1	
	NUMNP	
Coordinate	NUMNP	Total number of nodal points
	4.2	
	CMFAC, SCFP	
	CMFAC	Coordinate multiplication factor (Use CMFAC = 1.0)
	SCFP	Stress conversion factor for converting pressure units to Pascals
	Note	
	SCFP is used for nonlinear pore fluid and JWL model	
	<u>Stress Unit</u>	<u>SCFP</u>
	kg/cm <sup>2</sup>	98066.5
	t/m <sup>2</sup>	9806.65
kg/m <sup>2</sup>	9.807	
Newton/cm <sup>2</sup>	10000	
bar	100000	
psi	6895	
ksi	6.895 x 10 <sup>6</sup>	
psf	47.88	
MPa	1000000	

Card Group	Input Data and Definitions (Main File)					
4	4.4	<p>4.4.1</p> <p>NBNODE, NCLBCH, IFLCOD</p> <p>NBNODE      Number of nodes where boundary codes are changed</p> <p>NCLBCH      Cycle No where boundary codes are changed</p> <p>IFLCOD = 0   Read Card 4.4.2 here                      = 1   Read Card 4.4.2 from file NewBcode.dat starting with NBNODE as first card</p> <p>If NBNODE = 0, go to next Card Group 4.5</p>				
		<p>4.4.2</p> <table border="0"> <tr> <td rowspan="4">NBNODE Cards</td><td rowspan="4">[</td><td>NODE<sub>1</sub>, ISX<sub>1</sub>, ISY<sub>1</sub>, ISZ<sub>1</sub>, IFX<sub>1</sub>, IFY<sub>1</sub>, IFZ<sub>1</sub>,</td></tr> <tr> <td>IRX<sub>1</sub>, IRY<sub>1</sub>, IRZ<sub>1</sub></td></tr> <tr> <td>- - - - -</td></tr> <tr> <td>- - - - -</td></tr> </table> <p>Refer to Card Group 2.2 in Mesh File in page 4-5 for description</p>	NBNODE Cards	[	NODE <sub>1</sub> , ISX <sub>1</sub> , ISY <sub>1</sub> , ISZ <sub>1</sub> , IFX <sub>1</sub> , IFY <sub>1</sub> , IFZ <sub>1</sub> ,	IRX <sub>1</sub> , IRY <sub>1</sub> , IRZ <sub>1</sub>
NBNODE Cards	[	NODE <sub>1</sub> , ISX <sub>1</sub> , ISY <sub>1</sub> , ISZ <sub>1</sub> , IFX <sub>1</sub> , IFY <sub>1</sub> , IFZ <sub>1</sub> ,				
		IRX <sub>1</sub> , IRY <sub>1</sub> , IRZ <sub>1</sub>				
		- - - - -				
		- - - - -				

Card Group	Input Data and Definitions (Main File)											
4	4.5	<p>4.5.1</p> <p>NREPEAT</p> <p>NREPEAT    Number of repeating nodes</p> <p>If NREPEAT = 0, go to next Card Group 5.1</p>										
		<p>4.5.2</p> <table> <tr> <td></td><td colspan="2">┌ NODER, NODEP</td></tr> <tr> <td>NREPEAT</td><td> </td><td>-       -</td></tr> <tr> <td>Cards</td><td> </td><td>-       -</td></tr> <tr> <td></td><td>└</td><td>-       -</td></tr> </table> <p>NODER    Repeating node</p> <p>NODEP    Parent node</p> <p>Note :</p> <p>Repeating node NODER shares the same degrees of freedom as those of the corresponding parent node NODEP</p>		┌ NODER, NODEP		NREPEAT		-       -	Cards		-       -	
	┌ NODER, NODEP											
NREPEAT		-       -										
Cards		-       -										
	└	-       -										

Card Group	Input Data and Definitions (Main File)
5	<p>5.1</p> <p>NCONT</p> <p>NCONT      Total number of continuum element</p> <p>If NCONT = 0, go to next Card Group 6</p>
	<p>5.2</p> <p>IPFORM, NSPTC, IEDOF</p> <p>IPFORM      Use IPFORM = 0</p> <p>NSPTC = 0    Compute stresses and strains                  at integration points</p> <p>             = 1    Compute stresses and strains                  at center of element</p> <p>                 For shell elements, use NSPTC = 0</p> <p>IEDOF = 0    Do not include incompatible extra DOF</p> <p>             = 1    Include incompatible extra DOF</p>

Card Group	Input Data and Definitions (Main File)		
5	5.3	5.3.1	<p>NTNC</p> <p>NTNC      Number of material property set for continuum element</p>
		5.3.2.0	<p>MATNO, MATNP</p> <p>MATNO      Material number</p> <p>MATNP      Parent material number</p> <p>MATNO will duplicate MATNP</p> <p>If MATNP &gt; 0, go to next property set.</p>
		5.3.2.1	<p>TITLE</p> <p>TITLE      Material name (Max 80 characters)</p>
		5.3.2.2	<p>POR, GW, G, PFMIN, DAMP, ICST</p> <p>POR          Initial porosity (<math>n_0</math>)</p> <p>GW          Unit weight of water at ( ) ° c</p> <p>G          Gravity constant (g)</p> <p>PFMIN      Minimum fluid pressure (Not used)</p> <p>DAMP      Initial critical damping ratio</p> <p>ICST      = 0 : Lumped mass</p> <p>             = 1 : Consistent mass (Default)</p>
		5.3.2.3	<p>NF</p> <p>NF = 0      Linear      fluid and solid grain</p> <p>             = 1      Nonlinear fluid and solid grain</p>

Card Group	Input Data and Definitions (Main File)	
5	5.3	<p>5.3.2.3.1</p> <p><u>For NF = 0 (Linear Fluid and Solid Grain)</u></p> <p>RK<sub>1</sub>, BKG, SGG, BKF, SGF, NK, RK<sub>1</sub>FAC, NPHNO</p> <p>RK<sub>1</sub>      Darcy's coefficient of permeability</p> <p>BKG      Bulk modulus of grain</p> <p>SGG      Specific gravity of solid grain</p> <p>BKF      Bulk modulus of pore fluid</p> <p>SGF      Specific gravity of pore fluid</p> <p>NK = 0    Isotropic permeability</p> <p>     = 1    Anisotropic permeability</p> <p>RK<sub>1</sub>FAC   Multiplication factor for RK<sub>1</sub>, applied during NGSTEP</p> <p>NPHNO    Permeability intensity history number in Card Group 9.2.3</p> <p>For NK = 1</p> <p>a<sub>xx</sub>, a<sub>yy</sub>, a<sub>zz</sub>, a<sub>xy</sub>, a<sub>xz</sub>, a<sub>yz</sub></p> <p>a<sub>ij</sub>      Permeability component (k<sub>ij</sub> = a<sub>ij</sub> · RK<sub>1</sub>)</p>

Card Group	Input Data and Definitions (Main File)	
5	5.3	<p data-bbox="349 394 418 415">5.3.2.3.2</p> <p data-bbox="349 426 885 457"><u>For NF = 1 (Nonlinear Fluid and Solid Grain)</u></p> <p data-bbox="349 485 613 516">Permeability Property</p> <p data-bbox="349 516 917 548">NP, RK1, RK2, RK3, NK, RK<sub>1</sub>FAC, NPHNO</p> <p data-bbox="391 573 974 747">                     NP = 0 Constant permeability                                Nonlinear permeability                      = 1 Function of porosity                      = 2 Function of flow velocity                      = 3 Function of porosity and flow velocity                 </p> <p data-bbox="391 783 1015 877">                     RK1, RK2, RK3                                Permeability constants dependent on NP                                See Table 2                 </p> <p data-bbox="391 915 820 978">                     NK = 0 Isotropic permeability                      = 1 Anisotropic permeability                 </p> <p data-bbox="391 1014 860 1077">                     RK<sub>1</sub>FAC Multiplication factor for RK<sub>1</sub>,                                applied during NGSTEP                 </p> <p data-bbox="391 1113 982 1176">                     NPHNO Permeability intensity history number                                in Card Group 9.2.3                 </p> <p data-bbox="349 1241 487 1272">For NK = 1</p> <p data-bbox="349 1272 625 1304"><math>a_{xx}, a_{yy}, a_{zz}, a_{xy}, a_{xz}, a_{yz}</math></p> <p data-bbox="391 1314 966 1346"> <math>a_{ij}</math> Permeability component (<math>k_{ij} = a_{ij} \cdot k</math>)                 </p>

Card Group	Input Data and Definitions (Main File)	
5	5.3	5.3.2.3.2
Continuum Element	Fluid and Solid Grain Property (NF = 1)	<p>Solid Grain Property</p> <p>NG, BKG, SGG, CO, VO, S, PB</p> <p>NG = 0 Constant grain modulus = 1 Nonlinear grain modulus</p> <p>BKG Initial bulk modulus of grain</p> <p>SGG Initial specific gravity</p> <p>CO Initial wave velocity at relatively low pressure*</p> <p>VO Initial Poisson's ratio*</p> <p>S Experimentally determined constant relating loading wave velocity to peak particle velocity. Generally equal to about 1.5 for most rocks and minerals*</p> <p>PB Threshold pressure beyond which material tends to behave like a fluid</p> <p>(*) Not used for NG = 0</p>



Table 2 Permeability Constants

NP	Equivalent Permeability k (length/time)	Input Variables
0	$k = RK_1$	$RK_1$ = Darcy's coefficient of permeability (length/time) $RK_2, RK_3$ not used
1	$k = 10^{RK_1 (n - RK_2)}$	$RK_1$ = Slope of n vs. log k line in units log (length/time). $RK_2$ = Porosity corresponding to k=1.0 $RK_3$ = Not used
2	$k = \frac{RK_1}{1 + \frac{RK_3}{Y_f} \sqrt{RK_1}  \dot{w}_i }$	$RK_1$ = Darcy's coefficient of permeability (length/time) $= \frac{Y_f}{a}$ $RK_2$ = Not used. $RK_3$ = Ward's coeff. for turbulent flow $\beta_f = b k^{1/2}$
3	$k = \frac{K_I}{1 + \frac{RK_3}{Y_f} \sqrt{K_I}  \dot{w}_i }$ $K_I = 10^{RK_1 (n - RK_2)}$	$RK_1$ See NP = 1 $RK_2$ See NP = 1 $RK_3$ See NP = 2

Card Group	Input Data and Definitions (Main File)	
5	5.3	5.3.2.3.2
Continuum Element	Fluid and Solid Grain Property (NF = 1)	Pore Fluid Property
		NW, BKF, SGF, SO, GAMMA, PAO, T
		NW = 0 Constant fluid modulus
		= 1 Nonlinear modulus (Fresh water)
		= 2 Nonlinear modulus (Sea water)
		BKF Initial bulk modulus of pore fluid
		SGF Initial specific gravity of pore fluid
		SO Initial degree of saturation*
		SO $\neq 1.0$ invokes partial saturation model
		GAMMA Ratio of heat capacity *, $\gamma = C_p / C_v$
		PAO Initial pore air pressure (Absolute)*
		T Not used
		(*) Not used for NW = 0

Card Group	Input Data and Definitions (Main File)	
5	5.3	5.3.2.4
Continuum Element	Material Property	MODELNO, DSRNMAX, MAXCYCL, Ko, NEHNO, NRHNO
		MODELNO = 1 Elastic Model = 2 Von Mises Model = 3 Mohr-Coulomb Model = 4 In Situ Rock Model = 5 Generalized Hoek and Brown Model  = 6 Advanced Elasto-Plastic Model (N.A.) = 7 Single Hardening Plastic Model (N.A.)  = 8 JWL High Explosive Model = 9 Modified Cam Clay Model = 10 Engineering Model = 11 Joint Model = 12 Duncan and Chang Hyperbolic Model = 13 Elastic Model for SHELL element  = 14 User Defined Model = 15 User Defined Model = 16 User Defined Model = 17 User Defined Model = 18 User Defined Model  = 21 PM4Sand Model (N.A.)
		DSRNMAX = 0.0 Do not apply strain sub cycling > 0.0 Maximum strain sub increment
		MAXCYCL Maximum number of strain sub cycling
		Ko Coefficient of earth pressure at rest
		NEHNO Young's modulus multiplication factor history number in Card Group 9.2.3
		NRHNO Element volume multiplication factor history number in Card Group 9.2.3
		Note: Ko, NEHNO, NRHNO are applicable only for MODELNO =1, 2, 3, 4, 5, 10, 12

Card Group	Input Data and Definitions (Main File)		
5	5.3	5.3.2.4.1	<p><u>For MODELNO = 1 [Elastic Model]</u></p> <p>E, v</p> <p>E    Young's modulus</p> <p>v    Poisson's ratio</p>
Continuum Element	Material Property Data	Skeleton Property for MODELNO = 1 (Elastic Model)	

Card Group	Input Data and Definitions (Main File)		
5	5.3		<div>5.3.2.4.2</div> <div>For MODELNO = 2 [Von Mises Model]</div> <div>E, v</div> <div><math>\sigma</math></div> <div>E Young's modulus</div> <div>v Poisson's ratio</div> <div><math>\sigma</math> Shear strength in triaxial compression</div>
Continuum Element	Material Property Data	Skeleton Property for MODELNO = 2 (Von Mises Model)	

Card Group	Input Data and Definitions (Main File)		
5	5.3	5.3.2.4.3	<p>For MODELNO = 3 [Mohr-Coulomb Model]</p> <p><math>E, \nu</math>  <math>\phi, c, K, T, ST_n, ST_s</math></p> <p><math>E</math> Young's modulus  <math>\nu</math> Poisson's ratio  <math>\phi</math> Internal frictional angle (°)</p> $C = \frac{(1 - \sin\phi)}{2 \cos\phi} \sigma_c$ <p><math>C</math> Cohesion</p> <p><math>K</math> The ratio of the shear strength in triaxial extension to the shear strength in triaxial compression at the same pressure</p> <p><math>T</math> Tensile strength</p> <p><math>ST_n</math> Factor used to divide stiffness normal to tensile crack</p> <p><math>ST_s</math> Factor used to divide shear modulus for the cracked zone</p> <p>Note :  To ignore stiffness reduction associated with tensile crack, use <math>ST_n=ST_s=1.0</math></p>

Card Group	Input Data and Definitions (Main File)		
5	5.3		5.3.2.4.4 <u>For MODELNO = 4 [In Situ Rock Model]</u>  $E, \nu$ $m, s, \sigma_c, K, T, ST_n, ST_s$  $E$ Young's modulus $\nu$ Poisson's ratio $\phi$ Internal frictional angle (°)  $C$ Cohesion $C = \frac{(1 - \sin\phi)}{2 \cos\phi} \sigma_c$  $K$ The ratio of the shear strength in triaxial extension to the shear strength in triaxial compression at the same pressure  $T$ Tensile strength  $ST_n$ Factor used to divide stiffness normal to tensile  $ST_s$ Factor used to divide shear modulus for the cracked zone  $m, s$ Hoek and Brown material parameters See Table 3  $\sigma_c$ Unconfined compressive strength  Note : To ignore stiffness reduction associated with tensile crack, use $ST_n = ST_s = 1.0$

Table 3 Hoek and Brown Material Parameters (m, s)

Rock Type					
Rock Quality	Dolomite, Limestone & Marble	Mudstone, Siltstone, Shale and Slate (normal to cleavage)	Sandstone and Quartzite	Andesite, Dolerite & Rhyolite	Amphibolite, Gabbro, Gneiss, Norite and Quartz-Diorite
Intact CSIR rating = 100 NGI rating = 150	m = 7 s = 1	10.0 1.0	15.0 1.0	17.0 1.0	25.0 1.0
Very Good Quality CSIR rating = 85 NGI rating = 100	3.5 0.1	5.0 0.1	7.5 0.1	8.5 0.1	12.5 0.1
Good Quality CSIR rating = 65 NGI rating = 10	0.7 0.004	1.0 0.004	1.5 0.004	1.7 0.004	2.5 0.004
Fair Quality CSIR rating = 44 NGI rating = 1	0.14 0.001	0.20 0.0001	0.3 0.0001	0.34 0.0001	0.5 0.0001
Poor Quality CSIR rating = 23 NGI rating = 0.1	0.04 0.00001	0.05 0.00001	0.08 0.00001	0.09 0.00001	0.13 0.00001
Very Poor Quality CSIR rating = 3 NGI rating = 0.01	0.007 0.0	0.01 0.0	0.015 0.1	0.017 0.0	0.025 0.0



Table 3 Continued

**Description of Rock Quality**

Intact Rock Samples	Laboratory size specimens free from joints
Very Good Quality Rock Mass	Tightly interlocking undisturbed rock with unweathered joints at 1 to 3m
Good Quality Rock Mass	Fresh to slightly weathered rock, slightly disturbed with joints at 1 to 3m
Fair Quality Rock Mass	Several sets of moderately weathered joints spaced at 0.3 to 1m
Poor Quality Rock Mass	Numerous weathered joints at 30 to 500mm with sane gouge. Clean compacted waste rock
Very Poor Quality Rock Mass	Numerous heavily weathered joints spaced < 50m with gouge. Waste rock with fines

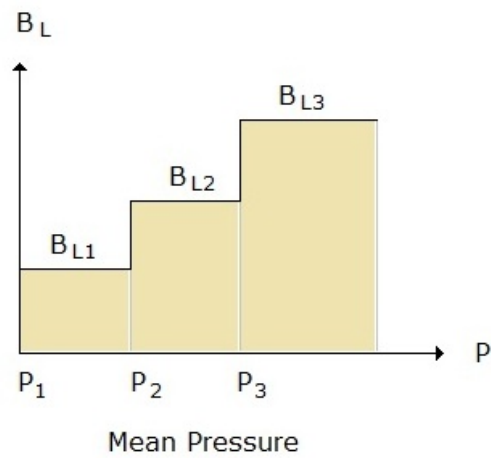
Card Group	Input Data and Definitions (Main File)		
5	5.3	5.3.2.4.5	<p>For MODELNO = 5 [Generalized Hoek &amp; Brown Model]</p> <p><u>Elastic Parameters</u>  <math>E, \nu</math></p> <p><math>E</math> Young's Modulus  <math>\nu</math> Poisson's Ratio</p> <p><u>Tensile Strength Parameters</u>  NTCUT</p> <p>NTCUT = 0 No tension cut-off  = 1 Tension cut-off</p> <p>For NTCUT = 1, otherwise go to next Card  <math>T, ST_n, ST_s</math></p> <p><math>T</math> Tensile strength  <math>ST_n</math> Factor used to divide stiffness normal to tensile crack  <math>ST_s</math> Factor used to divide shear modulus for cracked zone</p> <p>Note: To ignore stiffness reduction associated with tensile crack, use <math>ST_n=ST_s=1.0</math></p> <p><u>Strength Parameters</u>  <math>A_1, A_2, A_3, A_4, A_5, A_6, A_7, A_8</math></p> <p>1. Von Mises (<math>A_1 = 0.0</math>)  <math>F = q - A_4 R(\theta)</math>  <math>A_2 = A_3 = 0.0</math>  <math>A_4 = A_6 = q_{VM} = \sigma</math>  Refer to Card 5.3.2.4.2</p>

Card Group	Input Data and Definitions (Main File)		
5	5.3		5.3.2.4.5
		Continuum Element	<p>Material Property</p> <p>Skeleton Property for MODELNO = 5 (Generalized Hoek and Brown Model)</p> <p>2. Hoek and Brown (<math>A_1 = 0.5</math>)</p> $F = q - ((A_2 + A_3 p)^2 + A_4) R(\theta)$ $A_2 = (m^2 / 36 + s) \sigma_c^2$ $A_3 = m \sigma_c$ $A_4 = m \sigma_c / 6$ <p>Refer to Card 5.3.2.4.4</p> <p>3. Mohr-Coulomb (<math>A_1 = 1.0</math>)</p> $F = q - ((A_2 + A_4) + A_3 p) R(\theta)$ $A_2 + A_4 = 3 \sigma_c (1 - \sin \phi) / (3 - \sin \phi)$ $A_3 = 6 \sin \phi / (3 - \sin \phi)$ <p>Refer to Card 5.3.2.4.3</p> <p>4. Quadratic (<math>A_1 = 2.0</math>)</p> $F = q - (A_2 + A_3 p + A_4 p^2) R(\theta)$ <p>5. Elliptic (<math>A_1 = 3.0</math>)</p> $F = q - (A_3 + (A_6 - A_3) (1 - ((p - A_2)/A_4)^2)^{1/2}) R(\theta)$ $A_5 = K \quad (\text{See notes in previous page})$ $A_6 = q_{VM} \quad (\text{Von Mises limit stress})$ <p>The mean pressure (<math>p_o</math>) at which it reaches Von Mises limit stress (<math>q_{VM}</math>) is given by:</p> <p>For <math>A_1 = 0.0</math>, <math>p_o = \infty</math></p> <p>For <math>A_1 = 0.5</math>, <math>p_o = ((A_6 - A_4)^2 - A_2) / A_3</math></p> <p>For <math>A_1 = 1.0</math>, <math>p_o = (A_6 - (A_2 + A_4)) / A_3</math></p> <p>For <math>A_1 = 2.0</math>, <math>p_o = (-A_3 + (A_3^2 - 4A_4 (A_2 - A_6))^{1/2}) / (2A_4)</math></p> <p>For <math>A_1 = 3.0</math>, <math>p_o = A_2</math></p>

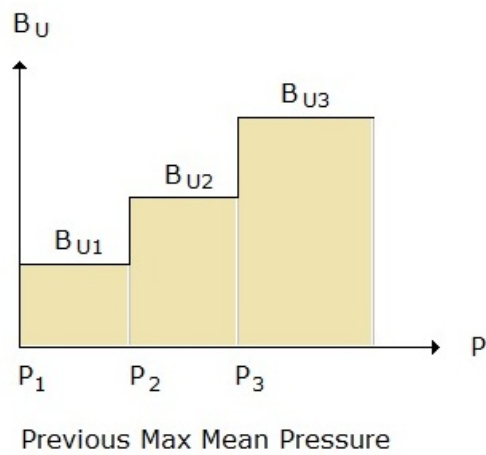
Card Group	Input Data and Definitions (Main File)		
5	5.3	5.3.2.4.5	<p> <math>A_7 = p_{BD}</math> Brittle-Ductile transition pressure  <math>A_8 = r_i</math> Initial dilatancy parameter         </p> <p>Dilatancy parameter <math>r</math> is calculated as</p> <p>For <math>p_{BD} &gt; 0.0</math> and <math>p &lt; p_{BD}</math>  <math>r = r_i (1 - p / p_{BD})</math></p> <p>For <math>p_{BD} &gt; 0.0</math> and <math>p \geq p_{BD}</math>  <math>r = 0.0</math></p> <p>For <math>p_{BD} = 0.0</math>  <math>r = r_i</math></p> <p>Note: Derivatives of potential function (Q) are related to the yield function (F) as</p> $\partial Q / \partial p = (\partial F / \partial p) r$ $\partial Q / \partial q = (\partial F / \partial q)$ $\partial Q / \partial \theta = (\partial F / \partial \theta)$ <p>For associated flow rule            use <math>A_7 = 0.0</math>, <math>A_8 = 1.0</math>            and set ISYMSOL=1 in Card 1.1</p> <p>For no plastic volume change            use <math>A_7 = 0.0</math>, <math>A_8 = 0.0</math>            and set ISYMSOL=2 in Card 1.1</p> <p>For all non associated cases            set ISYMSOL=2 in Card 1.1</p>
Continuum Element	Material Property	Skeleton Property for MODELNO = 5 (Generalized Hoek and Brown Model)	

Card Group	Input Data and Definitions (Main File)		
5	5.3	5.3.2,4,5	<p><u>Pressure - Dependent Moduli</u></p> <p>IBULK, ISHEAR</p> <p>IBULK = 0 Constant bulk modulus = 1 Nonlinear bulk modulus</p> <p>ISHEAR = 0 Constant shear modulus = 1 Constant Poisson's ratio</p> <p><u>Loading Bulk Modulus Definition</u></p> <p>NLPC</p> <p>NLPC Number of volumetric pressure/modulus pairs describing the virgin loading bulk modulus</p> <p>NLPC Cards</p> $\begin{bmatrix} P_{1'} & B_{L1} \\ P_{2'} & B_{L2} \\ - & - \\ P_{n'} & B_{Ln} \end{bmatrix}$ <p><math>P_{i'}</math>, <math>B_{Li}</math> Pressure and bulk modulus pairs</p> <p><u>Unloading Bulk Modulus Definition</u></p> <p>NUPC</p> <p>NUPC Number of volumetric pressure/modulus pairs describing unloading bulk modulus</p> <p>NUPC Cards</p> $\begin{bmatrix} P_{1'} & B_{U1} \\ P_{2'} & B_{U2} \\ - & - \\ P_{n'} & B_{Un} \end{bmatrix}$ <p><math>P_{i'}</math>, <math>B_{Ui}</math> Pressure and bulk modulus pairs</p>

Loading Bulk Modulus as a Function of Mean Pressure



Unloading Bulk Modulus as a Function of Previous Max Pressure



Card Group	Input Data and Definitions (Main File)		
5	5.3	5.3.2.4.6	<div>Continuum Element</div> <div>Material Property</div> <div>Skeleton Property for MODELNO = 6 (Advanced Plastic Model)</div> <div>For MODELNO = 6 [Advanced Elasto-plastic Model]</div> <div>Not Available</div>

Card Group	Input Data and Definitions (Main File)		
5	5.3	5.3.2.4.7	<p><u>For MODELNO = 7 [Single Hardening Elasto-Plastic Model]</u></p> <p>Not Available</p> <p><u>Precision Parameters</u>  NDVMAX, DEEMAX, NUNLOAD, NDRIFT</p> <p>NDVMAX      Min number of plastic strain sub increment</p> <p>DEEMAX      Max number of plastic strain sub increment</p> <p>DEEMAX      Max plastic strain sub increment</p> <p>NUNLOAD = 0    Smooth initial unloading  = 1    No smooth unloading</p> <p>NDRIFT    = 0    Drift correction  = 1    No drift correction</p> <p><u>Tensile Strength</u>  APEX, ATMO</p> <p>APEX      Tensile strength T</p> <p>ATMO      Atmospheric pressure <math>P_a</math></p> <p><u>Elastic Constant</u>  AKUR, AN, APOI</p> <p>AKUR      Elastic Young's modulus constant <math>K_{ur}</math></p> <p>AN      Elastic Young's modulus exponent n</p> <p>APOI      Elastic Poisson's ratio <math>\nu</math></p> <p><u>Isotropic Hardening</u>  NACRV</p> <p>AACC(I), AAPC(I), ABRK(I)    I = 1, NACRV</p> <p>NACRV      Number of segments for isotropic hardening function</p> <p>AACC      Isotropic hardening constant C</p>



Card Group	Input Data and Definitions (Main File)		
5	5.3	5.3.2.4.7	<p>AAPC Isotropic hardening constant P ABRK Break point in terms of <math>W_p/P</math></p> <p><u>Failure Constant</u> AK, AMY, AETA1</p> <p>AK The ratio of triaxial extensive to compressive strength at a given pressure AMY Failure exponent m AETA1 Failure constant <math>\eta_1</math></p> <p><u>Yield Constant</u> AY1, AH, ALPHA</p> <p>AY1 Yield constant <math>\psi_1</math> AH Yield constant h ALPHA Yield constant <math>\alpha</math></p> <p><u>Potential Constant</u> AY2, AMU</p> <p>AY2 Potential constant <math>\psi_2</math> AMU Potential constant <math>\mu</math></p> <p><u>Unload/Reload Constant</u> AHLAM, AHGAM, AHBET, APCO</p> <p>AHLAM (<math>\lambda</math>), AHGAM (<math>\gamma</math>), AHBET (<math>\beta</math>) These unload/reload constants are not used</p> <p>APCO Effective mean pressure at which yielding begins</p>

Card Group	Input Data and Definitions (Main File)		
5	5.3		<p>5.3.2.4.8</p> <p><u>For MODELNO = 8 [JWL High Explosive Model]</u></p> <p><u>Elastic Constant</u></p> <p><math>E, \nu</math></p> <p><b>Note:</b> When using JWL model, specify NLNR = 1 and NGEN = 1 in Card 2</p> <p><u>JWL Model Parameters</u></p> <p><math>A, B, R_1, R_2, \omega, E_v</math></p> <p>A JWL material constant (Megabar)</p> <p>B JWL material constant (Megabar)</p> <p><math>R_1</math> JWL material constant (Dimensionless)</p> <p><math>R_2</math> JWL material constant (Dimensionless)</p> <p><math>\omega</math> JWL material constant (Dimensionless)</p> <p><math>E_v</math> Chemical energy density of explosive (Megabar cc/cc)</p> <p><u>Burn Fraction Parameters</u></p> <p><math>C_d, B_s, XL</math></p> <p><math>C_d</math> Detonation velocity</p> <p><math>B_s</math> Constant used to spread the detonation front [Usually set <math>B_s = 2.5</math>]</p> <p>XL Characteristic length of element</p> <p>If <math>XL = 0.0</math>, program computes XL</p> <p>Note:</p> <p>If <math>C_d = 0</math> and <math>B_s = 0</math>, XL represents LHNO (Pressure Load History Number) specified in Cards 9.2.3.1 through 9.2.3.5 and above JWL parameters are ignored</p>

Card Group	Input Data and Definitions (Main File)		
5	5.3		<p>5.3.2.4.9</p> <p><u>For MODELNO = 9 [Modified Cam Clay Model]</u></p> <p><u>Cam-Clay Material Parameters</u>  <math>P_{c/}</math> <math>e_{o/}</math> <math>v</math> <math>C_{c/}</math> <math>C_{r/}</math> <math>M</math> <math>G_o</math></p> <p><math>P_c</math> Preconsolidation pressure  <math>e_o</math> Initial void ratio  <math>v</math> Poisson's ratio  <math>C_c</math> Virgin compression index  <math>C_r</math> Swelling/recompression index  <math>M</math> Strength parameter  <math>G_o</math> Initial elastic shear modulus at <math>P_c</math>                      When <math>G_o = 0</math>, shear modulus is computed based on <math>v</math></p> <p><u>Tensile Strength Parameters</u>                      NTCUT</p> <p>NTCUT = 0 No tension cut-off                      = 1 Tension cut-off</p> <p>For NTCUT = 1, otherwise go to next Card</p> <p><math>T</math> <math>ST_n</math> <math>ST_s</math></p> <p><math>T</math> Tensile strength  <math>ST_n</math> Factor used to divide stiffness normal to tensile crack  <math>ST_s</math> Factor used to divide shear modulus for cracked zone</p> <p>Note:                      To ignore stiffness reduction associated with tensile crack, use <math>ST_n = ST_s = 1.0</math></p>

Card Group	Input Data and Definitions (Main File)		
5	5.3		<p>5.3.2.4.9</p> <p><u>Creep Option</u></p> <p>NCREEP</p> <p>NCREEP = 0 No creep  = 1 Only volumetric creep  = 2 Only deviatoric creep  = 3 Both volumetric and deviatoric creep</p> <p><u>Volumetric Creep Parameters (For NCREEP = 1 or 3)</u></p> <p><math>t_{vi}</math>, <math>C_a</math></p> <p><math>t_{vi}</math> Initial volumetric age  <math>C_a</math> Secondary compression coefficient</p> <p><u>Deviatoric Creep Parameters (For NCREEP = 2 or 3)</u></p> <p><math>t_{di}</math>, <math>A</math>, <math>a</math>, <math>m</math></p> <p><math>t_{di}</math> Initial deviatoric age  <math>A</math> Sing-Mitchell creep parameter  <math>a</math> Sing-Mitchell creep parameter  <math>m</math> Sing-Mitchell creep parameter</p> <p>Note: Deviatoric creep is not available</p>

Card Group	Input Data and Definitions (Main File)		
5	5.3		5.3.2.4.10 <u>For MODELNO = 10 [Engineering Model]</u> <u>Strength Parameters</u> NSTYPE ST1, Y1, S1, VM1  NSTYPE = 1   Single failure surface = 2   Double failing failure Surface  ST1 <u>Peak</u> Tensile failure limit Y1            Yield stress intercept S1            Slope VM1           Von Mises limit  <u>For NSTYPE = 2</u> FSRATE ST2, Y2, S2, VM2  FSRATE       Rate of deviatoric plastic strain at which failure surface drops to residual level  ST2 <u>Residual</u> Tensile failure limit Y2            Yield stress intercept S2            Slope VM2           Von Mises limit  <u>Loading Modulus</u> NLS EBL(i), BKL(i), POL(i)   i = 1, NLS  NLS           Number of loading slopes EBL(i)       Volume strain breakpoint between loading slopes i and i+1 BKL(i)       Bulk modulus for loading slope i POL(i)       Poisson's ratio for loading slope i

Card Group		Input Data and Definitions (Main File)	
5	5.3	5.3.2.4.10	<p><u>Unloading Modulus</u></p> <p>NUS  PBU(i), BKU(i), POU(i)    i = 1, NUS</p> <p>NUS            Number of unloading slopes</p> <p>PBU(i)        Pressure breakpoint between unloading slopes i and i+1</p> <p>BKU(i)        Bulk modulus for unloading slope i</p> <p>POU(i)        Poisson's ratio for unloading slope i</p> <p>Note:          Special case for NLS = 1</p> <p>          1.      Loading and unloading modulus are assumed to be the same  Input data for unloading Modulus is not considered</p> <p>          2.      Tension cutoff is based on individual principal stress. The limit of tensile stress is equal to ST1 / 3</p>

Card Group	Input Data and Definitions (Main File)		
5	5.3	5.3.2.4.11	<p><u>For MODELNO = 11 [Joint Model]</u></p> <p><u>Elastic Modulus and Thickness</u></p> <p>NM</p> <p>E, G, t, v</p> <p>NM = 0 Linear elastic joint</p> <p>      = 1 Nonlinear joint</p> <p>      = 2 Lumped nonlinear joint</p> <p>      = 3 Contact nonlinear joint</p> <p>      = 4 Thin Layer Element</p> <p>E Elastic Young 's modulus</p> <p>G Elastic shear modulus</p> <p>t Joint thickness</p> <p>v Poisson 's ratio (Used for NM = 4)</p> <p><u>Strength Parameters (Only for NM &gt; 0)</u></p> <p>C, <math>\phi</math>, r</p> <p>C Cohesion</p> <p><math>\phi</math> Friction angle (°)</p> <p>r = -1 Decoupled volume and shear</p> <p>      = 0 No plastic volume change (N.A.)</p> <p>      = 1 Associated flow rule (N.A.)</p> <p>      = -2 Decoupled shear (N.A.)</p>
Continuum Element	Material Property Data	Skeleton Property for MODELNO = 11 ( Joint Model)	

Card Group	Input Data and Definitions (Main File)		
5	5.3	5.3.2.4.11	<p>Normal Stress-Strain Relation (Only for NM = 1,2,3)</p> <p><math>\epsilon_1, \sigma_1</math></p> <p><math>\epsilon_2, \sigma_2</math></p> <p><math>\epsilon_3, \sigma_3</math></p> <p><math>\epsilon_4, \sigma_4</math></p> <p><math>\epsilon_i, \sigma_i</math> Pair of strain and stress to define normal stress-strain relation (Tension is positive)</p> <p>Tensile Strength (Only for NM = 4)</p> <p>TENSTR</p> <p>TENSTR Tensile strength</p> <p>Note:</p> <ol style="list-style-type: none"> <li>1. For <math>t &gt; 0.0</math>, coordinates of joint element is adjusted based on <math>t</math></li> <li>2. For <math>t &lt; 0.0</math>, no adjustment of coordinates. Users input mesh should represent joint thickness <math>t</math></li> <li>3. For <math>t = 0.0</math> and NM = 4, joint thickness by user's input coordinate</li> <li>4. Lumped nonlinear joint (NM=2) has better performance than nonlinear joint (NM=1). Contact nonlinear joint (NM=3) has no resistance in shear.</li> </ol>



Card Group	Input Data and Definitions (Main File)		
5	5.3	Continuum Element	<div data-bbox="414 388 495 409">5.3.2.4.12</div> <p data-bbox="414 424 1079 487">For MODELNO = 12 [ Duncan and Chang Hyperbolic Model]  <math>A_1, A_2, A_3, A_4, A_5, R_f</math></p> <p data-bbox="454 520 876 709"> <math>A_1 = 1.0</math>  <math>A_2 = 1000.</math>  <math>A_3 = 6 \sin \phi / (3 - \sin \phi)</math>  <math>A_4 = 6 \cos \phi C / (3 - \sin \phi) - 1000</math>  <math>A_5 = 1.0</math>  <math>R_f = 0.7 \sim 0.9</math> </p> <p data-bbox="414 741 803 772"><u>Loading Bulk Modulus Definition</u></p> <p data-bbox="414 777 479 798">NLPC</p> <p data-bbox="446 835 1055 930">NLPC    Number of volumetric strain/modulus/  Poisson's ratio pairs describing the virgin  loading</p> <p data-bbox="446 961 868 1092"> NLPC Cards    <math>\left[ \begin{array}{lll} EBL_1, &amp; BKL_1, &amp; POL_1 \\ EBL_2, &amp; BKL_2, &amp; POL_2 \\ - &amp; - &amp; - \\ EBL_n, &amp; BKL_n, &amp; POL_n \end{array} \right.</math> </p> <p data-bbox="446 1123 950 1150">EBL, BKL, POL    Refer to Card 5.3.2.4.10</p> <p data-bbox="414 1186 828 1218"><u>Unloading Bulk Modulus Definition</u></p> <p data-bbox="414 1222 479 1243">NUPC</p> <p data-bbox="446 1281 1039 1375">NUPC    Number of volumetric pressure/modulus  /Poisson's ratio pairs describing the  unloading</p> <p data-bbox="446 1407 885 1537"> NUPC Cards    <math>\left[ \begin{array}{lll} PBU_1, &amp; BKU_1, &amp; POU_1 \\ PBU_2, &amp; BKU_2, &amp; POU_2 \\ - &amp; - &amp; - \\ PBU_n, &amp; BKU_n, &amp; POU_n \end{array} \right.</math> </p> <p data-bbox="446 1564 950 1591">PBU, BKU, POU    Refer to Card 5.3.2.4.10</p>

Card Group	Input Data and Definitions (Main File)		
5	5.3	Continuum Element	<p data-bbox="414 380 495 401">5.3.2.4.13</p> <p data-bbox="414 417 1068 449">For MODELNO = 13 [Elastic Model for SHELL Element]</p> <p data-bbox="414 476 1049 508"><math>E, \nu, t, FACIN, FACBD, MR_{12}, MR_{23}, MR_{34}, MR_{41}, IRB</math></p> <p data-bbox="414 535 870 567">For IRB = 1 [Include Reinforcing Bars]</p> <p data-bbox="414 573 1039 604"><math>E_s, NRBX, NRB Y, d_1, A_{s1}, d_2, A_{s2}, d_3, A_{s3}, d_4, A_{s4}</math></p> <p data-bbox="431 636 941 699"> <math>E, \nu</math> Young's modulus, Poisson's ratio  <math>t</math> Shell thickness         </p> <p data-bbox="431 730 1039 762">FACIN Multiplication factor for in-plane stiffness.</p> <p data-bbox="431 764 1039 795">FACBD Multiplication factor for bending stiffness.</p> <p data-bbox="540 800 1039 831"><math>E_{in-plane} = FACIN \cdot E, E_{bending} = FACBD \cdot E.</math></p> <p data-bbox="540 835 1039 867">For only in-plane deformation, FACBD = 0.0</p> <p data-bbox="431 898 1039 961"> <math>MR_{ij}</math> Moment release flag along the edge <math>I_i - I_j</math>  <math>MR = 0</math>: No hinge <math>MR = 1</math>: Hinge         </p> <p data-bbox="431 993 1026 1024">IRB Include Reinforcing Bars. 0: No, 1: Yes</p> <p data-bbox="431 1026 971 1058"><math>E_s</math> Young's modulus of reinforcing bars</p> <p data-bbox="431 1060 1026 1092">NRBX Number of reinforcing bars in x direction</p> <p data-bbox="431 1094 1026 1125">NRBY Number of reinforcing bars in y direction</p> <p data-bbox="431 1127 938 1159"><math>d_i, A_{si}</math> Cover depth, reinforcing bar area</p> <div data-bbox="443 1199 1006 1497"> <p data-bbox="532 1476 751 1497">As: Total Reinforcing Bar Area</p> </div>

Card Group	Input Data and Definitions (Main File)		
5	5.3	Continuum Element	<div data-bbox="415 394 493 411">5.3.2.4.14</div> <p data-bbox="415 428 915 457">For MODELNO = 14 [User Defined Model]</p> <div data-bbox="415 499 740 680"> <div data-bbox="415 541 526 567">60 Cards</div> <div data-bbox="558 504 740 680"> <div data-bbox="558 504 578 529">┌</div> <div data-bbox="600 504 727 529">PROP (41)</div> <div data-bbox="558 541 578 567">├</div> <div data-bbox="600 541 727 567">PROP (42)</div> <div data-bbox="558 579 578 604">├</div> <div data-bbox="600 579 620 604">-</div> <div data-bbox="558 617 578 642">├</div> <div data-bbox="600 617 620 642">-</div> <div data-bbox="558 655 578 680">└</div> <div data-bbox="600 655 740 680">PROP (100)</div> </div> </div> <p data-bbox="480 722 1039 785">PROP (41) - PROP (100): Material constants related to the User's Model.</p> <p data-bbox="480 827 545 852">Note:</p> <ol data-bbox="415 869 1058 1533" style="list-style-type: none"> <li>1. Users can use their own material model by modifying file MODEL14.FOR in the directory C:\SMAP\SMAP3D\PROGRAM\USER\MODEL-14. Input material constants and state variables to the User's Material Model are described in detail in source file MODEL14.FOR.</li> <li>2. MODEL14.FOR can be compiled by Microsoft Fortran PowerStation 4.0 using the batch file MAKE14.BAT.</li> <li>3. Text file LABEL14.DAT can be modified appropriately.</li> <li>4. Dynamic Link Library file MODEL14.DLL can be obtained once compiled. MODEL14.DLL should be saved in the directory C:\SMAP\SMAP3D\PROGRAM.</li> </ol>

Card Group	Input Data and Definitions (Main File)		
5	5.3		<p>5.3.2.4.15</p> <p>For MODELNO = 15 [User Defined Model]</p> <p>60 Cards</p> <ul style="list-style-type: none"> <li>┌ PROP (41)</li> <li>  PROP (42)</li> <li>  -</li> <li>  -</li> <li>└ PROP (100)</li> </ul> <p>PROP (41) - PROP (100): Material constants related to the User's Model.</p> <p>Note:</p> <ol style="list-style-type: none"> <li>Users can use their own material model by modifying file MODEL15.FOR in the directory C:\SMAP\SMAP3D\PROGRAM\USER\MODEL-15. Input material constants and state variables to the User's Material Model are described in detail in source file MODEL15.FOR.</li> <li>MODEL15.FOR can be compiled by Microsoft Fortran PowerStation 4.0 using the batch file MAKE15.BAT.</li> <li>Text file LABEL15.DAT can be modified appropriately.</li> <li>Dynamic Link Library file MODEL15.DLL can be obtained once compiled. MODEL15.DLL should be saved in the directory C:\SMAP\SMAP3D\PROGRAM.</li> </ol>

Card Group		Input Data and Definitions (Main File)	
5	5.3	5.3.2.4.16	For MODELNO = 16 [User Defined Model]
			<div><div>60 Cards</div><div><div><div>┌</div><div>├</div><div>├</div><div>├</div><div>└</div></div><div><div>PROP (41)</div><div>PROP (42)</div><div>-</div><div>-</div><div>PROP (100)</div></div></div></div>
Continuum Element	Material Property Data	MODELNO = 16 ( User Defined Model)	<div>PROP (41) - PROP (100): Material constants related to the User's Model.</div> <div>Note:</div> <div><div>1.</div><div>Users can use their own material model by modifying file MODEL16.FOR in the directory C:\SMAP\SMAP3D\PROGRAM\USER\MODEL-16. Input material constants and state variables to the User's Material Model are described in detail in source file MODEL16.FOR.</div></div> <div><div>2.</div><div>MODEL16.FOR can be compiled by Microsoft Fortran PowerStation 4.0 using the batch file MAKE16.BAT.</div></div> <div><div>3.</div><div>Text file LABEL16.DAT can be modified appropriately.</div></div> <div><div>4.</div><div>Dynamic Link Library file MODEL16.DLL can be obtained once compiled. MODEL16.DLL should be saved in the directory C:\SMAP\SMAP3D\PROGRAM.</div></div>

Card Group	Input Data and Definitions (Main File)		
5	5.3		<p>5.3.2.4.17</p> <p>For MODELNO = 17 [User Defined Model]</p> <p>60 Cards</p> <ul style="list-style-type: none"> <li>┌ PROP (41)</li> <li>  PROP (42)</li> <li>  -</li> <li>  -</li> <li>└ PROP (100)</li> </ul> <p>PROP (41) - PROP (100): Material constants related to the User's Model.</p> <p>Note:</p> <ol style="list-style-type: none"> <li>Users can use their own material model by modifying file MODEL17.FOR in the directory C:\SMAP\SMAP3D\PROGRAM\USER\MODEL-17. Input material constants and state variables to the User's Material Model are described in detail in source file MODEL17.FOR.</li> <li>MODEL17.FOR can be compiled by Microsoft Fortran PowerStation 4.0 using the batch file MAKE17.BAT.</li> <li>Text file LABEL17.DAT can be modified appropriately.</li> <li>Dynamic Link Library file MODEL17.DLL can be obtained once compiled. MODEL17.DLL should be saved in the directory C:\SMAP\SMAP3D\PROGRAM.</li> </ol>

Card Group	Input Data and Definitions (Main File)		
5	5.3	Continuum Element	<div data-bbox="415 394 493 415">5.3.2.4.18</div> <p data-bbox="415 430 915 457">For MODELNO = 18 [User Defined Model]</p> <div data-bbox="415 506 740 682"> <div data-bbox="415 541 526 569">60 Cards</div> <div data-bbox="558 506 740 682"> <div data-bbox="558 506 574 533">┌</div> <div data-bbox="602 506 727 533">PROP (41)</div> <div data-bbox="558 541 574 569">├</div> <div data-bbox="602 541 727 569">PROP (42)</div> <div data-bbox="558 577 574 604">├</div> <div data-bbox="602 577 618 604">-</div> <div data-bbox="558 613 574 640">├</div> <div data-bbox="602 613 618 640">-</div> <div data-bbox="558 648 574 676">└</div> <div data-bbox="602 648 740 676">PROP (100)</div> </div> </div> <p data-bbox="480 730 1039 793">PROP (41) - PROP (100): Material constants related to the User's Model.</p> <p data-bbox="480 844 548 871">Note:</p> <ol data-bbox="415 873 1057 1537" style="list-style-type: none"> <li>1. Users can use their own material model by modifying file MODEL18.FOR in the directory C:\SMAP\SMAP3D\PROGRAM\USER\MODEL-18. Input material constants and state variables to the User's Material Model are described in detail in source file MODEL18.FOR.</li> <li>2. MODEL18.FOR can be compiled by Microsoft Fortran PowerStation 4.0 using the batch file MAKE18.BAT.</li> <li>3. Text file LABEL18.DAT can be modified appropriately.</li> <li>4. Dynamic Link Library file MODEL18.DLL can be obtained once compiled. MODEL18.DLL should be saved in the directory C:\SMAP\SMAP3D\PROGRAM.</li> </ol>

Card Group	Input Data and Definitions (Main File)	
5	5.3	<p>5.3.2.4.21</p> <p><u>For MODELNO = 21 [ PM4Sand Model ]</u></p> <p><math>D_R</math>   <math>G_o</math>   <math>h_{po}</math>   <math>p_a</math>   <math>N_s</math>   <math>S_{cheme}</math>   <math>T_{antyp}</math></p> <p><b>Secondary Parameters (Skip these cards for <math>N_s = 1</math>)</b></p> <p><math>h_o</math>   <math>e_{max}</math>   <math>e_{min}</math>   <math>n^b</math>   <math>n^d</math>   <math>A_{do}</math></p> <p><math>z_{max}</math>   <math>c_z</math>   <math>C_e</math>   <math>\phi_{cv}</math>   <math>v_o</math>   <math>C_{GD}</math></p> <p><math>C_{DR}</math>   <math>c_{kaf}</math>   <math>Q</math>   <math>R</math>   <math>m</math>   <math>F_{sed.min}</math>   <math>p_{sed}</math></p> <p><math>D_R</math>   Apparent relative density (Fraction)</p> <p><math>G_o</math>   Shear modulus coefficient</p> <p><math>h_{po}</math>   Contraction rate parameter</p> <p><math>p_a</math>   Atmospheric pressure (10.33 for stress unit t/m<sup>2</sup>)</p> <p><math>N_s</math>   Secondary parameter specification: 0 = Yes, 1 = No</p> <p><math>S_{cheme}</math>   Integration scheme (Use <math>S_{cheme} = 0</math>)</p> <p><math>T_{antyp}</math>   Drift correction method (Use <math>T_{antyp} = 0</math>)</p> <p><math>h_o</math>   Control parameter for ratio of plastic to elastic modulus</p> <p><math>e_{max}</math>   Maximum void ratio (Default 0.8)</p> <p><math>e_{min}</math>   Minimum void ratio (Default 0.5)</p> <p><math>n^b</math>   Control parameter for dilatancy &amp; peak friction angle</p> <p><math>n^d</math>   Control parameter for transition from contr. to dilation</p> <p><math>A_{do}</math>   Bolton's dilatancy parameter</p> <p><math>z_{max}</math>   Maximum allowable fabric dilatancy tensor z</p> <p><math>c_z</math>   Control parameter when fabric effects get important</p> <p><math>C_e</math>   Control parameter for adjusting strain accumulation rate</p> <p><math>\phi_{cv}</math>   Critical state effective friction angle (Default 33°)</p> <p><math>v_o</math>   Poisson's ratio (Default 0.3)</p> <p><math>C_{GD}</math>   Factor for shear modulus degradation (Default 2.0)</p> <p><math>C_{DR}</math>   Control parameter for rotated dilatancy surface</p> <p><math>c_{kaf}</math>   Control parameter for effects of sustained shear stress</p> <p><math>Q, R</math>   Parameters for Bolton's empirical critical state line</p> <p><math>m</math>   Parameter defining size of yield stress (Default 0.01)</p> <p><math>F_{sed.min}</math>   Parameter for post-shaking elastic modulus reduction</p> <p><math>p_{sed}</math>   Mean effective stress for post-shaking reconsolidation</p> <p>Set -1 for default values of secondary model parameters.</p> <p>For description, refer to Boulanger, R. W. And ziotopoulou, k. PM4Sand (Version 3.1): A Sand Plasticity Model for Earthquake Engineering Applications, Report No UCD/CGM-17/01, Dept. of Civil &amp; Env. Eng., U. of Cal., Davis, CA, 109 pp.</p>







Card Group	Input Data and Definitions (Main File)	
5	5.6  Continuum Element  Initial Stress	5.6.1 <b>IEFST</b>  IEFST = 0     Zero initial effective stress = 1     Specified initial effective stress
		5.6.2 If IEFST = 1, list initial effective stresses for each element  SXX, SYX, SZZ (NCONT Cards)  SXX $\sigma_x'$ (Normal stress in x direction) SYX $\sigma_y'$ (Normal stress in y direction) SZZ $\sigma_z'$ (Normal stress in z direction)  Note: For joint element (KS > 0), SZZ represents joint normal stress and SXX = SYX = 0.0.
		5.6.3 <b>IPOFP</b>  IPOFP = 0     Zero initial pore fluid pressure = 1     Specified initial pore fluid pressure
		5.6.4 If IPOFP = 1, list initial pore fluid pressure for each element  PRF (NCONT Cards)  PRF     List initial pore fluid pressures for each element, specified sequentially from 1 to NCONT

Card Group	Input Data and Definitions (Main File)		
5	5.7	5.7.1	<p>NUMEST, MATEST</p> <p>NUMEST    Number of material &amp; element surface traction  MATEST    Number of material surface traction</p> <p>If NUMEST = 0, go to Card Group 6</p>
			<p>5.7.2.1</p> <p>(MATEST) Cards  MAT, KP, KH, KD, <math>a_0</math>, <math>a_1</math>, <math>a_2</math>, <math>a_3</math></p> <p>(NUMEST - MATEST) Cards  NEL, KP, KH, KD, <math>a_0</math>, <math>a_1</math>, <math>a_2</math>, <math>a_3</math></p> <p>MAT    Material number  NEL    Element number</p> <p>KP    Element surface designation number  KH    Load history number specified in Cards 9.2.3.1 through 9.2.3.5.  If KH=0, constant static pressure/traction vector is acting all the time.</p> <p>KD = 0    Uniformly distributed traction vector defined in local coordinate system  <math>P'_n = a_0</math>   <math>P_x = a_1</math>   <math>P_y = a_2</math>   <math>P_z = a_3</math></p> <p>= 1    Uniformly distributed traction vector defined in global coordinate system  <math>P'_n = a_0</math>   <math>P_x = a_1</math>   <math>P_y = a_2</math>   <math>P_z = a_3</math>  <math>P'_n</math> is static normal pressure.  (Compression is positive)</p> <p>= 2    Linearly distributed static normal pressure  <math>P_{n4} = a_0</math> at <math>I_4'</math>   <math>P_{n1} = a_1</math> at <math>I_1'</math>  <math>P_{n2} = a_2</math> at <math>I_2'</math>   <math>P_{n3} = a_3</math> at <math>I_3'</math></p>
		For Each Material / Element Surface	

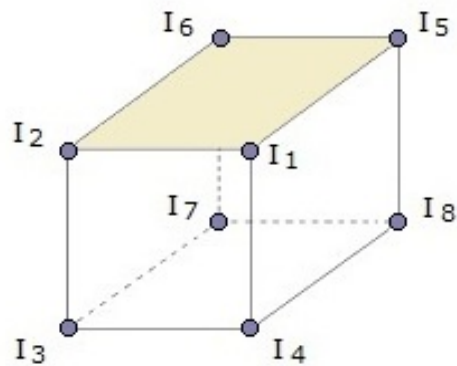
Card Group	Input Data and Definitions (Main File)		
5	5.7	5.7.2.1	<p>Continuum Element</p> <p>Element Surface</p> <p>For Each Material / Element Surface</p> <p>Linearly distributed surface tractions defined in global coordinate system</p> <p>= 3 <math>q_x</math>  <math>q_{x4} = a_0</math> at <math>I_4'</math>    <math>q_{x1} = a_1</math> at <math>I_1'</math>  <math>q_{x2} = a_2</math> at <math>I_2'</math>    <math>q_{x3} = a_3</math> at <math>I_3'</math></p> <p>= 4 <math>q_y</math>  <math>q_{y4} = a_0</math> at <math>I_4'</math>    <math>q_{y1} = a_1</math> at <math>I_1'</math>  <math>q_{y2} = a_2</math> at <math>I_2'</math>    <math>q_{y3} = a_3</math> at <math>I_3'</math></p> <p>= 5 <math>q_z</math>  <math>q_{z4} = a_0</math> at <math>I_4'</math>    <math>q_{z1} = a_1</math> at <math>I_1'</math>  <math>q_{z2} = a_2</math> at <math>I_2'</math>    <math>q_{z3} = a_3</math> at <math>I_3'</math></p> <p>= 6 Static normal pressure given as functions of global X, Y and Z coordinates  <math>P'_n = a_0 + a_1 X + a_2 Y + a_3 Z</math></p> <p>Global surface traction given as functions of global X, Y and Z coordinates</p> <p>= 7 <math>q_x</math>  <math>q_x = a_0 + a_1 X + a_2 Y + a_3 Z</math></p> <p>= 8 <math>q_y</math>  <math>q_y = a_0 + a_1 X + a_2 Y + a_3 Z</math></p> <p>= 9 <math>q_z</math>  <math>q_z = a_0 + a_1 X + a_2 Y + a_3 Z</math></p> <p>Note1: Element traction is not available for KS = -1 (High Explosive Solid Element)</p> <p>Note2: (NEL1, -NEL2) generates the same surface traction from NEL1+1 to NEL2. This also applies to material based traction.</p> <p>Refer to description in next page</p>

### Element Surface Designation and Local Axes

KP	8-Node Brick				6-Node Wedge			
	$I_1'$	$I_2'$	$I_3'$	$I_4'$	$I_1'$	$I_2'$	$I_3'$	$I_4'$
1	5	6	2	1	5	6	2	1
2	6	7	3	2	6	7	3	2
3	7	8	4	3	7	5	1	3
4	8	5	1	4	0	0	0	0
5	1	2	3	4	1	2	3	0
6	6	5	8	7	6	5	7	0

For Shell element, use  $KP = 1$ .

For  $KP = 1$



Card Group	Input Data and Definitions (Main File)	
6	6.1	<b>NBEAM</b> <b>NBEAM</b> Total number of beam elements If NBEAM = 0, go to Card Group 7
	6.2	<b>NBMST</b> <b>NBMST</b> Use NBMST = 1
	6.3	<b>NTNB</b> <b>NTNB</b> Number of material property set for beam element
	6.4	<div>6.4.1</div> <div> <b>MATNO, MR, NEHNO, NFSHR, CTSy, CTSz, DAMP</b>  <b>MATNO</b>    Material number   <b>MR</b>            Moment Release                          = 0        No hinge                          = 1        Hinge at node I                          = -1       Hinge at node J                          = 2        Hinge at node I and J                          = 3        Joint spring element                                       Spring Element at Node I                          = 11       Axial            spring (<math>K_x = E A / L</math>)                          = 12       Shear(y)       spring (<math>K_y = 12 E I_z / L^3</math>)                          = 13       Shear(z)       spring (<math>K_z = 12 E I_y / L^3</math>)                          = 14       Torsional       spring (<math>K_t = G J / L</math>)                          = 15       Rotational(y) spring (<math>K_{ry} = 4 E I_y / L</math>)                          = 16       Rotational(z) spring (<math>K_{rz} = 4 E I_z / L</math>)                                      Use Negative for Spring Element at Node J   <b>NEHNO</b>        Young's modulus multiplication factor                                      history number in Card Group 9.2.3   <b>NFSHR = 0</b>    Neglect shear deformation                                      = 1        Include shear deformation   <b>CTSy, CTSz</b>    Shear coefficient for <math>I_y, I_z</math>   <b>DAMP</b>         Critical damping ratio                 </div>

Card Group	Input Data and Definitions (Main File)	
6	6.4	6.4.2
Beam Element	For Each Material	<p><b>For MR ≠ 3</b></p> <p>A, WL, RHO, E, G, J, I<sub>y</sub>, I<sub>z</sub></p> <p>A Cross section area  WL Weight per unit length of beam  RHO Mass density  E Young's modulus  G Shear modulus  J Torsional moment of inertia  I<sub>y</sub> Moment of inertia about member y axis  I<sub>z</sub> Moment of inertia about member z axis</p> <p><b>For MR = 3</b></p> <p>K<sub>XI</sub>, K<sub>YI</sub>, K<sub>ZI</sub>, K<sub>TI</sub>, K<sub>RYI</sub>, K<sub>RZI</sub></p> <p>K<sub>X</sub> Axial spring stiffness  K<sub>Y</sub> Shear(y) spring stiffness  K<sub>Z</sub> Shear(z) spring stiffness  K<sub>T</sub> Torsional spring stiffness  K<sub>RY</sub> Rotational(y) spring stiffness  K<sub>RZ</sub> Rotational(z) spring stiffness</p>



Card Group	Input Data and Definitions (Main File)	
7	Truss Element	<p>7.1</p> <p><b>NTRUSS</b></p> <p>NTRUSS      Total number of truss elements</p> <p>If NTRUSS = 0, go to Card Group 8</p>
		<p>7.2</p> <p><b>NTRST</b></p> <p>NTRST      Use NTRST = 1</p>
		<p>7.3</p> <p><b>NTNT, MATP<sub>1</sub>, MATP<sub>2</sub>, MATP<sub>3</sub></b></p> <p>NTNT      Number of material property set for truss element</p> <p>MATP      Material number of parent continuum element which is not allowed to embed truss element</p>

Card Group	Input Data and Definitions (Main File)	
7	7.4	<p>7.4.1</p> <p>MATNO, ME, MS</p> <p>MATNO      Material    number</p> <p>ME    = 0      No embedment</p> <p>      = 1      Embedded with auto subdivision</p> <p>      = 2      Embedded with no subdivision</p> <p>      = 3      Embedded using input NELPI and NELPJ</p> <p>              See Card 5.2 in mesh file description</p> <p>      =-N      Embedded with N equal subdivision</p> <p>MS    = 0      No slip</p> <p>      = 1      Monotonic loading path</p> <p>      = 2      Arbitrary loading path</p> <p>      = n      (n &gt; 2) Plastic stiffness = Kslip x 10<sup>-n</sup></p> <p>Note:        For ME = 1, 2, and -N, input files of mesh and main are automatically updated</p> <p>7.4.2</p> <p>A, WL, RHO, E, STRSI, DAMP</p> <p>A            Cross section area</p> <p>WL          Weight per unit length of truss</p> <p>RHO        Mass density (Used for dynamic analysis)</p> <p>              To lump all mass at node J, use -RHO</p> <p>E            Young's modulus</p> <p>STRSI      Initial stress. Tension is positive</p> <p>              For constant initial stress, use E = 0</p> <p>DAMP      Critical damping ratio</p> <p>              Negative for viscous damping constant</p>

Card Group	Input Data and Definitions (Main File)	
7	7.4	7.4.3 If NLNR = 0 and NGEN = 0, skip this Card $\sigma_{yc}, \sigma_{yt}, \epsilon_r, I, y_{max}$  $\sigma_{yc}$ Yield stress in compression $\sigma_{yt}$ Yield stress in tension  $\epsilon_r$ Strain at rupture For $\epsilon_r \leq \sigma_y/E$ , $\epsilon_r$ represents Yield strain at tension  $I$ Moment of inertia (Minimum)  $y_{max}$ Distance from neutral axis to extreme fiber (Maximum)  $\sigma_{yc} = \sigma_{yt} = 0$ : Linear elastic material $\sigma_{yc} = 0$ : No compression (Cable) $\sigma_{yt} = 0$ : No tension (Strut) $I = 0$ : No buckling $y_{max} = 0$ : No yield on buckling
		7.4.4 If MS = 0, skip this Card $K_{slip}, C_{max}, C_{res}, U_{max}, U_{res}, D_{slip}$  $K_{slip}$ Stiffness for shear stress - slip displacement  $C_{max}$ Maximum cohesion $C_{res}$ Residual cohesion (N.A.)  $U_{max}$ Slip at the end of $C_{max}$ (N.A.) $U_{res}$ Slip at the beginning of $C_{res}$ (N.A.)  $D_{slip}$ Diameter of slip surface

Card Group	Input Data and Definitions (Main File)
8	<p>8.1</p> <p>NFAD, MCFAD, MBFAD, MTFAD</p> <p>NFAD      Number of materials / elements with activity  MCFAD      Number of continuum materials with activity  MBFAD      Number of beam materials with activity  MTFAD      Number of truss materials with activity</p> <p>If NFAD = 0, go to Card Group 9</p>
Element Activity	<p>8.2</p> <p>(MCFAD) Cards  [    MATC,      NAC,    NDAC     -           -       -</p> <p>(MBFAD) Cards  [    MATB,      NAC,    NDAC-     -           -       -</p> <p>(MTFAD) Cards  [    MATT,      NAC,    NDAC     -           -       -</p> <p>(NFAD - MCFAD - MBFAD - MTFAD) Cards  [    NEL,      NAC,    NDAC     -       -       -</p> <p>MATC      Continuum material number  MATB      Beam material    number  MATT      Truss material number  NEL        Element number  NAC        Load step at which an element is activated  NDAC      Load step at which an element is deactivated</p> <p>Note:  If initially active and deactivated at step 5: NAC = 0, NDAC = 5  If active permanently from step 20: NAC = 20, NDAC &gt; NCYCL  (NEL1, -NEL2) generates the same activity from NEL1+1 to NEL2.  This also applies to material based activity.</p>

Card Group	Input Data and Definitions (Main File)	
9	9.1	<p>9.1.1</p> <p><b>NGSTEP</b></p> <p>NGSTEP = 0 No gravity load is applied  &gt; 0 Number of load steps (Cycles) through which the gravity load is applied incrementally</p> <p>Note:  During gravity load step, inertia forces are not active</p> <p>To print time history output after NGSTEP, use negative value of NGSTEP.  Output times would be relative to the time at NGSTEP</p>
		<p>9.1.2</p> <p>If NGSTEP = 0, go to Card Group 9.1.3</p> <p><b>IRELD, FRX, FRY, FRZ, NHFRX, NHFRY, NHFRZ</b></p> <p>IRELD = 0 Displacements/strains include gravity load  = 1 Displacements/strains after NGSTEP are relative to gravity load</p> <p>FRX X component of unit gravity load  FRY Y component of unit gravity load  FRZ Z component of unit gravity load</p> <p>NHFRX Intensity history number in X direction  NHFRY Intensity history number in Y direction  NHFRZ Intensity history number in Z direction</p> <p>Note: Intensity is specified through Card 9.2.3.  Intensity Times Distribution Factor will be additive to FRX, FRY, or FRZ</p>

Card Group	Input Data and Definitions (Main File)	
9	9.1	<p>9.1.2.1</p> <p>If NHFRX = 0, skip this card</p> <p><math>A_0, A_1, A_2, A_3, Y_1, Y_2</math></p> <p><math>A_i</math>    Distribution factor  <math>Y_i</math>    Global Y coordinate</p> <p>For <math>Y &lt; Y_1</math>    <math>A_i = A_0</math>  For <math>Y &gt; Y_2</math>    <math>A_i = A_3</math>  For others    <math>A_i = A_1 + (Y - Y_1) * (A_2 - A_1) / (Y_2 - Y_1)</math></p>
		<p>9.1.2.2</p> <p>If NHFRY = 0, skip this card</p> <p><math>A_0, A_1, A_2, A_3, Y_1, Y_2</math></p> <p><math>A_i</math>    Distribution factor  <math>Y_i</math>    Global Y coordinate</p>
		<p>9.1.2.3</p> <p>If NHFRZ = 0, skip this card</p> <p><math>A_0, A_1, A_2, A_3, Y_1, Y_2</math></p> <p><math>A_i</math>    Distribution factor  <math>Y_i</math>    Global Y coordinate</p>

Card Group	Input Data and Definitions (Main File)	
9	9.1	<p>9.1.3</p> <p>NUMDIS</p> <p>NUMDIS      Total number of degrees of freedom at which input displacement time histories are specified</p> <p>If NUMDIS = 0, go to Card Group 9.2.1</p>
	Specified Displacement	<p>9.1.4</p> <p>For each of NUMDIS where displacement is specified</p> <p>NODE, IDOF, LHNO, DINT</p> <p>NODE      Node number</p> <p>            Skeleton displacement</p> <p>IDOF = 1    x-direction</p> <p>          = 2    y-direction</p> <p>          = 3    z-direction</p> <p>            Apparent relative fluid displacement</p> <p>          = 4    x-direction</p> <p>          = 5    y-direction</p> <p>          = 6    Z-direction</p> <p>LHNO      Displacement history number corresponding to sequence of displacement specifications given in Card Group 9.1.5.3</p> <p>DINT      Displacement intensity factor</p>

Card Group	Input Data and Definitions (Main File)		
9	9.1	9.1.5.1	<p>NUMDH, NUMDTP, TDSTART, TDFAC</p> <p>NUMDH      Number of different input displacement time histories</p> <p>NUMDTP      Number of displacement-time pairs</p> <p>TDSTART      Starting time</p> <p>TDFAC      Time scale factor for TD</p>
		9.1.5.2	<p><math>TD_1, TD_2, \dots, TD_{NUMDTP}</math></p> <p><math>TD_i</math>      Specified times</p>
		9.1.5.3	<p><math>SDIS_1, SDIS_2, \dots, SDIS_{NUMDTP}</math></p> <p><math>SDIS_i</math>      Displacement magnitude at corresponding time <math>TD_i</math></p>



Card Group	Input Data and Definitions (Main File)	
9	9.2	9.2.1  NUMCON  NUMCON    Total number of degrees of freedom at which input concentrated force time histories are specified  If NUMCON = 0, skip the rest of this Card Group
		9.2.2  For each of the NUMCON where load is applied  NODE, IDOF, LHNO, CINT  NODE        Node number  Total force acting on a given node IDOF = 1    x-direction = 2    y-direction = 3    z-direction  Fluid force acting on a given node = 4    x-direction = 5    y-direction = 6    z-direction  LHNO        Load history number corresponding to sequence of load specifications given in Card Group 9.2.3.4 or 9.2.3.5  CINT        Load intensity factor

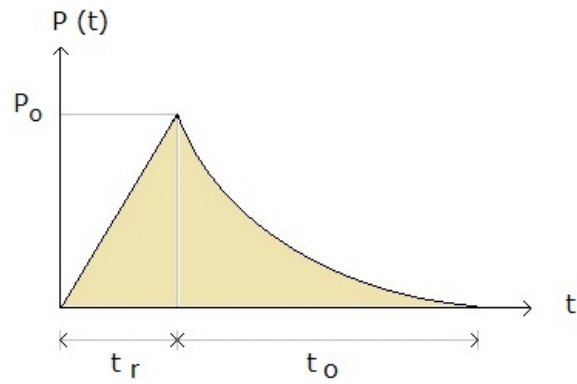
Card Group	Input Data and Definitions (Main File)		
9	9.2	9.2.3.1	<p>NTFNC, NUMCH</p> <p>NTFNC = 0 User-specified arbitrary force = 1 Force is specified by math functions</p> <p>NUMCH Number of different force time histories</p>
		9.2.3.2	<p>NUMCTP, NCTYPE, DTXC, TCSTART, TCFAC</p> <p>NUMCTP Number of force-time pairs</p> <p>NCTYPE = 0 Constant time increment = 1 Specified times for all time histories = 2 Specified times for each time history</p> <p>DTXC Constant time interval for NCTYPE = 0</p> <p>TCSTART Starting time</p> <p>TCFAC Time scale factor for TC</p>
Loads	Concentrated Nodal Force	NTFNC = 0 (User-Specified Arbitrary Force)	
		For Each Load History	<p>9.2.3.3</p> <p>If NCTYPE = 0, go to next Card</p> <p><math>TC_1, TC_2, \dots, TC_{NUMCTP}</math></p> <p><math>TC_i</math> Specified times</p> <p>For NCTYPE = 1, specify only once for the first load history</p>
			<p>9.2.3.4</p> <p><math>SCON_1, SCON_2, \dots, SCON_{NUMCTP}</math></p> <p><math>SCON_i</math> Force magnitude at time <math>TC_i</math></p>

Card Group	Input Data and Definitions (Main File)		
9	9.2		9.2.3.5
Loads	Concentrated Nodal Force	NTFNC = 1 (Math Function)	For each of NUMCH loading time histories NFNC, $a_1$ , $a_2$ , $a_3$ , $a_4$ , $a_5$
			NFNC = 1 Polynomial decaying load = 2 Exponential decaying load = 3 Trigonometric load
			$a_1, a_2, a_3, a_4$ Force function coefficients defined in the next page $a_5$ Starting time

Polynomial Decaying (NFNC = 1)

$$a_1 = P_0 \quad a_2 = t_r \quad a_3 = t_0 \quad a_4 = n$$

$$\text{For } t_r \leq t \leq (t_r + t_0) \quad P(t) = P_0 \left[ 1 - \frac{(t - t_r)}{t_0} \right]^n$$



Exponential Decaying (NFNC = 2)

$$P(t) = a_1 + a_2 e^{a_3 t}$$

Trigonometric (NFNC = 3)

$$t \leq a_4 \quad P(t) = a_1 \sin(a_2 t) + a_3 \cos(a_2 t)$$

$$t > a_4 \quad P(t) = 0$$

Card Group	Input Data and Definitions (Main File)	
9	9.3	9.3.1 <b>NUMVEL</b>  NUMVEL    Total number of degrees of freedom at which velocity histories are specified  If NUMVEL= 0, skip the rest of this Card Group
		9.3.2 For each of the NUMVEL where velocity is specified  <b>NODE, IDOF, LHNO, VINT</b>  NODE        Node number  Skeleton velocity IDOF = 1    x - direction = 2    y - direction = 3    z - direction  Apparent relative fluid velocity = 4    x-direction = 5    y-direction = 6    z-direction  LHNO        Velocity history number corresponding to sequence of velocity specifications given in Card Group 9.3.3.4 or 9.3.3.5  VINT         Velocity intensity factor
		9.3.3.1 <b>NTFNV, NUMVH</b>  NTFNV = 0    User-specified arbitrary velocity = 1    Velocity specified by math function  NUMVH    Number of different input velocity time histories

Card Group	Input Data and Definitions (Main File)		
9	9.3	9.3.3.2	<p>NUMVTP, NVTYPE, DTXV, TVSTART, TVFAC</p> <p>NUMVTP      Number of velocity-time pairs</p> <p>NVTYPE = 0    Constant time increment                  = 1    Specified times for all time histories                  = 2    Specified times for each time history</p> <p>DTXV            Constant interval for NVTYPE = 0</p> <p>TVSTART        Starting time</p> <p>TVFAC          Time scale factor for TV</p>
			<p>9.3.3.3</p> <p>If NVTYPE = 0, go to next Card</p> <p><math>TV_1, TV_2, \dots, TV_{NUMVTP}</math></p> <p><math>TV_i</math>            Specified times</p> <p>For NVTYPE =1, specify only once for the first load history</p>
			<p>9.3.3.4</p> <p><math>SVEL_1, SVEL_2, \dots, SVEL_{NUMVTP}</math></p> <p><math>SVEL_i</math>        Velocity magnitude at time <math>TV_i</math></p>

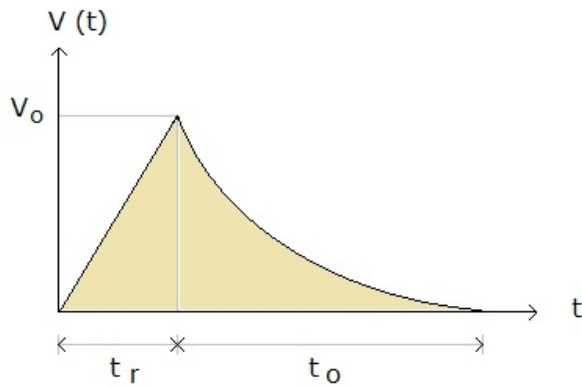
Card Group	Input Data and Definitions (Main File)		
9	9.3		<div>9.3.3.5</div> <div>For each of NUMVH velocity time histories</div> <div>NFNV, <math>a_1</math>, <math>a_2</math>, <math>a_3</math>, <math>a_4</math>, <math>a_5</math></div> <div><div>NFNV = 1 Polynomial decaying velocity</div><div>= 2 Exponential decaying velocity</div><div>= 3 Trigonometric velocity</div></div> <div><div><math>a_1, a_2, a_3, a_4</math> Velocity function coefficients</div><div>defined in the next page</div></div> <div><div><math>a_5</math> Starting time</div></div>
Loads	Specified Velocity	NTFNV = 1 (Math Function)	

Polynomial Decaying (NFNV = 1)

$$a_1 = V_0 \quad a_2 = t_r \quad a_3 = t_0 \quad a_4 = n$$

$$V(t) = V_0 \left[ 1 - \frac{(t - t_r)}{t_0} \right]^n$$

For  $t_r \leq t \leq (t_r + t_0)$



Exponential Decaying (NFNV = 2)

$$V(t) = a_1 + a_2 e^{a_3 t}$$

Trigonometric (NFNV = 3)

$$t \leq a_4 \quad V(t) = a_1 \sin(a_2 t) + a_3 \cos(a_2 t)$$

$$t > a_4 \quad V(t) = 0$$



Card Group	Input Data and Definitions (Main File)	
9	9.4	9.4.1  NINVEL  NINVEL      Number of degrees of freedom where initial velocity is applied.  If NINVEL= 0, skip the rest of this Card Group
		9.4.2  For each of the NINVEL where velocity is applied NODE, IDOF, VEL  NODE      Node number  Skeleton velocity IDOF = 1   x-direction = 2   y-direction = 3   z-direction  Apparent relative fluid velocity = 4   x-direction = 5   y-direction = 6   z-direction  VEL      Initial velocity

Card Group	Input Data and Definitions (Main File)	
9	9.5	<p>9.5.1</p> <p>NUMACC, MOTION, EYB, EDEN, ECP, ECS</p> <p>NUMACC      Total number of directions at which input acceleration time histories are specified</p> <p>MOTION = 0   No EHS (Elastic Half Space)                  = 1   EHS with base acceleration applied                  = 2   EHS with base shear force applied                  = 3   EHS with conventional base accel. applied</p> <p>EYB, EDEN, ECP, ECS : Half space top y coordinate, Unit weight, Compression and Shear wave speeds used for elastic half space if MOTION is not zero</p> <p>If NUMACC = 0, Skip the rest of this Card Group</p>
		<p>9.5.2</p> <p>For each of NUMACC where acceleration is specified</p> <p>NODE, IDOF, LHNO, AINT</p> <p>NODE          Node number</p> <p>IDOF = 1   x-direction skeleton acceleration                  = 2   y-direction skeleton acceleration                  = 3   z-direction skeleton acceleration</p> <p>LHNO          Acceleration history number corresponding to sequence of acceleration specifications given in Card Group 9.5.3.4 or 9.5.3.5</p> <p>AINT          Acceleration intensity factor</p> <p>Note: For uniformly distributed acceleration, set all node numbers to zero. Output motions are relative to base motion for MOTION = 0 or 1</p>
		<p>9.5.3.1</p> <p>NTFNA, NUMAH</p> <p>NTFNA = 0   User-specified arbitrary acceleration                  = 1   Acceleration specified by math function</p> <p>NUMAH          Number of different input time histories</p>

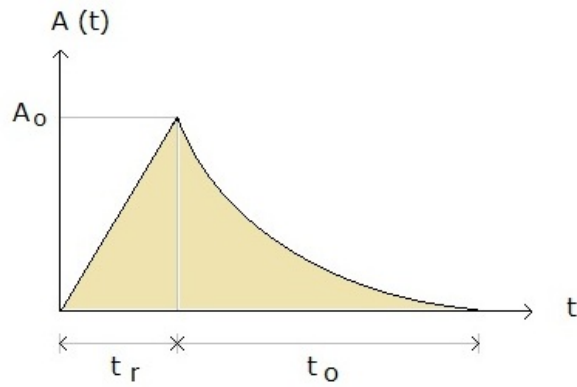
Card Group	Input Data and Definitions (Main File)		
9	Loads	Specified Acceleration	<p>9.5.3.2</p> <p>NUMATP, NATYPE, DTXA, TASTART, TAFAC, IACCM</p> <p>NUMATP      Number of acceleration-time pairs</p> <p>NATYPE    = 0    Constant time increment                                    = 1    Specified times for all time histories                                    = 2    Specified times for each time history</p> <p>DTXA            Constant time interval for NATYPE = 0</p> <p>TASTART       Starting time</p> <p>TAFAC           Time scale factor for TA</p> <p>IACCM    = 0    Input histories from Main File                                    = 1    Input histories from External Files                                          First 3 lines represent headers</p>
			<p>NTFNA = 0 (User-Specified Arbitrary Acceleration)</p>
			<p>For Each Load History</p> <p>9.5.3.3</p> <p>If NATYPE = 0, go to next Card</p> <p><math>TA_1, TA_2, \dots, TA_{NUMATP}</math></p> <p><math>TA_i</math>      Specified times</p> <p>For NATYPE = 1, specify only once for the first load history</p> <p>For IACCM = 1, specified times read from Acc_Time_1.dat, Acc_Time_2.dat ...</p> <p>9.5.3.4</p> <p><math>SACC_1, SACC_2, \dots, SACC_{NUMATP}</math></p> <p><math>SACC_i</math>    Acceleration magnitude at time <math>TA_i</math></p> <p>For IACCM = 1, specified histories read from Acc_History_1.dat, Acc_History_2.dat ...</p>

Card Group	Input Data and Definitions (Main File)		
9	Loads	Specified Acceleration	<p>9.5.3.5</p> <p>For each of NUMAH acceleration time histories  NFNA, <math>a_1</math>, <math>a_2</math>, <math>a_3</math>, <math>a_4</math>, <math>a_5</math></p> <p> NFNA = 1 Polynomial decaying acceleration  = 2 Exponential decaying acceleration  = 3 Trigonometric acceleration </p> <p> <math>a_1, a_2, a_3, a_4</math> Acceleration function coefficients defined in the next page </p> <p> <math>a_5</math> Starting time </p>

Polynomial Decaying (NFNA = 1)

$$a_1 = A_0 \quad a_2 = t_r \quad a_3 = t_0 \quad a_4 = n$$

$$\text{For } t_r \leq t \leq (t_r + t_0) \quad A(t) = A_0 \left[ 1 - \frac{(t - t_r)}{t_0} \right]^n$$



Exponential Decaying (NFNA = 2)

$$A(t) = a_1 + a_2 e^{a_3 t}$$

Trigonometric (NFNA = 3)

$$\begin{aligned} t \leq a_4 & \quad A(t) = a_1 \sin(a_2 t) + a_3 \cos(a_2 t) \\ t > a_4 & \quad A(t) = 0 \end{aligned}$$

Card Group	Input Data and Definitions (Main File)	
9	9.6	<p>9.6.1</p> <p>NODVIS, NELVIS, NOSVIS</p> <p>NODVIS    Number of transmitting degrees of freedom  NELVIS    Number of continuum element surfaces  NOSVIS    Number of outer boundary surfaces (Max = 6)</p>
		<p>9.6.2</p> <p>If NODVIS = 0, go to Card Group 9.6.3</p> <p>NODE, IDOF, VISC      <b>For each of NODVIS</b></p> <p>    NODE      Node number</p> <p>    IDOF = 1    Damping in x-direction                = 2    Damping in y-direction                = 3    Damping in z-direction</p> <p>    VISC      Constant which is proportional to the force on a given node (<math>pCA_c</math>), equal to impedance times contributing area on the node                C = <math>C_p</math> for IDOF normal to the boundary                C = <math>C_s</math> for IDOF parallel to the boundary                <math>C_p, C_s</math> : Compression &amp; shear wave speed</p>
		<p>9.6.3</p> <p>If NELVIS = 0, go to next Card Group</p> <p>NEL, KT      <b>For each of the NELVIS</b></p> <p>    NEL      Element number                KT      Element surface designation number.                        Same as KP in Card Group 5.7.2.1</p>
		<p>9.6.4</p> <p>If NOSVIS = 0, go to next Card Group</p> <p>NOS, VC      <b>For each of the NOSVIS</b></p> <p>    NOS      Outer surface number</p> <p>    VC      NOS = 1: VC = <math>Y_{TOP}</math>    NOS = 2: VC = <math>X_{LEFT}</math>                NOS = 3: VC = <math>Y_{BOTTOM}</math>    NOS = 4: VC = <math>X_{RIGHT}</math>                NOS = 5: VC = <math>Z_{FRONT}</math>    NOS = 6: VC = <math>Z_{BACK}</math></p>

Card Group	Input Data and Definitions (Main File)
10  Requested Output	10.1 <b>NTPRNT</b> NTPRNT      Number of cycles between output data print
	10.2.1 <b>NHPEL</b> NHPEL      Number of elements at which stress/strain time histories are requested
	10.2.2 If NHPEL = 0, skip the following Card NEL <sub>1</sub> , NEL <sub>2</sub> , ..., NEL NEL      Element number to be printed
	10.3.1 <b>NHPMT</b> NHPMT      Number of nodes at which motion time histories are requested
	10.3.2 If NHPMT = 0, skip the following Card NODE <sub>1</sub> , NODE <sub>2</sub> , ..., NODE <sub>NHPMT</sub>  NODE      Node numbers to be printed
	10.4.1 <b>NTIME</b> NTIME      Number of times at which stress/strain/motion profiles are requested
	10.4.2 If NTIME = 0, skip the following Card TIME <sub>1</sub> , TIME <sub>2</sub> , ..., TIME <sub>NTIME</sub>  TIME      Time to be printed

## 4.5 Post File

Post File contains information which are used to show graphically the results from the main-processing program.

Post File consists of three different card groups:

- Card Group 11 (PLOT-2D)
- Card Group 12 (PLOT-XY)
- Card Group 13 (FEMAP )

Card Group 11 contains the input data which are used to plot the following snapshots in two dimension:

- Finite element mesh/element/node number
- Principal stress distribution
- Deformed shape
- Beam section force/extreme fiber stress/strain
- Truss axial force/stress/strain
- Contours of continuum element data

Card Group 12 contains the input data for the following plots:

Time history

- Stress/strain/time
- Displacement/velocity/acceleration/time

Snapshot

- Stress/strain vs. distance
- Displacement/velocity/acceleration vs. distance

Card Groups 13 is no longer supported.

These plots can be performed automatically by using PLOT-3D.



PLOT-2D  
Post-Processor



Card Group	Input Data and Definitions (Post File)
11	<p>11.1</p> <p>NPTYPE, IHOR, IVER</p> <p>NPTYPE = 0 End of plotting output          = 1 Finite element mesh / element number          = 2 Principal stress distribution          = 3 Deformed shape          = 4 Beam section force / fiber stress / strain          = 5 Truss axial force / stress / strain          = 6 Contours of continuum element data          = 7 Stress state in p-q space and octahedral plane.          When NPTYPE = 7 is specified, all other cases of NPTYPE are not considered.</p> <p>IHOR, IVER Horizontal and Vertical coordinate flags          ( x=1, y=2, z=3, -x=-1, -y=-2, -z=-3)</p> <p>If NPTYPE = 0, Skip rest of Card Group 11</p>

PLOT-2D Plot Information

Card Group	Input Data and Definitions (Post File)	
11	11.2	11.2.1 TITLE  TITLE Any title (Max = 70 characters)
		11.2.2 IUNIT  IUNIT = 1 Inch = 2 Cm = 3 User-specified unit
		11.2.3 <u>For IUNIT = 3</u> NCHR LABEL  NCHR Number of characters for mesh unit LABEL Name of mesh unit

PLOT-2D Plot Information

For NPTYPE = 1 (Finite Element Mesh / Element Number)

Card Group	Input Data and Definitions (Post File)											
11	PLOT-2D Plot Information  For NPTYPE = 1 (Finite Element Mesh / Element Number)	11.2.4  IMODE  IMODE = 1 Plot finite element mesh = -1 Plot element and node numbers = 2 Plot element numbers = -2 Plot node numbers = 3 Plot skeleton boundary codes = -3 Plot fluid boundary codes = 4 Plot rotational boundary codes										
		11.2.5  NGROUP  NGROUP = 0 Plot all elements > 0 Plot specified groups (Max=1000)										
		11.2.6  <u>If NGROUP = 0, Skip this Card</u>  NGROUP Cards { NSS, NEE, NIC, NNN -   -   -   - -   -   -   -  NSS       Starting element number in a row NEE       Number of elements in a row NIC       Element number increment for next row NNN       Total number of rows  <table><tr><td>10</td><td>11</td><td>12</td><td>13</td></tr><tr><td>20</td><td>21</td><td>22</td><td>23</td></tr><tr><td>30</td><td>31</td><td>32</td><td>33</td></tr></table> Example NSS = 10 NEE = 4 NIC = 10 NNN = 3	10	11	12	13	20	21	22	23	30	31
10	11	12	13									
20	21	22	23									
30	31	32	33									

Card Group	Input Data and Definitions (Post File)	
11	11.3	11.3.1 TITLE  TITLE Any title (Max = 70 characters)
		11.3.2 IUNIT  IUNIT = 1 In, Psi = 2 Cm, Kg/cm <sup>2</sup> = 3 User-specified unit
		11.3.3 <u>For IUNIT = 3</u> NCHR LABEL NCHRC LABELC  NCHR Number of characters for mesh unit LABEL Name of mesh unit NCHRC Number of characters for stress unit LABELC Name of stress unit

PLOT-2D Plot Information

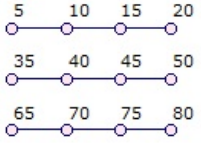
For NPTYPE = 2 (Principal Stress Distribution)



Card Group	Input Data and Definitions (Post File)	
11	PLOT-2D Plot Information  For NPTYPE = 2 (Principal Stress Distribution)	<div>11.3.6</div> <div>If NGROUP = 0, Skip this Card</div> <div><div>NGROUP</div><div>Cards</div><div><div><div>┌</div><div> </div><div>└</div></div><div><div>NSS,</div><div>NEE,</div><div>NIC,</div><div>NNN</div><div>-</div><div>-</div><div>-</div><div>-</div></div></div></div> <div>Refer to Card Group 11.2.6</div>
		<div>11.3.7</div> <div>NRL</div> <div><div>NRL</div><div>Number of nodes to be connected by a solid line (Max=5000)</div></div>
		<div>11.3.8</div> <div>If NRL = 0, Skip this Card</div> <div><div>NODE<sub>1</sub>, NODE<sub>2</sub>, ..., NODE<sub>NRL</sub></div><div><div>NODE</div><div>Reference node numbers. If NODE<sub>i</sub> has negative sign, a New Line is drawn</div></div></div>



Card Group	Input Data and Definitions (Post File)	
11	11.4	11.4.1 TITLE  TITLE Any title of up to 70 characters
		11.4.2 IUNIT  IUNIT = 1 In = 2 Cm = 3 User-specified unit
		11.4.3 <u>For IUNIT = 3</u> NCHR LABEL  NCHR Number of characters for mesh and displacement unit. LABEL Name of mesh and displacement unit
		11.4.4 NLTIME, TIME <sub>REF</sub> TIME <sub>1</sub> , TIME <sub>2</sub> , ..., TIME <sub>NLTIME</sub>  NLTIME Number of specified times (Max=1000) TIME <sub>REF</sub> Reference time TIME Specified time  If TIME <sub>REF</sub> is not equal to 0.0, Displacement at TIME <sub>i</sub> are relative to TIME <sub>REF</sub>

Card Group	Input Data and Definitions (Post File)	
11	11.4	<p>11.4.5</p> <p><u>Row and Line Plots (Repeat in any order)</u></p> <p>For Row Plot --&gt; 1, IDISP NSR, JCR, NJR, ICR, NIR</p> <p>For Line Plot --&gt; 2, IDISP NPT NODE<sub>1</sub>, NODE<sub>2</sub>, .., NODE<sub>NPT</sub></p> <p>For End Plot --&gt; 0, 0</p> <p>IDISP = 0 Undeformed shape = 1 Deformed shape = 2 Displacement vector</p> <p><u>For Row Plot (Max = 1000)</u></p> <p>NSR Starting node number of row plot JCR Node number increment in a row NJR Number of nodes in a row ICR Node number increment for next row NIR Total number of rows</p> <div style="display: flex; align-items: center;">  <div style="margin-left: 20px;"> <p>Example</p> <p>NSR = 5 JCR = 5 NJR = 4 ICR = 30 NIR = 3</p> </div> </div> <p><u>For Line Plot (Max = 160)</u></p> <p>NPT Number of nodes (Max=1000) NODE Node number</p>

Card Group	Input Data and Definitions (Post File)	
11	11.5	11.5.1 <b>TITLE</b>  <b>TITLE</b> Any title (Max = 70 characters)
		11.5.2 <b>IUNIT</b>  <b>IUNIT</b> = 1    In, Psi = 2    Cm, Kg/cm <sup>2</sup> = 3    User-specified unit
		11.5.3 <u>For IUNIT = 3</u>  <b>NCHR</b> <b>LABEL</b> <b>NCHRB</b> <b>LABELB</b>  <b>NCHR</b> Number of characters for mesh unit <b>LABEL</b> Name of mesh unit <b>NCHRB</b> Number of characters for section force / extreme fiber stress <b>LABELB</b> Name of section force / fiber stress

PLOT-2D Plot Information

For NPTYPE = 4 (Beam Section Force / Extreme Fiber Stress / Strain)

Card Group	Input Data and Definitions (Post File)	
11	11.5	<p>11.5.4</p> <p>NLTIME, TIME<sub>REF</sub>  TIME<sub>1</sub>, TIME<sub>2</sub>, ..., TIME<sub>NLTIME</sub></p> <p>NLTIME      Number of specified times (Max=1000)  TIME<sub>REF</sub>      Reference time  TIME          Specified time</p> <p>If TIME<sub>REF</sub> is not equal to 0.0, Section force / Stress / Strain plots at TIME<sub>i</sub> are relative to TIME<sub>REF</sub></p> <hr/> <p>11.5.5</p> <p>NBTS</p> <p>NBTS = 1 Thrust  = 2 Shear in member y direction  = 3 Shear in member z direction  = 4 Torque  = 5 Bending moment about y axis  = 6 Bending moment about z axis</p> <p>See Figure PL-4 for Sign Convention</p> <hr/> <p>11.5.6</p> <p>NBGROUP</p> <p>NBGROUP    Number of beam groups (Max=280)</p>

PLOT-2D Plot Information

For NPTYPE = 4 (Beam Section Force / Extreme Fiber Stress / Strain)

Card Group	Input Data and Definitions (Post File)		
11	11.5	For Each Beam Group	11.5.7.1 <b>NBLIST</b>  NBLIST = 0   Elements from NFBEAM to NLBEAM = 1   Listing of individual elements
			11.5.7.2 <u>For NBLIST = 0</u> NFBEAM,   NLBEAM  NFBEAM       Starting beam element number NLBEAM       Ending beam element number
			11.5.7.3 <u>For NBLIST = 1</u> MBEAM N <sub>1</sub> , N <sub>2</sub> , ..., N <sub>MBEAM</sub>  MBEAM       Number of beam element (Max=280) N <sub>1</sub> , N <sub>2</sub> , N <sub>MBEAM</sub> List of element number
			11.5.8 <b>NRL</b>  NRL       Number of nodes to be connected by a Solid Line (Max=280)
			11.5.9 <u>If NRL = 0, Skip this Card</u> NODE <sub>1</sub> , NODE <sub>2</sub> , ..., NODE <sub>NRL</sub>  NODE   Reference node numbers If NODE <sub>i</sub> has negative sign, a New Line is drawn

Card Group	Input Data and Definitions (Post File)	
11	11.6	11.6.1 TITLE  TITLE    Any title (Max = 70 characters)
		11.6.2 IUNIT  IUNIT = 1    In, Pound = 2    Cm, Kg = 3    User-specified unit
		11.6.3 <u>For IUNIT = 3</u>  NCHR LABEL NCHRT LABELT  NCHR        Number of characters for mesh unit LABEL       Name of mesh unit NCHRT       Number of characters for axial data LABELT      Name of axial force / stress / strain

Card Group	Input Data and Definitions (Post File)	
11	11.6	<p>11.6.4</p> <p>NLTIME, TIME<sub>REF</sub>  TIME<sub>1</sub>, TIME<sub>2</sub>, ..., TIME<sub>NLTIME</sub></p> <p>NLTIME      Number of specified times (Max=1000)  TIME<sub>REF</sub>      Reference time  TIME          Specified times</p> <p>If TIME<sub>REF</sub> is not equal to 0.0,  Force / Stress / Strain at TIME<sub>i</sub> are relative to TIME<sub>REF</sub></p>
		<p>11.6.5</p> <p>NTTS</p> <p>NTTS = 1      Axial force  = 2      Axial stress  = 3      Axial strain</p>
		<p>11.6.6</p> <p>NTGROUP</p> <p>NTGROUP      Number of truss groups (Max=100)</p>

Card Group	Input Data and Definitions (Post File)		
11	PLOT-2D Plot Information	For NPTYPE = 5 (Truss Axial Force / Stress / Strain)	<p>11.6.7.1</p> <p>NTLIST</p> <p>NTLIST = 0 Elements from NFTRUS to NLTRUS = 1 Listing of individual elements</p>
			<p>11.6.7.2</p> <p><u>For NTLIST = 0</u> NFTRUS, NLTRUS</p> <p>NFTRUS Starting truss element number NLTRUS Ending truss element number</p>
			<p>11.6.7.3</p> <p><u>For NTLIST = 1</u> MTRUS N<sub>1</sub>, N<sub>2</sub>, ..., N<sub>MTRUS</sub></p> <p>MTRUS Number of element (Max=280) N<sub>1</sub>, N<sub>2</sub>, N<sub>MTRUS</sub> List of element number</p>
			<p>11.6.8</p> <p>NRL</p> <p>NRL Number of nodes to be connected by a Solid Line (Max=280)</p>
			<p>11.6.9</p> <p><u>If NRL = 0, Skip this Card</u> NODE<sub>1</sub>, NODE<sub>2</sub>, ..., NODE<sub>NRL</sub></p> <p>NODE Reference node numbers If NODE<sub>i</sub> has negative sign, a New Line is drawn</p>



Card Group	Input Data and Definitions (Post File)	
11	PLOT-2D Plot Information	11.7.1 <b>TITLE</b>  TITLE      Any title (Max = 70 characters)
		11.7.2 <b>IUNIT</b>  IUNIT = 1    In, Pound = 2        Cm, Kg = 3        User-specified unit
		11.7.3 <u>For IUNIT = 3</u>  NCHR LABEL NCHRC LABELC  NCHR        Number of characters for mesh unit LABEL       Name of mesh unit NCHRC       Number of characters for contouring data LABELC       Name of contouring data
		11.7.4 NLTIME, TIME <sub>REF</sub> TIME <sub>1</sub> , TIME <sub>2</sub> , ..., TIME <sub>NLTIME</sub>  NLTIME       Number of specified times (Max=1000) TIME <sub>REF</sub> Reference time TIME        Specified time  If TIME <sub>REF</sub> is not equal to 0.0, Contour plots at TIME <sub>i</sub> are relative to TIME <sub>REF</sub>

Card Group	Input Data and Definitions (Post File)	
11	PLOT-2D Plot Information  For NPTYPE = 6 (Contours of Continuum Element Data)	<p>11.7.5</p> <p>NCTS</p> <p>NCTS     Variable to be plotted. Select from <a href="#">Table PL-1</a></p>
		<p>11.7.6</p> <p>DELTA, IRES, IRGP, IENL, <math>R_x</math>, <math>R_y</math></p> <p>DELTA = -DELTA     Line contour, absolute value of DELTA is desired contour interval</p> <p>         = 0     Color-filled contour</p> <p>         = 2     Smoothed color-filled contour</p> <p>IRES     = 0     Draft copy</p> <p>         = 1     Fine copy</p> <p>IRGP     = 0     Values at ref. grid points are not added</p> <p>         = 1     Values at ref. grid points are added</p> <p>IENL     = 0     Standard view</p> <p>         = 2     Laplacian &amp; spline interpolation scheme</p> <p>         = 3     Davis <a href="#">distance to a power</a> interpolation</p> <p><u>For IENL= 2</u></p> <p><math>R_x</math>     Weight factor applied to spline function</p> <p>         If <math>R_x = 0.0</math>, only Laplacian interpolation is used</p> <p>         <math>R_y</math> is not used</p> <p><u>For IENL= 3</u></p> <p><math>R_y</math>     Power applied to <math>1/(\text{distance} ** \text{power})</math> interpolation scheme. Recommended starting value is 4.0. <math>R_x</math> is not used</p> <p>         Reference [Davis, J.c., 1986, Statistics and Data Analysis in Geology, page 356]</p>

Card Group	Input Data and Definitions (Post File)	
11	11.7	11.7.7 NGROUP  NGROUP = 0 Plot at all elements > 0 Plot at specified groups (Max=1000)
		11.7.8 <u>If NGROUP = 0, Skip this Card</u>  NGROUP Cards $\left[ \begin{array}{cccc} \text{NSS, NEE, NIC, NNN} \\ - & - & - & - \\ - & - & - & - \end{array} \right.$  Refer to Card Group 11.2.6
		11.7.9 NRL  NRL      Number of nodes to be connected by a Solid Line (Max=5000)
		11.7.10 <u>If NRL = 0, Skip this Card</u>  NODE <sub>1</sub> , NODE <sub>2</sub> , ..., NODE <sub>NRL</sub>  NODE    Reference node numbers If NODE <sub>i</sub> has negative sign, a New Line is drawn

PLOT-2D Plot Information

For NPTYPE = 6 (Contours of Continuum Element Data)

Card Group	Input Data and Definitions (Post File)	
11	11.8	11.8.1 TITLE  TITLE Any title of up to 70 characters
		11.8.2 LABELC  LABELC Label for stress unit
		11.8.3 NLTIME TIME <sub>1</sub> , TIME <sub>2</sub> , ..., TIME <sub>NLTIME</sub>  NLTIME Number of specified times (Max=10) TIME Specified time
		11.8.4 NUMNEL NEL <sub>1</sub> , NEL <sub>2</sub> , ..., NEL <sub>NUMNEL</sub>  NUMNEL Number of specified elements (Max=10) NEL Element number

PLOT-2D Plot Information

For NPTYPE = 7 (Stress State in p-q Space and Octahedral Plane)



Table PL-1 Continuum Contour Plot

NCTS	Legend	Description
		<u>Continuum Element (See Fig. PL-1)</u>
2	STRESS-XX	Normal XX stress ( $\sigma_x'$ )
3	STRESS-YY	Normal YY stress ( $\sigma_y'$ )
4	STRESS-ZZ	Normal ZZ stress ( $\sigma_z'$ )
5	STRESS-XY	Shear XY stress ( $\tau_{xy}$ )
6	STRESS-YZ	Shear YZ stress ( $\tau_{yz}$ )
7	STRESS-XZ	Shear XZ stress ( $\tau_{xz}$ )
8	PRESSURE	Mean pressure ( $P'$ )
9	FLUID-PRES	Fluid pressure ( $n$ )
10	TSTRESS-XX	Normal XX total stress ( $\sigma_x = \sigma_x' + n$ )
11	TSTRESS-YY	Normal YY total stress ( $\sigma_y = \sigma_y' + n$ )
12	TSTRESS-ZZ	Normal ZZ total stress ( $\sigma_z = \sigma_z' + n$ )
13	TPRESSURE	Total mean pressure ( $P = P' + n$ )
14	D.STRES	Deviatoric stress ( $Q = (3/\sqrt{2}) \tau_{oct}$ )
15	STRAIN-XX	Normal XX strain ( $\epsilon_x$ )
16	STRAIN-YY	Normal YY strain ( $\epsilon_y$ )
17	STRAIN-ZZ	Normal ZZ strain ( $\epsilon_z$ )
18	STRAIN-XY	Shear XY strain ( $\gamma_{xy}$ )
19	STRAIN-YZ	Shear YZ strain ( $\gamma_{yz}$ )
20	STRAIN-XZ	Shear XZ strain ( $\gamma_{xz}$ )
21	VOL-STRAIN	Volumetric strain ( $\epsilon_v$ )
22	GAMMA-OCT	Octahedral shear strain ( $\gamma_{oct}$ )
23	TAU-OCT	Octahedral shear stress ( $\tau_{oct}$ )
24	FS	Safety factor (Fig. PL-2)
25	YIELD-FLAG	Yield flag (Fig. PL-3)
26	STRESS - 1	Major principal stress ( $\sigma_1'$ )
27	STRESS - 2	Inter. principal stress ( $\sigma_2'$ )
28	STRESS - 3	Minor principal stress ( $\sigma_3'$ )

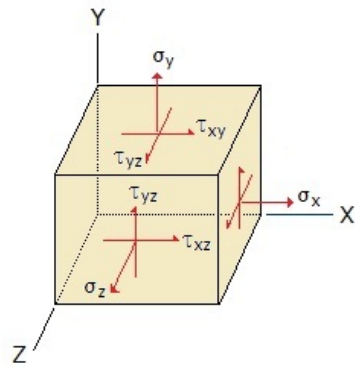


Figure PL-1 Sign Conventions for Continuum Stress

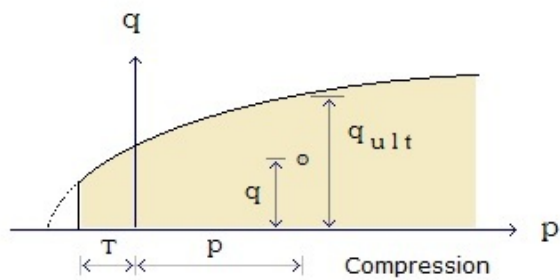


Figure PL-2 Definition of Safety Factor

Factor of Safety (FS) is defined as:

For elastic material  $FS = 10$

For elasto-plastic material  $FS = q_{ult} / q$

FS is limited to  $1 \leq F.S. \leq 10$

For  $p \leq -T$   $FS = 1$

$P = (\sigma_x + \sigma_y + \sigma_z) / 3$

$q = (3 / \sqrt{2}) \tau_{oct}$

### Yield Flag for Beam and Continuum Elements

Yield Flag	Stress Status
0	Stress point is in elastic
1	Stress point is in plastic
2	Stress Point develops crack

### Stress Status for Truss Element

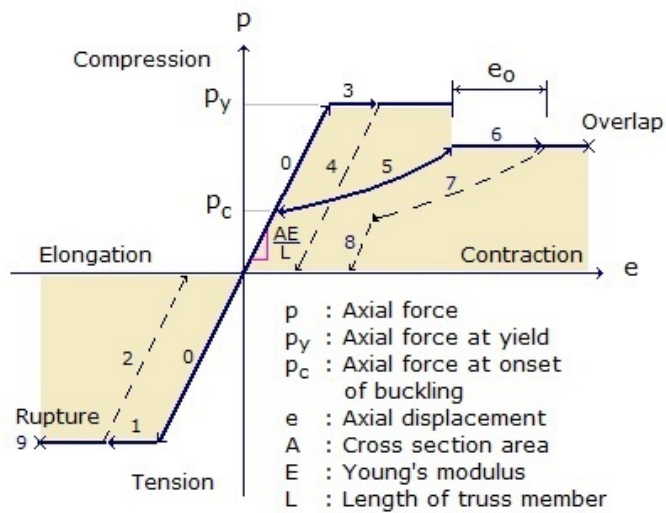


Figure PL-3 Description of Stress Status



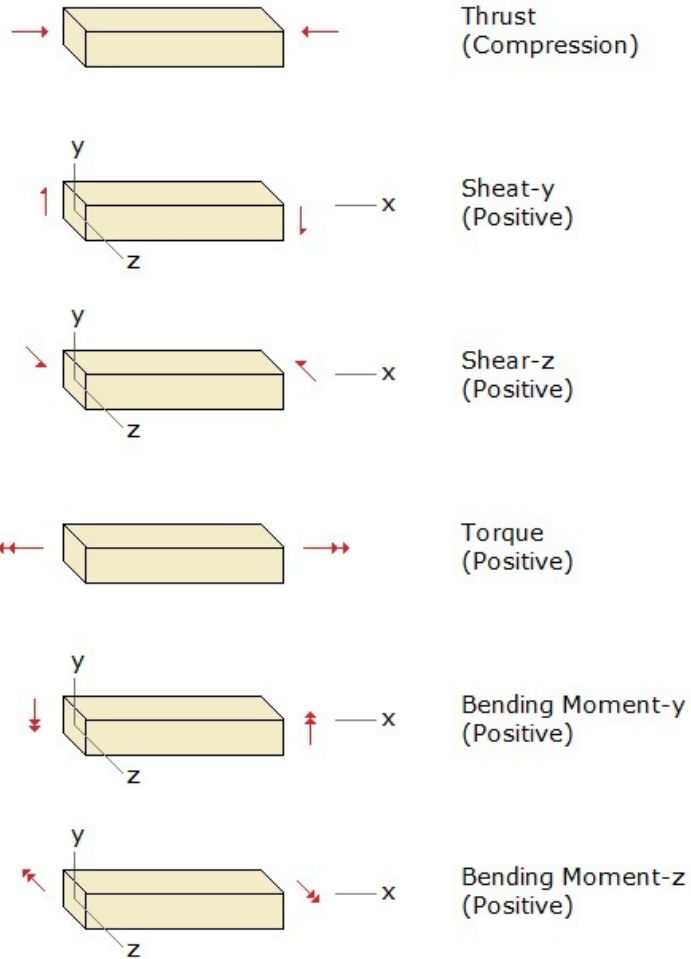


Figure PL-4 Sign Conventions for Beam



PLOT-XY  
Post-Processor



Card Group	Input Data and Definitions (Post File)
12	<p>12.1</p> <p><b>IPTYPE</b></p> <p><b>IPTYPE</b></p> <p>0 End of plotting output</p> <p><b>Standard Time history</b></p> <p>1 Stress/Strain/Time</p> <p>2 Displacement/Velocity/Accel./Time</p> <p><b>Standard Snapshot</b></p> <p>3 Stress/Strain vs. Distance</p> <p>4 Displacement/Velocity/Accel. vs. Distance</p> <p><b>Simplified Time history</b></p> <p>5 Stresses/Strains for a Given Element</p> <p>6 Stress/Strain Pair for Different Elements</p> <p>7 Displacements/Velocities/Accel. for a Given Node</p> <p>8 Displacement/Velocity/Accel. Pair for Different Nodes</p> <p><b>Simplified Snapshot</b></p> <p>9 Stresses/Strains for a Given Time</p> <p>10 Stress/Strain for Different Times</p> <p>11 Displacements/Velocities/Accel. for a Given Time</p> <p>12 Displacement/Velocity/Accel. for Different Times</p> <p>Note: Simplified plots (IPTYPE 5 to 12) should be specified after standard plots. You can edit simplified plots using PlotXY Generator in SMAP Run Menu.</p>

PLOT-XY Information

Card Group	Input Data and Definitions (Post File)	
12	12.2	<p>12.2.1</p> <p><b>IPL</b></p> <p>IPL = 0 For each specified element, Number of different pair of variables</p> <p>= 1 For each specified pair of variables, Number of different element data</p>
		<p>12.2.2</p> <p><b>NOEL</b></p> <p>NOEL Number of elements (Max 10)</p>
		<p>12.2.3</p> <p><b>LIST (I)</b> I = 1, NOEL</p> <p>LIST (I) List element numbers</p>
		<p>12.2.4</p> <p><b>NDPQ</b></p> <p>NDPQ Number of different pair of variables</p>



Card Group	Input Data and Definitions (Post File)	
12	12.3	<div>12.3.1</div> <p><b>IPLOT</b></p> <p>IPLOT = 0    For each specified node,                     Number of different pair of variables</p> <p>              = 1    For each specified pair of variables,                     Number of different node data</p> <div>12.3.2</div> <p><b>NODE</b></p> <p>NODE            Number of nodes (Max 10)</p> <div>12.3.3</div> <p><b>LIST (I), I = 1, NODE</b></p> <p>LIST (I)        List node numbers</p>

PLOT-XY Information

For IPTYPE = 2 (Displacement / Velocity / Acceleration / Time History)



Card Group	Input Data and Definitions (Post File)	
12	12.3	12.3.4 NDPQ  NDPQ      Number of different pair of variables
		12.3.5  <div> <div>NDPQ Cards</div> <div> <div>[</div> <div> <div><math>K_{x1r}</math></div> <div><math>K_{y1}</math></div> <div><math>K_{x2r}</math></div> <div><math>K_{y2}</math></div> <div>-</div> <div>-</div> <div>-</div> <div>-</div> </div> <div>]</div> </div> </div> $K_{xr}$ , $K_y$ Select from Table PL-2
		12.3.6 TMFAC, SND, SNV, SNA, NC, ANGLE  <div> <div>TMFAC</div> <div>Multiplication factor</div> </div> <div> <div>TMFAC</div> <div>Time</div> </div> <div> <div>SND</div> <div>Displacement</div> </div> <div> <div>SNV</div> <div>Velocity</div> </div> <div> <div>SNA</div> <div>Acceleration</div> </div> <div> <div>NC = 0</div> <div>No transfer</div> </div> <div> <div>= 1</div> <div>Transfer from X-Y to polar coordinate</div> </div> <div> <div>= 2</div> <div>Transfer from polar to X-Y coordinate</div> </div> <div> <div>ANGLE</div> <div>Rotation angle (Degree)</div> </div>
		12.3.7 For IPTYPE = 2 (Displacement / Velocity / Acceleration / Time History) IPLOT = 0: For each node IPLOT = 1: For each pair of variables  <div> <div>TITLE</div> <div>(50 characters)</div> </div> <div> <div>X-LABEL</div> <div>(50 characters)</div> </div> <div> <div>Y-LABEL</div> <div>(50 characters)</div> </div>

Card Group	Input Data and Definitions (Post File)	
12	12.4	12.4.1 <p>IPLOT</p> <p>IPLOT = 0 For each specified time, Number of different variables</p> <p>= 1 For each specified variable, Number of different time data</p>
		12.4.2 <p>NOTM</p> <p>NOTM Number of times (Max 10)</p>
		12.4.3 <p>TLIST (I), I = 1, NOTM</p> <p>TLIST (I) List times in sequential order</p>
		12.4.4 <p>NDPQ</p> <p>NDPQ Number of different variables</p>
		12.4.5 <p>NDPQ Cards</p> $\begin{matrix} \lceil & K_{y1} \\   & K_{y2} \\   & - \\ \rfloor & \end{matrix}$ <p><math>K_y</math> Select from Table PL-1</p> <p>For <math>K &gt; 94</math>, see Note in Card Group 12.2.5</p>

PLOT-XY Information

For IPTYPE = 3 (Stress / Strain vs. Distance Snapshot)

Card Group	Input Data and Definitions (Post File)	
12	12.4	<p>12.4.6</p> <p>ISCALD, ILTNUM, XSTART</p> <p>ISCALD = 0    Unscaled distance                                    = 1    Scaled distance</p> <p>ILTNUM = 0    Do not list element numbers                                    = 1    List Element No vs Value in PlotXy.Lin</p> <p>XSTART        Reference starting X-coordinate</p> <p>Note:                                    If ISCALD = 1 and ILTNUM = 1,                                    X-LABEL is used for distance unit</p> <hr/> <p>12.4.7</p> <p><u>Element Number Specification (Max 800 Elements)</u></p> <p>For arbitrary order    &gt;    1                                                            NRL                                                            <math>N_1, N_2, N_{NRL}</math></p> <p>For sequential order    &gt;    2                                                            NSTAR, NINCR, NPONT</p> <p>For end of generation &gt;    0</p> <p>NRL                Number of elements  <math>N_1, N_2, \dots, N_{NRL}</math>    Element numbers                        NSTAR           Starting element numbers                        NINCR           Element number increment                        NPONT           Number of element</p>

Card Group	Input Data and Definitions (Post File)	
12	12.4	<p>12.4.8</p> <p>STFAC, SNFAC, SDFAC</p> <p>Multiplication factor</p> <p>STFAC Stress</p> <p>SNFAC Strain</p> <p>SDFAC Distance</p>
		<p>12.4.9</p> <p>IPLOT = 0: For each specified time</p> <p>IPLOT = 1: For each variable</p> <p>TITLE (50 characters)</p> <p>X-LABEL (50 characters)</p> <p>Y-LABEL (50 characters)</p>

Card Group	Input Data and Definitions (Post File)	
12	12	12.5
PLOT-XY Information	For IPTYPE = 4 (Displacement / Velocity / Acceleration vs. Distance Snapshot)	12.5.1 IPLOT  IPLOT = 0    For each specified time, Number of different variables  = 1    For each specified variable, Number of different time data
		12.5.2 NOTM  NOTM    Number of times (Max 10)
		12.5.3 TLIST (I), I = 1, NOTM  TLIST (I)    List times in sequential order
		12.5.4 NDPQ  NDPQ    Number of different variables
		12.5.5 <div><div>NDPQ Cards</div><div><div>┌       └</div><div>K<sub>y1</sub> K<sub>y2</sub> - -</div></div></div> K <sub>y</sub> Select from Table PL-2

Card Group	Input Data and Definitions (Post File)	
12	12.5	12.5.6
PLOT-XY Information	For IPTYPE = 4 (Displacement / Velocity / Acceleration vs. Distance Snapshot)	<p>ISCALD, ILTNUM, XSTART</p> <p>ISCALD = 0    Unscaled distance                      = 1    Scaled distance</p> <p>ILTNUM = 0    Do not list node numbers                      = 1    List Node No vs Value in PlotXy.Lin</p> <p>XSTART        Reference starting X-coordinate</p> <p>Note:          If ISCALD = 1 and ILTNUM = 1,          X-LABEL is used for distance unit</p>

Card Group	Input Data and Definitions (Post File)	
12	12.5	<p>12.5.7</p> <p><u>Node Number Specification (Max 800 nodes)</u></p> <p>For Arbitrary Order    &gt;    1  NRL  <math>N_1, N_2, \dots, N_{NRL}</math></p> <p>For Sequential Order   &gt;   2  NSTAR,   NINCR,   NPONT</p> <p>For End Generation    &gt;   0</p> <p>NRL                      Number of nodes  <math>N_1, N_2, \dots, N_{NRL}</math>    Node numbers  NSTAR                  Starting node numbers  NINCR                  Node number increment  NPONT                  Number of nodes</p> <hr/> <p>12.5.8</p> <p>SND, SNV, SNA, NC, ANGLE, SDFAC</p> <p>                            Multiplication factor</p> <p>SND                      Displacement  SNV                      Velocity  SNA                      Acceleration</p> <p>NC = 0                  No transfer  = 1                      Transfer from X-Y to polar coordinate  = 2                      Transfer from polar to X-Y coordinate</p> <p>ANGLE                  Rotation angle (Degree)  SDFAC                  Multiplication factor for distance</p> <hr/> <p>12.5.9</p> <p>IPLOT = 0: For each specified time  IPLOT = 1: For each variable</p> <p>TITLE                  (50 characters)  X-LABEL                (50 characters)  Y-LABEL                (50 characters )</p>

Card Group	Input Data and Definitions		
12	PLOT-XY Information	For IPTYPE = 5 (Time History of Stresses/Strains for a Given Element)	12.6.1
			NEL
			NEL      Element number
			12.6.2
			NDQ
			NDQ      Number of different quantities
			12.6.3
			NDQ $\left[ \begin{array}{c} K_{y1} \\ K_{y2} \\ - \\ - \end{array} \right]$
			Cards      -
			$K_y$ Select from Table PL-1
			12.6.4
			TMFAC, STFAC, SNFAC
			Multiplication factor
			TMFAC      Time
			STFAC      Stress
			SNFAC      Strain
			12.6.5
			TITLE      (50 characters)
			X - LABEL      (50 characters)
			Y - LABEL      (50 characters)



Card Group	Input Data and Definitions	
12	PLOT-XY Information  For IPTYPE = 6 (Time History of Stress/Strain Pair for Different Elements)	12.7.1 NOEL  NOEL      Number of elements (Max 10)
		12.7.2 LIST (I)   I = 1, NOEL  LIST (I)   List element numbers
		12.7.3 $K_x, K_y$  $K_x, K_y$ Select from Table PL-1
		12.7.4 TMFAC, STFAC, SNFAC  <div>             TMFAC      Multiplication factor              Time              STFAC      Stress              SNFAC      Strain           </div>
		12.7.5  TITLE      (50 characters) X - LABEL   (50 characters) Y - LABEL   (50 characters)

Card Group	Input Data and Definitions	
12	PLOT-XY Information  For IPTYPE = 7 (Time History of Displacements/Vel./Accel. for a Given Node)	12.8.1 NOD NOD    Node number
		12.8.2 NDQ NDQ    Number of different quantities
		12.8.3 <div style="display: flex; align-items: center;"> <div style="margin-right: 10px;"> NDQ Cards </div> <div style="margin-right: 10px;"> ┌     └ </div> <div> <math>K_{y1}</math>  <math>K_{y2}</math>  -  - </div> </div> $K_y$ Select from Table PL-2
		12.8.4 TMFAC, SND, SNV, SNA  <div style="display: flex; justify-content: space-between;"> <div> TMFAC SND SNV SNA </div> <div> Multiplication factor Time Displacement Velocity Acceleration </div> </div>
		12.8.5  <div style="display: flex; justify-content: space-between;"> <div> TITLE X - LABEL Y - LABEL </div> <div> (50 characters) (50 characters) (50 characters) </div> </div>

Card Group	Input Data and Definitions	
12	PLOT-XY Information  For IPTYPE = 8 (Time History of Displ./Vel./Accel. Pair for Different Nodes)	<p>12.9.1</p> <p>NODE</p> <p>NODE      Number of nodes (Max 10)</p>
		<p>12.9.2</p> <p>LIST (I)   I = 1, NODE</p> <p>LIST (I)   List node numbers</p>
		<p>12.9.3</p> <p><math>K_x, K_y</math></p> <p><math>K_x, K_y</math>      Select from Table PL-2</p>
		<p>12.9.4</p> <p>TMFAC, SND, SNV, SNA</p> <p>TMFAC      Multiplication factor</p> <p>TMFAC      Time</p> <p>SND          Displacement</p> <p>SNV          Velocity</p> <p>SNA          Acceleration</p>
		<p>12.9.5</p> <p>TITLE      (50 characters)</p> <p>X - LABEL (50 characters)</p> <p>Y - LABEL (50 characters)</p>

Card Group	Input Data and Definitions	
12	PLOT-XY Information  For IPTYPE = 9 (Snap Shot of Stresses/Strains for a Given Time)	12.10.1 TIME TIME Specified time
		12.10.2 NDQ NDQ Number of different quantities
		12.10.3 NDQ Cards $\left[ \begin{array}{l} K_{y1} \\ K_{y2} \\ - \end{array} \right]$ $K_y$ Select from Table PL-1
		12.10.4 XSTART XSTART Reference starting X-coordinate
		12.10.5 <u>Element Number Specification (Max 800 Elements)</u> NRL $N_1, N_2, N_{NRL}$ NRL Number of elements $N_1, N_2, \dots, N_{NRL}$ Element numbers $N_i, -N_{i+1}, N_{i+2}$ From $N_i$ to $N_{i+1}$ with increment $N_{i+2}$
		12.10.6 STFAC, SNFAC, SDFAC Multiplication factor STFAC Stress SNFAC Strain SDFAC Distance
		12.10.7 TITLE (50 characters) X - LABEL (50 characters) Y - LABEL (50 characters)

Card Group	Input Data and Definitions	
12	PLOT-XY Information  For IPTYPE = 10 (Snap Shot of a Stress/Strain for Different Times)	12.11.1 NOTM NOTM      Number of times (Max 10)
		12.11.2 TLIST (I), I = 1, NOTM TLIST (I)      List times in sequential order
		12.11.3 $K_y$ $K_y$ Select from Table PL-1
		12.11.4 XSTART XSTART      Reference starting X-coordinate
		12.11.5 <u>Element Number Specification (Max 800 Elements)</u> NRL $N_1, N_2, N_{NRL}$ NRL      Number of elements $N_1, N_2, \dots, N_{NRL}$ Element numbers $N_i, -N_{i+1}, N_{i+2}$ From $N_i$ to $N_{i+1}$ with increment $N_{i+2}$
		12.11.6 STFAC, SNFAC, SDFAC  Multiplication factor  STFAC      Stress SNFAC      Strain SDFAC      Distance
		12.11.7 TITLE      (50 characters) X - LABEL      (50 characters) Y - LABEL      (50 characters)

Card Group	Input Data and Definitions	
12	PLOT-XY Information  For IPTYPE = 11 (Snap Shot of Displacements/Vel./Accel for a Given Time)	12.12.1 TIME TIME Specified time
		12.12.2 NDQ NDQ Number of different quantities
		12.12.3 NDQ $\left\{ \begin{array}{l} K_{y1} \\ K_{y2} \\ - \end{array} \right.$ Cards $K_y$ Select from Table PL-2
		12.12.4 XSTART XSTART Reference starting X-coordinate
		12.12.5 <u>Node Number Specification (Max 800 Nodes)</u> NRL $N_1, N_2, N_{NRL}$ NRL Number of nodes $N_1, N_2, \dots, N_{NRL}$ Node numbers $N_i, -N_{i+1}, N_{i+2}$ From $N_i$ to $N_{i+1}$ with increment $N_{i+2}$
		12.12.6 SND, SNV, SNA, SDFAC SND Multiplication factor SND Displacement SNV Velocity SNA Acceleration SDFAC Distance
		12.12.7 TITLE (50 characters) X - LABEL (50 characters) Y - LABEL (50 characters)

Card Group	Input Data and Definitions	
12	PLOT-XY Information  For IPTYPE = 12 (Snap Shot of a Displ./Vel./Accel. for Different Times)	12.13.1 NOTM NOTM      Number of times (Max 10)
		12.13.2 TLIST (I), I = 1, NOTM TLIST (I)      List times in sequential order
		12.13.3 $K_y$ $K_y$ Select from Table PL-2
		12.13.4 XSTART XSTART      Reference starting X-coordinate
		12.13.5 <u>Node Number Specification (Max 800 Nodes)</u> NRL $N_1, N_2, N_{NRL}$ NRL      Number of nodes $N_1, N_2, \dots, N_{NRL}$ Node numbers $N_i, -N_{i+1}, N_{i+2}$ From $N_i$ to $N_{i+1}$ with increment $N_{i+2}$
		12.13.6 SND, SNV, SNA, SDFAC   SND      Multiplication factor SND      Displacement SNV      Velocity SNA      Acceleration SDFAC      Distance
		12.13.7 TITLE      (50 characters) X - LABEL      (50 characters) Y - LABEL      (50 characters)

Table PL-1 (IPTYPE = 1, 3, 5, 6, 9, 10)

$K_x, K_y$	Legend	Description
1	TIME	Time (t)
		<u>Continuum Element (See Fig. PL-1)</u>
2	STRESS-XX	Normal XX stress ( $\sigma_x'$ )
3	STRESS-YY	Normal YY stress ( $\sigma_y'$ )
4	STRESS-ZZ	Normal ZZ stress ( $\sigma_z'$ )
5	STRESS-XY	Shear XY stress ( $\tau_{xy}$ )
6	STRESS-YZ	Shear YZ stress ( $\tau_{yz}$ )
7	STRESS-XZ	Shear XZ stress ( $\tau_{xz}$ )
8	PRESSURE	Mean pressure ( $P'$ )
9	FLUID-PRES	Fluid pressure ( $n$ )
10	TSTRESS-XX	Normal XX total stress ( $\sigma_x = \sigma_x' + n$ )
11	TSTRESS-YY	Normal YY total stress ( $\sigma_y = \sigma_y' + n$ )
12	TSTRESS-ZZ	Normal ZZ total stress ( $\sigma_z = \sigma_z' + n$ )
13	TPRESSURE	Total mean pressure ( $P = P' + n$ )
14	D.STRES	Deviatoric stress ( $Q = (3/\sqrt{2}) \tau_{oct}$ )
15	STRAIN-XX	Normal XX strain ( $\epsilon_x$ )
16	STRAIN-YY	Normal YY strain ( $\epsilon_y$ )
17	STRAIN-ZZ	Normal ZZ strain ( $\epsilon_z$ )
18	STRAIN-XY	Shear XY strain ( $\gamma_{xy}$ )
19	STRAIN-YZ	Shear YZ strain ( $\gamma_{yz}$ )
20	STRAIN-XZ	Shear XZ strain ( $\gamma_{xz}$ )
21	VOL-STRAIN	Volumetric strain ( $\epsilon_v$ )
22	GAMMA-OCT	Octahedral shear strain ( $\gamma_{oct}$ )
23	TAU-OCT	Octahedral shear stress ( $\tau_{oct}$ )
24	FS	Safety factor (Fig. PL-2)
25	YIELD-FLAG	Yield flag (Fig. PL-3)
26	STRESS - 1	Major principal stress ( $\sigma_1'$ )
27	STRESS - 2	Inter. principal stress ( $\sigma_2'$ )
28	STRESS - 3	Minor principal stress ( $\sigma_3'$ )



Table PL-1 continued

$K_x, K_y$	Legend	Description
<u>Beam Element (See Fig. PL-4)</u>		
35	THRUST	Thrust ( $F_x$ )
36	SHEAR-Y	Shear in y direction ( $F_y$ )
37	SHEAR-Z	Shear in z direction ( $F_z$ )
38	TORQUE	Torque ( $T$ )
39	MOMENT-Y	Moment about y axis ( $M_y$ )
40	MOMENT-Z	Moment about z axis ( $M_z$ )
41	STRAIN-FT	Top fiber strain ( $\epsilon_{ft}$ )
42	STRESS-FT	Top fiber stress ( $\sigma_{ft}$ )
43	STRAIN-RT	Top reinf. bar strain ( $\epsilon_{rt}$ )
44	STRESS-RT	Top reinf. bar stress ( $\sigma_{rt}$ )
45	STRAIN-RB	Bot. reinf. bar strain ( $\epsilon_{rb}$ )
46	STRESS-RB	Bot. reinf. bar stress ( $\sigma_{rb}$ )
47	STRAIN-FB	Bot. fiber strain ( $\epsilon_{fb}$ )
48	STRESS-FB	Bot. fiber stress ( $\sigma_{fb}$ )
49	STRAIN-FL	Left fiber strain ( $\epsilon_{fl}$ )
50	STRESS-FL	Left fiber stress ( $\sigma_{fl}$ )
51	STRAIN-RL	Left reinf. bar strain ( $\epsilon_{rl}$ )
52	STRESS-RL	Left reinf. bar stress ( $\sigma_{rl}$ )
53	STRAIN-RR	Right reinf. bar strain ( $\epsilon_{rr}$ )
54	STRESS-RR	Right reinf. bar stress ( $\sigma_{rr}$ )
55	STRAIN-FR	Right fiber strain ( $\epsilon_{fr}$ )
56	STRESS-FR	Right fiber stress ( $\sigma_{fr}$ )
<u>Truss Element</u>		
61	FORCE-XX	Axial force ( $F_x$ )
62	STRESS-XX	Axial stress ( $\sigma_x$ )
63	STRAIN-XX	Axial strain ( $\epsilon_x$ )

Table PL-1 continued

$K_x, K_y$	Legend	Description
		Shell element section forces and stresses
71	MOMENT-XX	Bending moment ( $M_{xx}$ )
72	MOMENT-YY	Bending moment ( $M_{yy}$ )
73	MOMENT-XY	Twisting moment ( $M_{xy}$ )
74	M-MAX	Max bending moment ( $M_{max}$ )
75	M-MIN	Min bending moment ( $M_{min}$ )
76	MX-XY-MAX	Max twisting moment ( $M_{xy max}$ )
		<u>Mid-surface stress</u>
77	SMID-XX	Normal xx stress ( $\sigma_{xx mid}$ )
78	SMID-YY	Normal yy stress ( $\sigma_{yy mid}$ )
79	SMID-XY	Shear xy stress ( $\sigma_{xy mid}$ )
80	SM-MAX	Max normal xx stress ( $\sigma_{max mid}$ )
81	SM-MIN	Min normal yy stress ( $\sigma_{min mid}$ )
82	SMXY-MAX	Max shear xy stress ( $\sigma_{xy max mid}$ )
		<u>Top-surface stress</u>
83	STOP-XX	Normal xx stress ( $\sigma_{xx top}$ )
84	STOP-YY	Normal yy stress ( $\sigma_{yy top}$ )
85	STOP-XY	Shear xy stress ( $\sigma_{xy top}$ )
86	ST-MAX	Max normal xx stress ( $\sigma_{max top}$ )
87	ST-MIN	Min normal yy stress ( $\sigma_{min top}$ )
88	STXY-MAX	Max shear xy stress ( $\sigma_{xy max top}$ )
		<u>Bottom-surface stress</u>
89	SBOT-XX	Normal xx stress ( $\sigma_{xx bot}$ )
90	SBOT-YY	Normal yy stress ( $\sigma_{yy bot}$ )
91	SBOT-XY	Shear xy stress ( $\sigma_{xy bot}$ )
92	SB-MAX	Max normal xx stress ( $\sigma_{max bot}$ )
93	SB-MIN	Min normal yy stress ( $\sigma_{min bot}$ )
94	SBXY-MAX	Max shear xy stress ( $\sigma_{xy max bot}$ )
		<u>Rebar axial stress and total moment</u>
95	ASTRES-XT	Top rebar x direction axial stress ( $\sigma_{xx top}$ )
96	ASTRES-YT	Top rebar y direction axial stress ( $\sigma_{yy top}$ )
97	ASTRES-XB	Bot. rebar x direction axial stress ( $\sigma_{xx bot}$ )
98	ASTRES-YB	Bot. rebar y direction axial stress ( $\sigma_{yy bot}$ )
99	TMOMENT-XX	Total bending moment about x axis ( $M_{xx total}$ )
100	TMOMENT-YY	Total bending moment about y axis ( $M_{yy total}$ )
		Note: Moments per unit width (See Fig. PL-5)

Table PL-2 (IPTYPE = 2, 4, 7, 8, 11, 12)

$K_x, K_y$	Legend	Description
1	TIME	Time (t)
		<u>Skeleton displacement</u>
2	X-DIS.	X-displacement ( $u_x$ )
3	Y-DIS.	Y-displacement ( $u_y$ )
4	Z-DIS.	Z-displacement ( $u_z$ )
5	X-VEL.	X-velocity ( $u_x$ )
6	Y-VEL.	Y-velocity ( $u_y$ )
7	Z-VEL.	Z-velocity ( $u_z$ )
8	X-ACC.	X-acceleration ( $u_x$ )
9	Y-ACC.	Y-acceleration ( $u_y$ )
10	Z-ACC.	Z-acceleration ( $u_z$ )
		<u>Relative fluid displacement</u>
11	R.FL.X-DIS	X-displacement ( $w_x = n (U_x - u_x)$ )
12	R.FL.Y-DIS	Y-displacement ( $w_y$ )
13	R.FL.Z-DIS	Z-displacement ( $w_z$ )
14	R.FL.X-VEL	X-velocity ( $w_x$ )
15	R.FL.Y-VEL	Y-velocity ( $w_y$ )
16	R.FL.Z-VEL	Z-velocity ( $w_z$ )
17	R.FL.X-ACC	X-acceleration ( $w_x$ )
18	R.FL.Y-ACC	Y-acceleration ( $w_y$ )
19	R.FL.Z-ACC	Z-acceleration ( $w_z$ )

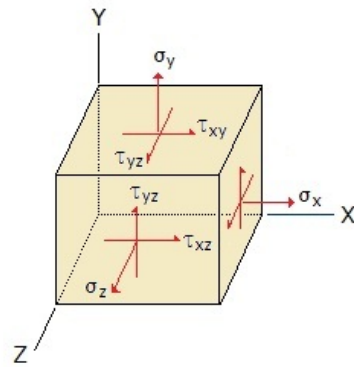


Figure PL-1 Sign Conventions for Continuum Stress

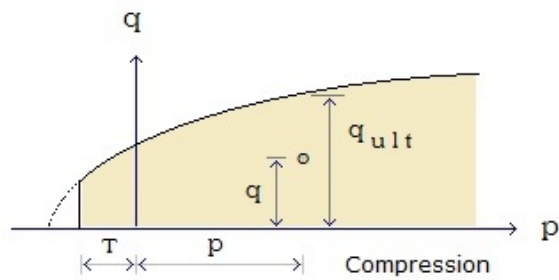


Figure PL-2 Definition of Safety Factor

Factor of Safety (FS) is defined as:

For elastic material  $FS = 10$

For elasto-plastic material  $FS = q_{ult} / q$

FS is limited to  $1 \leq F.S. \leq 10$

For  $p \leq -T$   $FS = 1$

$$P = (\sigma_x + \sigma_y + \sigma_z) / 3$$

$$q = (3 / \sqrt{2}) \tau_{oct}$$

Yield Flag	Stress Status for Beam & Continuum Element
0	Stress point is in elastic
1	Stress point is in plastic
2	Stress Point develops crack

### Stress Status for Truss Element

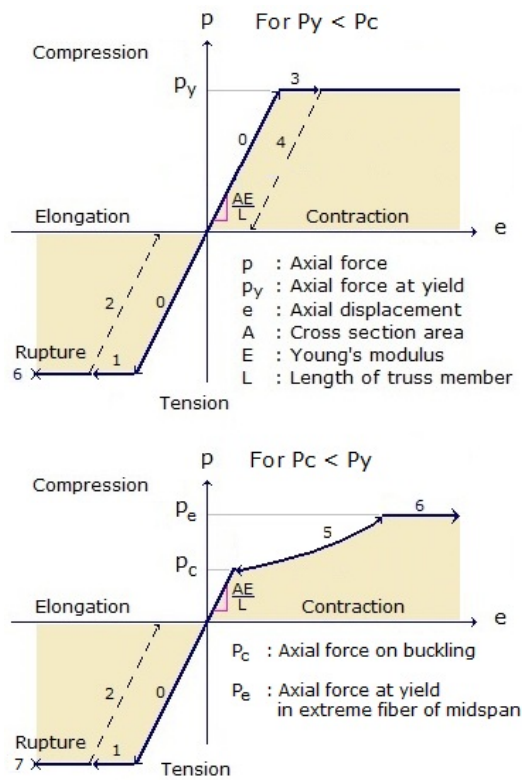


Figure PL-3 Description of Stress Status

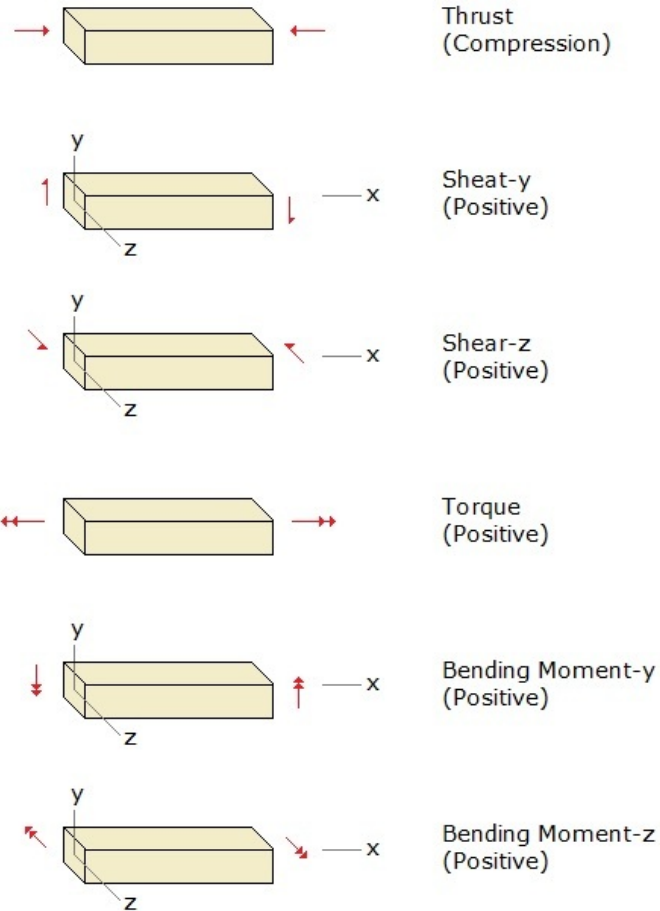
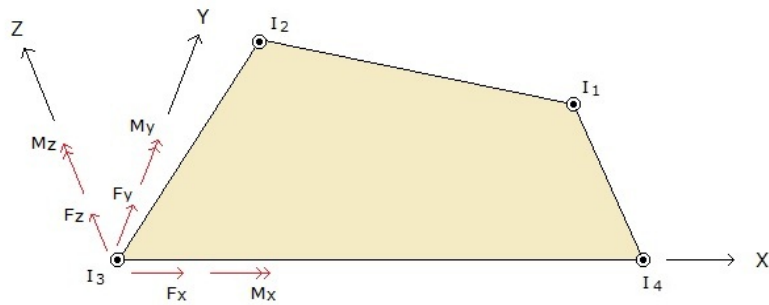
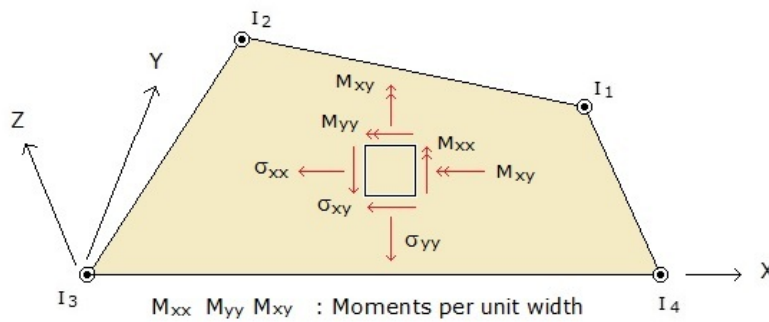


Figure PL-4 Sign Conventions for Beam



Shell Member End Section Forces at Element Nodes  
[Output File SHELSF.DAT ]



Shell Stresses and Moments at Element Center  
[Output File: SHELSM.DAT]

Figure PL-5 Sign Conventions for Shell





## Group Mesh User's Manual

### 5.1 Introduction

[Group Mesh Generator](#) is a two-dimensional CAD program specially designed to build group mesh which can be used to generate finite element mesh with the aid of program [ADDRGN-2D](#).

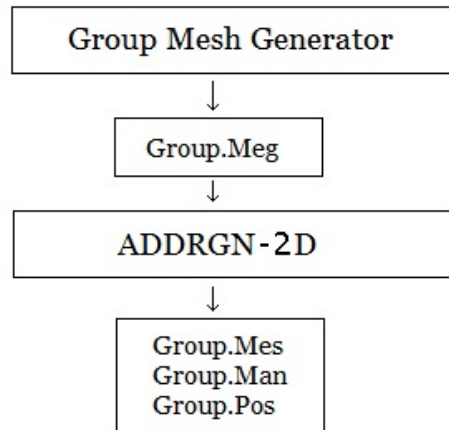


Figure 5.1 Flow diagram of group mesh generation

Group.Meg contains group mesh data that can be generated or modified by [Group Mesh Generator](#). The file Group.Meg is used as input to the program [ADDRGN-2D](#), thereby generating finite element mesh file Group.Mes along with the main file Group.Man for element activity and the post file Group.Pos for [PLOT-2D](#) plot.

[Group Mesh Generator](#) can be accessed through [SMAP](#) menu [Run](#) or [Plot](#) as explained in Section 5.2.

[ADDRGN-2D](#) can be accessed from [SMAP](#) menu:

[Run](#) → [Mesh Generator](#) → [AddRgn](#) → [Addrgn 2D](#).

This program can also be accessed indirectly by executing [F. E. Mesh Plot](#) in [Group](#) dialog as explained in Section 5.3.8.

### 5.2 Group Mesh Generator

[Group Mesh Generator](#) can be accessed by selecting the following menu items in [SMAP](#):

[Run](#) → [Mesh Generator](#) → [Group Mesh](#) or

[Plot](#) → [Mesh](#) → [Group Mesh](#)

When you build new group mesh, you can select either [Built-in Base Mesh](#) or [Existing Finite Element Mesh](#). [Built-in Base Mesh](#) is explained in detail in Section 5.4.

Once you click [OK](#) button in [Group Input](#) dialog, [PLOT-2D](#) program is displayed along with group menu which is the main access to [Group Mesh Generator](#).

When click [Group](#) menu in [PLOT-2D](#), [Group](#) dialog is displayed.

### 5.3 Group

[Group](#) dialog in Figure 5.2 is the main dialog associated with group mesh generation or modification. [Group](#) dialog consists of following eight parts:

- [Group Identity](#)
- [MTYPE](#) and [Material Parameter](#)
- [Line Options](#)
- [Coordinate Constraint](#)
- [Element Activity](#)
- [PLOT-2D Plot](#)
- [Translation](#)
- [Command Buttons](#)

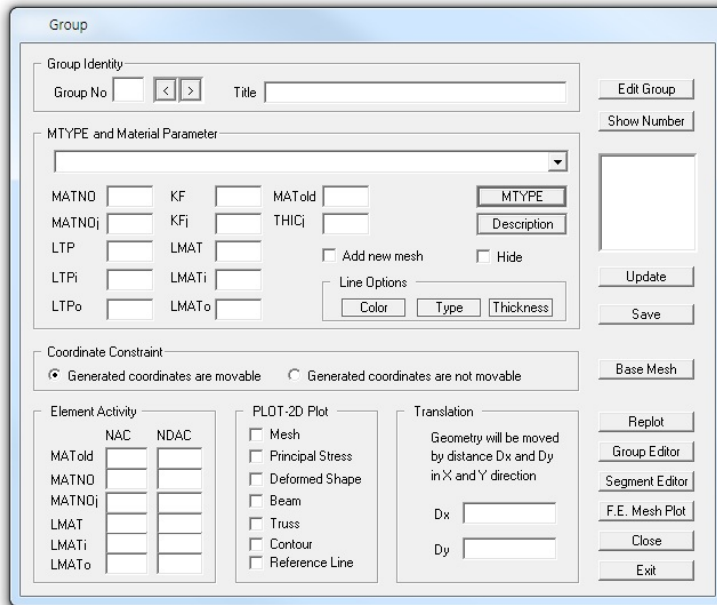


Figure 5.2 Group dialog.

### 5.3.1 Group Identity

Here, you type **Group No** and **Title**.

When you add a new group, first select an appropriate **MTYPE** and change all default parameters as you want. Then click **Add Group** button to build the geometry of new group.

When you type the existing **Group No**, all parameters of that group are shown on the screen. Click **Edit Group** button to modify the geometry of the group.

It should be noted that **Add Group** and **Edit Group** buttons share the same position in the **Group** dialog. And **Add Group** for new group and **Edit Group** for existing group will appear.

### 5.3.2 MTYPE and Material Parameter

MTYPE dialog with icons and MTYPE list box with brief explanations are shown in Figures 5.3 and 5.4, respectively.

You can select MTYPE from the list box or by clicking MTYPE button which opens MTYPE dialog with icons.

Selection of proper MTYPE is the most important to model the desired group. Once you select MTYPE, all input variables and options available for that MTYPE will be shown on the screen along with default values.

Figure 5.3  
MTYPE dialog

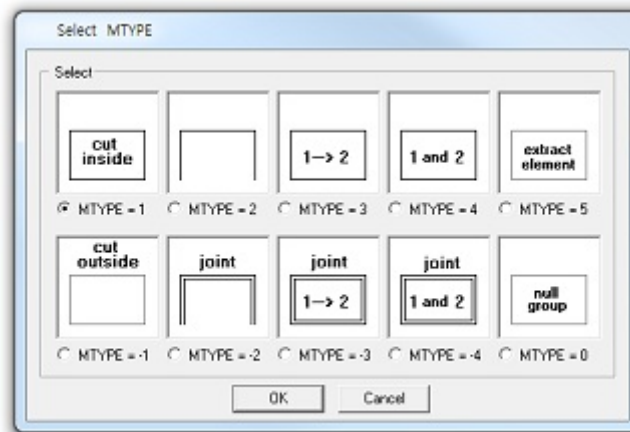
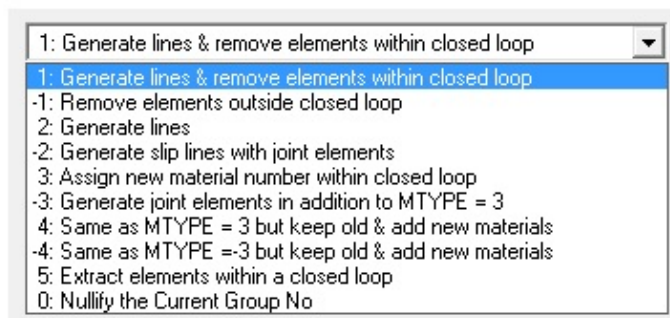


Figure 5.4  
MTYPE list box



Click [Description](#) button to see description of material parameters and element activity as shown in Figure 5.5.

[Add new mesh](#) check box is available only for [MTYPE](#) = 3. When checked, new group is formed without interfering with the other groups.

[Hide](#) check box is to hide the current group geometry on the screen when checked.

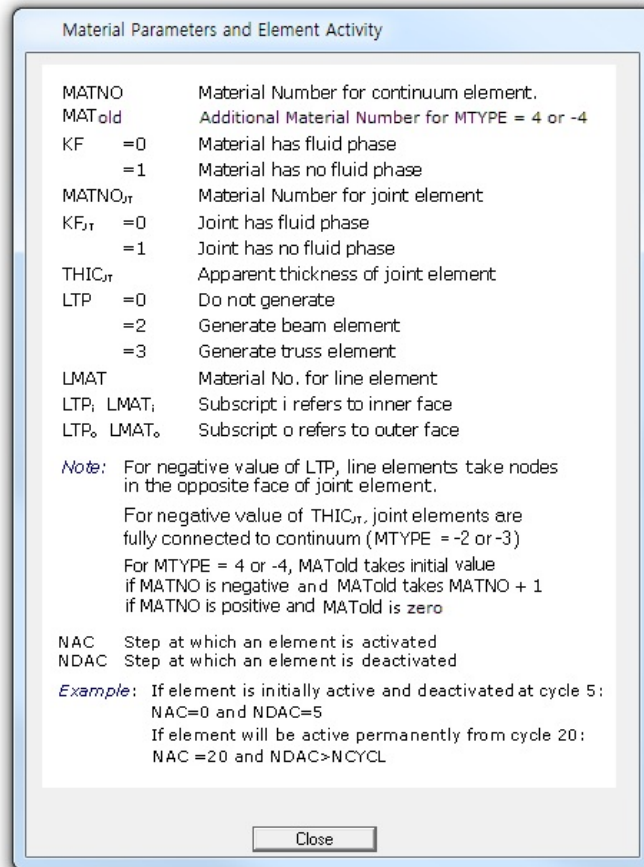


Figure 5.5 Material parameters & element activity ([SMAP-2D](#))

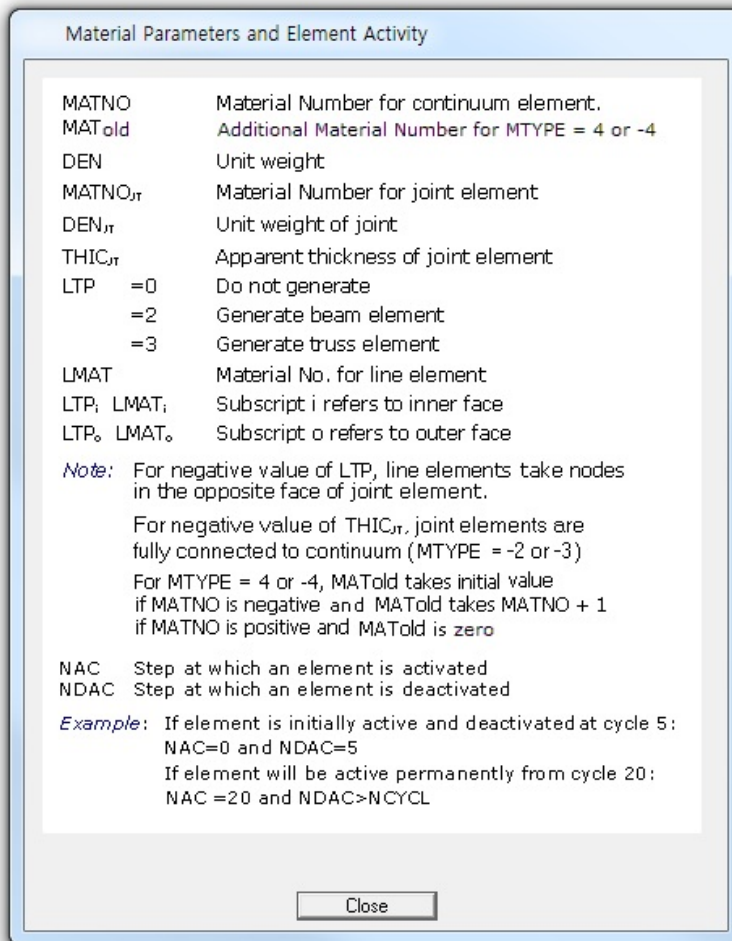


Figure 5.5 Material parameters & element activity (SMAP-S2)

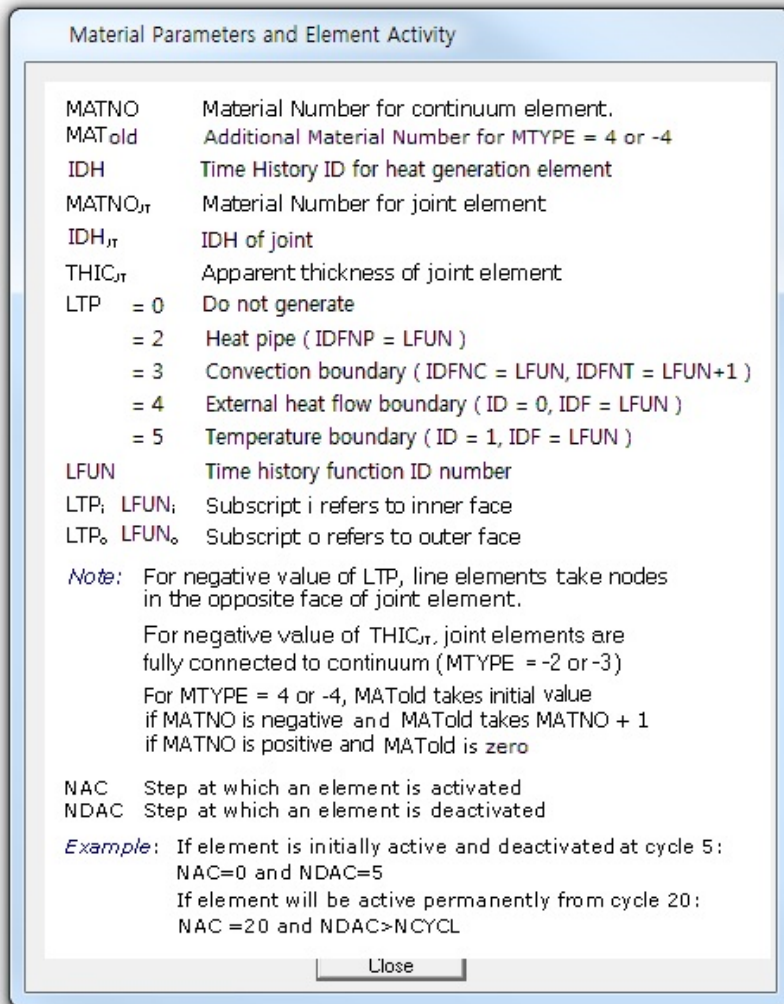


Figure 5.5 Material parameters &amp; element activity (SMAP-T2)

### 5.3.3 Line Options

Line options are provided to distinguish the outline of the group from the other groups. Figure 5.6 shows available line color, line type and line thickness.

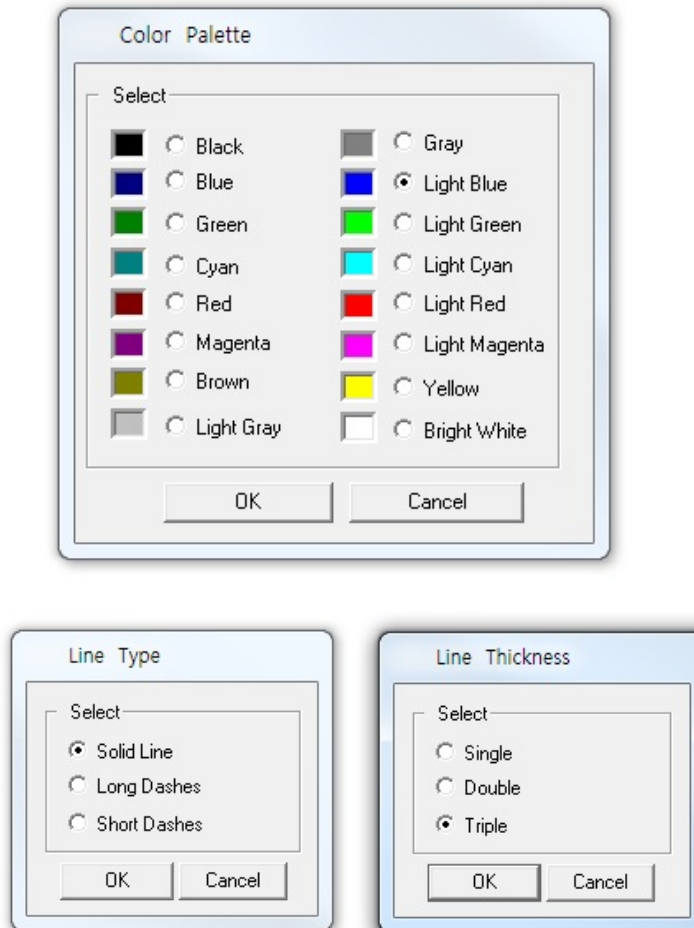


Figure 5.6 Line options.



### 5.3.4 Coordinate Constraint

Finite element meshes are generated when you click [F. E. Mesh Plot](#) button.

Normally, finite element nodal coordinates associated with the current group are adjusted to get the overall optimum meshes by selecting [Generated coordinates are movable](#).

However, you can make such generated coordinates not movable by selecting [Generated coordinates are not movable](#).

### 5.3.5 Element Activity

[Element activity](#) data is used in [SMAP](#) main program Card group 8. Elements in current group is to activate at step [NAC](#) and deactivate at step [NDAC](#). Such activity data is generated and saved in Group.Man when executing group mesh, that is, by clicking [F. E. Mesh Plot](#) button.

Examples of element activity are shown at bottom of Fig. 5.5.

### 5.3.6 PLOT-2D Plot

[PLOT-2D](#) Plot data is used in [SMAP](#) post processing program [PLOT-2D](#) to plot computed results available for the current group. Such plot information is generated and saved in Group.Pos when executing group mesh.

It should be noted that [SMAP](#) post processing program [PLOT-3D](#) can automatically produce all such plots.

### 5.3.7 Translation

[Translation](#) is mainly used to move the geometry of the current group in x and y directions. Here  $D_x$  and  $D_y$  represent relative distances from the current position of the group to the new position.

Once you type in  $D_x$  and  $D_y$ , you need to click [Update](#) and then [Replot](#) buttons to confirm the translation of the current group.

### 5.3.8 Command Buttons

[Command buttons](#) are shown on the right side of [Group](#) dialog.

#### [Add Group](#)

This is used to build the geometry of the new group.

[Line Segment](#) dialog in Figure 5.14 will be displayed.

#### [Edit Group](#)

This is used to modify the geometry of the existing group.

[Edit Segment](#) dialog in Figure 5.7 will be displayed.

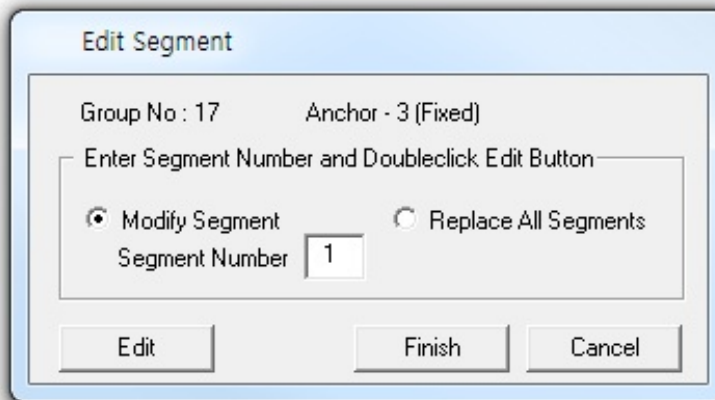


Figure 5.7 Edit segment dialog.

### [Show Number](#)

This is used to show group and segment numbers.

Plot Group / Segment No dialog in Figure 5.8 will be displayed.

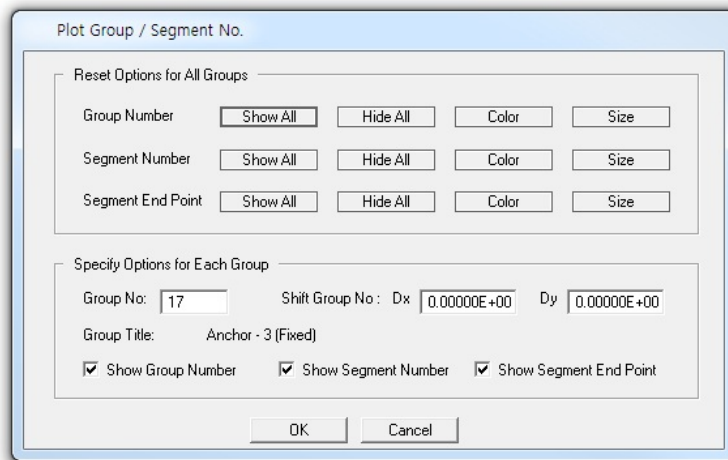


Figure 5.8 Plot Group / Segment No dialog.

### [Update](#)

This is used to update the current group parameters shown on the screen. It should be noted that you need to click [Update](#) button before leaving the current group. Leaving the current group without clicking [Update](#) will not update all the changes you made on the current group.

### [Save](#)

This is used to save all the works you have done . This includes updating the current group parameters shown in the [Group](#) dialog.

### [Base Mesh](#)

This is used to edit [Built-in Base Mesh](#) which is explained in detail in Section 5.4. [Base Mesh](#) dialog in Figure 5.13 will be displayed.

[Replot](#)

This is used to show the geometry of groups you have updated so far.

[Group Editor](#)

This is used to delete, cut and paste, or copy and paste specified groups.

[Group Editor](#) dialog in Figure 5.9 will be displayed.

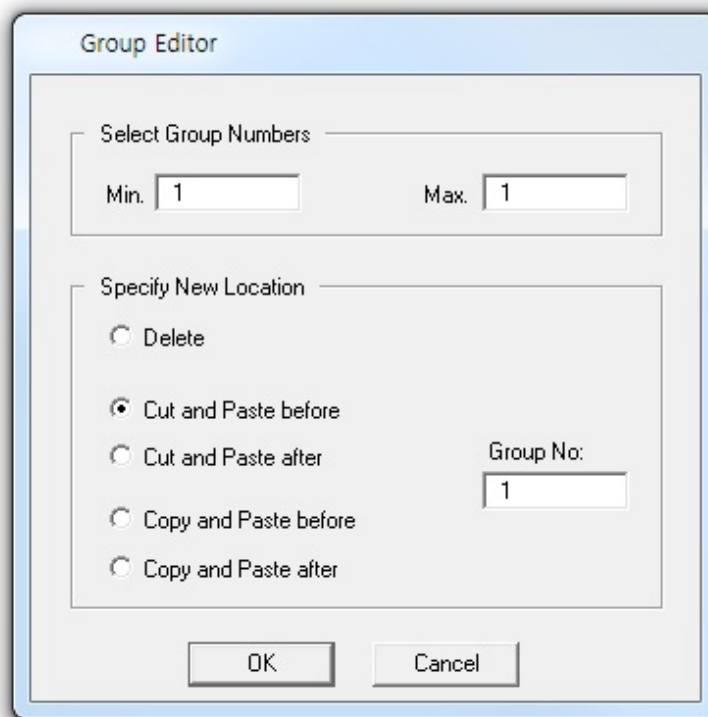


Figure 5.9 Group editor dialog.

This is used to add or modify the segments of the existing group based on text input. **Segment Editor** dialog in Figure 5.10 will be displayed.

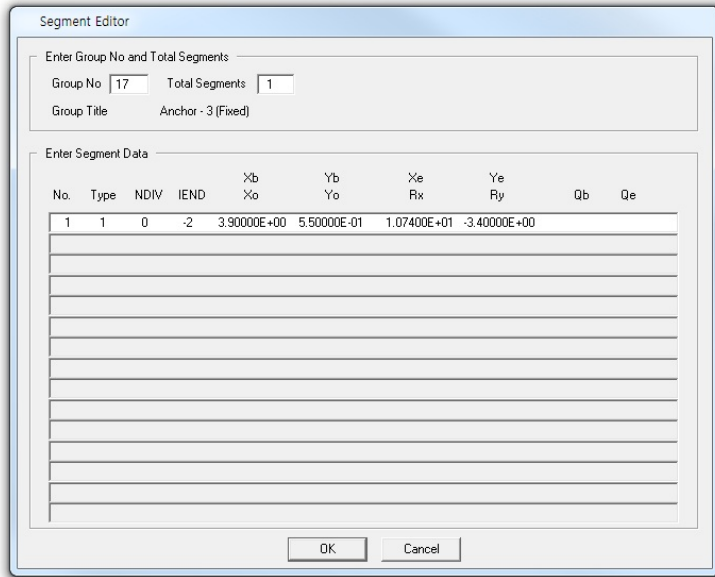


Figure 5.10 Segment editor dialog.

### F. E. Mesh Plot

This is used to execute the group mesh and then plot the generated finite element mesh. It should be noted that you need to click [Save](#) button before executing [F. E. Mesh Plot](#).

Once executed, new sub directory **Plot\_Mesh** under working directory will be created along with following files:

Group.Mes	Mesh file with finite element.
Group.Man	Main file with element activity.
Group.Pos	Post file with <a href="#">PLOT-2D</a> plot data.

[Close](#)

This is used to close the [Group](#) dialog.

[Exit](#)

This is used to exit from the [Group Mesh Generator](#).

[Exit](#) dialog in Figure 5.11 will be displayed.

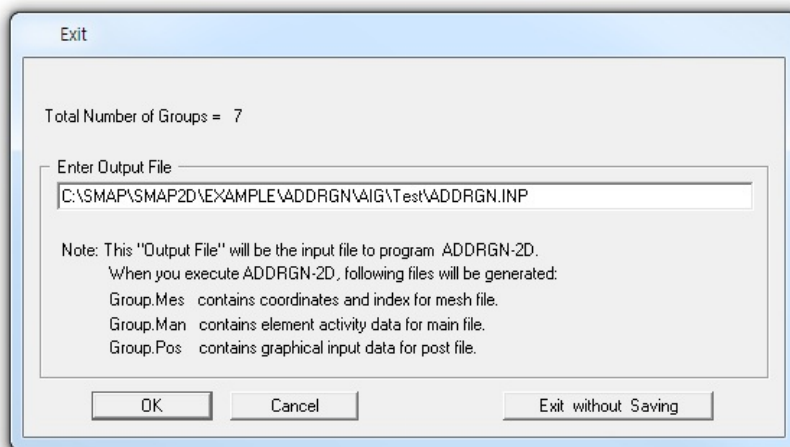


Figure 5.11 Exit dialog.

## 5.4 Base Mesh

**Base Mesh** is the finite element mesh where you build group meshes. You can select either **Built-in Base Mesh** or **Existing Finite Element Mesh** at the time when you first build new group mesh as discussed in Section 5.2.

### 5.4.1 Built-in Base Mesh

Figure 5.12 shows layout of **Built-in Base Mesh** which consists of rectangular blocks that will be filled with finite elements.

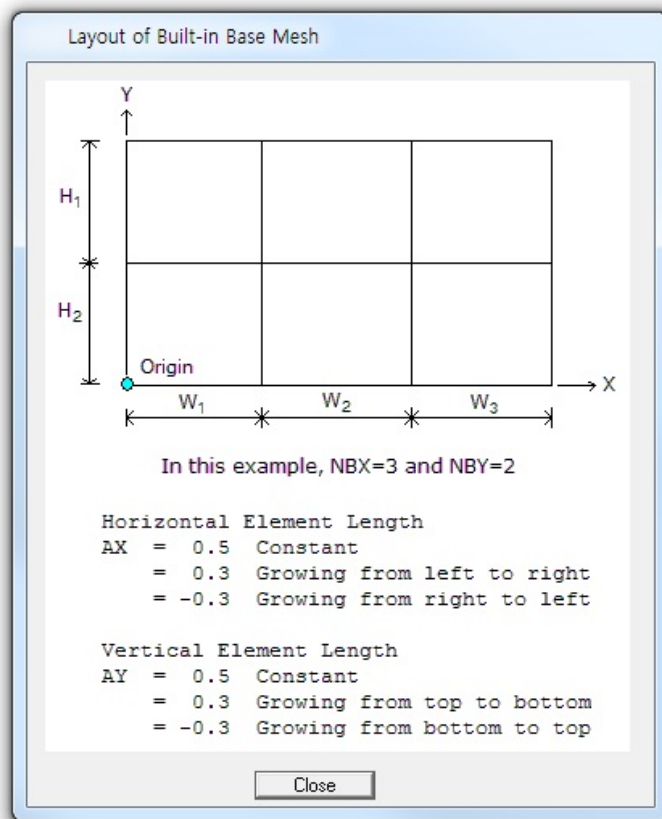


Figure 5.12 Layout of built-in base mesh.

Figure 5.13 shows **Built-in Base Mesh** dialog which is used to edit block dimensions, element sizes and boundary conditions.

**Built-in Base Mesh**

Horizontal Block

Horizontal blocks are defined from left to right.

Number of blocks in X direction: 3

No.	Width (w)	Element Size (DX)	Normalized Midpoint (AX)
1	45.000	0.50000	-0.3
2	20.000	0.50000	0.5
3	20.000	0.50000	0.3
4			
5			
6			
7			
8			
9			
10			
11			
12			
13			
14			
15			
16			

Vertical Block

Vertical blocks are defined from top to bottom.

Number of blocks in Y direction: 2

No.	Height (H)	Element Size (DY)	Normalized Midpoint (AY)
1	17.000	0.50000	0.5
2	15.500	0.50000	0.3
3			
4			
5			
6			
7			
8			
9			
10			
11			
12			
13			
14			
15			
16			

Origin

Xo: -45.000

Yo: -20.000

Water Table

For total stress analysis, set Ywater lower than Yo

Ywater: -30.000

Boundary Condition

Top: 0 Free

Left: 1 Roller

Right: 1 Roller

Bottom: 1 Roller

Base Mesh Layout Description

OK Cancel

Figure 5.13 Built-in base mesh dialog.

### 5.4.2 Existing Finite Element Mesh

You can provide existing finite element mesh file to be used as base mesh. Group meshes will be built on this finite element mesh.

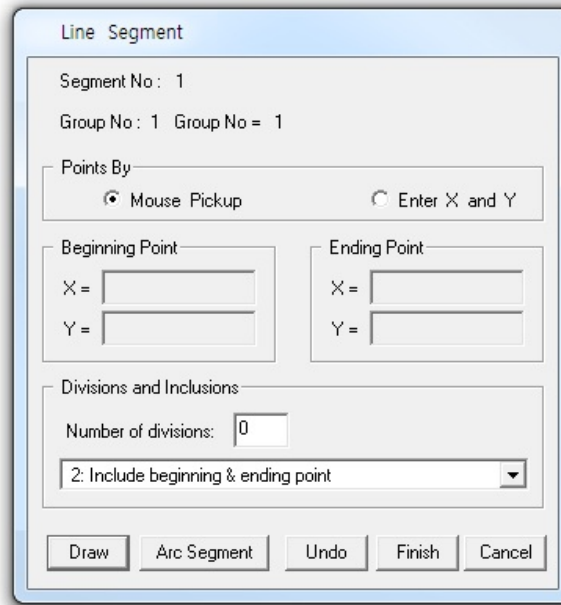


## 5.5 Segment

There are two types of segments, [Line](#) and [Arc Segments](#) which are used to build a group. [Segment](#) dialog will be displayed when you click [Add Group](#) or [Edit Group](#) button on the [Group](#) dialog screen.

### 5.5.1 Line Segment

Figure 5.14  
Line segment dialog.



The 'Line Segment' dialog box contains the following fields and controls:

- Segment No :** 1
- Group No :** 1 **Group No =** 1
- Points By:**
  - ☒ Mouse Pickup
  - ☐ Enter X and Y
- Beginning Point:**
  - X =
  - Y =
- Ending Point:**
  - X =
  - Y =
- Divisions and Inclusions:**
  - Number of divisions:
  - (dropdown menu)
- Buttons:** Draw, Arc Segment, Undo, Finish, Cancel

[Line Segment](#) dialog is shown in Figure 5.14.

#### [Segment No](#)

Current segment number will be displayed automatically.

#### [Group No & Title](#)

Current group number and title will be displayed automatically.

#### [Point By](#)

Select [Mouse Pickup](#) or [Enter X and Y](#).

### Beginning & Ending Point

Coordinates of beginning and ending points are required when **Enter X and Y** is selected.

### Divisions and Inclusions

Use following default values.

Number of divisions    **0**

Combo box selection    **2: Include beginning & ending point**

### Draw

Draw line segment.

For **Mouse Pickup**,

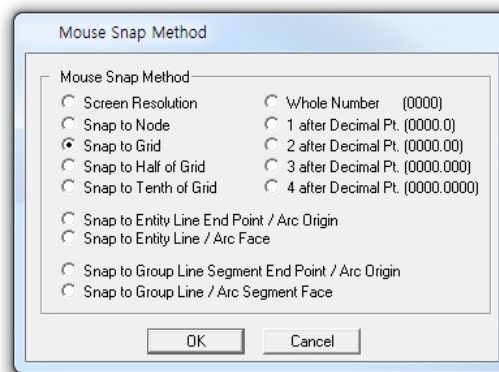
1. Click **Draw** button.
2. Move the mouse to the point and click left mouse button. Or hold down left mouse button, move the mouse and release the button at the point.

### **Note 1:**

It is important to choose an appropriate mouse snap method before drawing by mouse. **Mouse snap** dialog in Figure 5.15 can be opened by clicking **Mouse-Snap** menu in **PLOT-2D**.

For example, when you choose **Snap to Grid**, mouse cursor will automatically move to the nearest grid point.

Figure 5.15  
Mouse snap dialog



For [Enter X and Y](#),

1. Type in the coordinates of beginning and ending points.
2. Click [Draw](#) button.

**Note 2:**

You can draw many segments continuously by repeating above [Mouse Pickup](#) or [Enter X and Y](#) procedure.

[Arc Segment](#)

Switch to arc segment.

[Undo](#)

Undo the changes you just made for line segment.

[Finish](#)

Finish and exit from drawing the current group.

[Cancel](#)

Cancel and exit from drawing the current group.

## 5.5.2 Arc Segment

Figure 5.16 Arc segment dialog.

[Arc Segment](#) dialog is shown in Figure 5.16.

### [Segment No](#)

Current segment number will be displayed automatically.

### [Group No & Title](#)

Current group number and title will be displayed automatically.

### [Origin By](#)

Select [Mouse Pickup](#) or [Enter X and Y](#).

[Enter Origin](#)

Coordinates of origin are required for [Enter X and Y](#).

[Enter Radius and Angle](#)

Enter Horizontal & vertical radii, and beginning & ending angles.

[Divisions and Inclusions](#)

Use following default values.

Number of divisions    **0**

Combo box selection    **2: Include beginning & ending point**

[Draw](#)

Draw arc segment.

For [Mouse Pickup](#),

1. Type in  $R_x$ ,  $R_y$ ,  $\Theta_b$ ,  $\Theta_e$
2. Click [Draw](#) button
3. Move the mouse to the origin and click left mouse button. Or hold down left mouse button, move the mouse and release the button at the origin.

For [Enter X and Y](#),

1. Type in  $X_o$ ,  $Y_o$ ,  $R_x$ ,  $R_y$ ,  $\Theta_b$ ,  $\Theta_e$
2. Click [Draw](#) button

Refer to Note 1 & 2 in Section 5.5.1.

[Line Segment](#)

Switch to line segment.

[Undo](#)

Undo the changes you just made for arc segment.

[Finish](#)

Finish and exit from drawing the current group.

[Cancel](#)

Cancel and exit from drawing the current group.

## 5.6 Modifying Finite Element Meshes

[Group Mesh Generator](#) can be used to directly modify finite element meshes.

When you open input file, [Mesh Generator](#) reads the extension of the input file name and it assumes that the input file is the finite element mesh file if the extension is [.Mes](#).

Editing finite element meshes has three parts: [Nodal Boundary](#), [Nodal Coordinate](#) and [Element Material](#). These editing modes can be accessed from [Mesh](#) menu in [PLOT-2D](#) as shown in Figure 5.17.

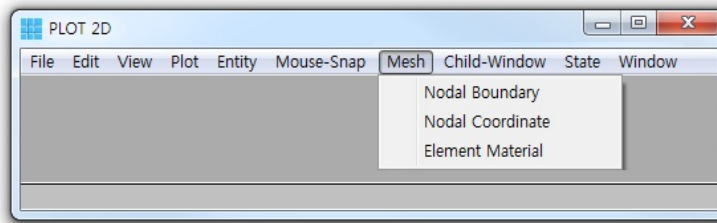


Figure 5.17 Menu for editing finite element mesh

It should be noted that once you edited the finite element meshes, modified finite element mesh is saved as [MeshFile.Mes](#) in the current working directory. The original input mesh file is not changed.

### 5.6.1 Edit Nodal Boundary

When you click **Nodal Boundary** from the **Mesh** menu, **Edit Boundary** dialog will be displayed.

#### 5.6.1.1 Mouse Pickup

When you select **Mouse Pickup** mode as in Figure 5.18, you are supposed to select node number by mouse click. Click **Select Node** button.

Figure 5.18  
Edit boundary  
(**Mouse Pickup**)

The dialog box is titled "New Boundary Code". It has two radio buttons under "Node Number By": "Mouse Pickup" (selected) and "Enter Node No". To the right of the radio buttons is a text box containing the number "1". Below this is a section titled "New Boundary Code" containing a table of seven checkboxes: ISX, ISY, IFX, IFY, IRZ, IEX, and IEY. The values for these checkboxes are 1, 0, 1, 1, 1, 1, and 1 respectively. Below the table, there is a legend: "= 0 Free to move in specified direction." and "= 1 Fixed in specified direction." At the bottom of the dialog are two buttons: "Select Node" and "Cancel".

ISX	ISY	IFX	IFY	IRZ	IEX	IEY
1	0	1	1	1	1	1

Click the node by **Mouse Right Click**, edit boundary codes and then click **Apply Code** button in Figure 5.19.

Figure 5.19  
Edit boundary  
(**Apply Code**)

The dialog box is titled "Select Node By Mouse Right Click". It has two radio buttons under "Node Number By": "Mouse Pickup" (selected) and "Enter Node No". To the right of the radio buttons is a text box containing the number "386". Below this is a section titled "New Boundary Code" containing a table of seven checkboxes: ISX, ISY, IFX, IFY, IRZ, IEX, and IEY. The values for these checkboxes are 1, 0, 1, 1, 1, 1, and 1 respectively. Below the table, there is a legend: "= 0 Free to move in specified direction." and "= 1 Fixed in specified direction." At the bottom of the dialog are two buttons: "Apply Code" and "Cancel".

ISX	ISY	IFX	IFY	IRZ	IEX	IEY
1	0	1	1	1	1	1

You can repeat the same procedure many times for other nodes. Once finished, click **Finish** button in Figure 5.20.

Figure 5.20  
Edit boundary (**Finish**)

Select Node By Mouse Right Click

Node Number By: ☒ Mouse Pickup ☐ Enter Node No

Enter Node No: 386

New Boundary Code

ISX	ISY	IFX	IFY	IRZ	IEX	IEY
1	0	1	1	1	1	1

= 0 Free to move in specified direction.  
= 1 Fixed in specified direction.

Undo Finish Cancel

### 5.6.1.2 Enter Node No

When you select **Enter Node No** mode as in Figure 5.21, you are supposed to type in node number. Edit boundary codes and then click **Apply Code** button.

Figure 5.21  
Edit boundary (**Enter Node No**)

New Boundary Code

Node Number By: ☐ Mouse Pickup ☒ Enter Node No

Enter Node No: 386

New Boundary Code

ISX	ISY	IFX	IFY	IRZ	IEX	IEY
1	0	1	1	1	1	1

= 0 Free to move in specified direction.  
= 1 Fixed in specified direction.

Apply Code Cancel

You can repeat the same procedure many times for other nodes. Once finished, click **Finish** button.



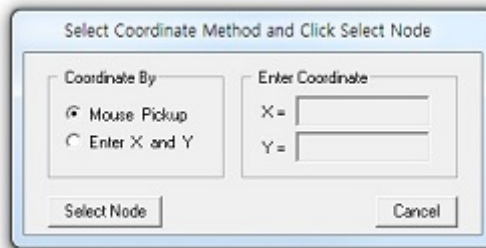
## 5.6.2 Edit Nodal Coordinate

When you click **Nodal Coordinate** from the **Mesh** menu, **Edit Coordinate** dialog will be displayed.

### 5.6.2.1 Mouse Pickup

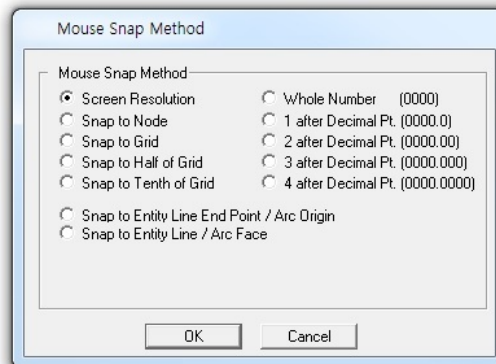
When you select **Mouse Pickup** mode as in Figure 5.22, you are supposed to select node number by mouse click. Click **Select Node** button.

Figure 5.22  
Edit coordinate  
(**Mouse Pickup**)



Select the node number by **Mouse Right Click** and then move the coordinate by **Mouse Left Click**. It is convenient to select an appropriate **Mouse-Snap** method in Figure 5.23 before moving the coordinates.

Figure 5.23  
Mouse snap method



You can repeat the same procedure many times for other nodes. Once finished, click **Finish** button in Figure 5.24.

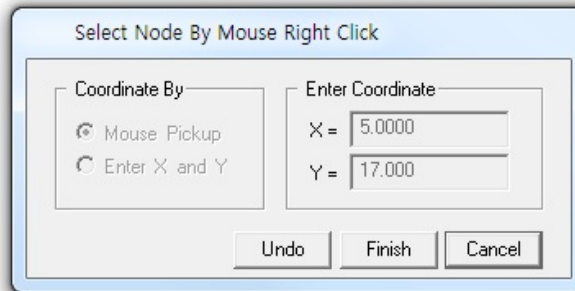


Figure 5.24 Edit coordinate (**Finish**)

### 5.6.2.2 Enter X and Y

When you select **Enter X and Y** mode as in Figure 5.25, you are supposed to type in nodal coordinates. Type in X and Y coordinates and then click **Apply** button.

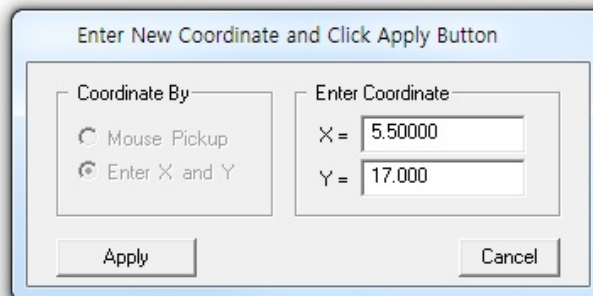


Figure 5.25 Edit coordinate (**Enter X and Y**)

You can repeat the same procedure many times for other nodes. Once finished, click **Finish** button.

### 5.6.3 Edit Element Material

When you click **Element Material** from the **Mesh** menu, **Edit Element Material** dialog will be displayed.

#### 5.6.3.1 Mouse Pickup

When you select **Mouse Pickup** mode as in Figure 5.26, you are supposed to select element number by mouse click. Click **Select Element** button.

Figure 5.26  
Edit element material  
(**Mouse Pickup**)

New Material Parameter

Element Number By: ☒ Mouse Pickup ☐ Enter Element No

Element No: 1

New Material Parameter

MATNo	KS	KF	TBJwL
1	0	1	0.00000

KS = 0:Solid, > 0:Joint Face No, -1:Detonation  
KF = 0:Fluid, TBJwL: Det. Time for KS=1

Select Element Cancel

Click the element by **Mouse Right Click**, edit material parameters and then click **Apply** button in Figure 5.27.

Figure 5.27  
Edit element material  
(**Apply**)

Select Element By Mouse Right Click

Element Number By: ☒ Mouse Pickup ☐ Enter Element No

Element No: 334

New Material Parameter

MATNo	KS	KF	TBJwL
2	0	1	0.00000

KS = 0:Solid, > 0:Joint Face No, -1:Detonation  
KF = 0:Fluid, TBJwL: Det. Time for KS=1

Apply Cancel

You can repeat the same procedure many times for other elements. Once finished, click **Finish** button in Figure 5.28.

Figure 5.28  
Edit element material  
(**Finish**)

Select Element By Mouse Right Click

Element Number By: ☒ Mouse Pickup ☐ Enter Element No

Element No: 334

New Material Parameter

MATNo	KS	KF	TBJWL
2	0	1	0.00000

KS = 0:Solid, > 0:Joint Face No, -1:Detonation  
KF = 0:Fluid, TBJWL: Det. Time for KS=1

Undo Finish Cancel

5.6.3.2 Enter Element No

When you select **Enter Element No** mode as in Figure 5.29, you are supposed to type in element number. Edit material parameters and then click **Apply** button.

Figure 5.29  
Edit element material  
(**Enter Element No**)

New Material Parameter

Element Number By: ☐ Mouse Pickup ☒ Enter Element No

Element No: 224

New Material Parameter

MATNo	KS	KF	TBJWL
1	0	1	0.00000

KS = 0:Solid, > 0:Joint Face No, -1:Detonation  
KF = 0:Fluid, TBJWL: Det. Time for KS=1

Apply Cancel

You can repeat the same procedure many times for other elements. Once finished, click **Finish** button.

## 5.7 Entities

**Entities** are graphical objects which are mainly used to assist editing the geometry of groups and elements.

There are four types of entities: **Mark**, **Line**, **Arc**, and **Text**.

Entities can be accessed from **Entity** menu in **PLOT-2D** as shown in Figure 5.30.

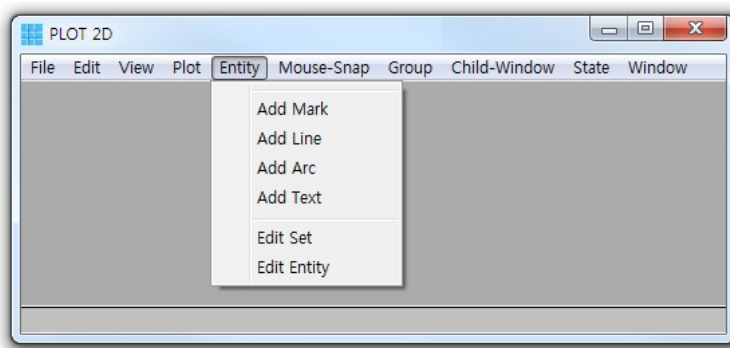


Figure 5.30 Entity menu

Entity menu has six parts:

**Add Mark**, **Add Line**, **Add Arc**, **Add Text**, **Edit Set** and **Edit Entity**.

First four **Add Entities** are to build new entities.

**Edit Set** is to assign entity set so that each plot number can include only selected entities.

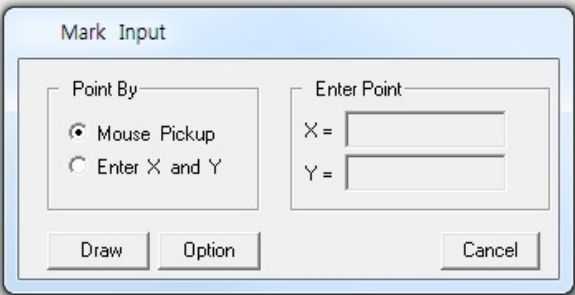
**Edit Entity** is to modify, delete or replace the selected entity.

**5.7.1 Add Mark**

Marks are graphical symbols which are mainly used to assist editing the geometry of groups and elements.

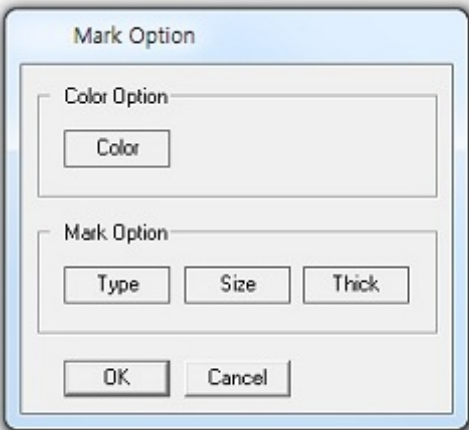
When you select **Add Mark** submenu, **Mark Input** dialog in Figure 5.31 is displayed.

Figure 5.31  
Mark input  
(Mouse Pickup)



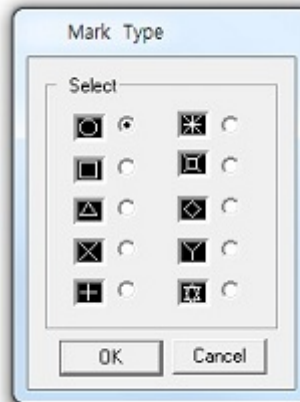
**Option** button is to show **Mark Option** in Figure 5.32.

Figure 5.32  
Mark option dialog



Available [Mark Types](#) are shown in Figure 5.33.

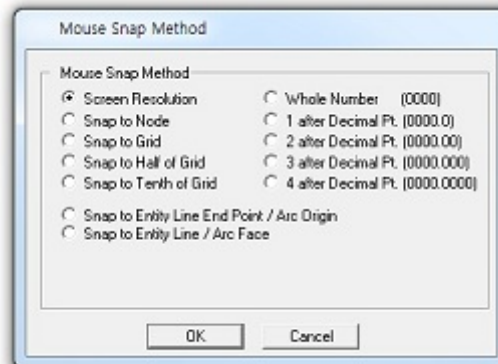
Figure 5.33 Mark type dialog



### 5.7.1.1 Mouse Pickup

When you select [Mouse Pickup](#) mode as in Figure 5.31, you are supposed to select the mark center position by mouse click. Click [Draw](#) button and then move the position by [Mouse Left Click](#). It is convenient to select an appropriate [Mouse-Snap](#) method in Figure 5.34 before moving the position.

Figure 5.34  
Mouse snap method



Once finished, click **Finish** button in Figure 5.35.

Figure 5.35  
Mark input  
(**Finish**)

Mark Input

Point By

☒ Mouse Pickup

☐ Enter X and Y

Enter Point

X = 21.500

Y = 11.500

Finish Undo Cancel

### 5.7.1.2 Enter X and Y

When you select **Enter X and Y** mode as in Figure 5.36, you are supposed to type in the coordinates of the mark center position. Click **Draw** button.

Figure 5.36  
Mark input  
(**Enter X and Y**)

Mark Input

Point By

☐ Mouse Pickup

☒ Enter X and Y

Enter Point

X = 20

Y = 20

Draw Option Cancel

Once finished, click **Finish** button in Figure 5.37.

Figure 5.37  
Mark input  
(**Finish**)

Mark Input

Point By

☐ Mouse Pickup

☒ Enter X and Y

Enter Point

X = 20

Y = 20

Finish Undo Cancel

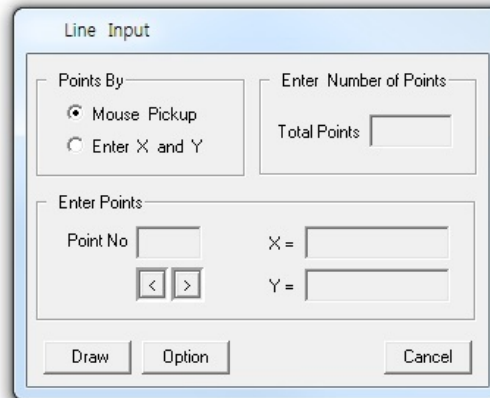


### 5.7.2 Add Line

**Lines** are graphical objects which are mainly used to assist editing the geometry of groups and elements.

When you select **Add Line** submenu, **Line Input** dialog in Figure 5.38 is displayed.

Figure 5.38  
Line input  
(**Mouse Pickup**)

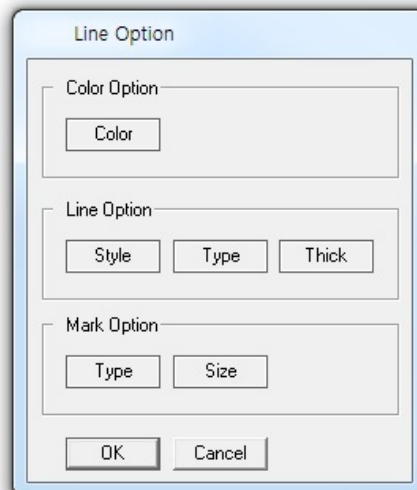


The **Line Input** dialog box is used to define a line. It contains the following sections:

- Points By:** Two radio buttons: **Mouse Pickup** (selected) and **Enter X and Y**.
- Enter Number of Points:** A text field labeled **Total Points**.
- Enter Points:** A section with a **Point No** text field, **X =** and **Y =** text fields, and **<** and **>** navigation buttons.
- Buttons:** **Draw**, **Option**, and **Cancel** at the bottom.

**Option** button is to show **Line Option** in Figure 5.39.

Figure 5.39  
Line option dialog



The **Line Option** dialog box allows users to customize the appearance of a line. It contains the following sections:

- Color Option:** A **Color** button.
- Line Option:** Three buttons: **Style**, **Type**, and **Thick**.
- Mark Option:** Two buttons: **Type** and **Size**.
- Buttons:** **OK** and **Cancel** at the bottom.

Available [Line Styles](#) are shown in Figure 5.40.

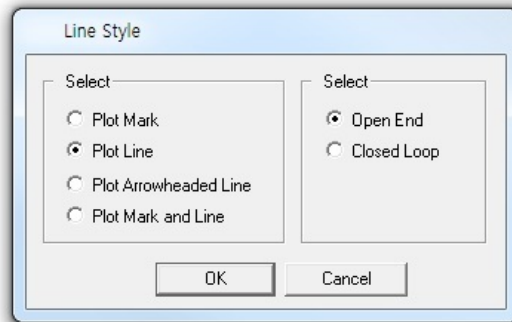


Figure 5.40 Line style dialog

Available [Line Types](#) are shown in Figure 5.41.



Figure 5.41 Line type dialog

### 5.7.2.1 Mouse Pickup

When you select **Mouse Pickup** mode as in Figure 5.38, you are supposed to select the line end point by mouse click. Click **Draw** button and then select the point by **Mouse Left Click**.

It is convenient to select an appropriate **Mouse-Snap** method in Figure 5.34 before moving the coordinate.

You can click many points to build continuous lines. Once finished, click **Finish** button in Figure 5.42.

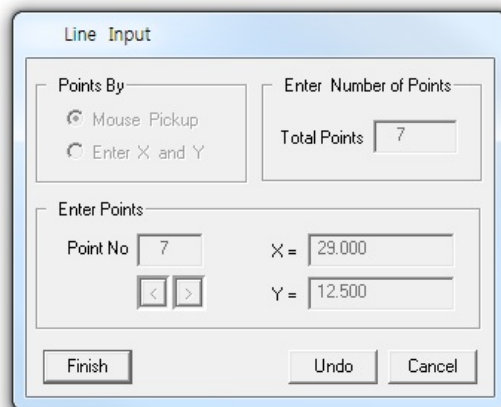


Figure 5.42 Line input (**Finish**)

5.7.2.2 Enter X and Y

When you select **Enter X and Y** mode as in Figure 5.43, you are supposed to type the coordinates of the line. Click **Draw** button.

Figure 5.43  
Line input  
(**Enter X and Y**)

The 'Line Input' dialog box is shown with the following settings:

- Points By:** ☒ Mouse Pickup, ☒ Enter X and Y
- Enter Number of Points:** Total Points: 3
- Enter Points:**
  - Point No: 3
  - X = 10
  - Y = 10
- Buttons:** Draw, Option, Cancel

And then click **Finish** button in Figure 5.44.

Figure 5.44  
Line input  
(**Finish**)

The 'Line Input' dialog box is shown with the following settings:

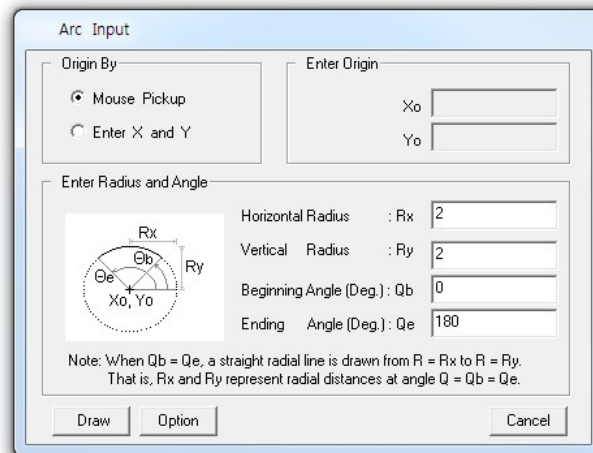
- Points By:** ☐ Mouse Pickup, ☒ Enter X and Y
- Enter Number of Points:** Total Points: 3
- Enter Points:**
  - Point No: 3
  - X = 10
  - Y = 10
- Buttons:** Finish, Option, Undo, Cancel

### 5.7.3 Add Arc

Arcs are graphical objects which are mainly used to assist editing the geometry of groups and elements.

When you select **Add Arc** submenu, **Arc Input** dialog in Figure 5.45 is displayed.

Figure 5.45  
Arc input  
(Mouse Pickup)



The **Arc Input** dialog box is used to define an arc. It contains the following sections:

- Origin By:**
  - ☒ Mouse Pickup
  - ☐ Enter X and Y
- Enter Origin:**
  - Xo:
  - Yo:
- Enter Radius and Angle:**
  - Horizontal Radius : Rx
  - Vertical Radius : Ry
  - Beginning Angle (Deg.) : Qb
  - Ending Angle (Deg.) : Qe

A diagram shows an arc with center (Xo, Yo), radii Rx and Ry, and angles Qb and Qe. A note states: "Note: When Qb = Qe, a straight radial line is drawn from R = Rx to R = Ry. That is, Rx and Ry represent radial distances at angle Q = Qb = Qe."

Buttons: **Draw**, **Option**, **Cancel**

**Option** button is to show **Arc Option** in Figure 5.46.

Figure 5.46 Arc option dialog



The **Arc Option** dialog box allows configuration of the arc's appearance:

- Color Option:**
  - Color:
- Line Option:**
  - Type:
  - Thick:

Buttons: **OK**, **Cancel**

### 5.7.3.1 Mouse Pickup

When you select **Mouse Pickup** mode as in Figure 5.45, you are supposed to select the arc origin by mouse click.

Type in **Horizontal Radius**, **Vertical Radius**, **Beginning Angle** and **Ending Angle**.

Click **Draw** button and then select the origin by **Mouse Left Click**. It is convenient to select an appropriate **Mouse-Snap** method in Figure 5.34 before moving the coordinate.

Once finished, click **Finish** button in Figure 5.47.

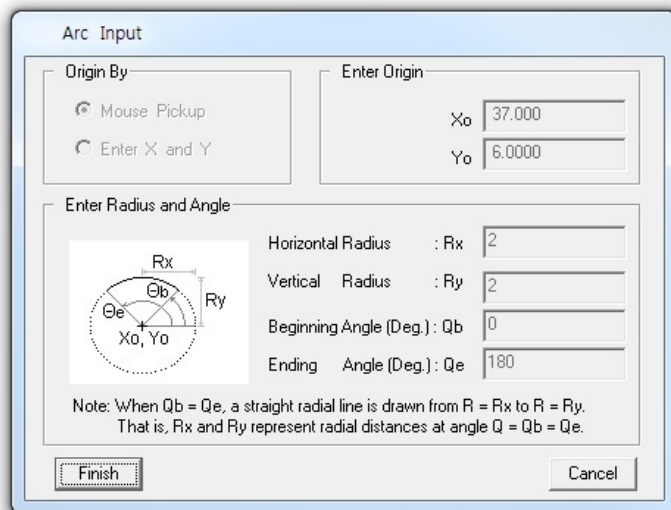


Figure 5.47 Arc input (**Finish**)

### 5.7.3.2 Enter X and Y

When you select **Enter X and Y** mode as in Figure 5.48, you are supposed to type in the coordinates of the arc origin.

Type in **Horizontal Radius**, **Vertical Radius**, **Beginning Angle** and **Ending Angle**. And then click **Draw** button.

Figure 5.48

Arc input  
(**Enter X and Y**)

Arc Input

Origin By:

☐ Mouse Pickup

☒ Enter X and Y

Enter Origin:

Xo: 10

Yo: 10

Enter Radius and Angle:

Horizontal Radius : Rx 2

Vertical Radius : Ry 2

Beginning Angle (Deg.): Qb 0

Ending Angle (Deg.): Qe 180

Note: When Qb = Qe, a straight radial line is drawn from R = Rx to R = Ry. That is, Rx and Ry represent radial distances at angle Q = Qb = Qe.

Draw Option Cancel

Once finished,  
click **Finish** button  
in Figure 5.49.

Figure 5.49

Arc input  
(**Finish**)

Arc Input

Origin By:

☐ Mouse Pickup

☒ Enter X and Y

Enter Origin:

Xo: 10

Yo: 10

Enter Radius and Angle:

Horizontal Radius : Rx 2

Vertical Radius : Ry 2

Beginning Angle (Deg.): Qb 0

Ending Angle (Deg.): Qe 180

Note: When Qb = Qe, a straight radial line is drawn from R = Rx to R = Ry. That is, Rx and Ry represent radial distances at angle Q = Qb = Qe.

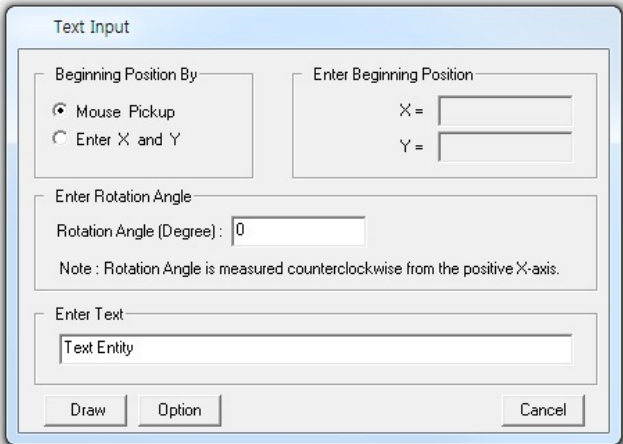
Finish Undo Cancel

### 5.7.4 Add Text

**Texts** are characters which are mainly used to assist describing the geometry of groups and elements.

When you select **Add Text** submenu, **Text Input** dialog in Figure 5.50 is displayed.

Figure 5.50  
Text input  
(Mouse Pickup)

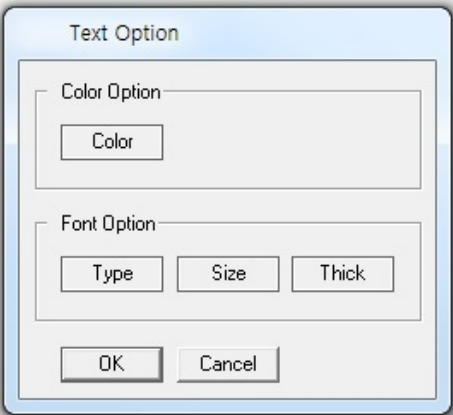


The **Text Input** dialog box is used to define the position and rotation of text. It contains the following sections:

- Beginning Position By:** Two radio buttons: **Mouse Pickup** (selected) and **Enter X and Y**.
- Enter Beginning Position:** Two input fields for **X =** and **Y =**.
- Enter Rotation Angle:** A text input field for **Rotation Angle (Degree):** with the value **0**. Below it, a note states: "Note : Rotation Angle is measured counterclockwise from the positive X-axis."
- Enter Text:** A text input field containing the placeholder **Text Entity**.
- Buttons:** **Draw**, **Option**, and **Cancel** at the bottom.

**Option** button is to show **Text Option** in Figure 5.51.

Figure 5.51  
Text option dialog



The **Text Option** dialog box allows users to customize the appearance of the text. It includes the following options:

- Color Option:** A **Color** button to select the text color.
- Font Option:** Three buttons: **Type**, **Size**, and **Thick** to adjust the font style.
- Buttons:** **OK** and **Cancel** at the bottom.



Available **Font Sizes** are shown in Figure 5.52.

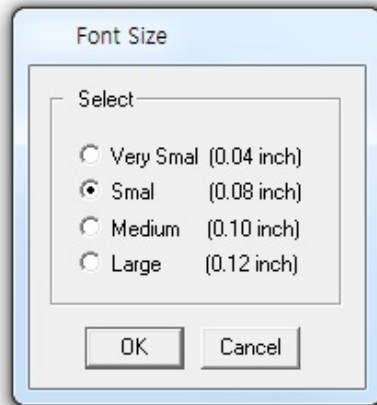


Figure 5.52 Font size dialog

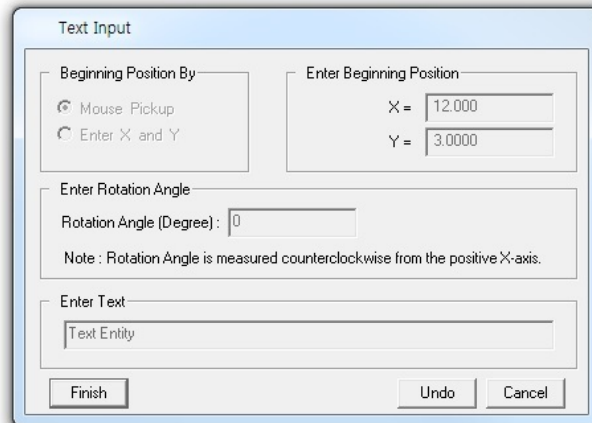
### 5.7.4.1 Mouse Pickup

When you select **Mouse Pickup** mode as in Figure 5.50, you are supposed to select the beginning position of text by mouse click.

Type in **Rotation Angle** and **Text**.

Click **Draw** button and then select the beginning position of the text by **Mouse Left Click**. It is convenient to select an appropriate **Mouse-Snap** method in Figure 5.34 before moving the coordinate.

Once finished, click **Finish** button in Figure 5.53.



The image shows a 'Text Input' dialog box with the following fields and controls:

- Beginning Position By:** Two radio buttons. 'Mouse Pickup' is selected, and 'Enter X and Y' is unselected.
- Enter Beginning Position:** Two input fields. 'X =' is set to '12.000' and 'Y =' is set to '3.0000'.
- Enter Rotation Angle:** A text input field for 'Rotation Angle (Degree):' containing the value '0'. Below it is a note: 'Note : Rotation Angle is measured counterclockwise from the positive X-axis.'
- Enter Text:** A text input field labeled 'Text Entity' containing the text 'Text Entity'.
- Buttons:** 'Finish', 'Undo', and 'Cancel' buttons at the bottom.

Figure 5.53 Text input (**Finish**)

### 5.7.4.2 Enter X and Y

When you select **Enter X and Y** mode as in Figure 5.54, you are supposed to type in the coordinates of beginning position of text.

Type in **Rotation Angle** and **Text**. And then click **Draw** button.

Figure 5.54  
Text input  
(**Enter X and Y**)

The 'Text Input' dialog box is shown with the 'Beginning Position By' section set to 'Enter X and Y'. The 'Enter Beginning Position' section has 'X = 10' and 'Y = 10' entered. The 'Enter Rotation Angle' section has 'Rotation Angle (Degree): 0' entered. The 'Enter Text' section has 'Text Entity' entered. The 'Draw' button is highlighted.

Once finished, click **Finish** button in Figure 5.55.

Figure 5.55  
Text input  
(**Finish**)

The 'Text Input' dialog box is shown with the 'Beginning Position By' section set to 'Enter X and Y'. The 'Enter Beginning Position' section has 'X = 10' and 'Y = 10' entered. The 'Enter Rotation Angle' section has 'Rotation Angle (Degree): 0' entered. The 'Enter Text' section has 'Text Entity' entered. The 'Finish' button is highlighted.

### 5.7.5 Edit Set

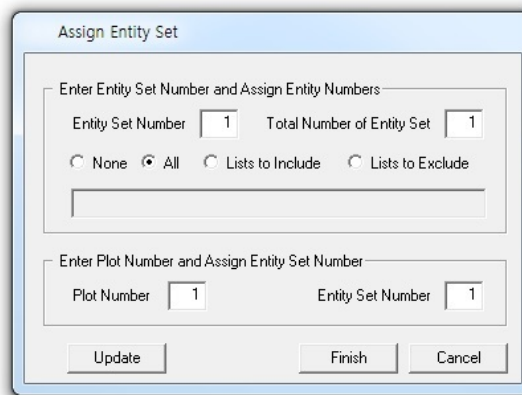
**Edit Set** is to assign **Entity Set** as shown in Figure 5.56.

**Edit Set** consists of two parts:

1. Enter **Entity Set Number** and assign **Entity Numbers**.
2. Enter **Plot Number** and assign **Entity Set Number**.

Every time **Enter Set Number** or **Plot Number** is changed, click **Update** button. When finished, click **Finish** button.

Figure 5.56  
Assign entity set dialog

The image shows a software dialog box titled "Assign Entity Set". It is divided into two main sections. The top section is titled "Enter Entity Set Number and Assign Entity Numbers" and contains two input fields: "Entity Set Number" with the value "1" and "Total Number of Entity Set" with the value "1". Below these fields are four radio button options: "None", "All" (which is selected), "Lists to Include", and "Lists to Exclude". There is an empty text input field below the radio buttons. The bottom section is titled "Enter Plot Number and Assign Entity Set Number" and contains two input fields: "Plot Number" with the value "1" and "Entity Set Number" with the value "1". At the bottom of the dialog are three buttons: "Update", "Finish", and "Cancel".

#### 5.7.5.1 Enter Entity Set No & Assign Entity No

Here, you enter **Entity Set Number**, **Total Number of Entity Set** and then select **Option** for the current set.

When **Lists to Include** option is selected, type in entity numbers to be included in the current set.

When **Lists to Exclude** option is selected, type in entity numbers to be excluded in the current set.

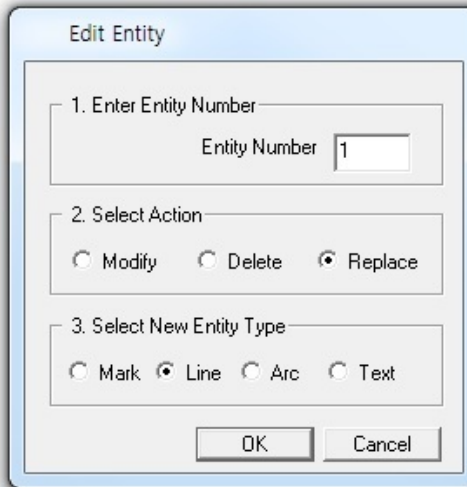
#### 5.7.5.2 Enter Plot No & Assign Entity Set No

Here, you enter **Plot Number** and assign **Entity Set Number**.

### 5.7.6 Edit Entity

**Edit Entity** is to modify, delete or replace the selected entity as shown in Figure 5.57.

Figure 5.57  
Edit entity dialog

The image shows a software dialog box titled "Edit Entity". It contains three numbered sections. Section 1, "1. Enter Entity Number", has a text input field labeled "Entity Number" with the value "1". Section 2, "2. Select Action", contains three radio buttons: "Modify", "Delete", and "Replace", with "Replace" being selected. Section 3, "3. Select New Entity Type", contains four radio buttons: "Mark", "Line", "Arc", and "Text", with "Line" being selected. At the bottom of the dialog are "OK" and "Cancel" buttons.

#### 5.7.6.1 Modify

**Modify** is to modify the current entity.

When **OK** button is clicked, **Entity Input** dialog corresponding to the current entity is displayed. Follow the same procedure as described in **Add Entity**.

#### 5.7.6.2 Delete

**Delete** is to delete the current entity.

#### 5.7.6.3 Replace

**Replace** is to replace the current entity by new entity type.

When **OK** button is clicked, **Entity Input** dialog corresponding to the new entity type is displayed. Follow the same procedure as described in **Add Entity**.



## Block Mesh User's Manual

### 6.1 Introduction

[Block Mesh Generator](#) is a three-dimensional CAD program specially designed to build block mesh which can be used to generate finite element mesh with the aid of program [PRESMAP-GP](#).

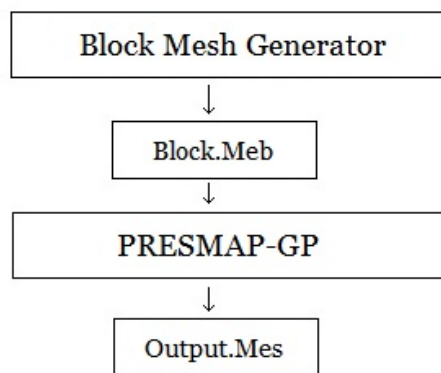


Figure 6.1 Flow diagram of block mesh generation

Block.Meb contains block mesh data that can be generated or modified by [Block Mesh Generator](#). The file Block.Meb is used as input to the program [PRESMAP-GP](#), thereby generating finite element mesh file Output.Mes.

**Block Mesh Generator** can be accessed through **SMAP** menu **Run** or **Plot** as explained in Section 6.2.

**PRESMAP-GP** can be accessed from **SMAP** menu:

**Run** → **Mesh Generator** → **PreSmap** → **Presmap GP**.

This program can also be accessed indirectly by executing **Show F. E. Mesh** in **Block Editor** dialog in Section 6.5.8.

## 6.2 Block Mesh Generator

**Block Mesh Generator** can be accessed by selecting the following menu items in **SMAP**:

**Run** → **Mesh Generator** → **Block Mesh** or

**Plot** → **Mesh** → **Block Mesh**

When you build new block mesh, **PLOT-3D** program in Figure 6.2 is displayed along with **Work Plane Editor** in Figure 6.3.

Click **Block Editor** toolbar in Figure 6.4. Building new block is discussed in detail in Section 6.5.8.

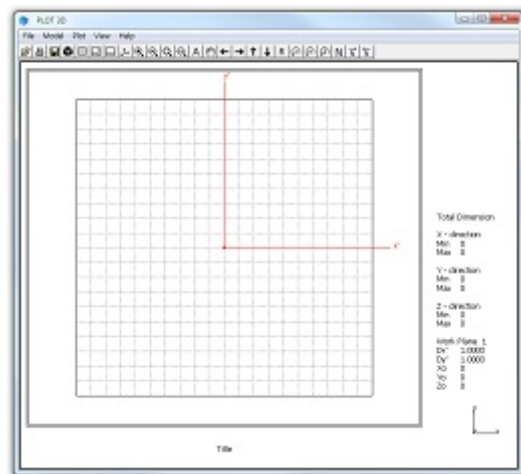


Figure 6.2 Prebuilt work plane on PLOT-3D



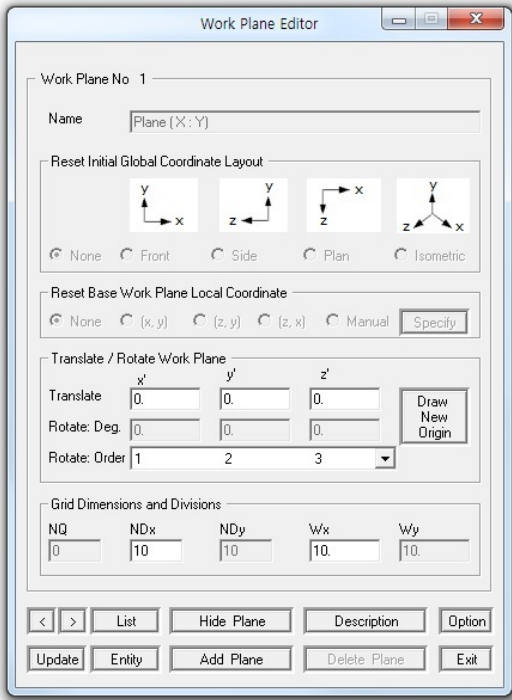


Figure 6.3 Prebuilt work plane editor

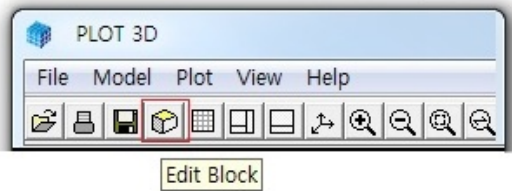


Figure 6.4 Block editor toolbar

When you open existing block mesh, Select **Open** in **SMAP** menu as shown in Figure 6.5 and then select the input file. Block mesh will be displayed on **PLOT-3D** as in Figure 6.6.

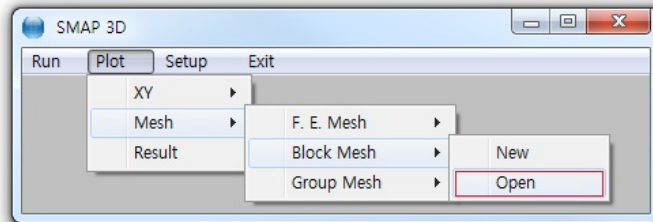


Figure 6.5 Open input file dialog

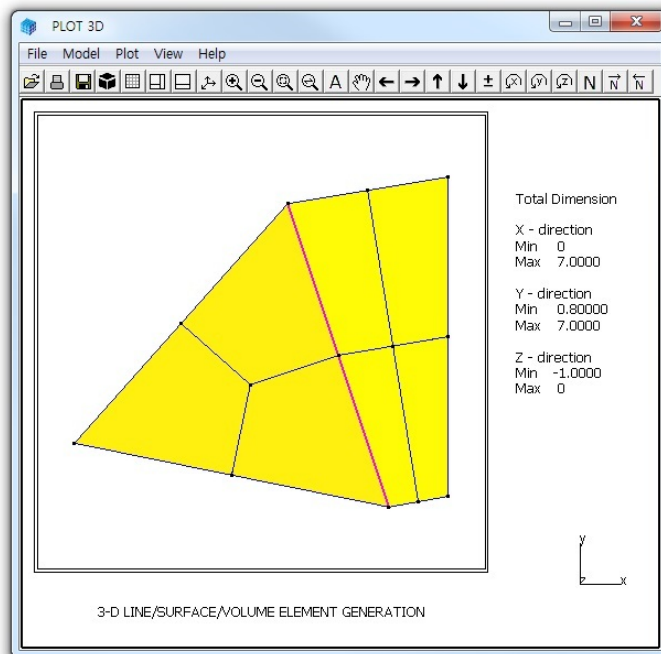


Figure 6.6 Block mesh on PLOT-3D

### 6.3 Work Plane

**Work Planes** are rectangular planes with grid lines and local coordinate axes, which are mainly used to assist editing the geometry of blocks and elements.

**Work Plane Editor** can be accessed by selecting the following menu items in **PLOT-3D**:

**Model → Work Plane → Show Editor**

or by clicking **Work Plane** toolbar as shown in Figure 6.7.

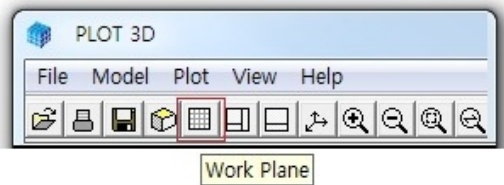


Figure 6.7 Work plane toolbar

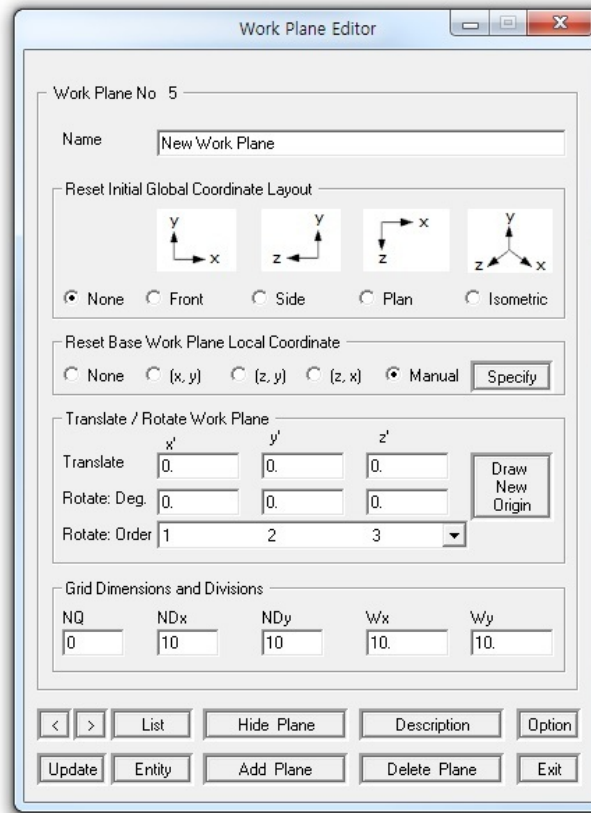
**Work Plane Editor** dialog in Figure 6.8 consists of following six parts:

- Name
- Reset Initial Global Coordinate Layout
- Reset Base Work Plane Local Coordinate
- Translate / Rotate Work Plane
- Grid Dimensions and Divisions
- Command Buttons

First three work planes are prebuilt work planes:

(X : Y), (Z : Y) and (Z : X) planes. New work planes can be added by copying one of these prebuilt planes.

Figure 6.8  
Work plane editor



### 6.3.1 Name

**Name** is work plane name you can specify for identification.

### 6.3.2 Reset Initial Global Coordinate Layout

This is used to reset initial global coordinate layout. You can select **Front**, **Side**, **Plan** or **Isometric** views. Once selected, click **Update** button to see the selected layout.

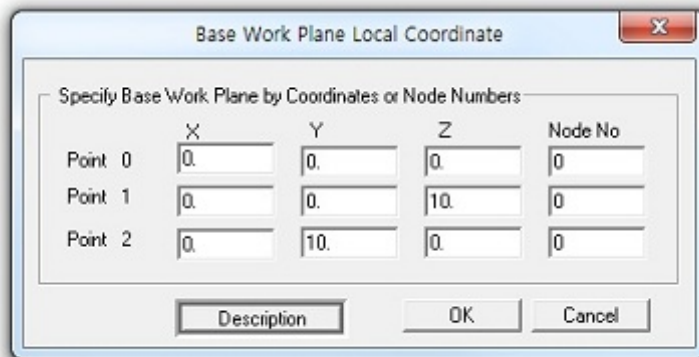
### 6.3.3 Reset Base Work Plane Local Coordinate

This is used to reset base work plane local coordinate.

You can select (x, y), (z, y), (z, x) or Manual.

For Manual, click Specify button to display Base Work Plane Local Coordinate dialog in Figure 6.9. Base work plane can be specified either by coordinates of three points or by three node numbers.

Once selected, click Update button to see the selected local coordinate.



The dialog box titled "Base Work Plane Local Coordinate" contains a section "Specify Base Work Plane by Coordinates or Node Numbers". This section has a table with four columns: X, Y, Z, and Node No. There are three rows for Point 0, Point 1, and Point 2. Each row has input fields for X, Y, and Z, and a dropdown menu for Node No. Below the table are three buttons: Description, OK, and Cancel.

	X	Y	Z	Node No
Point 0	0.	0.	0.	0
Point 1	0.	0.	10.	0
Point 2	0.	10.	0.	0

Description OK Cancel

Figure 6.9 Base work plane local coordinate dialog

### 6.3.4 Translate / Rotate Work Plane

This is used to translate and rotate work plane.

When you rotate about more than one axis, select appropriate rotation order from the list box.

Click [Draw New Origin](#) button in Figure 6.8 to display [Work Plane Origin](#) dialog in Figure 6.10. This is a convenient way of moving the work plane origin.

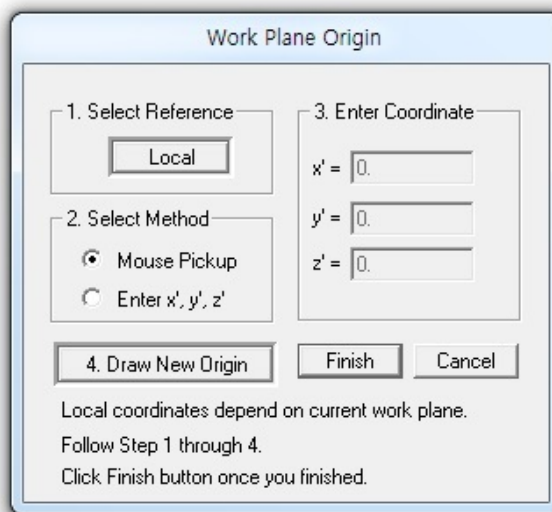


Figure 6.10 Work plane origin dialog

### 6.3.5 Grid Dimensions and Divisions

You can specify quadrant (NQ), grid divisions (NDx, NDy), and grid dimensions (Wx, Wy) as shown in work plane description in Figure 6.11.

Normally, you set the grid dimensions such that they include all blocks.

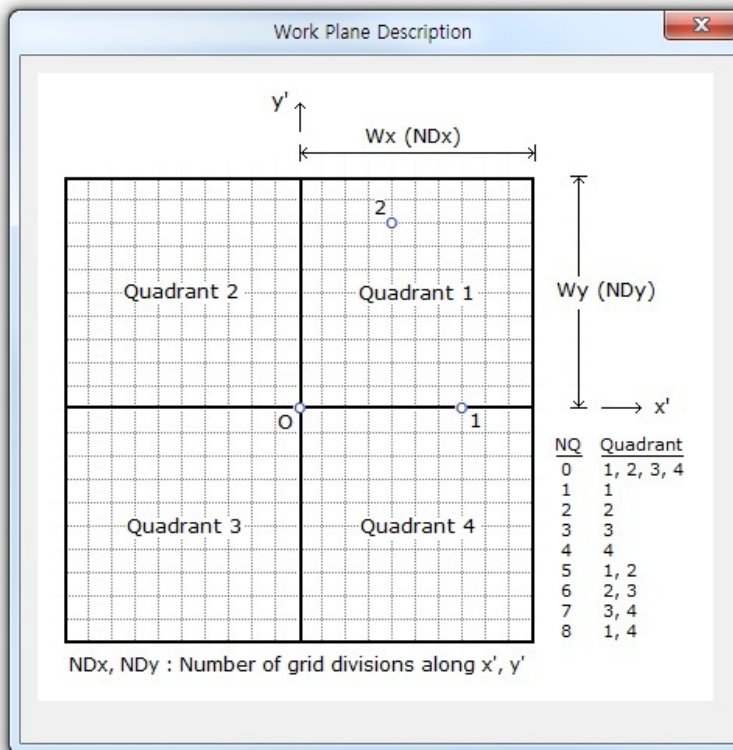


Figure 6.11 Work plane description

6.3.6 Command Buttons

Command buttons are shown on the bottom of [Work Plane Editor](#) dialog.

[List](#)

This is used to list all available work planes in Figure 6.12.  
When you click [OK](#) button, selected work plane will be displayed as the current work plane.

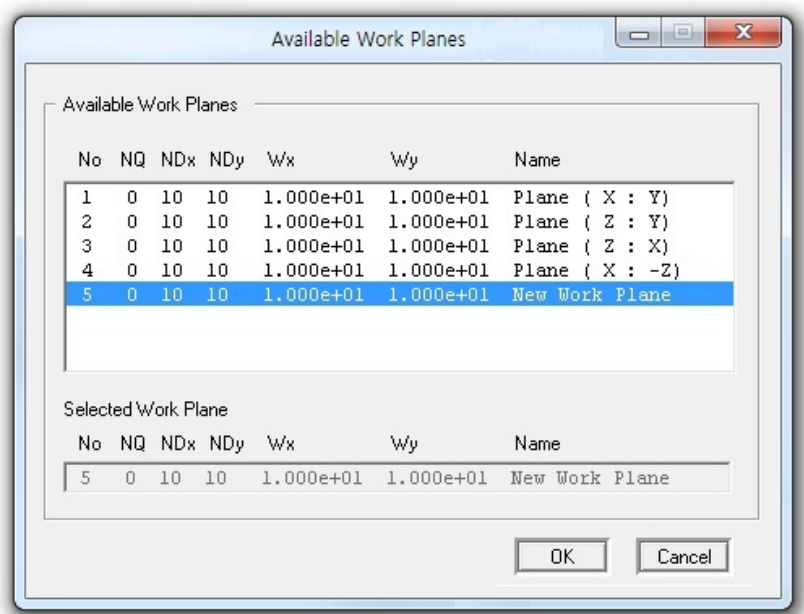


Figure 6.12 Work plane list

[Hide Plane](#)

This is used to hide the work plane and entities on the screen.

[Description](#)

This is used to show the description of work plane as shown in Figure 6.11.



[Option](#)

This is used to open work plane option dialog in Figure 6.13.

Click [Update](#) button on this dialog to see the changes made by selected options.

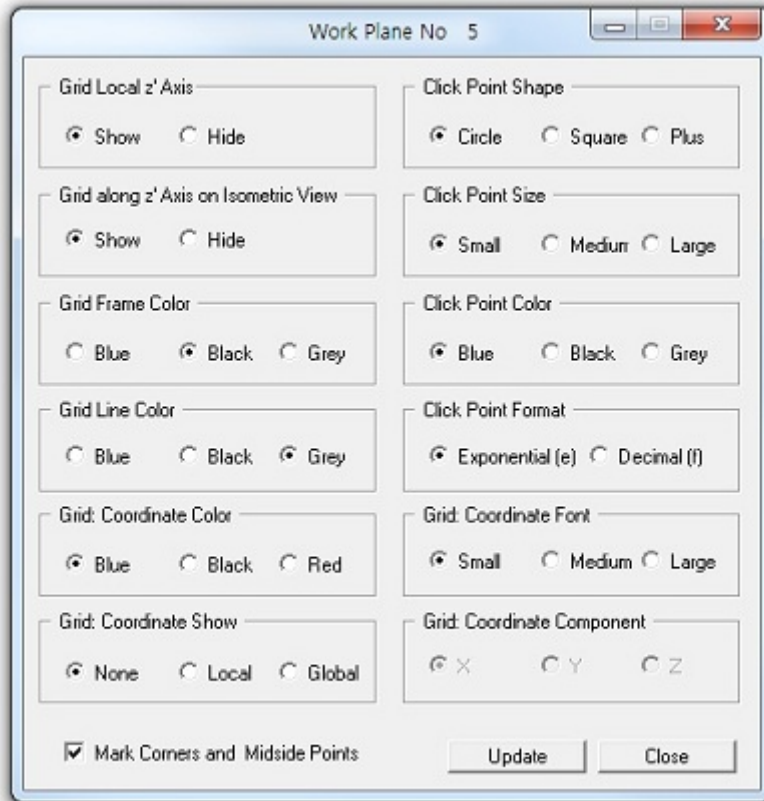


Figure 6.13 Work plane option dialog

[Update](#)

This is used to update the current work plane parameters shown on the [Work Plane Editor](#) dialog.

### [Entity](#)

This is used to show [Entity Editor](#) dialog in Figure 6.17.

Entities are geometric objects under the current work plane, which are mainly used to assist editing the geometry of blocks and elements. Section 6.4 discusses entities in detail.

### [Add Plane](#)

This is used to add new work plane.

New work plane is made by copying the work plane shown on the dialog. Once you edit work plane parameters, click [Update](#) button in the [Work Plane Editor](#) dialog to see the changes.

### [Delete Plane](#)

This is used to delete the current work plane.

### [Exit](#)

This is used to hide the work plane and exit from the dialog.

### 6.3.7 Prebuilt Work Planes

First three work planes are prebuilt work planes:  
(x : y), (z : y) and (z : x) planes.

These [Prebuilt Work Planes](#) can be accessed by selecting the following menu items in [PLOT-3D](#) as shown in Figure 6.14:

[Model](#) → [Work Plane](#)

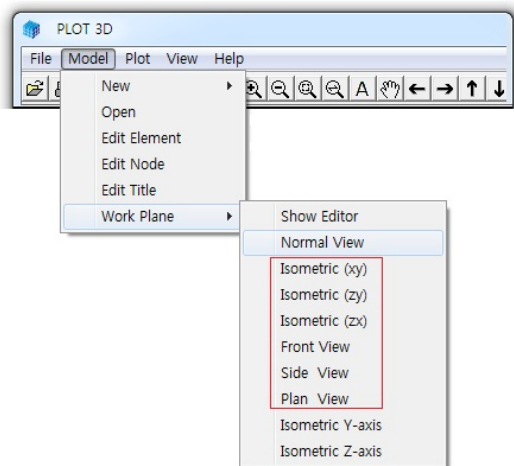


Figure 6.14 Prebuilt work plane menus

or by clicking [Axis](#) toolbar as shown in Figure 6.15.

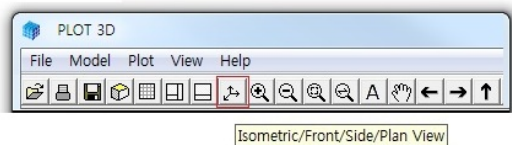


Figure 6.15 Axis toolbar

There are six different views associated with these prebuilt work planes as shown in Figure 6.16: [Isometric \(xy\)](#), [Isometric \(zy\)](#), [Isometric \(zx\)](#), [Front](#), [Side](#) and [Plan](#) views.

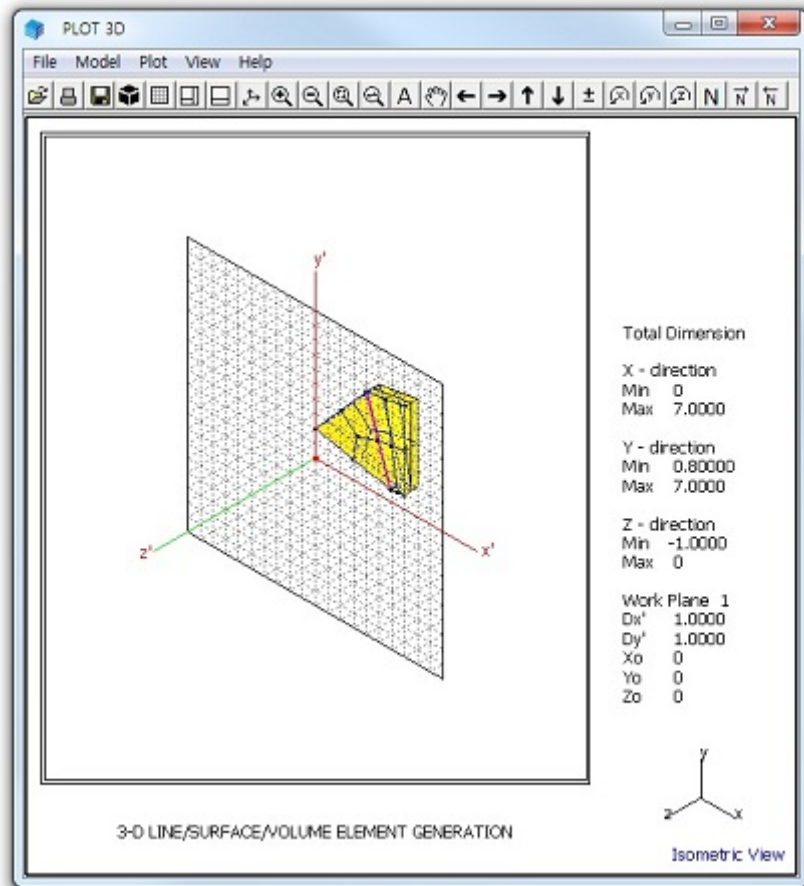


Figure 6.16 Prebuilt work plane: [Isometric \(xy\) View](#)

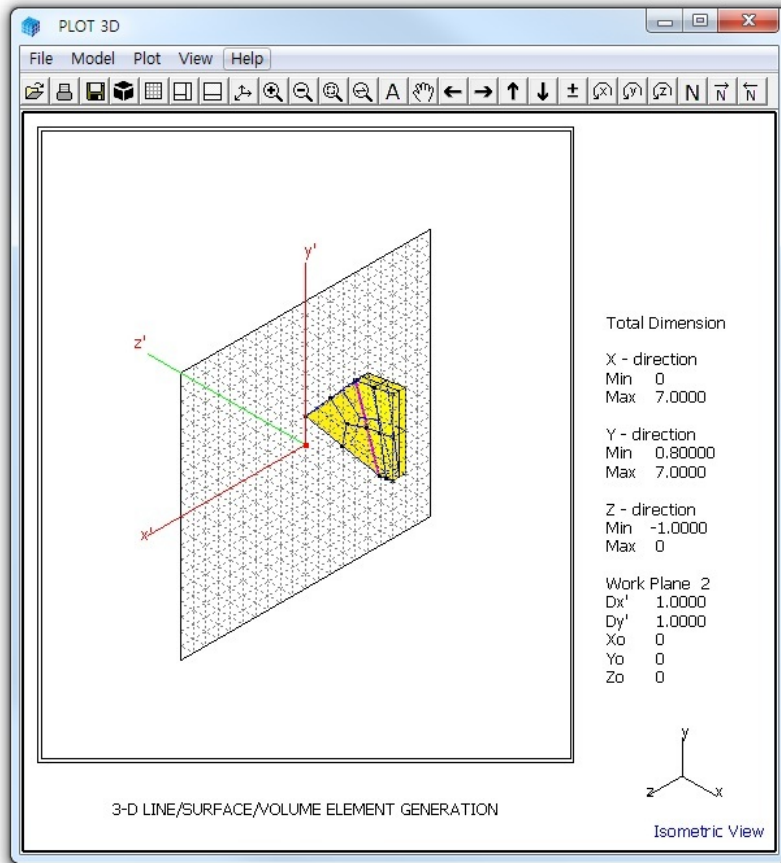


Figure 6.16 Prebuilt work plane: Isometric (zy) View

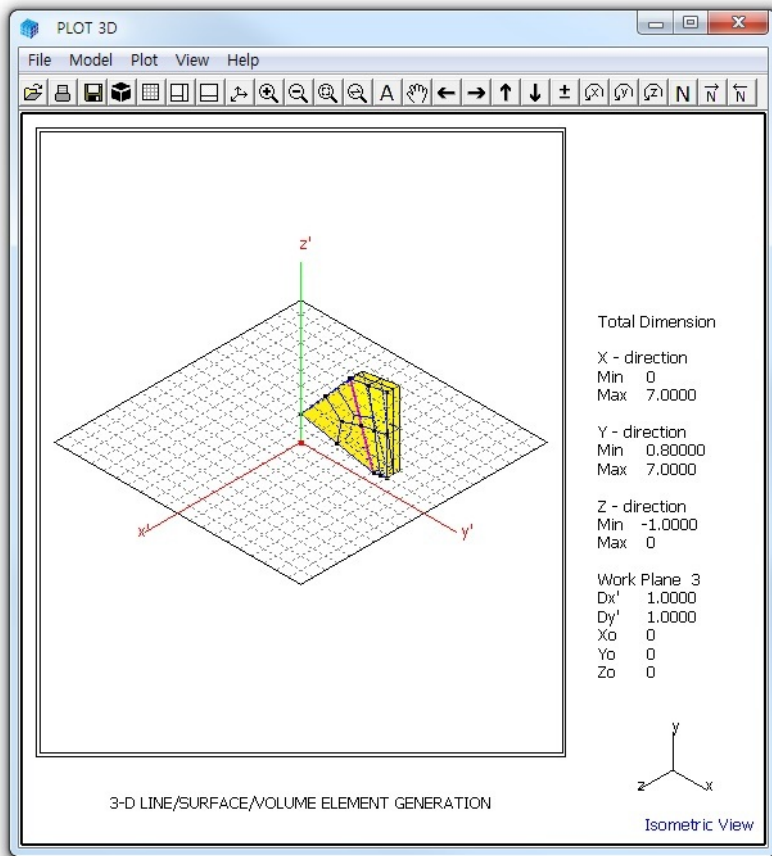
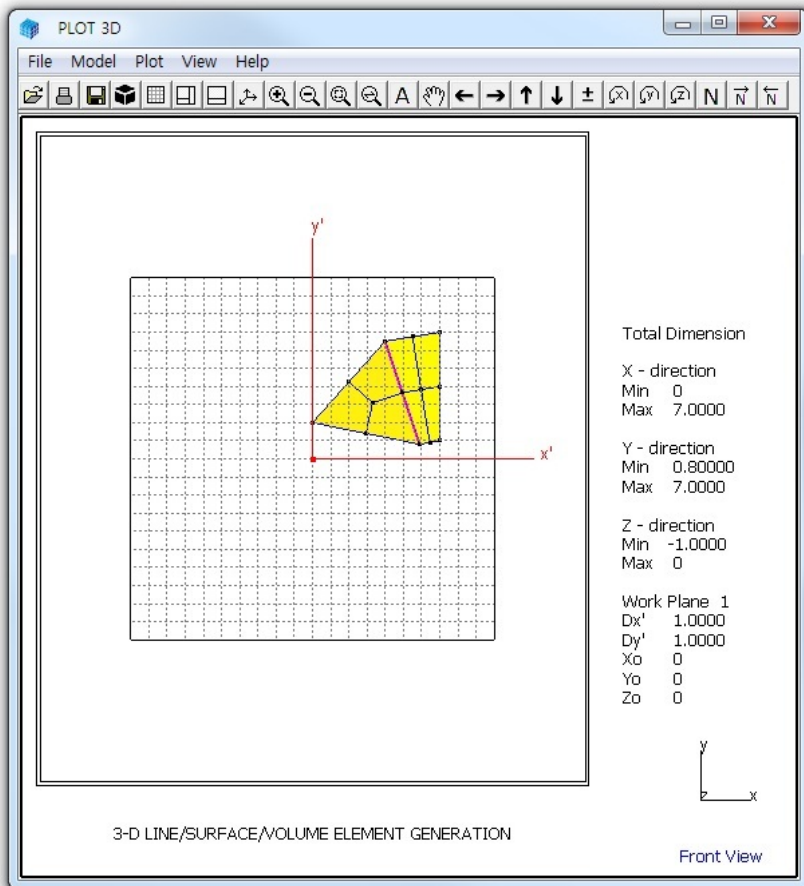


Figure 6.16 Prebuilt work plane: Isometric (zx) View

Figure 6.16 Prebuilt work plane: **Front View**

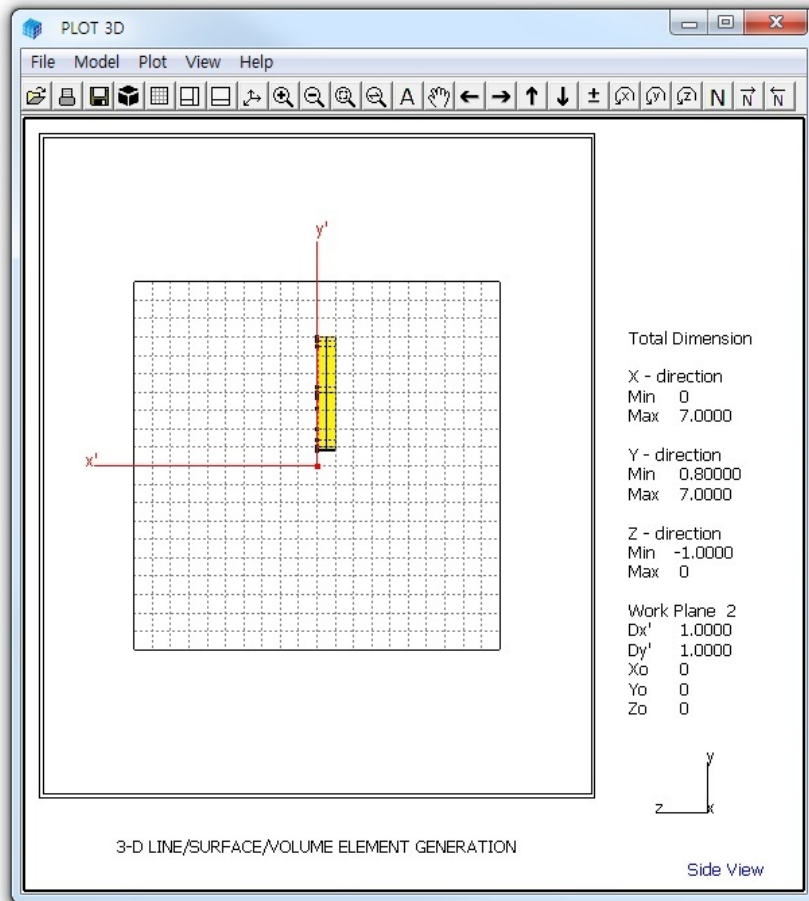
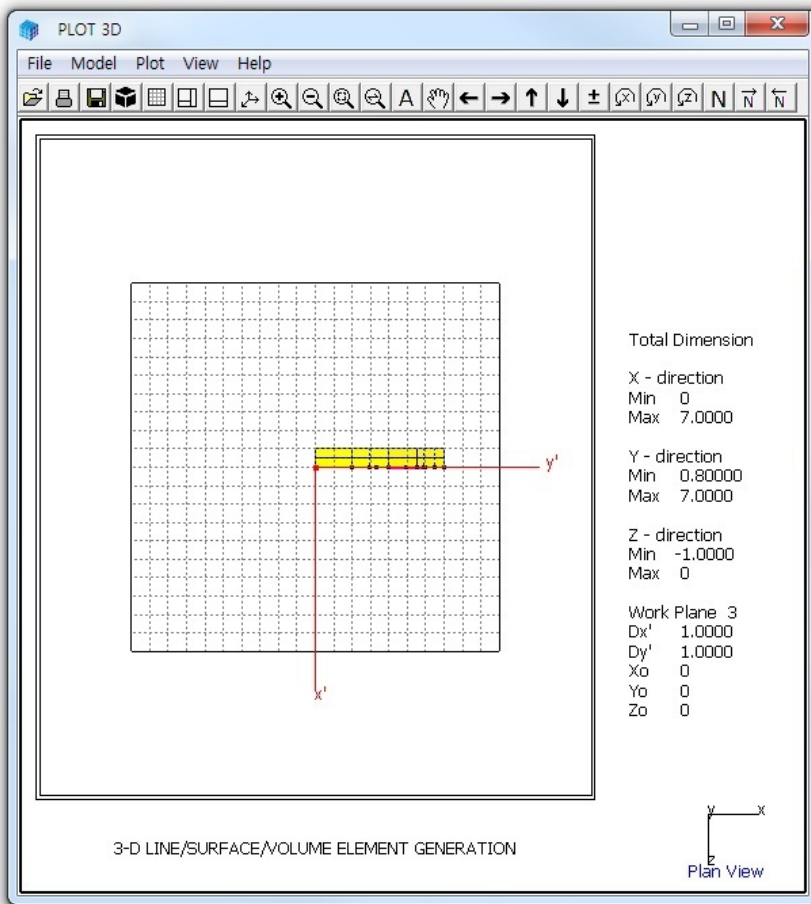


Figure 6.16 Prebuilt work plane: Side View



Figure 6.16 Prebuilt work plane: [Plan View](#)

## 6.4 Entities

**Entities** are geometric objects under the work plane, which are mainly used to assist editing geometry of blocks and elements.

There are five types of entities: **Line**, **Arc**, **Cube**, **Ellipsoid**, and **Cylinder**.

**Entity Editor** dialog in Figure 6.17 can be accessed by clicking **Entity** button on the **Work Plane Editor** dialog in Figure 6.8.

**Entity Editor** dialog consists of following seven parts:

- Entity Number
- Line Thickness
- Line Type
- Line Visibility
- Line Color
- Reference Coordinate
- Command Buttons

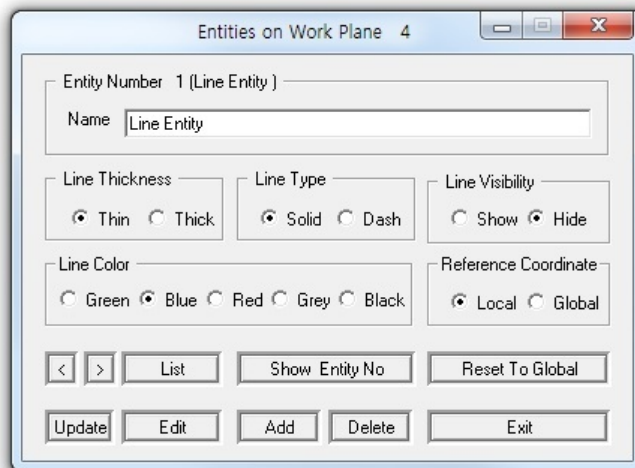


Figure 6.17 Entity editor dialog

### **6.4.1 Entity Number**

Entity number and type are automatically displayed.  
You can edit default entity name.

### **6.4.2 Line Thickness**

Two options are available: [Thin](#) and [Thick](#).

### **6.4.3 Line Type**

Two options are available: [Solid](#) and [Dash](#).

### **6.4.4 Line Visibility**

Two options are available: [Show](#) and [Hide](#).

### **6.4.5 Line Color**

Five options are available: [Green](#), [Blue](#), [Red](#), [Grey](#), and [Black](#).

### **6.4.6 Reference Coordinate**

Two options are available: [Local](#) and [Global](#).

### 6.4.7 Command Buttons

Command buttons are shown on [Entity](#) dialog in Figure 6.17.

[List](#)

This is used to list all available entities in current work plane.

When you click **OK** button, selected entity will be displayed as the current entity on the [Entity Editor](#) dialog.

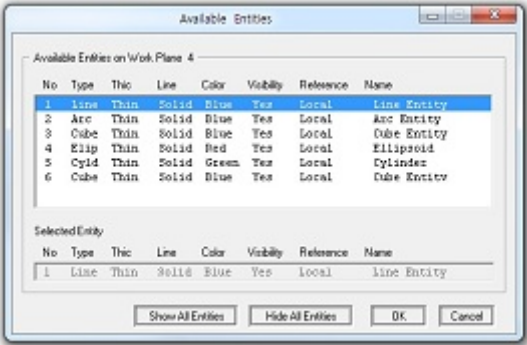


Figure 6.18  
Entity list dialog

[Show Entity No](#)

This is used to show all entity numbers on the screen.

[Reset To Global](#)

This is used to reset the current entity global reference by the current local coordinate.

[Update](#)

This is used to update parameters of the current entity.

[Edit](#)

This is used to edit the geometry of the current entity.

[Add](#)

This is used to add new entity. Refer to Section 6.4.9

[Delete](#)

This is used to delete the current entity.

[Exit](#)

This is used to exit from the [Entity Editor](#) dialog.

### 6.4.8 Popup Menu for Entity

When [Entity Editor](#) dialog is opened, you can directly access an entity by [Control + Right Click](#). Then the selected entity is displayed on the [Entity Editor](#) dialog along with [Popup Menu](#) as shown in Figure 6.19.

[Popup Menu](#) consists of eight submenus:

[Edit](#), [Copy](#), [Add](#), [Hide](#), [Delete](#), [List](#), [Number](#) and [Exit](#).

These menus are essentially duplicates of command buttons on the [Entity Editor](#) dialog.



Figure 6.19 Popup menu for entity

### 6.4.9 Adding New Entity

To add a new entity, click [Add](#) button on [Entity Editor](#) dialog. Then [Entity Type Selection](#) dialog will be displayed as shown in Figure 6.20.

There are five types of entities:  
[Line](#), [Arc](#), [Cube](#), [Ellipsoid](#) and [Cylinder](#). You can also select [Copy Existing Entity](#) and then type [Entity No.](#)

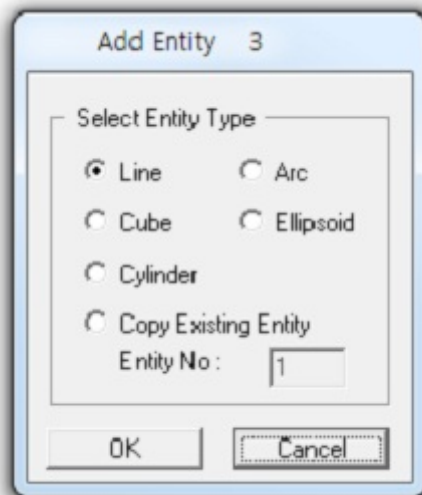


Figure 6.20 Entity type selection dialog

### 6.4.9.1 Line Entity

[Line Entity](#) dialog is shown in Figure 6.21.

To draw [Line Entity](#), follow five steps:

1. Enter Point Number
2. Select Reference
3. Select Method
4. Enter Coordinate
5. Draw Point Number

For [Mouse Pickup](#) method, when clicking [Draw Point Number](#) button at step 5, [Coordinates on Work Plane](#) dialog in Figure 6.22 will be opened. Click [Info](#) button to see the notes on [Mouse Actions on Work Plane](#) as shown in Figure 6.23. Once finished, click [Finish](#) in Figure 6.22.

Finally, click [Finish](#) on [Line Entity](#) dialog in Figure 6.21.

Then you will be back to [Entity Editor](#) dialog where you can set the other parameters for the new entity.

Figure 6.21  
Line entity dialog

Entity 7 on Work Plane 4

1. Enter Point Number  
  
 For New Drawing, 0

2. Select Reference

3. Select Method  
☒ Mouse Pickup  
☐ Enter x', y', z'

4. Enter Coordinate  
 x' =   
 y' =   
 z' =   
☐ Shift All Points

5. Draw Point Number

Enter point number 0 to redraw entity.  
 Local coordinates depend on current work plane.  
 Repeat Step 1 through 5 for each point number.  
 Click Finish button once you finished all points.

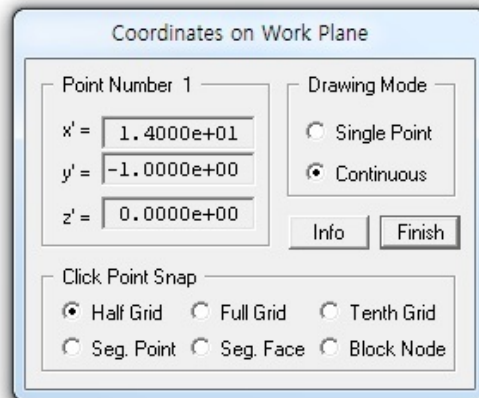


Figure 6.22 Coordinates on work plane

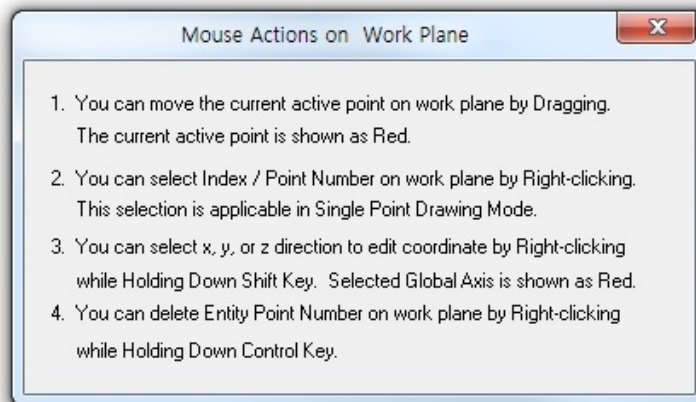


Figure 6.23 Mouse actions on work plane



### 6.4.9.2 Arc Entity

Arc Entity dialog is shown in Figure 6.24.

To draw Arc Entity, follow five steps:

1. Select Reference
2. Select Method
3. Enter Origin
4. Enter Dimensions
5. Draw Arc Entity

For Mouse Pickup method, when clicking Draw Arc Entity button at step 5, Coordinates on Work Plane dialog in Figure 6.22 will be opened.

Click Info button to see the notes on Mouse Actions on Work Plane as shown in Figure 6.23. Once finished, click Finish in Figure 6.22.

Finally, click Finish on Arc Entity dialog in Figure 6.24.

Then you will be back to Entity Editor dialog where you can set the other parameters for the new entity.

Entity 7 on Work Plane 4

1. Select Reference  
Local

2. Select Method  
☒ Mouse Pickup  
☐ Enter xo', yo', zo'

3. Enter Origin  
xo' = 0.  
yo' = 0.  
zo' = 0.  
☐ New Drawing

4. Enter Dimensions  
Rx = 5.  
Ry = 5.  
Qb = 0.  
Qe = 360.  
For Qb = Qe, straight line from R = Rx to R = Ry  
Rx and Ry represent radial distance at Q = Qb.

5. Draw Arc Entity   Finish   Cancel

Local coordinates depend on current work plane.  
Click Finish button once you finished arc entity.

Figure 6.24  
Arc entity dialog

### 6.4.9.3 Cube Entity

Cube Entity dialog is shown in Figure 6.25.

To draw Cube Entity, follow five steps:

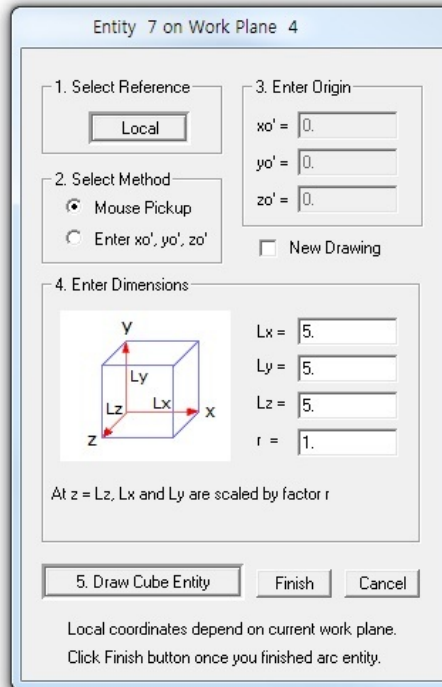
1. Select Reference
2. Select Method
3. Enter Origin
4. Enter Dimensions
5. Draw Cube Entity

For Mouse Pickup method, when clicking Draw Cube Entity button at step 5, Coordinates on Work Plane dialog in Figure 6.22 will be opened.

Click Info button to see the notes on Mouse Actions on Work Plane as shown in Figure 6.23. Once finished, click Finish in Figure 6.22.

Finally, click Finish on Cube Entity dialog in Figure 6.25.

Then you will be back to Entity Editor dialog where you can set the other parameters for the new entity.

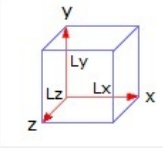


Entity 7 on Work Plane 4

1. Select Reference  
Local

2. Select Method  
☒ Mouse Pickup  
☐ Enter xo', yo', zo'

3. Enter Origin  
xo' = 0.  
yo' = 0.  
zo' = 0.  
☐ New Drawing

4. Enter Dimensions  

Lx = 5.  
Ly = 5.  
Lz = 5.  
r = 1.  
At z = Lz, Lx and Ly are scaled by factor r

5. Draw Cube Entity   Finish   Cancel

Local coordinates depend on current work plane.  
Click Finish button once you finished arc entity.

Figure 6.25  
Cube entity dialog

### 6.4.9.4 Ellipsoid Entity

Ellipsoid Entity dialog is shown in Figure 6.26.

To draw Ellipsoid Entity, follow five steps:

1. Select Reference
2. Select Method
3. Enter Origin
4. Enter Dimensions
5. Draw Ellipsoid Entity

For Mouse Pickup method, when clicking Draw Ellipsoid Entity button at step 5, Coordinates on Work Plane dialog in Figure 6.22 will be opened. Click Info button to see the notes on Mouse Actions on Work Plane as in Figure 6.23. Once finished, click Finish in Figure 6.22.

Finally, click Finish on Ellipsoid Entity dialog in Figure 6.26. Then you will be back to Entity Editor dialog where you can set the other parameters for the new entity.

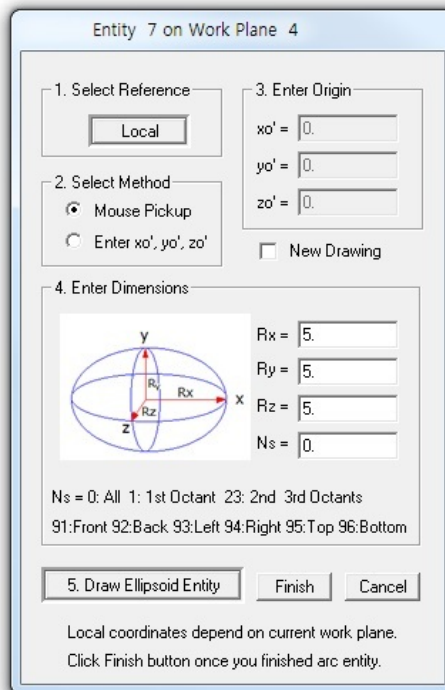


Figure 6.26  
Ellipsoid entity dialog

### 6.4.9.5 Cylinder Entity

Cylinder Entity dialog is shown in Figure 6.27.

To draw Cylinder Entity, follow five steps:

1. Select Reference
2. Select Method
3. Enter Origin
4. Enter Dimensions
5. Draw Cylinder Entity

For Mouse Pickup method, when clicking Draw Cylinder Entity button at step 5, Coordinates on Work Plane dialog in Figure 6.22 will be opened. Click Info button to see the notes on Mouse Actions on Work Plane as in Figure 6.23. Once finished, click Finish in Figure 6.22.

Finally, click Finish on Cylinder Entity dialog in Figure 6.27.

Then you will be back to Entity Editor dialog where you can set the other parameters for the new entity.

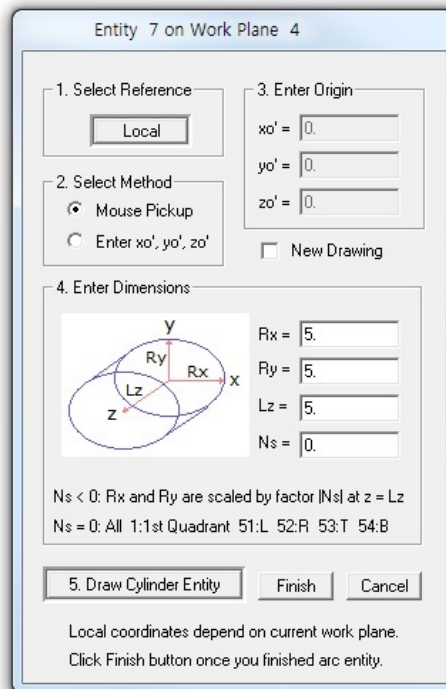


Figure 6.27  
Cylinder entity dialog

## 6.5 Block

**Blocks** are groups of elements. Each block consist of the same type of finite elements.

**Block Editor** can be accessed by selecting the following menu items in **PLOT-3D**:

**Model → Block Editor**

or by clicking **Block Editor** toolbar as shown in Figure 6.28.

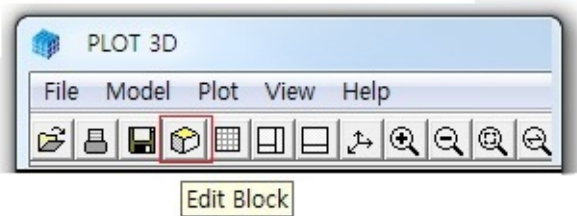


Figure 6.28 Block editor toolbar

**Block Editor** dialog in Figure 6.29 consists of following eight parts:

- Title
- Block Number
- Interpolation Coordinate System
- Coordinate Modification
- Interpolation Scheme / Element Type
- Reference Node Numbers
- Material and Element Generation Parameters
- Command Buttons

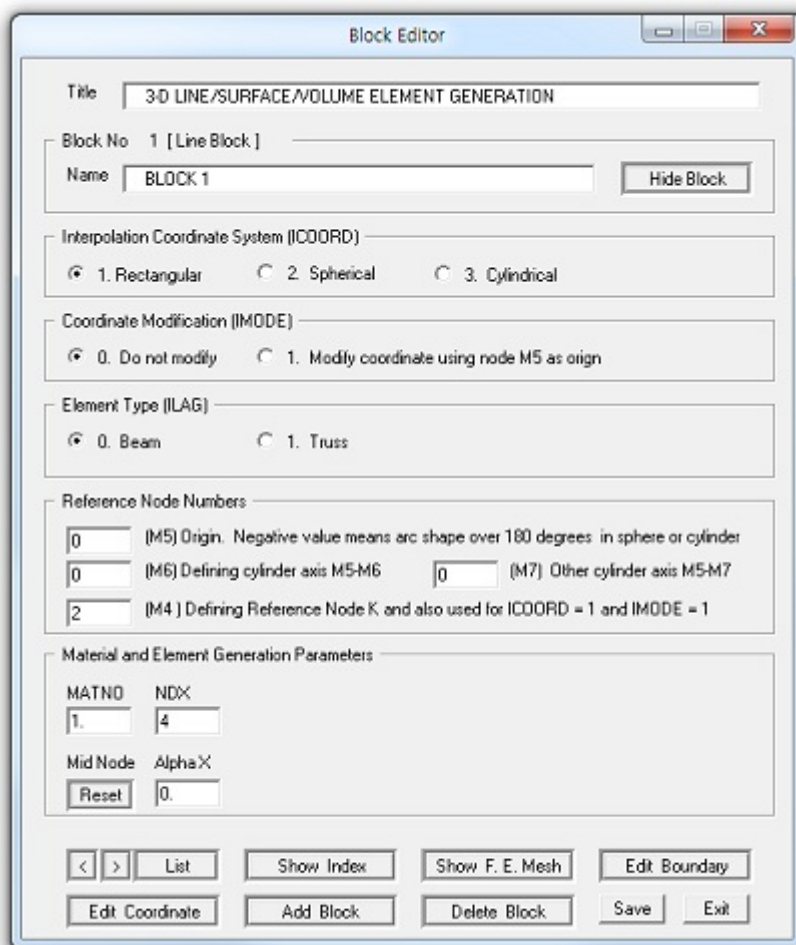


Figure 6.29 Block editor (Line Block)

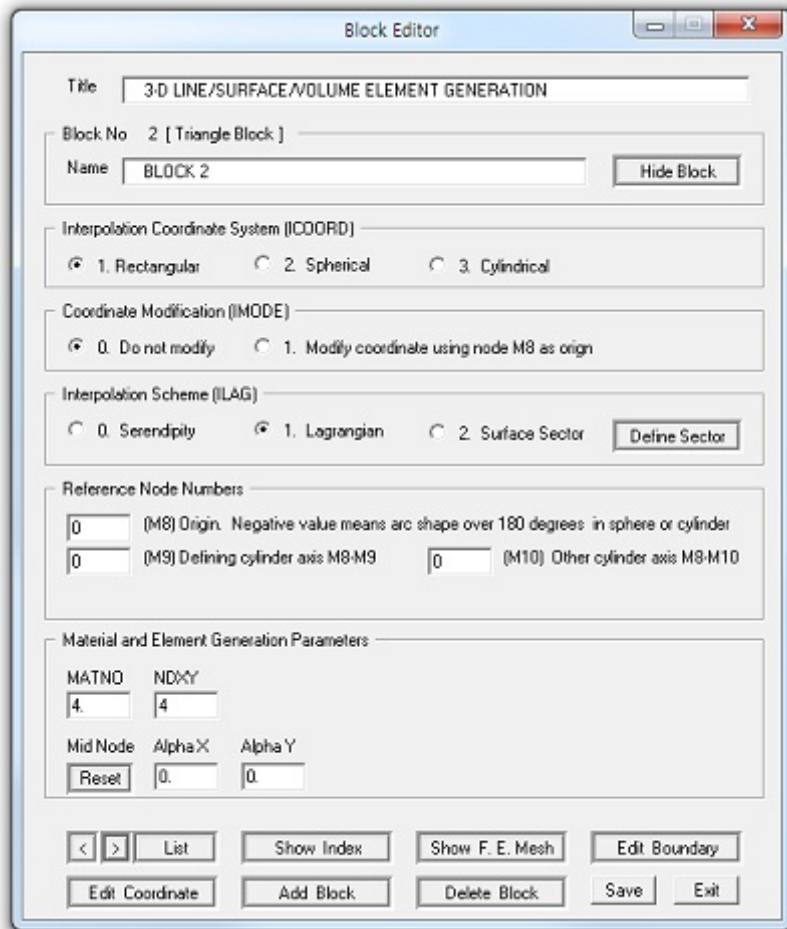


Figure 6.29 Block editor (Triangle Block)

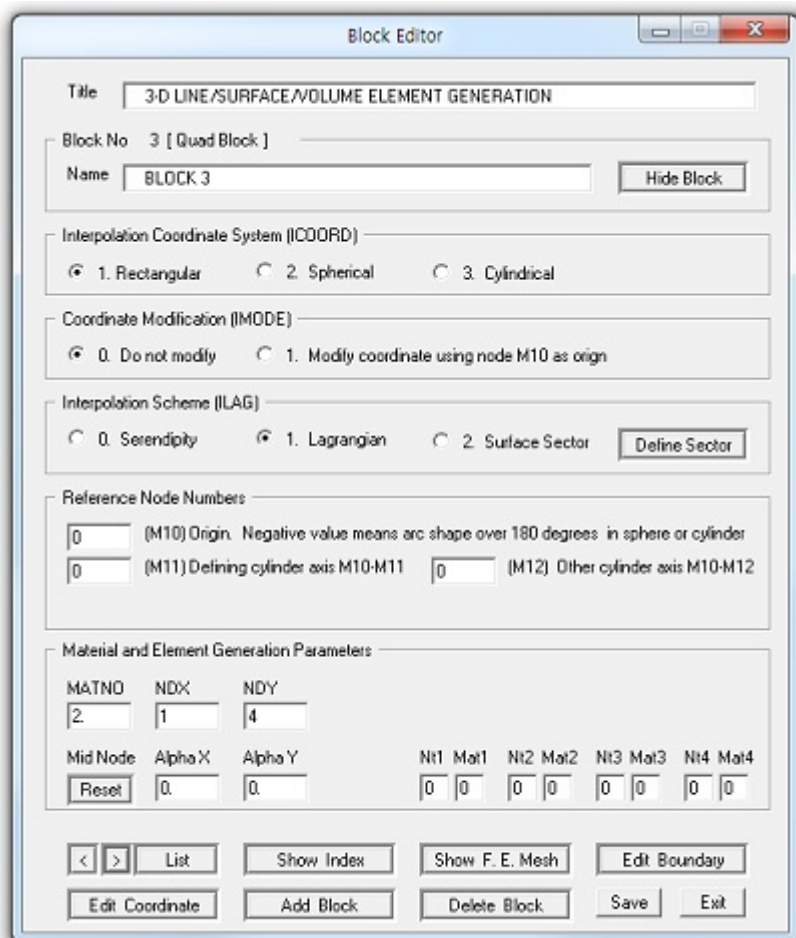


Figure 6.29 Block editor (Quad Block)



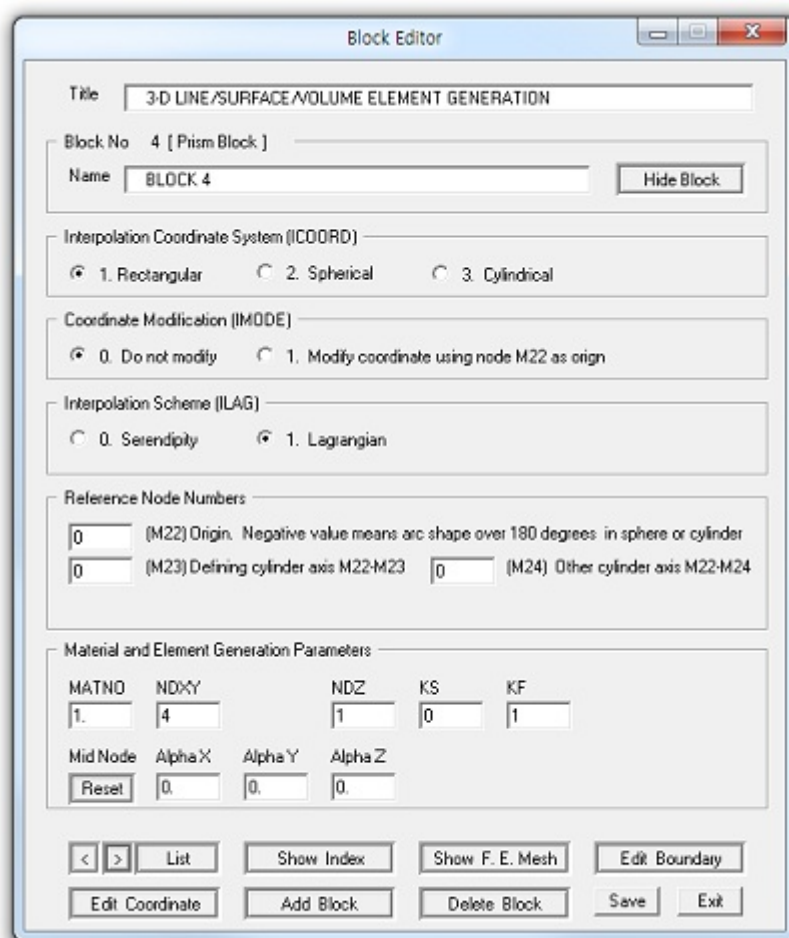


Figure 6.29 Block editor (Prism Block)

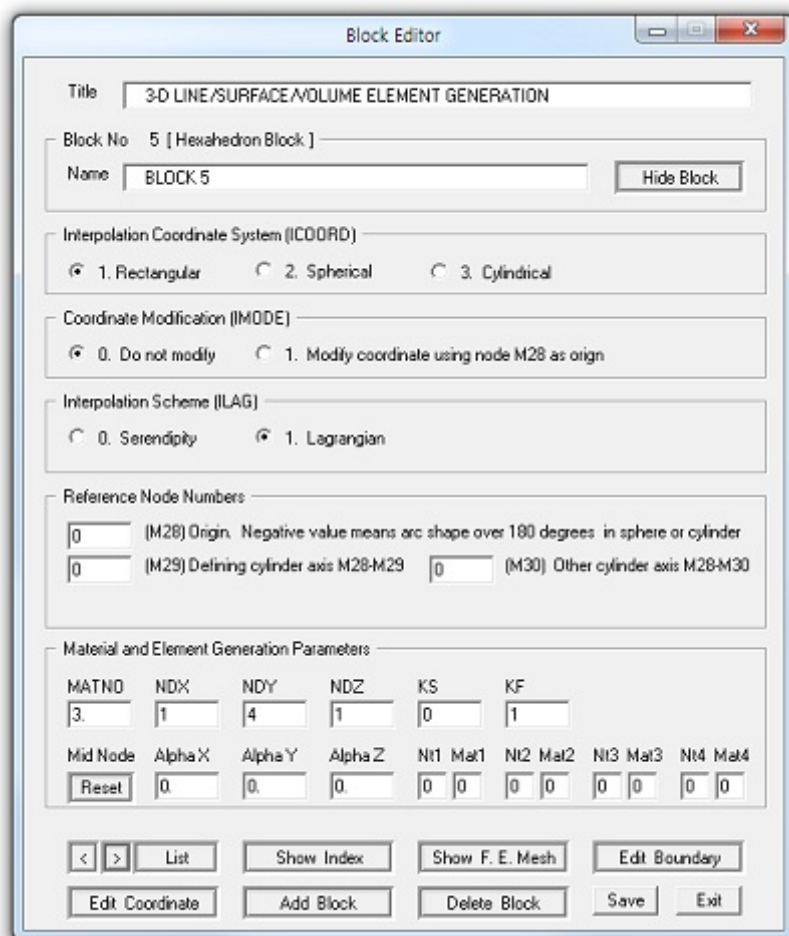


Figure 6.29 Block editor (Hexahedron Block)

### 6.5.1 Title

This is the title for the block mesh file.

### 6.5.2 Block Number

Block number and type are automatically displayed as the label of the frame. You can specify block name for identification.

[Hide Block](#) button is to hide the current block on the screen.

### 6.5.3 Interpolation Coordinate System

This is to select the coordinate system for interpolation.

Three options are available: [Rectangular](#), [Spherical](#) and [Cylindrical](#).

### 6.5.4 Coordinate Modification

This is to modify generated coordinates based on the reference node as origin.

### 6.5.5 Interpolation Scheme / Element Type

For line blocks, two options are available for the type of line element: [Beam](#) and [Truss](#).

For surface blocks, three options are available: [Serendipity](#), [Lagrangian](#) and [Surface Sector](#).

For volume blocks, two options are available: [Serendipity](#) and [Lagrangian](#).

When you click [Define Sector](#) button, [Surface Sector](#) dialog is displayed to edit input parameters as shown in Figure 6.30.

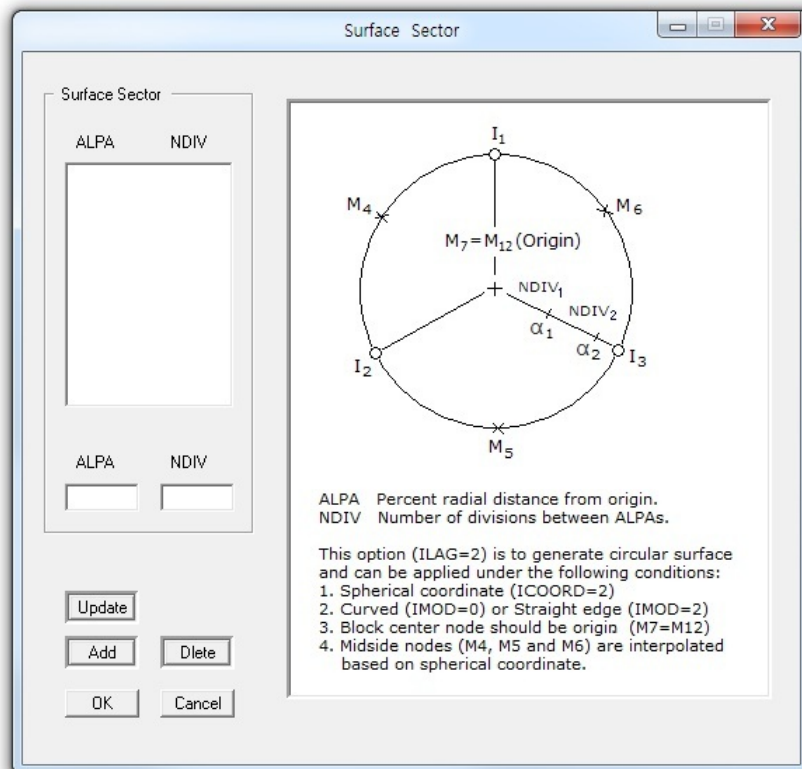


Figure 6.30 Surface sector (Triangle Block)

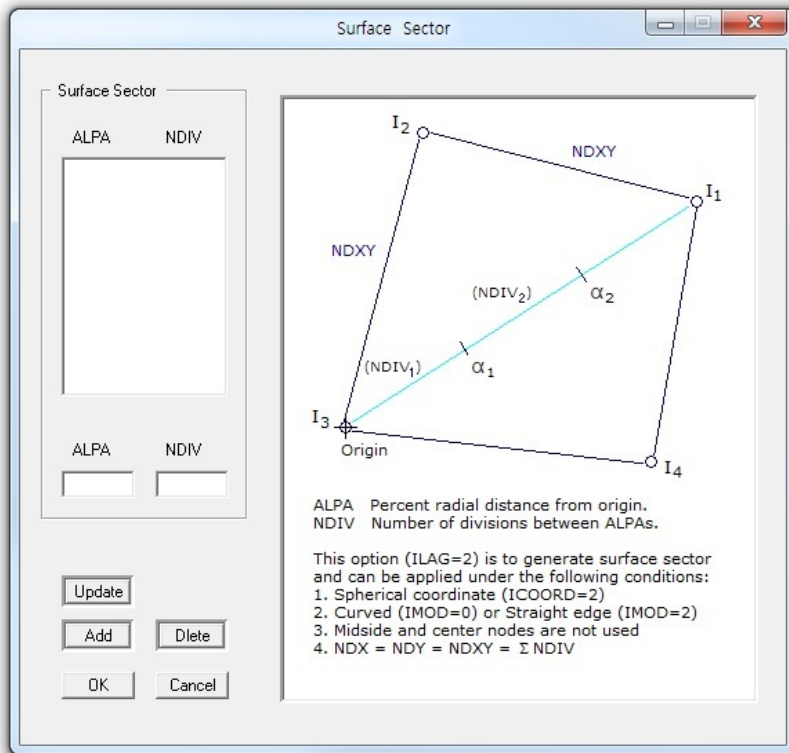


Figure 6.30 Surface sector (Quad Block)

6.5.6 Reference Node Numbers

This is to specify reference node numbers which are associated with block type.

6.5.7 Material & Element Generation Parameters

This is to specify material number and element generation parameters for the block.

6.5.8 Command Buttons

Command buttons are shown on the bottom of Block Editor dialog in Figure 6.29.

List

This is used to list all available blocks in the current block mesh as shown in Figure 6.31.

When you click OK button, selected block will be displayed as the current block on the Block Editor dialog.

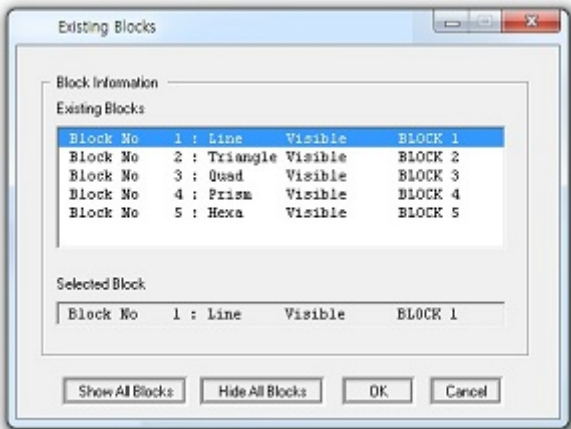


Figure 6.31 Block list

Show Index

This is used to show block index numbers.

Show F. E. Mesh

This is used to execute block mesh and then plot the generated finite element mesh.

[Edit Boundary](#)

This is used to edit boundary conditions shown in Figure 6.32.

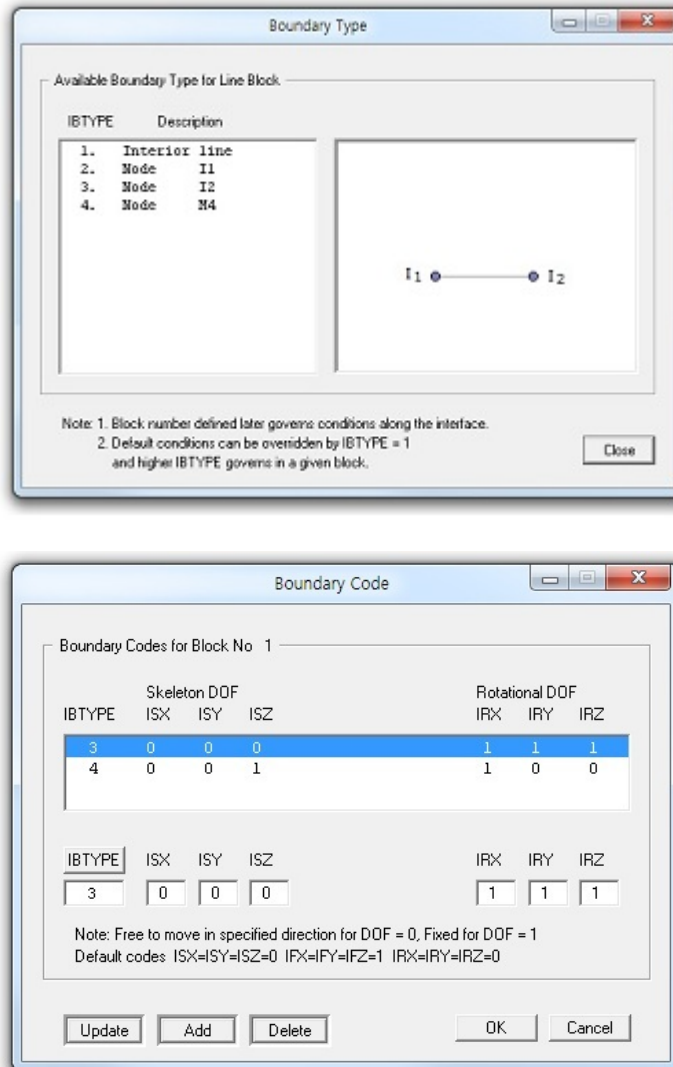


Figure 6.32 Boundary code (Line Block)

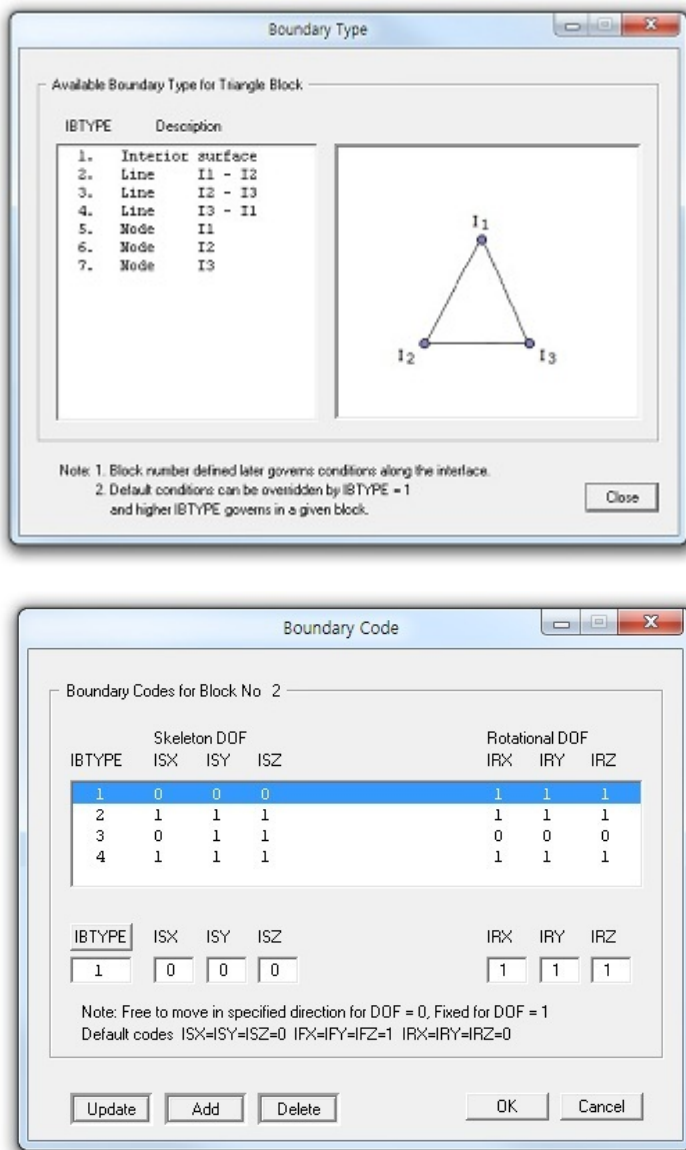


Figure 6.32 Boundary code (Triangle Block)



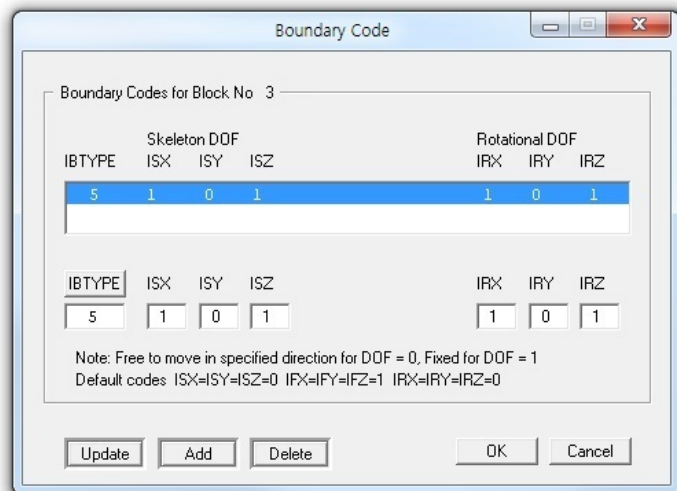
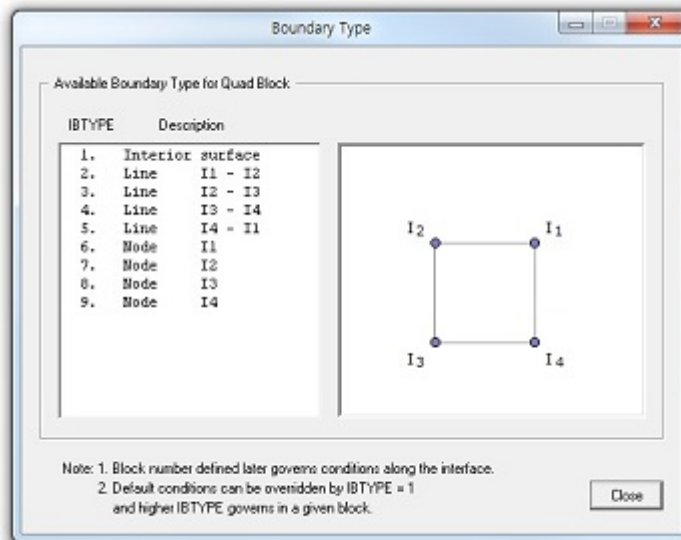


Figure 6.32 Boundary code (Quad Block)

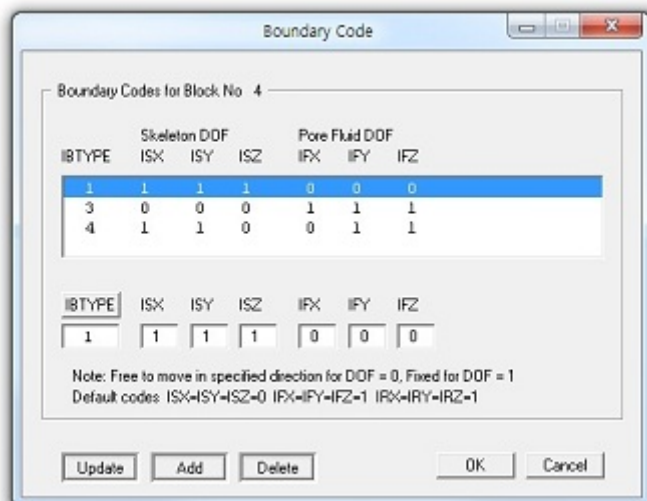
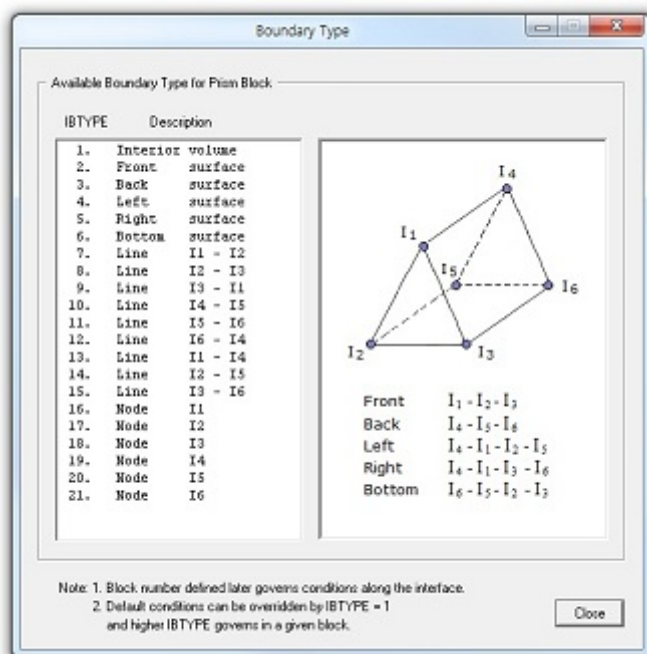


Figure 6.32 Boundary code (Prism Block)

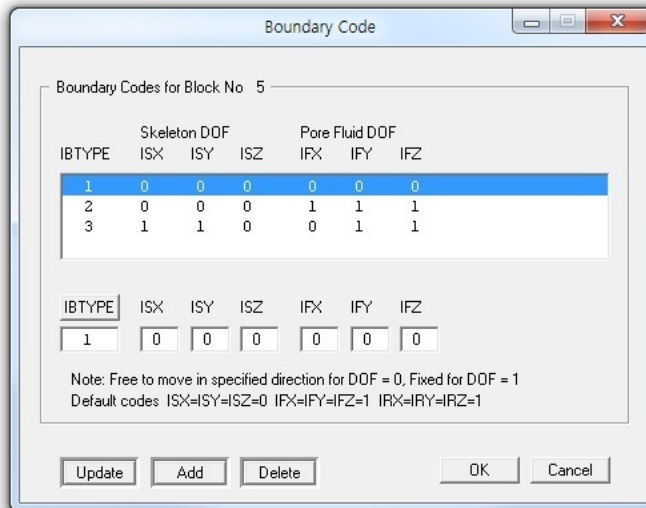
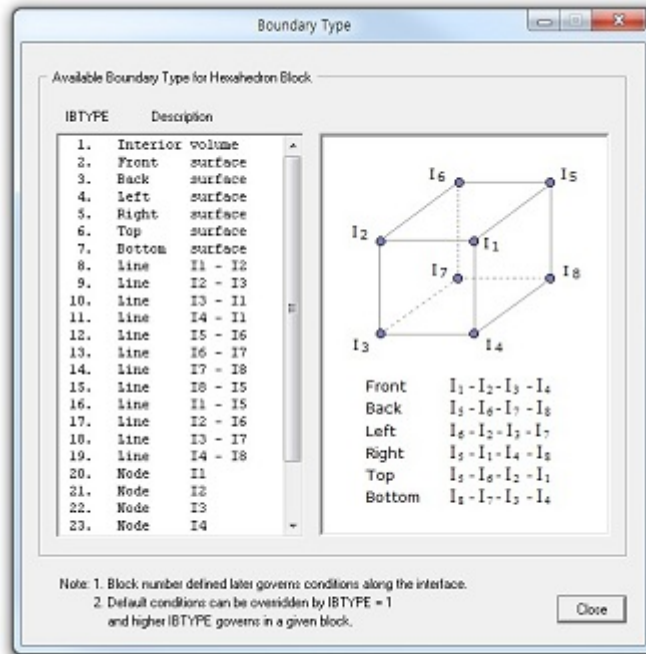


Figure 6.32 Boundary code (Hexahedron Block)

### Edit Coordinate

This is used to edit the geometry of the block.

Before editing, work plane should be displayed on the screen.

Type **Block No** on **Edit Current Block** dialog in Figure 6.33 and then click **OK** button.

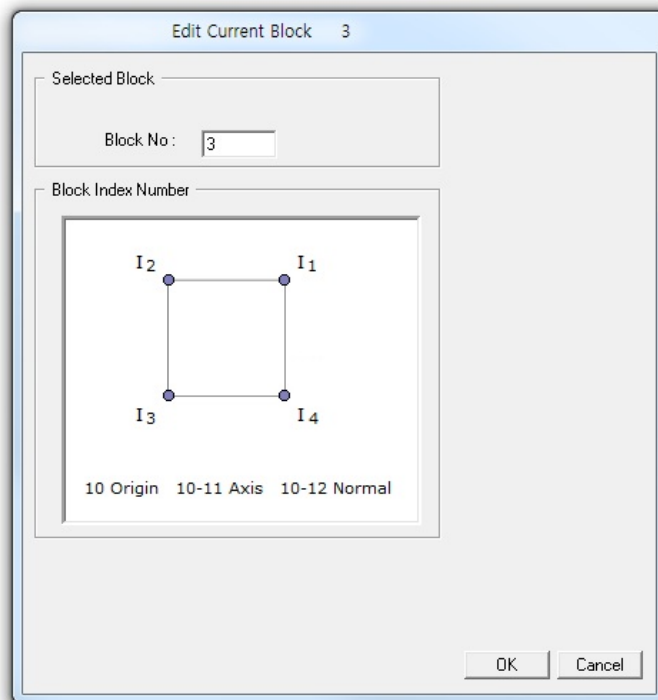


Figure 6.33 Edit current block ([Selection Mode](#))

**Edit Current Block** dialog now shows input parameters required to edit the geometry of the block as shown in Figure 6.34.

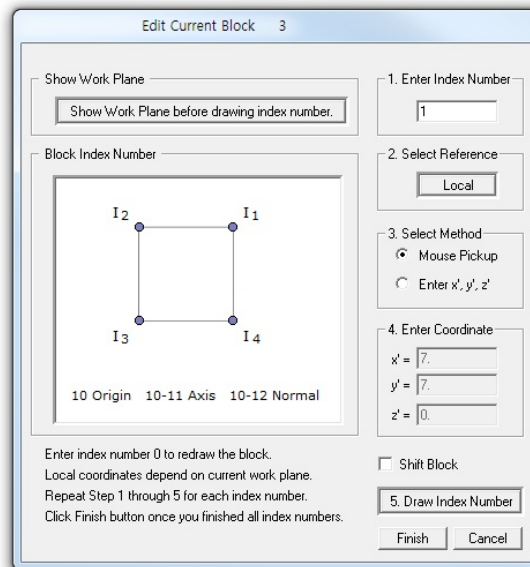
To edit block, follow five steps:

1. Enter Index Number
2. Select Reference
3. Select Method
4. Enter Coordinate
5. Draw Index Number

For **Mouse Pickup** method, when clicking **Draw Index Number** button at step 5, **Coordinates on Work Plane** dialog in Figure 6.35 will be opened. Click **Info** button to see the notes on **Mouse Actions on Work Plane** as shown in Figure 6.36. Once finished, click **Finish** in Figure 6.35.

Finally, click **Finish** on **Edit Current Block** dialog in Figure 6.34. Then you will be back to **Block Editor** dialog where you can set the other parameters for the current block.

Figure 6.34  
Edit current block  
(Edit Mode)



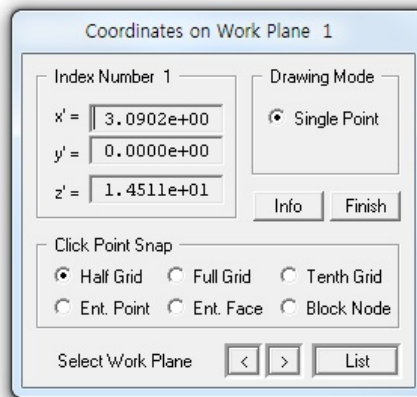


Figure 6.35 Coordinates on work plane

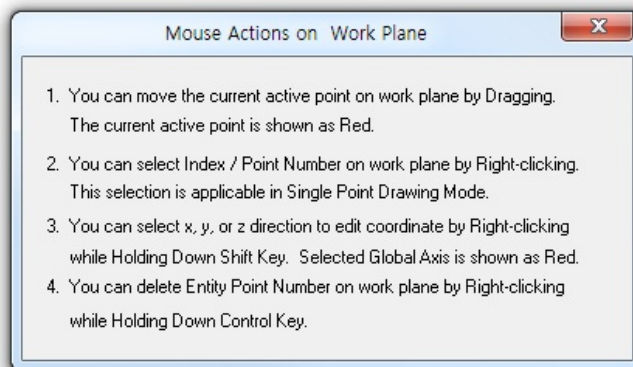


Figure 6.36 Mouse actions on work plane

### Add Block

This is used to add the geometry of the new block.  
Before building, work plane should be displayed on the screen.

**Build New Block** dialog in Figure 6.37 will be displayed.  
Select **Block Type**, **Interpolation Coordinate System**  
and then click **OK** button.

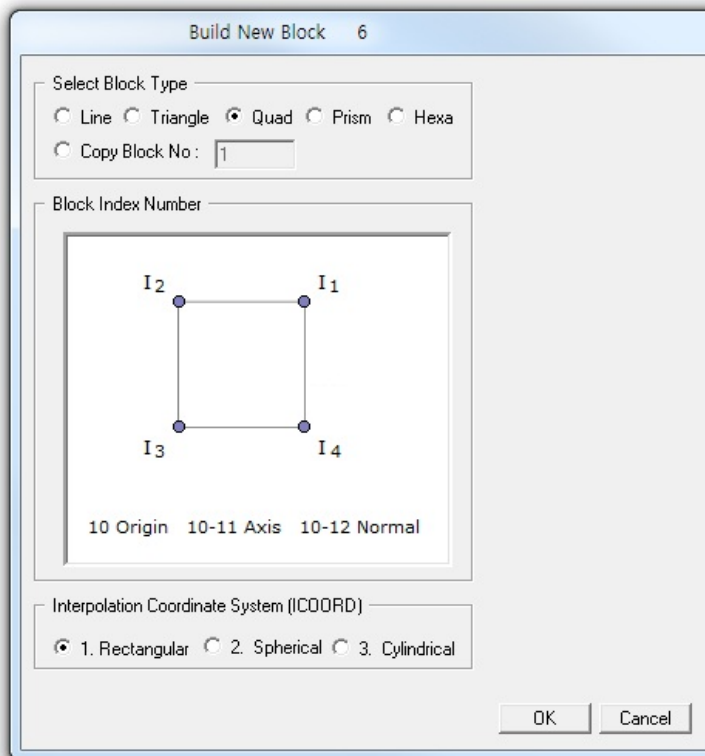


Figure 6.37 Build new block (**Selection Mode**)

**Build New Block** dialog now shows input parameters required to build the geometry of new block as shown in Figure 6.38.

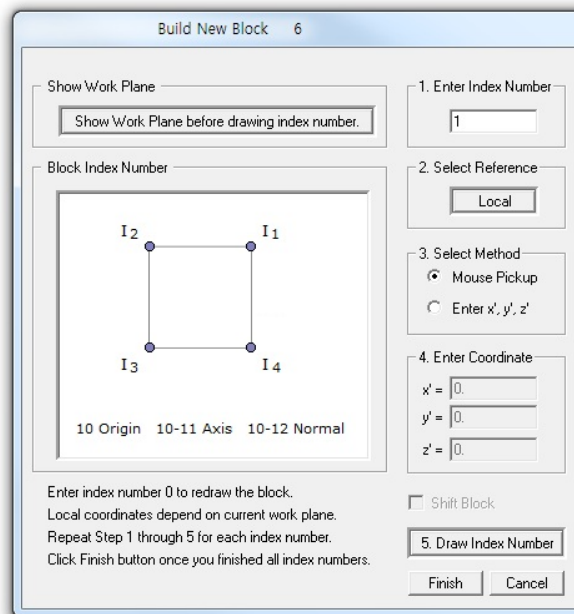
To build new block, follow five steps:

1. Enter Index Number
2. Select Reference
3. Select Method
4. Enter Coordinate
5. Draw Index Number

For **Mouse Pickup** method, when clicking **Draw Index Number** button at step 5, **Coordinates on Work Plane** dialog in Figure 6.39 will be opened. Click **Info** button to see the notes on **Mouse Actions on Work Plane** as shown in Figure 6.36. Once finished, click **Finish** in Figure 6.39.

Finally, click **Finish** on **Build New Block** dialog in Figure 6.38. Then you will be back to **Block Editor** dialog where you can set the other parameters for the new block.

Figure 6.38  
Build new block  
(Build Mode)





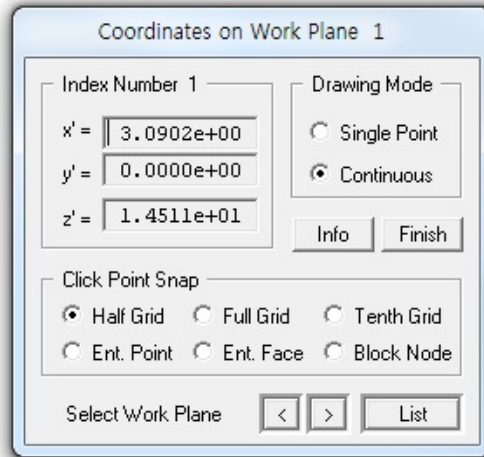


Figure 6.39 Coordinates on work plane

#### [Delete Block](#)

This is used to delete the current block.

#### [Save](#)

This is used to save all the works you have done.

#### [Exit](#)

This is used to exit from the block editor.

### 6.5.9 Popup Menu for Block

When [Block Editor](#) dialog is opened, you can directly access a block by [Shift + Right Click](#). Then the selected block is displayed on the [Block Editor](#) dialog along with [Popup Menu](#) as shown in Figure 6.40.

[Popup Menu](#) consists of eleven submenus:

[Edit](#), [Copy](#), [Add](#), [Hide](#), [Delete](#), [List](#), [Index](#), [Boundary](#), [F.E. Mesh](#), [Save](#) and [Exit](#). These menus are essentially duplicates of command buttons on the [Block Editor](#) dialog.

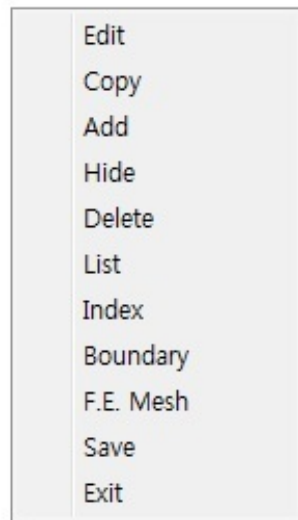


Figure 6.40 Popup menu for block

## 6.6 Modifying Finite Element Meshes

**Block Mesh Generator** can be used to directly modify finite element mesh.

When you open input file, **Mesh Generator** reads the format of the input file and automatically identifies whether it is block mesh file or finite element mesh file.

Editing finite element mesh has three parts: **Edit Element**, **Edit Node** and **Edit Title**. These editing modes can be accessed from **Model** menu in **PLOT-3D** as shown in Figure 6.41.

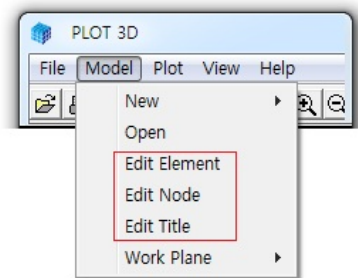


Figure 6.41 Menu for editing finite element mesh

You can check the current editing mode by moving the mouse on **Editing Mode** toolbar as shown in Figure 6.42.

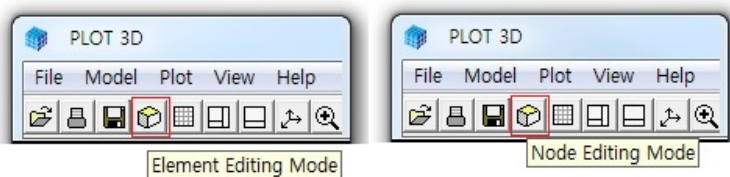
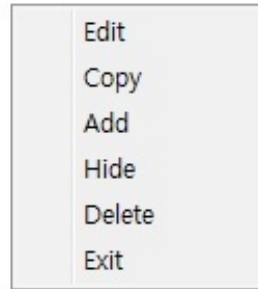


Figure 6.42 Toolbar for editing finite element mesh

### 6.6.1 Edit Element

When you are in [Element Editing Mode](#), you can access popup menu for element in Figure 6.43 by [Shift + Right Click](#).

Figure 6.43 Popup menu for element



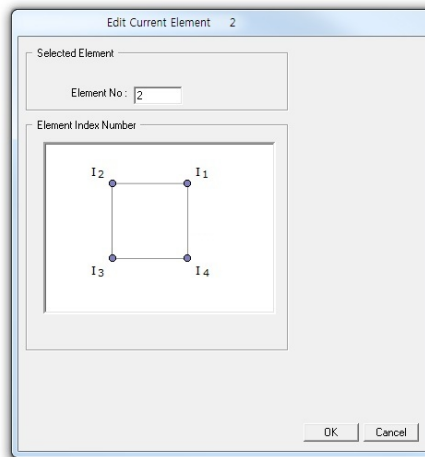
Element popup menu consists of six submenus:  
[Edit](#), [Copy](#), [Add](#), [Hide](#), [Delete](#) and [Exit](#).

#### [Edit](#)

This is used to edit the geometry of element.  
Before editing, work plane should be displayed on the screen.

[Edit Current Element](#) dialog is displayed in Figure 6.44.  
Type [Element No](#) and click [OK](#) button.

Figure 6.44  
Edit current element  
([Selection Mode](#))



**Edit Current Element** dialog now shows input parameters required to edit the geometry of element as shown in Figure 6.45.

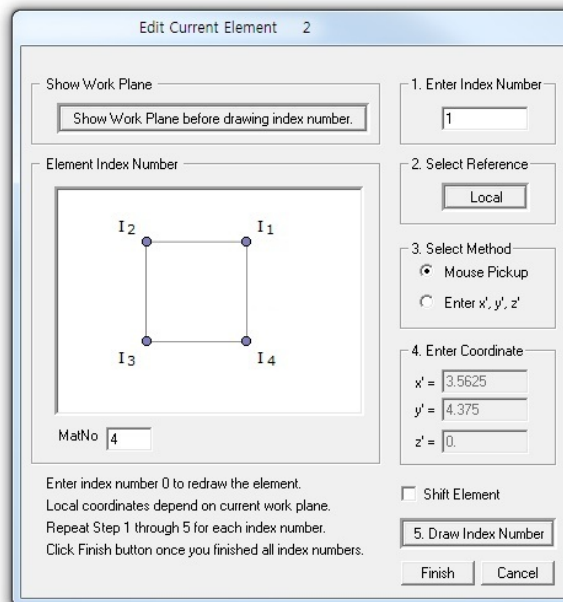
To edit element, follow five steps:

1. Enter Index Number
2. Select Reference
3. Select Method
4. Enter Coordinate
5. Draw Index Number

For **Mouse Pickup** method, when clicking **Draw Index Number** button at step 5, **Coordinates on Work Plane** dialog in Figure 6.46 will be opened. Click **Info** button to see the notes on **Mouse Actions on Work Plane** as shown in Figure 6.47. Once finished, click **Finish** in Figure 6.46.

Finally, click **Finish** on **Edit Current Element** dialog in Figure 6.45.

Figure 6.45  
Edit current element  
(Edit Mode)



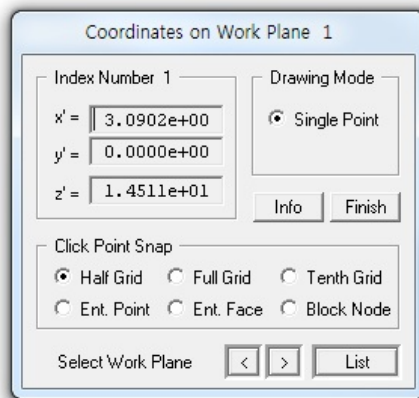


Figure 6.46 Coordinates on work plane ([Edit Mode](#))

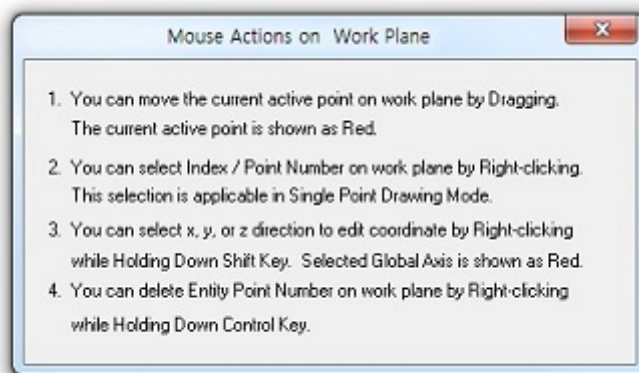


Figure 6.47 Mouse actions on work plane

[Copy](#)

This is used to copy the selected element and paste it as new element.

[Edit Current Element](#) dialog with new element number is displayed as shown in Figure 6.48. [Shift Element](#) check box should be checked to move this new element.

Follow the same procedure as in [Edit](#).

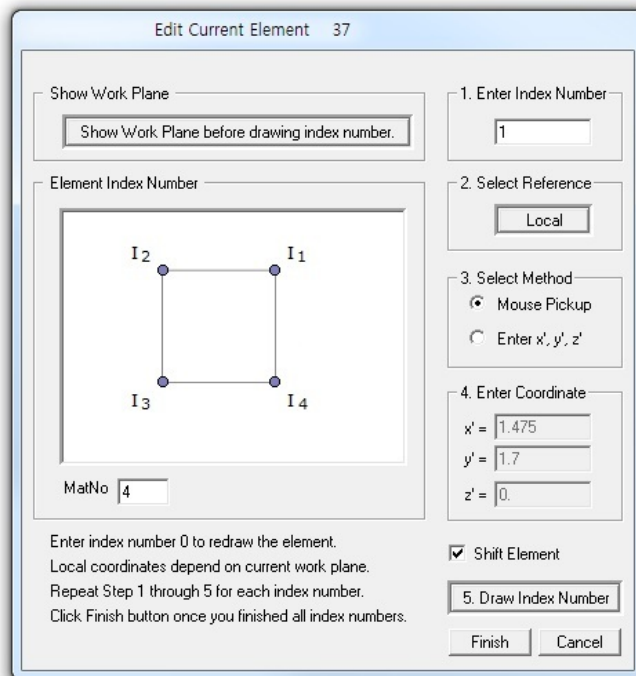


Figure 6.48 Edit current element ([Copy Mode](#))

[Add](#)

This is used to add the geometry of the new element.  
Before building, work plane should be displayed on the screen.

[Build New Element](#) dialog in Figure 6.49 will be displayed.  
Select [Element Type](#) and then click [OK](#) button.

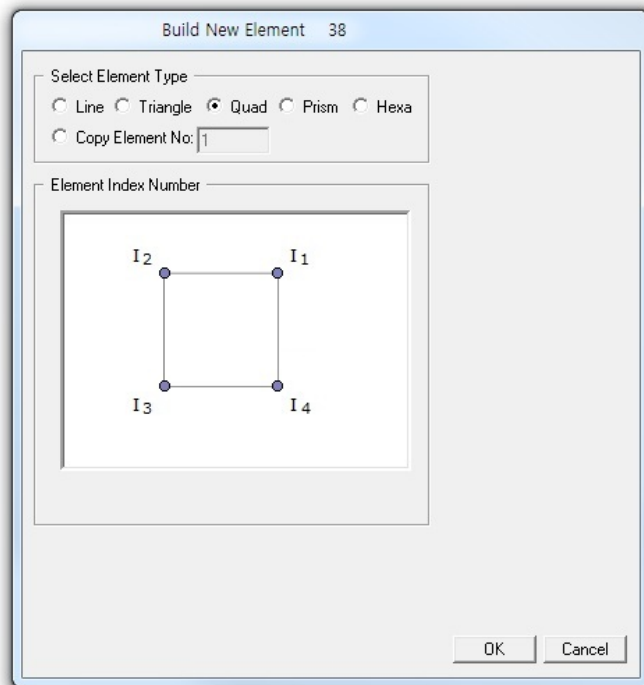


Figure 6.49 Build new element ([Selection Mode](#))



**Build New Element** dialog now shows input parameters required to build the geometry of new element as shown in Figure 6.50.

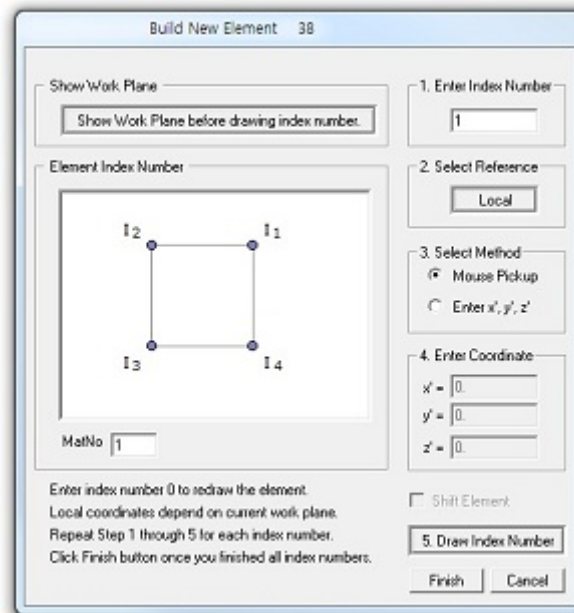
To build new element, follow five steps:

1. Enter Index Number
2. Select Reference
3. Select Method
4. Enter Coordinate
5. Draw Index Number

For **Mouse Pickup** method, when clicking **Draw Index Number** button at step 5, **Coordinates on Work Plane** dialog in Figure 6.51 will be opened. Click **Info** button to see the notes on **Mouse Actions on Work Plane** as shown in Figure 6.47. Once finished, click **Finish** in Figure 6.51.

Finally, click **Finish** on **Build New Element** dialog in Figure 6.50.

Figure 6.50  
Build new element  
(Edit Mode)



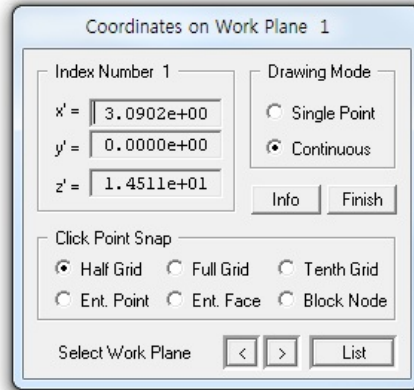


Figure 6.51 Coordinates on work plane ([Add Mode](#))

#### [Hide](#)

This is used to hide the selected element from the screen.  
To show the hidden element, follow instructions in Figure 6.52.

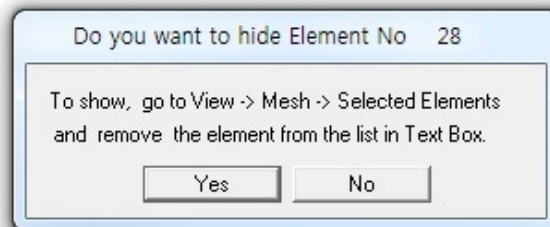


Figure 6.52 Instructions to show the hidden element

#### [Delete](#)

This is used to delete the selected element.

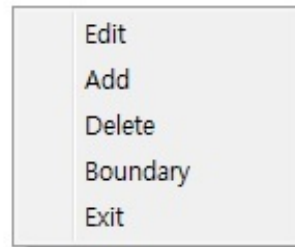
#### [Exit](#)

This is used to exit from the element editing mode.

## 6.6.2 Edit Node

When you are in [Node Editing Mode](#), you can access popup menu for node in Figure 6.53 by [Shift + Right Click](#).

Figure 6.53 Popup menu for node



Node popup menu consists of five submenus:

[Edit](#), [Add](#), [Delete](#), [Boundary](#) and [Exit](#).

### [Edit](#)

This is used to edit the coordinates of node.

Before editing, work plane should be displayed on the screen.

[Edit Current Node](#) dialog is displayed in Figure 6.54.

To edit current node, follow five steps:

1. Enter Node Number
2. Select Reference
3. Select Method
4. Enter Coordinate
5. Draw Node Number

For [Mouse Pickup](#) method, when clicking [Draw Node Number](#) button at step 5, [Coordinates on Work Plane](#) dialog in Figure 6.55 will be opened.

Click [Info](#) button to see the notes on [Mouse Actions on Work Plane](#) as shown in Figure 6.47. Once finished, click [Finish](#) in Figure 6.55.

Finally, click [Finish](#) on [Edit Current Node](#) dialog in Figure 6.54.

Node No 49

1. Enter Node Number  
49

2. Select Reference  
Local

3. Select Method  
☒ Mouse Pickup  
☐ Enter  $x'$ ,  $y'$ ,  $z'$

4. Enter Coordinate  
 $x'$  = 0.475  
 $y'$  = -2.3  
 $z'$  = 0

5. Draw Node Number

Finish Cancel

Local coordinates depend on current work plane.  
Repeat Step 1 through 5 for each node number.  
Click Finish button once you finished all points.

Figure 6.54 Edit current node dialog

Coordinates on Work Plane 1

Node Number 49

$x'$  = 2.0000e+00  
 $y'$  = 2.0000e+00  
 $z'$  = 5.0000e+00

Drawing Mode  
☒ Single Point

Info Finish

Click Point Snap  
☒ Half Grid ☐ Full Grid ☐ Tenth Grid  
☐ Ent. Point ☐ Ent. Face ☐ Node

Select Work Plane < > List

Figure 6.55 Coordinates on work plane ([Edit Node](#))

### [Add](#)

This is used to add new node.

Before adding, work plane should be displayed on the screen.

[Build New Node](#) dialog similar to Figure 6.54 is displayed.

Follow the same procedure as in [Edit](#).

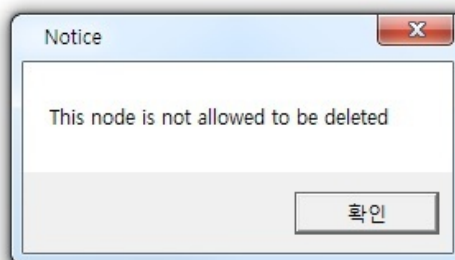
### [Delete](#)

This is used to delete the selected node.

You can delete only standalone nodes which are not connected to elements. Refer to the notice in Figure 6.56.

Figure 6.56

Notice on deleting connected nodes

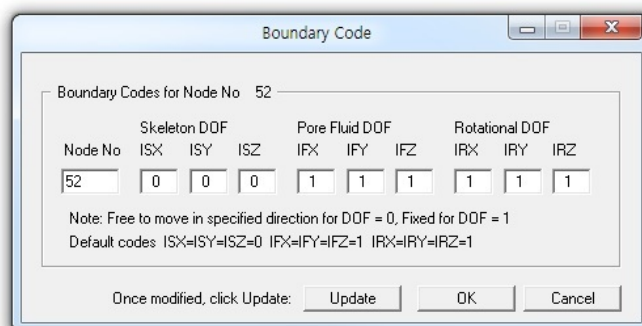


### [Boundary](#)

This is used to edit boundary codes associated with the current selected node as shown in Figure 6.57.

Figure 6.57

Boundary editor dialog



### [Exit](#)

This is used to exit from the node editing mode.

### **6.6.3 Edit Title**

This is used to edit the title of the finite element mesh file as shown in Figure 6.58.

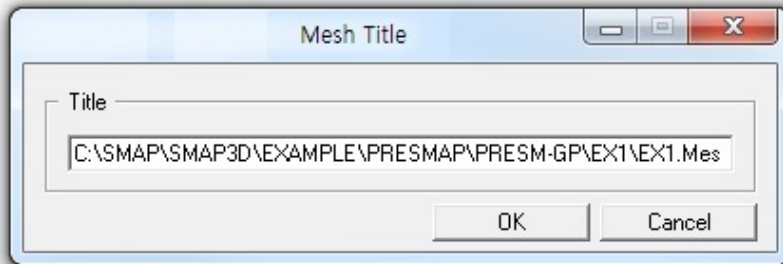


Figure 6.58 Mesh title editor dialog

## **PRESMAP**

### **User's Manual**

#### **7.1 Introduction**

PRESMAP programs are mainly used to model the geometry of the structures to be analyzed. Mesh File described in Section 4.3 can be created using PRESMAP programs.

Seven PRESMAP programs are provided in this manual; PRESMAP-2D, NATM-2D, CIRCLE-2D, PRESMAP-3D, CROSS-3D, GEN-3D, PILE-3D, PRESMAP-GP, JOINT-3D. and INTERSECTION.

**PRESMAP-2D** includes Model 1, 2, 3, and 4. Model 1 is basic pre-processor which can be applied to model various types of problem geometry. Model 2 is the special pre-processor developed to model near-fields around underground openings such as tunnels, culverts, etc. Model 3 is the special pre-processor developed to model triangular and rectangular shape geometry. Model 4 is the useful pre-processor to generate layered embankments having slope.

**NATM-2D** is the special pre-processing program developed to generate automatically two-dimensional finite element meshes and boundary conditions for NATM (New Austrian Tunneling Method) tunnels.

**CIRCLE-2D** is the special pre-processing program developed to generate automatically two-dimensional finite element meshes for circular cross section with joint interface.

**PRESMAP-3D** is the basic pre-processor which can be applied to model various types of three dimensional geometries.

**CROSS-3D** is the special pre-processing program developed to generate automatically three dimensional finite element meshes and boundary conditions for crossing tunnels. The intermediate output file with file extension *.TMP* from CROSS-3D contains finite element block coordinates, indexes, and boundary conditions which are essentially input data to PRESMAP-3D.

**GEN-3D** generates coordinates, element indexes, boundary codes, external loads, and transmitting boundaries in three dimensional coordinate system by extending typical two dimensional output files from PRESMAP-2D, NATM-2D or CIRCLE-2D.

**PILE-3D** is the special pre-processor which can be used to generate all input files required for pile foundation analysis. It can generate Concrete Pile with Anchor Bolts or Steel Pipe with Concrete Cap.

**PRESMAP-GP** is the general purpose pre-processing program which can be used to generate coordinates, element indexes and boundary codes for truss, beam, shell or continuum elements. Users can select rectangular, spherical or cylindrical coordinate for interpolation.

**JOINT-3D** is the special pre-processor which can be used to generate jointed continuum finite element meshes given the conventional continuum SMAP-3D Mesh File input. For the jointed continuum analysis, each continuum finite element is surrounded by joint elements which allow slippage along the joint when reaching shear strength and debonding normal to the joint face when exceeding tensile strength.

**INTERSECTION** programs are mainly used to compute the locations of the 3D surfaces crossing each other. These surfaces consist of Shell Elements with different materials. The computed coordinates of intersections can be used for the construction of complicated three-dimensional meshes. Two methods are available: Shell Element and Two Tunnels.



PRESMAP-2D  
Model 1  
User's Manual



Card Group	Input Data and Definitions (Model 1)
1	<div>1.1</div> <div>TITLE</div> <div>TITLEAny title of (Max = 60 characters)</div>
	<div>1.2</div> <div>IP</div> <div>IP = 0Plane strain or plane stress</div> <div>= 1Axisymmetry</div>
	<div>1.3</div> <div>NBLOCK, NBNODE, NSNEL, CMFAC</div> <div>NBLOCK, NBNODE, NSNEL, CMFAC, TEMPI</div> <div>(SMAP-S2/2D)</div> <div>(SMAP-T2)</div> <div>See Figure 7.1</div> <div>NBLOCKNumber of blocks</div> <div>NBNODENumber of block nodes</div> <div>NSNELStarting element number</div> <div>CMFACCoordinate magnification factor</div> <div>TEMPIInitial temperature</div>

Card Group	Input Data and Definitions (Model 1)
1	<p>1.4</p> <p>NBX, NBY, MIDX, MIDY, NF, NSNODE</p> <p><a href="#">See Figure 7.2</a></p> <p>NBX            Number of blocks in x-direction</p> <p>NBY            Number of blocks in y-direction</p> <p>MIDX = 0    Element has no side nodes in x-direction</p> <p>         = 1    Element has side nodes in x-direction</p> <p>MIDY = 0    Element has no side nodes in y-direction</p> <p>         = 1    Element has side nodes in y-direction</p> <p>NF        = 0    Element and node numbering sequence from top to bottom and left to right.</p> <p>         = 1    Element and node numbering sequence from left to right and top to bottom.</p> <p>NSNODE       Starting node number</p>

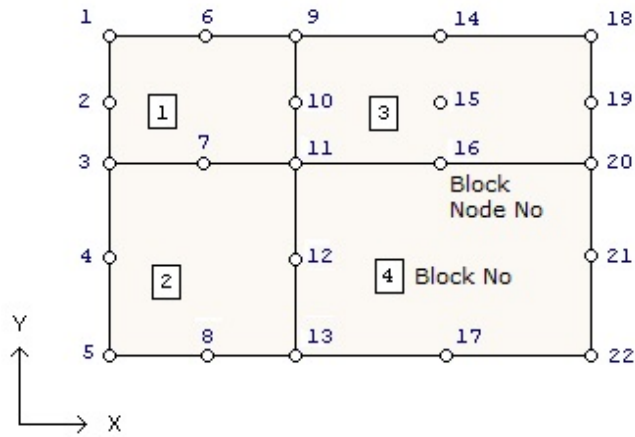
Card Group	Input Data and Definitions (Model 1)		
2	2.1		
		┌	NODE <sub>1</sub> , X <sub>1</sub> , Y <sub>1</sub>
	NBNODE		NODE <sub>2</sub> , X <sub>2</sub> , Y <sub>2</sub>
	Cards		- - -
		└	- - -
	NODE		Node number
	X		X-coordinate
	Y		Y-coordinate

Card Group	Input Data and Definitions (Model 1)
3	<p>3.1</p> <p>BLNAME</p> <p>BLNAME Block name (up to 60 characters)</p>
	<p>3.2</p> <p>IBLNO</p> <p>IBLNO Block number</p>
	<p>3.3</p> <p><math>I_1, I_2, I_3, I_4, M_5, M_6, M_7, M_8, M_9</math></p> <p><a href="#">See Figure 7.1</a></p> <p><math>I_1, I_2, I_3, I_4</math> Corner node number  <math>M_5, M_6, M_7, M_8</math> Side node number  <math>M_9</math> Center node number</p>
	<p>3.4</p> <p>IBASE, <math>IB_1, IB_2, IB_3, IB_4, IB_5, IB_6, IB_7, IB_8</math> (SMAP-2D)  <math>IB_1, IB_2, IB_3, IB_4, IB_5, IB_6, IB_7, IB_8</math> (SMAP-S2)</p> <p><a href="#">See Figure 7.3</a></p> <p>IBASE Base boundary code  <math>IB_1, IB_2, IB_3, IB_4</math> Corner boundary code  <math>IB_5, IB_6, IB_7, IB_8</math> Edge boundary code</p>

### Data for Each Block

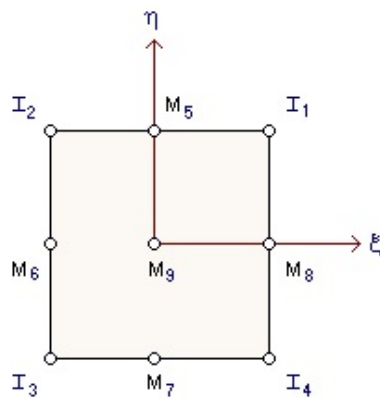
Card Group	Input Data and Definitions (Model 1)	
3	3.6	NFSIDE NFSIDE Number of block sides where boundary forces are specified
	Force Data for Each Specified Side (see Figure 7.4)	3.7.1 IEDGE, LHNO, IBF IEDGE Edge designation number  LHNO Load history number  IBF = 0 No applied force = 1 Static fluid pressure = 2 Horizontal force = 3 Vertical force = 4 Horizontal and vertical force
		3.7.2 IBF = 1 > IDIR <sub>n</sub> , q <sub>n1</sub> , q <sub>n2</sub> = 2 > IDIR <sub>h</sub> , q <sub>h1</sub> , q <sub>h2</sub> = 3 > IDIR <sub>v</sub> , q <sub>v1</sub> , q <sub>v2</sub> = 4 > IDIR <sub>h</sub> , q <sub>h1</sub> , q <sub>h2</sub> IDIR <sub>v</sub> , q <sub>v1</sub> , q <sub>v2</sub>  IDIR = 1 Pressure/force increases linearly with x = 2 Pressure/force increases linearly with y  q <sub>n1</sub> , q <sub>n2</sub> Static pressure coefficient at edge ends q <sub>h1</sub> , q <sub>h2</sub> Horizontal components of load coefficients at edge ends q <sub>v1</sub> , q <sub>v2</sub> Vertical components of load coefficients at edge ends





NBLOCK = 4, NBNODE = 22

Block number should be in order from top to bottom and left to right



For Block Number 3

$I_1 = 18$	$M_5 = 14$
$I_2 = 9$	$M_6 = 10$
$I_3 = 11$	$M_7 = 16$
$I_4 = 20$	$M_8 = 19$
$M_9 = 15$	

PRESMA2D uses Serendipity interpolation if  $M_9 = 0$   
and Lagrangian interpolation if  $M_9 \neq 0$

Figure 7.1 Block Specification and Block Index

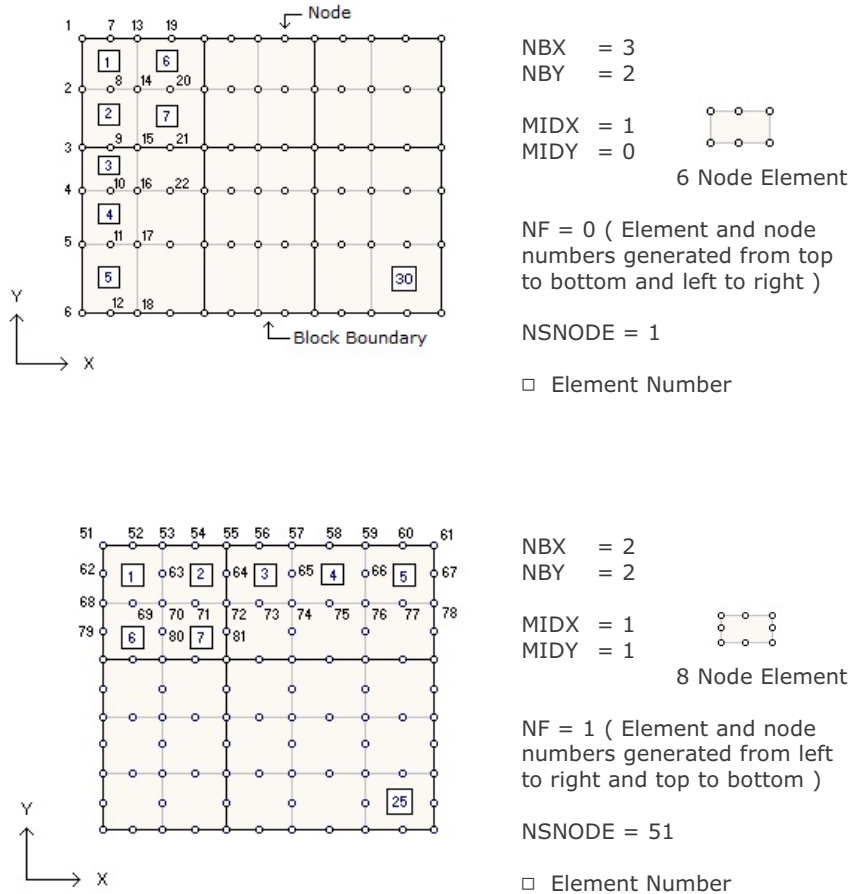


Figure 7.2 Element and Node Numbering Sequence for Model 1 of PRESMAP-2D

Boundary Codes				
IBASE or IB	ISX	ISY	IFX	IFY
0	0	0	0	0
1	1	0	0	0
2	0	1	0	0
3	1	1	0	0
4	0	0	1	0
5	1	0	1	0
6	0	1	1	0
7	1	1	1	0
8	0	0	0	1
9	1	0	0	1
10	0	1	0	1
11	1	1	0	1
12	0	0	1	1
13	1	0	1	1
14	0	1	1	1
15	1	1	1	1

ISX      Specifies skeleton X(radial) degree of freedom

ISY      Specifies skeleton Y(axial) degree of freedom

IFX      Specifies X(radial) degree of freedom for relative pore fluid motion.

IFY      Specifies Y(axial) degree of freedom for relative pore fluid motion.

ISX, ISY, IFX, IFY = 0      Free to move in specified direction

                                 = 1      Fixed in specified direction

Figure 7.3a      Boundary Codes for SMAP-2D

Boundary Type	Boundary Codes		
IB	IDX	IDY	IDT
0	0	0	1
1	1	0	1
2	0	1	1
3	1	1	1
4	0	0	0
5	1	0	0
6	0	1	0
7	1	1	0

IDX = 0 Displacement in x-direction is free  
 = 1 Displacement in x-direction is fixed

IDY = 0 Displacement in y-direction is free  
 = 1 Displacement in y-direction is fixed

IDT = 0 Rotational degree of freedom is free  
 = 1 Rotational degree of freedom is fixed

Figure 7.3b Boundary Codes for SMAP-S2

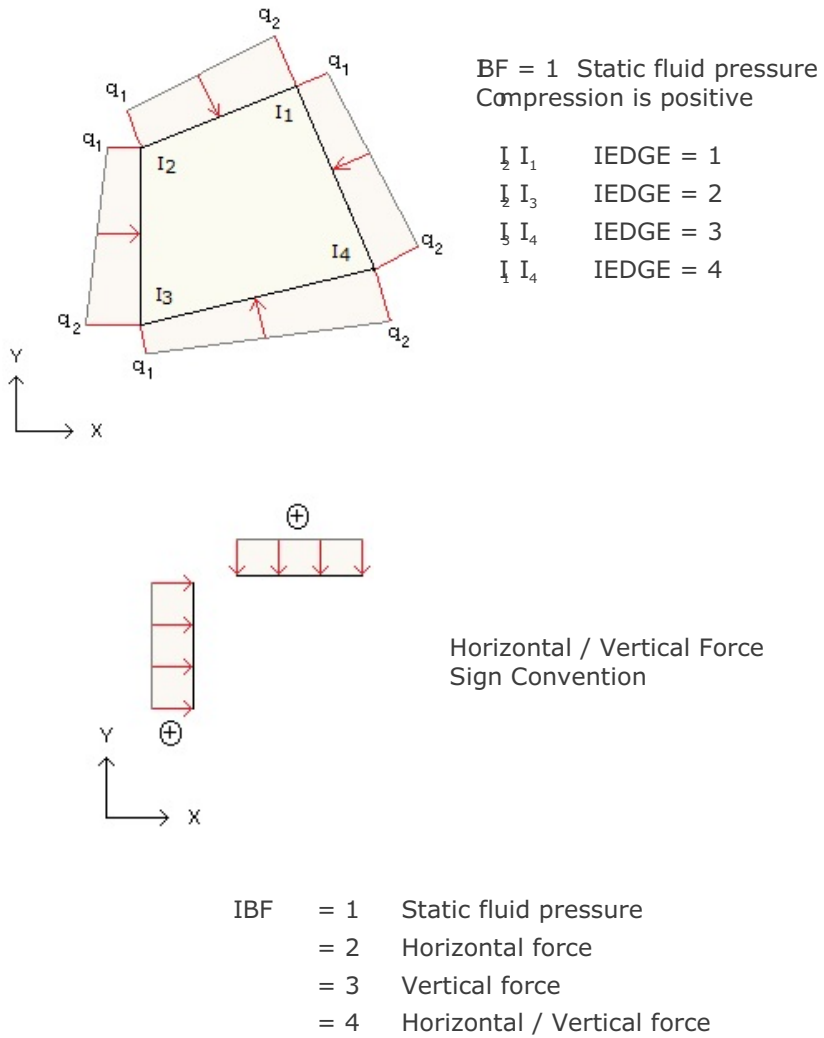


Figure 7.4 Boundary Force/Pressure Sign Conventions



PRESMAP-2D  
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Card Group	Input Data and Definitions (Model 2)	
1	1.1	<p><b>TITLE</b></p> <p>TITLE      Any title (Max = 60 characters)</p>
	1.2	<p><b>IP</b></p> <p>IP = 0      Plane strain or plane stress</p> <p>     = 1      Axisymmetry</p>
	1.3	<p>NSNEL, NSNODE, NF, CMFAC      (SMAP-S2/2D)</p> <p>NSNEL, NSNODE, NF, CMFAC, TEMPI      (SMAP-T2)</p> <p>NSNEL      Starting element number</p> <p>NSNODE      Starting node number</p> <p>NF = 0      Element and node numbering sequence from top to bottom and left to right</p> <p>     = 1      Element and node numbering sequence from left to right and top to bottom</p> <p>CMFAC      Coordinate magnification factor</p> <p>TEMPI      Initial temperature</p>
	1.4	<p>NSUBR, NDRF, NDRS, NDRT, DRF, DRS</p> <p><a href="#">See Figure 7.5</a></p> <p>NSUBR      Number of subregions</p> <p>NDRF      Number of divisions in the first row block</p> <p>NDRS      Number of divisions in the second row block</p> <p>NDRT      Number of divisions in the third row block</p> <p>DRF      Length of the first row block</p> <p>DRS      Length of the second row block</p>

Card Group	Input Data and Definitions (Model 2)
2	<p>2.1</p> <p>SUBNAME</p> <p>SUBNAME Subregion name (up to 60 characters)</p>
	<p>2.2</p> <p>ISUBNO</p> <p>ISUBNO Subregion number</p>
	<p>2.3</p> <p>ISBTYPE, LSFTYPE, NSEG</p> <p><a href="#">See Figure 7.6 and 7.7</a></p> <p>ISBTYPE = 0 Column grids are normal to subregion surface            = 1 Column grids are straight line</p> <p>LSFTYPE = 0 Straight line subregion surface            = 1 Circular subregion surface</p> <p>NSEG Number of segments along subregion surface</p>

Card Group	Input Data and Definitions (Model 2)		
2	2.4	For LSFTYPE= 0	<p>2.4.1</p> <p><math>X_A, Y_A, X_B, Y_B</math></p> <p><math>X_A, Y_A</math>      X and Y coordinate of point A</p> <p><math>X_B, Y_B</math>      X and Y coordinate of point B</p>
		For LSFTYPE1=1	<p>2.4.2</p> <p><math>R, X_O, Y_O, \theta_A, \theta_B</math></p> <p>R                  Radius of arc AB</p> <p><math>X_O, Y_O</math>      X and Y coordinate of circle origin</p> <p><math>\theta_A, \theta_B</math>        Polar angle (degree) of point A and B</p>
	Subregion Surface (Figure 7.6 and 7.7)		

Card Group	Input Data and Definitions (Model 2)			
2	2.5			<p>2.5.1.1</p> <p>LCTYPE</p> <p>LCTYPE = 0 <math>X_c</math> and <math>Y_c</math> are specified</p> <p>= 1 <math>X_c</math> is specified</p> <p>= 2 <math>Y_c</math> is specified</p> <p>= 3 <math>DRT_c</math> is specified</p>
Data for Each Subregion	Subregion Outer Edge	For ISBTYP=0	Point C	<p>2.5.1.2</p> <p>If LCTYPE = 0 --&gt; <math>X_c, Y_c</math></p> <p>= 1 --&gt; <math>X_c</math></p> <p>= 2 --&gt; <math>Y_c</math></p> <p>= 3 --&gt; <math>DRT_c</math></p> <p><math>X_c, Y_c</math> X and Y coordinate of point C</p> <p><math>DRT_c</math> Length of third row block along the edge AC</p>
			Point D	<p>2.5.2.1</p> <p>LDTYPE</p> <p>LDTYPE = 0 <math>X_d</math> and <math>Y_d</math> are specified</p> <p>= 1 <math>X_d</math> is specified</p> <p>= 2 <math>Y_d</math> is specified</p> <p>= 3 <math>DRT_d</math> is specified</p> <p>2.5.2.2</p> <p>If LDTYPE = 0 --&gt; <math>X_d, Y_d</math></p> <p>= 1 --&gt; <math>X_d</math></p> <p>= 2 --&gt; <math>Y_d</math></p> <p>= 3 --&gt; <math>DRT_d</math></p> <p><math>X_d, Y_d</math> X and Y coordinate of point D</p> <p><math>DRT_d</math> Length of third row block along the edge BD.</p>

Card Group	Input Data and Definitions (Model 2)		
2	2.5		<div>2.5.3</div> <div><math>X_{C'}</math> <math>Y_{C'}</math> <math>X_{D'}</math> <math>Y_{D'}</math></div> <div><math>X_{C'}</math> <math>Y_{C'}</math>    X and Y coordinate of point C</div> <div><math>X_{D'}</math> <math>Y_{D'}</math>    X and Y coordinate of point D</div>
Data for Each Subregion	Subregion Outer Edge	For ISBTYP = 1	

Card Group	Input Data and Definitions (Model 2)
2	<p>2.6</p> <p>IBASE<sub>1</sub>, IBASE<sub>2</sub>, IBASE<sub>3</sub> (SMAP-2D)</p> <p>IB<sub>B</sub>, IB<sub>A</sub>, IB<sub>C</sub>, IB<sub>D</sub>, IB<sub>AB</sub>, IB<sub>AC</sub>, IB<sub>CD</sub>, IB<sub>BD</sub> (SMAP-2D/S2)</p> <p>See Figure 7.3 in Model 1</p> <p>IBASE<sub>1</sub>, IBASE<sub>2</sub>, IBASE<sub>3</sub> First, second, and third block base boundary code</p> <p>IB<sub>B</sub>, IB<sub>A</sub>, IB<sub>C</sub>, IB<sub>D</sub> Corner boundary code</p> <p>IB<sub>AB</sub>, IB<sub>AC</sub>, IB<sub>CD</sub>, IB<sub>BD</sub> Edge boundary code</p>
	<p>2.7</p> <p>1<sup>st</sup> Block: MATNO<sub>1</sub>, KS<sub>1</sub>, KF<sub>1</sub> (SMAP-2D)</p> <p>MATNO<sub>1</sub>, DENSITY<sub>1</sub> (SMAP-S2)</p> <p>MATNO<sub>1</sub>, IDH<sub>1</sub> (SMAP-T2)</p> <p>2<sup>nd</sup> Block: - -</p> <p>3<sup>rd</sup> Block: - -</p> <p>MATNO<sub>1</sub> Material property number of first block</p> <p>KS<sub>1</sub>, KF<sub>1</sub> Solid and fluid phase flag of first block</p> <p>DENSITY<sub>1</sub> Unit weight of first block</p> <p>IDH<sub>1</sub> Heat generation history ID of first block</p> <p><b>Note:</b> For KS and KF, refer to Card Group 3.5 in PRESMAP-2D Model 1 User's Manual</p>

Card Group	Input Data and Definitions (Model 2)	
2	2.8	<p>NFSIDE</p> <p>NFSIDE      Number of edge where boundary forces are specified</p>
	2.9	<p>2.9.1</p> <p>IEDGE, LHNO, IBF</p> <p>IEDGE      Edge designation number</p> <p>LHNO      Load history number</p> <p>IBF = 0      No applied force</p> <p>     = 1      Static fluid pressure</p> <p>     = 2      Horizontal force</p> <p>     = 3      Vertical force</p> <p>     = 4      Horizontal and vertical force</p>
	Force Data for Each Specified Edge (see Figure 7.8)	<p>2.9.2</p> <p>IBF = 1 --&gt; IDIR<sub>n</sub>, q<sub>n1</sub>, q<sub>n2</sub></p> <p>     = 2 --&gt; IDIR<sub>h</sub>, q<sub>h1</sub>, q<sub>h2</sub></p> <p>     = 3 --&gt; IDIR<sub>v</sub>, q<sub>v1</sub>, q<sub>v2</sub></p> <p>     = 4 --&gt; IDIR<sub>h</sub>, q<sub>h1</sub>, q<sub>h2</sub></p> <p>             IDIR<sub>v</sub>, q<sub>v1</sub>, q<sub>v2</sub></p> <p>IDIR = 1      Pressure/force increases linearly with x</p> <p>     = 2      Pressure/force increases linearly with y</p> <p>q<sub>n1</sub>, q<sub>n2</sub>      Static pressure coefficients</p> <p>q<sub>h1</sub>, q<sub>h2</sub>      Horizontal load coefficients</p> <p>q<sub>v1</sub>, q<sub>v2</sub>      Vertical load coefficients</p>

Block numbers are in order from surface to outer edge and counterclockwise

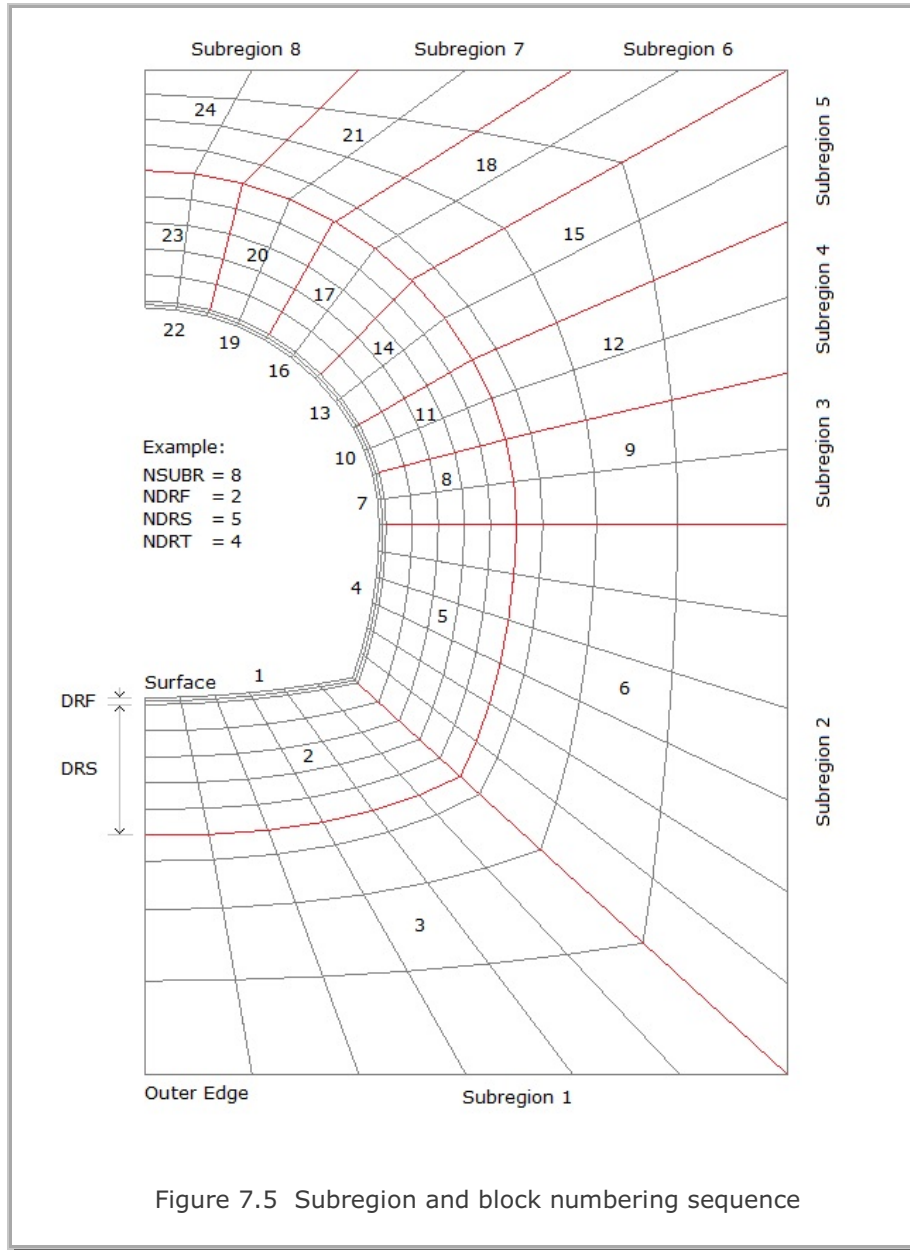




Table 7.1 Subregion parameters in Example Figure 7.5

Subregion	ISBTYP	LSFTYP	NSEG
1	1	1	6
2	1	1	6
3	0	1	2
4	0	1	2
5	0	1	2
6	0	1	2
7	0	1	2
8	0	1	2

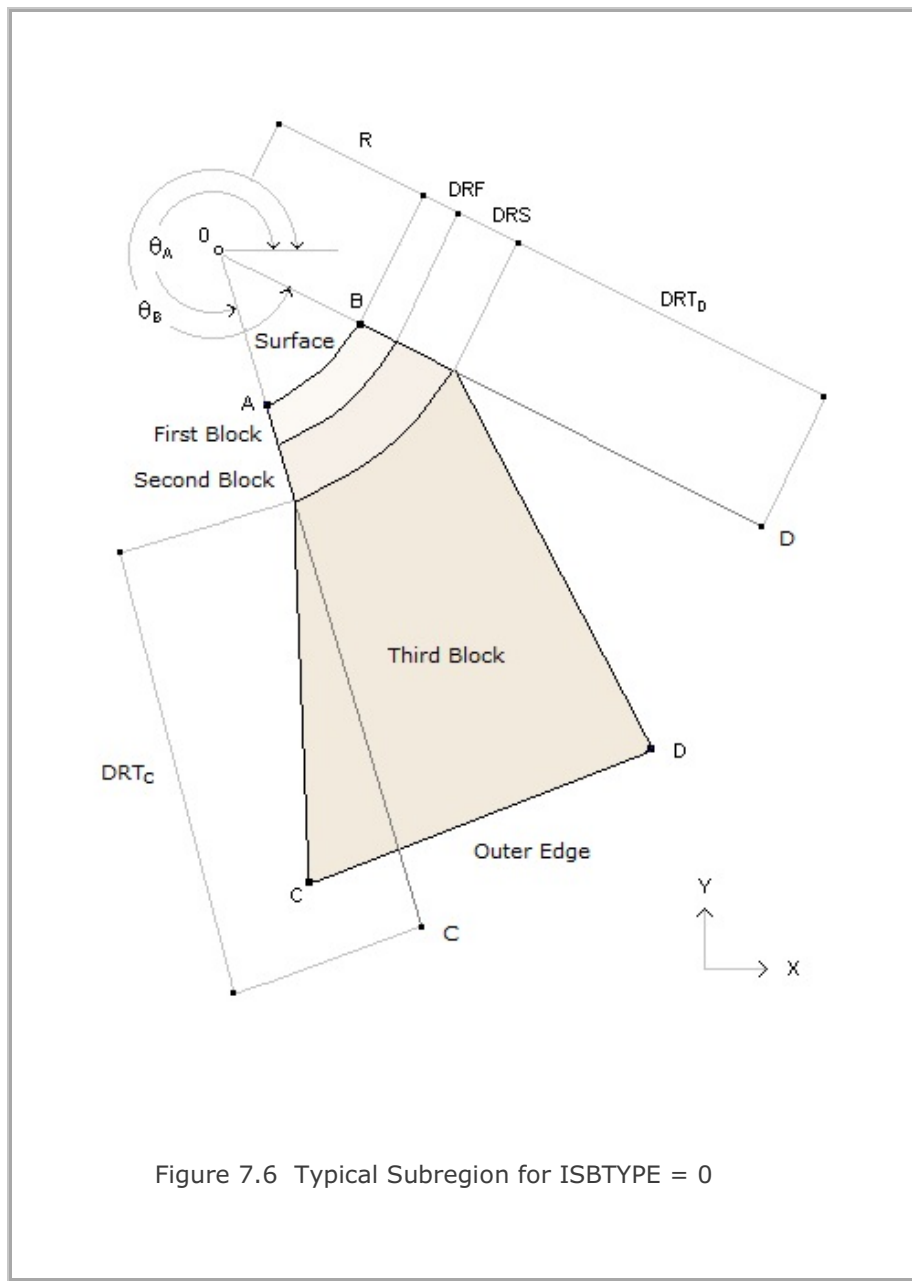


Figure 7.6 Typical Subregion for ISBTYP = 0

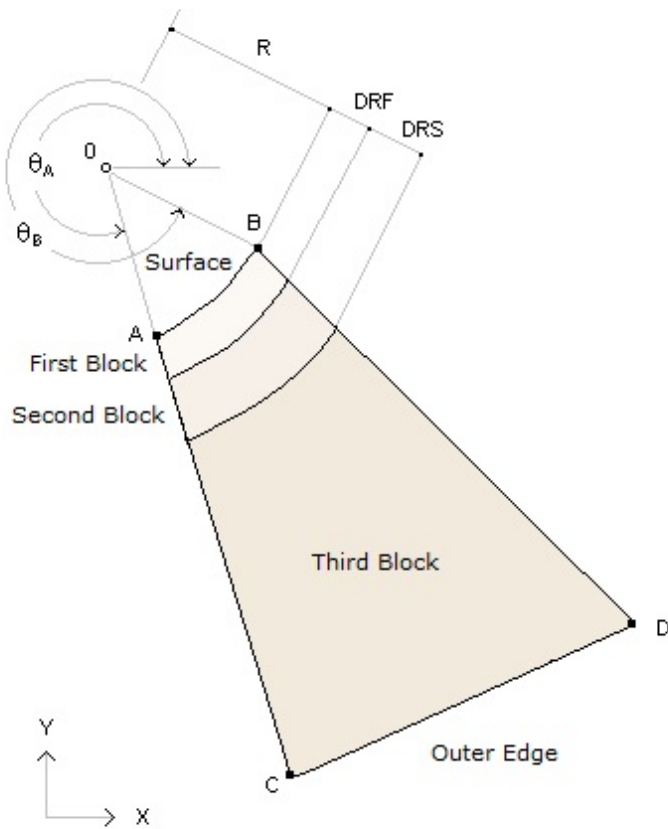


Figure 7.7 Typical Subregion for ISBTYP = 1

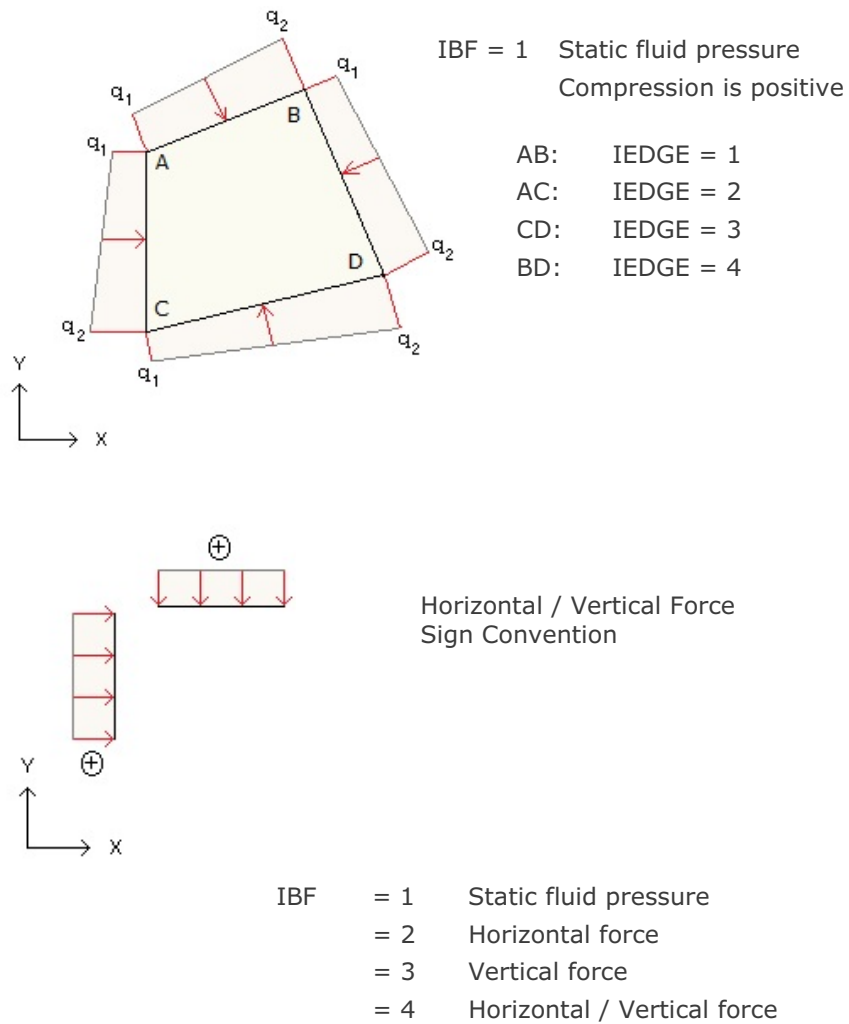


Figure 7.8 Boundary Force/Pressure Sign Conventions

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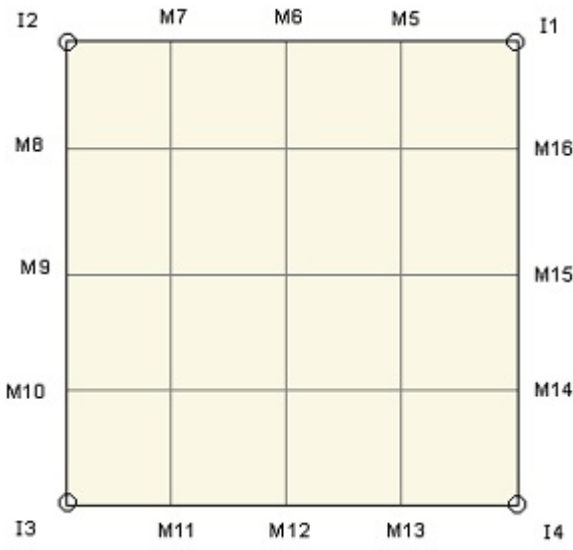


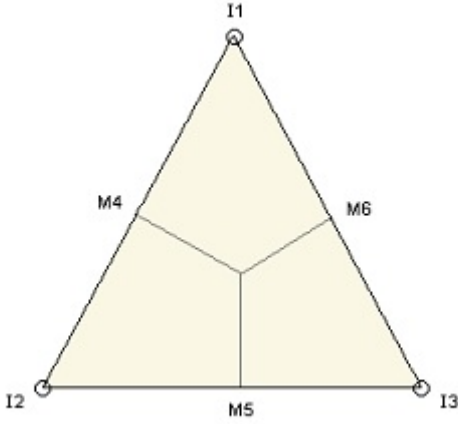
Card Group	Input Data and Definitions (Model 3)		
1	General Information	1.1	
		TITLE	
		TITLE	Any title (Max = 60 characters)
1.2	IP	IP = 0	Plane geometry
		= 1	Axisymmetry geometry
		1.3	
NBLOCK, NBNODE, NSNEL, NSNODE, CMFAC			
See Figure 7.9			
NBLOCK		Number of blocks	
NBNODE		Number of block nodes	
NSNEL		Starting element number	
NSNODE		Starting node number	
CMFAC		Coordinate magnification factor	
2	Block Coordinates	2.1	
		NBNODE	
		Cards	
		┌	NODE <sub>1</sub> , X <sub>1</sub> , Y <sub>1</sub>
			NODE <sub>2</sub> , X <sub>2</sub> , Y <sub>2</sub>
			- - -
		└	- - -
NODE		Node number	
X		X-coordinate	
Y		Y-coordinate	

Card Group	Input Data and Definitions (Model 3)
3	<div>3.1</div> <div>IBLNO, IBLTYPE, MATNO, KS, KF (SMAP-2D)</div> <div>IBLNO, IBLTYPE, MATNO, DENSITY (SMAP-S2)</div> <div>IBLNO, IBLTYPE, MATNO, IDH (SMAP-T2)</div> <div><div>IBLNO</div><div>Block number</div></div> <div><div>IBLTYPE</div><div>Block type</div></div> <div><div>MATNO</div><div>Material number</div></div> <div><div>KS = 0</div><div>Has solid phase</div></div> <div><div>= 1</div><div>No solid phase</div></div> <div><div>KF = 0</div><div>Has fluid phase</div></div> <div><div>= 1</div><div>No fluid phase</div></div> <div><div>DENSITY</div><div>Unit weight</div></div> <div><div>IDH</div><div>Heat generation history ID number</div></div>



Card Group	Input Data and Definitions (Model 3)
3	<div><div>3.2</div><div>For IBLTYPE = 1</div><div><div><div>I<sub>1</sub>, I<sub>2</sub>, I<sub>3</sub>, I<sub>4</sub>,</div><div>M<sub>5</sub>, M<sub>6</sub>, M<sub>7</sub>, M<sub>8</sub></div></div><div><div>I<sub>1</sub>, I<sub>2</sub>, I<sub>3</sub>, I<sub>4</sub> Corner node number</div><div>M<sub>5</sub>, M<sub>6</sub>, M<sub>7</sub>, M<sub>8</sub> Side node number</div></div></div><div></div><div><div>Note: IBLTYPE = 1 generates 4 elements</div></div></div>

Card Group	Input Data and Definitions (Model 3)
3	<p>For IBLTYPE = 2</p> <p><math>I_{1,}</math> <math>I_{2,}</math> <math>I_{3,}</math> <math>I_{4,}</math> <math>M_{5,}</math> <math>M_{6,}</math> <math>M_{7,}</math> <math>M_{8,}</math> <math>M_{9,}</math> <math>M_{10,}</math> <math>M_{11,}</math> <math>M_{12,}</math> <math>M_{13,}</math> <math>M_{14,}</math> <math>M_{15,}</math> <math>M_{16}</math></p> <p><math>I_{1,}</math> <math>I_{2,}</math> <math>I_{3,}</math> <math>I_{4}</math> Corner node number <math>M_{5,}</math> <math>M_{6,,}</math> <math>M_{16}</math> Side node number</p>  <p>Note: IBLTYPE = 2 generates 16 elements</p>

Card Group	Input Data and Definitions (Model 3)
3	<div><div>For IBLTYPE = 3</div><div><div><div><div><div>I<sub>1</sub>, I<sub>2</sub>, I<sub>3</sub>,</div><div>M<sub>4</sub>, M<sub>5</sub>, M<sub>6</sub></div></div><div><div>I<sub>1</sub>, I<sub>2</sub>, I<sub>3</sub></div><div>M<sub>4</sub>, M<sub>5</sub>, M<sub>6</sub></div></div><div><div>Corner node number</div><div>Side node number</div></div></div></div><div></div><div><div>Note: IBLTYPE = 3 generates 3 elements</div></div></div></div>

Card Group	Input Data and Definitions (Model 3)
<div data-bbox="228 835 256 1045" data-label="Text">Data for Each Block</div>	<div data-bbox="310 409 509 436" data-label="Text">For IBLTYPE = 4</div> <div data-bbox="310 478 464 625" data-label="Text"> <math>I_1, I_2, I_3,</math>  <math>M_4, M_5, M_6,</math>  <math>M_7, M_8, M_9,</math>  <math>M_{10}, M_{11}, M_{12}</math> </div> <div data-bbox="358 667 808 735" data-label="Text"> <math>I_1, I_2, I_3</math> Corner node number  <math>M_4 - M_{12}</math> Side node number         </div> <div data-bbox="397 814 979 1285" data-label="Diagram"> <p>The diagram shows a large triangle with vertices labeled I1, I2, and I3. Each side of the triangle is divided into three equal segments by two intermediate nodes. The nodes on the left side (I1-I2) are labeled M4, M5, and M6 from top to bottom. The nodes on the right side (I1-I3) are labeled M12, M11, and M10 from top to bottom. The nodes on the bottom side (I2-I3) are labeled M7, M8, and M9 from left to right. Lines connect these mid-side nodes to each other and to the center of the triangle, creating a total of 9 smaller triangular sub-elements.</p> </div> <div data-bbox="440 1434 951 1461" data-label="Text"> <p><b>Note:</b> IBLTYPE = 4 generates 9 elements</p> </div>

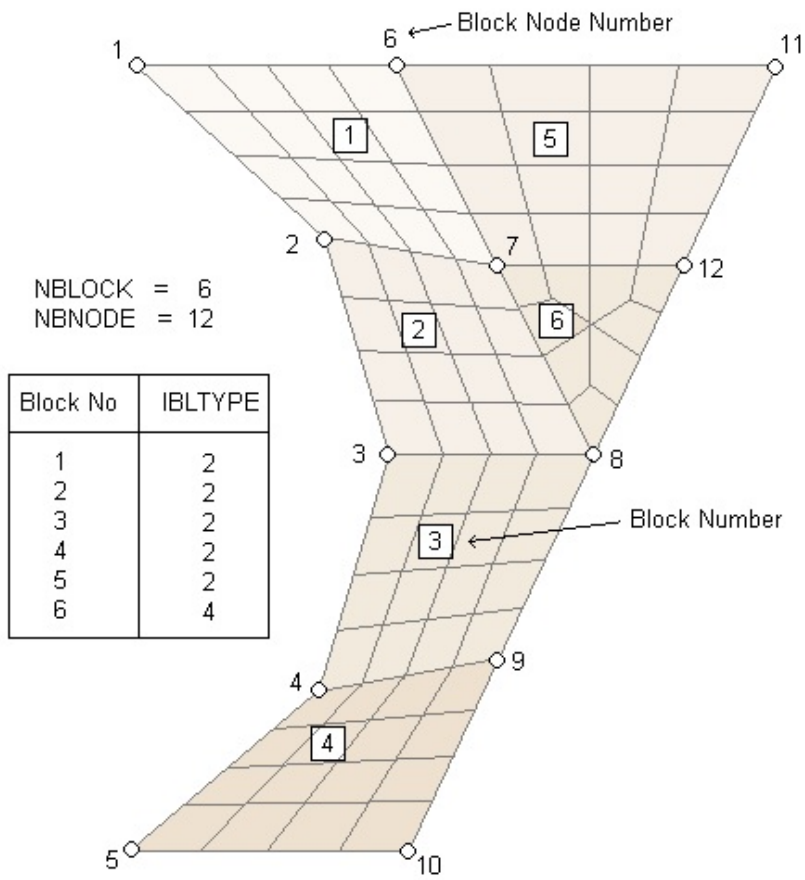


Figure 7.9 Block Node Number for Model 3 of PRESMAP-2D



PRESMAP-2D  
Model 4  
User's Manual





Card Group	Input Data and Definitions (Model 4)
1  General Information	<p>1.1</p> <p>TITLE</p> <p>TITLE Any title (Max = 60 characters)</p>
	<p>1.2</p> <p>NLAYER, NDIV, ITRANGL</p> <p><a href="#">See Figure 7.10</a></p> <p>NLAYER Number of layer</p> <p>NDIV Number of elements in first layer</p> <p>ITRANGL = 0 Last element in each layer is rectangle</p> <p>= 1 Last element in each layer is triangle</p>
	<p>1.3</p> <p>NSNEL, NSNODE, CMFAC</p> <p>NSNEL Starting element number</p> <p>NSNODE Starting node number</p> <p>CMFAC Coordinate magnification factor</p>
2  Block Coordinates	<p>2.1</p> <p>XB1, YB1, YB2, XB3</p> <p><a href="#">See Figure 7.10</a></p> <p>XB1, YB1 X, Y coordinate of block node 1</p> <p>YB2 Y coordinate of block node 2</p> <p>XB3 X coordinate of block node 3</p>

Card Group	Input Data and Definitions (Model 4)
3	3.1 MATNO, KS, KF (SMAP-2D) MATNO, DENSITY (SMAP-S2) MATNO, IDH (SMAP-T2)  MATNO Material number  KS = 0 Has solid phase = 1 No solid phase  KF = 0 Has fluid phase = 1 No fluid phase  DENSITY Unit weight  IDH Heat generation history ID number

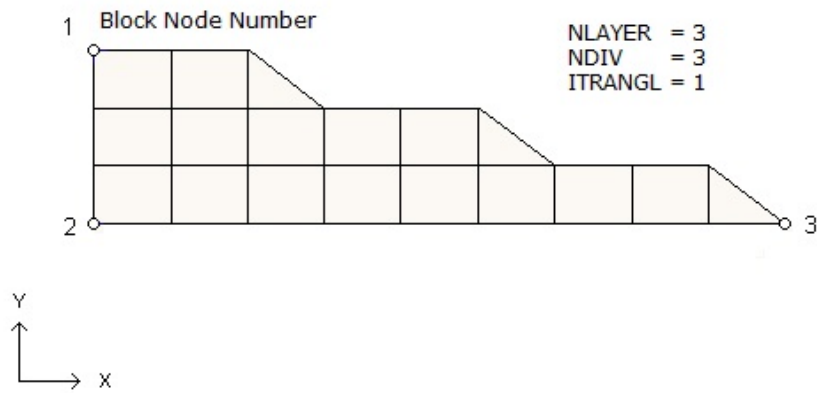


Figure 7.10 Block node number for Model 4 of PRESMAP-2D



NATM-2D  
User's Manual



Card Group	Input Data and Definitions				
1	1.1				
	TITLE				
	TITLE      Any title (Max = 60 characters)				
General Information	1.2				
	IUNIT				
	IUNIT	Length	Force	Pressure	Unit Weight
	1	in	lb	lb/in <sup>2</sup>	lb/in <sup>3</sup>
	2	m	ton	ton/m <sup>2</sup>	ton/m <sup>3</sup>
	1.3				
	MODEL, IGEN, IEXMESH, ILNCOUPL, IAUTO				
	MODEL    = 1   Single tunnel   (Half section )				
	= 2   Single tunnel   (Full section )				
	= 3   Two   tunnels   (Symmetric )				
	= 4   Two   tunnels   (Unsymmetric)				
	IGEN       = 0   Generate whole mesh				
	= 1   Generate core				
	= 2   Generate surrounding				
	IEXMESH = 0   No user supplied mesh				
	= 1   Add generated mesh to user supplied mesh				
	For Lining analysis				
	ILNCOUPL= 0   Surrounding rock by continuum element				
	= 1   Surrounding rock by spring element				
	IAUTO      = 0   Generate Mesh file				
	= 1   Generate Mesh, Main and Post files				
	Available only for SMAP-S2				
	See Figure 7.11				

Card Group	Input Data and Definitions
2	<p>2.1</p> <p>MODEL = 1: HT, HL, W, DX, DY, NY            = 2: HT, HL, W, DX, DY, NY            = 3: HT, HL, W, WP, DX, DY, NY            = 4: HT, HL, W, WP, HP, DX, DY, NY</p> <p>HT Tunnel depth</p> <p>HL Depth from springline to bottom boundary</p> <p>W Horizontal distance from left to right boundary</p> <p>WP Horizontal distance from left tunnel center line to right tunnel center line</p> <p>HP Vertical distance from right tunnel springline to left tunnel springline. When HP is positive, left tunnel springline is above the right tunnel springline.</p> <p>DX Far-field horizontal element length</p> <p>DY Far-field vertical element length</p> <p>NY Maximum number of elements in the vertical direction</p> <p><a href="#">See Figure 7.11</a></p>



Card Group	Input Data and Definitions		
3	3.1		
	NLAYER		
Soil / Rock Layer Information	NLAYER	Total number of layers. Max = 10	
	3.2		
	NLAYER	┌ LAYERNO <sub>1</sub> ,	H <sub>1</sub> , DD <sub>1</sub>
		├ LAYERNO <sub>2</sub> ,	H <sub>2</sub> , DD <sub>2</sub>
	Cards	├ -	- -
		└ -	- -
	LAYERNO	Soil/rock layer number	
	H	Thickness of soil/rock layer	
	DD = GAMA	SMAP-S2	
	= IDH	SMAP-T2	
= KF	SMAP-2D		
GAMA	Unit weight		
IDH	Heat generation history ID number		
KF = 0	Has fluid phase		
= 1	No fluid phase		
	See Figure 7.11		

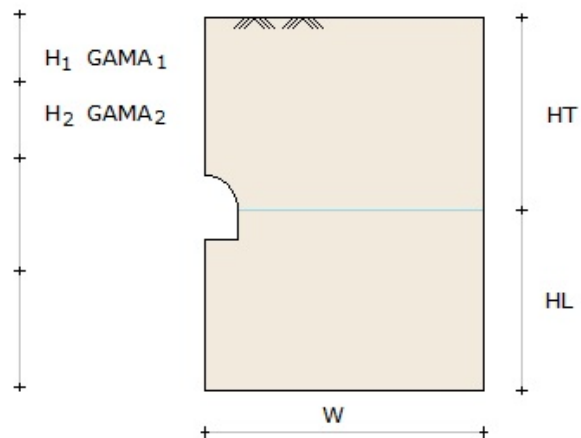
Soil / Rock Layer Information

Card Group	Input Data and Definitions
4  Tunnel Dimension (Repeat this card group for the left tunnel when MODEL = 4)	<p>4.1</p> <p><math>R_1, A_1, R_2, A_2, R_3, A_3, R_4, GR, GA</math></p> <p><math>R_1, R_2, R_3, R_4</math> Radius as shown in Figure 7.12  <math>A_1, A_2, A_3</math> Angle (<math>^\circ</math>) as shown in Figure 7.12</p> <p>GR Growing rate for near-field element. Use <b>GR</b> = 1  GA Normalized mid length. Use <b>GA</b> = 0.5</p>
	<p>4.2</p> <p>INVSHOT, <math>T_s, T_l</math></p> <p>INVSHOT = 0 No shotcrete at invert  = 1 Shotcrete at invert</p> <p><math>T_s</math> Thickness of shotcrete  <math>T_l</math> Thickness of lining</p> <p><b>Note:</b> For <math>A_1 + A_2 &gt; 90</math>, invert shotcrete is always included</p>
	<p>4.3</p> <p>NUMRB, <math>L_{RB}, L_{SPACING}, T_{SPACING}, NSRB</math></p> <p>NUMRB Number of rock bolts  <b>Example:</b> <b>NUMRB</b> = 11 in Figure 7.12</p> <p><math>L_{RB}</math> Length of rock bolt  <math>L_{SPACING}</math> Rock bolt spacing in longitudinal direction  <math>T_{SPACING}</math> Rock bolt spacing in tangential direction</p> <p>NSRB Number of elements between rock bolts  Use <b>NSRB</b> = 2 or 3</p>

Card Group	Input Data and Definitions
5	<p>5.1</p> <p>LDTYPE, DGW, GAMAW, HPRES, VPRES, SUBGK, ITSPR, NUMSJ</p> <p>LDTYPE = 0 No external load  = 1 Water pressure only  = 2 Loosening load only  = 3 Water pressure and loosening load</p> <p>DGW Depth of ground water table from ground surface  GAMAW Unit weight of water</p> <p>HPRES Horizontal pressure due to loosening load  VPRES Vertical Pressure due to loosening load</p> <p>SUBGK Coefficient of subgrade reaction (<a href="#">ILCOUPL</a> = 1)</p> <p>ITSPR = 0 No tangential spring  = 1 Add tangential spring</p> <p>NUMSJ Number of segment joints  Available for circular shape of MODEL 2</p>
	<p>5.2</p> <p>Joint Locations  If NUMSJ = 0, skip this card</p> <p><math>AJ_1, AJ_1, \dots, AJ_{NUMSJ}</math></p> <p><math>AJ_i</math> Angle (degrees) from crown top (<math>AJ_i \leq 180</math>)</p>

Water Pressure and Loosening Load

MODEL = 1 Single Tunnel (Half Section)



MODEL = 2 Single Tunnel (Full Section)

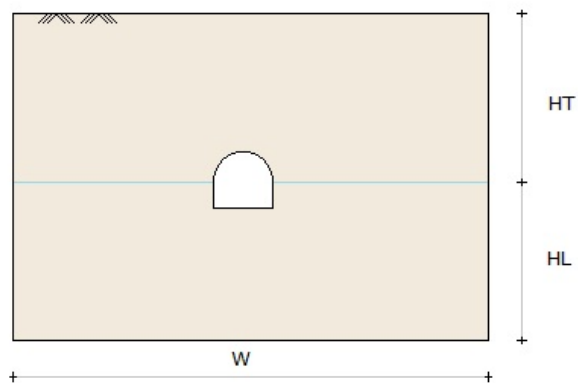
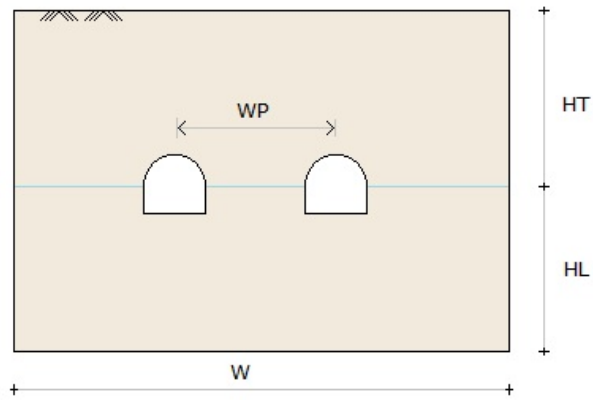


Figure 7.11 Schematic tunnel section view for MODEL = 1 and 2

MODEL = 3 Two Tunnel (Symmetric Section)



MODEL = 4 Two Tunnel (Unsymmetric Section)

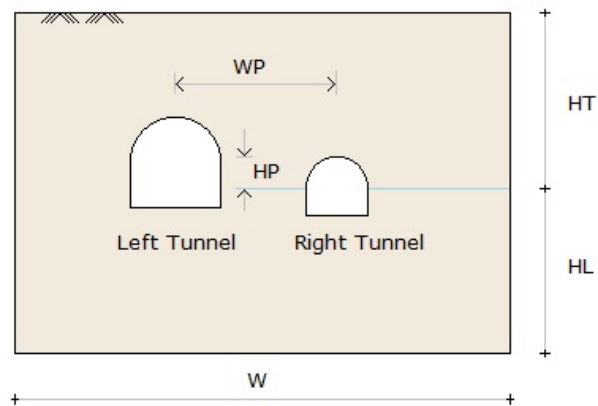
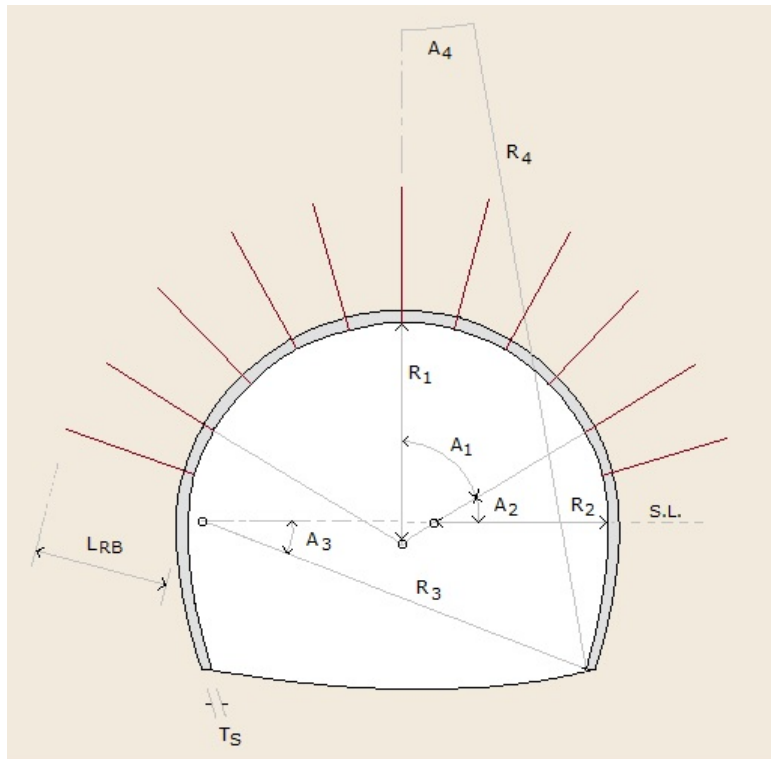


Figure 7.11 Schematic tunnel section view for MODEL = 3 and 4



$R_4 = 0$  : Invert is flat  
 $R_4 < 0$  : Invert depth is given as absolute value of  $R_4$

Refer to Example problem MODEL 4-1 and 4-3

Figure 7.12 Tunnel dimension ( $A_1 + A_2 = 90$ )

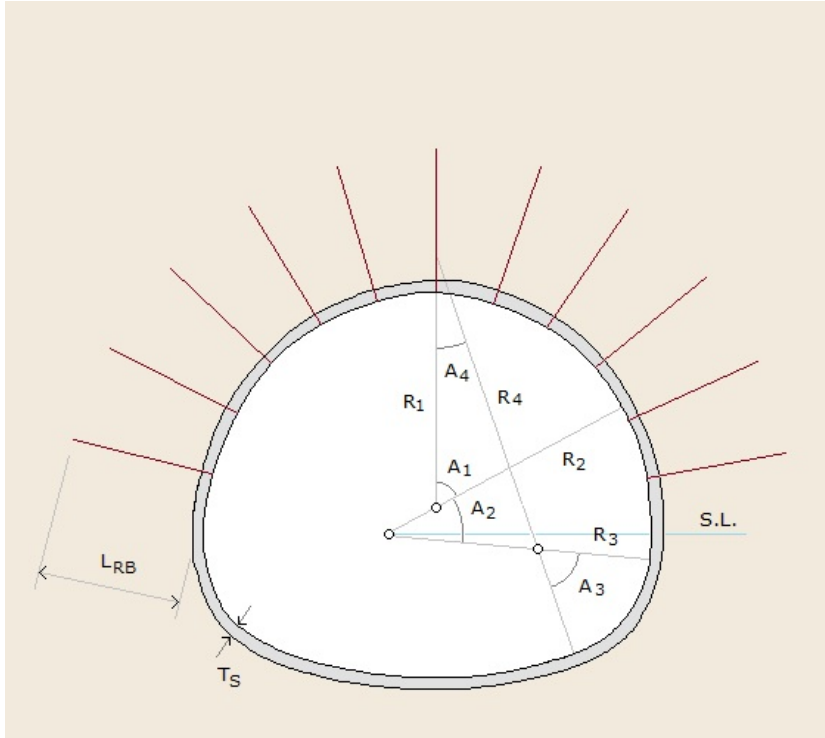


Figure 7.12 Tunnel dimension ( $A_1 + A_2 > 90$ )





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Card Group	Input Data and Definitions
1	<p>1.1</p> <p><b>TITLE</b></p> <p>TITLE            Any title (Max = 80 characters)</p>
	<p>1.3</p> <p>MODEL, NSNEL, NSNODE</p> <p>MODEL = 1    Quarter Section</p> <p>         = 2    Half        Section</p> <p>         = 3    Full        Section</p> <p>NSNEL           Starting element number</p> <p>NSNODE        Starting node number</p> <p><a href="#">See Figure 7.13</a></p>
2	<p>2.1</p> <p>R, FINEMESH, NEARMESH, NDIV, BH, BV</p> <p>R                Radius of Circular Core</p> <p>FINEMESH = 0   Coarse Mesh</p> <p>         = 1    Fine     Mesh</p> <p>NEARMESH = 0   All Quad Mesh</p> <p>         = 1    Quad and Triangle Mesh</p> <p>NDIV            Number of divisions for outer zone</p> <p>BH, BV         Horizontal and Vertical dimensions</p>

Card Group	Input Data and Definitions
3	3.1
Material Number	<p>COREMAT<sub>1</sub>, COREMAT<sub>2</sub>, COREMAT<sub>2j</sub>, JOINTMAT, NEARMAT</p> <p>COREMAT<sub>1</sub>    Material No for Core 1 COREMAT<sub>2</sub>    Material No for Core 2 COREMAT<sub>2j</sub>    Material No for Core 2 facing Joint JOINTMAT    Material No for Joint NEARMAT    Material No for Near</p> <p><b>Note</b>    COREMAT<sub>1</sub> and COREMAT<sub>2</sub> have the common interface with NEARMAT and JOINTMAT, respectively.</p> <p>When material number for COREMAT<sub>1</sub> or JOINTMAT is zero, meshes corresponding to that material will not be generated.</p>

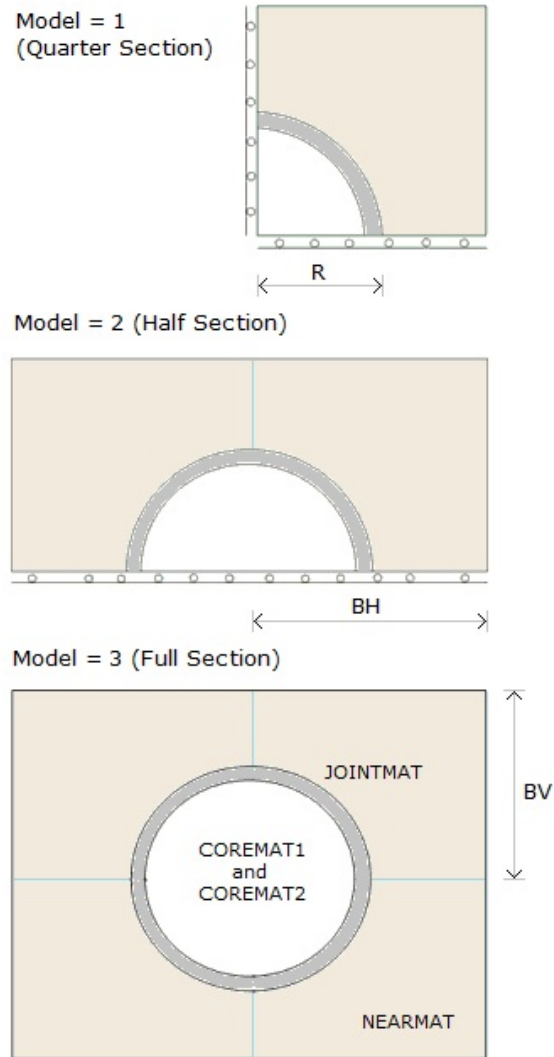


Figure 7.13 Model type for CIRCLE-2D



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Card Group	Input Data and Definitions			
1	1.1	TITLE		
	TITLE	Any title (Max = 80 characters)		
General Information	1.3	NBLOCK, NBNODE, NSNODE, NSNEL, CMFAC		
	NBLOCK	Number of blocks		
	NBNODE	Number of block nodes		
	NSNODE	Starting node number		
	NSNEL	Starting element number		
	CMFAC	Coordinate magnification factor		
	<b>Note:</b> If NBLOCK is negative value, the output file contains plotting information for block diagram.			
2	2.1			
Block Coordinates	NBNODE Cards	[	NODE <sub>1</sub> ,	X <sub>1</sub> , Y <sub>1</sub> , Z <sub>1</sub>
			NODE <sub>2</sub> ,	X <sub>2</sub> , Y <sub>2</sub> , Z <sub>2</sub>
			-	- - -
			-	- - -
	NODE	Node number		
	X	X-coordinate		
	Y	Y-coordinate		
	Z	Z-coordinate		

Card Group	Input Data and Definitions
3	<p>3.1</p> <p>BLNAME</p> <p>BLNAME    Block name (Max = 60 characters)</p>
	<p>3.2</p> <p>ILAG</p> <p>ILAG = 0    Serendipity interpolation                 = 1    Lagrangian interpolation</p>
	<p>3.3</p> <p><math>I_1, I_2, I_3, I_4, I_5, I_6, I_7, I_8</math>  <math>M_9, M_{10}, M_{11}, M_{12}, M_{13}, M_{14}, M_{15}, M_{16}, M_{17}, M_{18}, M_{19}, M_{20}</math>  <math>M_{21}, M_{22}, M_{23}, M_{24}, M_{25}, M_{26}, M_{27}</math> (only for ILAG=1)</p> <p><a href="#">See Figure 7.13</a></p> <p><math>I_1 - I_8</math>    Corner node number of a block  <math>M_9 - M_{20}</math>    Side node number of a block  <math>M_{21} - M_{27}</math>    Side node number of a block required for                                 Lagrangian interpolation.</p>

Card Group	Input Data and Definitions	
3	3.4	3.4.1 <b>NBOUND</b> <b>NBOUND</b> Number of boundaries to be specified. If <b>NBOUND=0</b> , go to Card group 3.5
		3.4.2 <b>NBOUND Cards</b>  <b>For SMAP-3D</b> <b>IBTYPE, ISX, ISY, ISZ, IFX, IFY, IFZ</b>  <b>For SMAP-T3</b> <b>IBTYPE, ID, IDF</b>  <b>IBTYPE = 1</b> Interior volume <b>= 2</b> Front surface <b>= 3</b> Back surface <b>= 4</b> Left surface <b>= 5</b> Right surface <b>= 6</b> Top surface <b>= 7</b> Bottom surface  <b>= 8</b> Line $I_1$ and $I_2$ <b>= 9</b> Line $I_2$ and $I_3$ <b>= 10</b> Line $I_3$ and $I_4$ <b>= 11</b> Line $I_4$ and $I_1$ <b>= 12</b> Line $I_5$ and $I_6$ <b>= 13</b> Line $I_6$ and $I_7$ <b>= 14</b> Line $I_7$ and $I_8$ <b>= 15</b> Line $I_8$ and $I_5$ <b>= 16</b> Line $I_1$ and $I_5$ <b>= 17</b> Line $I_2$ and $I_6$ <b>= 18</b> Line $I_3$ and $I_7$ <b>= 19</b> Line $I_4$ and $I_8$

Data for Each Block

See Figure 7.14

Card Group	Input Data and Definitions	
3	See Figure 7.14	<p data-bbox="358 415 399 432">3.4.2</p> <div data-bbox="513 457 711 741"> <p>= 20 Node I<sub>1</sub></p> <p>= 21 Node I<sub>2</sub></p> <p>= 22 Node I<sub>3</sub></p> <p>= 23 Node I<sub>4</sub></p> <p>= 24 Node I<sub>5</sub></p> <p>= 25 Node I<sub>6</sub></p> <p>= 26 Node I<sub>7</sub></p> <p>= 27 Node I<sub>8</sub></p> </div> <div data-bbox="454 783 735 882"> <p>ISX Skeleton X DOF</p> <p>ISY Skeleton Y DOF</p> <p>ISZ Skeleton Z DOF</p> </div> <div data-bbox="454 930 974 1024"> <p>IFX Pore fluid X DOF relative to skeleton</p> <p>IFY Pore fluid Y DOF relative to skeleton</p> <p>IFZ Pore fluid Z DOF relative to skeleton</p> </div> <div data-bbox="404 1056 953 1140"> <p>ISX, ISY, ISZ, IFX, IFY, IFZ</p> <p>= 0 Free to move in specified direction</p> <p>= 1 Fixed in specified direction</p> </div> <div data-bbox="360 1171 922 1228"> <p><b>Note:</b> Default boundary conditions are ISX=ISY=ISZ=0 and IFX=IFY=IFZ=1</p> </div> <div data-bbox="462 1270 620 1297"> <p><u>For SMAP-T3</u></p> </div> <div data-bbox="462 1318 891 1386"> <p>ID = 0 Heat flow is specified</p> <p>= 1 Temperature is specified</p> </div> <div data-bbox="462 1434 1011 1461"> <p>IDF = Time history identification number</p> </div>

Card Group	Input Data and Definitions	
3		<p>3.5</p> <p>MATNO, NDX, NDY, NDZ, KS, KF For SMAP-S3/3D MATNO, NDX, NDY, NDZ, IDH For SMAP-T3</p> <p>MATNO     Material property number</p> <p>NDX        Number of elements in x-direction</p> <p>NDY        Number of elements in y-direction</p> <p>NDZ        Number of elements in z-direction</p> <p>KS = -1    Element has high explosive solid phase</p> <p>     = 0    Element has solid phase</p> <p>     &gt; 0    Element has joint and absolute value of          KS represents face designation number</p> <p>KF = 0    Element has fluid phase</p> <p>     = 1    Element has no fluid phase</p> <p>IDH        Heat generation history ID number</p>

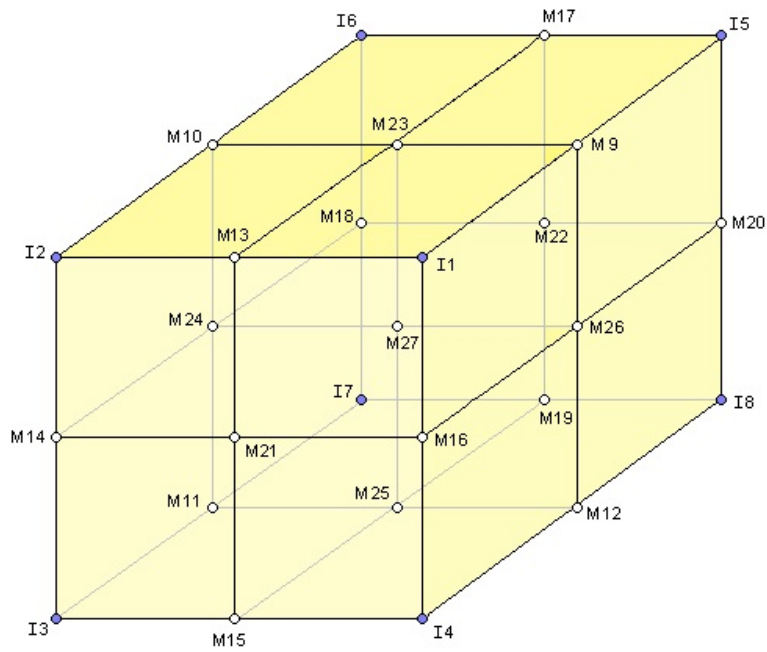


Figure 7.13 Block index for PRESMAP-3D

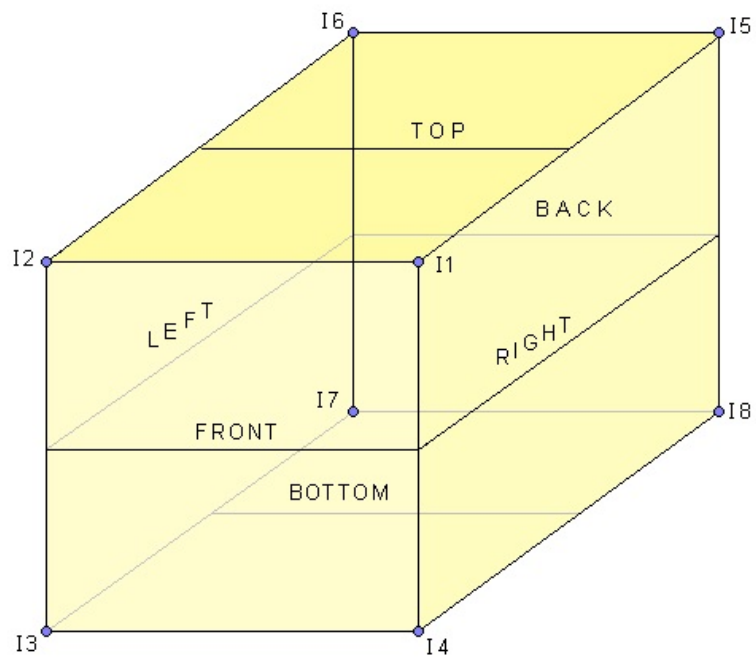


Figure 7.14 Boundary surface designation for PRESMAP-3D





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Card Group	Input Data and Definitions
1	<p>1.1</p> <p><b>TITLE</b></p> <p>TITLE Any title (Max = 80 characters)</p>
	<p>1.2</p> <p>MODELNO, KF, NSNODE, NSNEL, CMFAC (SMAP-3D)  MODELNO, IH, NSNODE, NSNEL, CMFAC (SMAP-T3 )</p> <p>MODELNO = 1 Identical size tunnels crossing  at right angle at the same level.  <a href="#">See Figure 7.15 and 7.16</a></p> <p>= 2 Large and small tunnels crossing  at right angle at the same level.  <a href="#">See Figure 7.17 and 7.18</a></p> <p>= 3 Lower and upper tunnels crossing  at right angle with some clearance.  <a href="#">See Figure 7.19 and 7.20</a></p> <p>KF = 0 Element has fluid phase  = 1 Element has no fluid phase</p> <p>IH Heat source ID number (SMAP-T3 )</p> <p>NSNODE Starting node number  NSNEL Starting element number  CMFAC Coordinate magnification factor</p>

Card Group	Input Data and Definitions
2	<p>2.1.1</p> <p>XL, YB, YT, ZL, t</p> <p>XL, YB, YT, ZL    Problem dimensions (<a href="#">See Figure 7.15</a>)</p> <p>t                      Radial distance from tunnel surface to the boundary of near region. Default value is 20% of the tunnel width. Example, t = liner thickness</p> <hr/> <p>2.1.2</p> <p>IPART, NDR, NTBND, NTOPN</p> <p>IPART = 0    Whole region (from Y = -YB to Y = YT )                  = 1    Upper region (from Y = 0.0 to Y = YT )                  = 2    Lower region (from Y = -YB to Y = 0.0)</p> <p>NDR              Number of elements along radial distance (t)</p> <p>NTBND           Number of elements along the length                            (XL+YB+YT+ZL)</p> <p>NTOPN           Number of elements along the perimeter of                            tunnel opening from node 1 to node 5.  <a href="#">See Figure 7.16</a></p>

Card Group	Input Data and Definitions
2	<div>2.1.3</div> <div>NTNODE</div> <div>NTNODE Cards <math>\left[ \begin{array}{lll} \text{NODE}_1, &amp; X_1, &amp; Y_1 \\ \text{NODE}_2, &amp; X_2, &amp; Y_2 \\ - &amp; - &amp; - \\ - &amp; - &amp; - \end{array} \right.</math></div> <div>NTNODE      Number of nodes to specify tunnel shape</div> <div>NODE        Node number</div> <div>X            X-coordinate</div> <div>Y            Y-coordinate</div> <div>Note:    Nodes from 1 to 5 are required</div>

Card Group	Input Data and Definitions
2	<p>2.2.1</p> <p>XL, YB, YT, ZL, <math>t_l</math>, <math>t_s</math></p> <p>XL, YB, YT, ZL    Problem dimensions (<a href="#">See Figure 7.17</a>)</p> <p><math>t_l</math>, <math>t_s</math>    Radial distance from tunnel surface to the boundary of near region. <math>t_l</math> is for large tunnel and <math>t_s</math> for small tunnel (<math>t_l \geq t_s</math>). Default value is 20% of the tunnel width. Example, <math>t</math> = liner thickness</p>
	<p>2.2.2</p> <p>IPART, NDR, NTBND, NTOPNL, NTOPNS</p> <p>IPART = 0    Whole region (from <math>Y = -YB</math> to <math>Y = YT</math>)  = 1    Upper region (from <math>Y = 0.0</math> to <math>Y = YT</math>)  = 2    Lower region (from <math>Y = -YB</math> to <math>Y = 0.0</math>)</p> <p>NDR    Number of elements along the radial distance (<math>t_l</math> for large tunnel and <math>t_s</math> for small tunnel)</p> <p>NTBND    Number of elements along the length (XL+YB+YT+ZL)</p> <p>NTOPNL    Number of elements along the perimeter of large tunnel opening from node 1 to node 7  <a href="#">See Figure 7.18</a></p> <p>NTOPNS    Number of elements along the perimeter of small tunnel opening from node 1 to node 5  <a href="#">See Figure 7.18</a></p>

For MODELNO = 2 (Large and Small Crossing Tunnels, See Figures 7.17 & 7.18)



Card Group	Input Data and Definitions
2	<p>2.3.1</p> <p>XL, YB, YC, YT, ZL, <math>t_l</math>, <math>t_u</math></p> <p>XL, YB, YC, YT, ZL    Problem dimensions (<a href="#">See Figure 7.19</a>)</p> <p><math>t_l</math>, <math>t_u</math>    Radial distance from tunnel surface to the boundary of near region. <math>t_l</math> is for lower tunnel and <math>t_u</math> for upper tunnel. Default value is 20% of the tunnel width. Example, <math>t</math> = liner thickness.</p>
	<p>2.3.2.</p> <p>NDRL, NDRU, NTBND, NTOPNL, NTOPNU</p> <p>NDRL    Number of elements along the radial distance (<math>t_l</math>) for lower tunnel</p> <p>NDRU    Number of elements along the radial distance (<math>t_u</math>) for upper tunnel</p> <p>NTBND    Number of elements along the length (XL+YB+YC+YT+ZL)</p> <p>NTOPNL    Number of elements along the perimeter of lower tunnel opening from node 1 to node 5. <a href="#">See Figure 7.20</a></p> <p>NTOPNU    Number of elements along the perimeter of upper tunnel opening from node 1 to node 5. <a href="#">See Figure 7.20</a></p>

For MODELNO =3 (Crossing Tunnels with Clearance, See Figures 7.19 & 7.20)



Card Group

Input Data and Definitions

2

2.3.3

Lower Tunnel Shape, See Figures 7.20

NTLNODE

NTLNODE Cards

NODE<sub>1</sub>,

X<sub>1</sub>,

Y<sub>1</sub>

NODE<sub>2</sub>,

X<sub>2</sub>,

Y<sub>2</sub>

-

-

-

-

-

-

NTLNODE

Number of nodes to specify lower tunnel

NODE

Node number

X

X-coordinate

Y

Y-coordinate

Note:

Nodes from 1 to 5 are required

2.3.4

Upper Tunnel Shape, See Figures 7.20

NTUNODE

NTUNODE Cards

NODE<sub>1</sub>,

Z<sub>1</sub>,

Y<sub>1</sub>

NODE<sub>2</sub>,

Z<sub>2</sub>,

Y<sub>2</sub>

-

-

-

-

-

-

NTUNODE

Number of nodes to specify upper tunnel

NODE

Node number

Z

Z-coordinate

Y

Y-coordinate

Note:

Nodes from 1 to 5 are required

For MODELNO = 3 (Crossing Tunnels with Clearance, See Figures 7.19 & 7.20)

Card Group	Input Data and Definitions
3	<p>3.1</p> <p><b>NBOUND</b></p> <p>NBOUND      Number of boundaries to be specified</p> <p style="color: blue;">If NBOUND = 0, no data is required hereafter</p>
	<p>3.2</p> <p><b>NBOUND Cards</b></p> <p>IBTYPE, ISX, ISY, ISZ, IFX, IFY, IFZ      (SMAP-3D)</p> <p>IBTYPE, ID,    IDF                              (SMAP-T3)</p> <p>IBTYPE = 1    Interior volume (overriding default)</p> <p>         = 2    Front   surface (Z = ZL )</p> <p>         = 3    Back   surface (Z = 0.0)</p> <p>         = 4    Left   surface (X = 0.0)</p> <p>         = 5    Right  surface (X = XL )</p> <p>         = 6    Top   surface</p> <p>              For MODELNO = 1 or 2,</p> <p>              Y = YT if IPART = 0 or 1</p> <p>              Y = 0.0 if IPART =2</p> <p>              For MODELNO = 3,</p> <p>              Y = YT + YC</p> <p>         = 7    Bottom surface</p> <p>              For MODELNO = 1 or 2,</p> <p>              Y = 0.0 if IPART = 1</p> <p>              Y =-YB if IPART = 0 or 2</p> <p>              For MODELNO = 3,</p> <p>              Y =-YB</p> <p>ISX      Skeleton X DOF</p> <p>ISY      Skeleton Y DOF</p> <p>ISZ      Skeleton Z DOF</p>

Card Group	Input Data and Definitions
2	3.2
Boundary Conditions	<p>IFX    Pore fluid X DOF relative to skeleton IFY    Pore fluid Y DOF relative to skeleton IFZ    Pore fluid Z DOF relative to skeleton</p> <p>ISX, ISY, ISZ, IFX, IFY, IFZ = 0 Free to move in specified direction = 1 Fixed in specified direction</p> <p><i>Note:</i> Default boundary conditions are ISX=ISY=ISZ=0 and IFX=IFY=IFZ=1</p> <p><u>For SMAP-T3</u></p> <p>ID    = 0    Heat flow is specified       = 1    Temperature is specified</p> <p>IDF   =    Time history identification number</p>

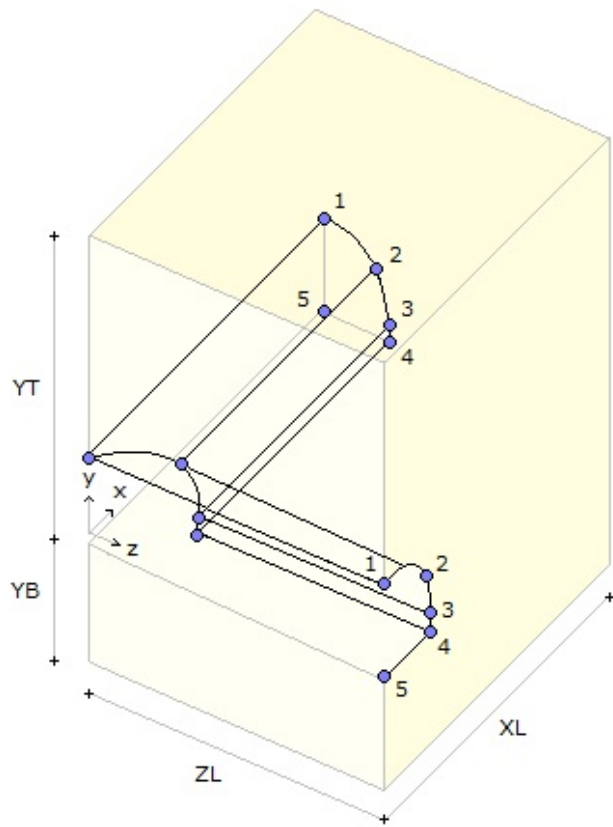


Figure 7.15 Schematic view of identical two crossing tunnels for MODELNO = 1

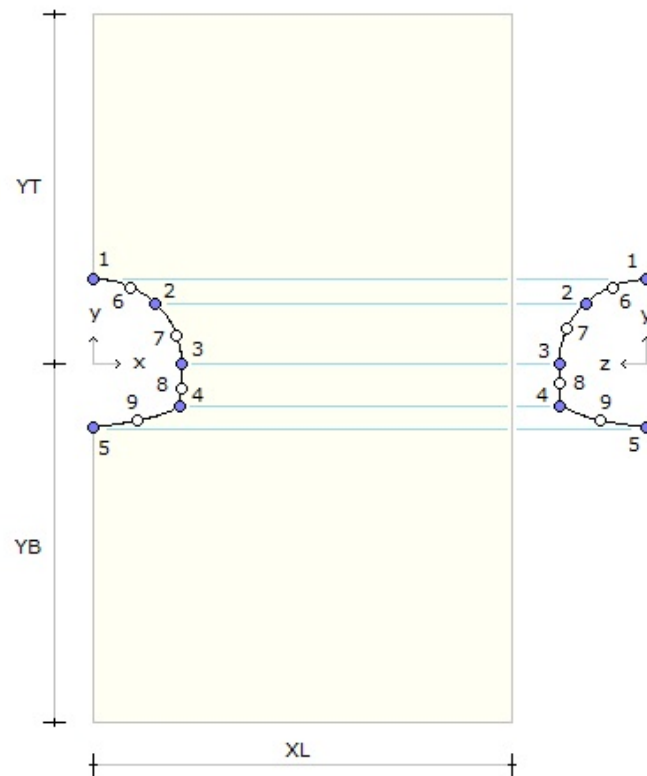


Figure 7.16 Node numbers defining tunnel shape  
for MODELNO = 1

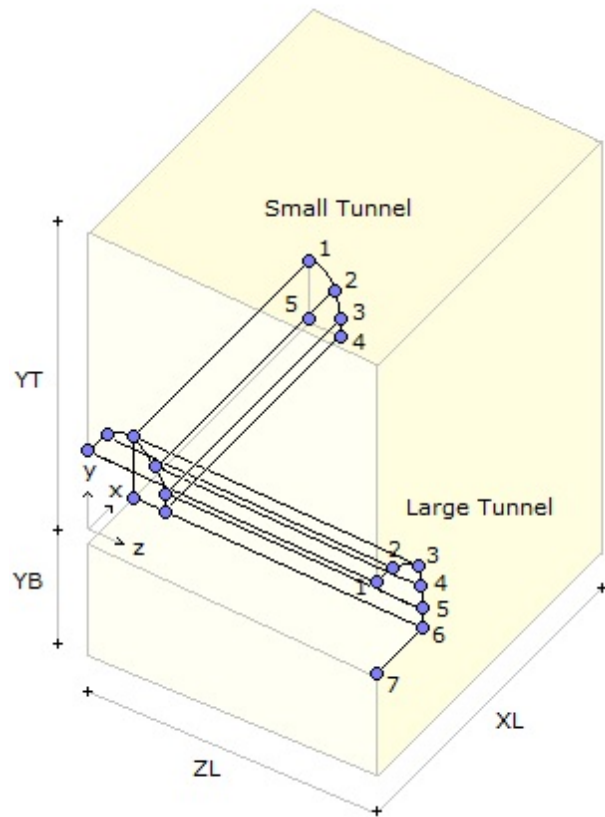


Figure 7.17 Schematic view of large and small crossing tunnels for MODELNO = 2

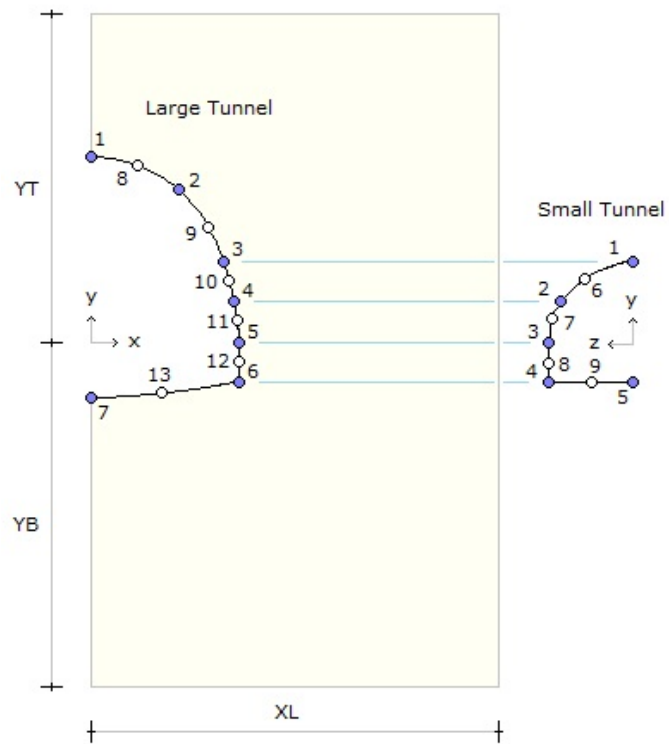


Figure 7.18 Node numbers defining tunnel shape  
for MODELNO = 2

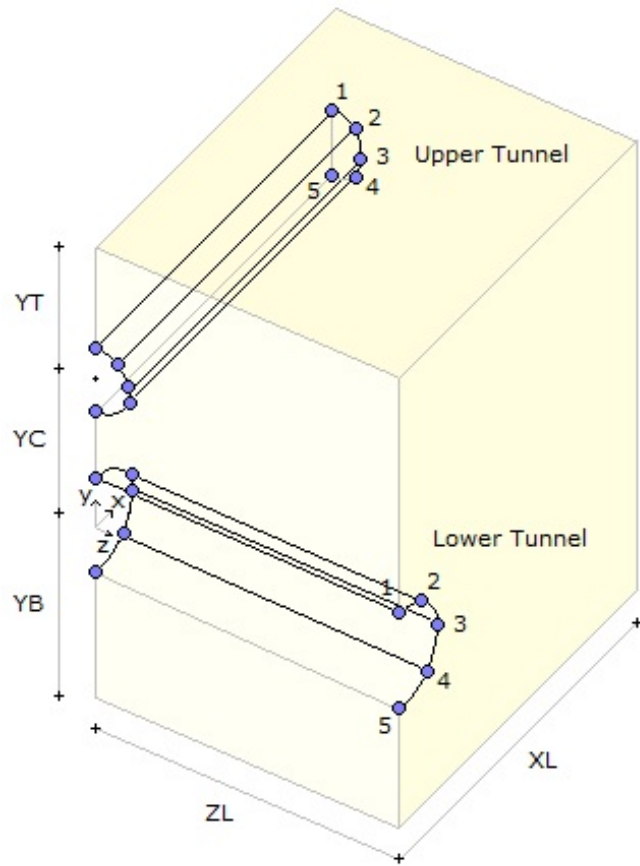


Figure 7.19 Schematic view of crossing tunnels with clearance for MODELNO = 3



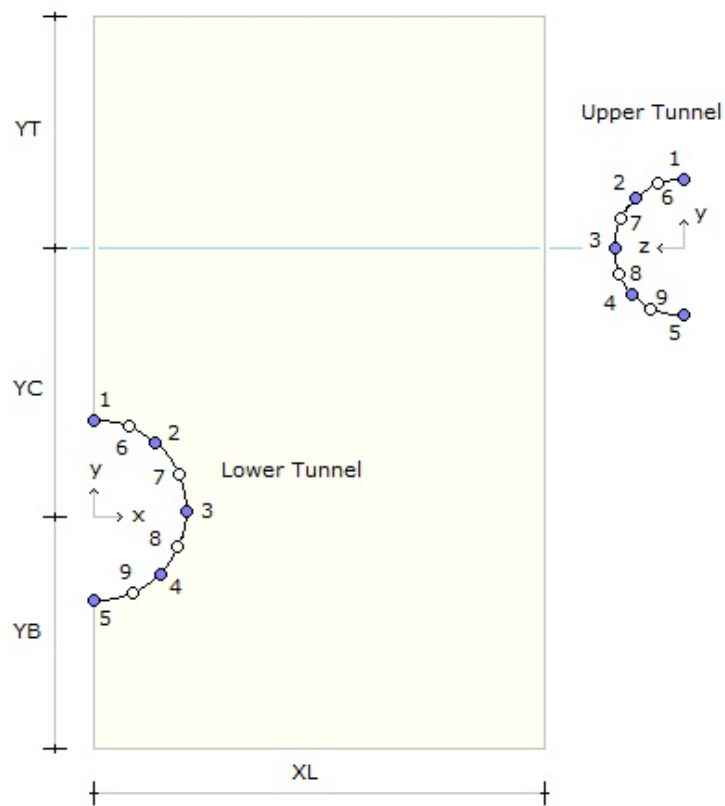


Figure 7.20 Node numbers defining tunnel shape for MODELNO = 3



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Card Group	Input Data and Definitions
1	<p>1.1</p> <p><b>TITLE</b>  TITLE Any title (Max = 60 characters)</p>
	<p>1.2</p> <p>NBZ, NBNODE, NSNODE, NSNEL,  IBOUND, IPLANE, CLOSE, CMFAC</p> <p>NBZ Number of blocks in z-direction  NBNODE Number of block nodes in z-direction  NSNODE Starting node number  NSNEL Starting element number</p> <p>IBOUND = 0 Do not include control boundary (Default)  = 1 Include boundary as wire frame (Truss)  = 2 Include boundary as plane surface (Shell)  = 3 Include boundary as frame and surface</p> <p>IPLANE = 0 Input 2D section in ( X, Y) plane (Default)  = 1 Input 2D section in (-Z, Y) plane  = 2 Input 2D section in ( X,-Z) plane  = 3 Input 2D section in specified plane</p> <p>ICLOSE = 0 Open loop  = 1 Closed loop  First section represents last section</p> <p>CMFAC Coordinate magnification factor for 2D sec.</p>
	<p>1.2.1</p> <p><b>If IBOUND = 0, skip this card</b></p> <p>X<sub>LEFT</sub> , X<sub>RIGHT</sub> , Y<sub>BOTTOM</sub> , Y<sub>TOP</sub> , Z<sub>BACK</sub> , Z<sub>FRONT</sub></p> <p>X<sub>LEFT</sub> , X<sub>RIGHT</sub> X coordinates for left &amp; right boundary  Y<sub>BOTTOM</sub> , Y<sub>TOP</sub> Y coordinates for bottom &amp; top boundary  Z<sub>BACK</sub> , Z<sub>FRONT</sub> Z coordinates for back &amp; front boundary</p>

Card Group	Input Data and Definitions
1	<div>1.2.2</div> <div>Required only if IPLANE = 3</div> <div><div><div><div><math>X_{O'}</math></div><div><math>X_{a'}</math></div><div><math>X_{b'}</math></div></div><div><div><math>Y_{O'}</math></div><div><math>Y_{a'}</math></div><div><math>Y_{b'}</math></div></div><div><div><math>Z_O</math></div><div><math>Z_a</math></div><div><math>Z_b</math></div></div></div><div><div><div><math>X_{O'}</math></div><div><math>X_{a'}</math></div><div><math>X_{b'}</math></div></div><div><div><math>Y_{O'}</math></div><div><math>Y_{a'}</math></div><div><math>Y_{b'}</math></div></div><div><div><math>Z_O</math></div><div><math>Z_a</math></div><div><math>Z_b</math></div></div></div><div><div>Coordinates defining local origin</div><div>Coordinates defining local x axis</div><div>Coordinates defining local y axis</div></div></div> <div><div>1.3</div><div><div><math>IBZ_{BASE}</math> , <math>IBZ_{FRONT}</math> , <math>IBZ_{BACK}</math></div><div>See Figure 7.21</div></div><div><div><div><div><math>IBZ_{BASE}</math></div><div><math>IBZ_{FRONT}</math></div><div><math>IBZ_{BACK}</math></div></div><div><div>Base boundary code</div><div>Front surface boundary code</div><div>Back surface boundary code</div></div></div><div><div><div><div><math>IBZ</math></div><div>0</div><div>1</div><div>2</div><div>3</div></div><div><div><math>ISZ</math></div><div>0</div><div>0</div><div>1</div><div>1</div></div><div><div><math>IFZ</math></div><div>0</div><div>1</div><div>0</div><div>1</div></div></div></div><div><div><div><math>ISZ</math></div><div><math>IFZ</math></div></div><div><div>Z DOF for skeleton motion</div><div>Z DOF for relative pore fluid motion</div></div></div><div><div><div><math>ISZ,IFZ = 0</math></div><div><math>= 1</math></div></div><div><div>Free to move in specified direction.</div><div>Fixed in specified direction.</div></div></div><div><div><div>For SMAP-T3</div><div>ID</div><div><math>= 0</math></div><div><math>= 1</math></div><div>IDF</div></div><div><div>ID = ISZ and IDF = IFZ</div><div>Heat flow is specified</div><div>Temperature is specified</div><div>Time history identification number</div></div></div></div></div>

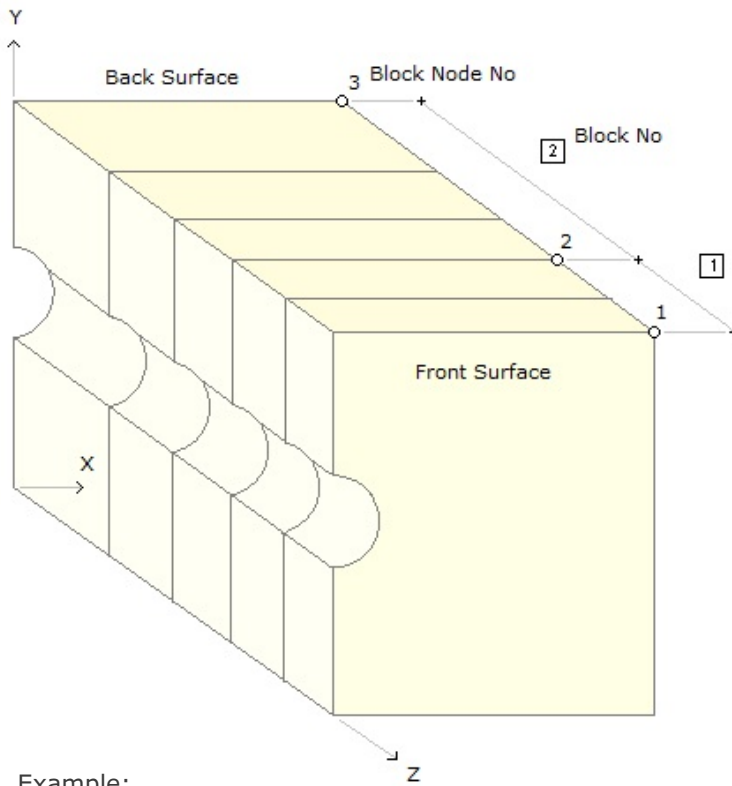
Block Coordinate

Card Group	Input Data and Definitions
3	<p>3.1</p> <p>BLNAME</p> <p>BLNAME    Block name (up to 60 characters)</p>
	<p>3.2</p> <p>IBLNO</p> <p>IBLNO    Block number</p>
	<p>3.3</p> <p>I, J, LTYPE, IMATC, IMATB, IMATT, NIXCH (See Figure 7.21)</p> <p>I, J    End node number of a block</p> <p>LTYPE = 0    Straight line                  = 1    Circular line</p> <p>IMATC    Material number increment for Continuum  IMATB    Material number increment for Beam  IMATT    material number increment for Truss  NIXCH    Number of materials for index change</p>
	<p>3.4</p> <p>NDZ, <math>\alpha</math>, MC<sub>1</sub>, MC<sub>2</sub>, MC<sub>3</sub>, MB, MT</p> <p>NDZ    Number of elements in z-direction</p> <p><math>\alpha</math> = 0.5    Element length is constant              = 0.3    Element length is growing from I to J              = -0.3    Element length is growing from J to I</p> <p>MC    Material number not to be modified for Continuum  MB    Material number not to be modified for Beam  MT    Material number not to be modified for Truss</p> <p>If MC/MB/MT has negative sign, that material will be removed</p>
	<p>3.5</p> <p>Required only for LTYPE = 1</p> <p>Z<sub>o</sub>, X<sub>o</sub>, R, <math>\theta_b</math>, <math>\theta_e</math></p> <p>Z<sub>o</sub>, X<sub>o</sub>    Coordinates of origin  R    Radius  <math>\theta_b</math>, <math>\theta_e</math>    Beginning and ending angle ( ° )</p>



Card Group	Input Data and Definitions	
3	3.6	<p><b>Required only for NIXCH &gt; 0</b></p> <p>NIXCH [ MAT, NMAT, NI<sub>1</sub>, NI<sub>2</sub>, NI<sub>3</sub>, NI<sub>4</sub>, NI<sub>5</sub>, NI<sub>6</sub>, NI<sub>7</sub>, NI<sub>8</sub></p> <p>Cards [ - - - - - - - - - -</p> <p>MAT      Material number  NMAT      New material number  NI<sub>i</sub>      Index number increment at NI<sub>i</sub></p> <p>Note:      Index change applied only for block first layer.  If NMAT = -1, it assumes that new material property number 1 consists of joint elements whose joint face designates number KS = 6</p>
4	4.1	<p>ITRANB</p> <p>ITRANB = 0    Do not generate transmitting boundary  = 1    Generate transmitting boundary  = 2    Generate element transmitting boundary</p> <p>If ITRANB = 0, rest of Cards are not used  If ITRANB = 2, go to Card Group 4.4</p>
	4.2.	<p>4.2.1</p> <p>NTNC</p> <p>NTNC      Number of material property set</p>
	Material Property	<p>4.2.21</p> <p>NTNC [ MAT, RHO, CP, CS</p> <p>Cards [ - - - -</p> <p>MAT      Material number  RHO      Mass density  CP      Compression wave speed  CS      Shear wave speed</p>

Card Group	Input Data and Definitions
4	<p>4.3</p> <p><a href="#">Nodal Transmitting Boundary Generation</a> (Can be repeated in any order)</p> <p>For surface whose normal is x-direction,      1 NPT N<sub>1</sub>, N<sub>2</sub>, ..., N<sub>NPT</sub></p> <p>For surface whose normal is y-direction,      2 NPT N<sub>1</sub>, N<sub>2</sub>, ..., N<sub>NPT</sub></p> <p>For surface whose normal is z-direction (Front Surface)      3</p> <p>For surface whose normal is z-direction (Back Surface)      4</p> <p>For end of transmitting boundary generation,      0</p> <p>NPT      Number of nodes N<sub>1</sub>, N<sub>2</sub>, ..., N<sub>NPT</sub>      Node numbers</p>
	<p>4.4</p> <p><a href="#">Element Transmitting Boundary Generation</a> (Can be repeated in any order)</p> <p>For surface whose normal is X-Y plane      1 NPT N<sub>1</sub>, N<sub>2</sub>, ..., N<sub>NPT</sub></p> <p>For front surface,      3</p> <p>For back surface,      4</p> <p>For end of transmitting boundary generation,      0</p> <p>NPT      Number of nodes N<sub>1</sub>, N<sub>2</sub>, ..., N<sub>NPT</sub>      Node numbers</p>



Example:

IPLANE = 0 (Input 2D section in X-Y plane)

For Block No 1, I = 1 J = 2 NDZ = 2  $\alpha = 0.4$

For Block No 2, I = 2 J = 3 NDZ = 3  $\alpha = 0.4$

Total Number of Blocks, NBZ = 2

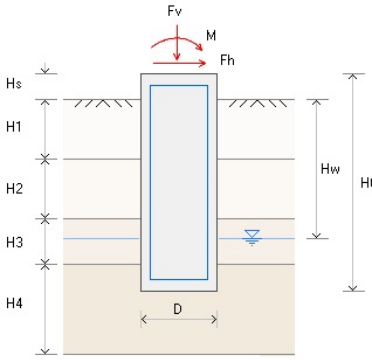
Total Number of Block Nodes, NBNODE = 3

Figure 7.21 Block index for GEN-3D



PILE-3D  
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Card Group	Input Data and Definitions	
1	Title	1.1 Title Title      Project title
		1.2 Stitle Stitle      Project subtitle
2	Pile Properties	2.1 $D, H_t, H_s, H_w, N_t$  D      Pile diameter (m) $H_t$ Pile length (m) $H_s$ Pile length above ground surface (m) $H_w$ Depth of water table (m) $N_t$ Number of finite elements along the pile length    Fig. 1    Pile dimension
		2.2 $E_p, \nu_p, t_p$ [Steel Pipe / Liner Plate]  $E_p$ Young's modulus (t/m <sup>2</sup> ) $\nu_p$ Poisson's ratio $t_p$ Thickness (mm) To exclude steel pipe, set $t_p = 0.0$

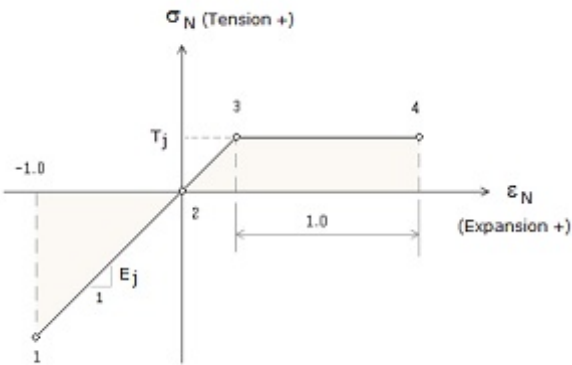
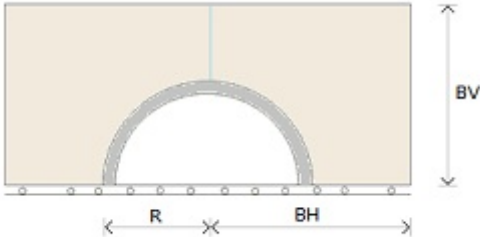
Card Group	Input Data and Definitions
Pile Properties	<p>2.3</p> <p><math>N_r, d_{top}, d_{bot}</math></p> <p><math>N_r</math>      Number of reinforcing bar layers  <math>d_{top}</math>      Top cover depth (cm)  <math>d_{bot}</math>      Bottom cover depth (cm)  <b>Note:</b> Reinforcing bars are not considered, set <math>N_r = 0</math></p>
	<p>2.4</p> <p><math>D_b, d_b, N_b</math>      [For Each Longitudinal Reinforcing Bar Layer]</p> <p><math>D_b</math>      Diameter (mm)  <math>d_b</math>      Cover depth (mm)  <math>N_b</math>      Number of bars</p>
	<p>2.5</p> <p><math>E_c, \nu_c, \phi, c, T, \gamma</math>      [Concrete]</p> <p><math>E_c</math>      Young's modulus (t/m<sup>2</sup>)  <math>\nu_c</math>      Poisson's ratio  <math>\phi</math>      Internal friction angle (°)  <math>c</math>      Cohesion (t/m<sup>2</sup>)  <math>T</math>      Tensile strength (t/m<sup>2</sup>)  <math>\gamma</math>      Unit weight (t/m<sup>3</sup>)</p>
	<p>2.6</p> <p><math>E_r, \sigma_y</math>      [Reinforcing Bar]</p> <p><math>E_r</math>      Young's modulus (t/m<sup>2</sup>)  <math>\sigma_y</math>      Yield stress (t/m<sup>2</sup>)</p>
	<p>2.7</p> <p><math>E_b, G_b, \phi, c, T, t_b</math>      [Pile Base Interface]</p> <p><math>E_b</math>      Young's modulus normal to the base (t/m<sup>2</sup>)  <math>G_b</math>      Shear modulus along the base (t/m<sup>2</sup>)  <math>\phi</math>      Friction angle along the base (°)  <math>c</math>      Cohesion along the base (t/m<sup>2</sup>)  <math>T</math>      Tensile strength normal to the base (t/m<sup>2</sup>)  <math>t_b</math>      Thickness (mm)</p>



Card Group	Input Data and Definitions	
3	Soil / Rock Layers	3.1 $N_{LAYER}$ $N_{LAYER}$ Total number of layers
		3.2 $L_{NO}, M_{NO}, H, \gamma_t, K_o$ $L_{NO}$ Layer number $M_{NO} =$ <ul style="list-style-type: none"> <li>1 Elastic model</li> <li>3 Mohr-Coulomb model</li> <li>4 In situ rock model</li> <li>9 Modified Can-Clay model</li> <li>12 Generalized decoupled hyperbolic model</li> </ul> $H$ Thickness of layer (m) $\gamma_t$ Unit weight (t/m <sup>3</sup> ) $K_o$ Coefficient of earth pressure at rest
		3.3 $E_j, G_j, \phi, c, T, t_j$ <a href="#">[Pile Side Interface, see Fig. 2]</a> $E_j$ Young's modulus normal to interface (t/m <sup>2</sup> ) $G_j$ Shear modulus along the interface (t/m <sup>2</sup> ) $\phi$ Friction angle along the interface (°) $c$ Cohesion along the interface (t/m <sup>2</sup> ) $T$ Tensile strength normal to interface (t/m <sup>2</sup> ) $t_j$ Thickness (mm)
		3.4.1 $E, \nu$ <a href="#">[<math>M_{NO} = 1</math>: Elastic]</a> $E$ Young's modulus (t/m <sup>2</sup> ) $\nu$ Poisson's ratio
		3.4.3 $E, \nu, \phi, c, T$ <a href="#">[<math>M_{NO} = 3</math>: Mohr-Coulomb]</a> $E$ Young's modulus (t/m <sup>2</sup> ) $\nu$ Poisson's ratio $\phi$ Internal friction angle (°) $c$ Cohesion (t/m <sup>2</sup> ) $T$ Tensile strength (t/m <sup>2</sup> )

Card Group	Input Data and Definitions	
3	Soil / Rock Layers	<p>3.4.4</p> <p><math>E, v, m, s, \sigma_c, T</math> [M<sub>NO</sub> = 4: In Situ Rock]</p> <p><math>E</math> Young's modulus (t/m<sup>2</sup>)</p> <p><math>v</math> Poisson's ratio</p> <p><math>m, s</math> Hoek &amp; Brown material parameters</p> <p><math>\sigma_c</math> Unconfined strength of intact rock (t/m<sup>2</sup>)</p> <p><math>T</math> Tensile strength (t/m<sup>2</sup>)</p>
		<p>3.4.9</p> <p><math>P_c, e_o, v, C_c, C_r, T</math> [M<sub>NO</sub> = 9: Modified Cam-Clay]</p> <p><math>P_c</math> Preconsolidation pressure (t/m<sup>2</sup>)</p> <p><math>e_o</math> Initial void ratio</p> <p><math>v</math> Poisson's ratio</p> <p><math>C_c</math> Virgin compression index</p> <p><math>C_r</math> Swelling / recompression index</p> <p><math>M</math> Strength parameter</p>
		<p>3.4.12</p> <p><math>E, v, \phi, c, E_u, K</math> [M<sub>NO</sub> = 12: Generalized Decoupled]</p> <p><math>E</math> Loading Young's modulus (t/m<sup>2</sup>)</p> <p><math>v</math> Poisson's ratio</p> <p><math>\phi</math> Internal friction angle (°)</p> <p><math>c</math> Cohesion (t/m<sup>2</sup>)</p> <p><math>E_u</math> Unloading Young's modulus (t/m<sup>2</sup>)</p> <p><math>K</math> The ratio of shear strength in triaxial extension over triaxial compression at the same mean pressure</p>

Card Group	Input Data and Definitions
4  External Loads	4.1 $F_V, F_H, M, N_{STEP}$ $F_V$ Vertical force (t) Compression is positive $F_H$ Horizontal force (t) $M$ Moment (t-m) $N_{STEP}$ Number of computational steps through which external loads are applied
5  Anchor Bolt	5.1 $D_a, d_a, L_a, N_{bolt}, E_a, \sigma_{ya}$ $D_a$ Diameter (mm) $d_a$ Cover depth (mm) $L_a$ Length embedded in pile (m) $N_{bolt}$ Number of bolts $E_a$ Young's modulus (t/m <sup>2</sup> ) $\sigma_{ya}$ Yield stress (t/m <sup>2</sup> )  <b>Note:</b> For $N_{bolt} = 0$ , Concrete below GS is not active
6  F. E. Mesh on Plan View	6.1 $FineMesh, NearMesh, N_{DIV}, B_H, B_V$ <a href="#">[See Fig. 3]</a>  $FineMesh = 0$ Coarse mesh 1 Fine mesh  $NearMesh = 0$ All quad mesh 1 Quad and triangle mesh  $N_{DIV}$ Number of divisions for outer zone $B_H$ Horizontal dimension (m) $B_V$ Vertical dimension (m)

Card Group	Input Data and Definitions
Notes	 <p>The graph shows the relationship between normal stress (<math>\sigma_N</math>) and normal strain (<math>\epsilon_N</math>). The vertical axis is labeled <math>\sigma_N</math> (Tension +) and the horizontal axis is labeled <math>\epsilon_N</math> (Expansion +). The curve starts at point 1 in the compression region, passes through point 2 at the origin, and reaches point 3 at a stress level <math>T_j</math>. From point 3, the curve continues horizontally to point 4. A dashed line from point 1 to the vertical axis is labeled <math>E_j</math>. A horizontal dimension of 1.0 is indicated between points 3 and 4.</p>
	<p>Fig. 2 Joint Material Normal Stress-Strain Relation</p>  <p>The diagram shows a plan view of a finite element mesh. It features a semi-circular region with radius <math>R</math> and a horizontal dimension <math>BH</math>. The vertical dimension is labeled <math>BV</math>. The mesh is composed of small rectangular elements.</p> <p>Fig. 3 Finite Element Mesh on Plan View</p>

PRESMAP-GP  
User's Manual



Card Group	Input Data and Definitions
1	<p>1.1</p> <p><b>TITLE</b></p> <p>TITLE Any title (Max = 80 characters)</p> <p><b>Note:</b> Following two cards are required at the beginning  <a href="#">StartPresmap</a>  <a href="#">VersionNo = 7.000</a></p>
	<p>1.2</p> <p>NBLOCK, NBNODE, NSNODE, NSNEL, IGBND, ISMAP, CMFAC, ICOMP</p> <p>NBLOCK          Number of blocks  NBNODE          Number of block nodes  NSNODE          Starting node number  NSNEL          Starting element number</p> <p>IGBND = 0      Do not generate  = 1      Generate global boundary conditions based on Card 1.3</p> <p>ISMAP = 1      Mesh generation for SMAP-S2  = 2      Mesh generation for SMAP-2D  = -2      Mesh generation for SMAP-T2  = 3      Mesh generation for SMAP-3D &amp; S3  = -3      Mesh generation for SMAP-T3</p> <p>CMFAC          Coordinate magnification factor</p> <p>ICOMP = 0      Do not impose  = 1      Impose compatibility between blocks</p> <p><b>Note:</b> If <b>NBLOCK</b> is negative value, the output file contains plotting information for block diagram</p>

Card Group	Input Data and Definitions
1	<p>1.3</p> <p>Six cards starting from right, left, top, bottom, front, back</p> <p><u>For SMAP-S2/S3/2D/3D</u></p> <p>ISG, ISX, ISY, ISZ, IFG, IFX, IFY, IFZ, IRG, IRX, IRY, IRZ</p> <p><u>For SMAP-T2/T3</u></p> <p>ITG, IDF, T, CF</p> <p>ISG, IFG, IRG = 0 None  = 1 Free boundary  = 2 Fixed boundary  = 3 Roller boundary  = 4 Specified in X, Y, Z directions</p> <p>ITG = 0 None  = 1 Heat Flow  = 2 Temperature</p> <p>IDF Time function identification number  T Initial temperature  CF Time function coefficient</p>
	<p>1.4</p> <p>ELMIN, MAXNEL</p> <p>ELMIN Minimum element length  MAXNEL Maximum number of elements</p> <p><b>Note:</b> <b>ELMIN</b> and <b>MAXNEL</b> are used in PLOT-3D as control parameters to generate automatically finite elements</p>



Card Group	Input Data and Definitions			
2	2.1			
Block Coordinate	NBNode	┌	Node <sub>1</sub> , X <sub>1</sub> , Y <sub>1</sub> , Z <sub>1</sub>	
			Node <sub>2</sub> , X <sub>2</sub> , Y <sub>2</sub> , Z <sub>2</sub>	
	Cards		- - - -	
		└	- - - -	
	Node	Node number		
	X	X-coordinate		
	Y	Y-coordinate		
	Z	Z-coordinate		

Card Group	Input Data and Definitions
3	<p>3.0</p> <p>IBETYPE</p> <p>IBETYPE = 1 Line block (Beam or Truss Element)</p> <p>= 2 Quad surface block</p> <p>= -2 Triangle surface block Surface block generates plane strain/stress, or axisymmetric element for ISMAP = 1 or 2 and shell/ membrane element for ISMAP = 3</p> <p>= 3 Hexahedron volume block</p> <p>= -3 Prism volume block. Volume block generates 3-D Continuum element or 3-D Joint element.</p> <p><b>Note:</b> Card Group 3 requires following cards:</p> <p>At the beginning of each block <a href="#">StartBlock</a></p> <p>At the end of each block <a href="#">EndBlock</a></p> <p>At the end of last block <a href="#">EndOfLastBlock</a></p>

Card Group	Input Data and Definitions
3	<p>3.1</p> <p><b>BLNAME</b></p> <p>BLNAME    Block name (Max = 60 characters)</p> <hr/> <p>3.2</p> <p><b>ICOORD, IMODE, ILAG</b></p> <p style="text-align: center;"><b>Interpolation based on</b></p> <p>ICOORD = 1    Rectangular    coordinate                      = 2    Spherical       coordinate                      = 3    Cylindrical    coordinate</p> <p style="text-align: center;"><b>Modify generated coordinate</b></p> <p>IMODE    = 0    Do not modify                   = 1    Modify using reference node (<math>M_5</math>)                          as origin for <b>ICOORD</b> = 1.                          Modify coordinate based on rectangular                          grid for <b>ICOORD</b> = 2 or 3.</p> <p>ILAG        = 0    Generate Beam element                      = 1    Generate Truss element</p>



Card Group	Input Data and Definitions	
3	3.4	<p>3.4.1</p> <p>NBOUND  NBOUND      Number of boundaries to be specified  If NBOUND = 0, go to Card group 3.5</p>
	3.4.2	<p><a href="#">NBOUND cards</a></p> <p><a href="#">For SMAP-S2/S3/2D/3D</a>  IBTYPE, ISX, ISY, ISZ, IFX, IFY, IFZ, IRX, IRY, IRZ</p> <p><a href="#">For SMAP-T2/T3</a>  IBTYPE, ID, IDF, T, CF</p> <p>IBTYPE    = 1   Interior line  = 2   Node I<sub>1</sub>  = 3   Node I<sub>2</sub>  = 4   Node M<sub>4</sub></p> <p>Skeleton X, Y, Z DOF : ISX, ISY, ISZ  Pore fluid X, Y, Z DOF relative to skeleton : IFX, IFY, IFZ  Rotational DOF about X, Y, Z axis : IRX, IRY, IRZ</p> <p>ISX, ISY, ISZ, IFX, IFY, IFZ, IRX, IRY, IRZ  = 0   Free to move in specified direction  = 1   Fixed in specified direction</p> <p>Default boundary conditions  ISX=ISY=ISZ=0, IFX=IFY=IFZ=1, IRX=IRY=IRZ=0</p> <p><a href="#">For SMAP-T2/T3</a></p> <p>ID        = 0   Heat flow is specified  = 1   Temperature is specified</p> <p>IDF       Time function identification number  T         Initial temperature  CF        Time function coefficient</p>

Data for Each Line Block [ IBTYPE = 1 ]

Card Group	Input Data and Definitions
3	3.5 MATNO, NDX  MATNO      Material property number NDX        Number of elements in x-direction
Data for Each Line Block [ IBETYPE = 1 ]	

Data for Each Quad Surface Block [ IBETYPE = 2 ]





Card Group	Input Data and Definitions	
3	3.4	<p>3.4.1</p> <p>NBOUND      Number of boundaries to be specified          If NBOUND = 0, go to Card group 3.5</p>
	3.4.2	<p><u>NBOUND cards</u></p> <p><u>For SMAP-S2/S3/2D/3D</u></p> <p>IBTYPE, ISX, ISY, ISZ, IFX, IFY, IFZ, IRX, IRY, IRZ</p> <p><u>For SMAP-T2/T3</u></p> <p>IBTYPE, ID, IDF, T, CF</p> <p>IBTYPE = 1 Interior surface          = 2 Line <math>I_1 - I_2</math>          = 3 Line <math>I_2 - I_3</math>          = 4 Line <math>I_3 - I_4</math>          = 5 Line <math>I_4 - I_1</math>          = 6 Node <math>I_1</math>      = 7 Node <math>I_2</math>          = 8 Node <math>I_3</math>      = 9 Node <math>I_4</math></p> <p>Skeleton X, Y, Z DOF : ISX, ISY, ISZ          Pore fluid X, Y, Z DOF relative to skeleton : IFX, IFY, IFZ          Rotational DOF about X, Y, Z axis : IRX, IRY, IRZ</p> <p>ISX, ISY, ISZ, IFX, IFY, IFZ, IRX, IRY, IRZ          = 0 Free to move in specified direction          = 1 Fixed in specified direction</p> <p>Default boundary conditions          ISX=ISY=ISZ=0, IFX=IFY=IFZ=1, IRX=IRY=IRZ=0</p> <p><u>For SMAP-T2/T3</u></p> <p>ID = 0 Heat flow is specified          = 1 Temperature is specified</p> <p>IDF Time function identification number          T Initial temperature          CF Time function coefficient</p>

Data for Each Quad Surface Block [ IBETYPE = 2 ]

Card Group	Input Data and Definitions	
3	3.5	<p>MATNO, NDX,      NDY</p> <p>NT<sub>1</sub>,      NT<sub>2</sub>,      NT<sub>3</sub>,      NT<sub>4</sub></p> <p>MAT<sub>1</sub>,      MAT<sub>2</sub>,      MAT<sub>3</sub>,      MAT<sub>4</sub></p> <p>THICK, DENSITY      (For ISMAP = 1)</p> <p>KS,      KF      (For ISMAP = 2)</p> <p>IDH      (For ISMAP = -2 or -3)</p> <p>MATNO      Material property number</p> <p>NDX      Number of elements in I<sub>2</sub> to I<sub>1</sub> direction</p> <p>NDY      Number of elements in I<sub>2</sub> to I<sub>3</sub> direction</p> <p>NT      For NT i is greater than zero, a triangle at block node i with NT i divisions along the triangle base. NT i ≤ min (NDX, NDY) and NT i + NT j ≤ min (NDX, NDY) where  i = 1, 2, 3, 4  j = 2, 3, 4, 1</p> <p>MAT<sub>i</sub>      Material property number for the triangle at block node i.  Zero value of MAT will remove the triangle.</p> <p>THICK      Thickness of element.  For plane strain, use THICK = 1.0</p> <p>DENSITY      Unit weight of element</p> <p>KS = -1      Element has high explosive solid phase  = 0      Element has solid phase  &gt; 0      Element has joint and absolute value of KS represents face designation number.</p> <p>KF = 0      Element has fluid phase  = 1      Element has no fluid phase</p> <p>IDH      Heat generation history ID number</p>

Data for Each Quad Surface Block [ IBETYPE = 2 ]

Card Group	Input Data and Definitions
3	<div>3.6</div> <div>Only for ICOORD = 2 and ILAG = 2</div> <div>NSEG</div> <div><div>NSEG</div><div>Cards</div><div><div>ALPA<sub>1</sub>,</div><div>ALPA<sub>2</sub>,</div><div>-</div></div><div><div>NDIV<sub>1</sub></div><div>NDIV<sub>2</sub></div><div>-</div></div></div>

NSEG

ALPA

NDIV

Number of segments

Percent radial distance from origin

Number of divisions between ALPA<sub>i-1</sub> and ALPA<sub>i</sub>

Note:

This option (ILAG=2) is to generate surface sector and has the following restrictions:

1.

2.

3.

4.

ICOORD = 2 (Spherical Coordinate)

IMOD = 0 Curved edge

= 2 Straight edge

Midside and center nodes are not used.

NDX = NDY = NDXY =  $\sum NDIV_i$

Origin

ND<sub>1</sub>

$\alpha_1$

ND<sub>2</sub>

$\alpha_2$

NDXY

NDXY

NDXY

Card Group	Input Data and Definitions
3	<p>3.1</p> <p>BLNAME</p> <p>BLNAME     Block name (Max = 60 characters)</p>
	<p>3.2</p> <p>ICOORD, IMODE, ILAG</p> <p style="text-align: center;"><a href="#">Interpolation based on</a></p> <p>ICOORD   = 1   Rectangular   coordinate                     = 2   Spherical     coordinate                     = 3   Cylindrical   coordinate</p> <p style="text-align: center;"><a href="#">Modify generated coordinate</a></p> <p>IMODE     = 0   Do not modify                     = 1   Modify using reference node (<math>M_8</math>)                         as origin for <a href="#">ICOORD</a> = 1.                         Modify coordinate based on rectangular                         grid for <a href="#">ICOORD</a> = 2 or 3.</p> <p>ILAG       = 0   Serendipity interpolation                     = 1   Lagrangian interpolation                     = 2   Circular surface generation</p>

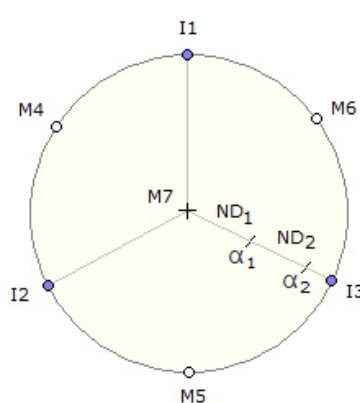
Data for Each Triangle Surface Block [ IBETYPE = -2 ]

Data for Each Triangle Surface Block [ IBETYPE = -2 ]

Card Group	Input Data and Definitions	
3	3.4	<p>3.4.1</p> <p>NBOUND</p> <p>NBOUND      Number of boundaries to be specified  <a href="#">If NBOUND = 0, go to Card group 3.5</a></p>
	3.4.2	<p><a href="#">NBOUND cards</a></p> <p><a href="#">For SMAP-S2/S3/2D/3D</a></p> <p>IBTYPE, ISX, ISY, ISZ, IFX, IFY, IFZ, IRX, IRY, IRZ</p> <p><a href="#">For SMAP-T2/T3</a></p> <p>IBTYPE, ID, IDF, T, CF</p> <p>IBTYPE    = 1   Interior surface                     = 2   Line <math>I_1 - I_2</math>                     = 3   Line <math>I_2 - I_3</math>                     = 4   Line <math>I_3 - I_1</math>                     = 5   Node <math>I_1</math>   = 6   Node <math>I_2</math>   = 7   Node <math>I_3</math></p> <p>Skeleton X, Y, Z DOF : ISX, ISY, ISZ          Pore fluid X, Y, Z DOF relative to skeleton : IFX, IFY, IFZ          Rotational DOF about X, Y, Z axis : IRX, IRY, IRZ</p> <p>ISX, ISY, ISZ, IFX, IFY, IFZ, IRX, IRY, IRZ                       = 0   Free to move in specified direction                       = 1   Fixed in specified direction</p> <p>Default boundary conditions          ISX=ISY=ISZ=0, IFX=IFY=IFZ=1, IRX=IRY=IRZ=0</p> <p><a href="#">For SMAP-T2/T3</a></p> <p>ID        = 0   Heat flow is specified                       = 1   Temperature is specified</p> <p>IDF        Time function identification number</p> <p>T          Initial temperature</p> <p>CF        Time function coefficient</p>

Data for Each Triangle Surface Block [IBETYPE=-2]

Card Group	Input Data and Definitions	
3	3.5	
Data for Each Triangle Surface Block [ IBETYPE = -2 ]	MATNO, NDXY	
	THICK, DENSITY	(For ISMAP = 1)
	KS, KF	(For ISMAP = 2)
	IDH	(For ISMAP = -2 or -3)
	MATNO	Material property number
	NDXY	Number of elements along triangle edge For wedge surface block, use negative NDXY Refer to Example problem 11
	THICK	Thickness of element. For plane strain, use THICK = 1.0
	DENSITY	Unit weight of element
	KS = -1	Element has high explosive solid phase
	= 0	Element has solid phase
	> 0	Element has joint and absolute value of KS represents face designation number.
	KF = 0	Element has fluid phase
	= 1	Element has no fluid phase
	IDH	Heat generation history ID number

Card Group	Input Data and Definitions
3	3.6
Data for Each Triangle Surface Block [ IBETYPE = -2 ]	Only for ICOORD = 2 and ILAG = 2
	NSEG
	NSEG    [    ALPA <sub>1</sub> ,    NDIV <sub>1</sub>
	Cards    [    ALPA <sub>2</sub> ,    NDIV <sub>2</sub>
	[    -            -
	NSEG      Number of segments
	ALPA      Percent radial distance from origin
	NDIV      Number of divisions between ALPA <sub>i-1</sub> and ALPA <sub>i</sub>
	Note:      This option (ILAG = 2) is to generate circular surface and has the following restrictions:
	1.    ICOORD = 2 (Spherical Coordinate)
2.    IMOD    = 0 Curved edge	
= 2 Straight edge	
3.    Block center node should be origin (M <sub>7</sub> =M <sub>8</sub> )	
4.    Midside nodes (M <sub>4</sub> , M <sub>5</sub> and M <sub>6</sub> ) are interpolated based on spherical coordinate	
	



Card Group	Input Data and Definitions
3	<p>3.1</p> <p>BLNAME</p> <p>BLNAME    Block name (Max = 60 characters)</p>
	<p>3.2</p> <p>ICOORD, IMODE, ILAG</p> <p><a href="#">Interpolation based on</a></p> <p>ICOORD = 1    Rectangular coordinate                      = 2    Spherical coordinate                      = 3    Cylindrical coordinate</p> <p><a href="#">Modify generated coordinate</a></p> <p>IMODE = 0    Do not modify                      = 1    Modify using reference node (<math>M_{28}</math>)                              as origin for <a href="#">ICOORD</a> = 1.                              Modify coordinate based on rectangular                              grid for <a href="#">ICOORD</a> = 2 or 3.</p> <p>ILAG = 0    Serendipity interpolation                      = 1    Lagrangian interpolation</p>

Data for Each Hexahedron Volume Block [ IBETYPE = 3 ]

Card Group	Input Data and Definitions
3	<p>3.3</p> <p> <math>I_1, I_2, I_3, I_4, I_5, I_6, I_7, I_8</math>  <math>M_9, M_{10}, M_{11}, M_{12}, M_{13}, M_{14}, M_{15}, M_{16}, M_{17}, M_{18}, M_{19}, M_{20}</math>  <math>M_{21}, M_{22}, M_{23}, M_{24}, M_{25}, M_{26}, M_{27}</math>  <math>M_{28}</math>  <math>M_{28}, M_{29}, M_{30}</math> </p> <p>See Figure 7.22</p> <p> <math>I_1 - I_8</math> Corner node number of a block  <math>M_9 - M_{20}</math> Side node number of a block  <math>M_{21} - M_{27}</math> Side node number of a block required for Lagrangian interpolation         </p> <p><u>For ICOORD = 2 or IMODE = 1</u></p> <p> <math>M_{28}</math> Node number defining origin of spherical coordinate for ICOORD = 2, or node number defining reference origin to the whole volume for IMODE = 1         </p> <p><u>For ICOORD = 3</u></p> <p> <math>M_{28}</math> Node number defining reference origin of cylindrical coordinate  <math>M_{29}</math> Node number defining cylinder axis <math>M_{28} - M_{29}</math>  <math>M_{30}</math> Node number defining other local axis <math>M_{28} - M_{30}</math> which is normal to cylinder axis         </p>

Data for Each Hexahedron Volume Block [ IBETYPE = 3 ]

Card Group	Input Data and Definitions	
3	3.4	<p>3.4.1</p> <p>NBOUND</p> <p>NBOUND      Number of boundaries to be specified  <a href="#">If NBOUND = 0, go to Card group 3.5</a></p>
		<p>3.4.2</p> <p><a href="#">NBOUND cards</a></p> <p><a href="#">For SMAP-S2/S3/2D/3D</a>  IBTYPE, ISX, ISY, ISZ, IFX, IFY, IFZ, IRX, IRY, IRZ</p> <p><a href="#">For SMAP-T2/T3</a>  IBTYPE, ID, IDF, T, CF</p> <p>IBTYPE    = 1    Interior Volume  = 2    Front    surface  = 3    Back    surface  = 4    Left    surface  = 5    Right   surface  = 6    Top    surface  = 7    Bottom surface</p> <p>= 8    Line I<sub>1</sub> - I<sub>2</sub>  = 9    Line I<sub>2</sub> - I<sub>3</sub>  = 10   Line I<sub>3</sub> - I<sub>4</sub>  = 11   Line I<sub>4</sub> - I<sub>1</sub>  = 12   Line I<sub>5</sub> - I<sub>6</sub>  = 13   Line I<sub>6</sub> - I<sub>7</sub>  = 14   Line I<sub>7</sub> - I<sub>8</sub>  = 15   Line I<sub>8</sub> - I<sub>5</sub>  = 16   Line I<sub>1</sub> - I<sub>5</sub>  = 17   Line I<sub>2</sub> - I<sub>6</sub>  = 18   Line I<sub>3</sub> - I<sub>7</sub>  = 19   Line I<sub>4</sub> - I<sub>8</sub></p> <p>= 20   Node I<sub>1</sub>  = 21   Node I<sub>2</sub>  = 22   Node I<sub>3</sub>  = 23   Node I<sub>4</sub>  = 24   Node I<sub>5</sub></p>

Data for Each Hexahedron Volume Block [IBETYPE = 3]

Card Group	Input Data and Definitions
3	<p>3.4.2</p> <p>IBTYPE = 25 Node I<sub>6</sub>  = 26 Node I<sub>7</sub>  = 27 Node I<sub>8</sub></p> <p><a href="#">See Figure 7.23</a></p> <p>Skeleton X, Y, Z DOF : ISX, ISY, ISZ  Pore fluid X, Y, Z DOF relative to skeleton : IFX, IFY, IFZ  Rotational DOF about X, Y, Z axis : IRX, IRY, IRZ</p> <p>ISX, ISY, ISZ, IFX, IFY, IFZ, IRX, IRY, IRZ  = 0 Free to move in specified direction  = 1 Fixed in specified direction</p> <p>Default boundary conditions  ISX=ISY=ISZ=0, IFX=IFY=IFZ=1, IRX=IRY=IRZ=1</p> <p><a href="#">For SMAP-T2/T3</a></p> <p>ID = 0 Heat flow is specified  = 1 Temperature is specified</p> <p>IDF Time function identification number  T Initial temperature  CF Time function coefficient</p>

Data for Each Hexahedron Volume Block [ IBTYPE = 3 ]

Card Group	Input Data and Definitions
3	<p>3.5</p> <p>MATNO, NDX, NDY, NDZ, KS, KF (For ISMAP = 3)</p> <p>MATNO, NDX, NDY, NDZ, IDH (For ISMAP = -3)</p> <p>NT<sub>1</sub>, NT<sub>2</sub>, NT<sub>3</sub>, NT<sub>4</sub></p> <p>MAT<sub>1</sub>, MAT<sub>2</sub>, MAT<sub>3</sub>, MAT<sub>4</sub></p> <p>MATNO Material property number</p> <p>NDX Number of elements in I<sub>2</sub> - I<sub>1</sub> direction</p> <p>NDY Number of elements in I<sub>2</sub> - I<sub>3</sub> direction</p> <p>NDZ Number of elements in I<sub>2</sub> - I<sub>6</sub> direction</p> <p>KS = -1 Element has high explosive solid phase</p> <p>= 0 Element has solid phase</p> <p>&gt; 0 Element has joint and absolute value of KS represents face designation number.</p> <p>KF = 0 Element has fluid phase</p> <p>= 1 Element has no fluid phase</p> <p>IDH Heat generation history ID number</p> <p>NT &amp; MAT See descriptions on page 7-92</p>

Data for Each Hexahedron Volume Block [ IBETYPE = 3 ]

Card Group	Input Data and Definitions
3	<p>3.1</p> <p>BLNAME</p> <p>BLNAME    Block name (Max = 60 characters)</p>
	<p>3.2</p> <p>ICOORD, IMODE, ILAG</p> <p><a href="#">Interpolation based on</a></p> <p>ICOORD = 1    Rectangular    coordinate                      = 2    Spherical     coordinate                      = 3    Cylindrical   coordinate</p> <p><a href="#">Modify generated coordinate</a></p> <p>IMODE = 0    Do not modify                      = 1    Modify using reference node (<math>M_{22}</math>)                              as origin for <a href="#">ICOORD</a> = 1                              Modify coordinate based on rectangular                              grid for <a href="#">ICOORD</a> = 2 or 3</p> <p>ILAG = 0    Serendipity interpolation                      = 1    Lagrangian    interpolation</p>

Data for Each Prism Volume Block [IBETYPE = -3]

Data for Each Prism Volume Block [ IBETYPE =-3 ]

Card Group	Input Data and Definitions	
3	3.4	<p>3.4.1</p> <p>NBOUND</p> <p>NBOUND      Number of boundaries to be specified</p> <p><a href="#">If NBOUND = 0, go to Card group 3.5</a></p>
		<p>3.4.2</p> <p><a href="#">NBOUND cards</a></p> <p><a href="#">For SMAP-S2/S3/2D/3D</a></p> <p>IBTYPE, ISX, ISY, ISZ, IFX, IFY, IFZ, IRX, IRY, IRZ</p> <p><a href="#">For SMAP-T2/T3</a></p> <p>IBTYPE, ID, IDF, T, CF</p> <p>IBTYPE = 1      Interior volume</p> <p>          = 2      Front surface</p> <p>          = 3      Back surface</p> <p>          = 4      Left surface</p> <p>          = 5      Right surface</p> <p>          = 6      Bottom surface</p> <p>          = 7      Line I<sub>1</sub> - I<sub>2</sub></p> <p>          = 8      Line I<sub>2</sub> - I<sub>3</sub></p> <p>          = 9      Line I<sub>3</sub> - I<sub>1</sub></p> <p>          = 10      Line I<sub>4</sub> - I<sub>5</sub></p> <p>          = 11      Line I<sub>5</sub> - I<sub>6</sub></p> <p>          = 12      Line I<sub>6</sub> - I<sub>4</sub></p> <p>          = 13      Line I<sub>1</sub> - I<sub>4</sub></p> <p>          = 14      Line I<sub>2</sub> - I<sub>5</sub></p> <p>          = 15      Line I<sub>3</sub> - I<sub>6</sub></p> <p>          = 16      Node I<sub>1</sub></p> <p>          = 17      Node I<sub>2</sub></p> <p>          = 18      Node I<sub>3</sub></p> <p>          = 19      Node I<sub>4</sub></p> <p>          = 20      Node I<sub>5</sub></p> <p>          = 21      Node I<sub>6</sub></p> <p><a href="#">See Figure 7.24</a></p>

Data for Each Prism Volume Block [ IBTYPE = -3 ]



Card Group	Input Data and Definitions
3  Data for Each Prism Volume Block [ IBETYPE = -3 ]	<p>3.4.2</p> <p>Skeleton X, Y, Z DOF : ISX, ISY, ISZ  Pore fluid X, Y, Z DOF relative to skeleton : IFX, IFY, IFZ  Rotational DOF about X, Y, Z axis : IRX, IRY, IRZ</p> <p>ISX, ISY, ISZ, IFX, IFY, IFZ, IRX, IRY, IRZ  = 0 Free to move in specified direction  = 1 Fixed in specified direction</p> <p>Default boundary conditions  ISX=ISY=ISZ=0, IFX=IFY=IFZ=1, IRX=IRY=IRZ=1</p> <p><u>For SMAP-T2/T3</u></p> <p>ID = 0 Heat flow is specified  = 1 Temperature is specified</p> <p>IDF Time function identification number  T Initial temperature  CF Time function coefficient</p>
	<p>3.5</p> <p>MATNO, NDXY, NDZ, KS, KF (For ISMAP = 3)  MATNO, NDXY, NDZ, IDH (For ISMAP = -3)</p> <p>MATNO Material property number  NDXY Number of elements along triangular edge  For wedge volume block, use negative NDXY  Refer to Example problem 11  NDZ Number of elements in z-direction</p> <p>KS = -1 Element has high explosive solid phase  = 0 Element has solid phase  &gt; 0 Element has joint and absolute value of <b>KS</b>  represents face designation number.</p> <p>KF = 0 Element has fluid phase  = 1 Element has no fluid phase</p> <p>IDH Heat generation history ID number</p>

**Note: Mesh Control Data on File DV-GP.DAT**

To control mesh generation, users can change the values in file DV-GP.DAT in the directory C:\SMAP\CT\CTDATA.

1. Variables Controlling Coincident Nodes

RLIMIT

When the distance between two adjacent nodes is less than RLIMIT, those two nodes are assumed to be coincident.

2. Variables Controlling Spherical Coordinate

SDCLOSE, SDTOL, SDZERO

When the angle of block corner node reaches SDCLOSE (degree), program will set 360 degrees. The tolerance angle is SDTOL (degree). When the angle of block corner node is greater than (360-SDZERO), program will set zero degree.

3. Variables Controlling Cylindrical Coordinate

CDCLOSE, CDTOL, CDZERO

When the angle of block corner node reaches CDCLOSE (degree), program will set 360 degrees. The tolerance angle is CDTOL (degree). When the angle of block corner node is greater than (360-CDZERO), program will set zero degree.

4. For spherical block having the angle of longitude greater than  $\pi$  and for the cylindrical block occupying more than two quadrants, the block node numbers referring to the origin should be prefixed by negative sign.

5. Current Default Values

RLIMIT = 0.001

SDCLOSE = 359.1   SDTOL = 0.001   SDZERO = 0.001

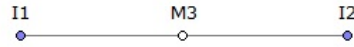
CDCLOSE = 359.1   CDTOL = 0.001   CDZERO = 0.001

**Note: Boundary Conditions**

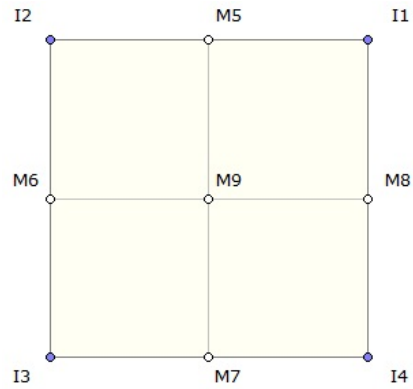
Boundary conditions at nodes are generated based on following rules:

1. Default conditions are applied first based on block type
2. Default conditions can be overridden by specifying IBTYPE = 1
3. Higher IBTYPE overrides lower IBTYPE in a given block
4. Each block number defined later governs conditions along the block interface

Line Block



Quad Surface Block



Triangle Surface Block

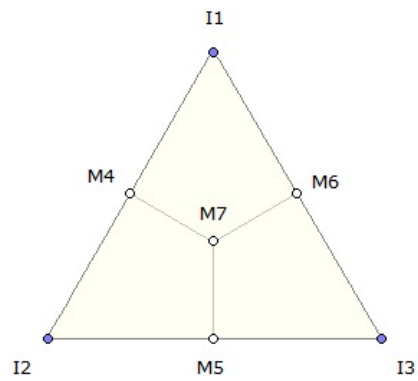


Figure 7.22 Block index for PRESMAP-GP

## Hexahedron Volume Block

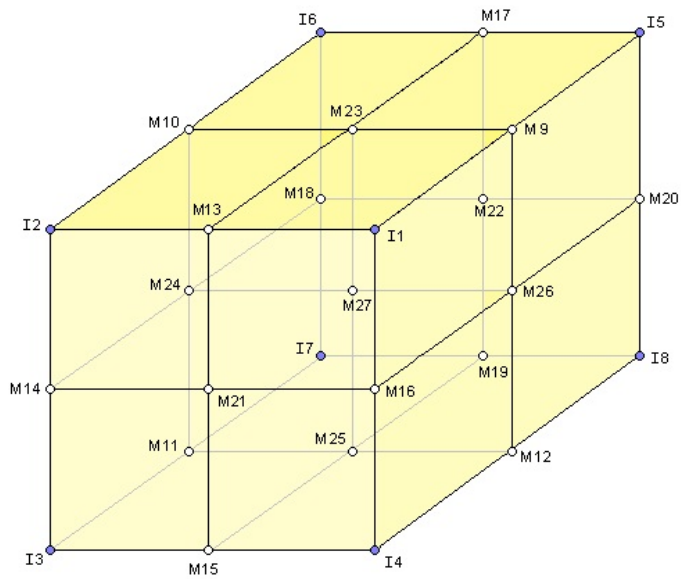


Figure 7.22 Block index for PRESMAP-GP (Continued)

### Prism Volume Block

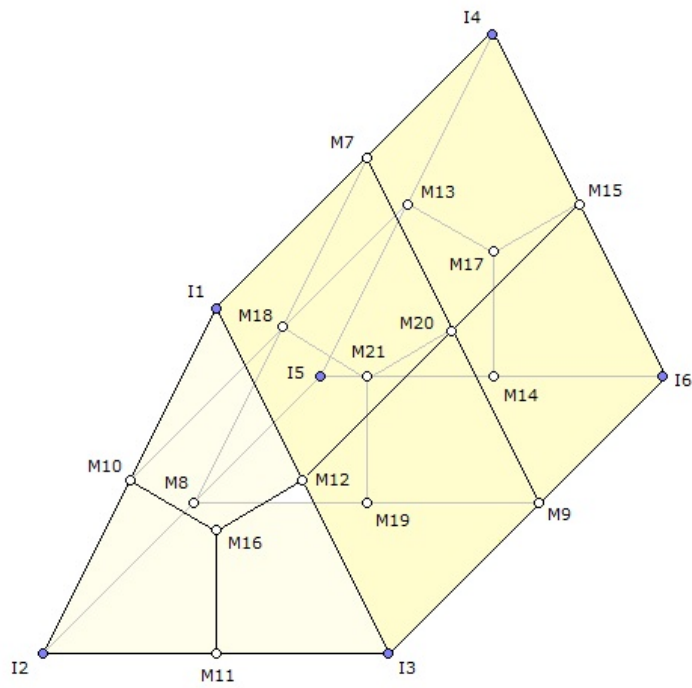


Figure 7.22 Block index for PRESMAP-GP (Continued)

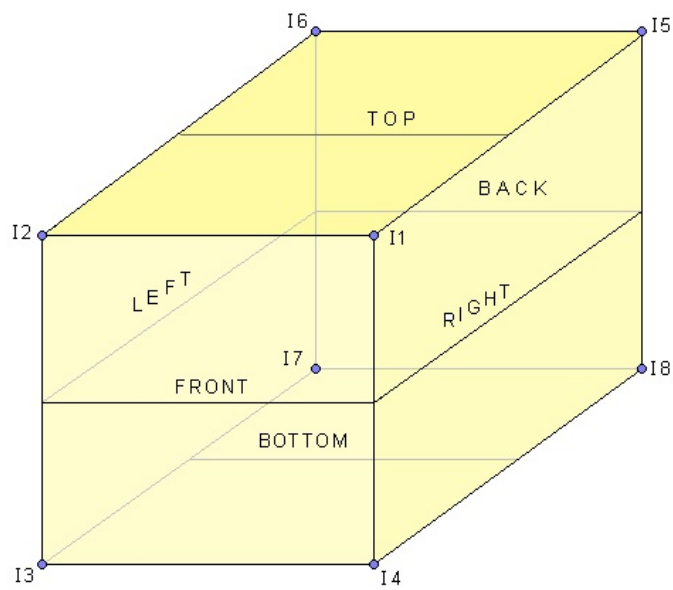


Figure 7.23 Boundary surface designation for Hexahedron Volume Block

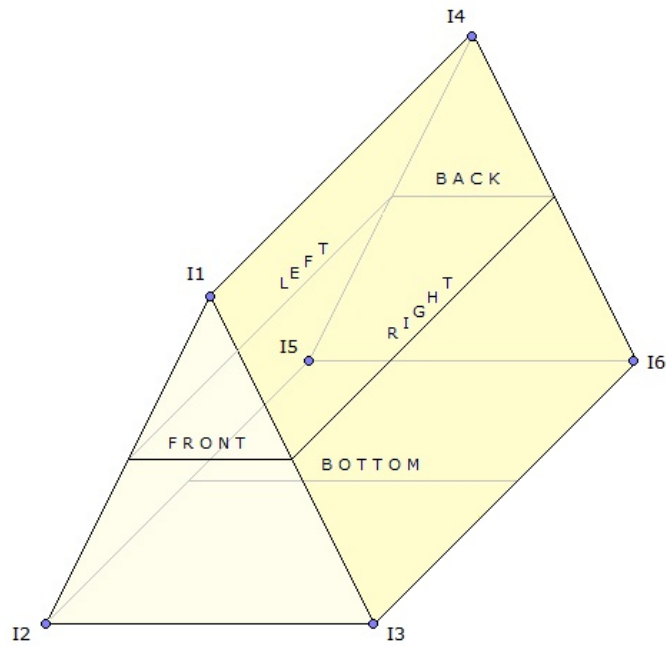


Figure 7.24 Boundary surface designation for Prism Volume Block



JOINT-2D  
User's Manual



Card Group	Input Data and Definitions
1	<p>1.1</p> <p><b>TITLE</b></p> <p>TITLE Any title of up to 80 characters</p>
	<p>1.2</p> <p>AllJoint, ThicAJ</p> <p>AllJoint = 0 Generates Joint Elements along the All Interfaces between Continuum Elements. Cards 2, 3, and 4 are not used.</p> <p>= 1 Generates Joint Elements for the Material Numbers of Continuum Elements as specified in Cards 2 and 3. Card 4 is not used.</p> <p>= 2 Generates Joint Elements for the Element Surface Numbers of Continuum Elements as specified in Card 4. Cards 2 and 3 are ignored.</p> <p>ThicAJ Thickness used for AllJoint = 0.</p> <p><a href="#">To Run JOINT-2D</a></p> <p><b>Method 1</b></p> <p>SMAP-2D &gt; Run &gt; Mesh Generator &gt; PreSmap &gt; Joint Specify input and output file names shown on the screen.</p> <p><b>Method 2</b></p> <p>1. Select <a href="#">SMAP-2D &gt; Setup &gt; PLOT 3D</a> Specify <a href="#">Joint Thickness View Factor</a> which is greater than 0.0 Example: <a href="#">Joint Thickness View Factor</a> = 1.0</p> <p>2. Select <a href="#">SMAP-2D &gt; Mesh &gt; F.E. Mesh &gt; Open</a> This wil open Mesh File of Continuum Elements.</p> <p>Input file <a href="#">Joint.inp</a> should exist in the Working Directory. Output File <a href="#">JointedMesh.Mes</a> is shown in Working Directory.</p>

Card Group	Input Data and Definitions													
AllJoint = 1: Internal / Boundary Joint Generation	Internal Joint Generation	2.1 NumIJ, ThicIJ  NumIJ    Number of continuum materials for Internal Joint. If NumIJ = 0, go to Card 3  ThicIJ    Thickness of Internal Joints												
		2.2 <table><tr><td rowspan="3">NumIJ Cards</td><td rowspan="3">┌ ├ └</td><td>MatIJ<sub>1</sub></td><td>InnerBeam<sub>1</sub></td><td>OuterBeam<sub>1</sub></td></tr><tr><td>MatIJ<sub>2</sub></td><td>InnerBeam<sub>2</sub></td><td>OuterBeam<sub>2</sub></td></tr><tr><td>-</td><td>-</td><td>-</td></tr></table> MatIJ    Material property number of continuum element for Internal Joints (See Fig. 1)  InnerBeam    = 0 Do not include = 1 Include Inner Beam element  OuterBeam    = 0 Do not include = 1 Include Outer Beam element			NumIJ Cards	┌ ├ └	MatIJ <sub>1</sub>	InnerBeam <sub>1</sub>	OuterBeam <sub>1</sub>	MatIJ <sub>2</sub>	InnerBeam <sub>2</sub>	OuterBeam <sub>2</sub>	-	-
	NumIJ Cards	┌ ├ └	MatIJ <sub>1</sub>	InnerBeam <sub>1</sub>			OuterBeam <sub>1</sub>							
			MatIJ <sub>2</sub>	InnerBeam <sub>2</sub>			OuterBeam <sub>2</sub>							
-			-	-										
Boundary Joint Generation	3.1 NumBJ, ThicBJ, InterfaceJoint  NumBJ    Number of continuum materials for Boundary Joint. If NumBJ = 0, go to Card 4  ThicBJ    Thickness of Boundary Joints. If negative, inside continuum elem. contacts joint face  InterfaceJoint    = 0 Do not include = 1 Include Interface Joint Element													
	3.2 <table><tr><td rowspan="3">NumBJ Cards</td><td rowspan="3">┌ ├ └</td><td>MatBJ<sub>1</sub></td><td>InnerBeam<sub>1</sub></td><td>OuterBeam<sub>1</sub></td></tr><tr><td>MatBJ<sub>2</sub></td><td>InnerBeam<sub>2</sub></td><td>OuterBeam<sub>2</sub></td></tr><tr><td>-</td><td>-</td><td>-</td></tr></table> MatBJ    Material property number of continuum element for Boundary Joints (See Fig. 1)  InnerBeam    = 0 Do not include = 1 Include Inner Beam element  OuterBeam    = 0 Do not include = 1 Include Outer Beam element			NumBJ Cards	┌ ├ └	MatBJ <sub>1</sub>	InnerBeam <sub>1</sub>	OuterBeam <sub>1</sub>	MatBJ <sub>2</sub>	InnerBeam <sub>2</sub>	OuterBeam <sub>2</sub>	-	-	-
NumBJ Cards	┌ ├ └	MatBJ <sub>1</sub>	InnerBeam <sub>1</sub>			OuterBeam <sub>1</sub>								
		MatBJ <sub>2</sub>	InnerBeam <sub>2</sub>			OuterBeam <sub>2</sub>								
		-	-	-										

Card Group	Input Data and Definitions			
4	4.1			
	NumSJG			
	NumSJG	Number of Groups for Surface Joints If NumSJG = 0, end of data		
AllJoint = 2 : Surface Joint Generation	4.2			
	NumSJG	┌ NumSJ <sub>1</sub> ThicSJ <sub>1</sub>		
		NumSJ <sub>2</sub> ThicSJ <sub>2</sub>		
	Cards	- -		
		- -		
		└		
	NumSJ <sub>i</sub>	Number of element surfaces in Group i		
	ThicSJ <sub>i</sub>	Thickness of Surface Joint in Group i		
	For Each Surface Joint Group	4.3		
		NumSJ <sub>i</sub>	┌ ElementNo <sub>1</sub> SurfaceNo <sub>1</sub>	
Cards		ElementNo <sub>2</sub> SurfaceNo <sub>2</sub>		
		- -		
		- -		
		└		
ElementNo		Continuum Element No		
SurfaceNo		Continuum Element Surface No where Surface Joint is generated		
Note:		To take new node number for corner contact element, set SurfaceNo = 0		
		Refer to page 4-67 of SMAP-2D User's Manual for Element Surface designation		

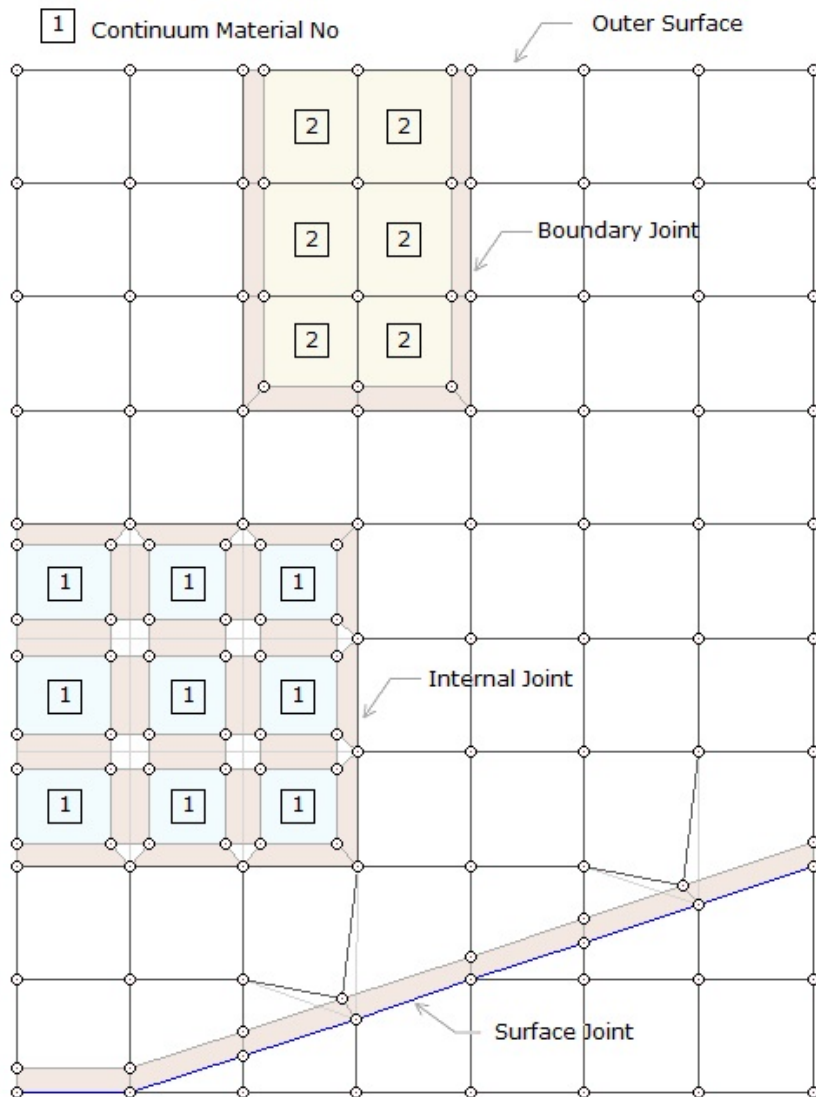


Figure 1 Joint element generation

JOINT-3D  
User's Manual





Card Group	Input Data and Definitions
1	<p>1.1</p> <p><b>TITLE</b></p> <p>TITLE Any title of up to 80 characters</p>
	<p>1.2</p> <p>AllJoint, ThicAJ</p> <p>AllJoint = 0 Generates Joint Elements along the All Interfaces between Continuum Elements. Cards 2, 3, and 4 are not used.</p> <p>= 1 Generates Joint Elements for the Material Numbers of Continuum Elements as specified in Cards 2 and 3. Card 4 is not used.</p> <p>= 2 Generates Joint Elements for the Element Surface Numbers of Continuum Elements as specified in Card 4. Cards 2 and 3 are ignored.</p> <p>ThicAJ Thickness used for AllJoint = 0.</p> <p><a href="#">To Run JOINT-3D</a></p> <p><b>Method 1</b></p> <p>SMAP-3D &gt; Run &gt; Mesh Generator &gt; PreSmap &gt; Joint Specify input and output file names shown on the screen.</p> <p><b>Method 2</b></p> <p>1. Select <a href="#">SMAP-3D &gt; Setup &gt; PLOT 3D</a> Specify <a href="#">Joint Thickness View Factor</a> which is greater than 0.0 Example: <a href="#">Joint Thickness View Factor</a> = 1.0</p> <p>2. Select <a href="#">SMAP-3D &gt; Mesh &gt; F.E. Mesh &gt; Open</a> This wil open Mesh File of Continuum Elements.</p> <p>Input file <a href="#">Joint.inp</a> should exist in the Working Directory. Output File <a href="#">JointedMesh.Mes</a> is shown in Working Directory.</p>

Card Group	Input Data and Definitions		
AllJoint = 1: Internal / Boundary Joint Generation	Internal Joint Generation	2.1	
		NumIJ, ThicIJ	
		NumIJ	Number of continuum materials for Internal Joint. If NumIJ = 0, go to Card 3
		ThicIJ	Thickness of Internal Joints
		2.2	
	Internal Joint Generation	NumIJ Cards	<div><div>┌ ├ └</div><div>MatIJ<sub>1</sub> MatIJ<sub>2</sub> -</div><div>InnerShell<sub>1</sub> InnerShell<sub>2</sub> -</div><div>OuterShell<sub>1</sub> OuterShell<sub>2</sub> -</div></div>
		MatIJ	Material property number of continuum element for Internal Joints (See Fig. 1)
		InnerShell	<div><div>= 0</div><div>Do not include</div></div> <div><div>= 1</div><div>Include Inner Shell element</div></div>
		OuterShell	<div><div>= 0</div><div>Do not include</div></div> <div><div>= 1</div><div>Include Outer Shell element</div></div>
		Boundary Joint Generation	3.1
NumBJ, ThicBJ, InterfaceJoint			
NumBJ	Number of continuum materials for Boundary Joint. If NumBJ = 0, go to Card 4		
ThicBJ	Thickness of Boundary Joints. If negative, inside continuum elem. contacts joint face.		
InterfaceJoint	<div><div>= 0</div><div>Do not include</div></div> <div><div>= 1</div><div>Include Interface Joint Element</div></div>		
Boundary Joint Generation	3.2		
	NumBJ Cards	<div><div>┌ ├ └</div><div>MatBJ<sub>1</sub> MatBJ<sub>2</sub> -</div><div>InnerShell<sub>1</sub> InnerShell<sub>2</sub> -</div><div>OuterShell<sub>1</sub> OuterShell<sub>2</sub> -</div></div>	
	MatBJ	Material property number of continuum element for Boundary Joints (See Fig. 1)	
	InnerShell	<div><div>= 0</div><div>Do not include</div></div> <div><div>= 1</div><div>Include Inner Shell element</div></div>	
	OuterShell	<div><div>= 0</div><div>Do not include</div></div> <div><div>= 1</div><div>Include Outer Shell element</div></div>	

Card Group	Input Data and Definitions			
4	4.1			
	NumSJG			
	NumSJG	Number of Groups for Surface Joints If NumSJG = 0, end of data		
	4.2			
	NumSJG Cards	$\left[ \begin{array}{cc} \text{NumSJ}_1 & \text{ThicSJ}_1 \\ \text{NumSJ}_2 & \text{ThicSJ}_2 \\ - & - \\ - & - \end{array} \right]$		
	NumSJ <sub>i</sub>	Number of element surfaces in Group i		
	ThicSJ <sub>i</sub>	Thickness of Surface Joint in Group i		
	AllJoint = 2 : Surface Joint Generation	For Each Surface Joint Group	4.3	
			NumSJ <sub>i</sub> Cards	$\left[ \begin{array}{cc} \text{ElementNo}_1 & \text{SurfaceNo}_1 \\ \text{ElementNo}_2 & \text{SurfaceNo}_2 \\ - & - \\ - & - \end{array} \right]$
			ElementNo	Continuum Element No
SurfaceNo			Continuum Element Surface No where Surface Joint is generated	
<b>Note:</b> To take new node number for corner contact element, set SurfaceNo = 0  Refer to page 4-68 of SMAP-3D User's Manual for Element Surface designation				

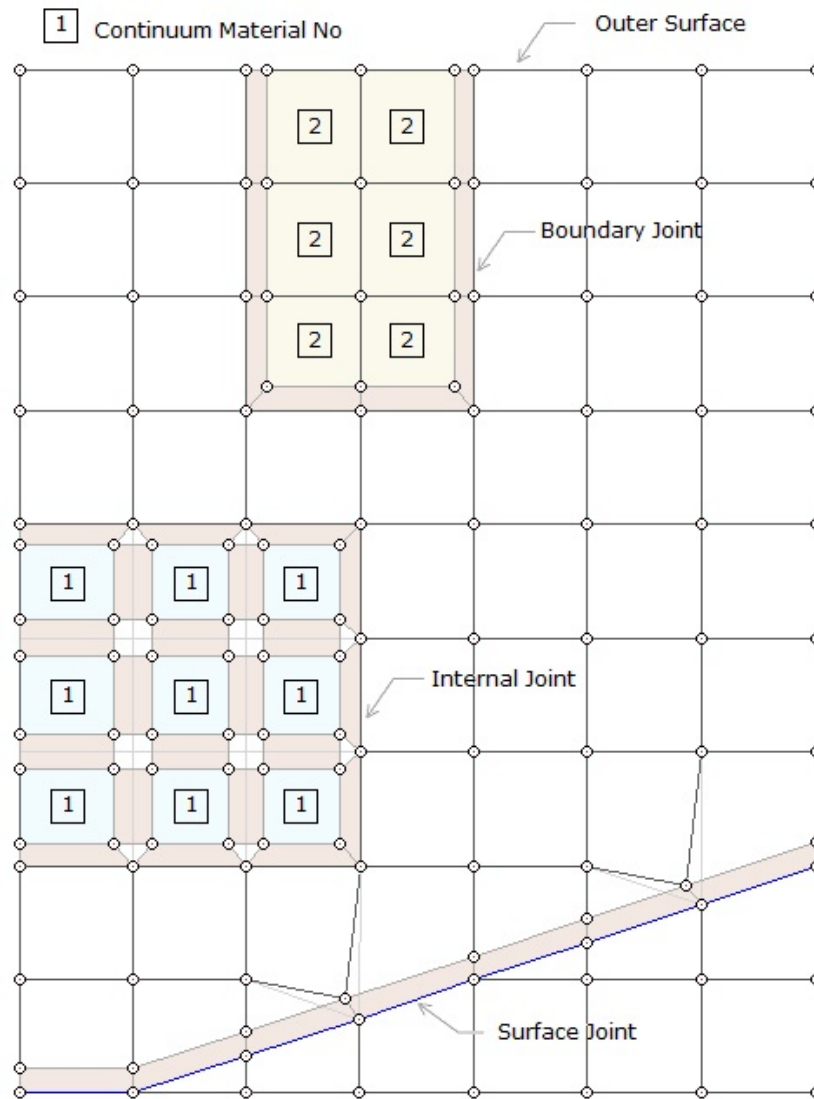


Figure 1 Joint element generation

## **INTERSECTION**

### **User's Manual**

#### **Introduction**

INTERSECTION programs are mainly used to compute the locations of the 3D surfaces crossing each other. These surfaces consist of Shell Elements with different materials. The computed coordinates of intersections can be used for the construction of complicated three-dimensional meshes.

There are two INTERSECTION programs provided in this manual; SHELL ELEMENT and TWO TUNNELS.

#### **7.12.1 SHELL ELEMENT**

**SHELL ELEMENT** intersection is the basic program which can be applied to find the line of intersection of three-dimensional surfaces.

First, you need to prepare a SMAP-3D mesh file composed of Shell Elements with different material numbers.

**SHELL ELEMENT** intersection can be accessed by selecting menu **Run → Mesh Generator → PreSmap → Intersection → Shell Element**

or

**Setup → PLOT 3D → Compute Intersection → Yes**  
and then open mesh file **Plot → Mesh → F. E. Mesh → Open**

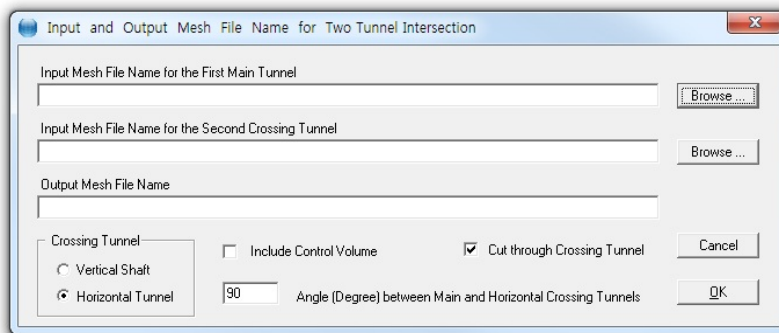
Note that computed coordinates of intersections are represented by Truss Elements.

### 7.12.2 TWO TUNNELS

**TWO TUNNELS** intersection is the special program where the second crossing tunnel cuts through the first main tunnel at some angle.

First, you need to prepare two SMAP-2D mesh files representing for cross sections of the first main and the second crossing tunnels. These cross sections are modeled by two-dimensional Beam Elements with different beam section numbers.

**TWO TUNNELS** intersection can be accessed by selecting menu **Run → Mesh Generator → PreSmap → Intersection → Two Tunnels**



Browse the input files for Main and Crossing tunnels.  
Select the Vertical Shaft or Horizontal Tunnel at some angles.

Main and Crossing tunnels are extended to three dimensional Shell elements using the default GEN-3D input file; ZI-A.dat and ZI-B.dat, respectively, in the sub directory Temp.

Note that output file Intersection.Mes contains Shell Elements representing both main and crossing tunnels.

For best appearance of generated meshes, you need to copy [C:\SMAP\CTCTDATA\DV-ADRGN.dat](#) into Working Directory and then modify control parameters in Intersection for PLOT-3D.

## **ADDRGN User's Manual**

### **8.1 Introduction**

ADDRGN is the pre-processing program which has the following two basic functions:

- Combine two different meshes
- Modify existing meshes

A problem geometry can be composed of a number of regions. Parts of the problem geometry can be generated using the PRESMAF programs described in Section 7. Then ADDRGN is used to combine two different regions (Region A and Region B). When Region B is added to Region A to make Combined Region, following restrictions are applied:

- Element numbers for Region A and Region B should be continuous
- Only those node numbers for Region B are modified to be consistent with the Region A, but element numbers for both regions do not change.

Though the program ADDRGN combines only two regions at a time, users can apply ADDRGN many times to assemble all the different regions.

ADDRGN can also be used to modify the existing meshes:

- Change coordinates
- Change boundary codes
- Cut elements
- Change material numbers

ADDRGN-2D deals with two dimensional meshes and ADDRGN-3D deals with three dimensional meshes.

ADDRGN-2D has an additional powerful feature which is very useful to generate meshes for complicated underground structures. This special feature modifies the existing meshes such that new structures can be easily added by simply specifying the geometries and material properties of structures. It can even generate a base mesh and then add new structures (IMOD=2).



ADDRGN-2D  
User's Manual



Card Group	Input Data and Definitions
1	<p>1.1</p> <p>IMOD, JK</p> <p>IMOD = 0 Add Region B to Region A  = 1 Modify existing mesh  = 2 Generate base mesh and then modify.  Generated base mesh is saved as <b>BMESH.Dat</b>  =-1 Same as <b>IMOD = 0</b> except it uses DOF of Region B mesh along the interface</p> <p>JK 1 (<b>T2</b>), 2 (<b>S2</b>), 3 (<b>2D</b>), 9 (<b>W2</b>)</p>
2	<p>2.1</p> <p>FILEA  FILEB  FILEC</p> <p>FILEA Input file name containing Region A mesh  FILEB Input file name containing Region B mesh  FILEC Output file name to store Combined Region mesh</p> <p>When combining Region B mesh to Region A mesh, only Region B node numbers are changed. Element numbers for Region A and Region B should be continuous, otherwise element numbers are automatically reordered by program.</p> <p>2.2</p> <p>INTERFACE</p> <p>INTERFACE = 0 Interface is found automatically  = 1 Interface is specified by user</p> <p>2.3</p> <p><b>Required only for INTERFACE = 1</b></p> <p>NODE</p> <p>NODA<sub>1</sub>, NODA<sub>2</sub>, ..., NODA<sub>NODE</sub>  NODB<sub>1</sub>, NODB<sub>2</sub>, ..., NODB<sub>NODE</sub></p> <p>NODE Number of interface nodes.  NODA<sub>i</sub> Interface node numbers in Region A  NODB<sub>i</sub> Interface node numbers in Region B</p> <p><b>Note:</b> NODB<sub>i</sub> should be the same location as NODA<sub>i</sub></p>

Card Group	Input Data and Definitions
3	<p>3.1</p> <p>FILEA FILEM</p> <p>FILEA    Input file name containing existing mesh FILEM    Output file name to store modified mesh</p>
	<p>3.2</p> <p>NSNEL, NSNODE, NBNEL, NTNEL</p> <p>NSNEL    New starting continuum element number NSNODE   New starting node number NBNEL    New starting beam element number NTNEL    New starting truss element number <b>Note:</b>    NBNEL &amp; NTNEL are used for IEDIT = 0, 1, 6</p>
	<p>3.3</p> <p>IEDIT, MC<sub>1</sub>, MC<sub>2</sub>, MC<sub>3</sub>, MB, MT</p> <p>IEDIT = 0   Change coordinates          = 1   Change boundary codes          = 2   Cut elements          = 3   Change material numbers          = 4   Build user-defined curves and material zones          = 6   Change element index order</p> <p>MC        Continuum material number to be kept MB        Beam material number to be kept MT        Truss material number to be kept</p> <p><b>Note:</b>    MC, MB, and MT are applicable only for IEDIT = 2 and 3</p>

Card Group	Input Data and Definitions	
3	Modifying Existing Mesh (IMOD = 1)	3.3.1.1 $X_o, Y_o, X_{oNew}, Y_{oNew}$  $X_o, Y_o$ Reference origin $X_{oNew}, Y_{oNew}$ New origin
		3.3.1.2 $X_{scale}, Y_{scale}$  $X_{scale}, Y_{scale}$ Scale factors for X, Y coordinates  <b>Note:</b> New coordinates $X_{(new)}$ and $Y_{(new)}$ are computed as follows: $X_{(new)} = X_{oNew} + (X - X_o) X_{scale}$ $Y_{(new)} = Y_{oNew} + (Y - Y_o) Y_{scale}$

Card Group	Input Data and Definitions	
3	Modifying Existing Mesh (IMOD = 1)	3.3.2.1 IRANGE IRANGE = 0 Range specified by coordinates IRANGE = 1 Range specified by node numbers IRANGE = 2 Range specified by line strip IRANGE = 3 Range specified by material numbers
		3.3.2.2.1 Required only for IRANGE = 0 $X_{start}, Y_{start}, X_{end}, Y_{end}$ $X_{start}, Y_{start}$ Coordinates for lower left boundary $X_{end}, Y_{end}$ Coordinates for upper right boundary
		3.3.2.2.2 Required only for IRANGE = 1, 2, 3 NODE $NOD_1, NOD_2, \dots, NOD_{NODE}$ NODE Number of nodes/materials to be specified $NOD_i$ Node/Material number (Note 1 in page 8-7) Line strip is defined counterclockwise. For IRANGE = 3, Nodes refer to Material numbers.
		3.3.2.3 INSIDE (Not applicable for IRANGE= 3) INSIDE = 0 Apply inside of range INSIDE = 1 Apply outside of range
		3.3.2.4 ISX, ISY, IFX, IFY, IRZ (SMAP-2D) IDX, IDY, IDT (SMAP-S2) ID, IDF (SMAP-T2)  ISX, ISY X and Y DOF for skeleton motion IFX, IFY X and Y DOF for relative motion IRZ Z DOF for beam rotation  IDX, IDY X and Y DOF for skeleton motion IDT Z DOF for beam rotation  ID Heat flow (0), Temperature (1) specified IDF Time history identification number
	Changing Boundary Codes (IEDIT = 1)	

Card Group	Input Data and Definitions	
3	Cutting Elements (IEDIT = 2)	3.3.3.1 IRANGE  IRANGE = 0 Range specified by coordinates IRANGE = 1 Range specified by element numbers
		3.3.3.2.1 Required only for IRANGE = 0 $X_{start}, Y_{start}, X_{end}, Y_{end}$  $X_{start}, Y_{start}$ Coordinates for lower left boundary $X_{end}, Y_{end}$ Coordinates for upper right boundary
		3.3.3.2.2 Required only for IRANGE = 1 NOEL $NEL_1, NEL_2, \dots, NEL_{NOEL}$  NOEL Number of elements to be specified $NEL_i$ Element number (See Note 2)
		3.3.3.3 INSIDE  INSIDE = 0 Apply inside of range INSIDE = 1 Apply outside of range  Note 1: $NOD_1, -NOD_2$ generates from $NOD_1$ to $NOD_2$ Note 2: $NEL_1, -NEL_2$ generates from $NEL_1$ to $NEL_2$

Card Group	Input Data and Definitions	
3	Modifying Existing Mesh (IMOD = 1)  Change Material No (IEDIT = 3)	<p>3.3.4 IRANGE</p> <p>IRANGE = 0 Range specified by coordinates = 1 Range specified by element numbers</p>
		<p>3.3.4.1 Required only for IRANGE = 0</p> <p><math>X_{start}</math>, <math>Y_{start}</math>, <math>X_{end}</math>, <math>Y_{end}</math></p> <p><math>X_{start}</math>, <math>Y_{start}</math> Coordinates for lower left boundary <math>X_{end}</math>, <math>Y_{end}</math> Coordinates for upper right boundary</p>
		<p>3.3.4.2 Required only for IRANGE = 1</p> <p>NOEL <math>NEL_1</math>, <math>NEL_2</math>, ..., <math>NEL_{NODE}</math></p> <p>NOEL Number of elements to be specified <math>NEL_i</math> Element number (See Note 2 in page 8-7)</p>
		<p>3.3.4.3 INSIDE</p> <p>INSIDE = 0 Apply inside of range = 1 Apply outside of range</p>
		<p>3.3.4.4 MATC, MATB, MATT</p> <p>MATC New continuum material number MATB New beam material number MATT New truss material number</p> <p><b>Note:</b> When new material number is zero, keep the old material number</p>



Card Group	Input Data and Definitions	
3	3.3.5	3.3.5.1 NODE NOD <sub>1</sub> , NOD <sub>2</sub> , ..., NOD <sub>NODE</sub>  NODE      Number of nodes which are not movable NOD <sub>i</sub> Node number
		3.3.5.2 NOEL NEL <sub>1</sub> , NEL <sub>2</sub> , ..., NEL <sub>NOEL</sub>  NOEL      Number of elements whose nodal coordinates are not movable NEL <sub>i</sub> Element number
		3.3.5.3 IBOUND  IBOUND = 0    Do not apply = 1    Nodal coordinates outside of rectangle are not movable  Required only for IBOUND = 1 X <sub>LEFT</sub> , X <sub>RIGHT</sub> , Y <sub>BOTTOM</sub> , Y <sub>TOP</sub>  X <sub>LEFT</sub> , X <sub>RIGHT</sub> , Y <sub>BOTTOM</sub> , Y <sub>TOP</sub> Coordinates of rectangle
		3.3.5.4 NGROUP, IGTITL X <sub>REF</sub> , Y <sub>REF</sub>  NGROUP      Number of curve groups. X <sub>REF</sub> , Y <sub>REF</sub> Coordinates of reference point  IGTITL    = 0    Do not specify = 1    Specify group title

Card Group	Input Data and Definitions		
Modifying Existing Mesh (IMOD = 1)	Build User-Defined Curves and Material Zones (IEDIT = 4)	For Each Curve Group	<p>3.3.5.4.1</p> <p>GTITL     (For IGTITL= 1)  MTYPE,   IGPOST, OVERLAY,   GCOLOR,  GLTYPE,   GLTHIC,   GHIDE</p> <p>GTITL   Group title</p> <p>MTYPE</p> <ul style="list-style-type: none"> <li>= 1   Generate lines &amp; remove within closed loop</li> <li>= -1   Remove elements outside closed loop</li> <li>= 2   Generate lines</li> <li>= -2   Generate slip lines with joint elements</li> <li>= 3   Assign new material number within the closed loop</li> <li>= -3   Assign new material number within the closed loop and generate slip lines with joint elements along the loop.</li> </ul> <p>MTYPE = 4 and -4 are the same as MTYPE=3 and -3, respectively, except that old material zone is not removed for MTYPE = 4 and -4.  To make the group null, use MTYPE = 0.</p> <p>IGPOST   Generate Post file for element activity (1)  OVERLAY   Overlaid over existing group mesh (1)  GCOLOR   Group color index number</p> <p>GLTYPE   Group line type index number  GLTHIC   Group line thickness index number  GHIDE   Group hide (1)</p>

Card Group	Input Data and Definitions		
Modifying Existing Mesh (IMOD = 1)	Build User-Defined Curves and Material Zones (IEDIT = 4)	For Each Curve Group	<p>3.3.5.4.1</p> <p><u>For MTYPE = 1 or MTYPE = 2</u> LTP, LMAT</p> <p><u>For MTYPE = -2</u> MATNO<sub>JT</sub>, DD<sub>JT</sub>, THIC<sub>JT</sub>, LTP<sub>I</sub>, LMAT<sub>I</sub>, LTP<sub>O</sub>, LMAT<sub>O</sub></p> <p><u>For MTYPE = 3</u> MATNO, DD, LTP, LMAT</p> <p><u>For MTYPE = -3</u> MATNO, DD, MATNO<sub>JT</sub>, DD<sub>JT</sub>, THIC<sub>JT</sub>, LTP<sub>I</sub>, LMAT<sub>I</sub>, LTP<sub>O</sub>, LMAT<sub>O</sub></p> <p><u>For MTYPE = 4</u> MATNO, DD, LTP, LMAT, MATold</p> <p><u>For MTYPE = -4</u> MATNO, DD, MATNO<sub>JT</sub>, DD<sub>JT</sub>, THIC<sub>JT</sub>, LTP<sub>I</sub>, LMAT<sub>I</sub>, LTP<sub>O</sub>, LMAT<sub>O</sub>, MATold</p> <p>DD = KF (SMAP-2D) = DEN (SMAP-S2) = IDH (SMAP-T2)</p> <p>DD<sub>JT</sub> = KF<sub>JT</sub> (SMAP-2D) = DEN<sub>JT</sub> (SMAP-S2) = IDH<sub>JT</sub> (SMAP-T2)</p> <p>For MTYPE = 4 or -4 MATold takes initial value if MATNO &lt; 0 MATold takes MATNO + 1 if MATold = 0</p>

Card Group	Input Data and Definitions	
Modifying Existing Mesh (IMOD = 1)	Build User-Defined Curves and Material Zones (IEDIT = 4)	<p>3.3.5.4.1</p> <p>MATNO            Material No for continuum element MATold           Additional MATNO for <b>MTYPE</b> = 4 or -4</p> <p>KF                = 0    Material has fluid phase                      = 1    Material has no fluid phase</p> <p>DEN               Unit weight IDH                Heat generation ID</p> <p>MATNO<sub>JT</sub>        Material No for joint element</p> <p>KF<sub>JT</sub>             = 0    Joint has fluid phase                      = 1    Joint has no fluid phase</p> <p>DEN<sub>JT</sub>            Unit weight for joint element IDH<sub>JT</sub>            Heat generation ID for joint element</p> <p>THIC<sub>JT</sub>           Apparent thickness of joint element</p> <p>LTP = 0    Do not generate       = 2    Generate beam element              Heat pipe (IDFNP=LFUN), T2       = 3    Generate truss element              Convection (IDFNC=LFUN, IDFNT=LFUN+1), T2       = 4    External heat flow (ID=0, IDF=LFUN), T2       = 5    Temperature boun. (ID=1, IDF=LFUN), T2</p> <p>LMAT             Material No for line element LTP<sub>i</sub>, LMAT<sub>i</sub>    Subscript i refers to inner face LTP<sub>o</sub>, LMAT<sub>o</sub>    Subscript o refers to outer face</p> <p><b>Note:</b> For negative value of <b>LTP</b>, line elements take nodes in opposite face of joint element</p> <p>For negative value of THIC<sub>JT</sub>, joint elements are fully connected to the surrounding continuum elements (MTYPE = -2 or -3)</p>

Card Group	Input Data and Definitions		
Modifying Existing Mesh (IMOD = 1)	Build User-Defined Curves and Material Zones (IEDIT = 4)	For Each Curve Group	3.3.5.4.1
			<p><u>Required only for IGPOST= 1</u></p> <p>NAC, NDAC (MATold)</p> <p>NAC, NDAC (MATNO)</p> <p>NAC, NDAC (MATNO<sub>JT</sub>)</p> <p>NAC, NDAC (LMAT)</p> <p>NAC, NDAC (LMAT<sub>I</sub>)</p> <p>NAC, NDAC (LMAT<sub>o</sub>)</p> <p>NAC Active step number</p> <p>NDAC Deactive step number</p> <p><u>Required only for IGPOST= 1</u></p> <p>CHKBX (Mesh)</p> <p>CHKBX (Principal Stress)</p> <p>CHKBX (Deformed Shape)</p> <p>CHKBX (Beam)</p> <p>CHKBX (Truss)</p> <p>CHKBX (Contour)</p> <p>CHKBX (Reference Line)</p> <p>CHKBX = 0 Do not plot</p> <p>CHKBX = 1 Plot the checked item</p> <p><b>Note:</b> IGPOST= 1 will generate main file <a href="#">Group.man</a> for element activity and post file <a href="#">Group.pos</a> for PLOT-2D</p>

Card Group	Input Data and Definitions		
3	Modifying Existing Mesh (IMOD = 1)	Build User-Defined Curves and Material Zones (IEDIT = 4)	<div>3.3.5.4.2</div> <div>NPOINT, MOVE, IREF, X<sub>LO</sub>, Y<sub>LO</sub></div> <div><div>NPOINT</div><div>Number of points defining X and Y coordinates of segments. Point numbering is counter-clockwise</div></div> <div><div>MOVE</div><div>= 0 Generated coordinates are movable</div><div>= 1 Generated coordinates are not movable</div></div> <div><div>IREF</div><div>= 0 Do not apply</div><div>= 1 Local Origin (X<sub>LO</sub>, Y<sub>LO</sub>) is relative to Reference Point in Card 3.3.5.4</div></div> <div><div>X<sub>LO</sub>, Y<sub>LO</sub></div><div>Coordinates of Local Origin</div></div> <div><div>NPOINT Cards</div><div><div><div>NP<sub>1</sub>, X<sub>1</sub>, Y<sub>1</sub></div><div>NP<sub>2</sub>, X<sub>2</sub>, Y<sub>2</sub></div><div>- - -</div><div>- - -</div></div></div></div> <div><div>NP</div><div>Point number</div></div> <div><div>X</div><div>X-coordinate</div></div> <div><div>Y</div><div>Y-coordinate</div></div>

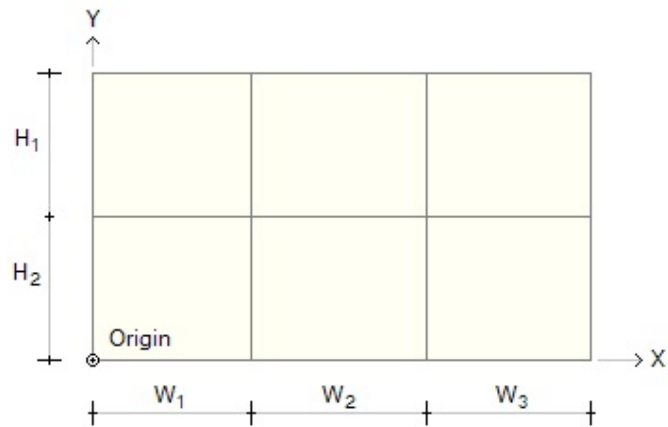
Card Group	Input Data and Definitions		
3	Modifying Existing Mesh (IMOD = 1)	Build User-Defined Curves and Material Zones (IEDIT = 4)	<p>3.3.5.4.3</p> <p>NSEGMENT, GX, GY</p> <p>NSEGMENT    Number of segments  If NSEGMENT is equal to NPOINT,  the generated curve is closed loop.  If NSEGMENT is less than NPOINT,  the generated curve is open.</p> <p>GX, GY        Group No coordinates used in AIG</p>
			<p>3.3.5.4.3.1</p> <p>SEGNO, LTYPE, NDIV, IEND</p> <p>SEGNO        Segment No in sequential order</p> <p>LTYPE = 1    Straight line  = 2    Elliptical line</p> <p>NDIV         Number of divisions.  Use NDIV=0 for default divisions.  Use negative value to consider  intermediate points as line path only.</p> <p>IEND = 0    Include beginning and ending points  but do not register contact information  = -1    Include beginning point  = 1    Include ending point  = 2    Same as IEND=0 but register and split  = -2    Same as IEND=2 but do not split  = 3    This segment is only for reference line</p> <p><u>For LTYPE = 2</u>  <math>X_{O_r}</math> <math>Y_{O_r}</math> <math>R_{X_r}</math> <math>R_{Y_r}</math> <math>\theta_{b_r}</math> <math>\theta_{e_r}</math></p> <p><math>X_{O_r}</math> <math>Y_{O_r}</math>    Arc Origin relative to (<math>X_{Lor}</math>, <math>Y_{Lor}</math>)  <math>R_{X_r}</math> <math>R_{Y_r}</math>    Radius in X and Y axis, respectively  <math>\theta_{b_r}</math> <math>\theta_{e_r}</math>    Beginning and ending angle (°)  See Figure 8.2</p>

Card Group	Input Data and Definitions	
3	3.6	<p>3.6.1</p> <p>NumMATC  MAT, I<sub>1</sub>, I<sub>2</sub>, I<sub>3</sub>, I<sub>4</sub>, MATC, KS, KF (SMAP-2D)  MAT, I<sub>1</sub>, I<sub>2</sub>, I<sub>3</sub>, I<sub>4</sub>, MATC, THIC, DEN (SMAP-S2)  MAT, I<sub>1</sub>, I<sub>2</sub>, I<sub>3</sub>, I<sub>4</sub>, MATC, IDH (SMAP-T2)</p> <p>NumMATC            Number of continuum materials  MAT                   Material number  I<sub>1</sub>, I<sub>2</sub>, I<sub>3</sub>, I<sub>4</sub>        Element corner index numbers  MATC                New material property number  KS, KF, THIC, DEN, IDH   Refer to Mesh File user manual</p> <hr/> <p>3.6.2</p> <p>NumSECB  SEC, I, J, MSEC, K</p> <p>NumSECB            Number of beam sections  SEC                   Section number  I, J                    Element corner index numbers  MSEC                New material section number  K                      New reference node number</p> <hr/> <p>3.6.3</p> <p>NumMATT  MAT, I, J, MATT, K</p> <p>NumMATT            Number of truss materials  MAT                   Material number  I, J                    Element corner index numbers  MATT                New material property number  K                      New reference node number</p> <p><b>Note:</b> Index numbers are required as input.  To keep the existing value, set it to -10.</p>



Card Group	Input Data and Definitions
4	<p>4.1</p> <p>NBX, NBY, IB_LEFT, IB_RIGHT, IB_TOP, IB_BOTTOM</p> <p>NBX      Number of blocks in X direction</p> <p>NBY      Number of blocks in Y direction</p> <p>IB    = 0    Free boundary</p> <p>      = 1    Roller boundary</p>
	<p>4.2</p> <p><math>X_o, Y_o, Y_{WT}</math></p> <p><math>X_o, Y_o</math>      Origin of X and Y coordinates</p> <p><math>Y_{WT}</math>          Y coordinate of water table (SMAP-2D)</p> <p>                  Initial temperature (SMAP-T2)</p>
	<p>4.3</p> <p>NBX Cards</p> $\begin{bmatrix} W_1, & \Delta X_1, & a_{x1} \\ W_2, & \Delta X_2, & a_{x2} \\ - & - & - \\ - & - & - \end{bmatrix}$ <p><math>W_i</math>              Horizontal length of block</p> <p><math>\Delta X_i</math>           Minimum horizontal element length</p> <p><math>a_{xi}</math>    = 0.5    Element length is constant</p> <p>      = 0.3    Element length is growing from left to right</p> <p>      = -0.3   Element length is growing from right to left</p>
	<p>4.4</p> <p>NBY Cards</p> $\begin{bmatrix} H_1, & \Delta Y_1, & a_{y1} \\ H_2, & \Delta Y_2, & a_{y2} \\ - & - & - \\ - & - & - \end{bmatrix}$ <p><math>H_i</math>              Vertical length of block</p> <p><math>\Delta Y_i</math>           Minimum vertical element length</p> <p><math>a_y</math>    = 0.5    Element length is constant</p> <p>      = 0.3    Element length is growing from top to bottom</p> <p>      = -0.3   Element length is growing from bottom to top</p>
	<p>4.5</p> <p>IGMOD</p> <p>IGMOD   = 0    Do not modify</p> <p>      = 1    Modify generated base mesh</p> <p>          If IGMOD = 1, go to Card 3.1</p>

Generate Base Mesh and then Modify (IMOD = 2) See Figure 8.1



In this example,  $NBX=3$  and  $NBY=2$

Figure 8.1 Layout of Base Mesh

Case	$\theta_b$	$\theta_e$
1	30 °	310 °
2	310 °	30 °
3	-50 °	30 °
4	30 °	-50 °

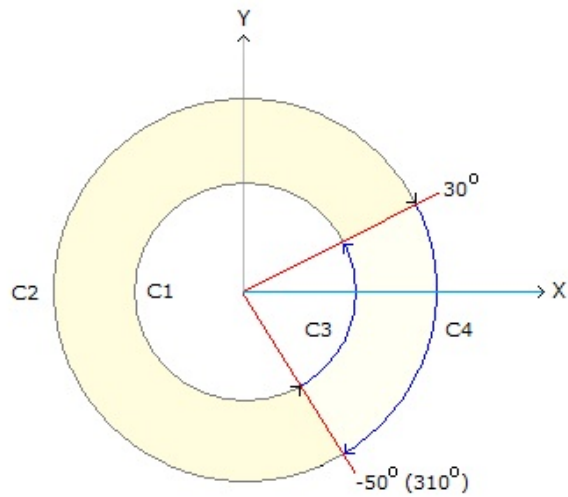


Figure 8.2 Examples of arc specification

ADDRGN-3D  
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Card Group	Input Data and Definitions
1	<p>1.1</p> <p><b>IMOD</b></p> <p>IMOD = 0    Add Region B to Region A          = 1        Modify existing mesh          = -1       Same as <b>IMOD</b> = 0 except it uses                        DOF of Region B mesh along the interface</p>
Adding Region B to Region A (IMOD = 0)	<p>2.1</p> <p><b>FILEA</b>  <b>FILEB</b>  <b>FILEC</b></p> <p>FILEA    Input    file name containing Region A mesh          FILEB    Input    file name containing Region B mesh          FILEC    Output   file name to store Combined Region mesh</p> <p><b>Note:</b> When combining Region B mesh to Region A mesh,          only Region B node numbers are changed.          Element numbers for Region A and Region B should          be continuous, otherwise element numbers are          reordered automatically by program.</p>



Card Group	Input Data and Definitions
3	<p>3.3.1.1.1</p> <p><math>X_{o,r}</math> <math>Y_{o,r}</math> <math>Z_{o,r}</math> <math>X_{oNew,r}</math> <math>Y_{oNew,r}</math> <math>Z_{oNew}</math></p> <p><math>X_{o,r}</math> <math>Y_{o,r}</math> <math>Z_o</math> Reference origin  <math>X_{oNew,r}</math> <math>Y_{oNew,r}</math> <math>Z_{oNew}</math> New origin</p> <hr/> <p>3.3.1.1.1</p> <p><math>X_{scale,r}</math> <math>Y_{scale,r}</math> <math>Z_{scale}</math></p> <p><math>X_{scale,r}</math> <math>Y_{scale,r}</math> <math>Z_{scale}</math> Scale factors for X,Y, and Z coordinates.</p> <p><b>Note:</b> New coordinates <math>X_{(new)}</math>, <math>Y_{(new)}</math>, <math>Z_{(new)}</math> are computed as follows:</p> $X_{(new)} = X_{oNew} + (X - X_o) X_{scale}$ $Y_{(new)} = Y_{oNew} + (Y - Y_o) Y_{scale}$ $Z_{(new)} = Z_{oNew} + (Z - Z_o) Z_{scale}$
Modifying Existing Mesh (IMOD = 1)	Changing Coordinates (IEDIT = 0)

Card Group	Input Data and Definitions	
3	Modifying Existing Mesh (IMOD = 1)  Changing Boundary Codes (IEDIT = 1)	<p>3.3.2.1</p> <p>IRANGE</p> <p style="text-align: right;">Range specified by</p> <p>IRANGE = 0 Coordinates            = 1 Node numbers            = 2 Polygon            = 3 Plane            = 4 Line strip            = 5 Material numbers</p>
		<p>3.3.2.2.1</p> <p>Required only for IRANGE = 0</p> <p><math>X_{start}, Y_{start}, Z_{start}, X_{end}, Y_{end}, Z_{end}</math></p> <p><math>X_{start}, Y_{start}, Z_{start}</math> Coordinates for lower left boundary  <math>X_{end}, Y_{end}, Z_{end}</math> Coordinates for upper right boundary</p>
		<p>3.3.2.2.2</p> <p>Required only for IRANGE = 1, 2, 3, 4, 5</p> <p>NODE</p> <p><math>NOD_1, NOD_2, \dots, NOD_{NODE}</math></p> <p>NODE Number of nodes/materials to be specified  <math>NOD_i</math> Node/Material number (See Note 1)</p> <p>Polygon (IRANGE = 2) is defined counterclockwise            Plane (IRANGE = 3) is defined by 3 nodes</p> <p>For IRANGE = 5, Nodes refer to Material numbers.</p> <p>Note 1: <math>NOD_1, -NOD_2</math> generates from <math>NOD_1</math> to <math>NOD_2</math>            Note 2: <math>NEL_1, -NEL_2</math> generates from <math>NEL_1</math> to <math>NEL_2</math></p>



Card Group	Input Data and Definitions
3	<p>3.3.2.3</p> <p>INSIDE (Not applicable for IRANGE= 5)</p> <p>INSIDE = 0 Apply inside of range = 1 Apply outside of range</p> <hr/> <p>3.3.2.4</p> <p>ISX, ISY, ISZ, IFX, IFY, IFZ, IRX, IRY, IRZ (SMAP-3D) ID, IDF (SMAP-T3)</p> <p>ISX, ISY, ISZ X, Y, Z DOF for skeleton motion IFX, IFY, IFZ X, Y, Z DOF for relative fluid motion IRX, IRY, IRZ X, Y, Z DOF for rotation</p> <p>ISX, ISY, ISZ, IFX, IFY, IFZ, IRX, IRY, IRZ = 0 Free to move in specified direction = 1 Fixed in specified direction</p> <p>ID = 0 External heat flow is specified = 1 Temperature is specified</p> <p>IDF Identification number for time dependent function If IDF = 0, external heat flow is zero at all times</p>

Card Group	Input Data and Definitions	
3	Modifying Existing Mesh (IMOD = 1)  Cutting Elements (IEDIT = 2)	<p>3.3.3.1</p> <p>IRANGE</p> <p style="text-align: right;">Range specified by</p> <p>IRANGE = 0    Coordinates</p> <p>          = 1    Element numbers</p>
		<p>3.3.3.2.1</p> <p>Required only for IRANGE = 0</p> <p><math>X_{start}, Y_{start}, Z_{start}, X_{end}, Y_{end}, Z_{end}</math></p> <p><math>X_{start}, Y_{start}, Z_{start}</math>    Coordinates for lower left boundary</p> <p><math>X_{end}, Y_{end}, Z_{end}</math>      Coordinates for upper right boundary</p>
		<p>3.3.3.2.2</p> <p>Required only for IRANGE = 1</p> <p>NOEL</p> <p><math>NEL_1, NEL_2, \dots, NEL_{NOEL}</math></p> <p>NOEL      Number of elements to be specified</p> <p><math>NEL_i</math>     Element number (See Note 2 in page 8-24)</p>
		<p>3.3.3.3</p> <p>INSIDE</p> <p>INSIDE = 0    Apply inside of range</p> <p>          = 1    Apply outside of range</p>

Card Group	Input Data and Definitions	
3	3.3.4 Change Material Numbers (IEDIT = 3)	3.3.4 <b>IRANGE</b>  IRANGE = 0    Range specified by coordinates = 1    Range specified by element numbers
		3.3.4.1 <b>Required only for IRANGE = 0</b> $X_{start}, Y_{start}, Z_{start}, X_{end}, Y_{end}, Z_{end}$  $X_{start}, Y_{start}, Z_{start}$ Coordinates for lower left boundary $X_{end}, Y_{end}, Z_{end}$ Coordinates for upper right boundary
		3.3.4.2 <b>Required only for IRANGE = 1</b> <b>NOEL</b> $NEL_1, NEL_2, \dots, NEL_{NODE}$  <b>NOEL</b> Number of elements to be specified <b>NEL<sub>i</sub></b> Element number (See Note 2 in page 8-24)
		3.3.4.3 <b>INSIDE</b>  INSIDE = 0    Apply inside of range = 1    Apply outside of range
		3.3.4.4 <b>MATC, MATB, MATT</b>  <b>New material number for</b> <b>MATC</b> Continuum element <b>MATB</b> Beam element <b>MATT</b> Truss element  <b>Note:</b> When new material number is zero, keep the old material number.

Card Group	Input Data and Definitions	
3	3.5	3.5.1 MATS <sub>1</sub> , MATJ, MATS <sub>2</sub> , THICJ  MATS <sub>1</sub> 1 <sup>ST</sup> layer shell material number MATJ       Joint material number MATS <sub>2</sub> 2 <sup>nd</sup> layer shell material number THICJ      Apparent thickness of joint element  <b>Note:</b> If the value of THICJ is negative, joint elements are generated inward
		3.5.2 NSECTION, NUMNODE  NSECTION    Number of sections (Max=200) NUMNODE     Number of nodes per section (Max=200)
		3.5.3 NOD <sub>1</sub> , NOD <sub>2</sub> , . . . ,    NOD <sub>NUMNODE</sub>  NOD <sub>i</sub> Node number  <b>Note:</b> List node numbers in counter clockwise If NOD <sub>1</sub> =NOD <sub>NUMNODE</sub> , the loop is closed

Card Group	Input Data and Definitions	
3	3.6	<p>3.6.1</p> <p>NumMATC</p> <p>MAT, I<sub>1</sub>, I<sub>2</sub>, I<sub>3</sub>, I<sub>4</sub>, I<sub>5</sub>, I<sub>6</sub>, I<sub>7</sub>, I<sub>8</sub>, MATC, KS, KF (SMAP-3D)</p> <p>MAT, I<sub>1</sub>, I<sub>2</sub>, I<sub>3</sub>, I<sub>4</sub>, I<sub>5</sub>, I<sub>6</sub>, I<sub>7</sub>, I<sub>8</sub>, MATC, IDH (SMAP-T3)</p> <p>NumMATC                      Number of continuum materials</p> <p>MAT                              Material number</p> <p>I<sub>1</sub>, I<sub>2</sub>, I<sub>3</sub>, I<sub>4</sub>, I<sub>5</sub>, I<sub>6</sub>, I<sub>7</sub>, I<sub>8</sub>      Element corner index numbers</p> <p>MATC                            New material property number</p> <p>KS, KF, IDH                    Refer to Mesh File user manual</p>
		<p>3.6.2</p> <p>NumSECB</p> <p>SEC, I, J, K, MSEC</p> <p>NumSECB                      Number of beam sections</p> <p>SEC                              Section number</p> <p>I, J                                Element corner index numbers</p> <p>K                                 New reference node number</p> <p>MSEC                            New material section number</p>
		<p>3.6.3</p> <p>NumMATT</p> <p>MAT, I, J, MATT, K</p> <p>NumMATT                      Number of truss materials</p> <p>MAT                              Material number</p> <p>I, J                                Element corner index numbers</p> <p>MATT                            New material property number</p> <p>K                                 New reference node number</p> <p><b>Note:</b>      Index numbers are required as input.                         To keep the existing value, set it to -10.</p>



## Supplement Program

### 9.1 Introduction

Supplement programs contain supporting programs which are useful to prepare input data for pre-and main-processing programs and can be accessed through **Run → Mesh Generator → Supplement** menu.

Currently, there are five programs available:

EDIT, XY, CARDS, SHRINK FILE and CUDSS.

**EDIT** is used to run text editor.

**XY** computes coordinates of mid points, cross points, or normal points.

**CARDS** generates **Element Activity** data in Card Group 8 in Section 4.4 Main File.

**SHRINK FILE** removes extra blank spaces before carriage return. This will reduce the size of the file.

**CUDSS** simulates cyclic undrained direct simple shear test.

### 9.2 EDIT

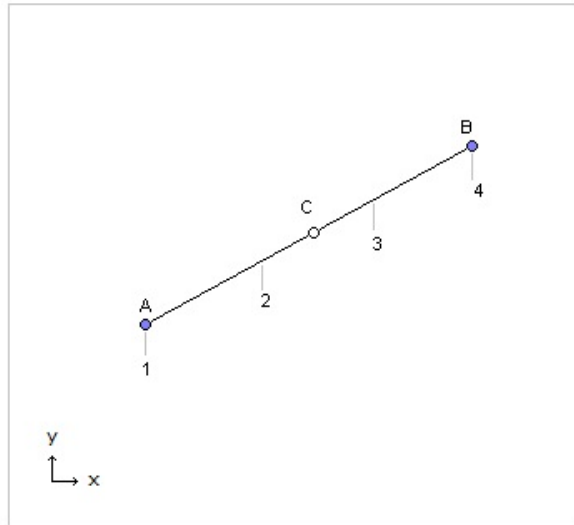
EDIT uses Windows text editor **Wordpad** to creat, modify, or list file.

### 9.3 XY

Program **XY** can be used to compute midpoints, intersection points and normal points of straight line and circular arc. The program is useful to construct the block diagrams of the problem geometry.

To run program XY, simply select **XY** from **SUPPLEMENT** Menu and follow instructions shown on the screen.

NF = 1 Compute Midpoint on Straight Line



Example: NDIV = 3 and ALPHA = 0.5

INPUT:

XA, YA, XB, YB

NDIV, ALPHA

XA, YA = X and Y coordinates of A

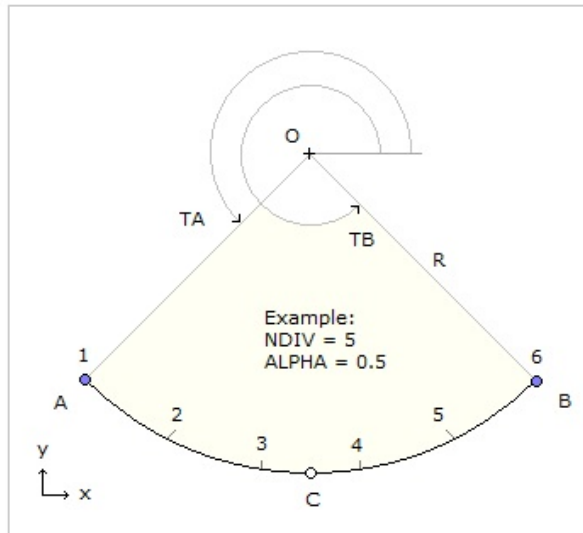
XB, YB = X and Y coordinates of B

NDIV = Number of division

ALPHA = Geometric ratio



NF = 2    Compute Midpoint on Circular Arc



INPUT:

$R$ ,  $X_o$ ,  $Y_o$ ,  $TA$ ,  $TB$   
 $NDIV$ ,  $ALPHA$

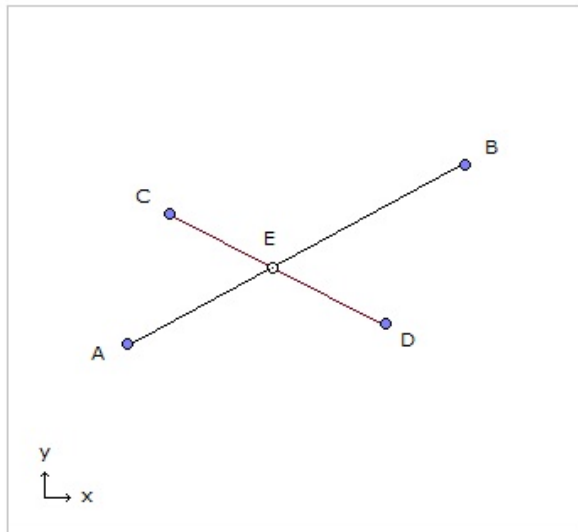
$R$  = Radius  
 $X_o, Y_o$  = X and Y coordinates of origin  $O$   
 $TA, TB$  = Angles (degrees) of  $A$  and  $B$   
 $NDIV$  = Number of division  
 $ALPHA$  = Geometric ratio

If  $ALPHA = 0.5$ , midpoint  $C$  is located in half way between  $A$  and  $B$

If  $ALPHA < 0.5$ , midpoint is close to  $A$

If  $ALPHA > 0.5$ , midpoint is close to  $B$

NF = 3    Compute Intersection Point of Two Straight Lines

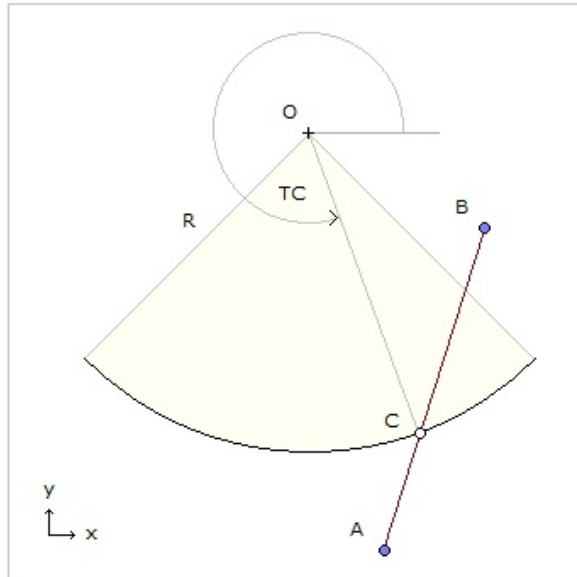


INPUT:

XA, YA, XB, YB  
XC, YC, XD, YD

XA, YA = X and Y coordinates of A  
XB, YB = X and Y coordinates of B  
XC, YC = X and Y coordinates of C  
XD, YD = X and Y coordinates of D

NF = 4    Compute Intersection point of Arc & Straight Line

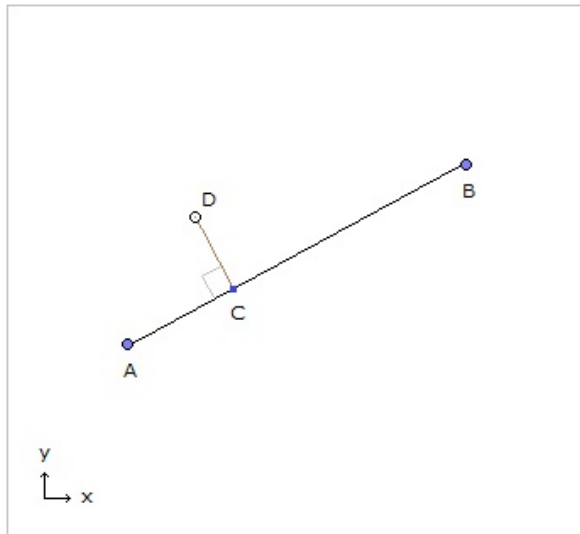


INPUT:

$R,$      $X_o,$      $Y_o$   
 $XA,$      $YA,$      $XB,$      $YB$

$R$             =    Radius  
 $X_o,$      $Y_o$     =    X and Y coordinates of origin O  
 $XA,$      $YA$     =    X and Y coordinates of point A  
 $XB,$      $YB$     =    X and Y coordinates of point B

NF = 5    Compute Points Normal to Straight Line

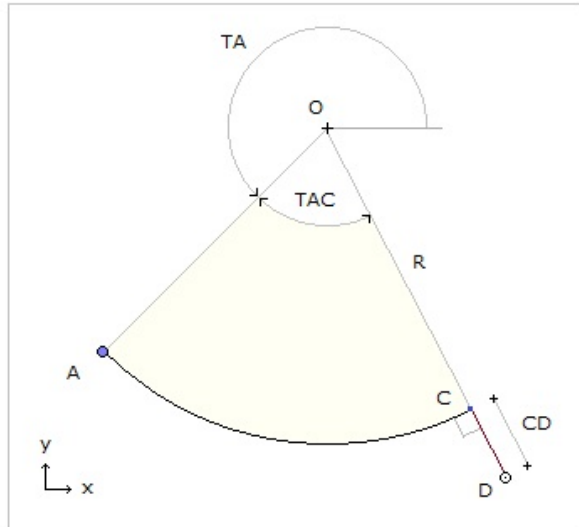


INPUT:

XA, YA, XB, YB  
AC, CD

XA, YA = X and Y coordinates of A  
XB, YB = X and Y coordinates of B  
AC = Distance between A and C  
CD = Distance between C and D

NF = 6    Compute Points Normal to Circular Arc



INPUT:

$R,$      $X_o,$      $Y_o,$      $TA$   
 $TAC,$      $CD$

$R$         =    Radius  
 $X_o, Y_o$  =    X and Y coordinates of origin O  
 $TA$        =    Angle (degree) of A  
 $TAC$       =    Angle (degree) between A and C  
 $CD$        =    Distance between C and D

### **9.4 CARDS**

Program CARDS is included to aid for users to prepare SMAP-3D input cards. Currently, there is only one routine which generates Element Activity in Card Group 8 in Section 4.4 Main File.

You are asked to type in following input data to generate element activity and deactivity;

NEL (start)   NEL(end)   NAC   NDAC

where

NEL (start)	Starting element number
NEL (end)	Ending element number
NAC	Load step at which elements from NEL(start) to NEL(end) are activated.
NDAC	Load step at which elements from NEL(start) to NEL(end) are deactivated.

Generated element activity data will be written in the output file you specified.

### **9.5 SHRINK FILE**

SHRINK FILE is included to remove extra blank spaces before carriage return. This will reduce the size of the file where blank spaces are existing before the carriage return.

### **9.6 CUDSS**

CUDSS is to simulate cyclic undrained direct simple shear test. PM4Sand material model is used to represent skeleton behavior, developed by Boulanger, R. W. And Ziotopoulou, K. (Version 3.1).

## Input File CUDSS.inp for PM4Sand Material Model

Card Group	Cyclic Undrained Direct Simple Shear Simulation	
PM4Sand Material Model	1.0 Title  Title      Title	
	2.0 $\sigma_{vo}'$ $K_o$ $a_s$  $\sigma_{vo}'$ Initial effective vertical stress $K_o$ Coefficient of earth pressure at rest $a_s$ Initial static shear stress ratio : $a_s = \tau_s / \sigma_{vo}'$ where $\tau_s$ is initial static shear stress	
	3.0 CSR $\gamma_{max}$  CSR      Cyclic stress ratio : $CSR = \tau_p / \sigma_{vo}'$ where $\tau_p$ is cyclic peak shear stress $\gamma_{max}$ Maximum cutoff shear strain	
	4.0 NCYCLE $\Delta\gamma$  NCYCLE    Maximum number of cycles $\Delta\gamma$ Shear strain increment (Default 1.0e-05)	

Card Group	Cyclic Undrained Direct Simple Shear Simulation
5	<p>5.3.2.4.21</p> <p><u>For MODELNO = 21 [ PM4Sand Model ]</u></p> <p><math>D_R</math>   <math>G_o</math>   <math>h_{po}</math>   <math>p_a</math>   <math>N_s</math></p> <p><u>Secondary Parameters (Skip these cards for <math>N_s = 1</math>)</u></p> <p><math>h_o</math>   <math>e_{max}</math>   <math>e_{min}</math>   <math>n^b</math>   <math>n^d</math>   <math>A_{do}</math></p> <p><math>z_{max}</math>   <math>C_z</math>   <math>C_e</math>   <math>\phi_{cv}</math>   <math>v_o</math>   <math>C_{GD}</math></p> <p><math>C_{DR}</math>   <math>C_{kaf}</math>   <math>Q</math>   <math>R</math>   <math>m</math>   <math>F_{sed.min}</math>   <math>p_{sed}</math></p> <p><math>D_R</math>   Apparent relative density (Fraction)</p> <p><math>G_o</math>   Shear modulus coefficient</p> <p><math>h_{po}</math>   Contraction rate parameter</p> <p><math>p_a</math>   Atmospheric pressure (10.33 for stress unit t/m<sup>2</sup>)</p> <p><math>N_s</math>   Secondary parameter specification: 0 = Yes, 1 = No</p> <p><math>h_o</math>   Control parameter for ratio of plastic to elastic modulus</p> <p><math>e_{max}</math>   Maximum void ratio (Default 0.8)</p> <p><math>e_{min}</math>   Minimum void ratio (Default 0.5)</p> <p><math>n^b</math>   Control parameter for dilatancy &amp; peak friction angle</p> <p><math>n^d</math>   Control parameter for transition from contr. to dilation</p> <p><math>A_{do}</math>   Bolton's dilatancy parameter</p> <p><math>z_{max}</math>   Maximum allowable fabric dilatancy tensor z</p> <p><math>C_z</math>   Control parameter when fabric effects get important</p> <p><math>C_e</math>   Control parameter for adjusting strain accumulation rate</p> <p><math>\phi_{cv}</math>   Critical state effective friction angle (Default 33°)</p> <p><math>v_o</math>   Poisson's ratio (Default 0.3)</p> <p><math>C_{GD}</math>   Factor for shear modulus degradation (Default 2.0)</p> <p><math>C_{DR}</math>   Control parameter for rotated dilatancy surface</p> <p><math>C_{kaf}</math>   Control parameter for effects of sustained shear stress</p> <p><math>Q, R</math>   Parameters for Bolton's empirical critical state line</p> <p><math>m</math>   Parameter defining size of yield stress (Default 0.01)</p> <p><math>F_{sed.min}</math>   Parameter for post-shaking elastic modulus reduction</p> <p><math>p_{sed}</math>   Mean effective stress for post-shaking reconsolidation</p> <p>Set -1 for default values of secondary model parameters.</p> <p>For description, refer to Boulanger, R. W. And ziotopoulou, k. PM4Sand (Version 3.1): A Sand Plasticity Model for Earthquake Engineering Applications, Report No UCD/CGM-17/01, Dept. of Civil &amp; Env. Eng., U. of Cal., Davis, CA, 109 pp.</p>



## **File Conversion**

### **10.1 Introduction**

**PRESMAP** programs described in Section 7 generate Mesh Files which contain the geometric information of structures to be analyzed. The format of SMAP-3D Mesh File is presented in detail in Section 4.3.

Three-dimensional Mesh Files can also be created by IGES (Initial Graphics Exchange Specification) or FEMAP (Version 4.1 - 4.5, neutral format) program which is developed by EDS.

In this section, we will briefly discuss Mesh File conversion under **Mesh Generater** → **File Conversion** menu:

### **10.2 Conversion to SMAP-3D Mesh File**

Following Mesh Files can be converted to SMAP-3D Mesh File format:

- Mesh Files generated for two-dimensional SMAP programs (SMAP-S2, SMAP-2D, and SMAP-T2)
- Mesh Files generated for three-dimensional SMAP program (SMAP-T3)
- IGES (Initial Graphics Exchange Specification)
- FEMAP (Version 4.1 - 4.5, neutral format)

Figure 10.1 shows File Conversion dialog box with Input Mesh File options.

## 10-2 File Conversion

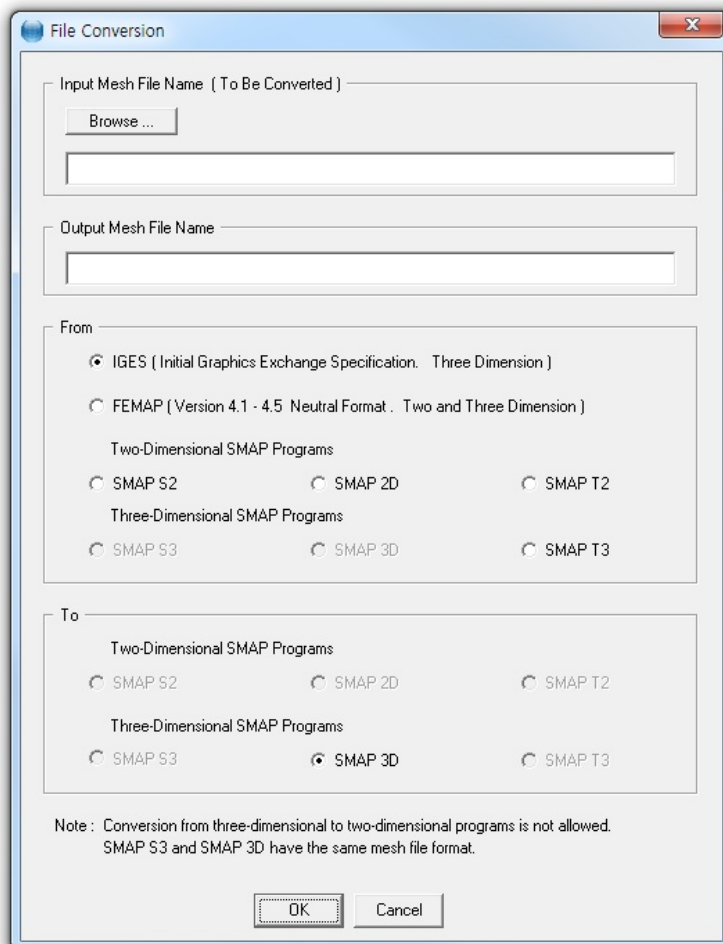


Figure 10.1 File Conversion dialog box

# **LOAD**

## **User's Manual**

### **11.1 Introduction**

LOAD is the pre-processing program which generates nodal values of external forces, specified velocities, initial velocities, accelerations and transmitting boundaries.

Before you prepare LOAD input data in this section, you should have a Mesh File generated from PRESMAP/ADDRGN programs. That is, LOAD input is referred to the geometric surfaces given in the Mesh File.

Generated LOAD output file contains load data which is compatible to the format of Card Group 9 described in Section 4.4 Main File.

LOAD-2D deals with two dimensional meshes and LOAD-3D deals with three dimensional meshes.

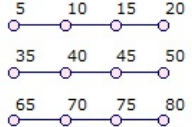


LOAD-2D

LDTYPE = 1 [Pressure: SMAP-2D/S2]



Card Group	Input Data and Definitions (Pressure)		
1	Title & Element	1.1	<b>TITLE</b> <b>TITLE</b> Any title (Max = 60 characters)
		1.2	<b>NCTYPE</b> NCTYPE = 0    Axisymmetric element Y-axis is axis of symmetry = 1    Plane strain element (Thickness=1.0) = 2    Plane stress element (Thickness=1.0) = 3    Spherically symmetric element ( <a href="#">SMAP-2D</a> )
2	Loading Surface	2.1	<b>NUMLS</b> <b>NUMLS</b> Number of loading surfaces where external tractions are specified (Max = 20)
		2.2	2.2.1 <b>LSNO, LSTYPE</b> LSNO      Loading surface number LSTYPE = 0    All specified nodes = 1    Line strip            = 2    Points = 3    Node group          = 4    Element group
		2.2.2	<b>NUMNODE</b> <b>NUMNODE</b> Number of nodes on this loading surface (Max = 9990)
		2.2.3	<b>NOD<sub>1</sub>, NOD<sub>2</sub>, ..., NOD<sub>NUMNODE</sub></b> <b>NOD<sub>i</sub></b> Specified node  Line strip ( <a href="#">LSTYPE=1</a> ) is defined counterclockwise. For <a href="#">LSTYPE=1</a> and <a href="#">NOD<sub>NUMNODE</sub></a> < 0, absolute value of <a href="#">NOD<sub>NUMNODE</sub></a> is the reference node defining normal to the Line strip.

Card Group	Input Data and Definitions (Pressure)												
2	2.2	For Each Loading Surface	<p>2.2.4</p> <p>NUMNODG            NUMNODG    Number of node groups on this loading surface (Max = 100)</p>										
			<p>2.2.5</p> <p>NSR, JCR, NJR, ICR, NIR    <b>For Each Group</b></p> <p>NSR    Starting node number of the first row            JCR    Node number increment in a row            NJR    Number of nodes in a row            ICR    Node number increment for next row            NIR    Total number of rows</p> <div>  <p>Example            NSR = 5            JCR = 5            NJR = 4            ICR = 30            NIR = 3</p> </div>										
		For Each Loading Surface	<p>2.2.6</p> <p>NUMNELG            NUMNELG    Number of element groups on this loading surface (Max = 100)</p> <p>2.2.7</p> <p>NSR, JCR, NJR, ICR, NIR, NS    <b>For Each Group</b></p> <p>NSR    Starting element number of the first row            JCR    Element number increment in a row            NJR    Number of elements in a row            ICR    Element number increment for next row            NIR    Total number of rows            NS    Element surface number (See Mesh File Card 3.2)</p> <div> <table border="1"> <tr><td>5</td><td>10</td><td>15</td><td>20</td></tr> <tr><td>35</td><td>40</td><td>45</td><td>50</td></tr> <tr><td>65</td><td>70</td><td>75</td><td>80</td></tr> </table> <p>Example            NSR = 5            JCR = 5            NJR = 4            ICR = 30            NIR = 3</p> </div>	5	10	15	20	35	40	45	50	65	70
5	10	15	20										
35	40	45	50										
65	70	75	80										



Card Group	Input Data and Definitions (Pressure)	
3	3.1	<p><b>NUMLP</b></p> <p><b>NUMLP</b>      Number of pressure functions (Max = 20)</p>
	3.2	<p>3.2.1</p> <p><b>LPNO, LPTYPE</b></p> <p><b>LPNO</b>      Pressure function number</p> <p><b>LPTYPE = 0</b>      Use effective surface</p> <p><b>          = 1</b>      Use actual surface</p> <p><b>Note:</b>      Effective surface is normal to force direction (Ex. Wind load)</p>
		<p>3.2.2</p> <p><b><math>a_{x0}</math>, <math>a_{xx}</math>, <math>a_{xy}</math></b></p> <p><b><math>a_{xi}</math></b>      Coefficients defining surface traction in the x-direction.</p> <p><b><math>P_x = a_{x0} + a_{xx}x + a_{xy}y</math></b></p>
		<p>3.2.3</p> <p><b><math>a_{y0}</math>, <math>a_{yx}</math>, <math>a_{yy}</math></b></p> <p><b><math>a_{yi}</math></b>      Coefficients defining surface traction in the y-direction.</p> <p><b><math>P_y = a_{y0} + a_{yx}x + a_{yy}y</math></b></p>
		<p>3.2.4</p> <p><b><math>a_{n0}</math>, <math>a_{nx}</math>, <math>a_{ny}</math></b></p> <p><b><math>a_{ni}</math></b>      Coefficients defining surface traction normal to surface. Acting on actual surface</p> <p><b><math>P_n = a_{n0} + a_{nx}x + a_{ny}y</math></b></p>

Card Group	Input Data and Definitions (Pressure)	
4	4.1	<p>NUMLH</p> <p>NUMLH    Number of pressure histories (Max = 20)</p>
	4.2	<p>4.2.1</p> <p>LHNO</p> <p>LHNO    Pressure history number</p>
	4.2.2	<p>NUMTP</p> <p>NUMTP    Number of time points (Max = 1000)</p>
	4.2.3	<p><math>T_1, T_2, \dots, T_{NUMTP}</math></p> <p><math>T_i</math>    Specified time</p>
	4.2.4	<p><math>C_1, C_2, \dots, C_{NUMTP}</math></p> <p><math>C_i</math>    Pressure intensity at time <math>T_i</math></p>

Card Group	Input Data and Definitions (Pressure)
5	<p>5.1</p> <p>LSNO, LPNO, LHNO</p> <p>LSNO      Loading surface number</p> <p>LPNO      Pressure function number</p> <p>LHNO      Pressure history number</p> <p>Repeat Card 5.1 until the last card (LSNO=0) is specified</p>



LOAD-2D

LDTYPE = 2 [Velocity: SMAP-2D]



Card Group	Input Data and Definitions (Velocity)		
1	Title & Element	1.1	<b>TITLE</b> <b>TITLE</b> Any title (Max = 60 characters)
		1.2	<b>NCTYPE</b> <b>NCTYPE</b> = 0    Axisymmetric element Y-axis is axis of symmetry = 1    Plane strain element (Thickness=1.0) = 2    Plane stress element (Thickness=1.0) = 3    Spherically symmetric element ( <a href="#">SMAP-2D</a> )
2	Loading Surface	2.1	<b>NUMLS</b> <b>NUMLS</b> Number of loading surfaces where velocities are specified (Max = 20)
		2.2	2.2.1 <b>LSNO, LSTYPE</b> <b>LSNO</b> Loading surface number <b>LSTYPE</b> = 0    All specified nodes = 1    Line strip                    = 2    Points = 3    Node group                   = 4    Element group
		2.2.2	<b>NUMNODE</b> <b>NUMNODE</b> Number of nodes on this loading surface (Max = 9990)
		2.2.3	<b>NOD<sub>1</sub>, NOD<sub>2</sub>, ..., NOD<sub>NUMNODE</sub></b> <b>NOD<sub>i</sub></b> Specified node  Line strip ( <a href="#">LSTYPE=1</a> ) is defined counterclockwise. For <a href="#">LSTYPE=1</a> and <a href="#">NOD<sub>NUMNODE</sub></a> < 0, absolute value of <a href="#">NOD<sub>NUMNODE</sub></a> is the reference node defining normal to the Line strip.

Card Group	Input Data and Definitions (Velocity)											
2	2.2	Loading Surface										
		For Each Loading Surface										
		LSTYPE = 3 (Node Group)	<p>2.2.4</p> <p><b>NUMNODG</b></p> <p>NUMNODG      Number of node groups on this loading surface (Max = 100)</p>									
			<p>2.2.5</p> <p>NSR, JCR, NJR, ICR, NIR      <b>For Each Group</b></p> <p>NSR      Starting node number of the first row  JCR      Node number increment in a row  NJR      Number of nodes in a row  ICR      Node number increment for next row  NIR      Total number of rows</p> <div style="display: flex; align-items: center;"> <div style="margin-right: 20px;"> <p>5      10      15      20</p> <p>35      40      45      50</p> <p>65      70      75      80</p> </div> <div> <p>Example</p> <p>NSR = 5  JCR = 5  NJR = 4  ICR = 30  NIR = 3</p> </div> </div>									
		LSTYPE = 4 (Element Group)	<p>2.2.6</p> <p><b>NUMNELG</b></p> <p>NUMNELG      Number of element groups on this loading surface (Max = 100)</p>									
			<p>2.2.7</p> <p>NSR, JCR, NJR, ICR, NIR, NS      <b>For Each Group</b></p> <p>NSR      Starting element number of the first row  JCR      Element number increment in a row  NJR      Number of elements in a row  ICR      Element number increment for next row  NIR      Total number of rows  NS      Element surface number (See Mesh File Card 3.2)</p> <div style="display: flex; align-items: center;"> <div style="margin-right: 20px;"> <table border="1"> <tr><td>5</td><td>10</td><td>15</td><td>20</td></tr> <tr><td>35</td><td>40</td><td>45</td><td>50</td></tr> <tr><td>65</td><td>70</td><td>75</td><td>80</td></tr> </table> </div> <div> <p>Example</p> <p>NSR = 5  JCR = 5  NJR = 4  ICR = 30  NIR = 3</p> </div> </div>	5	10	15	20	35	40	45	50	65
5	10	15	20									
35	40	45	50									
65	70	75	80									



Card Group	Input Data and Definitions (Velocity)	
3	3.1	<p><b>NUMLV</b></p> <p><b>NUMLV</b>    Number of velocity functions (Max = 20)</p>
	3.2	<p>3.2.1</p> <p><b>LVNO</b></p> <p><b>LVNO</b>    Velocity function number</p>
		<p>3.2.2</p> <p><math>a_{xo}, a_{xx}, a_{xy}</math></p> <p><math>a_{xi}</math>    Coefficients defining velocity in x-direction</p> $V_x = a_{xo} + a_{xx} x + a_{xy} y$
		<p>3.2.3</p> <p><math>a_{yo}, a_{yx}, a_{yy}</math></p> <p><math>a_{yi}</math>    Coefficients defining velocity in y-direction</p> $V_y = a_{yo} + a_{yx} x + a_{yy} y$
		<p>3.2.4</p> <p><math>a_{no}, a_{nx}, a_{ny}</math></p> <p><math>a_{ni}</math>    Coefficients defining velocity normal to surface</p> $V_n = a_{no} + a_{nx} x + a_{ny} y$

Card Group	Input Data and Definitions (Velocity)	
4	4.1	<p><b>NUMLH</b></p> <p>NUMLH    Number of velocity histories (Max = 20)</p>
	4.2	<p>4.2.1</p> <p><b>LHNO</b></p> <p>LHNO    Velocity history number</p>
	4.2.2	<p><b>NUMTP</b></p> <p>NUMTP    Number of time points (Max = 1000)</p>
	4.2.3	<p><math>T_1, T_2, \dots, T_{NUMTP}</math></p> <p><math>T_i</math>    Specified time</p>
	4.2.4	<p><math>C_1, C_2, \dots, C_{NUMTP}</math></p> <p><math>C_i</math>    Velocity intensity at time <math>T_i</math></p>

Card Group	Input Data and Definitions (Velocity)
5	<div>5.1</div> <div>LSNO, LVNO, LHNO</div> <div><div>LSNO</div><div>LVNO</div><div>LHNO</div><div>Loading surface number</div><div>Velocity function number</div><div>Velocity history number</div></div> <div>Repeat Card 5.1 until the last card (LSNO=0) is specified</div>

Velocity Specification



LOAD-2D

LDTYPE = 3 [Initial Velocity: SMAP-2D]



Card Group	Input Data and Definitions (Initial Velocity)		
1  Title & Element	1.1	<b>TITLE</b> <b>TITLE</b> Any title (Max = 60 characters)	
	1.2	<b>NCTYPE</b> <b>NCTYPE</b> = 0    Axisymmetric element Y-axis is axis of symmetry = 1    Plane strain element (Thickness=1.0) = 2    Plane stress element (Thickness=1.0) = 3    Spherically symmetric element ( <b>SMAP-2D</b> )	
2  Loading Surface	2.1	<b>NUMLS</b> <b>NUMLS</b> Number of loading surfaces where initial velocities are specified (Max = 20)	
	2.2  For Each Loading Surface  LSTYPE = 0, 1, 2	2.2.1	<b>LSNO, LSTYPE</b> <b>LSNO</b> Loading surface number <b>LSTYPE</b> = 0    All specified nodes = 1    Line strip                                = 2    Points = 3    Node group                                = 4    Element group
		2.2.2	<b>NUMNODE</b> <b>NUMNODE</b> Number of nodes on this loading surface (Max = 9990)
		2.2.3	<b>NOD<sub>1</sub>, NOD<sub>2</sub>, ..., NOD<sub>NUMNODE</sub></b> <b>NOD<sub>i</sub></b> Specified node  Line strip ( <b>LSTYPE</b> =1) is defined counterclockwise. For <b>LSTYPE</b> =1 and <b>NOD<sub>NUMNODE</sub></b> < 0, absolute value of <b>NOD<sub>NUMNODE</sub></b> is the reference node defining normal to the Line strip.

Card Group	Input Data and Definitions (Initial Velocity)											
2	2.2	Loading Surface	2.2.4 <b>NUMNODG</b> NUMNODG      Number of node groups on this loading surface (Max = 100)									
			2.2.5 NSR, JCR, NJR, ICR, NIR <b>For Each Group</b>  NSR      Starting node number of the first row JCR      Node number increment in a row NJR      Number of nodes in a row ICR      Node number increment for next row NIR      Total number of rows  <div> <div> 5      10      15      20  ○ — ○ — ○ — ○  35      40      45      50  ○ — ○ — ○ — ○  65      70      75      80  ○ — ○ — ○ — ○ </div> <div> Example  NSR = 5  JCR = 5  NJR = 4  ICR = 30  NIR = 3 </div> </div>									
		For Each Loading Surface	2.2.6 <b>NUMNELG</b> NUMNELG      Number of element groups on this loading surface (Max = 100)									
			2.2.7 NSR, JCR, NJR, ICR, NIR, NS <b>For Each Group</b>  NSR      Starting element number of the first row JCR      Element number increment in a row NJR      Number of elements in a row ICR      Element number increment for next row NIR      Total number of rows NS      Element surface number (See Mesh File Card 3.2)  <div> <div> <table border="1"> <tr><td>5</td><td>10</td><td>15</td><td>20</td></tr> <tr><td>35</td><td>40</td><td>45</td><td>50</td></tr> <tr><td>65</td><td>70</td><td>75</td><td>80</td></tr> </table> </div> <div> Example  NSR = 5  JCR = 5  NJR = 4  ICR = 30  NIR = 3 </div> </div>	5	10	15	20	35	40	45	50	65
5	10	15	20									
35	40	45	50									
65	70	75	80									



Card Group	Input Data and Definitions (Initial Velocity)	
3	3.1	<p><b>NUMLIV</b></p> <p><b>NUMLIV</b>    Number of initial velocity functions (Max = 20)</p>
	3.2	<p>3.2.1</p> <p><b>LIVNO</b></p> <p><b>LIVNO</b>    Initial velocity function number</p>
		<p>3.2.2</p> <p><math>a_{xo}, a_{xx}, a_{xy}</math></p> <p><math>a_{xi}</math>    Coefficients defining initial velocity in the x-direction</p> <p><math>V_{ix} = a_{xo} + a_{xx}x + a_{xy}y</math></p>
		<p>3.2.3</p> <p><math>a_{yo}, a_{yx}, a_{yy}</math></p> <p><math>a_{yi}</math>    Coefficients defining initial velocity in the y-direction</p> <p><math>V_{iy} = a_{yo} + a_{yx}x + a_{yy}y</math></p>
		<p>3.2.4</p> <p><math>a_{no}, a_{nx}, a_{ny}</math></p> <p><math>a_{ni}</math>    Coefficients defining initial velocity normal to the surface</p> <p><math>V_{in} = a_{no} + a_{nx}x + a_{ny}y</math></p>

Card Group	Input Data and Definitions (Initial Velocity)
<p>4</p> <p>Initial Velocity Specification</p>	<p>4.1</p> <p>LSNO, LIVNO</p> <p>LSNO     Loading surface number</p> <p>LIVNO    Initial velocity function</p> <p>Repeat Card 4.1 until the last card (LSNO=0) is specified</p>

LOAD-2D

LDTYPE = 4 [Acceleration: SMAP-2D]



Card Group	Input Data and Definitions (Acceleration)		
1	Title & Element	1.1 TITLE TITLE      Any title (Max = 60 characters)	
		1.2 NCTYPE NCTYPE = 0    Axisymmetric element Y-axis is axis of symmetry = 1    Plane strain element (Thickness=1.0) = 2    Plane stress element (Thickness=1.0) = 3    Spherically symmetric element (SMAP-2D)	
2	Loading Surface	2.1 NUMLS NUMLS      Number of loading surfaces where accelerations are specified (Max = 20)	
		For Each Loading Surface LSTYPE = 0, 1, 2	2.2 2.2.1 LSNO, LSTYPE LSNO      Loading surface number LSTYPE = 0    All specified nodes = 1    Line strip                        = 2    Points = 3    Node group                        = 4    Element group
			2.2.2 NUMNODE NUMNODE      Number of nodes on this loading surface (Max = 9990)
			2.2.3 NOD <sub>1</sub> , NOD <sub>2</sub> , ..., NOD <sub>NUMNODE</sub> NOD <sub>i</sub> Specified node  Line strip (LSTYPE=1) is defined counterclockwise. For LSTYPE=1 and NOD <sub>NUMNODE</sub> < 0, absolute value of NOD <sub>NUMNODE</sub> is the reference node defining normal to the Line strip.

Card Group	Input Data and Definitions (Acceleration)											
2	2.2	Loading Surface										
		For Each Loading Surface										
		LSTYPE = 3 (Node Group)	<p>2.2.4</p> <p><b>NUMNODG</b></p> <p>NUMNODG      Number of node groups on this loading surface (Max = 100)</p>									
			<p>2.2.5</p> <p>NSR, JCR, NJR, ICR, NIR      <b>For Each Group</b></p> <p>NSR      Starting node number of the first row</p> <p>JCR      Node number increment in a row</p> <p>NJR      Number of nodes in a row</p> <p>ICR      Node number increment for next row</p> <p>NIR      Total number of rows</p> <div style="display: flex; align-items: center;"> <div style="margin-right: 20px;"> </div> <div> <p>Example</p> <p>NSR = 5</p> <p>JCR = 5</p> <p>NJR = 4</p> <p>ICR = 30</p> <p>NIR = 3</p> </div> </div>									
		LSTYPE = 4 (Element Group)	<p>2.2.6</p> <p><b>NUMNELG</b></p> <p>NUMNELG      Number of element groups on this loading surface (Max = 100)</p>									
			<p>2.2.7</p> <p>NSR, JCR, NJR, ICR, NIR, NS      <b>For Each Group</b></p> <p>NSR      Starting element number of the first row</p> <p>JCR      Element number increment in a row</p> <p>NJR      Number of elements in a row</p> <p>ICR      Element number increment for next row</p> <p>NIR      Total number of rows</p> <p>NS      Element surface number (See Mesh File Card 3.2)</p> <div style="display: flex; align-items: center;"> <div style="margin-right: 20px;"> <table border="1"> <tr><td>5</td><td>10</td><td>15</td><td>20</td></tr> <tr><td>35</td><td>40</td><td>45</td><td>50</td></tr> <tr><td>65</td><td>70</td><td>75</td><td>80</td></tr> </table> </div> <div> <p>Example</p> <p>NSR = 5</p> <p>JCR = 5</p> <p>NJR = 4</p> <p>ICR = 30</p> <p>NIR = 3</p> </div> </div>	5	10	15	20	35	40	45	50	65
5	10	15	20									
35	40	45	50									
65	70	75	80									

Card Group	Input Data and Definitions (Acceleration)	
3	Acceleration Function  For Each Acceleration	3.1 <b>NUMLA</b>  NUMLA    Number of acceleration functions (Max = 20)
		3.2    3.2.1 <b>LANO</b> LANO    Acceleration function number
		3.2.2 $a_{x0}, a_{xx}, a_{xy}$  $a_{xi}$ Coefficients defining acceleration in the x-direction $A_x = a_{x0} + a_{xx}x + a_{xy}y$
		3.2.3 $a_{y0}, a_{yx}, a_{yy}$  $a_{yi}$ Coefficients defining acceleration in the y-direction $A_y = a_{y0} + a_{yx}x + a_{yy}y$
		3.2.4 $a_{n0}, a_{nx}, a_{ny}$  $a_{ni}$ Coefficients defining acceleration normal to the surface $A_n = a_{n0} + a_{nx}x + a_{ny}y$

Card Group	Input Data and Definitions (Acceleration)	
4	4.1	<p>NUMLH</p> <p>NUMLH    Number of acceleration histories (Max = 20)</p>
	4.1	<p>4.2.1</p> <p>LHNO</p> <p>LHNO    Acceleration history number</p>
	4.2.2	<p>NUMTP</p> <p>NUMTP    Number of time points (Max = 1000)</p>
	4.2.3	<p><math>T_1, T_2, \dots, T_{NUMTP}</math></p> <p><math>T_i</math>    Specified time</p>
	4.2.4	<p><math>C_1, C_2, \dots, C_{NUMTP}</math></p> <p><math>C_i</math>    Acceleration intensity at time <math>T_i</math></p>



Card Group	Input Data and Definitions (Acceleration)
5	<p>5.1</p> <p>LSNO, LANO, LHNO</p> <p>LSNO      Loading surface number</p> <p>LANO      Acceleration function number</p> <p>LHNO      Acceleration history number</p> <p>Repeat Card 5.1 until the last card (LSNO=0) is specified</p>

Acceleration Specification

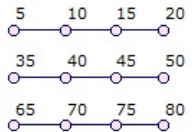
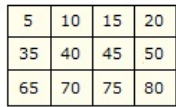


LOAD-2D

LDTYPE = 5 [Transmitting Boundary: SMAP-2D]



Card Group	Input Data and Definitions (Transmitting Boundary)		
1	Title & Element	1.1	<p><b>TITLE</b></p> <p>TITLE Any title (Max = 60 characters)</p>
		1.2	<p><b>NCTYPE</b></p> <p>NCTYPE = 0 Axisymmetric element Y-axis is axis of symmetry</p> <p>= 1 Plane strain element (Thickness=1.0)</p> <p>= 2 Plane stress element (Thickness=1.0)</p> <p>= 3 Spherically symmetric element (SMAP-2D)</p>
2	Loading Surface	2.1	<p><b>NUMLS</b></p> <p>NUMLS Number of loading surfaces where transmitting boundaries are specified (Max = 20)</p>
		2.2	<p><b>LSNO, LSTYPE</b></p> <p>LSNO Loading surface number</p> <p>LSTYPE = 0 All specified nodes</p> <p>= 1 Line strip = 2 Points</p> <p>= 3 Node group = 4 Element group</p>
		2.2.2	<p><b>NUMNODE</b></p> <p>NUMNODE Number of nodes on this loading surface (Max = 9990)</p>
		2.2.3	<p><math>NOD_1, NOD_2, \dots, NOD_{NUMNODE}</math></p> <p><math>NOD_i</math> Specified node</p> <p>Line strip (LSTYPE=1) is defined counterclockwise. For LSTYPE=1 and <math>NOD_{NUMNODE} &lt; 0</math>, absolute value of <math>NOD_{NUMNODE}</math> is the reference node defining normal to the Line strip.</p>
	For Each Loading Surface	LSTYPE = 0, 1, 2	

Card Group	Input Data and Definitions (Transmitting Boundary)		
2	2.2	Loading Surface	2.2.4 <b>NUMNODG</b> NUMNODG    Number of node groups on this loading surface (Max = 100)
			2.2.5 <b>NSR, JCR, NJR, ICR, NIR</b> For Each Group  NSR    Starting node number of the first row JCR    Node number increment in a row NJR    Number of nodes in a row ICR    Node number increment for next row NIR    Total number of rows   Example NSR = 5 JCR = 5 NJR = 4 ICR = 30 NIR = 3
			2.2.6 <b>NUMNELG</b> NUMNELG    Number of element groups on this loading surface (Max = 100)
	For Each Loading Surface	LSTYPE = 3 (Node Group)	2.2.7 <b>NSR, JCR, NJR, ICR, NIR, NS</b> For Each Group  NSR    Starting element number of the first row JCR    Element number increment in a row NJR    Number of elements in a row ICR    Element number increment for next row NIR    Total number of rows NS    Element surface number (See Mesh File Card 3.2)   Example NSR = 5 JCR = 5 NJR = 4 ICR = 30 NIR = 3

Card Group	Input Data and Definitions (Transmitting Boundary)	
3	3.1	<p>NUMMP</p> <p>NUMMP    Number of different material property (Max=5)</p>
	3.2	<p>3.2.1</p> <p>MATNO</p> <p>MATNO    Material property number</p>
		<p>3.2.2</p> <p>RO, E, V</p> <p>RO    Mass density</p> <p>E    Young's modulus</p> <p>V    Poisson's ratio</p>

Card Group	Input Data and Definitions (Transmitting Boundary)
<div>4</div> <div>Transmitting Boundary Specification</div>	<div>4.1</div> <div>LSNO, MATNO</div> <div> <div>LSNO</div> <div>Loading surface number</div> </div> <div> <div>MATNO</div> <div>Material property number</div> <div>For MATNO = 0, loading surface is related to continuum element surface</div> <div>Refer to Card 9.6.3 in SMAP-2D User's Manual</div> </div> <div>Repeat Card 4.1 until the last card (LSNO=0) is specified</div>



LOAD-3D

LDTYPE = 1 [Pressure: SMAP-3D]



Card Group	Input Data and Definitions (Pressure)		
1	Title	1.1	TITLE TITLE Any title (Max = 60 characters)
2	Loading Surface	2.1	NUMLS NUMLS Number of loading surfaces where external tractions are specified (Max = 20)
		2.2	2.2.1 LSNO, LSTYPE LSNO Loading surface number LSTYPE = 0 All specified nodes = 1 Polygon               = 2 Plane = 3 Line strip       = 4 Points = 5 Node group = 6 Element group
		2.2.2	NUMNODE NUMNODE Number of nodes on this loading surface (Max = 9990)
		2.2.3	NOD <sub>1</sub> , NOD <sub>2</sub> , ..., NOD <sub>NUMNODE</sub> NOD <sub>i</sub> Specified node Polygon (LSTYPE=1) is defined counterclockwise. Plane (LSTYPE=2) is defined by 3 nodes. For LSTYPE=3 and NOD <sub>NUMNODE</sub> < 0, absolute value of NOD <sub>NUMNODE</sub> is the reference node defining normal to the Line strip.
		For Each Loading Surface LSTYPE = 0, 1, 2, 3, 4	

Card Group	Input Data and Definitions (Pressure)		
2	2.2	Loading Surface	
	For Each Loading Surface	LSTYPE = 5 (Node Group)	2.2.4
NUMNODG			NUMNODG      Number of node groups on this loading surface (Max = 100)
2.2.5			NSR, JCR, NJR, ICR, NIR      For Each Group
NSR      Starting node number of the first row JCR      Node number increment in a row NJR      Number of nodes in a row ICR      Node number increment for next row NIR      Total number of rows			
			<div><div><div>5      10      15      20</div><div>○-----○-----○-----○</div><div>35      40      45      50</div><div>○-----○-----○-----○</div><div>65      70      75      80</div><div>○-----○-----○-----○</div></div><div>Example NSR = 5 JCR = 5 NJR = 4 ICR = 30 NIR = 3</div></div>
	For Each Loading Surface	LSTYPE = 6 (Element Group)	2.2.6
NUMNELG			NUMNELG      Number of element groups on this loading surface (Max = 100)
2.2.7			NSR, JCR, NJR, ICR, NIR, NS      For Each Group
NSR      Starting element number of the first row JCR      Element number increment in a row NJR      Number of elements in a row ICR      Element number increment for next row NIR      Total number of rows NS      Element surface number (See Mesh File Card 3.2)			
			<div><div><div>5      10      15      20</div><div>35      40      45      50</div><div>65      70      75      80</div></div><div>Example NSR = 5 JCR = 5 NJR = 4 ICR = 30 NIR = 3</div></div>

Card Group	Input Data and Definitions (Pressure)	
3	3.1	<p><b>NUMLP</b></p> <p><b>NUMLP</b>      Number of pressure functions (Max = 20)</p>
	3.2	<p>3.2.1</p> <p><b>LPNO, LPTYPE</b></p> <p><b>LPNO</b>              Pressure function number</p> <p><b>LPTYPE</b>    = 0    Use effective surface</p> <p>                 = 1    Use actual surface</p> <p><b>Note:</b>              Effective surface is normal to force direction (Ex. Wind load)</p>
	3.2.2	<p><math>a_{x0}, a_{xx}, a_{xy}, a_{xz}</math></p> <p><math>a_{xi}</math>              Coefficients defining surface traction in the x-direction.</p> <p><math>P_x = a_{x0} + a_{xx}x + a_{xy}y + a_{xz}z</math></p>
	3.2.3	<p><math>a_{y0}, a_{yx}, a_{yy}, a_{yz}</math></p> <p><math>a_{yi}</math>              Coefficients defining surface traction in the y-direction.</p> <p><math>P_y = a_{y0} + a_{yx}x + a_{yy}y + a_{yz}z</math></p>
	3.2.4	<p><math>a_{z0}, a_{zx}, a_{zy}, a_{zz}</math></p> <p><math>a_{zi}</math>              Coefficients defining surface traction in the z-direction.</p> <p><math>P_z = a_{z0} + a_{zx}x + a_{zy}y + a_{zz}z</math></p>
	3.2.5	<p><math>a_{n0}, a_{nx}, a_{ny}, a_{nz}</math></p> <p><math>a_{ni}</math>              Coefficients defining surface traction normal to surface. Acting on actual surface</p> <p><math>P_n = a_{n0} + a_{nx}x + a_{ny}y + a_{nz}z</math></p>

Card Group	Input Data and Definitions (Pressure)	
4	4.1	<p>NUMLH</p> <p>NUMLH    Number of pressure histories (Max = 20)</p>
	4.2	4.2.1
		<p>LHNO</p> <p>LHNO    Pressure history number</p>
		4.2.2
		<p>NUMTP</p> <p>NUMTP    Number of time points (Max = 1000)</p>
		4.2.3
		<p><math>T_1, T_2, \dots, T_{NUMTP}</math></p> <p><math>T_i</math>    Specified time</p>
		4.2.4
		<p><math>C_1, C_2, \dots, C_{NUMTP}</math></p> <p><math>C_i</math>    Pressure intensity at time T</p>

Card Group	Input Data and Definitions (Pressure)
5	<p>5.1</p> <p>LSNO, LPNO, LHNO</p> <p>LSNO      Loading surface number</p> <p>LPNO      Pressure function number</p> <p>LHNO      Pressure history number</p> <p>Repeat Card 5.1 until the last card (LSNO=0) is specified</p>
Pressure Specification	





LOAD-3D

LDTYPE = 2 [Velocity: SMAP-3D]



Card Group	Input Data and Definitions (Velocity)		
1	Title	1.1	TITLE TITLE Any title (Max = 60 characters)
2	Loading Surface	2.1	NUMLS NUMLS Number of loading surfaces where velocities are specified (Max = 20)
		2.2	2.2.1 LSNO, LSTYPE LSNO Loading surface number LSTYPE = 0 All specified nodes = 1 Polygon               = 2 Plane = 3 Line strip       = 4 Points = 5 Node group = 6 Element group
		2.2.2	NUMNODE NUMNODE Number of nodes on this loading surface (Max = 9990)
		2.2.3	NOD <sub>1</sub> , NOD <sub>2</sub> , ..., NOD <sub>NUMNODE</sub> NOD <sub>i</sub> Specified node Polygon (LSTYPE=1) is defined counterclockwise. Plane (LSTYPE=2) is defined by 3 nodes. For LSTYPE=3 and NOD <sub>NUMNODE</sub> < 0, absolute value of NOD <sub>NUMNODE</sub> is the reference node defining normal to the Line strip.

Card Group		Input Data and Definitions (Velocity)				
2	Loading Surface	2.2	For Each Loading Surface	LSTYPE = 5 (Node Group)	2.2.4	NUMNODG NUMNODG      Number of node groups on this loading surface (Max = 100)
					2.2.5	NSR, JCR, NJR, ICR, NIR      For Each Group  NSR      Starting node number of the first row JCR      Node number increment in a row NJR      Number of nodes in a row ICR      Node number increment for next row NIR      Total number of rows  <div><div><div>5      10      15      20</div><div>○-----○-----○-----○</div><div>35      40      45      50</div><div>○-----○-----○-----○</div><div>65      70      75      80</div><div>○-----○-----○-----○</div></div><div>Example NSR = 5 JCR = 5 NJR = 4 ICR = 30 NIR = 3</div></div>
		LSTYPE = 6 (Element Group)	2.2.6	NUMNELG NUMNELG      Number of element groups on this loading surface (Max = 100)		
			2.2.7	NSR, JCR, NJR, ICR, NIR, NS      For Each Group  NSR      Starting element number of the first row JCR      Element number increment in a row NJR      Number of elements in a row ICR      Element number increment for next row NIR      Total number of rows NS      Element surface no. (See Mesh File Card 3.2)  <div><div><div>5      10      15      20</div><div>35      40      45      50</div><div>65      70      75      80</div></div><div>Example NSR = 5 JCR = 5 NJR = 4 ICR = 30 NIR = 3</div></div>		

Card Group	Input Data and Definitions (Velocity)	
3	3.1	<p>NUMLV</p> <p>NUMLV    Number of velocity functions (Max = 20)</p>
Velocity Function	For Each Velocity Function	<p>3.2</p> <p>3.2.1</p> <p>LVNO,    LVTYPE</p> <p>LVNO            Velocity function number</p> <p>LVTYPE = 0    Apply individual components Cards 3.2.2 - 3.2.4</p> <p>              = 1    Apply normal components Cards 3.2.5</p>
		<p>3.2.2</p> <p><math>a_{x0}, a_{xx}, a_{xy}, a_{xz}</math> <math>a_{xi}</math>            Coefficients defining velocity in x-direction</p> $V_x = a_{x0} + a_{xx}x + a_{xy}y + a_{xz}z$
		<p>3.2.3</p> <p><math>a_{y0}, a_{yx}, a_{yy}, a_{yz}</math> <math>a_{yi}</math>            Coefficients defining velocity in y-direction</p> $V_y = a_{y0} + a_{yx}x + a_{yy}y + a_{yz}z$
		<p>3.2.4</p> <p><math>a_{z0}, a_{zx}, a_{zy}, a_{zz}</math> <math>a_{zi}</math>            Coefficients defining velocity in z-direction</p> $V_z = a_{z0} + a_{zx}x + a_{zy}y + a_{zz}z$
		<p>3.2.5</p> <p><math>a_{n0}, a_{nx}, a_{ny}, a_{nz}</math> <math>a_{ni}</math>            Coefficients defining velocity normal to surface</p> $V_n = a_{n0} + a_{nx}x + a_{ny}y + a_{nz}z$

Card Group	Input Data and Definitions (Velocity)	
4	4.1	<p>NUMLH</p> <p>NUMLH     Number of velocity histories (Max = 20)</p>
	4.2	<p>4.2.1</p> <p>LHNO</p> <p>LHNO     Velocity history number</p>
	4.2.2	<p>NUMTP</p> <p>NUMTP     Number of time points (Max = 1000)</p>
	4.2.3	<p><math>T_1, T_2, \dots, T_{NUMTP}</math></p> <p><math>T_i</math>     Specified time</p>
	4.2.4	<p><math>C_1, C_2, \dots, C_{NUMTP}</math></p> <p><math>C_i</math>     Velocity intensity at time <math>T_i</math></p>
Velocity History		
For Each Velocity History		

Card Group	Input Data and Definitions (Velocity)
5	<div>5.1</div> <div>LSNO, LVNO, LHNO</div> <div><div>LSNO</div><div>Loading surface number</div></div> <div><div>LVNO</div><div>Velocity function number</div></div> <div><div>LHNO</div><div>Velocity history number</div></div> <div>Repeat Card 5.1 until the last card (LSNO=0) is specified</div>
Velocity Specification	



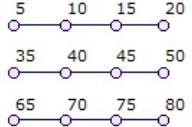
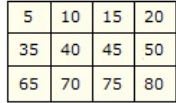


LOAD-3D

LDTYPE = 3 [Initial Velocity: SMAP-3D]



Card Group	Input Data and Definitions (Initial Velocity)		
1	Title	1.1	TITLE TITLE Any title (Max = 60 characters)
2	Loading Surface	2.1	NUMLS NUMLS Number of loading surfaces where initial velocities are specified (Max = 20)
		2.2	2.2.1 LSNO, LSTYPE LSNO Loading surface number LSTYPE = 0 All specified nodes = 1 Polygon                   = 2 Plane = 3 Line strip           = 4 Points = 5 Node group = 6 Element group
		2.2.2	NUMNODE NUMNODE Number of nodes on this loading surface (Max = 9990)
		2.2.3	NOD <sub>1</sub> , NOD <sub>2</sub> , ..., NOD <sub>NUMNODE</sub> NOD <sub>i</sub> Specified node Polygon (LSTYPE=1) is defined counterclockwise. Plane (LSTYPE=2) is defined by 3 nodes. For LSTYPE=3 and NOD <sub>NUMNODE</sub> < 0, absolute value of NOD <sub>NUMNODE</sub> is the reference node defining normal to the Line strip.

Card Group	Input Data and Definitions (Initial Velocity)		
2	2.2	Loading Surface	
		For Each Loading Surface	
		LSTYPE = 5 (Node Group)	2.2.4 NUMNODG NUMNODG    Number of node groups on this loading surface (Max = 100)
			2.2.5 NSR, JCR, NJR, ICR, NIR <b>For Each Group</b>  NSR    Starting node number of first row JCR    Node number increment in a row NJR    Number of nodes in a row ICR    Node number increment for next row NIR    Total number of rows   Example NSR = 5 JCR = 5 NJR = 4 ICR = 30 NIR = 3
		LSTYPE = 6 (Element Group)	2.2.6 NUMNELG NUMNELG    Number of element groups on this loading surface (Max = 100)
			2.2.7 NSR, JCR, NJR, ICR, NIR, NS <b>For Each Group</b>  NSR    Starting element number of first row JCR    Element number increment in a row NJR    Number of elements in a row ICR    Element number increment for next row NIR    Total number of rows NS    Element surface no. (See Mesh File Card 3.2)   Example NSR = 5 JCR = 5 NJR = 4 ICR = 30 NIR = 3

Card Group	Input Data and Definitions (Initial Velocity)	
3	Initial Velocity Function      For Each Initial Velocity Function	3.1 <b>NUMLIV</b> NUMLIV    Number of initial velocity functions (Max = 20)
		3.2    3.2.1 <b>LIVNO, LIVTYPE</b> LIVNO        Initial velocity function number LIVTYPE = 0    Apply individual components Cards 3.2.2 - 3.2.4 = 1    Apply normal components Cards 3.2.5
		3.2.2 $a_{x0}, a_{xx}, a_{xy}, a_{xz}$ $a_{xi}$ Coefficients defining initial velocity in the x-direction. $V_{ix} = a_{x0} + a_{xx}x + a_{xy}y + a_{xz}z$
		3.2.3 $a_{y0}, a_{yx}, a_{yy}, a_{yz}$ $a_{yi}$ Coefficients defining initial velocity in the y-direction. $V_{iy} = a_{y0} + a_{yx}x + a_{yy}y + a_{yz}z$
		3.2.4 $a_{z0}, a_{zx}, a_{zy}, a_{zz}$ $a_{zi}$ Coefficients defining initial velocity in the z-direction. $V_{iz} = a_{z0} + a_{zx}x + a_{zy}y + a_{zz}z$
		3.2.5 $a_{n0}, a_{nx}, a_{ny}, a_{nz}$ $a_{ni}$ Coefficients defining initial velocity normal to the surface. $V_{in} = a_{n0} + a_{nx}x + a_{ny}y + a_{nz}z$

Card Group	Input Data and Definitions (Initial Velocity)
<div>4</div> <div>Initial Velocity Specification</div>	<div>4.1</div> <div>LSNO,   LIVNO</div> <div> <div>LSNO      Loading surface number</div> <div>LIVNO    Initial velocity function</div> </div> <div>Repeat Card 4.1 until the last card (LSNO=0) is specified</div>

LOAD-3D

LDTYPE = 4 [ Acceleration: SMAP-3D]





Card Group	Input Data and Definitions (Acceleration)		
1	Title	1.1	TITLE TITLE Any title (Max = 60 characters)
2	Loading Surface	2.1	NUMLS NUMLS Number of loading surfaces where accelerations are specified (Max = 20)
		2.2	2.2.1 LSNO, LSTYPE LSNO Loading surface number LSTYPE = 0 All specified nodes = 1 Polygon               = 2 Plane = 3 Line strip       = 4 Points = 5 Node group = 6 Element group
		2.2.2	NUMNODE NUMNODE Number of nodes on this loading surface (Max = 9990)
		2.2.3	NOD <sub>1</sub> , NOD <sub>2</sub> , ..., NOD <sub>NUMNODE</sub> NOD <sub>i</sub> Specified node Polygon (LSTYPE=1) is defined counterclockwise. Plane (LSTYPE=2) is defined by 3 nodes. For LSTYPE=3 and NOD <sub>NUMNODE</sub> < 0, absolute value of NOD <sub>NUMNODE</sub> is the reference node defining normal to the Line strip.

Card Group		Input Data and Definitions (Acceleration)	
2	2.2	For Each Loading Surface	2.2.4  NUMNODG NUMNODG      Number of node groups on this loading surface (Max = 100)
			2.2.5  NSR, JCR, NJR, ICR, NIR      For Each Group  NSR      Starting node number of the first row JCR      Node number increment in a row NJR      Number of nodes in a row ICR      Node number increment for next row NIR      Total number of rows  <div><div><div>5      10      15      20</div><div>○-----○-----○-----○</div><div>35      40      45      50</div><div>○-----○-----○-----○</div><div>65      70      75      80</div><div>○-----○-----○-----○</div></div><div>Example NSR = 5 JCR = 5 NJR = 4 ICR = 30 NIR = 3</div></div>
		LSTYPE = 5 (Node Group)	2.2.6  NUMNELG NUMNELG      Number of element groups on this loading surface (Max = 100)
			2.2.7  NSR, JCR, NJR, ICR, NIR, NS      For Each Group  NSR      Starting element number of the first row JCR      Element number increment in a row NJR      Number of elements in a row ICR      Element number increment for next row NIR      Total number of rows NS      Element surface no. (See Mesh File Card 3.2)  <div><div><div>5      10      15      20</div><div>35      40      45      50</div><div>65      70      75      80</div></div><div>Example NSR = 5 JCR = 5 NJR = 4 ICR = 30 NIR = 3</div></div>

Card Group	Input Data and Definitions (Acceleration)	
3	Acceleration Function  For Each Acceleration Function	3.1 <b>NUMLA</b> NUMLA    Number of    acceleration functions (Max = 20)
		3.2    3.2.1 <b>LANO, LATYPE</b> LANO            Acceleration function number LATYPE    = 0    Apply individual components (Cards 3.2.2 - 3.2.4) = 1    Apply normal components (Cards 3.2.5)
		3.2.2 $a_{xo}, a_{xx}, a_{xy}, a_{xz}$ $a_{xi}$ Coefficients defining    acceleration in the x-direction $A_x = a_{xo} + a_{xx}x + a_{xy}y + a_{xz}z$
		3.2.3 $a_{yo}, a_{yx}, a_{yy}, a_{yz}$ $a_{yi}$ Coefficients defining    acceleration in the y-direction. $A_y = a_{yo} + a_{yx}x + a_{yy}y + a_{yz}z$
		3.2.4 $a_{zo}, a_{zx}, a_{zy}, a_{zz}$ $a_{zi}$ Coefficients defining    acceleration In the z-direction. $A_z = a_{zo} + a_{zx}x + a_{zy}y + a_{zz}z$
		3.2.5 $a_{no}, a_{nx}, a_{ny}, a_{nz}$ $a_{ni}$ Coefficients defining    acceleration normal to the surface. $A_n = a_{no} + a_{nx}x + a_{ny}y + a_{nz}z$

Card Group	Input Data and Definitions (Acceleration)	
4	4.1	NUMLH NUMLH    Number of acceleration histories (Max = 20)
	4.1	4.2.1 LHNO LHNO    Acceleration history number
		4.2.2 NUMTP NUMTP    Number of time points (Max = 1000)
		4.2.3 $T_1, T_2, \dots, T_{NUMTP}$ $T_i$ Specified time
		4.2.4 $C_1, C_2, \dots, C_{NUMTP}$ $C_i$ Acceleration intensity at time $T_i$
Acceleration History	For Each Acceleration History	

Card Group	Input Data and Definitions (Acceleration)
5	<div>5.1</div> <div>LSNO, LANO, LHNO</div> <div><div>LSNO</div><div>Loading surface number</div></div> <div><div>LANO</div><div>Acceleration function number</div></div> <div><div>LHNO</div><div>Acceleration history number</div></div> <div>Repeat Card 5.1 until the last card (LSNO=0) is specified</div>
Acceleration Specification	



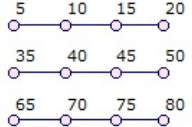
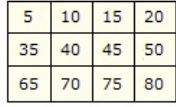
LOAD-3D

LDTYPE = 5 [Transmitting Boundary: SMAP-3D]





Card Group	Input Data and Definitions (Transmitting Boundary)		
1	Title	1.1	TITLE TITLE Any title (Max = 60 characters)
2	Loading Surface	2.1	NUMLS NUMLS Number of loading surfaces where transmitting boundaries are specified (Max = 20)
		2.2	2.2.1 LSNO, LSTYPE LSNO Loading surface number LSTYPE = 0 All specified nodes = 1 Polygon               = 2 Plane = 3 Line strip       = 4 Points = 5 Node group = 6 Element group
		2.2.2	NUMNODE NUMNODE Number of nodes on this loading surface (Max = 9990)
		2.2.3	NOD <sub>1</sub> , NOD <sub>2</sub> , ..., NOD <sub>NUMNODE</sub> NOD <sub>i</sub> Specified node Polygon (LSTYPE=1) is defined counterclockwise. Plane (LSTYPE=2) is defined by 3 nodes. For LSTYPE=3 and NOD <sub>NUMNODE</sub> < 0, absolute value of NOD <sub>NUMNODE</sub> is the reference node defining normal to the Line strip.

Card Group	Input Data and Definitions (Transmitting Boundary)		
2	2.2	Loading Surface	
		For Each Loading Surface	
		LSTYPE = 5 (Node Group)	2.2.4 NUMNODG NUMNODG    Number of node groups on this loading surface (Max = 100)
			2.2.5 NSR, JCR, NJR, ICR, NIR <b>For Each Group</b>  NSR    Starting node number of the first row JCR    Node number increment in a row NJR    Number of nodes in a row ICR    Node number increment for next row NIR    Total number of rows   Example NSR = 5 JCR = 5 NJR = 4 ICR = 30 NIR = 3
		LSTYPE = 6 (Element Group)	2.2.6 NUMNELG NUMNELG    Number of element groups on this loading surface (Max = 100)
			2.2.7 NSR, JCR, NJR, ICR, NIR, NS <b>For Each Group</b>  NSR    Starting element number of the first row JCR    Element number increment in a row NJR    Number of elements in a row ICR    Element number increment for next row NIR    Total number of rows NS    Element surface no. (See Mesh File Card 3.2)   Example NSR = 5 JCR = 5 NJR = 4 ICR = 30 NIR = 3

Card Group	Input Data and Definitions (Transmitting Boundary)	
3	3.1	NUMMP  NUMMP    Number of different material property (Max = 20)
	3.2	3.2.1 MATNO  MATNO    Material property number
		3.2.2 RO, E, V  RO    Mass density E    Young's modulus V    Poisson's ratio

Card Group	Input Data and Definitions (Transmitting Boundary)
<div>4</div> <div>Transmitting Boundary Specification</div>	<div>4.1</div> <div>LSNO, MATNO</div> <div> <div>LSNO        Loading surface number</div> <div>MATNO      Material property number</div> </div> <div>Repeat Card 4.1 until the last card (LSNO=0) is specified</div>

## XY Graph User's Manual

### 12.1 Introduction

**XY Graph** is a two-dimensional graph consisting of lines connecting each pair of data points, which can be plotted by **PLOT XY** or **EXCEL**. Figure 12.1 shows schematic flow diagram of plotting simple form of **Draft XY** data in Table 12.1.

This **Draft XY** is changed into **Standard XY** by **Converter DS**. Then **Standard XY** can be plotted by directly **PLOT XY** or by **EXCEL** with the aid of **Converter SE**.

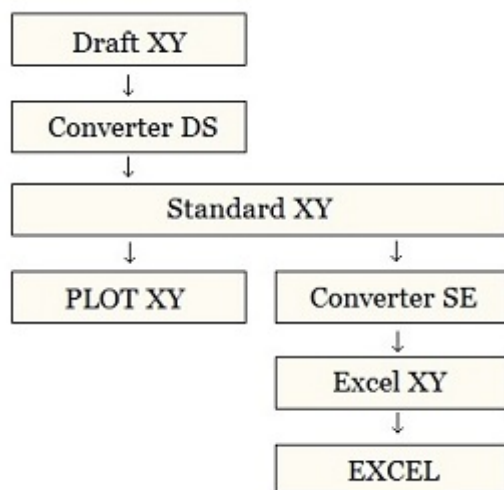


Figure 12.1 Flow diagram of plotting XY graph

Table 12.1 Draft XY Data Format

Card Group	Input Data and Definitions	
First Plot	Title	(Max 50 Characters)
	Sub Title	(Max 50 Characters)
	X-Label	(Max 50 Characters)
	Y-Label	(Max 50 Characters)
	First Curve	$X_1$ $Y_1$ $X_2$ $Y_2$ -       - $X_n$ $Y_n$ 0.0     123456     (End of Curve) Legend 1         (Max 20 Characters) Legend 2         (Max 20 Characters))
First Plot	Second Curve	$X_1$ $Y_1$ $X_2$ $Y_2$ -       - $X_n$ $Y_n$ 0.0     123456     (End of Curve) Legend 1         (Max 20 Characters) Legend 2         (Max 20 Characters)
	Last Curve	$X_1$ $Y_1$ $X_2$ $Y_2$ -       - $X_n$ $Y_n$ 0.0     123456     (End of Curve) Legend 1         (Max 20 Characters) Legend 2         (Max 20 Characters) 0.0     987654     (End of Plot)
Next Plot		Next Plot can be added using the same format as the First Plot

## 12.2 New Graph

XY Graph can be created by performing the following steps:

### Step 1:

Select the following menu items in **SMAP**:

Plot → XY → PLOT XY → New

### Step 2:

Once selected, initial default file **XY.dat** will be opened by **Notepad** as listed in Table 12.2.

Edit this default file according to the format of **Draft XY Data** in Table 12.1. And then save and exit.

### Step 3:

**Draft XY.dat** is automatically changed into **Standard Form** by **Converter DS** as listed in Table 12.3. Modified graph will be displayed on **PLOT XY** drawing board.

### Step 4:

XY Graph can be further modified by **Edit Dialog** explained in detail in the next Section 12.3.

Table 12.2 Draft XY Data (Initial Default File [XY.dat](#))

```

Plot No. 1
Sub Title 1
XLabel-1
YLabel-1
0      10
100    20
.000000E+00 .123456E+06
Curve 1
Legend
10,    20
90,    30
.000000E+00 .123456E+06
Curve 2
Legend
.000000E+00 .987654E+06
Plot No. 2
Sub Title 2
XLabel-2
YLabel-2
0      100
1000   200
.000000E+00 .123456E+06
Curve 1
Legend
100    200
900    300
.000000E+00 .123456E+06
Curve 2
Legend
.000000E+00 .987654E+06
Plot No. 3
Sub Title 3
XLabel-3
YLabel-3
0      100
1000   200
.000000E+00 .123456E+06
Curve 1
Legend
200,   200
900,   300
.000000E+00 .123456E+06
Curve 2
Legend
.000000E+00 .987654E+06

```



Table 12.3 Standard XY Data (Initial Default File XY.dat)

```

*****
*                               PLOT NO: 1                               *
*****
C Following data can be modified for plotting configuration
  TITLE      (50 CHAR) = Plot No. 1
  SUB-TITLE   (50 CHAR) = Sub Title 1
  XLABEL      (50 CHAR) = XLabel-1
  YLABEL      (50 CHAR) = YLabel-1
C
  MAN.-SCALE :   IXY = 1
  LEGEND-OPT. :   ILG = 1
  TOTAL CURVE :   NLG = 2
  LEGEND-LEN :   DXLEGN = 0.0
C
C IELEM= 0: no list data, list X-label & X-tick number
C   1: list data, list X-label & X-tick number
C   -2: node data, list node numbers only
C   2: element data, list element numbers only
C   -3: node data, list node no, X-tick no. & X-label
C   3: element data, list elem no, X-tick no. & X-label
  EL-LIST-OPT : IELEM = 0
C
  FRAMING :      IFM = 1
  CENTERING :    ICENL = 1
  GRIDDING :     IGRID = 1
C X-coordinate data
      XMAX = 5.0
      NODX = 6
      XS = .000000E+00
      XE = .120000E+03
      NXDEC = -1
      XSCALE = 1.0
C
      IGENX = 0
      XDELTA = 0.0
C
      LOGX = 0
      NXD = 0
C Y-coordinate data
      YMAX = 5.0
      NODY = 6
      YS = .800000E+01
      YE = .320000E+02
      NYDEC = 2
      YSCALE = 1.0
C
      LOGY = 0
      NYD = 0
C Individual Curve
C
      NO :      1      2      3      4      5      6      7      8      9      10
      HIDE =    0      0      0      0      0      0      0      0      0      0
      LINE =    1      1      1      1      1      1      1      1      1      1
      DASH =    1      2      3      4      5      6      7      8      9      10
      MARK =    1      2      3      4      5      6      7      8      9      10
      COLR =    1      2      3      4      5      6      7      8      9      10
C *****
  .000000E+00 .100000E+02
  .100000E+03 .200000E+02
  .000000E+00 .123456E+06
Curve 1
Legend
  .100000E+02 .200000E+02
  .900000E+02 .300000E+02
  .000000E+00 .123456E+06
Curve 2
Legend
  .000000E+00 .987654E+06

```

## 12.3 Edit Dialog

**Edit Dialog** in Figure 12.2 can be accessed by selecting the **Edit** menu in **PLOT-XY**.

**Edit Dialog** consists of following six parts:

- Titles and Labels
- General Options
- Dimensions and Scales
- Manual Scales
- Curve Data
- Command Buttons & Check Box

Refer to description in **Sample Graph** in Figure 12.3.

Figure 12.2  
Edit dialog

**PLOT NO 1**

**Titles and Labels**

Title: Example 1  
Sub Title: Stress History  
X-Label: Time (Sec)  
Y-Label: Stress (MPa)

**General Options**

☒ Framing ☒ Gridding ☒ Centering ☐ Log X ☐ Log Y

**Dimensions and Scales**

Xmax Cm: 2.69 Ymax Cm: 5.99 Dxlegn Cm: 0.00  
Xscale: 1.0000 Yscale: 1.0000 Xdelta: 0.

**Manual Scales**

Xs: 0. Xe: 120.00 Nodx: 6 Nxdec: -1  
Ys: 8.0000 Ye: 32.000 Nody: 6 Nydec: 2

**Curve No 1**

1: Mark & Line 1: Solid Line Mark ☐ Color ☒

Legend: Vertical Stress

< > List ☐ Hide Modify XY Edit XY Delete Add

Sample Description ☐ Add as New Plot OK Cancel

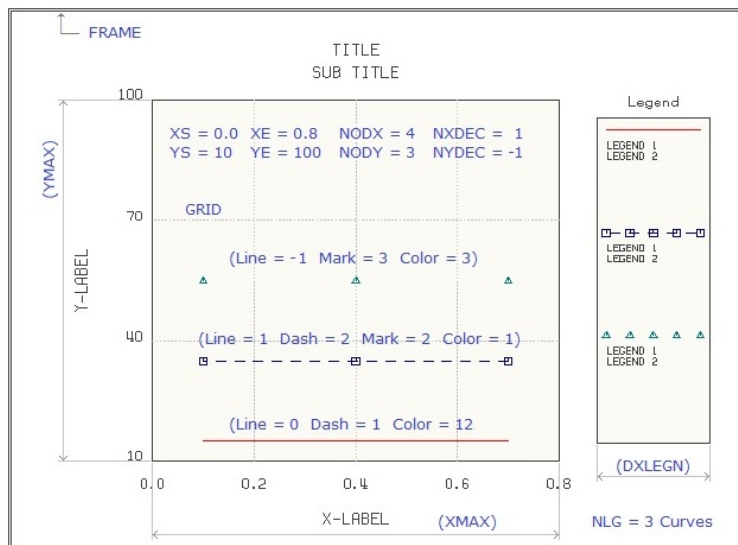


Figure 12.3 Sample graph

### 12.3.1 Titles and Labels

Here, you type:

Title, Sub Title, X-Label, and Y-Label.

### 12.3.2 General Options

Check the box for the option item to be active:

<a href="#">Framing</a>	Draw Frame
<a href="#">Gridding</a>	Draw Grid lines
<a href="#">Centering</a>	Center Titles and X & Y Labels
<a href="#">Log X</a>	Log scale in X axis
<a href="#">Log Y</a>	Log scale in Y axis

### 12.3.3 Dimensions and Scales

Refer to description in [Sample Graph](#) in Figure 12.3.

### 12.3.4 Manual Scales



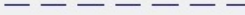





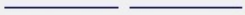












Refer to description in [Sample Graph](#) in Figure 12.3.

### 12.3.5 Curve Data

For each curve, you can select [Line](#) type, [Dash](#) type, [Mark](#) type, [Color](#) as in Figure 12.4, and type in [Legends](#).

Check [Hide Curve](#) to hide the current curve.

Figure 12.4  
Curve options

Line		
-1 Mark	0 Line	1 Mark & Line
Dash		
	1	 1
	2	 2
	3	 3
	4	 4
	5	 5
	6	 6
	7	 7
	8	 8
	9	 9
	10	 10
Color		
 0 Black	 8 Gray	
 1 Blue	 9 Light Blue	
 2 Green	 10 Light Green	
 3 Cyan	 11 Light Cyan	
 4 Red	 12 Light Red	
 5 Magenta	 13 Light Magenta	
 6 Brown	 14 Yellow	
 7 Light Gray	 15 Bright White	

**Curve Data** has the following seven command buttons:

- Back**            Open previous curve
- Next**           Open next curve
- List**            List all curves as in Figure 12.5a
- Modify XY**      Modify current curve XY data as in Figure 12.5b
- Edit XY**        Edit current curve XY data
- Delete**        Delete current curve
- Add**            Add new curve to current plot

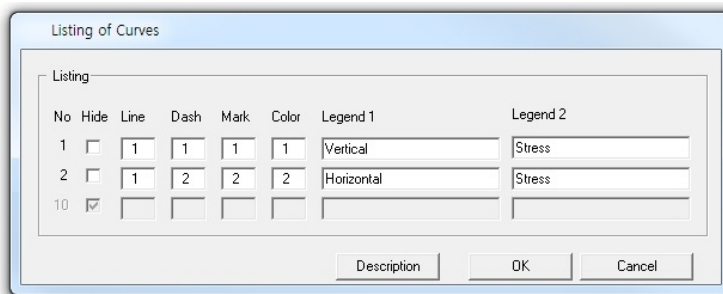


Figure 12.5a Listing of curves

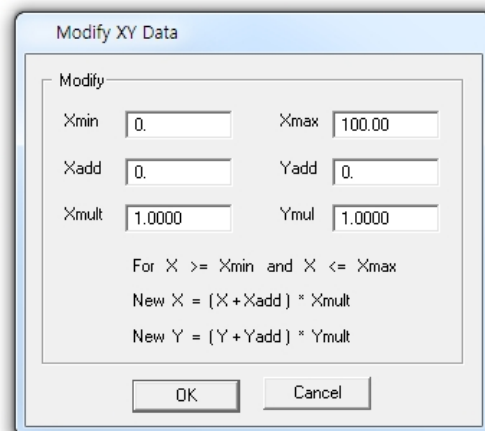


Figure 12.5b Modify current curve XY data

### **12.3.6 Command Buttons & Check Box**

Sample	Show Sample graph in Figure 12.3
Description	Show Curve options in Figure 12.4
Add as New Plot	Copy Current plot and Add as New plot
OK	Save and exit Edit dialog
Cancel	Cancel and exit Edit dialog

## **12.4 Existing Graph**

XY Graph can be opened by performing the following steps:

### **Step 1:**

Select the following menu items in **SMAP**:

Plot → XY → PLOT XY → Open

### **Step 2:**

If input file is **Draft Form**, then it will be automatically changed into **Standard Form** by **Converter DS** as listed in Table 12.3.

XY Graph will be displayed on **PLOT XY** drawing board.

### **Step 3:**

XY Graph can be modified by **Edit Dialog** as explained in detail in the previous Section 12.3.

Refer to samples in the following directory:

C:\Smap\Smap3D\Example\XY\_Graph\PLOT XY Graph Sample.docx

## 12.5 Excel XY Graph

Excel XY Graph can be made by performing the following steps:

### Step 1:

Select the following menu items in **SMAP**:

Plot → XY → EXCEL → Open

### Step 2:

If input file is **Draft Form**, then it will be automatically changed into **Standard Form** by **Converter DS** as listed in Table 12.3.

Then this **Standard XY Graph** will be changed into **Excel Form** by **Converter SE** and displayed on **EXCEL Spreadsheet** as shown in Figure 12.6.

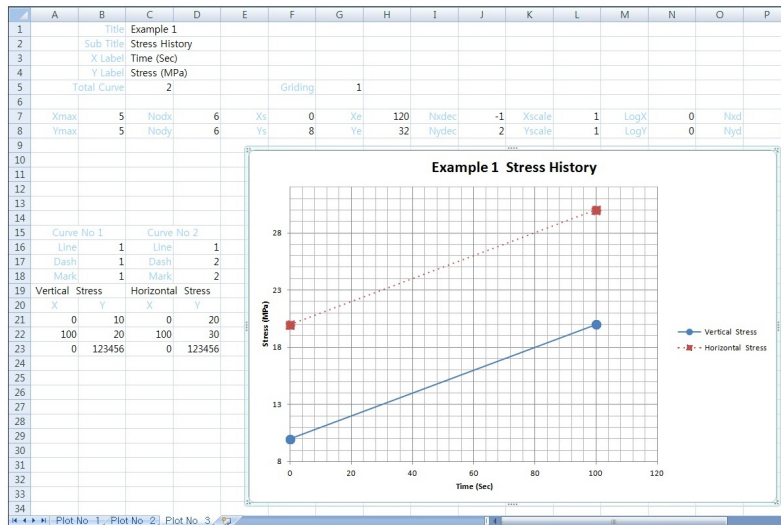


Figure 12.6 XY graph on Excel spreadsheet

## Notes on Excel XY Graph

Excel XY Graph can be influenced by the following input parameters in **Standard Form**:

### Note 1: Input Parameters Not Considered

Following parameters are not considered:

Plot dimensions: **XMAX** , **YMAX**

Number of digits after decimal point: **NXDEC**, **NYDEC**

### Note 2: Automatic Scaling (**Xscale = 0**, **Yscale = 0**)

For **XSCALE = 0**

X axis is automatically scaled and **XS**, **XE** and **NODX** are not used.

For **YSCALE = 0**

Y axis is automatically scaled and **YS**, **YE** and **NODY** are not used.

### Note 3: Logarithmic Scaling (**Logx = 1**, **Logy = 1**)

For **LOGX = 1**

**NODX** and **NXD** are not used.

If **XSCALE  $\neq$  0** and **XS < 1** and **XE > 1**, **XS** is automatically scaled.

For **LOGY = 1**

**NODY** and **NYD** are not used.

If **YSCALE  $\neq$  0** and **YS < 1** and **YE > 1**, **YS** is automatically scaled.

Refer to samples in the following directory:

C:\Smap\Smap3D\Example\XY\_Graph\Excel XY Graph Sample.pdf



## 12.6 SMAP Results

Figure 12.7 shows schematic flow diagram of processing **SMAP Results** corresponding to Card Group 12 in **SMAP Post File**.

This **Standard Form** of **PlotXy.dat** can be opened by either **PLOT XY** or **EXCEL** spreadsheet.

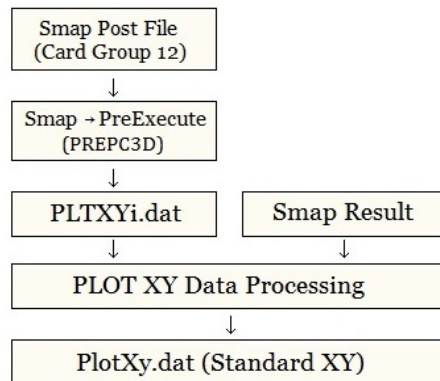


Figure 12.7 Processing SMAP results

**SMAP Results** can be plotted by performing following steps:

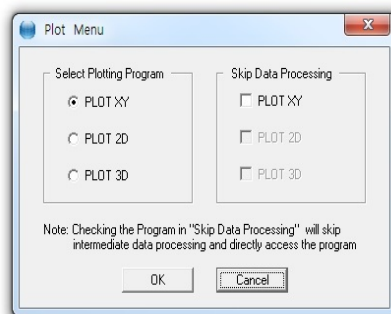
### Step 1:

Select the following menu items in **SMAP**:  
**Plot → Result**

### Step 2:

Select **PLOT XY**  
in **Plot Menu** dialog  
in Figure 12.8.

Figure 12.8  
Plot menu dialog



### 12.6.1 PLOT XY Setup

**PLOT XY Setup** in Figure 12.9 can be accessed by selecting the following item in **SMAP** main menu.

**Setup** → **PLOT XY**

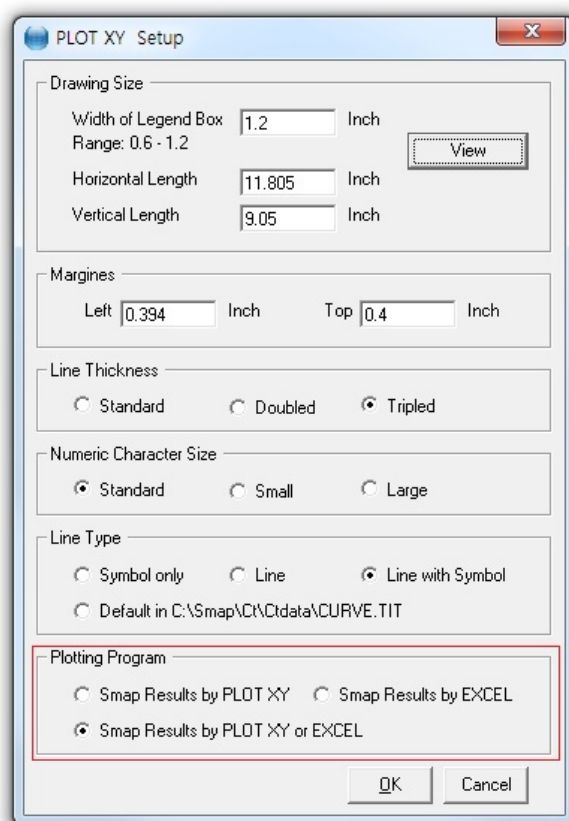


Figure 12.9 PLOT XY setup dialog

Refer to description in **Sample Graph** in Figure 12.4.

## 12.7 PlotXY Generator

**PlotXY Generator** is the graphical user interface which is mainly used to generate or edit **Simplified Time History** and **Simplified Snapshot** of Card Group 12 in **SMAP Post File**.

All different cases will be discussed in the following sections.

### 12.7.1 Accessing PlotXY Generator

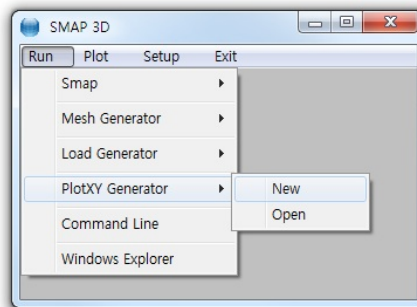
**PlotXY Generator** can be accessed by selecting the following item in **SMAP** main menu as in Figure 12.10.

**Run → PlotXY Generator → New / Open**

**New** is used to generate new Post File.

You can edit sample input with all different cases.

Figure 12.10  
Menu for PlotXY Generator



**Open** is used to edit existing Post File. You can specify different output Post File name as shown in Figure 12.11.

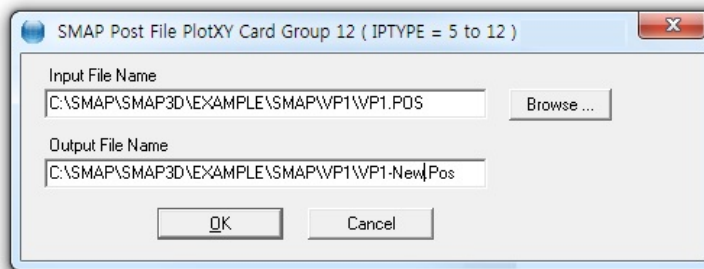


Figure 12.11 PlotXY input and output file dialog

### 12.7.2 Time History for a Given Element

Main Dialog for **Time History of Stresses / Strains for a Given Element** (IPTYPE = 5) is shown in Figure 12.12.

**Element** should be listed in Card 10.2.2 in **SMAP Main File**.

**Table** shows available data as in Figure 12.13.

PLOT-XY Input Generator ( SMAP Post File Card Group 12 )

PLOT NO 1

5 Time History of Stresses/Strains for a Given Element

Title:

Xlabel:

Ylabel:

Specified Element

Elemer:

Ky

Table Ky

Add Position

☐ Before  
☐ After  
☒ End

Add

Delete

Multiplication Factor

Time:  Stress:  Strain:

Ky

Ky1  
Ky2

Kx = Time

< > List Add Delete Save Exit

Figure 12.12 Time history for a given element

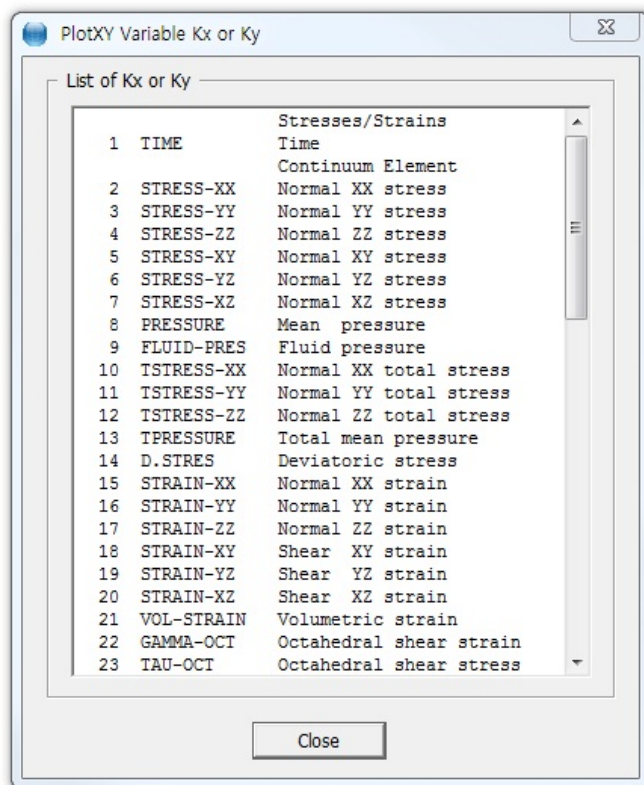


Figure 12.13 Available data for stresses / strains

### Buttons at Main Dialog Bottom

Back	Show previous plot
Next	Show next plot
List	Show listing of all plots
Add	Add new plot at the end
Delete	Delete the current plot
Save	Save all updates
Exit	Save and exit

List shows summary of all plots as shown in Figure 12.14.

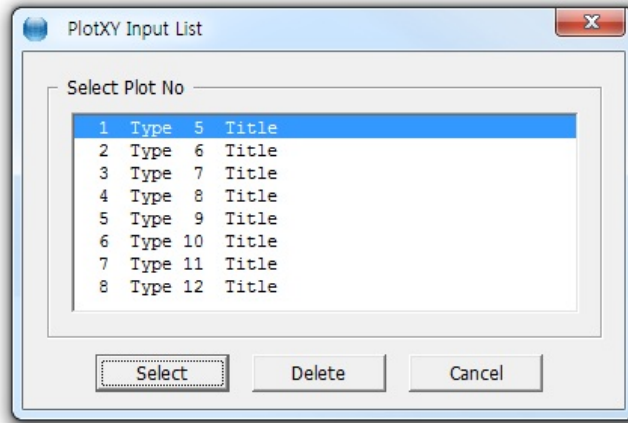


Figure 12.14 Listing of plots

Add shows new plot type to be added as in Figure 12.15.

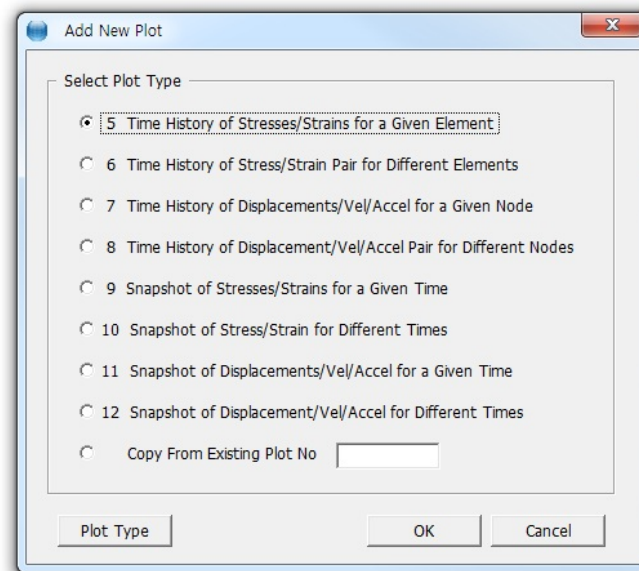


Figure 12.15 Add options for new plot

Plot Type in Add dialog illustrates graphically available plot types as shown schematically in Figure 12.16.

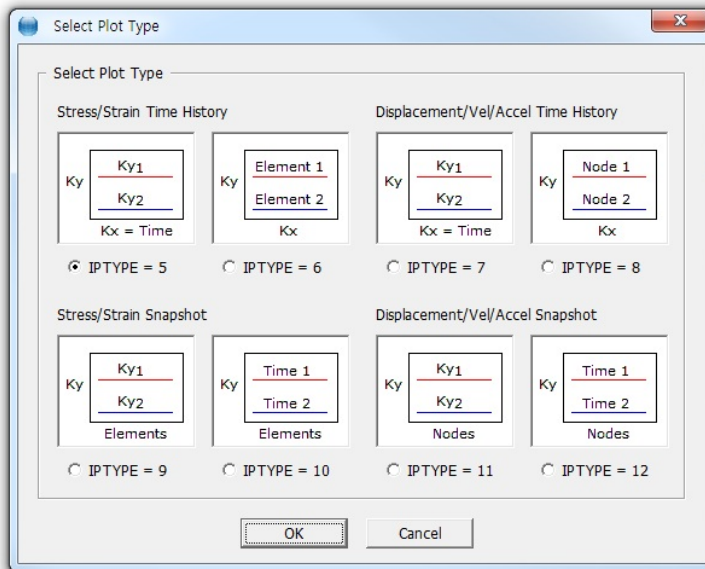


Figure 12.16 Available plot types

### 12.7.3 Time History for Different Elements

Main Dialog for [Time History of Stresses / Strains for Different Elements](#) (IPTYPE = 6) is shown in Figure 12.17.

[Elements](#) should be listed in Card 10.2.2 in [SMAP Main File](#). [Table](#) shows available data as in Figure 12.13.

PLOT-XY Input Generator ( SMAP Post File Card Group 12 )

PLOT NO 2

6 Time History of Stress/Strain Pair for Different Elements

Title

X\_Label

Y\_Label

Specified Variables

Kx

Ky

Add Position

☐ Before

☐ After

☒ End

Multiplication Factor

Time

Stress

Strain

Elements

1

2

Figure 12.17 Time history for different elements



### 12.7.4 Time History for a Given Node

Main Dialog for [Time History of Displacement / Vel / Accel for a Given Node](#) (IPTYPE = 7) is shown in Figure 12.18.

[Node](#) should be listed in Card 10.3.2 in [SMAP Main File](#).  
[Table](#) shows available data as shown in Figure 12.19.

PLOT-XY Input Generator ( SMAP Post File Card Group 12 )

PLOT NO 3

7 Time History of Displacements/Vel/Accel for a Given Node

Title

Xlabel

Ylabel

Specified Node

Node

Ky

2  
3

Table Ky

Add Position

☐ Before

☐ After

☒ End

Add

Delete

Multiplication Factor

Time	Displacement	Velocity	Acceleration
<input type="text" value="1"/>	<input type="text" value="1"/>	<input type="text" value="1"/>	<input type="text" value="1"/>

Ky

Ky1

Ky2

Kx = Time

< > List Add Delete Save Exit

Figure 12.18 Time history for a given node

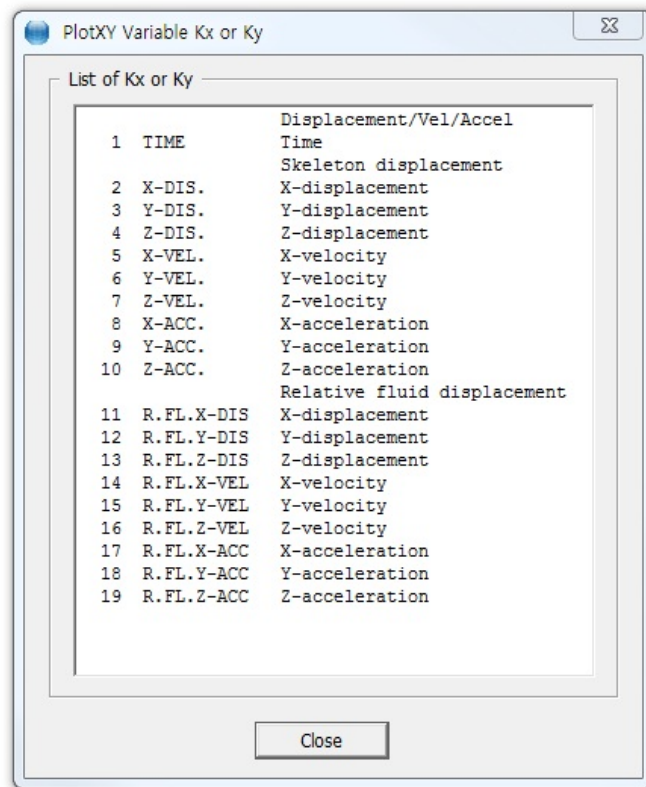


Figure 12.19 Available data for displacement/vel/accel

### 12.7.5 Time History for Different Nodes

Main Dialog for [Time History of Displacement / Vel / Accel for Different Nodes](#) (IPTYPE = 8) is shown in Figure 12.20.

[Nodes](#) should be listed in Card 10.3.2 in [SMAP Main File](#).  
[Table](#) shows available data as in Figure 12.19.

PLOT-XY Input Generator ( SMAP Post File Card Group 12 )

PLOT NO 4

8 Time History of Displacement/Vel/Accel Pair for Different Nodes

Title

Xlabel

Ylabel

Specified Variables

Kx

Ky

Table Kx Ky

Nodes

1

2

Add

Delete

Add Position

☐ Before

☐ After

☒ End

Multiplication Factor

Time

Displacement

Velocity

Acceleration

< > List Add Delete Save Exit

Figure 12.20 Time history for different nodes

### 12.7.6 Stress/Strain Snapshot for a Given Time

Main Dialog for [Snapshot of Stresses / Strains for a Given Time](#) (IPTYPE = 9) is shown in Figure 12.21.

[Time](#) should be listed in Card 10.4.2 in [SMAP Main File](#).

[Table](#) shows available data as in Figure 12.13.

[Elements](#) represent a series of data points in [SMAP Mesh](#).

**PLOT-XY Input Generator ( SMAP Post File Card Group 12 )**

PLOT NO 5

9 Snapshot of Stresses/Strains for a Given Time

Title

Xlabel

Ylabel

Specified Time Time

Ky

Elements

Table Ky

Starting X-Coordinate Xstart

Add Position  
☐ Before  
☐ After  
☒ End

Multiplication Factor  
Stress  Strain  Distance

Buttons: < > List Add Delete Save Exit

Ni, -Nj, Nk Elems from Ni to Nj increment Nk

Figure 12.21 Stress/strain snapshot for a given time

### 12.7.7 Stress/Strain Snapshot for Different Times

Main Dialog for [Snapshot of Stresses / Strains for Different Times](#) (IPTYPE = 10) is shown in Figure 12.22.

[Times](#) should be listed in Card 10.4.2 in [SMAP Main File](#).

[Table](#) shows available data as in Figure 12.13.

[Elements](#) represent a series of data points in [SMAP Mesh](#).

This example will select a series of Elements (1,2,3,4,5,6,7,8,9,10).

PLOT-XY Input Generator ( SMAP Post File Card Group 12 )

PLOT NO 6

10 Snapshot of Stress/Strain for Different Times

Title

X\_Label

Y\_Label

Specified Variable Ky

Table Ky

Starting X-Coordinate Xstart

Add Position

☐ Before

☐ After

☒ End

Multiplication Factor

Stress  Strain  Distance

Times

1
2

Elements

1
-10
1

Add Delete Add Delete

Ni, -Nj, Nk. Elems from Ni to Nj increment Nk

< > List Add Delete Save Exit

Figure 12.22 Stress/strain snapshot for different times

### 12.7.8 Displ/Vel/Acc Snapshot for a Given Time

Main Dialog for [Snapshot of Displacement / Vel / Accel for a Given Time](#) (IPTYPE = 11) is shown in Figure 12.23.

[Time](#) should be listed in Card 10.4.2 in [SMAP Main File](#).

[Table](#) shows available data as in Figure 12.19.

[Nodes](#) represent a series of data points in [SMAP Mesh](#).

PLOT-XY Input Generator ( SMAP Post File Card Group 12 )

PLOT NO 7

11 Snapshot of Displacements/Vel/Accel for a Given Time

Title

X\_Label

Y\_Label

Specified Time Time

Ky

Nodes

Table Ky

Starting X-Coordinate Xstart

Add Position

☐ Before

☐ Alter

☒ End

Add

Delete

Ni, Nj, Nk. Nodes from Ni to Nj increment Nk

Multiplication Factor

Displacement  Velocity  Acceleration  Distance

< > List Add Delete Save Exit

Figure 12.23 Displ/vel/accel snapshot for a given time

### 12.7.9 Displ/Vel/Acc Snapshot for Different Times

Main Dialog for [Snapshot of Displacement / Vel / Accel for Different Times](#) (IPTYPE = 12) is shown in Figure 12.24.

[Times](#) should be listed in Card 10.4.2 in [SMAP Main File](#).

[Table](#) shows available data as in Figure 12.19.

[Nodes](#) represent a series of data points in [SMAP Mesh](#).

This example will select a series of Nodes (1,2,3,11,13,15,17,19,21).

PLOT-XY Input Generator ( SMAP Post File Card Group 12 )

PLOT NO 8

12 Snapshot of Displacement/Vel/Accel for Different Times

Title

X\_Label

Y\_Label

Specified Variable

Ky

Table Ky

Starting X-Coordinate

Xstart

Add Position

☐ Before

☐ After

☒ End

Times

Add

Delete

Nodes

Add

Delete

Ni, -Nj, Nk Nodes from Ni to Nj increment Nk

Multiplication Factor

Displacement

Velocity

Acceleration

Distance

< > List Add Delete Save Exit

Figure 12.24 Displ/vel/accel snapshot for different times





## PLOT-XY User's Manual

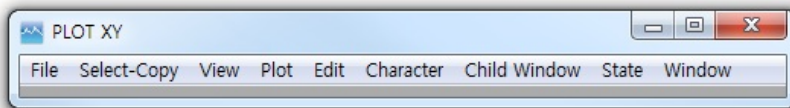
### 13.1 Introduction

PLOT-XY is a two-dimensional graphical program specially designed to perform scatter plotting and post processing for SMAP programs. The key features of PLOT-XY are:

- **Plot scatterplot data**  
It reads the scatterplot data in text file and plots lines connecting each pair of data points.
- **Plot results of analyses**  
It reads Card 12 of Post File and SMAP Output and plots time histories of stress/strain/displacement/temperature and snap shots of stress/strain/displacement/temperature vs. distance.
- **Edit XY graph**  
It reads XY data, edits titles and scales, adds user-defined additional curves.

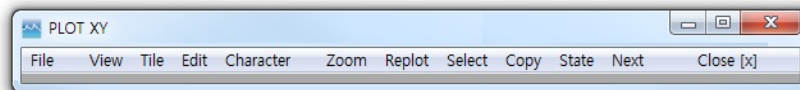
PLOT-XY has two menu styles, General and Express.

**General Style** includes 9 menus consisting of all menu items available. For General Style, specify 1 in `C:\Smap\Ct\Ctdata\MenuStyle_XY.dat`



**Express Style** includes 12 menus which are rearranged so as to quickly access most frequently used menu items in practice.

For Express Style, specify 0 in `C:\Smap\Ct\Ctdata\MenuStyle_XY.dat`



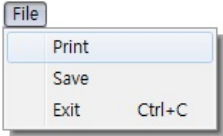
## 13.2 Menus

**File** has three sub menus.

**Print** is to get the hard copy of the current view.

**Save** is to save the current view.

**Exit** is to exit PLOT-XY.



**Select-Copy** is mainly used to select and then copy the current view.



**View** is mainly used to select

**Drawing View Size:**

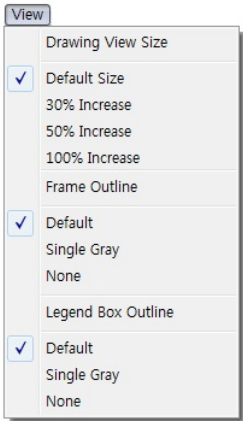
Default Size, 30%, 50%, or 100%

Increase **Frame Outline:**

Default, Single Gray, or None

**Legend Box Outline:**

Default, Single Gray, or None



**Plot** has the following five sub menus.

**Replot** is to replot the currently focused child

window. **Zoom** is to zoom the currently focused child window. Once this sub menu is selected, you can specify the rectangular zoom area by left mouse button down at the left top corner and then left mouse button up at the right bottom corner.

**Hardcopy** is to print the currently focused window.

**Next** is to plot the next graph.

**Stop** is to stop plotting.



**Edit** opens following dialog to edit XY graph data.

It is described in detail in Section 12.3 in XY graph User's Manual.

The dialog box is titled "PLOT NO 1" and contains several sections for configuring the plot:

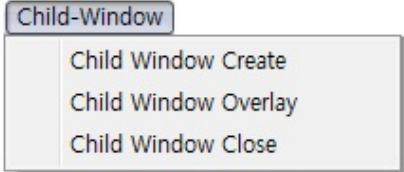
- Titles and Labels:**
  - Title: LAMINATED BEAM
  - Sub Title: AT NODE 34
  - X-Label: APPLIED LOAD (POUNDS)
  - Y-Label: DISPLACEMENT (INCH)
- General Options:**
  - ☒ Framing
  - ☒ Gridding
  - ☒ Centering
  - ☒ Log X
  - ☒ Log Y
- Dimensions and Scales:**
  - Xmax Cm: 3.00
  - Ymax Cm: 5.99
  - Dxlegn Cm: 0.00
  - Xscale: 1.0000
  - Yscale: 1.0000
  - Xdelta: 0.
- Manual Scales:**
  - Xs: 1.0000
  - Xe: 1000.0
  - Nodx: 3
  - Nxdec: -1
  - Ys: 0.1000E-04
  - Ye: 0.010000
  - Nody: 3
  - Nydec: 4
- Curve No. 1:**
  - 0: Line Only
  - 1: Solid Line
  - Color: ■
- Legend:** Node No = 34
- Buttons:** < > List ☐ Hide Modify XY Edit XY Delete Add
- Footer:** Sample Description ☐ Add as New Plot OK Cancel

**Character** is used to change sizes of number and text fonts. Default sizes are specified in PLOT-XY setup menu.

The "Character" dialog box shows settings for font sizes:

- Number:**
  - Default Size
  - ☒ 30% Increase
  - 50% Increase
- Text:**
  - Default Size
  - ☒ 30% Increase
  - 50% Increase

**Child-Window** is used to create, overlay, or close child window. A maximum of 40 child windows can be opened.



## PLOT-2D User's Manual

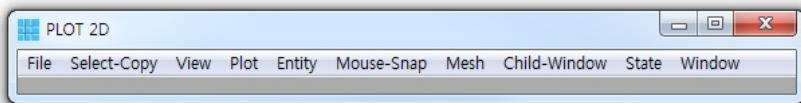
### 14.1 Introduction

**PLOT-2D** is a two-dimensional graphical program specially designed to perform pre and post processing for SMAP programs. The key features of PLOT-2D are:

- **Plot finite element meshes**  
It reads the Mesh File and plots meshes along with node, element, boundary code, and material numbers.
- **Plot results of analyses**  
It reads Mesh File, Card 11 of Post File, SMAP Output Files and plots contours of continuum stress/strain/temperature, beam section forces, truss axial force/stress/strain, principal stress vectors, and deformed shapes.
- **Edit finite element or group meshes**  
It reads finite element or group mesh files and edit these meshes.

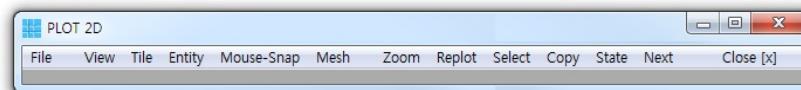
**PLOT-2D** has two menu styles, General and Express.

**General Style** includes 11 menus consisting of all menu items available. For General Style, specify 1 in `C:\Smap\Ct\Ctdata\MenuStyle_2D.dat`



**Express Style** includes 13 menus which are rearranged so as to quickly access most frequently used menu items in practice.

For Express Style, specify 0 in `C:\Smap\Ct\Ctdata\MenuStyle_2D.dat`

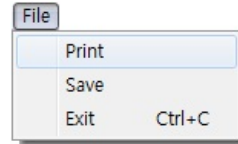


## 14.2 Menus

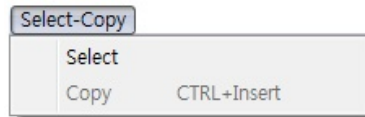
**File** has three sub menus.

**Print** is to get the hard copy of the current view.

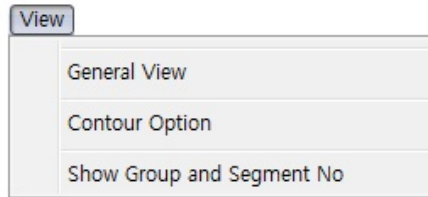
**Save** is to save the current mesh file. **Exit** is to exit PLOT-2D.



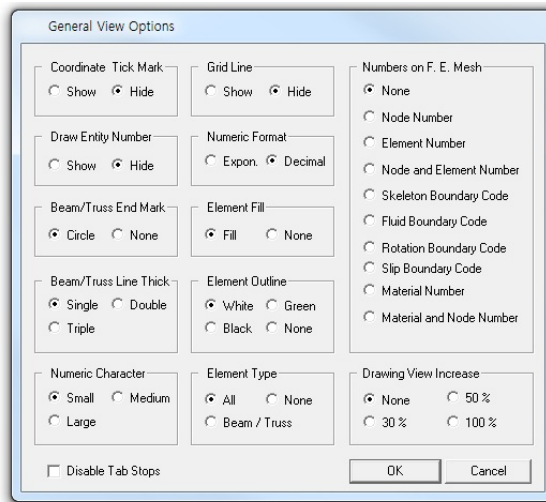
**Select-Copy** is mainly used to select and then copy the current view.



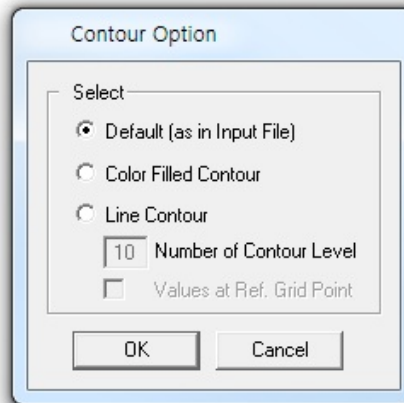
**View** has three sub menus;  
General View, Contour Option,  
and Show Group and Segment No.



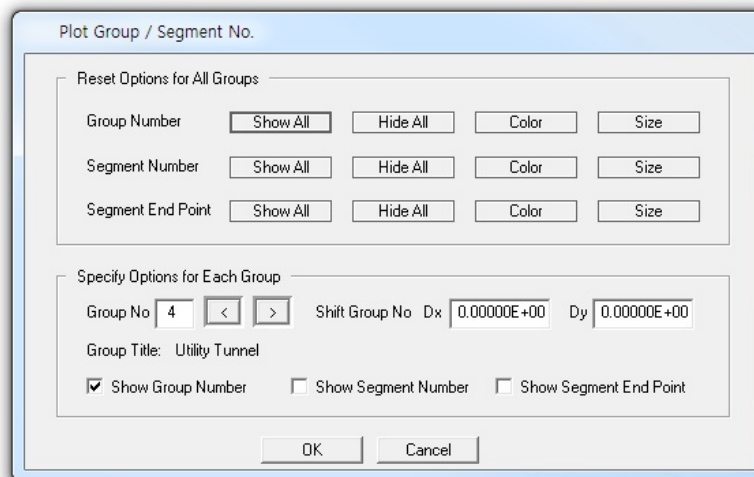
**General View** options  
affect all types of plots.



**Contour Options** affect contour plots of continuum element data for analysis results.



**Show Group and Segment No** is to show group and segment numbers when editing group meshes. It is described in detail in Section 5.3 in Group Mesh User's Manual.



**Plot** has the following five sub menus.

**Replot** is to replot the currently focused child window. **Zoom** is to zoom the currently focused child window.

It zooms only mesh. Once this sub menu is selected, you can specify the rectangular zoom area by left mouse button down at the left top corner and then left mouse button up at the right bottom corner.

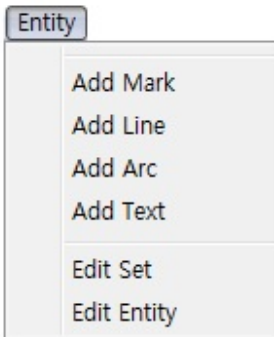
**Hardcopy** is to print the currently focused window.

**Next** is to plot the next graph.

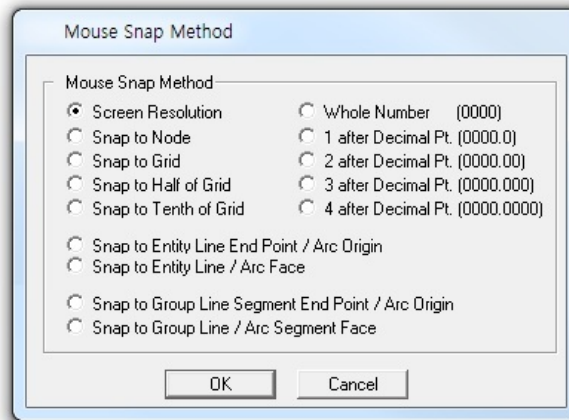
**Stop** is to stop plotting.



**Entity** is the graphical object which is mainly used to assist editing geometry of groups and elements. It has following six sub menus; Add Mark, Add Line, Add Arc, Add Text, Edit Set, and Edit Entity. It is described in detail in Section 5.7 in Group Mesh User's Manual.



**Mouse-Snap** is to control the position of mouse cursor when you work for finite element mesh, group mesh, or entities. Mouse Snap Method helps you place the mouse cursor more accurately.





**Mesh** is used to directly modify finite element meshes. It has three sub menus; Nodal Boundary, Nodal Coordinate, and Element Material. It is described in detail in Section 5.6 in Group Mesh User's Manual.

Mesh

Nodal Boundary

Nodal Coordinate

Element Material

**Group** is used to build or edit group mesh. It is described in detail in Section 5.3 in Group Mesh User's Manual.

Group

Group Identity

Group No 5 < > Title Group No = 5

Add Group

Show Number

MTYPE and Material Parameter

1: Generate lines & remove elements within closed loop

MATNO 1 KF 1.00 MATold 3 MTYPE

MATNOj 0 KFj 1.00 THICj 0.10 Description

LTP 2 LMAT 1 Add new mesh Hide

LTPi 2 LMATi 1 Line Options

LTPo 2 LMATo 2 Color Type Thickness

Coordinate Constraint

☒ Generated coordinates are movable ☐ Generated coordinates are not movable

Base Mesh

Element Activity

	NAC	NDAC
	0	0
	0	0
	0	0
LMAT	0	0
	0	0
	0	0

PLOT-2D Plot

☐ Mesh

☐ Principal Stress

☐ Deformed Shape

☐ Beam

☐ Truss

☐ Contour

☐ Reference Line

Translation

Geometry will be moved by distance Dx and Dy in X and Y direction

Dx 0.00

Dy 0.00

cut inside

Update

Save

Replot

Group Editor

Segment Editor

F.E. Mesh Plot

Close

Exit

**Child-Window** is used to create, overlay, or close child window. A maximum of 40 child windows can be opened.

Child-Window

Child Window Create

Child Window Overlay

Child Window Close



## PLOT-3D User's Manual

### 15.1 Introduction

**PLOT-3D** is a three-dimensional graphical program specially designed to perform pre and post processing for SMAP programs. The key features of PLOT-3D are:

- **Plot finite element meshes**  
It reads the Mesh File and plots meshes along with node, element, boundary code, and material numbers.
- **Plot results of analyses automatically**  
It reads Mesh File and SMAP Output Files and with no input for Post File, plots contours of stress/strain/displacement, iso surface, principal stress vectors, load vectors and deformed shapes.
- **Compute intersections of surfaces**  
It reads the Mesh File containing shell elements for 3D surfaces and shows the locations of the computed intersections.  
The computed coordinates of intersections are saved in a file "Intersection.dat" which can be used for the construction of complicated 3D meshes.

**PLOT-3D** has 5 menus; File, Model, Plot, View and Help along with 25 toolbars.



## 15.2 Menus

**File** has six sub menus.

**New** is used to build Finite Element Mesh or Block Mesh.

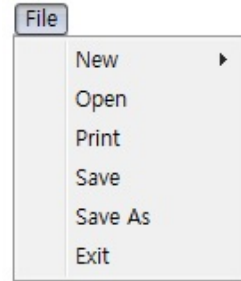
**Open** is used to open existing mesh file.

**Print** is to get the hard copy of the current view.

**Save** is to save the current mesh file or current view.

**Save As** is to save the current mesh file as another name.

**Exit** is to exit PLOT-3D.



**Model** is mainly used to edit Finite Element or Block Mesh file.

For detailed description, refer to Block Mesh User's Manual in Section 6.

For editing Finite Element Mesh, 6 menus are shown.

**New** is to build new mesh file.

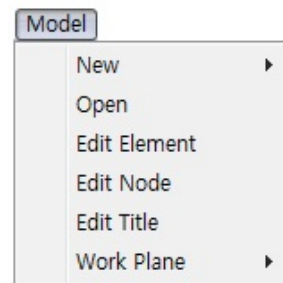
**Open** is to open existing mesh file.

**Edit Element** is to edit parameters related to element.

**Edit Node** is to edit parameters related to node.

**Edit Title** is to edit title.

**Work Plane** is to show prebuilt work planes.



For editing Block Mesh, 6 menus are shown.

**New** is to build new mesh file.

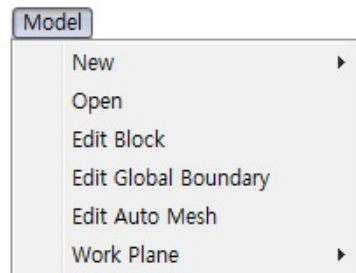
**Open** is to open existing mesh file.

**Edit Block** is to edit parameters related to block.

**Edit Global Boundary** is to edit parameters related to boundary.

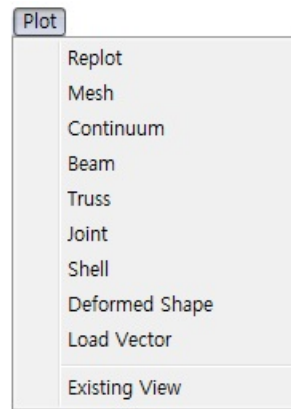
**Edit Auto Mesh** is to edit parameters related to auto mesh.

**Work Plane** is to show prebuilt work planes.

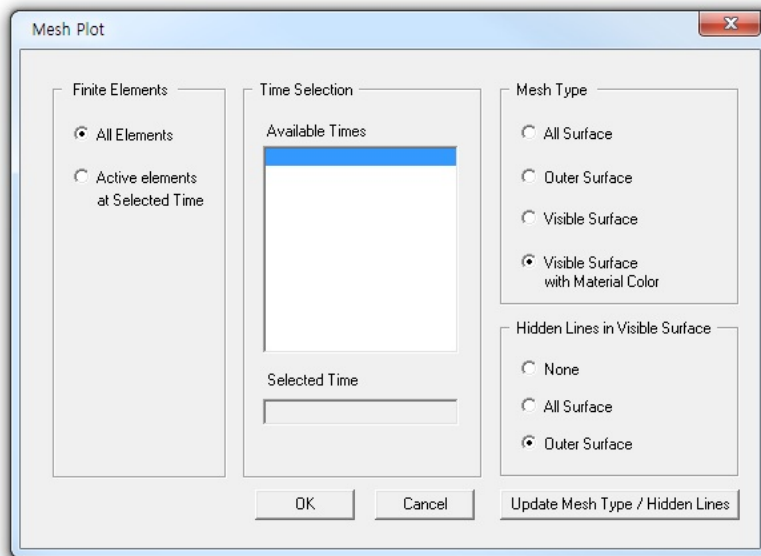


**Plot** is mainly used to plot Finite Element mesh and analysis results.  
It has 10 sub menus; Replot, Mesh, Continuum, Beam, Truss, Joint, Shell, Deformed Shape, Load Vector, Existing View.  
Joint plot is not available.

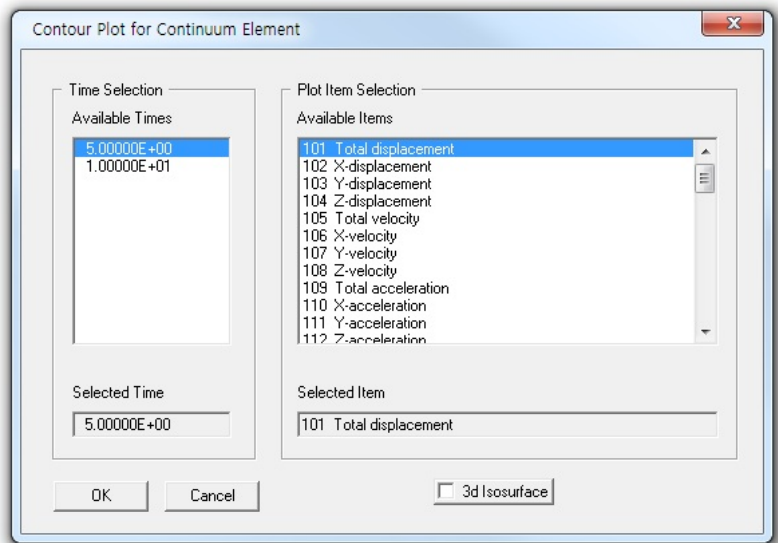
**Replot** is mainly used to refresh the current view.



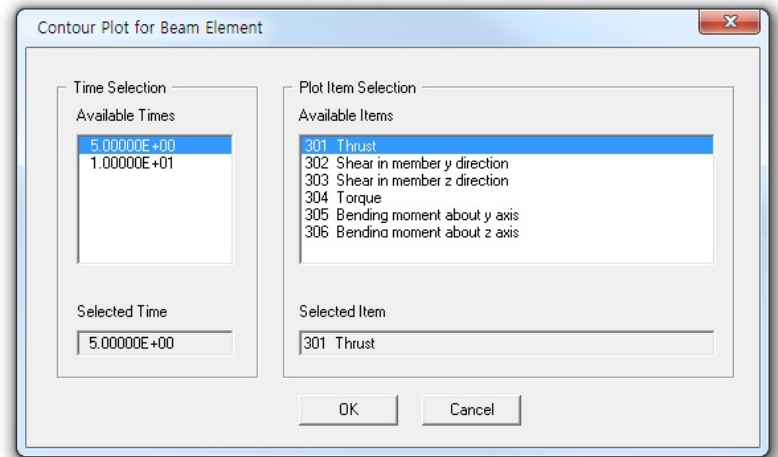
**Mesh** is to plot Finite Element meshes (Default plot type).  
Mesh plot requires only Mesh File.



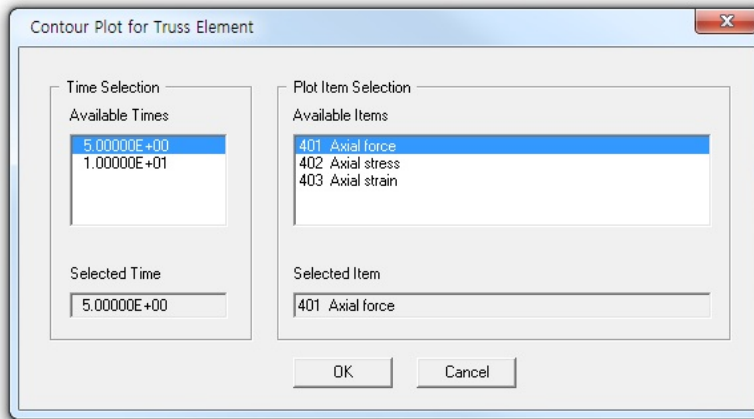
**Continuum** is to plot contours or principal stress vectors for continuum elements. By checking "3d Isosurface", iso surface will be shown.



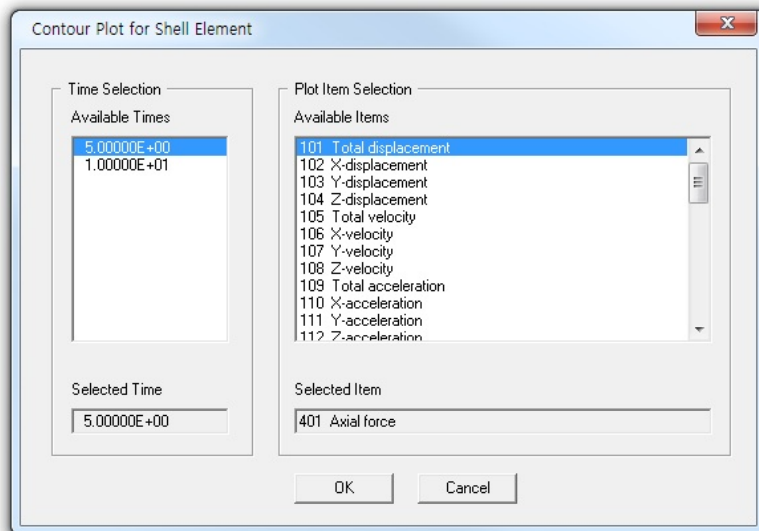
**Beam** is to plot section forces of beam elements.



**Truss** is to plot axial force/stress/strain of truss elements.

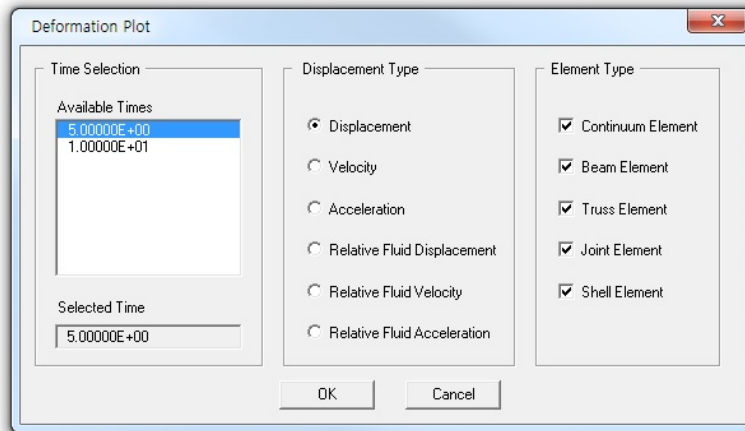


**Shell** is to plot contours or principal stress vectors for shell elements.



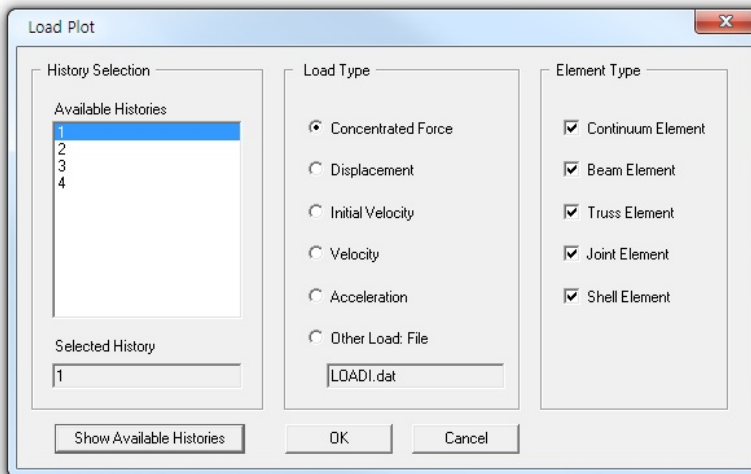
**Deformed Shape** is to plot the snap shot of all kinds of displacement/velocity/accelerations.

Note that deformed meshes can be combined with other plot types as discussed in "Displacement" option in view menu.



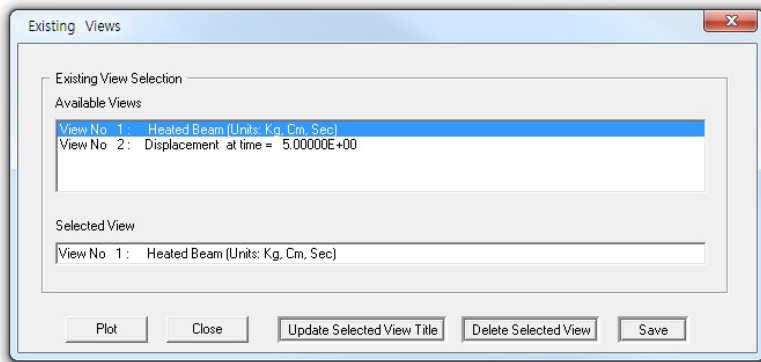
**Load Vector** is to plot the external loads of concentrated forces/ displacements/velocities/accelerations along with load intensity.

Note that load vectors can be plotted on deformed meshes as discussed in "Load Vector" option in view menu.



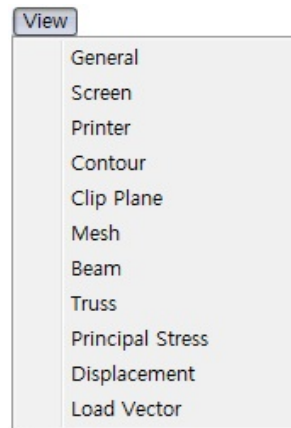


**Existing View** is to replot the saved views.



**View** is used to change the appearance of a selected plot.

It has eleven sub menus; General, Screen, Printer, Contour, Clip Plane, Mesh, Beam, Truss, Principal Stress, Displacement, and Load Vector.



General view options affect most plot types.



The dialog box is titled "General View Options" and contains various settings for plotting. It is organized into two main columns of options.

**Left Column Options:**

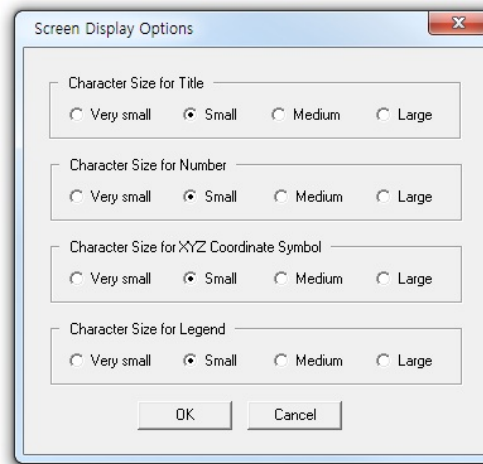
- Legend Number Format:** ☐ Exponential (e) ☒ Decimal Floating (f)
- Continuum Element Outline:** ☐ White ☐ Blue ☐ Red ☐ Grey ☒ Black
- Beam Element Outline:** ☐ Green ☐ Blue ☒ Red ☐ Grey ☐ Black
- Truss Element Outline:** ☒ Green ☐ Blue ☐ Red ☐ Grey ☐ Black
- Joint Element Outline:** ☐ White ☐ Blue ☐ Red ☐ Grey ☒ Black
- Shell Element Outline:** ☐ White ☒ Blue ☐ Red ☐ Grey ☐ Black
- Node No:** ☐ Green ☐ Blue ☐ Red ☐ Grey ☒ Black
- Boundary Code:** ☐ Green ☒ Blue ☐ Red ☐ Grey ☐ Black
- Element No / Material No:** ☐ Green ☐ Blue ☒ Red ☐ Grey ☐ Black
- Index No:** ☐ Green ☐ Blue ☒ Red ☐ Grey ☐ Black
- Color on Clip Plane:** ☒ Default ☐ Yellow / Red ☐ Blue ☐ Grey / Green
- Show At Right Mouse Button Click:** ☒ None ☐ Element Index ☐ Node ☐ Element
- Show Unreferenced Nodes: Not Connected to Elements:** ☒ None ☐ Mark with Node Number ☐ Mark only

**Right Column Options:**

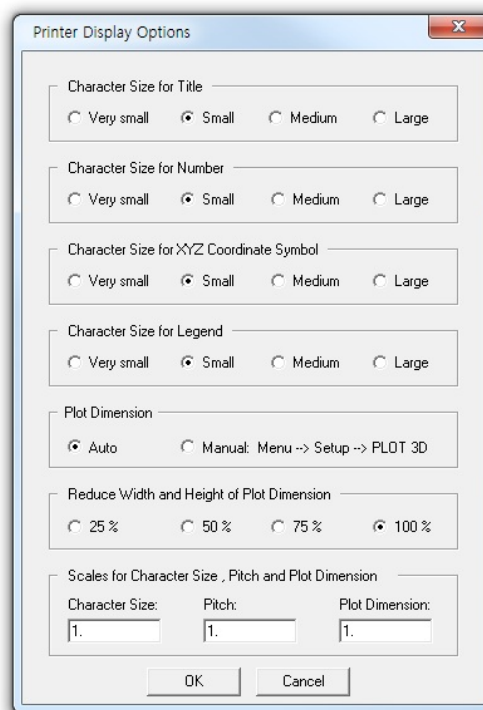
- Numbers & Current Mesh File:** ☒ None ☐ Node No ☐ Element No ☐ Node & Element No
- Boundary Codes:** ☐ Skeleton ☐ Fluid ☐ Rotation ☐ Slip
- ☐ Material No ☐ Material & Node No ☐ Data Values ☐ X ☐ Y ☐ Z Coordinate ☐ Current Mesh File Name
- Show Mid Node & New B. Code:** ☐ Mid Node ☐ New Boundary
- Element Number Range:** Minimum: 1 Maximum: 100000
- Node Number Range:** Minimum: 1 Maximum: 100000
- Mark Nodal Points:** ☒ Shell ☒ Beam ☒ Truss
- Min and Max Values:** ☒ Mark min and max points ☐ Add XYZ axes
- Reset All View Options:** ☐ Yes ☒ No

Buttons: OK, Cancel

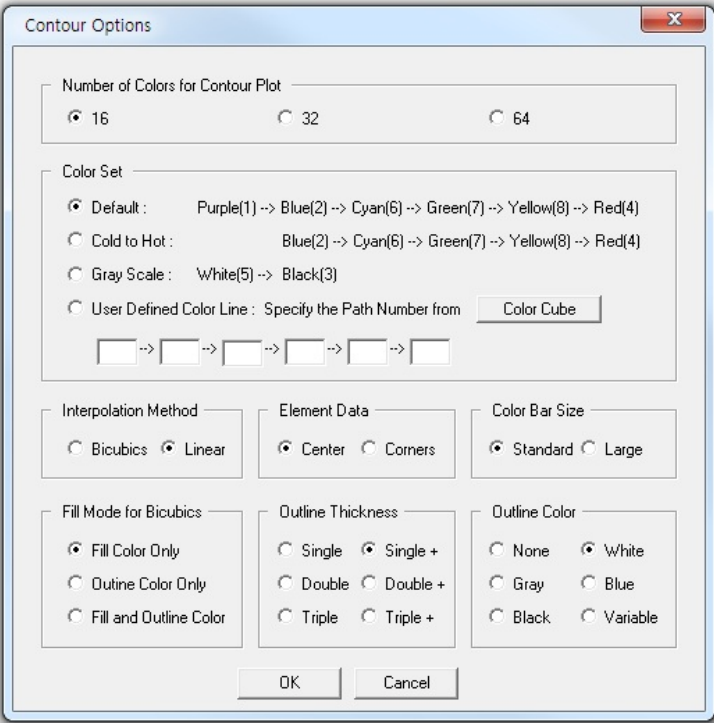
**Screen** display options affect character sizes shown on the monitor.



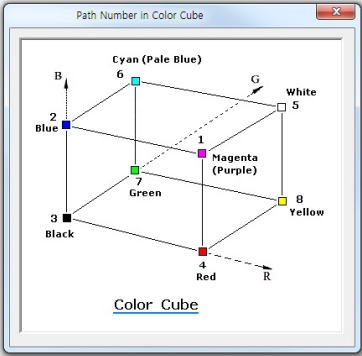
**Printer** display options affect character sizes and plot dimensions shown on the hard copy.



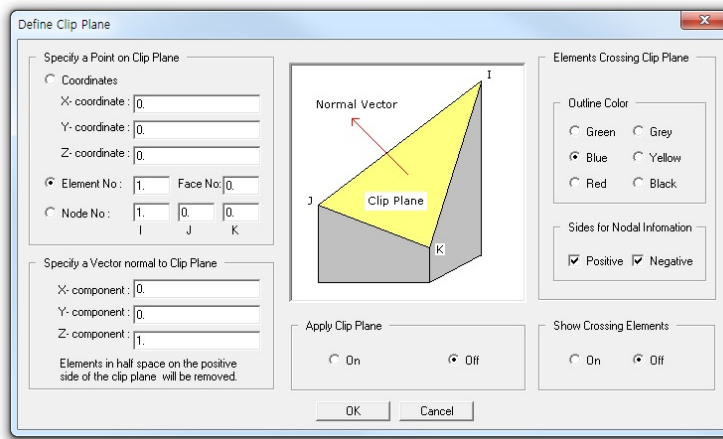
Contour options affect all types of plots involving contours.



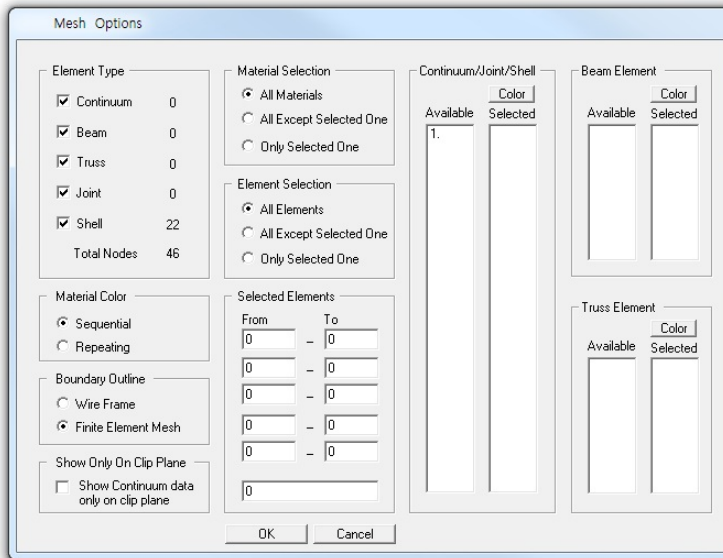
Color cube is to use for user defined color line.



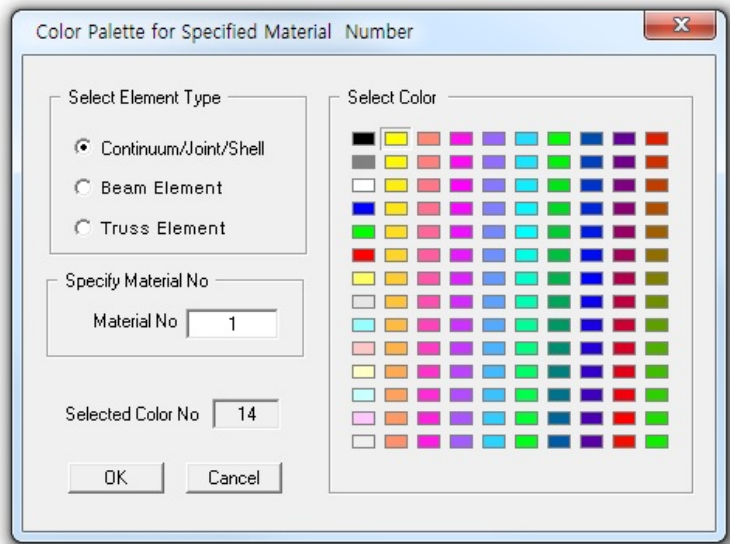
**Clip plane** defines parameters associated with the clip plane which cuts through the internal part of the 3D domain. When "Apply Clip Plane" is on, contours or deformed shapes are shown on such user defined plane.



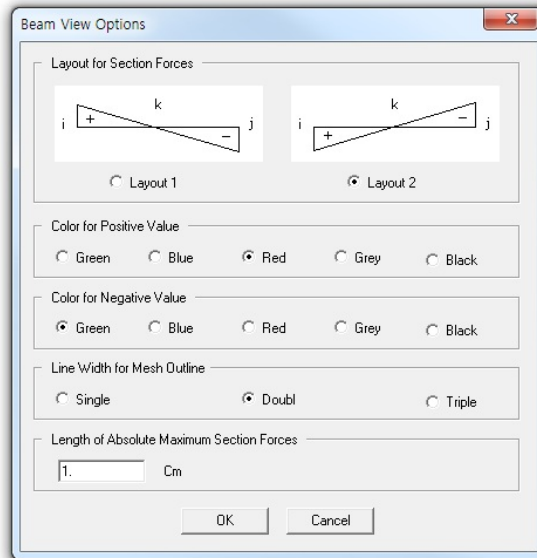
**Mesh** options affect all plot types. As one of useful features, it can select particular types of elements and materials.



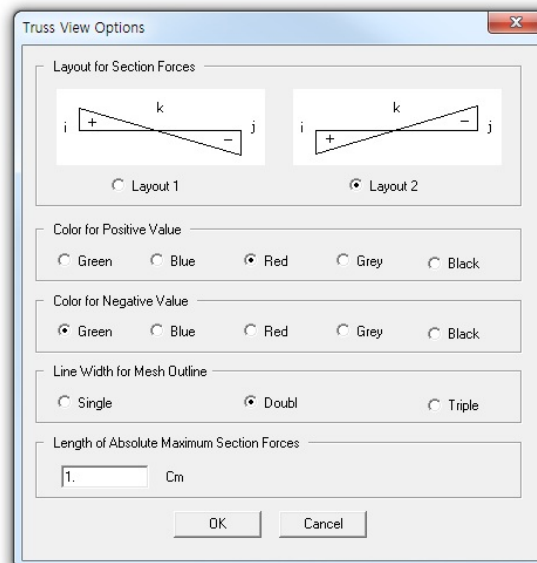
Color is to use for user defined mesh color.



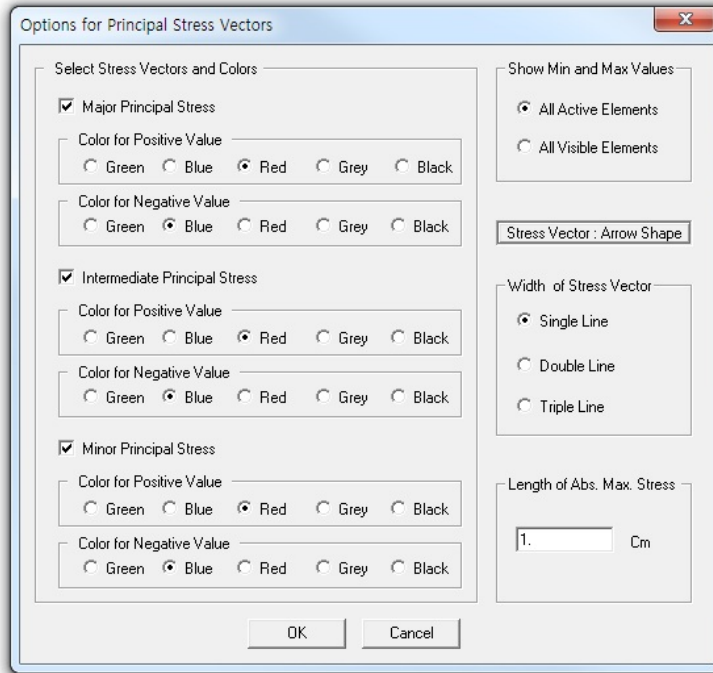
Beam view options  
affect only beam plot.



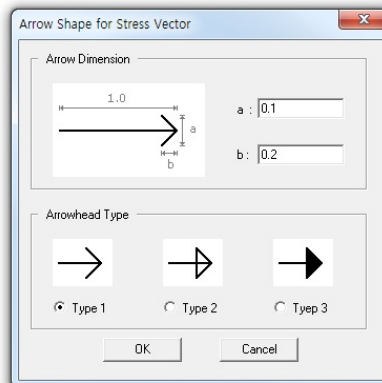
Truss view options  
affect only truss plot.



Principal Stress options affect only plots of principal stress vectors in continuum or shell elements.

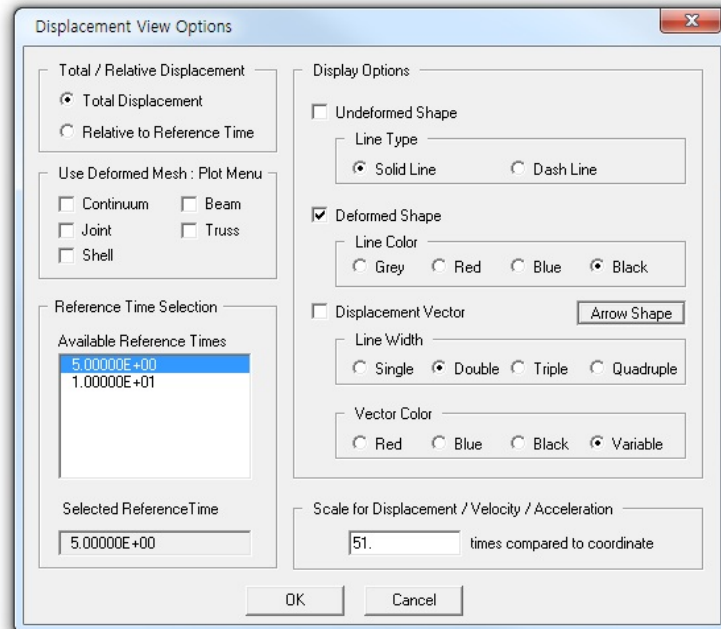


Users can specify the arrow shape for stress vector.

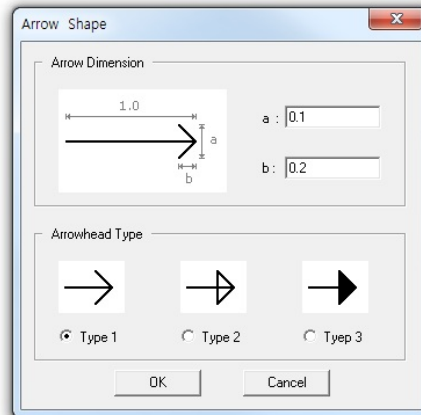




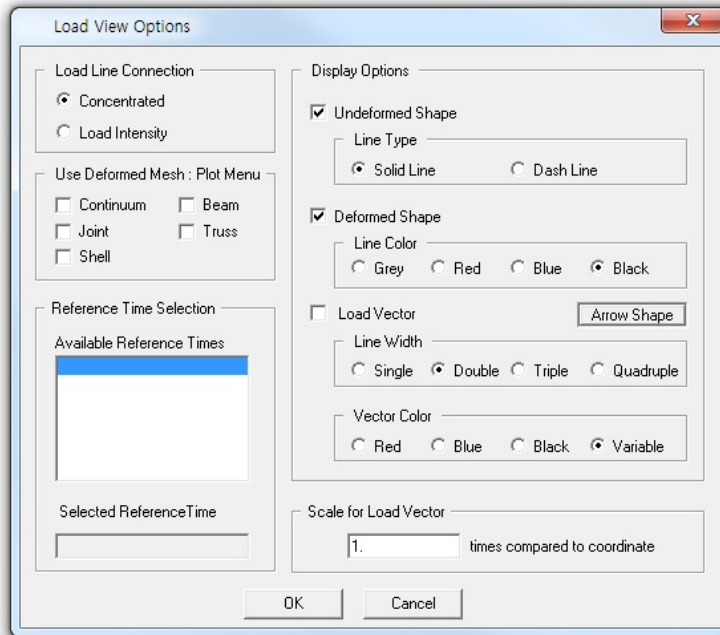
**Displacement** view options affect only deformed shape plot. Continuum, Beam, Truss, and Shell plots can be displayed over deformed mesh by checking types in "Use Deformed Mesh".



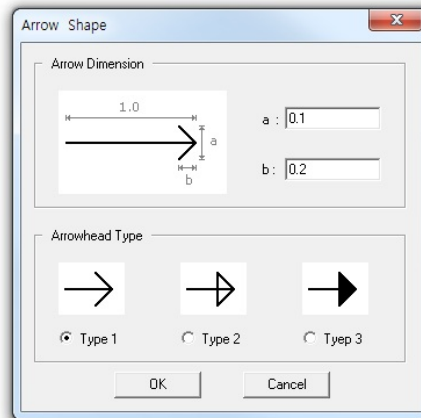
Users can specify the arrow shape for displacement vector.



**Load Vector** view options affect only load vector plot.  
Load vectors can be displayed over deformed mesh by checking  
"Deformed Shape" in Display Options



Users can specify the arrow shape for load vector.



## 15.3 Toolbars

### Open Toolbar

This button activates the file open dialog box to open mesh file.



### Print Toolbar

This button is used to get the hard copy of current view.



### Save Toolbar

This button is used to save current view or working file.



### Model Toolbar

This button is used to edit finite element or block mesh.



### Work Plane Toolbar

This button is to set work plane used for Model.



### Layout Toolbar

These buttons are used to show different layouts.

The first button divides the plot area into three parts; mesh, title, and legend. The second button divides the plot area into two parts; mesh and title.



### XYZ Toolbar

This button is used to locate position of XYZ coordinate symbol in the two part layout mode. Each time you click this button, the XYZ symbol moves counterclockwise along the corners of rectangle. XYZ button is also used to control the amount of movement, rotation, and zoom.



### Zoom Toolbar

The first button is used to magnify the mesh.



And the second button is used to reduce the mesh.

The third button is used to activate the selection of zoom area.

Once this button is on, you can specify the rectangular zoom area by left mouse button down at the left top corner and left mouse button up at the right bottom corner. To deactivate, click the button again.

The fourth button is used to switch from the currently zoomed view to the previously zoomed view or vice versa. The last button with "A" is to go back to the initial default configuration.

### Translation Toolbar

The first button is to activate drag mode. Once this button is on, you can move the mesh by dragging the mouse. To deactivate, click the button again.



The other buttons move the mesh to the left, right, up, and down, respectively.

### Rotation Toolbar

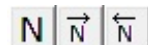
The first button changes direction of rotation.



The other three buttons rotate the mesh about X, Y, and Z axes, respectively.

### Number Toolbar

The first button is to activate number mode.



Once this button is on, the selected data will be shown.

Clicking the button again will hide the selected data.

The other two buttons are used to select next and previous number, respectively. The description of selected number is listed at the bottom of PLOT-3D window.

Go to [Edit](#) > [Preferences](#) > [Page Display](#) > Uncheck [Enhance Thin Lines](#)

# SMAP<sup>®</sup> - 3D

Structure Medium Analysis Program

3-D Static, Consolidation and Dynamic  
Analysis for Dry, Saturated and  
Partially Saturated Soils  
and Rock Mass

Theory



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## Introduction

### 1.1 Introduction

SMAP-3D, which is an upgraded follow-on to the original MPDAP (Multi-Phase Dynamic Analysis Program), is a three-dimensional finite element computer program which has been continuously improved based on theoretical and experimental works since 1982. The program has been used to study fundamental mechanics of saturated porous medium. The program can be a powerful tool for the geomechanical analysis since it can solve static, consolidation and dynamic problems in dry, partially saturated or fully saturated soils and porous rock mass. The program considers material, geometric and boundary condition nonlinearities. Next two sections describe theoretical backgrounds of program SMAP-3D.

Section 2 describes theoretical formulations of nonlinear two-phase medium. Nonlinear compressibility equations are derived in detail for grains, saturated pore water, and partially saturated pore water. Field equations representing fundamental mechanics of two-phase medium are presented.

These field equations include effective stress law, constitutive equation for skeleton deformation, continuity equation of pore fluid, equation of motion for the bulk mixture, and equation of motion for pore fluid. Then, these field equations are discretized in space and expressed in incremental forms. Finally, global equilibrium equations are derived by principle of virtual work and then linearized to be solved by linear equation solver.

Section 3 describes constitutive relations of various nonlinear material models available in the program SMAP-3D. These nonlinear models include; Generalized Hoek and Brown Model, Single Hardening Elasto-Plastic Model, JWL High Explosive Model, Modified Cam Clay Model with Creep, Engineering Model, Joint Model, and Generalized Decoupled Hyperbolic Model.

To see the validation of the computational algorithms of the computer program SMAP-3D, refer to SMAP-3D Example Problems.

## **Finite Element Formulation of Nonlinear Two-Phase Medium**

### **2.1 Introduction**

Biot introduced fundamental analytical work describing the behavior of saturated porous media in a series of papers extending over many years (e.g. 1956, 1962a and 1962b). Other investigators have applied Biot's analytic results using techniques which approximate his equations with varying degrees of accuracy and sophistication (e.g. Ghaboussi and Wilson 1972, Mengi and McNiven, 1977). Theoretical formulations incorporated in the code SMAP-3D are the extension of Biot's two-phase theory to nonlinear region. These nonlinear two-phase theories have been developed over a decade under the sponsorship of Air Force Office of Scientific Research (e.g. Kim and Blouin 1984, Kim et al. 1986, 1987 and 1988).

In this section, the fundamental equations implemented in the code SMAP-3D are described. First the individual material components compressibility models are described in Subsection 2.2 for the solid grain, Subsection 2.3 for the pore water and Subsection 2.4 for the partially saturated water. Nonlinear material models of the skeleton are presented in Section 3. Field equations described in Subsection 2.5 include effective stress law, constitutive equation for skeleton deformation, continuity equation of pore fluid flow, equation of motion for the bulk mixture and equation of motion for pore fluid.

These field equations are described in terms of nodal values and expressed in incremental form in Subsection 2.6. Finally, global equilibrium equations for the two-phase medium are formulated in Subsection 2.7 and linearized to be solved by linear equation solver in Subsection 2.8.

## 2.2 Grain Model

To model the nonlinear response of the solid grains to both the applied pore pressure and effective stress, analytic expressions for the deformation of solids at high pressure are employed. High pressure data for many rocks and minerals show a linear relationship between loading wave velocity and particle velocity (e.g. Allen, 1967).

The loading wave velocity can be expressed as:

$$c_L = c_o + S v_p \quad (2.1)$$

where:

- $c_L$  = Loading wave velocity
- $c_o$  = The initial wave velocity at relatively low pressure
- $v_p$  = Peak particle velocity
- $S$  = Experimentally determined constant relating  $c_L$  to  $v_p$   
(generally equal to about 1.5 for most dense rocks and minerals)

Conservation of mass and momentum on either side of the wave front yields the familiar relationships:

$$\sigma_p = \rho_o c_L v_p \quad (2.2)$$

$$M = \rho_o c_L^2 \quad (2.3)$$

where:

- $\sigma_p$  = Peak axial stress
- $\rho_o$  = Initial material density
- $M$  = Constrained secant modulus =  $\sigma_p / \epsilon_p$
- $\epsilon_p$  = Peak axial strain corresponding to the peak stress  $\sigma_p$

Substitution of Equation 2.1 into 2.2 gives:

$$\sigma_p = \rho_o c_o v_p + \rho_o S v_p^2 \quad (2.4)$$

and solving for peak particle velocity as a function of peak stress yields

$$v_p = \frac{f(\sigma_p)}{2 \rho_o S} \quad (2.5)$$

where

$$f(\sigma_p) = (\rho_o^2 c_o^2 + 4 \rho_o S \sigma_p)^{1/2} - \rho_o c_o \quad (2.6)$$

Substitution of Equation 2.1, 2.5, and 2.6 into Equation 2.3 gives:

$$M = F(\sigma_p) = \rho_o c_o^2 + c_o f(\sigma) + \frac{f^2(\sigma)}{4 \rho_o} \quad (2.7)$$

The tangent constrained modulus,  $M_t$ , used in the numerical model is defined as the slope of the stress strain curve by:

$$M_t = \frac{d\sigma}{d\epsilon} \quad (2.8)$$

From Equation 2.7 and the definition of constrained modulus,  $M$ :

$$\epsilon_p = \frac{\sigma_p}{F(\sigma_p)} \quad (2.9)$$

Differentiating Equation 2.9 with respect to  $\sigma_p$  and inverting gives the tangent constrained modulus as

$$M_t = \frac{F^2(\sigma_p)}{F(\sigma_p) - \sigma_p F'(\sigma_p)} \quad (2.10)$$

Differentiating Equations 2.6 and 2.7 with respect to  $\sigma_p$  yields:

$$F'(\sigma_p) = c_o f'(\sigma_p) + \frac{f(\sigma_p) f'(\sigma_p)}{2 \rho_o} \quad (2.11)$$

and

$$f'(\sigma_p) = \frac{2 \rho_o S}{(\rho_o^2 c_o^2 + 4 \rho_o S \sigma_p)^{1/2}} \quad (2.12)$$

Hence, Equations 2.5 through 2.12 can be used to define high pressure constrained stress strain and modulus relationships for the solid grains.

For two phase, coupled calculations, the volumetric relationships for the solid grains should be specified in terms of the bulk modulus,  $K_g$ , rather than in terms of the constrained modulus. At high pressures, the shear strength of the grain materials becomes insignificant compared to the applied stress and the materials tend to behave like fluids. At these pressures, the tangent bulk modulus equals the tangent constrained modulus with Poisson's ratio equal to 0.5. Beneath some threshold pressure,  $p_b$ , Poisson's ratio begins to decrease from 0.5 at  $p_b$  to an initial value of Poisson's ratio,  $v_o$ , at a low value of mean stress. We have used a simple relationship to approximate the influence of mean stress on Poisson's ratio for the solid grains:

$$K_g = g(p) M_t \quad (2.13)$$



The ratio of the bulk modulus to the tangent constrained modulus,  $g(p)$  at pressures less than  $p_b$  is given by:

$$g(p) = \frac{2}{3} \frac{(1 - 2v_o)}{(1 - v_o)} \frac{p}{p_b} + \frac{(1 + v_o)}{3(1 - v_o)} \quad (2.14)$$

For pressures greater than  $p_b$ ;

$$g(p) = 1 \quad (2.15)$$

Poisson's ratio can be computed as a function of the modulus ratio at a given pressure as:

$$v = \frac{3g(p) - 1}{1 + 3g(p)} \quad (2.16)$$

### 2.3 Pore Water Model

The model for the nonlinear, elastic compressibility of the pore water is derived from an equation of state reported by Ahrens (1988) and attributed to Bakanova, et. al. (1976). This equation relates the shock velocity in water to the peak particle velocity. In the lower pressure regime, a quadratic relation is used while a linear relation is used in the higher pressure regime. The transition point between the two regimes is defined in terms of a peak particle velocity at the transition,  $V_{pt}$ . Bakanova's equations can be expressed as:

$$\begin{aligned} v_s &\leq v_{pt} : \\ c &= c_1 + S_1 v_p + S_2 v_p^2 \end{aligned} \quad (2.17)$$

$$\begin{aligned} v_s &> v_{pt} : \\ c &= c_2 + S_3 v_p \end{aligned} \quad (2.18)$$

where:

$c$	=	Shock propagation velocity in the fluid
$v_p$	=	Peak fluid particle velocity
$c_1, S_1, S_2$	=	Constants used to fit data below the transition
$c_2, S_3$	=	Constants used to fit data above the transition

Equation 2.18 can also be expressed in terms of the shock velocity at the transition point,  $c_t$ . Substituting  $v_{pt}$  into Equation 2.18 yields:

$$c_2 = c_t - S_3 v_{pt} \quad (2.19)$$

Substituting 2.19 into 2.18 produces this expression for the shock velocity above the transition:

$$v_s > v_{pt} : \quad (2.20)$$

$$c = c_t + S_3 (v_p - v_{pt})$$

where:

$c_t$	=	Shock velocity at the transition
$v_{pt}$	=	Peak particle velocity at the transition (Model constant)

At the transition point, the shock velocity from Equations 2.17 and 2.20 should be equal to preserve continuity. Setting Equations 2.17 and 2.20 equal at  $v_p = v_{pt}$  gives:

$$c_t = c_1 + S_1 v_{pt} + S_2 v_{pt}^2 \quad (2.21)$$

thereby defining  $c_t$  in terms of the model constants. Equations 2.17, 2.20, and 2.21 (with the constants  $c_1$ ,  $S_1$ ,  $S_2$ , and  $S_3$ ) define the shock velocity as a function of peak particle velocity.

To derive a bulk modulus for water as a function of pressure, we first need an expression for peak particle velocity as a function of pressure.

Conservation of mass and momentum on either side of the wave front yields the familiar relationship from shock physics:

$$\pi_p = \rho_o c v_p \quad (2.22)$$

where:

$$\begin{aligned} \pi_p &= \text{Pore fluid pressure} \\ \rho_o &= \text{Mass density of fluid} \end{aligned}$$

Substitution of Equation 2.17 into 2.22 yields an expression for the transition fluid pressure ( $\pi_{pt}$ ):

$$\pi_{pt} = \rho_o v_{pt} (c_1 + S_1 v_{pt} + S_2 v_{pt}^2) \quad (2.23)$$

For water, the transition pressure is greater than 30,000 MPa. Below the transition pressure, substitution of Equation 2.17 into 2.22 will give:

$$v_p^3 + \frac{S_1}{S_2} v_p^2 + \frac{c_1}{S_2} v_p - \frac{\pi_p}{\rho_o S_2} = 0 \quad (2.24)$$

This cubic equation can be solved to yield an expression for  $v_p$  as a function of fluid pressure below the transition pressure  $\pi_{pt}$  :  
where:

$$v_p = m \cos \left[ \frac{1}{3} \cos^{-1} \left( \frac{3\beta}{\alpha m} \right) + \frac{4\pi}{3} \right] - \frac{S_1}{3S_2} \quad (2.25)$$

where

$$\alpha = \frac{c_1}{S_2} - \frac{1}{3} \left( \frac{S_1}{S_2} \right)^2 \quad (2.26)$$

$$\beta = \frac{-\pi_p}{\rho_o S_2} - \frac{1}{3} \left( \frac{S_1}{S_2} \right) \left( \frac{c_1}{S_2} \right) + \frac{2}{27} \left( \frac{S_1}{S_2} \right)^3 \quad (2.27)$$

$$m = 2 \sqrt{\frac{-\alpha}{3}} \quad (2.28)$$

Above the transition pressure, substitution of Equation 2.20 into 2.22 yields a quadratic equation:

$$v_p^2 + \left( \frac{c_t - S_3 v_{pt}}{S_3} \right) v_p - \frac{\pi_p}{\rho_o S_3} = 0 \quad (2.29)$$

Solving this equation for  $v_p$  as a function of fluid pressure gives  $v_p$  for pressures above the transition pressure  $\pi_{pt}$  :

$$v_p = - \left( \frac{c_t - S_3 v_{pt}}{2S_3} \right) + \left[ \left( \frac{c_t - S_3 v_{pt}}{2S_3} \right)^2 + \frac{\pi_p}{\rho_o S_3} \right]^{\frac{1}{2}} \quad (2.30)$$

The elastic bulk modulus of water ( $K_w$ ) is defined as:

$$K_w = \frac{d\pi_p}{d\varepsilon_v} = \frac{d\pi_p / dv_p}{d\varepsilon_v / dv_p} \quad (2.31)$$

where  $\varepsilon_v$  is the volume strain corresponding to the pressure  $\pi_p$ .

Taking the derivative of Equation 2.22:

$$\frac{d\pi_p}{dv_p} = \rho_o (c' v_p + c) \quad (2.32)$$

The volume strain is given by:

$$\epsilon_v = \frac{v_p}{c} \quad (2.33)$$

and taking the derivative yields:

$$\frac{d\epsilon_v}{dv_p} = \frac{c - v_p c'}{c^2} \quad (2.34)$$

Substitution of Equations 2.32 and 2.34 into 2.31 gives an expression for the bulk modulus in terms of the shock and peak particle velocities:

$$K_w = \frac{\rho_o c^2 (c + v_p c')}{c - v_p c'} \quad (2.35)$$

The derivatives of the shock velocity with respect to the peak particle velocity are given by:

$$\begin{aligned} \pi_p \leq \pi_{pt} : \\ c' = S_1 + 2 S_2 v_p \end{aligned} \quad (2.36)$$

$$\begin{aligned} \pi_p > \pi_{pt} : \\ c' = S_3 \end{aligned} \quad (2.37)$$

The material constant values for this model are given in Table 2.1 for fresh water and sea water. The fresh water values are from Bakanova, et. al. (1976) as reported by Ahrens (1988). Parameters for sea water were fit to compressibility data described by Kim, et. al. (1986) and attributed to Britt (1985).

## 2.4 Partially Saturated Pore Water Model

When rock or soil is unsaturated, compression of the pore water and solid grains is nearly insignificant when compared with the compression of pore air. Under these conditions, material behavior is governed mostly by the skeleton model. With sufficient compression, the pore air gets squeezed out and the material becomes saturated. Rischbieter, et. al. (1977) demonstrated that even a minute amount of entrapped air drastically alters the pore pressure response in multiphase porous materials. To simulate this behavior, the pore fluid model is modified to account for the compressibility of pore air and converges to a saturated condition. Note that this model is invoked only when the initial saturation is less than 100%.

The compressibility of the air-water mixture,  $C_{aw}$ , is defined as:

$$C_{aw} = \frac{d\epsilon_{v,aw}}{d\pi_p} \quad (2.38)$$

where  $\pi_p$  is the fluid pressure. The volumetric strain in the air-water mixture,  $\epsilon_{v,aw}$ , is the sum of volume strain in the air and water. Using the definition of the initial saturation, it can be shown that:

$$\epsilon_{v,aw} = (1 - S_o) \epsilon_{v,a} + S_o \epsilon_{v,w} \quad (2.39)$$

where:

- $\epsilon_{v,aw}$  = Volume strain of air-water mixture
- $\epsilon_{v,a}$  = Volume strain of air bubbles
- $\epsilon_{v,w}$  = Volume strain of water (from Equation 2.33)
- $S_o$  = Initial saturation

From Equations 2.38 and 2.39 we can get an expression for the compressibility of the air-water mixture:

$$C_{aw} = (1 - S_o) C_a + S_o C_w \quad (2.40)$$

Since the compressibility is the inverse of the bulk modulus, Equation 2.40 can be expressed as:

$$\frac{1}{K_{aw}} = \frac{1 - s_o}{K_a} + \frac{s_o}{K_w} \quad (2.41)$$

where:

- $K_{aw}$  = Bulk modulus of air-water mixture
- $K_a$  = Equivalent bulk modulus of air bubbles in the fluid
- $K_w$  = Bulk modulus of water (from Equation 2.35)

The volume strain and the equivalent bulk modulus of the air bubbles in the pore fluid are derived here using the adiabatic ideal gas law ( $\gamma$ -law). The model has been shown to be applicable when the degree of pore water saturation is above approximately 85% where the pore air is thought to exist as small bubbles within the fluid (occluded state).

The model is derived from the adiabatic ideal gas law:

$$\pi_a \cdot V_a^\gamma = \pi_{ao} \cdot V_{ao}^\gamma \quad (2.42)$$

where

- $\pi_{ao}$  Initial air pressure (absolute pressure)
- $\pi_a$  Current air pressure (absolute pressure)
- $V_{ao}$  Initial air volume
- $V_a$  Current air volume
- $\gamma$  Ratio of heat capacity ( $c_p/c_v$ )

The volume strain of air can be defined in terms of engineering strain:

$$\varepsilon_{v,a} = 1 - \left( \frac{V_a}{V_{ao}} \right) \quad (2.43)$$

Substituting Equation 2.42 into Equation 2.43, we can express the volume strain of air bubble in terms of air pressure:

$$\varepsilon_{v,a} = 1 - \left[ \frac{\pi_{ao}}{\pi_a} \right]^{\frac{1}{\gamma}} \quad (2.44)$$

Neglecting the influence of surface tension,

$$\pi_a = \pi + p_a \quad (2.45)$$

where

$\pi$  Current pore water pressure (gage pressure)  
 $P_a$  Reference atmospheric pressure

Substitution of Equation 2.45 into Equation 2.44 yields

$$\varepsilon_{v,a} = 1 - \left( \frac{\pi_a}{\pi + P_a} \right)^{\frac{1}{\gamma}} \quad (2.46)$$

Tangent bulk modulus of air bubbles can be defined as

$$K_a = \frac{d\pi_a}{d\varepsilon_{v,a}} \quad (2.47)$$

Differentiating Equation 2.46 with respect to  $\pi$ ,

$$\frac{d\varepsilon_{v,a}}{d\pi_a} = \frac{1}{\gamma \cdot \pi_{ao}} \left( \frac{\pi_{ao}}{\pi + P_a} \right)^{\left(1 + \frac{1}{\gamma}\right)} \quad (2.48)$$



Substitution of Equation 2.48 into Equation 2.47 yields

$$K_a = \gamma \cdot n_{a0} \left[ \frac{n + P_a}{n_{a0}} \right]^{(1+\frac{1}{\gamma})} \quad (2.49)$$

Equations 2.35 and 2.49, when substituted into Equation 2.41, define the compressibility of the pore air-water mixture. The model does not employ an explicit expression for the saturation point, where the air bubbles no longer exist. However, Equation 2.49 implies that the stiffness of the pore air increases with the pressure. As the pressure increases, the contribution of the air to the net compressibility of the mixture becomes insignificant when compared to the compressibility of the water. This, in essence, results in fully saturated behavior but with a smooth model transition during collapse of the air bubbles. An example pressure-volume curve for water with an initial air content of 5% is shown in Figure 2.1. Notice that the mixture becomes pressure saturated at a volume strain of about 5%.

Table 2.1 Fluid compressibility model constants  
(See Section 2.3 for definitions of constants)

Parameter	Unit	Fresh Water	Sea Water
$\rho_0$	kg /m <sup>3</sup>	1002.8	1026
$c_1$	m/s	1500	1522
$S_1$	-	2.00	1.97
$S_2$	s/m	$-1.07 \times 10^{-4}$	$-0.898 \times 10^{-4}$
$S_3$	-	1.144	1.123
$v_{pt}$	m/s	4000	4573
$c_t$	m/s	7788	8653
$\pi_{pt}$	MP <sub>a</sub>	31,240	40,600

## 2.5 Field Equations

### Effective Stress Law

Terzaghi's effective stress equation is fundamental to the development of the fully coupled model. It relates the total applied stress,  $\sigma$ , to the pore pressure,  $\pi$ , and the effective stress,  $\sigma'$ , according to

$$\sigma_{ij} = \sigma'_{ij} + \delta_{ij} \pi \quad (2.50)$$

where

$$\begin{aligned} \sigma_{ij} &= \text{Total stress} \\ \sigma'_{ij} &= \text{Effective stress} \\ \delta_{ij} &= \text{Kronecker's delta} \\ \delta_{ij} &= 0 \text{ if } i \neq j \\ \delta_{ij} &= 1 \text{ if } i = j \end{aligned}$$

### Constitutive Equation for Skeleton Deformation

The deformation of the porous skeleton is related to the applied effective stress and the pore pressure acting on the solid grains. The stress-strain relationship is given by

$$\{d\sigma'\} = [D^{\sigma\sigma}] \left( \{d\epsilon\} - \frac{1}{3K_g} \{1\} d\pi \right) \quad (2.51)$$

The last term in Equation 2.51 is the strain in the skeleton resulting from compression of the solid grains by the pore pressure.

### Continuity Equation of Pore Fluid Flow

The continuity equation for pore fluid flow is derived from mass conservation relationships. The volumetric strain of the pore fluid,  $\epsilon_f$ , is given by

$$d\epsilon_f = - \frac{d\rho_f}{\rho_f} = C_f d\pi \quad (2.52)$$

where

$$\begin{aligned} C_f &= \text{Pore fluid compressibility} \\ \pi &= \text{Pore fluid pressure} \end{aligned}$$

The volume strain of the solid grains,  $\epsilon_g$ , is give by

$$d\epsilon_g = - \frac{d\rho_g}{\rho_g} = C_g d\pi + \frac{C_g}{1-n} dp' \quad (2.53)$$

where

$$\begin{aligned} C_g &= \text{Bulk compressibility of solid grains} \\ p' &= \text{Effective mean pressure} \end{aligned}$$

The dry density,  $\rho_d$ , is given by

$$\rho_d = \frac{m_g}{V_t} = (1-n) \rho_g \quad (2.54)$$

where  $m_g$  is the mass of the solid grains in skeleton volume  $V_t$ .  
The change in dry density is given by

$$d\rho_d = -\rho_d d\epsilon_v \quad (2.55)$$

where  $\epsilon_v$  is the volumetric strain of the skeleton. Differentiating Equation 2.54 with respect to  $n$  and  $\rho_g$  gives

$$d\rho_d = (1-n) d\rho_g - \rho_g dn \quad (2.56)$$

Equating 2.55 and 2.56 yields

$$d\epsilon_v = \frac{dn}{1-n} - \frac{d\rho_g}{\rho_g} \quad (2.57)$$

Conservation of mass for the pore fluid within a specified initial volume of saturated porous material is given by

$$n \rho_f V_t = \bar{n} \bar{\rho}_f \bar{V}_t \quad (2.58)$$

where as illustrated in Figure 2.2, the terms to the left of the equal sign represent the fluid mass under the initial conditions and the terms to the right represent the same fluid mass under deformed conditions.

Equation 2.58 may be expressed in infinitesimal incremental form as

$$n \rho_f V_t = (n + dn) (\rho_f + d\rho_f) (1 + de_F) V_t \quad (2.59)$$

where

$e_F$  = Volumetric diffusion of pore fluid as depicted in Figure 2.2

Solving Equation 2.59 for  $de_F$  and discarding second order terms yields

$$de_F = - \frac{dn}{n} - \frac{d\rho_f}{\rho_f} \quad (2.60)$$

Equation 2.60 is combined with Equation 2.57 by elimination of  $dn$  to yield

$$(1 - n) de_v + n de_F + (1 - n) \frac{d\rho_g}{\rho_g} + n \frac{d\rho_f}{\rho_f} = 0 \quad (2.61)$$

Combining Equations 2.52 and 2.53 with 2.61 gives

$$n (de_F - de_v) + de_v - \frac{1}{K_m} d\pi - c_g dp' = 0 \quad (2.62)$$

where  $K_m$  is the bulk modulus of the solid/fluid mixture which is expressed by

$$K_m = \frac{1}{n C_f + (1 - n) C_g} \quad (2.63)$$

The change in effective mean pressure is given by

$$dp' = K_s (d\epsilon_v - C_g d\pi) \quad (2.64)$$

Substituting Equation 2.64 into 2.62 gives

$$n (d\epsilon_F - d\epsilon_v) + (1 - C_g K_s) d\epsilon_v + \left( C_g^2 K_s - \frac{1}{K_m} \right) d\pi = 0 \quad (2.65)$$

or

$$\begin{aligned} n (d\epsilon_F - d\epsilon_v) = & \left( \alpha - \frac{C_g^2}{9} \{1\}^T [D^{ep}] \{1\} \right) d\pi \\ & - \left( \{1\}^T - \frac{C_g}{3} \{1\}^T [D^{ep}] \right) \{d\epsilon\} \end{aligned} \quad (2.66)$$

Equation 2.66 can be expressed in the following convenient form:

$$d\pi = \bar{m}_2 \cdot d\epsilon_v + \bar{m} \cdot n (d\epsilon_F - d\epsilon_v) \quad (2.67)$$

where

$$\bar{m} = \frac{1}{\left[ \frac{1}{K_m} - \frac{K_s^{ep}}{K_g^2} \right]} \quad (2.68)$$

$$\bar{m}_2 = \left[ 1 - \frac{K_s^{ep}}{K_g} \right] \cdot \bar{m} \quad (2.69)$$

### Equation of Motion for the Bulk Mixture

The differential equation of motion governing the bulk mixture is expressed by equating the stress gradient to the inertial resistance as

$$\sigma_{ij,j} = (1-n) \rho_s \ddot{u}_i + n \rho_f \ddot{U}_i \quad (2.70)$$

$\sigma_{ij,j}$  is the total stress gradient applied to an infinitesimal element of saturated material at some given time.  $\sigma_{ij,j}$  is expressed in tensor and represents the stress gradient in each of three mutually perpendicular coordinates (e.g. see Mendleson, 1968). For instance, in the x direction,

$$\sigma_{x,j} = \frac{\partial \sigma_{xx}}{\partial x} + \frac{\partial \sigma_{xy}}{\partial y} + \frac{\partial \sigma_{xz}}{\partial z} = (1-n) \rho_s \ddot{u}_x + n \rho_f \ddot{U}_x \quad (2.71)$$

The term  $(1-n) \rho_s$  is the mass of the soil skeleton per unit volume of saturated material, where  $n$  is the porosity and  $\rho_s$  is the mass density of the solid grains.  $u_i$  is the displacement of the skeleton in the  $i$  direction and  $\ddot{u}_i$  is the acceleration of the skeleton in the  $i$  direction. The term  $n \rho_f$  is the mass of pore fluid per unit volume of saturated material where  $\rho_f$  is the mass density of the pore fluid.  $U_i$  is the absolute displacement of the pore fluid in the  $i$  direction.

The bulk mass density of the saturated material,  $\rho$ , is given by

$$\rho = (1-n) \rho_s + n \rho_f \quad (2.72)$$

Substitution of the value for  $(1-n) \rho_s$  from Equation 2.72 into Equation 2.70 gives

$$\sigma_{ij,j} = (\rho - n \rho_f) \ddot{u}_i + n \rho_f \ddot{U}_i \quad (2.73)$$

A term  $w_i$  is introduced which is the apparent fluid displacement in the  $i$  direction relative to the soil skeleton and is given by

$$w_i = n (U_i - u_i) \quad (2.74)$$

In seepage problems,  $w_i$ , is referred to as the discharge displacement. It describes the discharge of fluid through a soil mass of unit area. The discharge velocity, or apparent relative velocity,  $\dot{w}_i$ , between the soil particles and pore water is the velocity of water in a discharge duct of unit area needed to maintain the actual relative velocity in the porous soil of the same unit area. The actual relative velocity between the skeleton and the pore water is given by  $\dot{w}_i / n$ . Finally,  $\ddot{w}_i$  is the apparent relative acceleration between the soil skeleton and pore water given by

$$\ddot{w}_i = n (\ddot{U}_i - \ddot{u}_i) \quad (2.75)$$

Equation 2.73 can be expressed in terms of the apparent relative fluid acceleration as simply

$$\sigma_{ij,j} = \rho \ddot{u}_i + \rho_f \ddot{w}_i \quad (2.76)$$

### Equation of Motion for Pore Fluid

The finite element code SMAP-3D is capable of calculating the flow of pore fluid between elements. The flow of fluid with respect to the skeleton is controlled by Forchheimer's permeability model as described in a series of reports to the Air Force Office of Scientific Research (Kim, et. al., 1986, 1987, 1988; Blouin et. al., 1990, 1991). The Forchheimer model, as described by Kim, et. al. (1988) can be expressed as:

$$\pi_{,i} = \frac{\rho_f g}{k} \dot{w}_i + \frac{\beta_f}{k^{1/2}} \dot{w}_i^2 + \rho_f \ddot{U}_i \quad (2.77)$$

where

$\pi_{,i}$	=	Pore pressure gradient
$g$	=	Acceleration of gravity
$\rho_f$	=	Mass density of pore fluid
$k$	=	Darcy's coefficient of permeability (function of skeleton and fluid properties)
$\beta_f$	=	Ward's turbulent flow coefficient (function of skeleton and fluid properties)
$\dot{w}$	=	Apparent flow velocity relative to the skeleton
$\ddot{U}$	=	Absolute acceleration of pore fluid



The first term in Equation 2.77 is simply Darcy's law while the velocity squared term was apparently first proposed by Forchheimer (1901). The first two terms represent the frictional component of the pressure gradient while the last term accounts for the inertial effect of fluid flow.

Equation 2.77 can also be written in the form:

$$\pi_{,i} = \frac{\rho_f g}{k'} \dot{w}_i + \rho_f \ddot{U}_i \quad (2.78)$$

where  $k'$  represents an equivalent permeability coefficient given by:

$$k' = \frac{k}{1 + \frac{\beta_f}{\rho_f g} \sqrt{k} |\dot{w}_i|} \quad (2.79)$$

Hence, the flow of pore fluid in the soil skeleton is governed by Equations 2.78 and 2.79 and the flow coefficients  $k$  and  $\beta_f$  which can be determined from laboratory test data. Using the Equation 2.75, Equation 2.78 can be expressed in terms of skeleton and apparent relative fluid motions given by

$$\pi_{,i} = \frac{\rho_f}{n} \ddot{w}_i + \rho_f \ddot{U}_i + k' \dot{w}_i \quad (2.80)$$

More recently, Blouin and his coworkers (1991) have proposed a refined expression of the Forchheimer model that, while remaining equivalent to Equation 2.77, clarifies the distinction between fluid-related and skeleton-related permeability properties. This new expression is:

$$\pi_{,i} = \frac{\mu}{\alpha} \dot{w}_i + \frac{\rho_f}{\beta} \dot{w}_i^2 + \rho_f \ddot{U}_i \quad (2.81)$$

where

- |                 |   |   |
|-----------------|---|---|
| $\mu$           | = | Dynamic viscosity of the fluid                                    |
| $\alpha, \beta$ | = | Flow coefficients that are properties of the porous skeleton only |

The conversions between the different permeability parameters are obtained from equating the corresponding terms of Equations 2.77 and 2.81 to obtain:

$$k = \frac{\alpha \rho_f g}{\mu} \quad (2.82)$$

$$\beta_f = \frac{k^{\frac{1}{2}} \rho_f}{\beta} \quad (2.83)$$

While the parameters  $\alpha$  and  $\beta$  and Equation 2.81 form the preferred expression for the permeability model, the current implementation of the model in our numerical codes follow the form of Equations 2.77 through 2.80.

## 2.6 Spatial Discretization and Incremental Relationships of Field Variables

Within each element, field variables can be discretized into element nodal values.

$$\begin{aligned} \{\Delta w\} &= [N] \{\Delta w\}_e \\ \{\Delta \epsilon\} &= [B] \{\Delta u\}_e \\ \Delta w_{i,i} &= \{1\}^T [B] \{\Delta w\}_e \\ \{\Delta u\} &= [N] \{\Delta u\}_e \end{aligned} \quad (2.84)$$

Stress vector at time step  $n$  can be expressed as:

$$\{\sigma_n\} = \{\sigma_{n-1}\} + \{\Delta\sigma'\} + \{1\} \Delta\pi \quad (2.85)$$

Combining Equations 2.50, 2.51, 2.67 and 2.84 yields

$$\begin{aligned} \{\Delta\sigma\} = & ([D^{ep}] [B] + \bar{m}_1 \{1\} \{1\}^T [B]) \{\Delta u\} \\ & + \bar{m}_2 \{1\} \{1\}^T [B] \{\Delta w\} \end{aligned} \quad (2.86)$$

where

$$\bar{m}_1 = \left[ 1 - \frac{K_s^{ep}}{K_g} \right]^2 \cdot \bar{m} \quad (2.87)$$

Equation 2.67 can be rewritten in incremental form as:

$$\Delta\pi = \bar{m}_2 \cdot \Delta u_{i,i} + \bar{m} \cdot \Delta w_{i,i} \quad (2.88)$$

## 2.7 Global Equilibrium Equations

Two global equilibrium equations are derived, first in terms of field variables and then discretized using nodal variables.

The first equates the total internal stresses plus the inertia forces to the applied boundary traction. Letting the solid skeleton movement be the virtual displacement,  $\delta u$ , the following global equilibrium equation for the bulk mixture is established:

$$\begin{aligned} \int_v \{\delta\epsilon\}^T \{\sigma\} dv = & \int_s \{\delta u\}^T \{T\} ds - \int_v \{\delta u\}^T \rho \{\ddot{u}\} dv \\ & - \int_v \{\delta u\}^T \rho_f \{\ddot{w}\} dv \end{aligned} \quad (2.89)$$

where

$\delta\epsilon$  is the virtual strain corresponding to virtual displacement  $\delta u$ .

The second equates the applied pore pressure on the boundary to the internal pore pressure plus the flow resistance force plus the inertia force on the pore fluid. Taking the apparent relative fluid movement as the virtual displacement,  $\delta w$ , the internal virtual work done by the pore pressure should be equal to the external virtual work. That is,

$$\begin{aligned} \int_V (\delta w_{i,l})^T \pi \cdot dv &= \int_s \{\delta w\}^T \hat{n} ds - \int_V \{\delta w\}^T [r] \cdot \{\dot{w}\} dv \\ &- \int_V \{\delta w\}^T \rho_f \{\ddot{u}\} dv - \int_V \{\delta w\}^T \frac{1}{n} \rho_f \{\ddot{w}\} dv \end{aligned} \quad (2.90)$$

Replacing the field variables in Equation 2.89 and 2.90 by the discretized nodal variables using Equation 2.84 gives the following global equilibrium equation at time step  $n$ :

$$\begin{aligned} \begin{bmatrix} M_m & M_c \\ M_c^T & M_f \end{bmatrix} \begin{Bmatrix} \ddot{u}_n \\ \ddot{w}_n \end{Bmatrix} + \begin{bmatrix} 0 & 0 \\ 0 & H \end{bmatrix} \begin{Bmatrix} \dot{u}_n \\ \dot{w}_n \end{Bmatrix} + \begin{bmatrix} K_t + EE & C \\ C^T & E \end{bmatrix} \begin{Bmatrix} \Delta u_n \\ \Delta w_n \end{Bmatrix} \\ = \begin{Bmatrix} F_n \\ G_n \end{Bmatrix} - \begin{Bmatrix} R_{n-1}^s + R_{n-1}^f \\ R_{n-1}^f \end{Bmatrix} \end{aligned} \quad (2.91)$$

where

$$M_m = \Sigma \int_V [N]^T \rho [N] dv$$

$$M_c = \Sigma \int_V [N]^T \rho_f [N] dv$$

$$M_f = \Sigma \int_V [N]^T \frac{1}{n} \rho_f [N] dv$$

$$H = \Sigma \int_V [r] [N]^T [N] dv$$

$$K_t = \Sigma \int_V [B]^T [D^{ep}] [B] dv$$

$$EE = \Sigma \int_V \bar{m}_1 [B]^T \{1\} \{1\}^T [B] dv$$

$$C = \Sigma \int_V \bar{m}_2 [B]^T \{1\} \{1\}^T [B] dv$$

$$F_n = \Sigma \int_s [N]^T \{T\} ds + \Sigma \int_V [N]^T \rho \{b\} dv$$

$$E = \Sigma \int_V \bar{m} [B]^T \{1\} \{1\}^T [B] dv$$

$$G_n = \Sigma \int_s [N]^T \hat{n}_n ds + \Sigma \int_V [N]^T \rho_f \{b\} dv$$

$$R_{n-1}^s = \Sigma \int_V [B]^T \{\sigma'_{n-1}\} dv$$

$$R_{n-1}^f = \Sigma \int_V [B]^T \{1\} \pi_{n-1} dv$$

$[r]$  = Inverse of permeability matrix

$\{b\}$  = Component of body force vector

Equation 2.91 can be rewritten in the simpler form:

$$[M] \{\ddot{d}_n\} + [D] \{\dot{d}_n\} + [K] \{\Delta d_n\} = \{P_n\} - \{R_{n-1}\} \quad (2.92)$$

## 2.8 Linearized Global Equilibrium Equations

Introducing a time integration method which incorporates both Newmark's  $\beta$  method and Wilson's  $\theta$  method, the generalized acceleration vector is expressed as

$$\{\ddot{\mathbf{d}}_n\} = \mathbf{C}_1 \{\Delta \mathbf{d}_n\} + \mathbf{C}_2 \{\dot{\mathbf{d}}_{n-1}\} + \mathbf{C}_3 \{\ddot{\mathbf{d}}_{n-1}\} \quad (2.93)$$

where

$$\begin{aligned} \mathbf{C}_1 &= \frac{1}{\beta \theta^3 \Delta t^2} \\ \mathbf{C}_2 &= -\frac{1}{\beta \theta^2 \Delta t} \\ \mathbf{C}_3 &= 1 - \frac{1}{2 \beta \theta} \end{aligned} \quad (2.94)$$

and the generalized velocity vector is expressed as

$$\{\dot{\mathbf{d}}_n\} = \mathbf{B}_1 \{\Delta \mathbf{d}_n\} + \mathbf{B}_2 \{\dot{\mathbf{d}}_{n-1}\} + \mathbf{B}_3 \{\ddot{\mathbf{d}}_{n-1}\} \quad (2.95)$$

where

$$\begin{aligned} \mathbf{B}_1 &= \frac{\gamma}{\beta \theta^3 \Delta t} \\ \mathbf{B}_2 &= 1 - \frac{\gamma}{\beta \theta^2} \\ \mathbf{B}_3 &= \Delta t - \frac{\gamma}{2 \beta \theta} \Delta t \end{aligned} \quad (2.96)$$

Substituting Equations 2.93 and 2.95 into Equation 2.92 and rearranging, we can obtain the following linearized global equilibrium equations which can be solved simultaneously at each step:

$$[\tilde{K}] \{\Delta \mathbf{d}_n\} = \{\tilde{P}_n\} \quad (2.97)$$

where the generalized stiffness matrix is given by

$$[\tilde{K}] = C_1 [M] + B_1 [D] + [K] \quad (2.98)$$

and the generalized force vector is given by

$$\begin{aligned} \{\tilde{P}_n\} = \{P_n\} - \{R_{n-1}\} - [M] (C_2 \{\dot{\mathbf{d}}_{n-1}\} + C_3 \{\ddot{\mathbf{d}}_{n-1}\}) \\ - [D] (B_2 \{\dot{\mathbf{d}}_{n-1}\} + B_3 \{\ddot{\mathbf{d}}_{n-1}\}) \end{aligned} \quad (2.99)$$

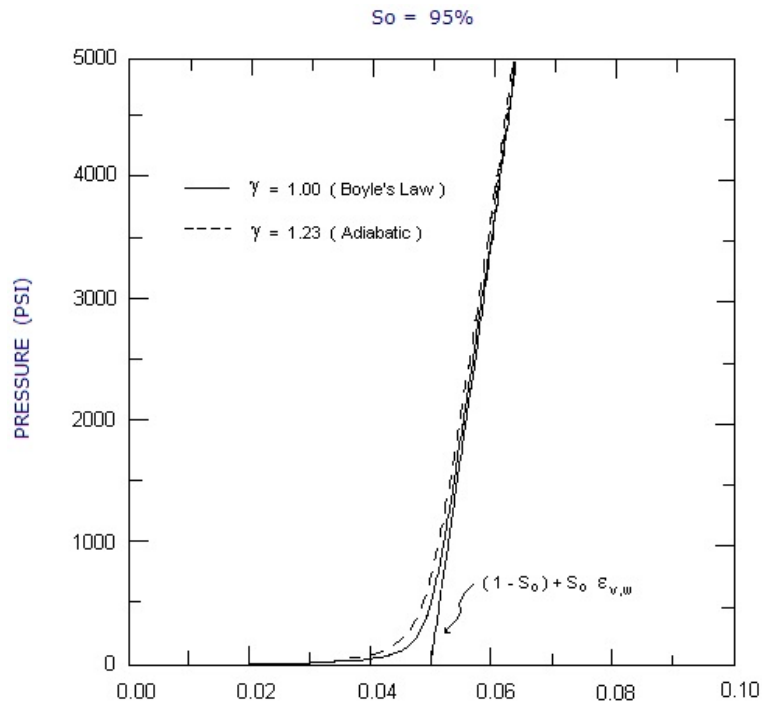


Figure 2.1 Prediction of air-water compressibility



## Conservation of Fluid Mass

$$n \rho_f v_t = n' \rho_f' v_t'$$

$v_t$  = Apparent fluid volume before compression

$v_t'$  =  $(1 + \varepsilon_F) v_t$  : apparent fluid volume after compression

$\varepsilon_v$  = Volumetric strain of porous skeleton

$\varepsilon_F$  = Volumetric diffusion of pore fluid

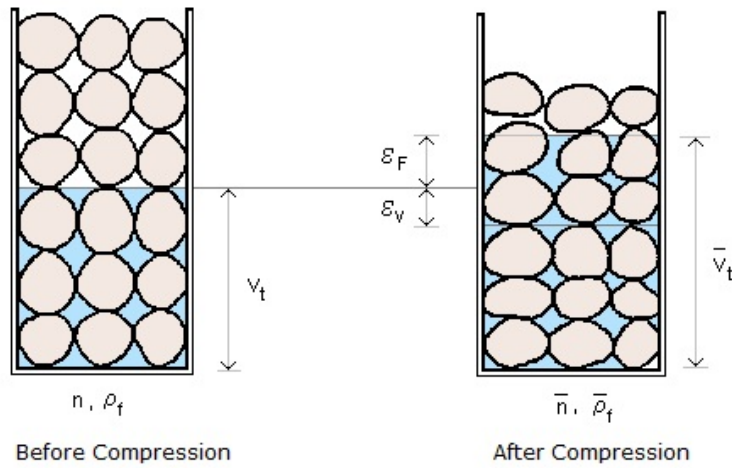


Figure 2.2 Schematic illustration of conservation of pore fluid mass in saturated porous materials



## Nonlinear Material Models

### 3.1 Generalized Hoek and Brown Model

#### 3.1.1 Introduction

Generalized Hoek and Brown Model represents the skeleton constitutive relations of soils or porous materials. In its generalized form, the model includes the empirically based Hoek and Brown failure equation as well as the classical Von Mises, Mohr-Coulomb, and Drucker-Prager failure equations. As one of the useful features, the model can use empirical data base for the strength of in situ rock mass when the in situ strength data are not available.

In this section, the 3-dimensional elasto-plastic matrix is derived for the Generalized Hoek and Brown Model. The model is elastic below the failure surface and perfectly plastic along the failure surface with the volumetric and deviatoric behaviors dependent upon one another once the failure surface is reached.

And the failure equation is expressed in terms of the alternate stress invariant ( $p$ ,  $q$ , and  $\theta$ ) given by

$$p = \frac{1}{3} \sigma_{ii}$$

$$\begin{aligned}
 S_{ij} &= \sigma_{ij} - p \cdot \delta_{ij} \\
 J_2 &= \frac{1}{2} S_{ij} S_{ij} \\
 J_3 &= \frac{1}{3} S_{ij} S_{jk} S_{ki} \\
 q &= \sqrt{3J_2} \\
 \theta &= \frac{1}{3} \sin^{-1} \left( -\frac{27}{2} \frac{J_3}{q^3} \right)
 \end{aligned} \tag{3.1}$$

where  $\sigma_{ij}$  is the total stress tensor and  $S_{ij}$  is the deviatoric stress tensor.

### 3.1.2 Elastic Stress-Strain Relationship

The incremental elastic constitutive law can be expressed in the following matrix form:

$$\{d\sigma\} = [D^e] \{d\epsilon^e\} \tag{3.2}$$

where

$\{d\sigma\}$	Stress increment
$[D^e]$	Elastic stress-strain matrix
$\{d\epsilon^e\}$	Elastic strain increment

### 3.1.3 Failure Surface

The failure surface is described by the following equation:

$$F(p, q, \theta) = q - (\alpha + \beta p)^n + \kappa R(\theta) = 0 \tag{3.3}$$

The expression for  $R(\theta)$  in Equation 3.3 is given by

$$R(\theta) = \frac{x (\sqrt{3} \cos\theta + \sin\theta) + (2k-1) [(2 + \cos 2\theta + \sqrt{3} \sin 2\theta) x + 5k^2 - 4k]^{1/2}}{[x (2 + \cos 2\theta + \sqrt{3} \sin 2\theta) + (1-2k)^2]} \quad (3.4)$$

where

$$\left( -\frac{\pi}{6} \leq \theta \leq \frac{\pi}{6} \right)$$

$$x = (1-k^2)$$

$$k = \text{the ratio of the shear strength in triaxial extension to the shear strength in triaxial compression at the same mean pressure}$$

The function  $R(\theta)$  describes the shape of the yield surface, as projected in the  $\pi$  plane (octahedral plane). Figure 3.1 and 3.2 show the influence of the parameter  $k$  on the shape of the yield surface.  $k$  is the ratio of the shear strength in triaxial extension to the shear strength in triaxial compression at the same mean pressure.  $k$  is a measure of the influence of the intermediate principal stress on the yield surface and can vary from 0.5 to 1.0. When  $k$  is equal to unity,  $R(\theta)$  is circular, indicating a Drucker-Prager or Von Mises failure model. When  $k$  is less than unity,  $R(\theta)$  is a smooth cornered approximation to the Mohr-Coulomb failure envelope.

The parameter  $n$  in Equation 3.3 determines the shape of the yield surface in the  $p$ - $q$  plane. For  $n=0$ , the shear strength is constant with respect to the mean pressure and the strength envelope reduces to the Von Mises or Tresca yield surface. For  $n=1/2$ , the strength envelope represents Hoek and Brown (1982) failure surface. This nonlinear failure model is a multidimensional generalization of the original one-dimensional axisymmetric Hoek and Brown model which is based on extensive laboratory and field data (Kim, Piepenburg and Merkle, 1986).

For  $n = 1$ , shear strength is linearly proportional to the mean pressure and the strength envelope in the  $p$ - $q$  plane is representative of the Drucker-Prager or Mohr-Coulomb failure surface.

The parameters  $\alpha$ ,  $\beta$  and  $\kappa$  of Equation 3.3 define the failure envelope in the  $p$ - $q$  plane. They can be determined from laboratory tests. Recommended relationships for determining these parameters for Von Mises, Hoek and Brown and Mohr-Coulomb type materials are listed in Table 3.1. The empirical material parameters for  $n=1/2$  are tabulated in Table 3.2 for several different rock types as a function of rock quality. Detailed description of rock quality is shown in Table 3.3.

### 3.1.4 Flow Rule

A variable dilatancy potential function,  $G$ , is defined such as

$$\begin{aligned}\frac{\partial G}{\partial p} &= \left( \frac{\partial F}{\partial p} \right) r \\ \frac{\partial G}{\partial q} &= \frac{\partial F}{\partial q} \\ \frac{\partial G}{\partial \theta} &= \frac{\partial F}{\partial \theta}\end{aligned}\tag{3.5}$$

where  $r$  is a dilatancy parameter (  $0 \leq r \leq 1$  )

$$\begin{aligned}r &= 0 && \text{No plastic volume change} \\ &= 1 && \text{Associated flow}\end{aligned}$$

Thus, in general,

$$\{d\epsilon^p\} = d\lambda \{g\}\tag{3.6}$$

where

$$\{g\} = \left\{ \frac{\partial G}{\partial \sigma} \right\}$$

### 3.1.5 Consistency Equation

During yielding , the consistency equation forces the stress to move along the failure surface

$$dF = \{\mathbf{a}\}^T \{d\boldsymbol{\sigma}\} = 0 \quad (3.7)$$

where

$$\{\mathbf{a}\} = \left\{ \frac{\partial F}{\partial \boldsymbol{\sigma}} \right\} \quad (3.8)$$

### 3.1.6 Incremental Elasto-Plastic Constitutive Law

Total strain is defined as the sum of elastic and plastic strains

$$\{d\boldsymbol{\varepsilon}\} = \{d\boldsymbol{\varepsilon}^e\} + \{d\boldsymbol{\varepsilon}^p\} \quad (3.9)$$

Substituting Equation 3.9 into 3.2, we have

$$\{d\boldsymbol{\sigma}\} = [\mathbf{D}^e] (\{d\boldsymbol{\varepsilon}\} - \{d\boldsymbol{\varepsilon}^p\}) \quad (3.10)$$

From the flow rule defined in Equation 3.6, we can rewrite Equation 3.10 as

$$\{d\boldsymbol{\sigma}\} = [\mathbf{D}^e] \{d\boldsymbol{\varepsilon}\} - d\lambda [\mathbf{D}^e] \{\mathbf{g}\} \quad (3.11)$$

Substituting Equation 3.11 into 3.7 and solving for  $d\lambda$ , we obtain

$$d\lambda = \frac{\{\mathbf{a}\}^T [\mathbf{D}^e] \{d\boldsymbol{\varepsilon}\}}{\{\mathbf{a}\}^T [\mathbf{D}^e] \{\mathbf{g}\}} \quad (3.12)$$

Back substituting Equation 3.12 into Equation 3.11, the stress increment is directly related to the total strain increment as follows:

$$\{\mathbf{d}\sigma\} = [\mathbf{D}^{\text{ep}}] \{\mathbf{d}\epsilon\} \quad (3.13)$$

where

$$[\mathbf{D}^{\text{ep}}] = [\mathbf{D}^{\text{e}}] - \frac{[\mathbf{D}^{\text{e}}] \{\mathbf{g}\} \{\mathbf{a}\}^T [\mathbf{D}^{\text{e}}]}{\{\mathbf{a}\}^T [\mathbf{D}^{\text{e}}] \{\mathbf{g}\}} \quad (3.14)$$

### 3.1.7 Calculation of $\{\mathbf{a}\}$

Differentiating the yield function with respect to  $p$ ,  $q$ , and  $\theta$ , we have

$$\begin{aligned} \frac{\partial F}{\partial p} &= -n (\alpha + \beta p)^{n-1} \cdot \beta \cdot R(\theta) \\ \frac{\partial F}{\partial q} &= 1 \\ \frac{\partial F}{\partial \theta} &= -\{(\alpha + \beta p)^n + \kappa\} \frac{\partial R(\theta)}{\partial \theta} \end{aligned} \quad (3.15)$$

where

$$\begin{aligned} \frac{\partial R}{\partial \theta} &= \frac{1}{R_D} \left[ \frac{\partial R_N}{\partial \theta} - R(\theta) \frac{\partial R_D}{\partial \theta} \right] \\ R_N &= x(\sqrt{3} \cos\theta + \sin\theta) + (2k-1) [(2 + \cos 2\theta + \sqrt{3} \sin 2\theta)x + 5k^2 - 4k]^{1/2} \\ R_D &= x(2 + \cos 2\theta + \sqrt{3} \sin 2\theta) + (1-2k)^2 \\ \frac{\partial R_N}{\partial \theta} &= x(\cos\theta - \sqrt{3} \sin\theta) + \frac{x(2k-1) (\sqrt{3} \cos 2\theta - \sin 2\theta)}{[x(2 + \cos 2\theta + \sqrt{3} \sin 2\theta) + 5k^2 - 4k]^{1/2}} \\ \frac{\partial R_D}{\partial \theta} &= 2x(\sqrt{3} \cos 2\theta - \sin 2\theta) \end{aligned} \quad (3.16)$$



The derivative of the yield function with respect to stress can be written in general 3-dimensional condition as

$$\{a\} = \frac{\partial F}{\partial p} \left\{ \frac{\partial p}{\partial \sigma} \right\} + \frac{\partial F}{\partial q} \left\{ \frac{\partial q}{\partial \sigma} \right\} + \frac{\partial F}{\partial \theta} \left\{ \frac{\partial \theta}{\partial \sigma} \right\} \quad (3.17)$$

where

$$\left\{ \frac{\partial p}{\partial \sigma} \right\} = \frac{1}{3} < 1 \ 1 \ 1 \ 0 \ 0 \ 0 >^T$$

$$\left\{ \frac{\partial \theta}{\partial \sigma} \right\} = \frac{9}{2q^3 \cos 3\theta} \left( \frac{3J_3}{q} \left\{ \frac{\partial q}{\partial \sigma} \right\} - \left\{ \frac{\partial J_3}{\partial \sigma} \right\} \right)$$

$$\left\{ \frac{\partial q}{\partial \sigma} \right\} = \frac{3}{2q} < S_x \ S_y \ S_z \ 2 \sigma_{xy} \ 2 \sigma_{yz} \ 2 \sigma_{xz} >^T$$

$$\left\{ \frac{\partial J_3}{\partial \sigma} \right\} = \begin{Bmatrix} S_y S_z - \sigma_{yz}^2 + \frac{1}{9} q^2 \\ S_x S_z - \sigma_{xz}^2 + \frac{1}{9} q^2 \\ S_x S_y - \sigma_{xy}^2 + \frac{1}{9} q^2 \\ 2 ( - S_z \sigma_{xy} + \sigma_{yz} \sigma_{xz} ) \\ 2 ( - S_x \sigma_{yz} + \sigma_{xz} \sigma_{xy} ) \\ 2 ( - S_y \sigma_{xz} + \sigma_{xy} \sigma_{yz} ) \end{Bmatrix}$$

$$\{\sigma\}^T = < \sigma_x \ \sigma_y \ \sigma_z \ \sigma_{xy} \ \sigma_{yz} \ \sigma_{xz} >$$

$$\{\varepsilon\}^T = < \varepsilon_x \ \varepsilon_y \ \varepsilon_z \ \gamma_{xy} \ \gamma_{yz} \ \gamma_{xz} >$$

$$\gamma_{xy} = 2 \ \varepsilon_{xy} \quad \gamma_{yz} = 2 \ \varepsilon_{yz} \quad \gamma_{xz} = 2 \ \varepsilon_{xz}$$

Table 3.1 Material Constants in Grenerlized Hoek and Brown Model

	n = 0 Von Mises or Tresca	n = 1/2 Hoek and Brown	n = 1 Mohr-Coulomb or Drucker-Prager
$\alpha$	N/A	$\left( \frac{m^2}{36} + s \right) \sigma_c^2$	1000
$\beta$	N/A	$m \sigma_c$	$\frac{6 \sin \phi}{(3 - \sin \phi)}$
$\kappa$	$q' - 1$	$\frac{1}{6} m \sigma_c$	$\frac{3(1 - \sin \phi)}{(3 - \sin \phi)} \sigma_c - 1000$

$q' = \sigma_1 - \sigma_3$   
where  $\sigma_1$  and  $\sigma_3$  are major and  
minor pricipal stresses at failure.

$\sigma_c =$  Unconfined compressive strength

$\phi =$  Internal friction angle

$m, s =$  Hoek and Brown's material constants  
as tabulated in Table 3.2.

Table 3.2 Hoek and Brown Material Parameters (m, s)

Rock Type					
Rock Quality	Dolomite, Limestone & Marble	Mudstone, Siltstone, Shale and Slate (normal to cleavage)	Sandstone and Quartzite	Andesite, Dolerite & Rhyolite	Amphibolite, Gabbro, Gneiss, Norite and Quartz-Diorite
Intact CSIR rating = 100 NGI rating = 150	m = 7 s = 1	10.0 1.0	15.0 1.0	17.0 1.0	25.0 1.0
Very Good Quality CSIR rating = 85 NGI rating = 100	3.5 0.1	5.0 0.1	7.5 0.1	8.5 0.1	12.5 0.1
Good Quality CSIR rating = 65 NGI rating = 10	0.7 0.004	1.0 0.004	1.5 0.004	1.7 0.004	2.5 0.004
Fair Quality CSIR rating = 44 NGI rating = 1	0.14 0.001	0.20 0.0001	0.3 0.0001	0.34 0.0001	0.5 0.0001
Poor Quality CSIR rating = 23 NGI rating = 0.1	0.04 0.00001	0.05 0.00001	0.08 0.00001	0.09 0.00001	0.13 0.00001
Very Poor Quality CSIR rating = 3 NGI rating = 0.01	0.007 0.0	0.01 0.0	0.015 0.1	0.017 0.0	0.025 0.0

Table 3.3 Description of Rock Quality in Table 3.2

Intact Rock Samples	Laboratory size specimens free from joints
Very Good Quality Rock Mass	Tightly interlocking undisturbed rock with unweathered joints at 1 to 3m
Good Quality Rock Mass	Fresh to slightly weathered rock, slightly disturbed with joints at 1 to 3m
Fair Quality Rock Mass	Several sets of moderately weathered joints spaced at 0.3 to 1m
Poor Quality Rock Mass	Numerous weathered joints at 30 to 500mm with sane gouge. Clean compacted waste rock
Very Poor Quality Rock Mass	Numerous heavily weathered joints spaced < 50m with gouge. Waste rock with fines

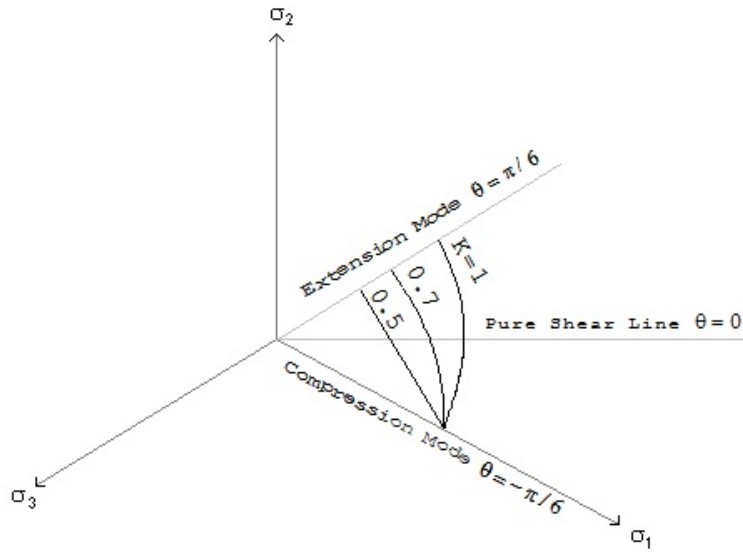


Figure 3.1 Shape of strength envelope,  $R(\theta)$ , on octahedral plane

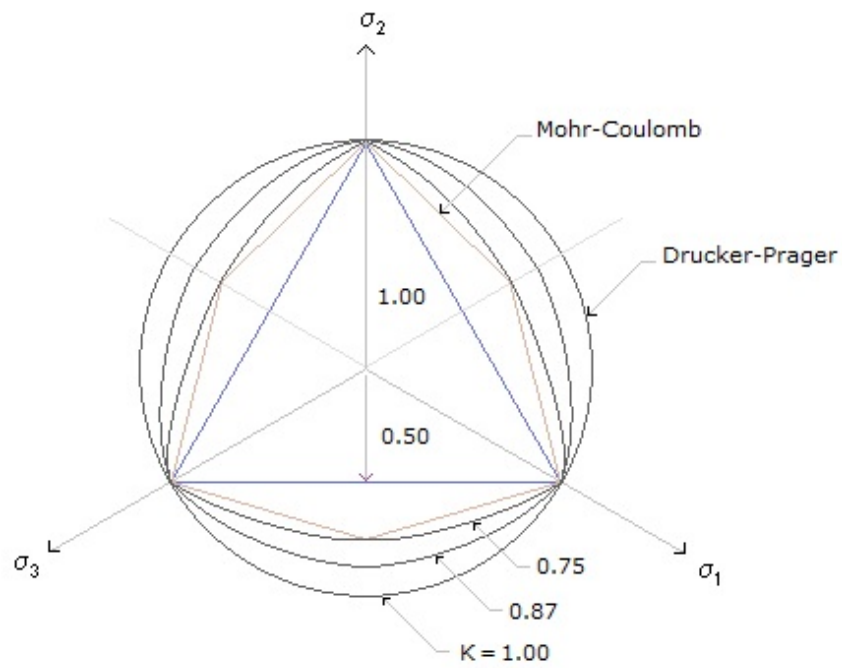


Figure 3.2 Shape of strength envelope,  $R(\theta)$ , on octahedral plane

## 3.2 Single Hardening Elasto-Plastic Model

### 3.2.1 Introduction

The Single Hardening Elasto-Plastic Model is a 3 invariant, single hardening surface, material model representing the drained response of the porous skeleton. The Single Hardening Model is the simplified version of the existing three invariant model which has been continuously upgraded since 1985 and reported by Merkle and Dass (1985), Dass and Merkle (1986), and Blouin, Chitty, Rauch, and Kim (1990). The major change from the existing three invariant model is the replacement of two hardening yield surfaces by the single hardening yield surface developed by Lade (1990). The advantages of this new model over the three invariant model include requirement of a lesser number of material constants, simple procedures of material parameter determination, and computational efficiency.

The Single Hardening Elasto-Plastic Model is a non-associated, isotropic, work hardening, elasto-plastic model with a single hardening yield surface bounded by a failure envelope, as shown in Figure 3.3. The yield surface has the shape of a teardrop with its pointed apex at the origin in principal stress space. The failure surface is a hyperboloid with its apex on the hydrostatic axis in the principal stress space. The shape of both yield and failure surfaces in the  $\pi$ -plane, perpendicular to the hydrostatic axis (see Figure 3.3), is a triple ellipse in polar coordinates.

### 3.2.2 Notations

Positive signs are used throughout this section to represent compression. Only those symbols which are not explicitly defined in the main text will be described below.

$P_a$	Atmospheric pressure
$\{\epsilon\}$	Total strain vector
$\{\epsilon_e\}$	Elastic strain vector
$\{\epsilon_p\}$	Plastic strain vector associated with yield surface
$\{\epsilon_u\}$	Plastic strain vector associated with failure surface

$\{\sigma\}$	Stress vector
$\sigma_{oct}$	Octahedral normal stress
$\tau_{oct}$	Octahedral shear stress
$\nu$	Poisson's ratio

### 3.2.3 Total Strain Formulation

In general, the total strain is comprised of the elastic component and two plastic components related to the yield and failure surfaces as given respectively by:

$$\{d\epsilon\} = \{d\epsilon_e\} + \{d\epsilon_p\} + \{d\epsilon_u\} \quad (3.18)$$

### 3.2.4 Elastic Response

At stress states inside the yield surfaces, the skeleton response is treated as nonlinear elastic and governed by the previous maximum peak stress. Two options are available for modeling the elastic response within the framework of the three invariant skeleton model: the modified elastic model and the Lade and Nelson elastic model. In both options, Poisson's ratio is assumed to remain constant.

#### Modified elastic model

During virgin unloading, the elastic bulk modulus is given by:

$$K = \frac{K_{ur} P_a}{3(1-2\nu)} \left[ \frac{\sigma_{oct}}{P_a} \right]^n \geq K_i \quad (3.19)$$

where  $K_{ur}$  and  $n$  are material constants obtained in the parameter fitting.  $K_i$  represents the initial bulk modulus at low pressures and is necessary for modeling the behavior of rock-type materials that have a definite initial elastic behavior. In uncemented soils,  $K_i$  can be taken as a very small value. The initial bulk modulus is also used to determine the initial position of the yield surface by defining the initial elastic range.



During unloading or reloading, the skeleton modulus is described by one of two segments as depicted in Figure 3.4. Between the previous peak mean stress,  $\sigma_{oct, max}$ , and the transition into the nonlinear segment at  $\sigma_{oct, b}$ , the elastic bulk modulus is constant and is given by:

$$K = K_1 = \frac{K_{ur} P_a}{3(1-2\nu)} \left[ \frac{\sigma_{oct, max}}{P_a} \right]^n \quad (3.20)$$

The transition into the nonlinear segment occurs at:

$$\sigma_{oct, b} = \lambda \sigma_{oct, max} \quad (3.21)$$

where  $\lambda$  is a model parameter. At mean stresses less than  $\sigma_{oct, b}$  the nonlinear bulk modulus is given by:

$$K = K_1 \left[ 1 - \gamma \left[ \frac{\beta}{\gamma} \right]^{\frac{\sigma_{oct}}{\sigma_{oct, b}}} \right] \quad (3.22)$$

Referring to Figure 3.4, the model parameters  $\gamma$  and  $\beta$  are given by:

$$\gamma = 1 - \frac{K_0}{K_1} \quad (3.23)$$

where  $K_0$  is the bulk modulus at zero pressure and

$$\beta = 1 - \frac{K_*}{K_1} \quad (3.24)$$

where  $K_*$  is the bulk modulus at one quarter of the transition pressure  $\sigma_{oct, b}$ . While this formulation allows for relatively accurate curve fitting of observed soil response, the model has three disadvantages:

1. For certain closed-loop stress/strain paths, the model may violate the energy conservation principle;
2. Unloading at low pressures could potentially generate expansive volumetric strains; and
3. At the transition pressure,  $\sigma_{oct, b}$  the modulus is not continuous.

### Lade and Nelson elastic model

The second elastic model option is based on a relationship derived by Lade and Nelson (1987). This formulation is continuous and was derived from the energy conservation principle. Lade and Nelson's model can be expressed as:

$$K = \frac{K_{ur} P_a}{3^{n+1} (1-2\nu)} \left[ \left[ \frac{3\sigma_{oct}}{P_a} \right]^2 + \frac{6(1+\nu)}{1-2\nu} \frac{J_2^1}{P_a^2} \right]^{\frac{n}{2}} \geq K_i \quad (3.25)$$

where the parameters  $K_{ur}$ ,  $n$ , and  $K_i$  are the same as used in Equation 3.19. Since this model is fit strictly using the slope of an initial unload curve, it can be difficult to closely match the observed characteristics of an unload cycle.

### Fitting

Poisson's ratio ( $\nu$ ) for a given material can be determined in a number of ways using unload/reload data which represent the elastic response of the skeleton. Lade and Nelson (1987) recommended obtaining Poisson's ratio directly from strain measurements in triaxial compression unload/reload cycles, right after stress reversal at hydrostatic conditions where:

$$\nu = - \frac{\epsilon_r}{\epsilon_a} = \frac{1}{2} \left[ 1 - \frac{\epsilon_v}{\epsilon_a} \right] \quad (3.26)$$

where

$\epsilon_a$	Axial strain
$\epsilon_r$	Radial strain
$\epsilon_v$	Volume strain

In addition, since the elastic response is completely defined by any two independent elastic parameters, Poisson's ratio can be obtained from the bulk modulus, ( $K$ ), measured in a hydrostatic compression unload, and any other elastic modulus. For example, a triaxial compression unload yields the shear modulus ( $G$ ), an unconfined compression unload gives the

Young's modulus ( $E$ ), and an uniaxial strain unload produces the constrained modulus ( $M$ ). Any one of these parameters can be used with the bulk modulus to obtain Poisson's ratio:

$$\nu = \frac{3K - 2G}{2(3K + G)} \quad (3.27)$$

$$\nu = \frac{3K - E}{6K} \quad (3.28)$$

$$\nu = \frac{3K - M}{3K + M} \quad (3.29)$$

To obtain the elastic model parameters  $K_{ur}$  and  $n$ , Equation 3.19 is rewritten in the form:

$$\log \left[ \frac{3K(1-2\nu)}{P_a} \right] = \log K_{ur} + n \log \left[ \frac{\sigma_{oct}}{P_a} \right] \quad (3.30)$$

Values of  $K$  and  $\sigma_{oct}$  from the initial unloading response at various pressures in the hydrostatic compression test, are then plotted as  $\log (3K(1-2\nu)/P_a)$  versus  $\log (\sigma_{oct}/P_a)$ . A least squares linear regression is then applied in log-log space. The parameter  $n$  is the slope of this line, while  $K_{ur}$  is the intercept where  $(\sigma_{oct}/P_a)$  is 1.0. The parameters  $\lambda$ ,  $\gamma$ , and  $\beta$  for the modified elastic unload model are determined from a single unload/reload cycle in the hydrostatic compression test as depicted in Figure 3.4. The parameters are computed using Equations 3.21, 3.23, and 3.24.

### 3.2.5 Failure Surface

The failure surface is a hyperboloid with its apex on the hydrostatic axis in principal stress space as shown in Figure 3.3. The shape of the failure surface in the  $\pi$ -plane, perpendicular to the hydrostatic axis is a triple ellipse in polar coordinates.

The failure criteria are given by:

$$f_u = \frac{\tau_{oct}}{R(\theta)} \left( \frac{m}{P_a} + \frac{1}{\bar{\sigma}_{oct}} T \right) - \eta_1 = 0 \quad (3.31)$$

where

$$R(\theta) = \frac{2K}{(1 + K) + (1 - K) \sin 3\theta} \quad (3.32)$$

$$\bar{\sigma}_{oct} = \sigma_{oct} + T \quad (3.33)$$

$\sigma_{oct}$	Octahedral normal stress
$\tau_{oct}$	Octahedral shear stress
$\theta$	Lode angle
$T$	Tensile strength
$K$	The ratio of extensive to compressive strength at given mean pressure

$m$  and  $\eta_1$  are the failure constants which can be determined from the following fitting procedure. In triaxial compression mode,  $R(\theta) = 1$  and Equation 3.31 reduces to:

$$\frac{\bar{\sigma}_{oct}}{\tau_{oct}} = \frac{1}{\eta_1} + \frac{m}{\eta_1} \left( \frac{\bar{\sigma}_{oct}}{P_a} \right) \quad (3.34)$$

By plotting the failure stress points from each triaxial compression test in terms of  $\bar{\sigma}_{oct}/\tau_{oct}$  versus  $\bar{\sigma}_{oct}/P_a$ , a straight line fit will yield an intercept of  $1/\eta_1$  and a slope of  $m/\eta_1$ . Then the parameter  $\eta_1$  is obtained simply by taking the inverse value of intercept and the parameter  $m$  is obtained by multiplying the slope by  $\eta_1$ .

### 3.2.6 Plastic Response Related to Yield Surface

Both yield and potential equations are based on Lade's single hardening model (Lade, 1990) which replaces previous two yield surface model (Lade, 1977).

To be consistent with the failure equation described in the previous subsection, however, Lade's equations were modified such that the shape of both yield and potential surfaces in the  $\pi$ -plane consists of triple ellipse given by Equation 3.32.

The yield equation is composed of the stress function ( $f_p'$ ) and the hardening function ( $f_p''$ ).

$$f_p = f_p' (I_1, J_2, \theta) - f_p'' (W_p) = 0 \quad (3.35)$$

The stress function is given by:

$$f_p' = \left( \psi_1 \frac{\bar{I}_1^3}{\bar{I}_3} - \frac{\bar{I}_1^2}{\bar{I}_2} \right) \left[ \frac{\bar{I}_1}{p_a} \right]^h - e^q \quad (3.36)$$

where the stress quantities  $I_1$ ,  $I_2$ , and  $I_3$  are defined by:

$$\bar{I}_1 = I_1 + 3T \quad (3.37)$$

$$\bar{I}_2 = \left( \frac{J_2}{R(\theta)^2} \right) - \frac{\bar{I}_1^3}{3} \quad (3.38)$$

$$\bar{I}_3 = 2 \left[ \frac{J_2}{3R(\theta)^2} \right]^{\frac{3}{2}} - \frac{\bar{I}_1}{3} \left( \frac{J_2}{R(\theta)^2} \right) + \frac{\bar{I}_1^3}{27} \quad (3.39)$$

Note that  $I_1$  is the first invariant of the total stress tensor,  $J_2$  is the second invariant of deviatoric stress tensor and  $R(\theta)$  is given by Equation 3.32. The variable  $q$  in Equation 3.36 is related to the shear stress level  $S$  as:

$$q = \frac{\alpha \cdot s}{1 - (1 - \alpha) \cdot s} \quad (3.40)$$

The shear stress level is defined as:

$$S = \frac{\frac{\tau_{\text{oct}}}{R_{(\theta)}} \left( \frac{m}{P_a} + \frac{1}{\bar{\sigma}_{\text{oct}}} \right)}{\eta_1} \quad (3.41)$$

The parameter  $q$  has the value of zero along the hydrostatic axis and unity along the failure surface. Thus, the material constants which are specific to the stress function are  $\psi_1$ ,  $h$  and  $\alpha$ . Determination of these material constants will be described at the end of this subsection.

The hardening function is given by:

$$f_p'' = \left[ \frac{W_p}{D \cdot P_a} \right]^{\frac{h}{p}} \quad (3.42)$$

where the plastic work is expressed as:

$$W_p = \int \{\sigma\}^T \{d\epsilon_p\} \quad (3.43)$$

and the constant  $D$  is related to the isotropic hardening constants ( $C$  and  $P$ ) as:

$$D = \frac{C}{(27\psi_1 + 3)^{P/h}} \quad (3.44)$$

The constant  $\psi_1$  in Equation 3.36 and 3.44 is assumed to depend on the type of material.

Material Type	$\psi_1$
Sand	0.018
Clay	0.006
Mortar	0.004
Sandstone	0.0013
Concrete	0.0015
Reinforced Concrete	0.0007

It should be noted that the values of  $\psi_1$  in the above table are based on Lade's data (Kim and Lade, 1988) but  $\psi_1$  does not have any influence on the shape of yield surfaces on the  $\pi$ -plane.

Isotropic hardening constants (C and P) can be determined by fitting to the isotropic compression test. For the isotropic compression loading, Equation 3.35 reduces to:

$$\frac{W_p}{P_a} = C \left[ \frac{I_1}{P_a} \right]^P \quad (3.46)$$

Taking the logarithm of both sides of Equation 3.46 yields

$$\log_{10} \left( \frac{W_p}{P_a} \right) = \log_{10} C + P \log_{10} \left( \frac{I_1}{P_a} \right) \quad (3.47)$$

so that the parameters C and P can be found from a log-log plot of  $(W_p/P_a)$  versus  $(I_1/P_a)$ .

Yield constants (h and  $\alpha$ ) can be obtained by fitting to the triaxial compression test data. Along the isotropic and triaxial compression stress paths, Equation 3.35 has the same form as the Lade's single hardening yield equation so that the same procedure as described by Lade and Kim, 1988 can be used to determine yield constants (h and  $\alpha$ ).

The yield constant  $h$  can be obtained from:

$$h = \frac{\log_{10} \left( \frac{\left( \Psi_1 \frac{I_{1F}^3}{I_{3F}} - \frac{I_{1F}^2}{I_{2F}} \right) e}{27 \Psi_1 + 3} \right)}{\log_{10} \left( \frac{I_{1H}}{I_{1F}} \right)} \quad (3.48)$$

where  $I_{1F}$ ,  $I_{2F}$ , and  $I_{3F}$  are the first, second and third invariant of the total stress tensor, respectively, at the failure point of triaxial compression test;  $I_{1H}$  is the first invariant of the total stress tensor in the hydrostatic compression test, measured at the same plastic work as for the failure point of triaxial compression test.

The yield constant  $\alpha$  can be determined from

$$\alpha = \frac{1}{4} \frac{q_{80}}{1 - q_{80}} \quad (3.49)$$

Where  $q_{80}$  is value of  $q$  at the stress level  $S = 0.8$  and is obtained from

$$q = I_n \frac{\left[ \frac{W_p}{D P_a} \right]^{\frac{h}{p}}}{\left( \Psi_1 \frac{I_1^3}{I_3} - \frac{I_1^2}{I_2} \right) \left[ \frac{I_1}{P_a} \right]^h} \quad (3.50)$$

The potential equation is expressed in terms of stress invariants as

$$g_p = \left( \Psi_1 \frac{\bar{I}_1^3}{\bar{I}_3} - \frac{\bar{I}_1^2}{\bar{I}_2} + \Psi_2 \right) \left[ \frac{\bar{I}_1}{P_a} \right]^\mu \quad (3.51)$$

Material constants ( $\Psi_2$  and  $\mu$ ) which are specific to the potential surface can be determined in the same way as for Lade's single hardening model (Kim and Lade, 1988).



For the triaxial compression test, the potential constants ( $\psi_2$  and  $\mu$ ) are related to the stresses and the plastic strains as

$$\xi_y = \frac{1}{\mu} \xi_x - \psi_2 \quad (3.52)$$

where

$$\xi_x = \psi_1 \frac{I_1^3}{I_3} - \frac{I_1^2}{I_2} \quad (3.53)$$

$$\begin{aligned} \xi_y = \frac{1}{1+v_p} \left( \frac{I_1^3}{I_2^2} (\sigma_a + \sigma_r + 2v_p\sigma_r) + \psi_1 \frac{I_1^4}{I_3^2} (\sigma_a\sigma_r + v_p\sigma_r^2) \right) \\ - 3\psi_1 \frac{I_1^3}{I_3} + 2 \frac{I_1^2}{I_2} \end{aligned} \quad (3.54)$$

and

$$v_p = - \frac{\epsilon_r^p}{\epsilon_a^p} \quad (3.55)$$

Note that  $\sigma_a$  and  $\sigma_r$  are the axial and radial stress, respectively, and  $\epsilon_a^p$  and  $\epsilon_r^p$  are the axial and radial plastic strain, respectively. As described in Equation 3.52, the constants  $\psi_2$  and  $\mu$  now can be determined by the least square fit of a series of  $\xi_x$  and  $\xi_y$  data set.

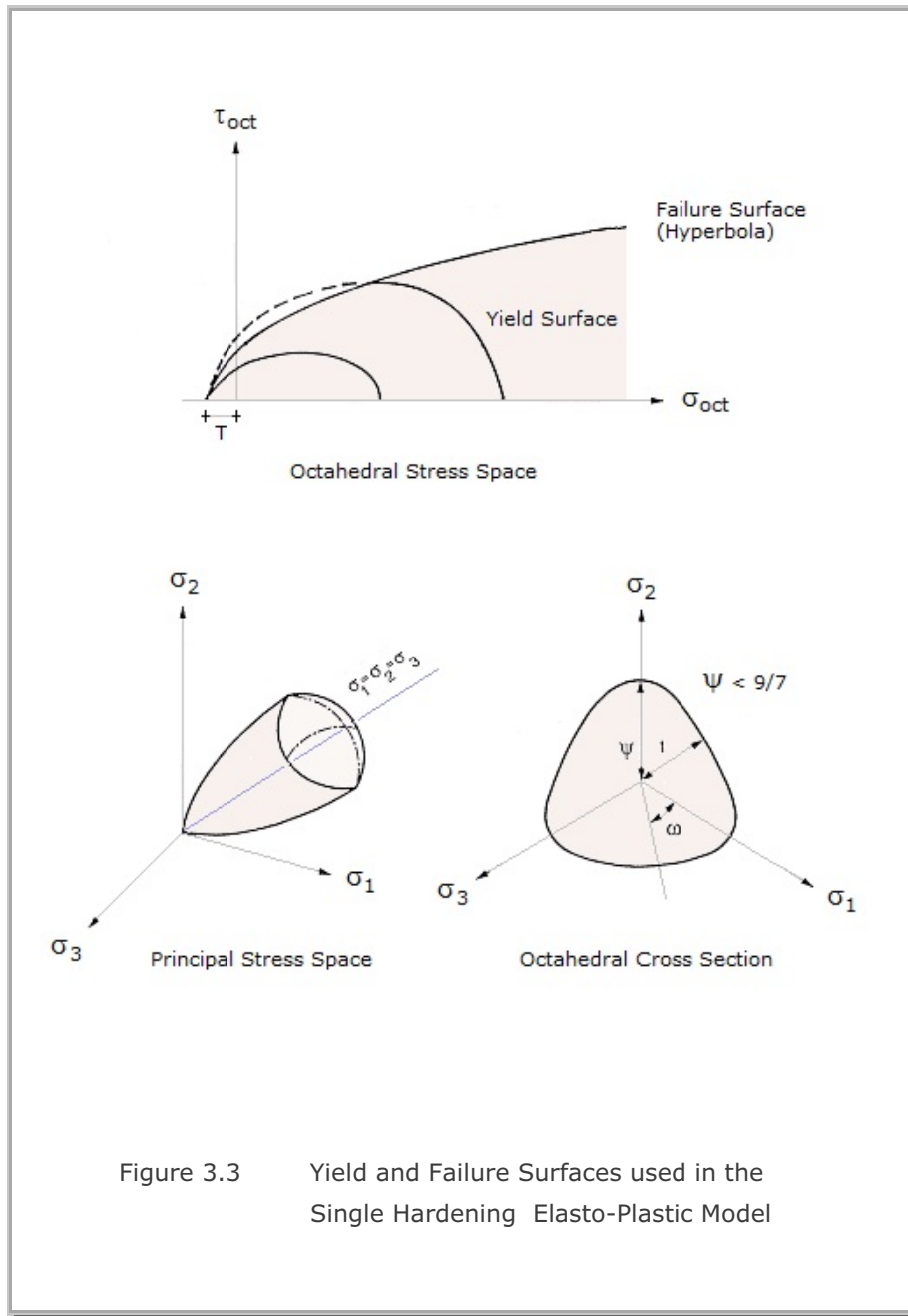
The potential surface in Equation 3.51 is mainly used to compute the direction of the plastic strain increment during yielding.

$$\{d\epsilon_p\} = d\lambda_p \left\{ \frac{\partial g_p}{\partial \sigma_{ij}} \right\} \quad (3.56)$$

where  $d\lambda_p$  is the scalar quantity.

### **3.2.7 Plastic Response Along the Failure Surface**

When materials are hardening along the failure surface, the yield surface is crossing over the failure surface so that the state of stresses should satisfy both yield and failure equations. For simplicity, it has been assumed that there are no plastic volume changes and no strain softening associated with the failure surface. However, there will be plastic volume changes associated with the yield surface along the failure surface. The exact method to derive the elasto-plastic stress-strain matrix  $[D_{ep}]$  is presented by Merkle and Dass (1985).



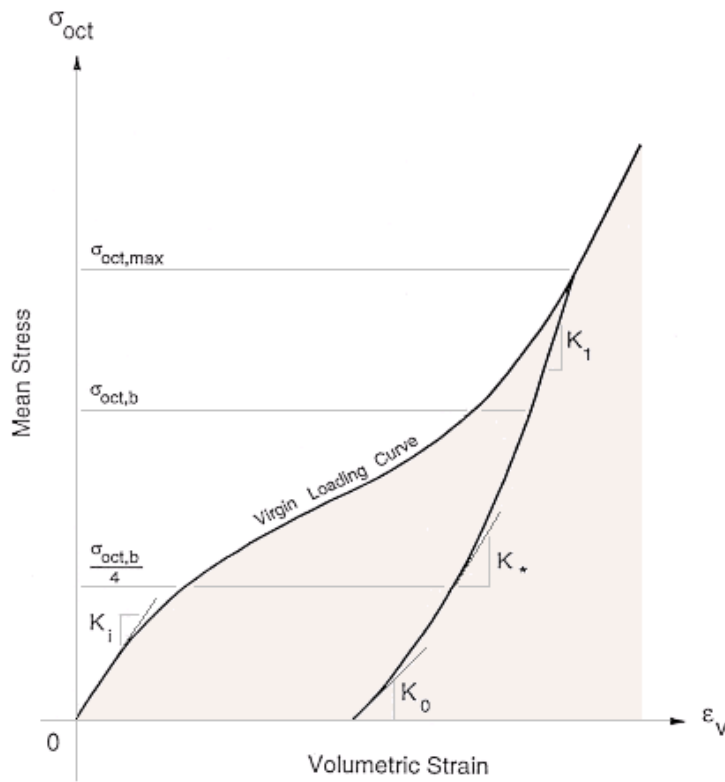


Figure 3.4 Fitting of modified elastic formulation to unload/reload hydrostatic compression response

### 3.3 JWL High Explosive Model

JWL High Explosive Model represents JWL equation of state (Jones, Wilkens, and Lee, 1968 ).

JWL is a relatively simple pressure-volume-energy equation of state developed to predict the adiabatic expansion of detonation products. JWL equation of state is given by:

$$\bar{P} = A \left( 1 - \frac{\omega}{R_1 V} \right) e^{-R_1 V} + B \left( 1 - \frac{\omega}{R_2 V} \right) e^{-R_2 V} + \frac{\omega E}{V} \quad (3.57)$$

where  $\bar{p}$  is the pressure,  $V$  is the relative volume ( $\rho_0/\rho$ ), and  $E$  is the internal energy density. And  $A$ ,  $B$ ,  $R_1$ ,  $R_2$ , and  $\omega$  are material constants.

To simulate progress of chemical reaction, Burn Fraction (BF) is used.

$$BF = \frac{(t - t_b) C_d}{B_s \ell} \quad (3.58)$$

where

$t$	Current time
$t_b$	Detonation time
$C_d$	Detonation velocity
$B_s$	Constant used to spread the detonation front (usually 2.5)
$\ell$	Element characteristic length

The value of Burn Fraction is limited as follows:

For  $t \leq t_b$ ,

$$BF = 0 \quad (3.59)$$

For  $t > t_b + B_s \ell / C_d$ ,

$$BF = 1 \quad (3.60)$$

Thus, the actual pressure (P) developing in the element is obtained by combining Equations 3.57 and 3.58. That is

$$\mathbf{P} = \mathbf{BF} \cdot \bar{\mathbf{P}} \quad (3.61)$$

The following JWL model parameters represents the properties of typical ANFO:

A	20 GPa
B	0.2 GPa
$R_1$	3.7
$R_2$	0.9
$\omega$	0.2
E	7.08 GPa (Initial chemical energy)
$C_d$	3048 m/s
$\rho_o$	830 Kg/m <sup>3</sup> (Initial density)

### **3.4 Modified Cam Clay Model with Creep**

#### **3.4.1 Introduction**

Long term deformations of embankments on saturated clay soils are generally associated with consolidation and creep effects. Consolidation settlements are primarily due to the expulsion of pore water while creep strains are time-dependent deformations taking place under constant stress.

This section presents detailed derivation of constitutive relations when both plastic and creep strains develop. Modified Cam Clay Model is used to represent the elasto-plastic behavior of clay soils. In computing creep strains, averaging scheme is introduced such that volumetric scaling governs at low stress ratio and deviatoric scaling governs at high stress ratio.

In this section, the elasto-plastic matrix is derived for the Modified Cam Clay Model incorporating Singh-Mitchell creep equations.

### 3.4.2 Yield and Failure Equations

The failure surface (critical state line) of the Modified Cam Clay Model is given by

$$q = M P' \quad (3.62)$$

where  $M$  is the failure constant and  $P'$  and  $q$  are the alternate stress invariants given by

$$\begin{aligned} P' &= \frac{1}{3} \sigma'_{ij} \delta_{ij} \\ q &= \sqrt{3J_2} \\ J_2 &= \frac{1}{2} S_{ij} S_{ij} \\ S_{ij} &= \sigma'_{ij} - P' \delta_{ij} \end{aligned} \quad (3.63)$$

The yield surface of the Modified Cam Clay Model is given by

$$F = \frac{q^2}{M^2} + P' (P' - P'_o) = 0 \quad (3.64)$$

where  $P'_o$  is the preconsolidation pressure which grows not only with plastic volumetric strain but also with time.

### 3.4.3 Elastic Stress-Strain Relationship

The elastic tangent bulk modulus is based on the recompression or swelling response in isotropic compression test.

$$B_k = \frac{2.3 (1 + e_o)}{C_r} P' \quad (3.65)$$

Where

- $e_o$  Initial void ratio
- $C_r$  Recompression or swelling index

Assuming the constant Poisson's ratio ( $\nu$ ), the elastic tangent shear modulus would be

$$G = 3.45 \frac{(1-2\nu)}{(1+\nu)} \frac{(1+e_0)}{C_r} p' \quad (3.66)$$

With these effective mean pressure dependent elastic tangent moduli, the incremental elastic constitutive law can be expressed in the following matrix form:

$$\{d\sigma'\} = [D^e] \{d\epsilon^e\} \quad (3.67)$$

where

$\{d\sigma'\}$	Effective stress increment
$[D^e]$	Elastic stress-strain matrix
$\{d\epsilon^e\}$	Elastic strain increment

### 3.4.4 Plastic Strain Increment

Plastic strain increment is assumed to be normal to the yield surface.

$$\{d\epsilon^p\} = d\lambda_p \left\{ \frac{\partial F}{\partial \sigma'} \right\} \quad (3.68)$$

where

$\{d\epsilon^p\}$	Plastic strain increment
$d\lambda_p$	Proportional constant for plastic strain
$\{\partial F / \partial \sigma'\}$	Derivative of yield surface with respect to stress



### 3.4.5 Creep Strain Increment

Creep strain increment is assumed to be normal to the equivalent yield surface.

$$\{d\epsilon^c\} = d\lambda_c \left\{ \frac{\partial F_e}{\partial \sigma'} \right\} dt \quad (3.69)$$

where

$\{d\epsilon^c\}$	Creep strain increment
$d\lambda_c$	Proportional constant for creep strain
$\{\partial F_e / \partial \sigma'\}$	Derivative of equivalent yield surface with respect to stress
$dt$	Time increment

Note that the equivalent yield surface is defined as

$$F_e = \frac{q^2}{M^2} + P' (P' - P'_e) = 0 \quad (3.70)$$

where

$$P'_e = \frac{q^2}{M^2 P'} + P' \quad (3.71)$$

The proportional constant for creep strain can be computed by averaging both volumetric and deviatoric scaling.

$$d\lambda_c = \frac{\eta}{M} d\lambda_d + \left( 1 - \frac{\eta}{M} \right) d\lambda_v \quad (3.72)$$

where

$\eta$	Stress ratio ( $q/p'$ )
$d\lambda_v$	Volumetric scaling factor
$d\lambda_d$	Deviatoric scaling factor

The volumetric scaling factor is based on the secondary consolidation curve.

$$d\lambda_v = \frac{C_\alpha}{2.3(1+e_0) t_v} \left( \frac{\partial F_e}{\partial P'} \right)^{-1} \quad (3.73)$$

The volumetric age (  $t_v$  ) in Equation 3.73 is given by

$$t_v = t_{vi} \left( \frac{P'_o}{P'_e} \right)^{\frac{C_e - C_r}{C_\alpha}} \quad (3.74)$$

where

$t_{vi}$	Reference volumetric time
$C_c$	Virgin compression index
$C_\alpha$	Secondary compression coefficient

The deviatoric scaling factor is based on Singh-Mitchell creep equation (1968).

$$d\lambda_d = \sqrt{\frac{3}{2}} A e^{a\eta} \left( \frac{t_{di}}{t} \right)^m \left( \frac{\partial F_e}{\partial \sigma'_{ij}} \frac{\partial F_e}{\partial \sigma'_{ij}} - \frac{1}{3} \frac{\partial F_e}{\partial P'} \right)^{-1/2} \quad (3.75)$$

Where

$t_{di}$	Reference deviatoric time
$t$	Current time
$A$	Singh-Mitchell creep parameter
$a$	Singh-Mitchell creep parameter
$m$	Singh-Mitchell creep parameter

### 3.4.6 Total Strain Increment

Total strain increment consists of elastic, plastic and creep strains.

$$\{d\epsilon\} = \{d\epsilon^e\} + \{d\epsilon^p\} + \{d\epsilon^c\} \quad (3.76)$$

### 3.4.7 Consistency Equation

During the subsequent yielding, the equation forces the stress increment to move on the subsequent yield loci.

$$dF = \left\{ \frac{\partial F}{\partial \sigma'} \right\}^T \{d\sigma'\} + \frac{\partial F}{\partial P_o'} dP_o' = 0 \quad (3.77)$$

The preconsolidation pressure increment ( $dP_o'$ ) is related to the plastic volumetric strain increment ( $d\epsilon_v^p$ ) and the time increment ( $dt$ ).

$$dP_o' = \frac{2.3(1 + e_o)}{(c_c - c_r)} p_o' d\epsilon_v^p + \frac{c_a}{(c_c - c_r)} \frac{p_o'}{t_v} dt \quad (3.78)$$

From Equation 3.68 the plastic volumetric strain increment ( $d\epsilon_v^p$ ) can be expressed in terms of  $d\lambda_p$

$$d\epsilon_v^p = d\lambda_p \frac{\partial F}{\partial P_o'} \quad (3.79)$$

### 3.4.8 Evaluation of $d\lambda_p$

The elastic strain increment in Equation 3.67 can be expressed in terms of  $d\lambda_p$  by combining Equations 3.76 and 3.67.

$$\{d\sigma'\} = [D^e] \left( \{d\epsilon\} - d\lambda_p \left\{ \frac{\partial F}{\partial \sigma'} \right\} - \{d\epsilon^c\} \right) \quad (3.80)$$

Substituting Equations 3.78, 3.79 and 3.80 into the Consistency Equation 3.77 and solving for  $d\lambda_p$ .

$$d\lambda_p = \frac{\left\{ \frac{\partial F}{\partial \sigma'} \right\}^T [D^e] (\{d\epsilon\} - \{d\epsilon^c\}) + p_n}{\left\{ \frac{\partial F}{\partial \sigma'} \right\}^T [D^e] \left\{ \frac{\partial F}{\partial \sigma'} \right\} - p_d} \quad (3.81)$$

Where

$$p_n = \frac{\partial F}{\partial P_o'} \frac{P_o'}{t_v} \frac{c_a}{(c_c - c_r)} dt$$

$$p_d = \frac{\partial F}{\partial P_o'} \frac{\partial F}{\partial P'} \frac{(1 + e_o)}{2.3(c_c - c_r)} P_o'$$

### 3.4.9 Effective Stress Increment

The effective stress increment can be obtained by backsubstituting Equation 3.81 into 3.80.

$$\{d\sigma'\} = [D^{ep}] \{d\epsilon\} - \{d\sigma_e^c\} \quad (3.82)$$

where the incremental elasto-plastic matrix is expressed as

$$[D^{ep}] = [D^e] - \frac{[D^e] \left\{ \frac{\partial F}{\partial \sigma'} \right\} \left\{ \frac{\partial F}{\partial \sigma'} \right\}^T [D^e]}{\left\{ \frac{\partial F}{\partial \sigma'} \right\}^T [D^e] \left\{ \frac{\partial F}{\partial \sigma'} \right\} - p_d} \quad (3.83)$$

and the stress increment associated with creep is given by

$$\{\mathrm{d}\sigma'_c\} = [\mathbf{D}^{\text{ep}}] \{\mathrm{d}\epsilon^c\} + \frac{[\mathbf{D}^{\text{e}}] \left\{ \frac{\partial F}{\partial \sigma'} \right\} P_n}{\left\{ \frac{\partial F}{\partial \sigma'} \right\}^T [\mathbf{D}^{\text{e}}] \left\{ \frac{\partial F}{\partial \sigma'} \right\} - P_d} \quad (3.84)$$

### 3.4.10 Evaluation of Derivatives

$$\frac{\partial F}{\partial P'} = 2P' - P'_o$$

$$\left\{ \frac{\partial P'}{\partial \sigma'} \right\} = \frac{1}{3} \langle 1 \ 1 \ 1 \ 0 \ 0 \ 0 \rangle^T$$

$$\frac{\partial F}{\partial q} = \frac{2q}{M^2}$$

$$\left\{ \frac{\partial q}{\partial \sigma'} \right\} = \frac{3}{2q} \{S_{ij}\}$$

$$\frac{\partial F}{\partial P'_o} = -P'$$

### 3.5 Engineering model

#### 3.5.1 Introduction

The Engineering Model is hypoelastic-perfectly plastic in shear and hypoelastic in compression. A hypoelastic material is one for which the stress increments are homogeneous linear functions of the strain increments. In general, the coefficients in the linear functions depend on the stress. The principal advantages of the Engineering Model are ease of fitting to laboratory or in situ test data, simplicity of shear plasticity formulation, and the simple form of compressive hysteresis, which most soils exhibit. Its principal disadvantages are lack of hysteresis in pure shear at constant volume below the failure surface, and lack of dilatancy because the plastic strain increments are assumed to be normal to the hydrostatic axis. The Engineering Model is completely described by a pressure-volume strain curve for hydrostatic compression and a two-invariant failure surface.

#### 3.5.2 Hydrostatic Response

The hydrostatic response is represented by the incremental elastic (hypoelastic) bulk modulus as a function of current compressive volumetric strain ( $\epsilon_v$ ), maximum past compressive volumetric strain ( $\epsilon_{vm}$ ) and compressive volumetric strain increment ( $d\epsilon_v$ ) as shown in Figure 3.5a.

$$K = K ( \epsilon_v, \epsilon_{vm}, d\epsilon_v ) \quad (3.85)$$

Poisson's ratio is also defined for each hydrostat segment.

$$\nu = \nu ( \epsilon_v, \epsilon_{vm}, d\epsilon_v ) \quad (3.86)$$

The corresponding hypoelastic constrained compression and shear moduli are then computed from the following expressions respectively:

$$M = \frac{3K(1 - \nu)}{(1 + \nu)} \quad (3.87)$$

and

$$G = \frac{3K(1 - 2\nu)}{2(1 + \nu)} \quad (3.88)$$

### 3.5.3 Plastic Shear Response

The failure surface is composed of three segments of conical surfaces as shown in Figure 3.5b, each having an equation of the form:

$$f(I_1, \sqrt{J_2}) = \sqrt{J_2} - (a + b I_1) = 0 \quad (3.89)$$

The material is assumed to behave incrementally elastically when the stress point lies below the failure surface. When the stress point moves along the failure surface, the material response is assumed to be hypoelastic-perfectly plastic in shear. The plastic strain increments are assumed to be normal to the hydrostatic axis so that there would be no plastic volume changes associated with the failure surface.

The derivation of elasto-plastic stress-strain matrix  $[D_{ep}]$  is given by Merkle and Dass (1985).

### 3.5.4 Parameter Determination

The Engineering Model parameters can be obtained by fitting a series of straight lines to shear strength, hydrostatic compression, and constrained compression or  $K_0$  test data.

The parameters of shear strength envelope shown in Figure 3.5b can be determined by fitting to shear strength data in drained triaxial compression tests which are expressed as functions of  $I_1$ , and  $\sqrt{J_2}$ .

Note that the values of  $I_1$  and  $\sqrt{J_2}$  at the failure points of triaxial compression are computed in terms of  $\sigma_{af}$  and  $\sigma_r$ .

$$I_1 = \sigma_{af} + 2\sigma_r \quad (3.90)$$

and

$$\sqrt{J_2} = \frac{|\sigma_{af} - \sigma_r|}{\sqrt{3}} \quad (3.91)$$

where  $\sigma_{af}$  is the axial stress at failure and  $\sigma_r$  is the confining stress.

The hypoelastic bulk modulus and Poisson's ratio in Equations 3.85 and 3.86 respectively can be determined from hydrostatic and constrained compression tests. Then the Poisson's ratio is computed from Equation 3.87.

$$\nu = \frac{3K - M}{3K + M} \quad (3.92)$$

When  $K_o$  test data are available from constrained compression tests conducted in a triaxial cell, in which the confining stress is measured, Poisson's ratio can be directly computed from:

$$\nu = \frac{K_o}{1 + K_o} \quad (3.93)$$

where

$$K_o = \frac{d\sigma_r}{d\sigma_a} \quad (3.94)$$

When only uniaxial compression test data are available, it is customary to assume Poisson's ratio and to compute bulk modulus from

$$K = \frac{M(1 + \nu)}{3(1 - \nu)} \quad (3.95)$$



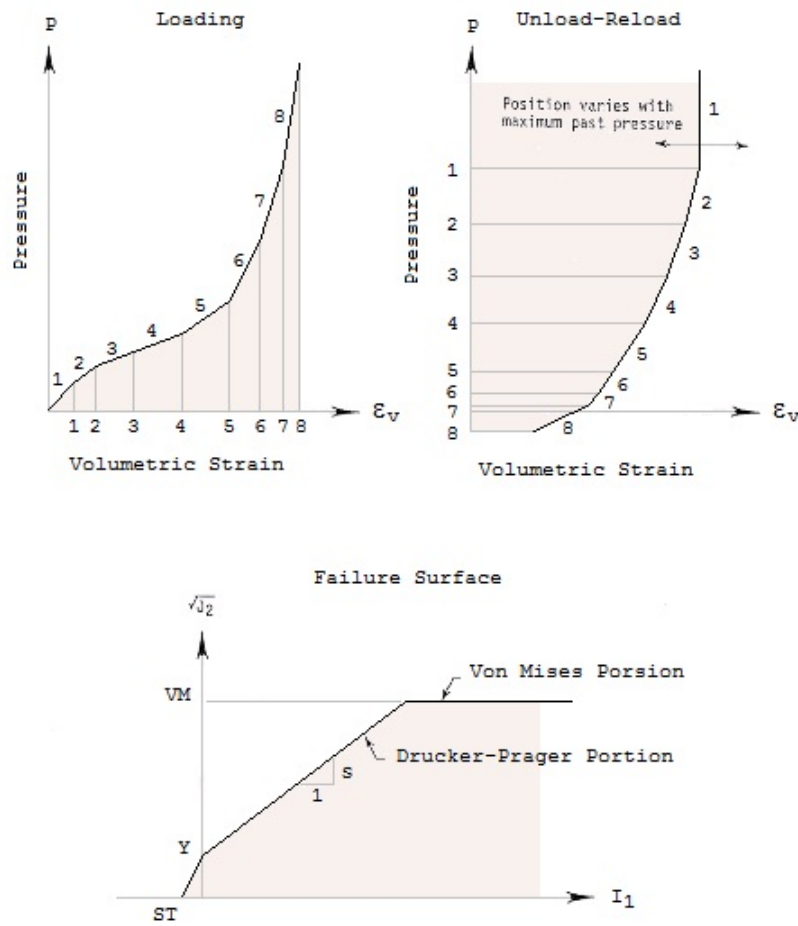


Figure 3.5 Engineering Model

## 3.6 Joint Model

### 3.6.1 Introduction

Joint Model is often used to represent rock joints, faults, and interfaces. Along the joint face, slipping takes place when the shear stress exceeds shear strength and debonding occurs when adjacent two blocks are not in contact.

Joint Model is to be used as a material model for the joint element (see Figure 3.6) as described in Card 5.4 of SMAP-3D User's Manual.

### 3.6.2 Strain-Displacement Relation

Strains in the joint local coordinate are

$$\{\Delta \epsilon\} = \begin{Bmatrix} \Delta \gamma'_{zx} \\ \Delta \gamma'_{zy} \\ \Delta \epsilon'_{zz} \end{Bmatrix} \quad (3.96)$$

where

$$\begin{aligned} \Delta \gamma'_{zx} & \quad \text{Shear strain increment in the plane } z'x' \\ \Delta \gamma'_{zy} & \quad \text{Shear strain increment in the plane } z'y' \\ \Delta \epsilon'_{zz} & \quad \text{Normal strain increment} \end{aligned}$$

Local displacement increment,  $\{\Delta u'\}$ , is related to the global displacement increment,  $\{\Delta u\}$ , as follows:

$$\{\Delta u'\} = [\beta] [\Delta u] \quad (3.97)$$

where

$$\{\Delta u'\} = \begin{Bmatrix} \Delta u'_x \\ \Delta u'_y \\ \Delta u'_z \end{Bmatrix} \quad \{\Delta u\} = \begin{Bmatrix} \Delta u_x \\ \Delta u_y \\ \Delta u_z \end{Bmatrix}$$

$$[\beta] \quad \text{Coordinate transformation matrix}$$

Strain-displacement relation in the local coordinate is given by

$$\{\Delta \epsilon'\} = \frac{1}{\delta} \{\Delta u'\} \quad (3.98)$$

where  $\delta$  is the thickness of joint. And global displacement increment can be expressed in terms of global nodal displacement increment,  $\{\Delta \bar{u}\}$ , using the shape function matrix,  $[h]$ , as

$$\{\Delta u\} = [h] \{\Delta \bar{u}\} \quad (3.99)$$

Now, Substituting Equations 3.97 and 3.99 into the Equation 3.98, we obtain

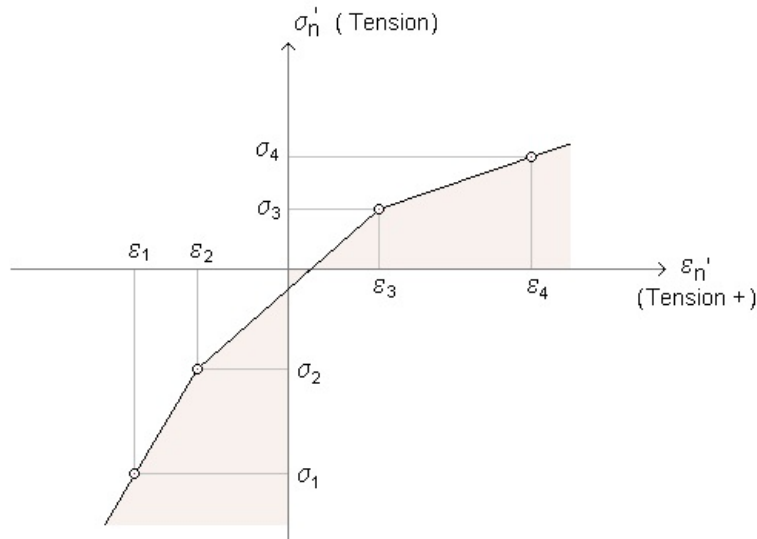
$$\{\Delta \epsilon'\} = [B] \{\Delta \bar{u}\} \quad (3.100)$$

where

$$[B] = \frac{1}{\delta} [\beta] [h] \quad (3.101)$$

### 3.6.3 Normal Stress-Strain Relation

Normal Stress-strain relation is assumed to be nonlinear elastic as shown below



Thus, Young's modulus (E) is computed as follows:

For  $\epsilon'_n < \epsilon_2$

$$E = \frac{\sigma_2 - \sigma_1}{\epsilon_2 - \epsilon_1}$$

For  $\epsilon_2 \leq \epsilon'_n < \epsilon_3$

$$E = \frac{\sigma_3 - \sigma_2}{\epsilon_3 - \epsilon_2} \quad (3.102)$$

For  $\epsilon'_n \geq \epsilon_3$

$$E = \frac{\sigma_4 - \sigma_3}{\epsilon_4 - \epsilon_3}$$

### 3.6.4 Shear Stress-Strain Relation

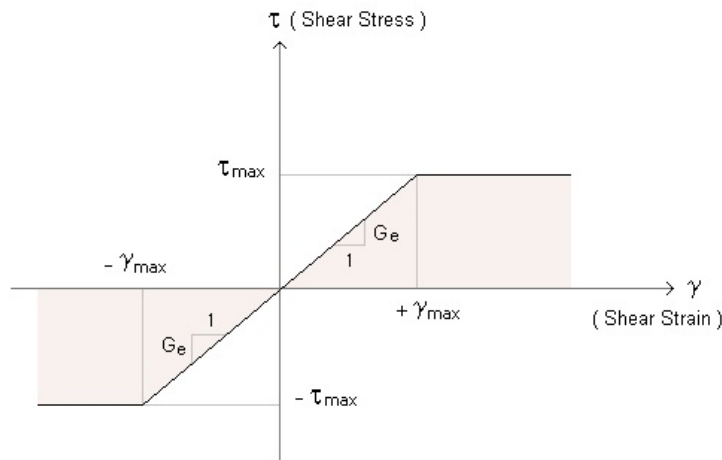
The shear strength of joint is assumed to follow Mohr-Coulomb failure criterion.

$$\tau_{\max} = C - \sigma_n' \tan \phi \quad (3.103)$$

where

$\tau_{\max}$	Maximum shear stress
$C$	Cohesion
$\phi$	Friction angle
$\sigma_n'$	Normal stress (Tension is positive)

Shear stress-strain relation is assumed to be elastic below the strength envelope and perfectly plastic along strength envelope as shown below:



Thus, shear modulus ( $G$ ) is computed as follow:

$$\text{For } |\gamma| < \gamma_{\max} \quad G = G_e \quad \text{For } |\gamma| \geq \gamma_{\max} \quad G = 0 \quad (3.104)$$

Note that  $G_e$  is the elastic shear modulus.

### 3.6.5 Element Stiffness Matrix

Joint stress-strain relation can be given by

$$\{\Delta\sigma'\} = [C'] \{\Delta\epsilon'\} \quad (3.105)$$

where

$$\{\Delta\sigma'\} = \begin{Bmatrix} \Delta\tau'_{zx} \\ \Delta\tau'_{zy} \\ \Delta\sigma'_{zz} \end{Bmatrix}$$

$$[C'] = \begin{bmatrix} G & 0 & 0 \\ 0 & G & 0 \\ 0 & 0 & E \end{bmatrix}$$

Note that both volumetric and shear responses are assumed to be decoupled.

Following element stiffness matrix,  $[K]$ , can be derived using the principle of virtual work:

$$[K] = \int_v [B]^T [C'] [B] dv \quad (3.106)$$

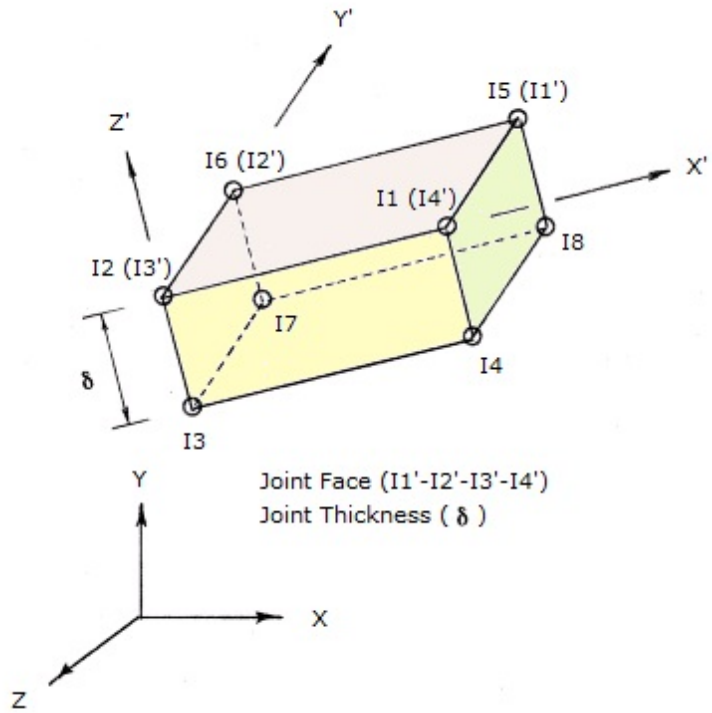


Figure 3.6 Local and Global Coordinates of Joint Element

## 3.7 Generalized Decoupled Hyperbolic Model

### 3.7.1 Introduction

GDHM (Generalized Decoupled Hyperbolic Model) is the decoupled material model which is the generalized form of the original hyperbolic model (Duncan and Chang, 1970). Main features of GDHM include:

- Hoek and Brown in situ rock strength model and
- Strength envelope expressed as a function of Lode angle on octahedral plane

### 3.7.2 Stress-Strain Relation

It is assumed that volumetric behavior is not coupled with deviatoric behavior. Thus, we have two independent equations:

$$\begin{aligned} dp &= K \cdot d\varepsilon_v \\ d\tau_{\text{oct}} &= 2 \cdot G \cdot d\gamma_{\text{oct}} \end{aligned} \quad (3.107)$$

where

$p$	Mean pressure
$\varepsilon_v$	Volumetric strain
$\tau_{\text{oct}}$	Octahedral shear stress
$\gamma_{\text{oct}}$	Octahedral shear strain
$K$	Bulk modulus
$G$	Shear modulus

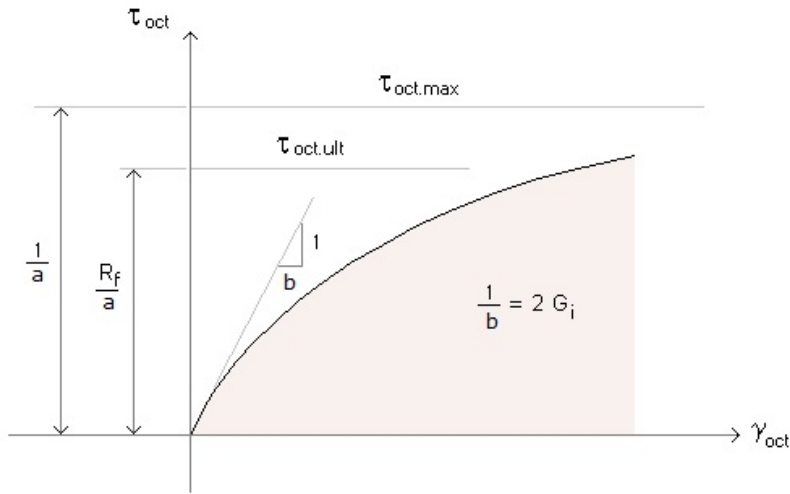
At constant mean pressure and constant Lode angle, the shear stress-strain relation is assumed to be hyperbolic.

That is

$$\tau_{\text{oct}} = \frac{\gamma_{\text{oct}}}{b + a \gamma_{\text{oct}}} \quad (3.108)$$



As shown in the following figure,  $\tau_{\text{oct}}$  approaches to the maximum shear stress,  $\tau_{\text{oct.max}}$ , as  $\gamma_{\text{oct}}$  goes to infinity. And the slope of the Equation 3.109 at  $\gamma_{\text{oct}} = 0$  is equal to  $1/b$ . Most triaxial compression tests, however, show that ultimate shear strength,  $\tau_{\text{oct.ult}}$ , is reached at finite value of  $\gamma_{\text{oct}}$  and  $\tau_{\text{oct.ult}}$  is approximately 70~90% of  $\tau_{\text{oct.max}}$ .



That is,

$$\frac{1}{a} = \tau_{\text{oct.max}} = \frac{1}{R_f} \tau_{\text{oct.ult}} \quad (3.109)$$

$$\frac{1}{b} = 2 G_i \quad (3.110)$$

where

$R_f$  Material constant (0.7~0.9)

$G_i$  Initial shear modulus

Differentiating Equation 3.109 with respect to  $\gamma_{\text{oct}}$ ,

$$\frac{d\tau_{\text{oct}}}{d\gamma_{\text{oct}}} = \frac{b}{(b + a\gamma_{\text{oct}})^2} \quad (3.111)$$

Solving for  $\gamma_{\text{oct}}$  from Equation 3.108,

$$\gamma_{\text{oct}} = \frac{b\tau_{\text{oct}}}{(1 - a\tau_{\text{oct}})} \quad (3.112)$$

Now, substituting Equation 3.113 into 3.112, we obtain the following loading shear modulus:

$$G = G_i \left( 1 - \frac{\tau_{\text{oct}}}{\left( \frac{1}{a} \right)} \right)^2 \quad (3.113)$$

### 3.7.3 Shear Strength Equation

Kim (1984) presented the following generalized form of ultimate shear strength equation:

$$\tau_{\text{oct. ult}} = \frac{\sqrt{2}}{3} [(\alpha + \beta p)^n + \kappa] R(\theta) \quad (3.114)$$

The strength parameters ( $n$ ,  $\alpha$ ,  $\beta$ ,  $\kappa$ ) are tabulated in Table 3.1 and  $R(\theta)$  is given by the Equation 3.4. Note that the strength equation represents Von Mises Model when  $n = 1$ , Hoek and Brown In Situ Rock Model when  $n=1/2$ , and Mohr-Coulomb or Drucker-Prager Model when  $n=1$ .

Substituting Equation 3.110 into 3.115,

$$\frac{1}{a} = \frac{1}{R_f} \frac{\sqrt{2}}{3} [(\alpha + \beta p)^n + \kappa] R(\theta) \quad (3.115)$$

Now, combining Equations 3.114, 3.115 and 3.116, the generalized loading shear modulus,  $G_i$  is given by

$$G = G_i \left[ 1 - \frac{R_f \tau_{oct}}{\tau_{oct.ult}} \right]^2 \quad (3.116)$$

The initial shear modulus,  $G_i$ , in Equation 3.117 may be obtained from the following empirical equations:

**For cohesive soil (Hardin and Black, 1968)**

$$G_i = 1230 \frac{(2.973 - e)^2}{(1 + e)} \bar{\sigma}_{oct}^{1/2} \text{OCR}^K \quad (3.117)$$

where

e	Void ratio
OCR	Overconsolidation ratio
K	Parameter expressed as a function of plasticity index. Note that stress unit is psi

**For cohesionless soil (Janbu, 1963)**

$$G_i = \frac{1}{2(1 + v)} K_{ur} P_a \left( \frac{\sigma_3}{P_a} \right)^n \quad (3.118)$$

where

v	Poisson's ratio
$P_a$	Atmospheric pressure
$K_{ur}, n$	Material constants
$\sigma_3$	Confining pressure

It should be noted that Equation 3.117 can be degenerated to the original Duncan and Chang's hyperbolic model when Mohr-Coulomb strength envelope is specified along the triaxial compression mode.

That is,

$$\tau_{\text{oct}} = \frac{\sqrt{2}}{3} (\sigma_1 - \sigma_3) \quad (3.119)$$

$$\begin{aligned} \tau_{\text{oct.ult}} &= \frac{\sqrt{2}}{3} (\sigma_1 - \sigma_3)_{\text{ult}} \\ &= \frac{6 \sin \phi}{(3 - \sin \phi)} P + \frac{6 \cos \phi}{(3 - \sin \phi)} C \end{aligned} \quad (3.120)$$

where

$$P = \frac{1}{3} (\sigma_1 + 2 \sigma_3) \quad (3.121)$$

Substituting Equation 3.122 into 3.121 and solving for  $\sigma_1$ , we obtain

$$\sigma_1 = \frac{(1 + \sin \phi)}{(1 - \sin \phi)} \sigma_3 + \frac{2 \cos \phi}{(1 - \sin \phi)} C \quad (3.122)$$

Backsubstituting  $\sigma_1$  in Equation 3.123 into the right hand side of Equation 3.121,

$$\tau_{\text{oct.ult}} = \frac{\sqrt{2}}{3} \frac{(2 \sin \phi \sigma_3 + 2 \cos \phi C)}{(1 - \sin \phi)} \quad (3.123)$$

Now, substituting Equations 3.120 and 3.124 into 3.117, we can obtain the following Duncan and Chang Hyperbolic Model (1970):

$$G = G_i \left[ 1 - \frac{R_f (1 - \sin \phi) (\sigma_1 - \sigma_3)}{2 \sin \phi \sigma_3 + 2 \cos \phi C} \right]^2 \quad (3.124)$$

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